Principles of Graphic-Designer

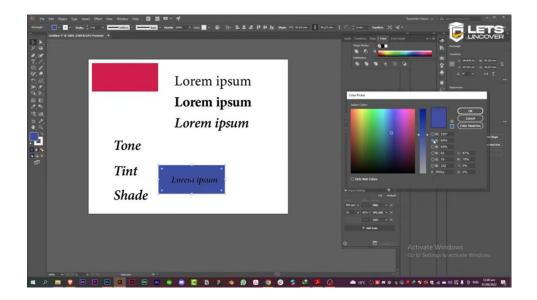
Principles of Graphic Designer: Basic Graphic Design principles can be summarized in one word

CRAP

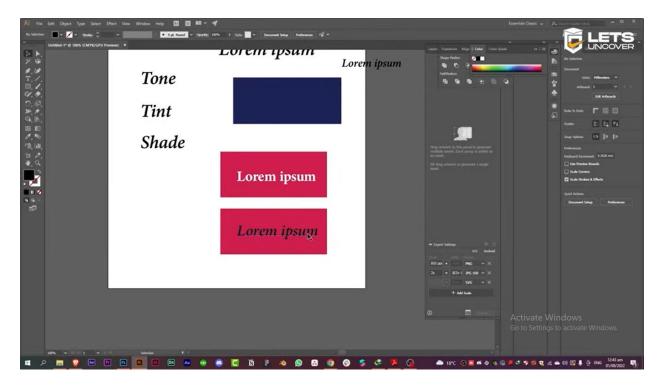
- Contrast
- Repetition
- Alignment
- Proximity
- 1. Contrast: When two elements are not the exactly same, they should be very different.

Contrast can be achieved through:

- Font-Size
- Font-family
- Font-weight
- Font-style
- Font-Decoration



We can also use text and/or background color.

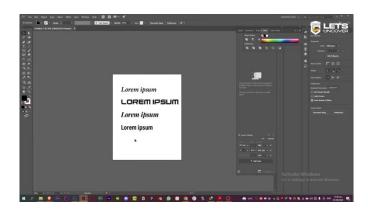


2. Repetition: Styles and visual elements should be repeated across a page and across a web site.

Leads a cohesive and consistent web site.

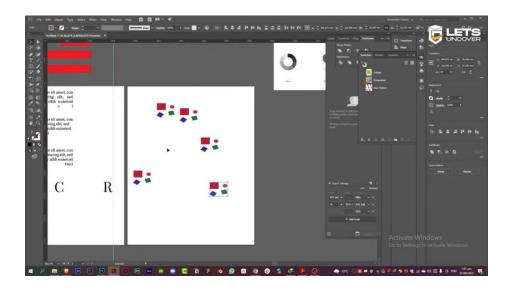
Repetition can be achieved with:

- Text
- Color
- Background
- Page and selection layout
- Image
- Alignment



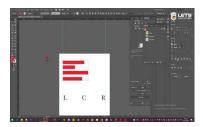
3. Proximity:

- Groups related items together to create a visual connection.
- Example: Placing a photo near its caption.



4. Alignment:

- Keeps design elements visually connected and organized.
- Example: Aligning text and images to a common margin for a clean look.







Left-Alignment

Center-Alignment

Right-Alignment