



NGUYỄN ĐÌNH HIẾU

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[My Portfolio here!](#)



PROFILE

Motivated and detail-oriented Information Technology student, seeking an internship opportunity to gain hands-on experience in software development, especially in Java and related technologies. Eager to contribute to real-world projects, collaborate with experienced engineers, and grow in a professional environment.



WORK EXPERIENCE

Undisclosed Game Project

7/2024 - 10/2024

Game Developer Intern

- Contributed to an Unreal Engine 5 game project as a freelance intern.
- Assisted in developing internal tools to support the game production pipeline.
- Worked with Python and C++ for minor gameplay programming tasks.
- Gained hands-on experience in a professional game development environment.
- Project details remain confidential as per agreement.



EDUCATION

Bachelor of Science - Information Technology

8/2022 - Now

University of Greenwich



TECHNICAL KNOWLEDGE

- Languages: Java, JavaScript, Python, C, C++
- Frontend: HTML, CSS, Tailwind CSS, React.js, Vue.js, Next.js
- Backend: Node.js
- Databases: PostgreSQL, MySQL, MongoDB
- Others: Git, SQL, OOP, RESTful API
- Tools: SharePoint, Axure RP 11



PERSONAL PROJECT

- LondonZoo (SharePoint Project)
- BookStore (Java Console Application)
- Task Manager (MEVN Stack System)
- Motor Riding App (UI/UX Design)
- Desktop Information System (C#)

More detailed case studies and demos available on my Portfolio



ADDITIONAL INFORMATION

Certifications

- B2 VSTEP