

# Dinara Aulia Safina

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An Informatics Engineering student with a strong passion for design, especially in front-end web development and UI/UX. Experienced in creating visually appealing and user-friendly interfaces. Actively involved in student organizations and committees, which have strengthened my teamwork, leadership, and project management skills. Always eager to learn and contribute to meaningful and creative projects.

## EDUCATION LEVEL

**State University of Surabaya** - Surabaya, East Java, Indonesia

Aug 2023 – Present

*Bachelor of Informatics Engineering, 3.85/4.00*

- Selected as Top 10 UX Design team out of 50+ student proposal at Universitas Negeri Surabaya in the 2024 GEMASTIK competition, with a social-themed application project titled “Dapur Amal”, focused on food donation and community support.
- Conducted a research project involving observations of 5+ visually impaired students, resulting in the design of “Six Dots,” an early Braille learning app with interactive feedback features.
- Participated in 5+ student event committees as part of the Event and Creative Documentation Divisions, with total event reach of 150+ participants.
- Developed multiple responsive and interactive websites using HTML, CSS, JavaScript, and Laravel as part of coursework and independent study.
- Created a leaf disease detection system using image processing techniques including HSV thresholding, morphological operations, and color segmentation.

## ORGANIZATIONAL EXPERIENCE

**Ikatan Mahasiswa Gresik UNESA (IMAGE)** - Gresik, East Java, Indonesia

Aug 2024 – Present

*Staff of Education and Culture Department*

Ikatan Mahasiswa Gresik (IMAGE) is a regional student organization that promotes cultural awareness, education, and social engagement among Gresik-based university students.

- Conceptualized and executed Mission 4 IMAGE a futsal tournament, securing participation of 100+ high school students across Gresik to foster youth sports talent.
- Taught and mentored 50+ elementary students in remote schools through IMAGE Goes to School, promoting educational equity in underrepresented areas.
- Facilitated skill-building workshops for 50+ Madrasah Ibtidaiyah students as part of a community service program focused on youth character and creativity development.
- Produced and published 3+ cultural campaign videos for the Lensa Budaya program, reaching a total of 4,000+ views on Instagram and TikTok.

## PROJECT EXPERIENCE

**Six Dots – Assistive Braille Learning App**

May 2025 - Jun 2025

*UI/UX Designer & Research Team Member*

- Conducted field observation and informal interviews with 5+ visually impaired students and 2 teachers to identify learning challenges in early Braille literacy.
- Designed the UI/UX of an assistive mobile application emphasizing auditory feedback, large interactive elements, and intuitive navigation tailored for students with low vision.
- Developed wireframes and interactive prototypes using Figma, iterated based on usability feedback from the field.
- Collaborated in a team of 4 students, managing task distribution, user research, prototyping, and final presentation to faculty.

**Kosme - Boarding House Booking Website**

May 2025 - Jun 2025

*Front-End Web Developer*

- Developed the entire front-end using HTML, CSS, JavaScript, and Tailwind CSS, ensuring the website was responsive and user-friendly across all devices.
- Collaborated in a team of 4 to coordinate front-end layout structure and implement UI components.

**Melodify - Music Discovery Web App**

Apr 2024 - May 2024

*UI/UX Designer*

- Independently designed and developed a web-based music discovery platform to help users explore new genres and curated playlists.
- Created 6+ high-fidelity pages using Figma, including homepage, genre filter, playlist details, and track preview interface.

## COURSE & CERTIFICATIONS

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|---|----------|
| ● HTML, CSS, and Javascript for Web Developers – <i>Coursera (Johns Hopkins University)</i> | Aug 2024 |
| ● Web Developer Series 4.0 - Frontend – <i>dibimbing</i>                                    | Jul 2024 |
| ● UI/UX Design Fundamental – <i>My Skill Short Class</i>                                    | Jul 2024 |
| ● JavaScript Introduction – <i>My Skill Short Class</i>                                     | Jul 2024 |

COMMITTEE EXPERIENCE

● IMAGE Mengabdi 2025 – <i>Event Division Committe Member – Art Section</i>	June 2025
● Webinar Hardiknas 2025 – <i>Creative &amp; Documentation Coordinator</i>	May 2025
● Lensa Budaya 2 IMAGE – <i>Editor &amp; Documentation Coordinator</i>	Mar 2025
● Mission 4 IMAGE 2025 – <i>Event Division Committee Member</i>	Feb 2025
● Business Plan IMAGE 2024 – <i>Secretariat Division Member</i>	Jan 2025
● IMAGE Goes To School – <i>Event Coordinator</i>	Nov 2024
● Lensa Budaya 1 IMAGE – <i>Creative &amp; Event Coordinator</i>	Sept 2024

ADDITIONAL

LANGUAGES	Fluent in Indonesia (native), English (intermediate)
SOFT SKILLS	Creative thinking, Effective Communications, Teamwork, Project & Time Management
TECHNICAL SKILLS	HTML, CSS, JavaScript, PHP, Tailwind CSS, Bootstrap, Figma, Canva, Wireframing, Prototyping, User Research
TOOLS	Visual Studio Code, Git & GitHub, XAMPP, Laravel, Tailwind, Figma, Canva, CapCut, Microsoft Word, Microsoft Excel.
CERTIFICATE ATTACHMENT	<a href="http://bit.ly/4ecWH38">http://bit.ly/4ecWH38</a>