

Dinara Mukhtarova

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PROGRAMMER AND WEB DEVELOPER

Motivated and results-driven University of Florida graduate with a specialization in web development and game design, seeking a position as a Programmer or Web Developer within a dynamic organization. Offering a strong foundation in coding, UX/UI design, and full-stack development, with a proven ability to deliver high-quality projects, meet tight deadlines, and collaborate effectively within cross-functional teams.

KEY COMPETENCIES

- HTML, CSS, JavaScript
 - Unity & Unreal (C++, C#)
 - UI/UX Design (Figma)
 - Version Control (GitHub)
 - Project Management
 - Team Collaboration
 - Full-Stack Web Development
 - Critical Thinking
 - Attention to Detail
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PROFESSIONAL EXPERIENCE

Developer & Designer

Oct 2021 - Present

Freelancer

- Developed 2D/3D games in Unity with animations and interactive elements.
- Implemented game mechanics using C# scripting.
- Designed responsive websites and UX/UI elements for clients.
- Showcased the game "Wisp" at events, receiving positive feedback.

Web Developer

Jan 2022 - Aug 2024

University of Florida

- Developed and maintained university websites, ensuring high performance and cross-browser compatibility.
- Created user-friendly interfaces with HTML, CSS, JavaScript, and React.
- Collaborated with designers, developers, and project managers to meet project deadlines.
- Optimized load times, improving user engagement by 30%.

Graphic Designer

April 2020 - Aug 2021

AT&S, Baku

- Created visual designs and marketing materials for various projects.
 - Collaborated with teams to develop branding concepts and promotional content.
 - Ensured all designs were aligned with brand guidelines and client requirements.
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EDUCATION & CERTIFICATIONS

University of Florida

Majors: Digital Arts and Sciences

Minor: Computer Science

EXTRACURRICULAR ACTIVITIES

President, Digital Arts Club

Led a team of 20+ members in organizing workshops, game jams, and portfolio reviews

PROJECTS

"Wisp" Game Development Project

- Created a 2D adventure game in Unity with audio, animations, and interactivity.
- Managed full game production and asset integration.

Responsive Portfolio Website

- Designed and coded a portfolio website.
- Used HTML, CSS, and JavaScript, ensuring responsive design.