## **JULY 20 ASSIGNMENT**

```
var todoList=[];
function create(){
 console.log("Insertion of To-Do's");
 id=prompt("Enter the id");
 item=prompt("Enter the task");
 status=prompt("Enter the status");
 let ob={
   "id": id,
   "item":item,
   "status":status
  }
  todoList.push(ob);
}
function changeStatus(){
 console.log("Changing the status");
 id=prompt("Enter the id that should be updated");
 const obj_up =todoList.find(obj=>obj.id===id);
 console.log("Here's the task:",obj_up.id,"--->",obj_up.item,"--->",obj_up.status);
 const change_status=prompt("Do u want to change status as completed?");
 if(change_status==="yes"){
  if(obj_up .status==="not completed")
  {
  obj_up .status="completed";
   console.log(obj_up .id,obj_up.item,obj_up .status);
  }
  else{
   obj_up .status="not completed";
   console.log(obj_up .id,obj_up.item,obj_up .status);
  }
```

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}
 else{
  console.log("Continue with current status");
 }
}
function listAllTodos() {
 let completed = todoList.filter((todo) => todo.status === "completed");
 let notCompleted = todoList.filter((todo) => todo.status === "not completed");
 console.log("Completed: ");
for (let i of completed) {
 console.log(" " + i.item);
}
console.log("----");
console.log("Not completed: ");
for (let i of notCompleted) {
 console.log(" " + i.item);
}
}
function deleteID(){
 console.log("Deleting based on given id");
 id=prompt("Enter the id to be deleted");
 const dele=todoList.findIndex((i)=>i.id==id);
 todoList.splice(dele,1);
 console.log("After deletion",todoList);
}
function deleteCompleted() {
 todoList.forEach((todo, i) => {
```

```
if (todo.status === "completed") {
  todoList.splice(i, 1);
 }
 });
}
function main(){
 let choice;
 while(true && choice!=6){
  console.log("1.Create 2.Status Change 3.DisplayList 4.Delete using ID 5.Delete the completed ones
6.Exit")
  choice=Number.parseInt(prompt("Enter the choice"));
  switch(true){
   case choice==1:
    create();
    break;
   case choice==2:
    changeStatus();
    break;
   case choice==3:
    listAllTodos();
    break;
   case choice==4:
    deleteID();
    break;
   case choice==5:
    deleteCompleted();
    break;
   case choice==6:
    break;
   default:
```

```
console.log("Invalid choice");
}
}
main();
```