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Kelas : B1

## POSTTEST 3 PEMROGRAMAN BERORIENTASI OBJEK

### INSTRUKSI PADA PROGRAM JAVA

Lanjutkan project posttest sebelumnya, buat folder baru Posttest3 dan copy file posttest sebelumnya ke folder baru. Instruksi pada posttest sebelumnya tetap wajib diterapkan pada posttest ini. Terapkan konsep Inheritance [ Minimal 2 sub class / child class ] Penerapan Inheritance harus logis atau tidak "mengada - ada"

## 1. Ss Program

## a. Tambah data perusahaan baru

=		MENU	=
=		[1] Read Asset	=
=		[2] Add Asset	=
=		[3] Update Asset	=
=		[4] Delete Asset	=
=		[5] Exit	=
	·		
Pilih Menu:	[1/2/3/4/5]		
2			
-			
=		ADD DATA	=
=		ADD DATA	=
=		ADD DATA [1] Data Perusahaan Baru	=
		ADD DATA	=
		ADD DATA [1] Data Perusahaan Baru	=
= = =		ADD DATA [1] Data Perusahaan Baru [2] Data Perusahaan Lama	- - - -
= = =		ADD DATA  [1] Data Perusahaan Baru [2] Data Perusahaan Lama [3] Exit	- - - -
= = =		ADD DATA  [1] Data Perusahaan Baru [2] Data Perusahaan Lama [3] Exit	- - - -
= = = Pilih Menu:		ADD DATA  [1] Data Perusahaan Baru [2] Data Perusahaan Lama [3] Exit	- - - -
= = = Pilih Menu: 1	[1/2]	ADD DATA  [1] Data Perusahaan Baru [2] Data Perusahaan Lama [3] Exit	- - - -
= = = = = = = = = = = = = = = = = = =	[1/2] : Komputer	ADD DATA  [1] Data Perusahaan Baru [2] Data Perusahaan Lama [3] Exit	- - - -
= = Pilih Menu: 1 Nama Barang Lokasi ID Barang	[1/2] : Komputer : Ruang B	ADD DATA  [1] Data Perusahaan Baru [2] Data Perusahaan Lama [3] Exit	- - - -
= = Pilih Menu:  Nama Barang Lokasi ID Barang Kuantitas	[1/2] : Komputer : Ruang B : 1201	ADD DATA  [1] Data Perusahaan Baru [2] Data Perusahaan Lama [3] Exit	- - - -

			4ENU		
=	=========	[1] R	ead Asset		
=			dd Asset odate Asset		
=			elete Asset		
=		[5] E			
	: [1/2/3/4/5]				
=======================================			DD DATA		
=		[1] Data	Perusahaan Baru		
=			Perusahaan Lama		
=		[3] Exit			
Nama Baran Lokasi ID Barang Kuantitas	g : Proyektor : Ruang C : 1301 : 2 : 1000000 : 130810				
Lokasi ID Barang Kuantitas Harga Tanggal	: Ruang C : 1301 : 2 : 1000000 : 130810				
Nama Baran Lokasi ID Barang Kuantitas Harga Tanggal	: Ruang C : 1301 : 2 : 1000000 : 130810	READ	DATA ASSET		
Nama Baran Lokasi ID Barang Kuantitas Harga Tanggal	: Ruang C : 1301 : 2 : 1000000 : 130810	READ	DATA ASSET  Perusahaan Baru		
Nama Baran Lokasi ID Barang Kuantitas Harga Tanggal	: Ruang C : 1301 : 2 : 1000000 : 130810	READ [1] Data [2] Data [3] Exit	DATA ASSET Perusahaan Baru Perusahaan Lama		
Nama Baran Lokasi ID Barang Kuantitas Harga Tanggal	: Ruang C : 1301 : 2 : 1000000 : 130810	READ [1] Data [2] Data	DATA ASSET Perusahaan Baru Perusahaan Lama		
Nama Baran Lokasi ID Barang Kuantitas Harga Tanggal  C. Read	: Ruang C : 1301 : 2 : 1000000 : 130810	READ [1] Data [2] Data [3] Exit	DATA ASSET  Perusahaan Baru  Perusahaan Lama		
Nama Baran Lokasi ID Barang Kuantitas Harga Tanggal  C. Read	: Ruang C : 1301 : 2 : 1000000 : 130810	READ [1] Data [2] Data [3] Exit	DATA ASSET  Perusahaan Baru  Perusahaan Lama  ASSET		
Nama Baran Lokasi ID Barang Kuantitas Harga Tanggal  C. Read	: Ruang C : 1301 : 2 : 1000000 : 130810	READ [1] Data [2] Data [3] Exit	DATA ASSET  Perusahaan Baru  Perusahaan Lama  ASSET	HARGA	TA

=	RE	EAD DATA ASSET		=
=	[1] Da	ata Perusahaan Baru		=
=	[2] Da	ata Perusahaan Lama		=
=	[3] Ex	xit		=
Pilih Menu: [1/2]				
2				
=	I	DATA ASSET		=
ID BARANG   NAMA BARANG	LOKASI	KUANTITAS	HARGA	TANGGAL
1301   Proyektor	Ruang C	1 2	I 1000000 I	130810

# E. Update data perusahaan baru

=		MENU	=
=		[1] Read Asset	=
=		[2] Add Asset	=
=		[3] Update Asset	=
=		[4] Delete Asset	=
=		[5] Exit	=
Pilih Menu: [	[1/2/3/4/5]		
3			
=		UPDATE DATA	=
=		[1] Data Perusahaan Baru	=
=		[2] Data Perusahaan Lama	=
=		[3] Exit	=
Pilih Menu: [	[1/2]		
1			
1. Nama	Barang : Komputer		
Choose Name	-		
=			
_		ADDING NEW DATA	=
Nama Barang	: Laptop		
Lokasi	: Ruang B		
Id Barang	: 1202		
Kuantitas	: 1		
Harga	: 8000000		
Tanggal	: 010323		
_			
=		UPDATE DATA SUCSSES	=

# F. Update data perusahaan lama

=	MENU	
=	[1] Read Asset	
=	[2] Add Asset	
=	[3] Update Asset	
=	[4] Delete Asset	
=	[5] Exit	
Pilih Menu: [1/2/3/4/5]		
3		
	UPDATE DATA	
_		
=	[1] Data Perusahaan Baru	
=	[2] Data Perusahaan Lama	
=	[3] Exit	
Pilih Menu: [1/2]		
2		
<ol> <li>Nama Barang : Proyekt</li> </ol>	or	
Choose Name : Proyektor		
=	ADDING NEW DATA	
Nama Barang : Speaker Lokasi : Ruang C		
-		
Id Barang : 1304		
Kuantitas : 3		
Harga : 1500000 Tanggal : 100712		
Tanggal : 100712		
=======================================	HPDATE DATA SUCSSES	
======================================	UPDATE DATA SUCSSES	:
======================================	UPDATE DATA SUCSSES	:
=	UPDATE DATA SUCSSES	:
======================================	UPDATE DATA SUCSSES	:
=		
=		
G. Delete data perusal		
=		
=		
G. Delete data perusal	haan baru	
G. Delete data perusal	haan baru  MENU  [1] Read Asset	
G. Delete data perusal	MENU  (1) Read Asset (2) Add Asset	=
G. Delete data perusal	MENU  [1] Read Asset [2] Add Asset [3] Update Asset	=
G. Delete data perusal	MENU  [1] Read Asset [2] Add Asset [3] Update Asset [4] Delete Asset	=
G. Delete data perusal	MENU  [1] Read Asset [2] Add Asset [3] Update Asset	=
G. Delete data perusal	MENU  [1] Read Asset [2] Add Asset [3] Update Asset [4] Delete Asset	=
G. Delete data perusal	MENU  [1] Read Asset [2] Add Asset [3] Update Asset [4] Delete Asset	=
G. Delete data perusal	MENU  [1] Read Asset [2] Add Asset [3] Update Asset [4] Delete Asset	=
G. Delete data perusal	MENU  [1] Read Asset [2] Add Asset [3] Update Asset [4] Delete Asset	=
G. Delete data perusal	MENU  [1] Read Asset [2] Add Asset [3] Update Asset [4] Delete Asset	=
G. Delete data perusal	MENU  [1] Read Asset [2] Add Asset [3] Update Asset [4] Delete Asset [5] Exit	=======================================
G. Delete data perusal  =	MENU  [1] Read Asset [2] Add Asset [3] Update Asset [4] Delete Asset	
G. Delete data perusal  = = = = = = = = = = = = = = = = = = =	MENU  [1] Read Asset [2] Add Asset [3] Update Asset [4] Delete Asset [5] Exit	
G. Delete data perusal  = = = = = = = = Pilih Menu: [1/2/3/4/5] 4	MENU  [1] Read Asset [2] Add Asset [3] Update Asset [4] Delete Asset [5] Exit  DELETE DATA  [1] Data Perusahaan Baru	
G. Delete data perusal  = = = = = = = = = = = = = = = = = = =	MENU  [1] Read Asset [2] Add Asset [3] Update Asset [4] Delete Asset [5] Exit  DELETE DATA  [1] Data Perusahaan Baru [2] Data Perusahaan Lama	
G. Delete data perusal  =	MENU  [1] Read Asset [2] Add Asset [3] Update Asset [4] Delete Asset [5] Exit  DELETE DATA  [1] Data Perusahaan Baru	
G. Delete data perusal  = = = = = = = = = Pilih Menu: [1/2/3/4/5] 4	MENU  [1] Read Asset [2] Add Asset [3] Update Asset [4] Delete Asset [5] Exit  DELETE DATA  [1] Data Perusahaan Baru [2] Data Perusahaan Lama	
G. Delete data perusal  = = = = = = = = Pilih Menu: [1/2/3/4/5] 4 = = = = = = Filih Menu: [1/2]	MENU  [1] Read Asset [2] Add Asset [3] Update Asset [4] Delete Asset [5] Exit  DELETE DATA  [1] Data Perusahaan Baru [2] Data Perusahaan Lama	
G. Delete data perusal  = = = = = = = = = Pilih Menu: [1/2/3/4/5] 4	MENU  [1] Read Asset [2] Add Asset [3] Update Asset [4] Delete Asset [5] Exit  DELETE DATA  [1] Data Perusahaan Baru [2] Data Perusahaan Lama	
G. Delete data perusal  = = = = = = = = = = = = = = = = = = =	MENU  [1] Read Asset [2] Add Asset [3] Update Asset [4] Delete Asset [5] Exit  DELETE DATA  [1] Data Perusahaan Baru [2] Data Perusahaan Lama	
G. Delete data perusal  = = = = = = = = = = = = = = = = = = =	MENU  [1] Read Asset [2] Add Asset [3] Update Asset [4] Delete Asset [5] Exit  DELETE DATA  [1] Data Perusahaan Baru [2] Data Perusahaan Lama	
G. Delete data perusal  = = = = = = = = = = = = = = = = = = =	MENU  [1] Read Asset [2] Add Asset [3] Update Asset [4] Delete Asset [5] Exit  DELETE DATA  [1] Data Perusahaan Baru [2] Data Perusahaan Lama	
G. Delete data perusal  = = = = = = = = = = = = = = = = = = =	MENU  [1] Read Asset [2] Add Asset [3] Update Asset [4] Delete Asset [5] Exit  DELETE DATA  [1] Data Perusahaan Baru [2] Data Perusahaan Lama	
G. Delete data perusal  = = = = = = = = = = = = = = = = = = =	MENU  [1] Read Asset [2] Add Asset [3] Update Asset [4] Delete Asset [5] Exit  DELETE DATA  [1] Data Perusahaan Baru [2] Data Perusahaan Lama	
G. Delete data perusal	MENU  [1] Read Asset [2] Add Asset [3] Update Asset [4] Delete Asset [5] Exit  DELETE DATA  [1] Data Perusahaan Baru [2] Data Perusahaan Lama	
G. Delete data perusal	MENU  [1] Read Asset [2] Add Asset [3] Update Asset [4] Delete Asset [5] Exit  DELETE DATA  [1] Data Perusahaan Baru [2] Data Perusahaan Lama	

# H. Delete data perusahaan lama

=	MENU =
= [1	] Read Asset =
= [2	] Add Asset =
= [3	] Update Asset =
= [4	] Delete Asset =
= [5	Exit =
Pilih Menu: [1/2/3/4/5]	
4	
=	DELETE DATA =
= [1] [	ata Perusahaan Baru =
= [2] [	ata Perusahaan Lama =
= [3] E	xit =
Pilih Menu: [1/2]	
2	
<ol> <li>Nama Barang : Speaker</li> </ol>	
Choose Name : Speaker	
=	ELETE DATA SUCSSES =

## I. Exit

=	MENU =		
= [1]	Read Asset =		
= [2]	Add Asset =		
= [3]	Update Asset =		
= [4]	Delete Asset =		
= [5]	Exit =		
Pilih Menu: [1/2/3/4/5]			
5			
= E	XIT PROGRAM =		