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Kelas : B1

POSTTEST 4 PEMROGRAMAN BERORIENTASI OBJEK

INSTRUKSI PADA PROGRAM JAVA

Lanjutkan project posttest sebelumnya, buat folder baru Posttest4 dan copy file posttest sebelumnya ke folder baru

Instruksi pada posttest sebelumnya tetap wajib diterapkan pada posttest ini.

Terapkan konsep Polymorphism keduanya [Minimal 1 fungsi overloading dan override]

Penerapan

1. Ss Program

a. Add data perusahaan baru

=		MENU	=
=		[1] Read Asset	=
=		[2] Add Asset	=
=		[3] Update Asset	=
=		[4] Delete Asset	=
=	1	[5] Exit	=
	·		
Pilih Menu:	[1/2/3/4/5]		
2			
=		ADD DATA	=
_		ADD DATA	
_			
		[1] Data Perusahaan Baru	
-		[1] Data Perusahaan Baru [2] Data Perusahaan Lama	-
- - - -		[1] Data Perusahaan Baru [2] Data Perusahaan Lama [3] Exit	-
-		[1] Data Perusahaan Baru [2] Data Perusahaan Lama [3] Exit	-
= = = Pilih Menu: 1	[1/2] : Komputer	[1] Data Perusahaan Baru [2] Data Perusahaan Lama [3] Exit	-
= = = Pilih Menu: 1 Nama Barang Lokasi	[1/2] : Komputer : Ruang B	[1] Data Perusahaan Baru [2] Data Perusahaan Lama [3] Exit	-
= = = Pilih Menu: 1 Nama Barang Lokasi ID Barang	[1/2] : Komputer : Ruang B : 1201	[1] Data Perusahaan Baru [2] Data Perusahaan Lama [3] Exit	-
Pilih Menu: Nama Barang Lokasi ID Barang Kuantitas	[1/2] : Komputer : Ruang B : 1201	[1] Data Perusahaan Baru [2] Data Perusahaan Lama [3] Exit	-
= = = Pilih Menu: 1 Nama Barang Lokasi ID Barang	[1/2] : Komputer : Ruang B : 1201	[1] Data Perusahaan Baru [2] Data Perusahaan Lama [3] Exit	-

b. Add data perusahaan lama

=	MENU	=
=	[1] Read Asset	=
=	[2] Add Asset	=
=	[3] Update Asset	=
=	[4] Delete Asset	=
=	[5] Exit	=
Pilih Menu: [1/2/3/4/5]		
2		
=	ADD DATA	=
=	[1] Data Perusahaan Baru	=
=	[2] Data Perusahaan Lama	=
=	[3] Exit	=
Pilih Menu: [1/2] 2		
Nama Barang : Proyektor		
Lokasi : Ruang C		
ID Barang : 1301		
Kuantitas : 2		
Harga : 1000000		
Tanggal : 130810		

C. Read data perusahaan baru

a.Read data lengkap

=	MENU =
= []	l] Read Asset =
= [2	2] Add Asset =
= [3	3] Update Asset =
= [4	4] Delete Asset =
= [5	5] Exit =
Pilih Menu: [1/2/3/4/5]	
1	
	READ DATA ASSET =
	KEAD DATA ADDET
	Data Perusahaan Baru =
	Data Perusahaan Lama =
= [3] E	
Pilih Menu: [1/2/3]	
1	
	READ DATA ASSET =
	ampil Data Lengkap =
= [2] Ta	empil baca lampa lamggal -
- (3) E3	×1t -
Pilih Menu: [1/2]	
1	
•	
ID BARANG NAMA BARANG LOKASI	KUANTITAS HARGA
1201 Komputer Ruang B	2 10000000

Tanggal Penerimaan Barang : 120923

b.Read data tanpa tanggal

```
MENU
                                                                [1] Read Asset
[2] Add Asset
[3] Update Asset
[4] Delete Asset
[5] Exit
Pilih Menu: [1/2/3/4/5]
                                                                 READ DATA ASSET
                                                            [1] Data Perusahaan Baru
[2] Data Perusahaan Lama
[3] Exit
Pilih Menu: [1/2/3]
                                                                  READ DATA ASSET
                                                           [1] Tampil Data Lengkap
[2] Tampil Data Tanpa Tanggal
[3] Exit
| ID BARANG | NAMA BARANG
                                                 LOKASI
                                                                                 | KUANTITAS | HARGA
                                                                                                  | 10000000
| 1201
                Komputer
                                                | Ruang B
                                                                                 1 2
```

D. Read data perusahaan lama

a.Read data lengkap

=	MENU	=
=	[1] Read Asset	=
=	[2] Add Asset	=
=	[3] Update Asset	=
=	[4] Delete Asset	=
=	[5] Exit	=
Pilih Menu: [1/2/3/4/5]		
1		
=	READ DATA ASSET	=
=	[1] Data Perusahaan Baru	=
=	[2] Data Perusahaan Lama	=
=	[3] Exit	=
Pilih Menu: [1/2/3]		
2		
=	READ DATA ASSET	=
=	[1] Tampil Data Lengkap	=
=	[2] Tampil Data Tanpa Tanggal	=
=	[3] Exit	=
Pilih Menu: [1/2/3]		
1		
ID BARANG NAMA BARANG	LOKASI KUANTITAS HARGA	1
	, , ,	
1301 Proyektor	Ruang C 2 1000000	1
, Loyelool	Many C 1 100000	'
Tanggal Penerimaan Barang : 130810)	

b.Read data tanpa tanggal

=			MENU			=
_						
=			Read Asse			=
=			Add Asset			
=			Update A			
=			Delete A	sset		-
=		[5]	Exit			
Pilih Menu: 1	[1/2/3/4/5]					
=		RE	AD DATA AS	SSET		=
=		[1] Da	ta Perusal	naan Baru		=
=		[2] Da	ta Perusal	naan Lama		=
=		[3] Ex	it			=
Pilih Menu:	[1/2/3]					
2						
=			AD DATA AS			=
=			mil Data 1			=
=				Tanpa Tangga	L	-
=		[3] Exi	.t			
Pilih Menu:	[1/2/3]					
2						
						-
	NAMA BARANG	LOKASI		KUANTITAS	HARGA	1
, an Discusion	,	,				
1301	Proyektor	Ruang C		2	1000000	L

E. Update data perusahaan baru

	MENU
1	1] Read Asset
1	2] Add Asset
1	3] Update Asset
1	4] Delete Asset
1	5] Exit
/3/4/5]	
	UPDATE DATA
[1]	Data Perusahaan Baru
[2]	Data Perusahaan Lama
[3]	Exit
1	
1	
ang : Komputer	
ang : Komputer	
ang : Komputer	
ang : Komputer	ADDING NEW DATA
ang : Komputer	
ang : Komputer	ADDING NEW DATA =
ang : Komputer	ADDING NEW DATA =
ang : Komputer Komputer	ADDING NEW DATA =
ang : Komputer Komputer Laptop Ruang B	ADDING NEW DATA =
Aptop Ruang B	ADDING NEW DATA =
Ang : Komputer Komputer Laptop Ruang B 1202	ADDING NEW DATA =
Computer Computer Laptop Ruang B 1202	ADDING NEW DATA =
	(3/4/5)

F. Update data perusahaan lama

=	MENU	
=	[1] Read Asset	
=	[2] Add Asset	
=	[3] Update Asset	
=	[4] Delete Asset	
=	[5] Exit	
Pilih Menu: [1/2/3/4/5]		
3		
=	UPDATE DATA	
_		
=	[1] Data Perusahaan Baru	
=	[2] Data Perusahaan Lama	
=	[3] Exit	
Pilih Menu: [1/2]		
2		
 Nama Barang : Proyektor 		
Choose Name : Proyektor		
=	ADDING NEW DATA	
Nama Barang : Speaker Lokasi : Ruang C		
-		
Id Barang : 1304 Kuantitas : 3		
Harga : 1500000		
Tanggal : 100712		
ranggar : 100/12		
=	UPDATE DATA SUCSSES	
=	UPDATE DATA SUCSSES	:
=	UPDATE DATA SUCSSES	:
=	UPDATE DATA SUCSSES	:
=	UPDATE DATA SUCSSES	:
=		:
G. Delete data perusaha:		:
=		
=	an baru	
=		
=	an baru	
G. Delete data perusaha:	an baru	
G. Delete data perusaha:	MENU [1] Read Asset	
G. Delete data perusaha:	MENU [1] Read Asset [2] Add Asset	=
G. Delete data perusaha:	MENU [1] Read Asset [2] Add Asset [3] Update Asset	=
G. Delete data perusaha:	MENU [1] Read Asset [2] Add Asset [3] Update Asset [4] Delete Asset	=
G. Delete data perusaha: = = = = = = = = = = = Filih Menu: [1/2/3/4/5]	MENU [1] Read Asset [2] Add Asset [3] Update Asset [4] Delete Asset	=
G. Delete data perusaha:	MENU [1] Read Asset [2] Add Asset [3] Update Asset [4] Delete Asset	=
G. Delete data perusaha: = = = = = = = = = = = Filih Menu: [1/2/3/4/5]	MENU [1] Read Asset [2] Add Asset [3] Update Asset [4] Delete Asset	=
G. Delete data perusaha: = = = = = = = = = = = Filih Menu: [1/2/3/4/5]	MENU [1] Read Asset [2] Add Asset [3] Update Asset [4] Delete Asset	=
G. Delete data perusaha:	MENU [1] Read Asset [2] Add Asset [2] Update Asset [4] Delete Asset [5] Exit	- - -
G. Delete data perusaha: =	MENU [1] Read Asset [2] Add Asset [3] Update Asset [4] Delete Asset	
G. Delete data perusaha:	MENU [1] Read Asset [2] Add Asset [3] Update Asset [4] Delete Asset [5] Exit	
G. Delete data perusaha: = = = = = = = = = Pilih Menu: [1/2/3/4/5] 4	MENU [1] Read Asset [2] Add Asset [3] Update Asset [4] Delete Asset [5] Exit DELETE DATA [1] Data Perusahaan Baru	
G. Delete data perusaha: = = = = = = = = = = = = = = = = = = =	MENU [1] Read Asset [2] Add Asset [3] Update Asset [4] Delete Asset [5] Exit DELETE DATA [1] Data Perusahaan Baru [2] Data Perusahaan Lama	
G. Delete data perusaha:	MENU [1] Read Asset [2] Add Asset [3] Update Asset [4] Delete Asset [5] Exit DELETE DATA [1] Data Perusahaan Baru	
G. Delete data perusaha: = ================================	MENU [1] Read Asset [2] Add Asset [3] Update Asset [4] Delete Asset [5] Exit DELETE DATA [1] Data Perusahaan Baru [2] Data Perusahaan Lama	
G. Delete data perusaha: = = = = = = = Pilih Menu: [1/2/3/4/5] 4 = = = = = Filih Menu: [1/2]	MENU [1] Read Asset [2] Add Asset [3] Update Asset [4] Delete Asset [5] Exit DELETE DATA [1] Data Perusahaan Baru [2] Data Perusahaan Lama	
G. Delete data perusaha: =	MENU [1] Read Asset [2] Add Asset [3] Update Asset [4] Delete Asset [5] Exit DELETE DATA [1] Data Perusahaan Baru [2] Data Perusahaan Lama	
G. Delete data perusaha:	MENU [1] Read Asset [2] Add Asset [3] Update Asset [4] Delete Asset [5] Exit DELETE DATA [1] Data Perusahaan Baru [2] Data Perusahaan Lama	
G. Delete data perusaha: =	MENU [1] Read Asset [2] Add Asset [3] Update Asset [4] Delete Asset [5] Exit DELETE DATA [1] Data Perusahaan Baru [2] Data Perusahaan Lama	
G. Delete data perusaha:	MENU [1] Read Asset [2] Add Asset [3] Update Asset [4] Delete Asset [5] Exit DELETE DATA [1] Data Perusahaan Baru [2] Data Perusahaan Lama	
G. Delete data perusaha:	MENU [1] Read Asset [2] Add Asset [3] Update Asset [4] Delete Asset [5] Exit DELETE DATA [1] Data Perusahaan Baru [2] Data Perusahaan Lama	
G. Delete data perusaha:	MENU [1] Read Asset [2] Add Asset [3] Update Asset [4] Delete Asset [5] Exit DELETE DATA [1] Data Perusahaan Baru [2] Data Perusahaan Lama	
G. Delete data perusaha:	MENU [1] Read Asset [2] Add Asset [3] Update Asset [4] Delete Asset [5] Exit DELETE DATA [1] Data Perusahaan Baru [2] Data Perusahaan Lama	
G. Delete data perusaha: = = = = = = = = = = = = = = = = = = =	MENU [1] Read Asset [2] Add Asset [3] Update Asset [4] Delete Asset [5] Exit DELETE DATA [1] Data Perusahaan Baru [2] Data Perusahaan Lama	

H. Delete data perusahaan lama

=	MENU =
= [1] Read Asset =
= [2] Add Asset =
= [3] Update Asset =
= [4] Delete Asset =
= [5	Exit =
Pilih Menu: [1/2/3/4/5]	
4	
=	DELETE DATA =
= [1] [ata Perusahaan Baru =
= [2] [ata Perusahaan Lama =
= [3] E	
Pilih Menu: [1/2]	
2	
 Nama Barang : Speaker 	
Choose Name : Speaker	
=	ELETE DATA SUCSSES =

I. Exit

=	MENU =		
= [1]	Read Asset =		
= [2]	Add Asset =		
= [3]	Update Asset =		
= [4]	Delete Asset =		
= [5]	Exit =		
Pilih Menu: [1/2/3/4/5]			
5			
= E	XIT PROGRAM =		