

```

1. void main(){
    int i = 4, j = 8;
    i = i|j & j|i + i|j & j|i - i^j;
    j = i|i & j|j + j|j & i|i - j^j;
    printf("%d %d %d\n", i|j & j|i, i|j & j|i, i^j);
}

```

The question is related to operator precedence....
See the following operator precedence table

Category	Operator	Associativity
Postfix	() [] -> . ++ --	Left to right
Unary	+ - ! ~ ++ -- (type)* & sizeof	Right to left
Multiplicative	* / %	Left to right
Additive	+ -	Left to right
Shift	<< >>	Left to right
Relational	< <= > >=	Left to right
Equality	== !=	Left to right
Bitwise AND	&	Left to right
Bitwise XOR	^	Left to right
Bitwise OR		Left to right
Logical AND	&&	Left to right
Logical OR		Left to right
Conditional	?:	Right to left
Assignment	= += -= *= /= %>>= <<= &= ^= ;=	Right to left
Comma	,	Left to right

The operations to be performed is of the order

- * Addition/Subtraction
- * Bitwise AND
- * Bitwise XOR
- * Bitwise OR

so the expression

$i = i|j \& j|i + i|j \& j|i - i^j$; $\rightarrow i = 4|8 \& 8|4 + 4|8 \& 8|4 - 4^8$; $\rightarrow 4|8 \& 8|8 |8 \& 8|0 ^8$; $\rightarrow 4 | 8 | 8 | 8 | 0 ^8$
 $\rightarrow 4 | 8 | 8 | 8 | 8 \rightarrow 4 | 8 \rightarrow 12$

so the updated value of i would be 12

next expression

$j = i|i \& j|j + j|j \& i|i - j^j$; $\rightarrow 12|12 \& 8|8 + 8|8 \& 12|12 - 8^8 \rightarrow 12|12 \& 8| 16 |8 \& 12| 4 ^8 \rightarrow$
 $12| 8 | 16 | 8 | 4 ^8 \rightarrow 12| 8 | 16 | 8 | 12 \rightarrow 12 | 8 | 16 \rightarrow 28$

So the updated value of j would be 28

lastly the expression in the print statements

$i|j \& j|i \rightarrow 12|28 \& 28|12 \rightarrow 12| 28 | 12 \rightarrow 12|28 \rightarrow 28$

$i^j \rightarrow 12 ^ 28 \rightarrow 16$

So the output would be
28 28 16

```

2. void main(){
    int b = 9093;
    int a = 0;
    while(b > 0){
        a = a + (b % 10);
        b = b/10;
    }
    printf("%d\n", a);
}

```

The initial values of a and b are 9093 and 0 respectively

Iteration 1 -> begin -> a = 0, b = 9093, end -> a = 0 + 3 = 3, b = 9093 / 10 = 909

Iteration 2 -> begin -> a = 3, b = 909, end -> a = 3 + 9 = 12, b = 909 / 10 = 90

Iteration 3 -> begin -> a = 12, b = 90, end -> a = 12 + 0 = 12, b = 90/10 = 9

Iteration 4 -> begin -> a = 12, b = 9, end -> a = 12 + 9 = 21, b = 9/10 = 0

`b` has become 0 so there wont be a next iteration so the final value of a would be `21`

```

3. void main(){
    int a[3][4] = {2, 4, 6, 8, 10, 12, 12, 10, 8, 6, 4, 2};
    int i = 0, j, k = 13;
    while(i < 3){
        for(j = 0; j < 4; j++){
            if(a[i][j] > k)
                k = a[i][j];
        }
        i++;
    }
    printf("%d\n", k);
}

```

As the value of **k** is greater than the values of all elements in the matrix `a` the if block is not executed so the value of k would be 13 and it does not change

```

4. int find(int j){
    if(j > 1){
        j = find(j / 10) - (j % 10);
        printf("%d\t", j);
    }
    else{
        j = 0;
    }
    return j;
}

```

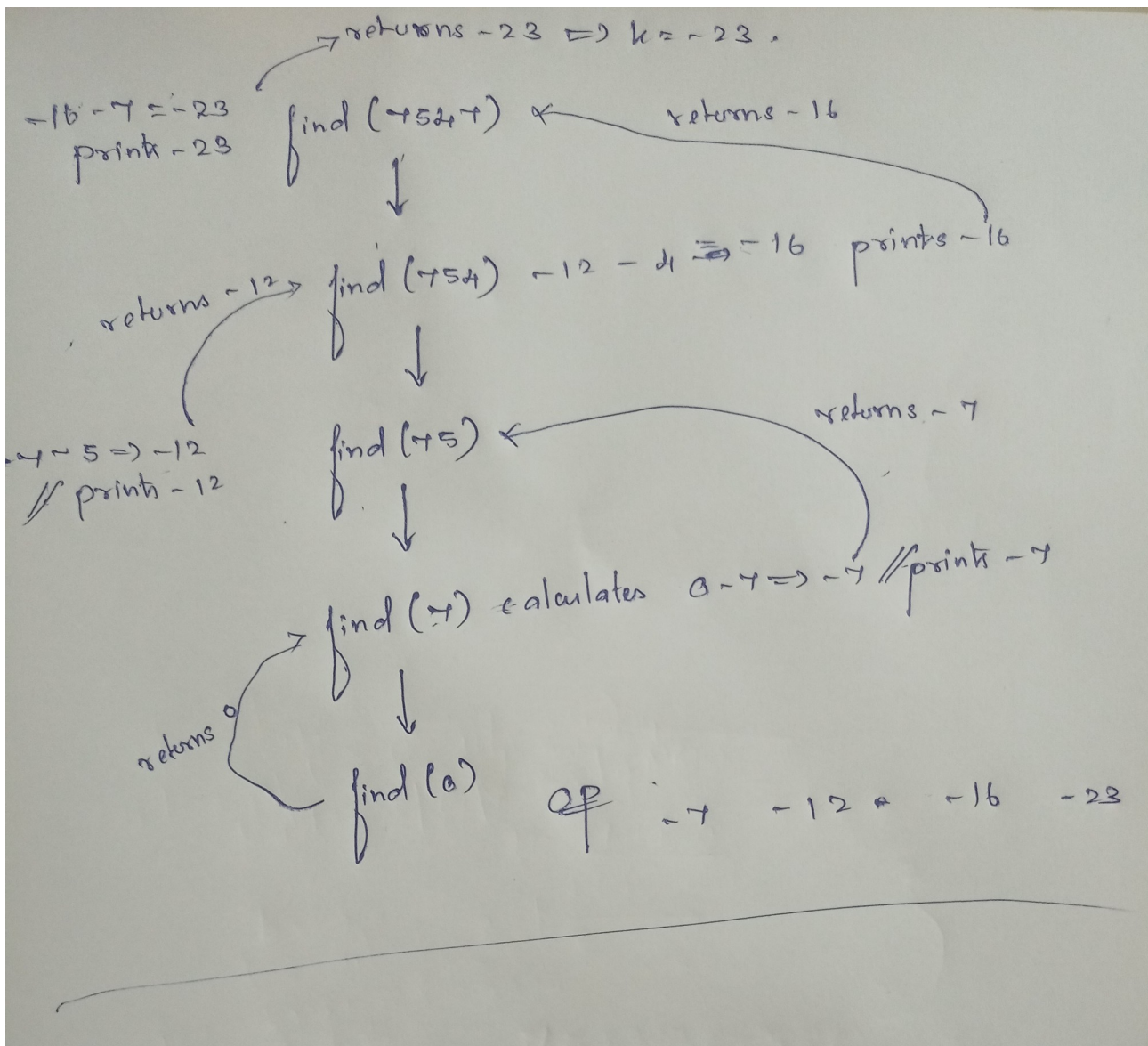
```

void main(){
    int i = 7547;
    int k;
    k = find(i);
}

```

Solution:

Forming the recurssive tree....



The Output would be
-7 -12 -16 -23

```
5. int a[] = {2, 4, 6};
int *f(void){
    int i;
    for(i = 0; i < 3; i++)
        return a + i;
}

void main(){
    *f() = 12;
    printf("%d %d %d", a[0], a[1], a[2]);
}
```

Solution :

The program begins its execution from the main()

The first line to be executed is $*f() = 12;$

This makes a function call to the function f with return type of an integer pointer

The function returns the reference of a + 1 {a means the a[0]th reference so a + 1 means a[1]'s reference}

so the first line becomes $*(a + 1) = 12 \rightarrow a[1] = 12$

next the printf statement prints $\rightarrow 2\ 12\ 6$

```
6. void main(){
    int n;
    for(n = 5; n > 0; n--){
        printf("%d", n--);
    }
}
```

Solution:

since the decrement is postfix the value of i is printed first and then i is decremented

Iteration 1 $\rightarrow i = 5$ (Checks $i \neq -1$ True) \rightarrow outputs 5 and then $i = 4$

Iteration 2 $\rightarrow i = 3$ (Checks $i \neq -1$ True) \rightarrow outputs 3 and then $i = 2$

Iteration 3 $\rightarrow i = 1$ (Checks $i \neq -1$ True) \rightarrow outputs 1 and then $i = 0$

Iteration 4 $\rightarrow i = -1$ (Checks $i \neq -1$ True) \rightarrow outputs -1 and then $i = -2$

The program executes infinitely....

```
7. void main(){
    int c[] = {1, 2, 3, 4};
    int j, *q = c;
    for(j = 0; j < 4; j++){
        printf("%d", *c);
        ++q;
    }
}
```

The output is
1111

Explanation:

This is something that we should understand about continuous memory allocation in c
The elements in the array are allocated continuously....

So the address of the first element is stored in the variable c
dereferencing it gives the value of the first element in the array

bonus point : if you are trying to dereference $*(c + 1) \rightarrow$ this means $*(c + 1 * (\text{sizeof}(\text{int}))$

for more information see memory allocation of arrays in c.

8. #include<string.h>

```
void main(){
    int nf, i, j, c, m;
    char str[] = {"Zoho Corporation - Chennai"};
    int length = strlen(str);
    i = 0, m = 0, c = 0;

    while(str[i] != '\0' && i <= length ){
        j = i;
        c = 0;
        while(str[j] != ' ' && str[j] != '\0'){
            j++;
        }
        i = j+1;
        while(--j && str[j] != ' '){
            if(str[j] == 'o'){
                c++;
            }
        }
        if(m < c)
```

```
        m = c;  
    }  
    printf("%d", m);  
}
```

Explanation:

`o` This is a program used to count the no of `0` from a word which has the maximum `o` so the ans would be from **the word Corporation which has 3 `o`s**

So the output is 3