Concurrency Control in Transactional Systems: Spring 2016 Programming Assignment 1: Implementing BOCC and FOCC algorithms

Submission Date: 17th March 2016, 9:00 pm

Goal: The goal of this assignment is to implement BOCC and FOCC algorithms studied in the class. Implement both these locking algorithms in C++.

Details. As shown in the book, you have to implement both the optimistic concurrency algorithms in C++: BOCC & FOCC. Since, you are using optimistic concurrency control approach, all writes become visible only after commit. Thus on abort of a transaction, no rollback is necessary as none of the writes of the transactions will ever be visible.

You have to implement the following methods for both the algorithms:

- $begin_trans()$: It begins a transactions and returns a unique transaction id, say i
- read(i, x, l): Transaction t_i reads data-item x into the local value l.
- write(i, x, l): Transaction t_i writes to data-item x with local value l.
- tryC(i): Transaction t_i wants to commit. The return of this function is either a for abort or c for commit.

Please follow the implementation that in both the algorithms: **the validating transaction gets aborted on detection of a conflict.**

To test the performance of both the algorithms, develop an application, opt-test is as follows. Once, the program starts, it creates n threads and an array of m shared variable. Each of these threads, will update the shared array randomly. Since the threads could simultaneously update the shared variables of the array, the access to shared variables have to be synchronized. The synchronization is performed using the above mentioned methods of BOCC & FOCC.

To pseudocode opt-test given is as follows explains the idea better:

Listing 1: main thread

Listing 2: updtMem thread

```
1
   void updtMem()
2
   {
3
        int status = abort;
                                      // declare status variable
4
        int abortCnt = -1;
                                      // keeps track of abort count
5
6
        long critStartTime , critEndTime;
8
        critStartTime = getSysTime();
                                                // keep track of critical section start time
9
10
        // getRand(k) function used in this loop generates a random number in the range 0 .. k
11
        do
12
        {
13
             id = begin_trans(); // begins a new transaction id
14
             randIters = getRand(m); // gets the number of iterations to be updated
15
16
17
             int locVal;
             for (int i=0; i< randIters; i++)
             {
19
                  // gets the next random index to be updated
20
                  randInd = getRand(m);
21
                  // gets a random value using the constant constVal
23
                  randVal = getRand(constVal);
24
25
                  // reads the shared value at index randInd into locVal
26
                  read(id , shared[randInd] , locVal);
27
28
                  logFile \ll "Thread id " \ll pthread_self() \ll "Transaction " \ll id \ll
                  " reads from" \ll randInd \ll " a value " \ll locVal \ll " at time " \ll
30
                  getSysTime;
31
32
                  // update the value
33
                  locVal += randVal;
35
                  // request to write back to the shared memory
36
                  write(id, shared[randInd], locVal);
37
38
                  logFile \ll "Thread id " \ll pthread_self() \ll "Transaction " \ll id \ll
39
                  " writes to " \ll randInd \ll " a value " \ll locVal \ll " at time " \ll
40
                  getSysTime;
41
42
                  // sleep for a random amount of time which simulates some complex computation
43
                  randTime = getExpRand(\lambda);
                  sleep (randTime);
             }
46
47
             status = tryCommit(id);
                                                // try to commit the transaction
48
             logFile \ll "Transaction " \ll id \ll " tryCommits with result "

≪ status ≪ " at time " << getSysTime;
</p>
50
             abortCnt++;
                                                // Increment the abort count
51
52
        while (status! = commit);
53
54
```

```
critEndTime = getSysTime(); // keep track of critical section end time
}
```

Here randTime is an exponentially distributed with an average of λ mill-seconds. The objective of having this time delays is to simulate that these threads are performing some complicated time consuming tasks. It can be seen that the time taken by a transaction to commit, commitDelay is defined as criteEndTime - critStartTime.

Input: The input to the program will be a file, named inp-params.txt, consisting of all the parameters described above: $n, m, constVal, \lambda$. A sample input file is: 10 10 100 20.

Output: Your program should output to a file in the format given in the pseudocode for each algorithm. A sample output is as follows:

Filer Lock Output:

Thread 1 Transaction 1 reads 5 a value 0 at time 10:00

Thread 2 Transaction 2 reads 7 a value 0 at time 10:02

Thread 1 Transaction 1 writes 5 a value 15 at time 10:05

Thread 2 Transaction 2 tryCommits with result abort at time 10:10

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The output is essentially a history. By inspecting the output one should be able to verify the serializability of your implementations.

Report: You have to submit a report for this assignment. This report should contain a comparison of the performance of BOCC & FOCC. The comparison must consist of two graphs:

- A graph comparing the average time taken by a transaction to successfully commit, i.e. commitDelay in BOCC & FOCC. The x-axis should the number of threads while the y-axis should be the average of commitDelays. This graph will have two curves: one representing BOCC and the other representing FOCC.
- A graph comparing the average abort count, i.e. the number of times a transaction abort before it can successfully commit. The x-axis should the number of threads while the y-axis should be abort count. Thus, this graph similar to the previous graph will have two curves: one representing BOCC and the other representing FOCC.

You must run both these algorithms multiple times to obtain performances values. You run both these algorithms varying the number of threads from 10 to 50 while keeping other parameters same. Please have m to be fixed at 10 in all these experiments. Finally in your report, you must also give an analysis of the results while explaining any anomalies observed.

Deliverables: You have to submit the following:

- The source file containing the actual program to execute
- A readme.txt that explains how to execute the program
- The report as explained above

Zip all the three files and name it as ProgAssn1-<rollno>.zip. Then upload it on the google classroom page of this course. Submit it by 17th March 2016, 9:00 pm.