

# Assignment 3 - System calls and kernel programming in linux

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## Tasks

1. Implement a basic system call which prints helloworld on the terminal and also onto the kernel log file.
2. Next, implement a variant in which I pass two parameters to the helloworld system call: integer (int) and a string (char []).
3. Test these system calls by invoking it from the main program.

## Download kernel source

1. Give this command: `apt-get source linux-image-$(uname -r)`. This downloads the source code for your version of linux installed in system. Mine is Ubuntu 14.04 LTS 32-bit version.
2. I continued this assignment in the same kernel in which I did my Assignment 1.

## Part 1: helloworld

### 1.1 Creating new system call

1. Go to `/usr/src/linux-lts-vivid-3.19.0/` and create a directory hello, by giving `mkdir hello`
2. Move into this directory ie `cd hello`
3. Create a `hello.c` file in this directory

```
#include <linux/kernel.h>
#include <linux/linkage.h>
asmlinkage long sys_hello(void) {
    printk(KERN_ALERT "hello world\n");
    return 0;
}
```

`KERN_ALERT` is a higher priority to make sure that `printk()` messages are printed to the console rather than just getting logged inside log file. This can also be ensured by changing `dmesg` level.

Now, create a Makefile in this directory and add the below line:

```
obj-y := hello.o
```

This ensures that `hello.c` file is compiled and included in source code of kernel.

## 1.2 Adding created directory to kernel's Makefile

- Go to `/usr/src/linux-lts-vivid-3.19.0` and open Makefile.
- Change this line `core-y += kernel/ mm/ fs/ ipc/ security/ crypto/ block/` to `core-y += kernel/ mm/ fs/ ipc/ security/ crypto/ block/ hello/`. This informs the compiler that source files of new system call (`sys_hello()`) is present in hello directory.

## 1.3 Adding `sys_hello()` to system call table

- Go to `/usr/src/linux-lts-vivid-3.19.0/arch/x86/syscalls` and open `syscall_32.tbl`. Add this line to the end of file :-

```
359 i386 hello sys_hello
```

Here 359 is the system call number which is one more than the last system call number.

## 1.4 Adding `sys_hello()` in the system call header

- `cd /usr/src/linux-lts-vivid-3.19.0/include/linux/` and open `syscalls.h`. Now add the below line

```
asmlinkage long sys_hello(void);
```

This is the prototype of the function of our system call.

## 1.5 Compiling the kernel on my system

### Pre-steps

Go to `/usr/src/linux-lts-vivid-3.19.0` and execute below commands

```
make clean
make localmodconfig
```

### Actual compilation

```
make
```

## 1.6 Install and update the kernel

- Once kernel is successfully compiled without any errors, this modified kernel should be installed by giving the below command.

```
make modules_install install
```

- To update the kernel, reboot the system.

## 1.7 Testing the system call

- Create a test.c program in Desktop or home folder.

```
#include <stdio.h>
#include <linux/kernel.h>
#include <sys/syscall.h>
#include <unistd.h>
int main()
{
    long int test = syscall(359);
    printf("System call sys_hello returned %ld\n", test);
    return 0;
}
```

Compile this program: gcc test.c

- When this program is run by giving ./a.out, we will see the below lines getting printed in full terminal mode (Ctrl+Alt+F1).

```
executing ./a.out
hello world
System call sys_hello returned 0
```

- I'm getting "executing ./a.out" as I used the same modified kernel of Assignment 1.
- Hence, part 1 was successfully implemented.

## Part 2: Variant of helloworld

In this section most of the steps remain the same except a few changes as mentioned below.

- In 1.1, create a new directory modhello and inside this directory create a modhello.c as below

```
#include <linux/kernel.h>
#include <linux/linkage.h>
asmlinkage long sys_modhello(int a, char* b) {
    printk(KERN_ALERT "hello world\n");
    printk(KERN_ALERT "integer is %d\n", a);
    printk(KERN_ALERT "string is %s\n", b);
}
```

```
return 0;
}
```

Inside the Makefile give

```
obj-y := modhello.o
```

- In 1.2, instead of “core-y += kernel/ mm/ fs/ ipc/ security/ crypto/ block/ hello/” give “core-y += kernel/ mm/ fs/ ipc/ security/ crypto/ block/ modhello/”

- In 1.3, add this line

```
360 i386 modhello sys_modhello
```

- In 1.4, add this line

```
asmlinkage long sys_modhello(int a, char* b);
```

- Steps 1.5 and 1.6 remains the same.

- To test the new system call, create modtest.c in Desktop or home folder.

```
#include <stdio.h>
#include <linux/kernel.h>
#include <sys/syscall.h>
#include <unistd.h>
int main()
{
    long int test = syscall(360, 123, “akilesh”);
    printf(“System call sys_hello returned %ld\n”, test);
    return 0;
}
```

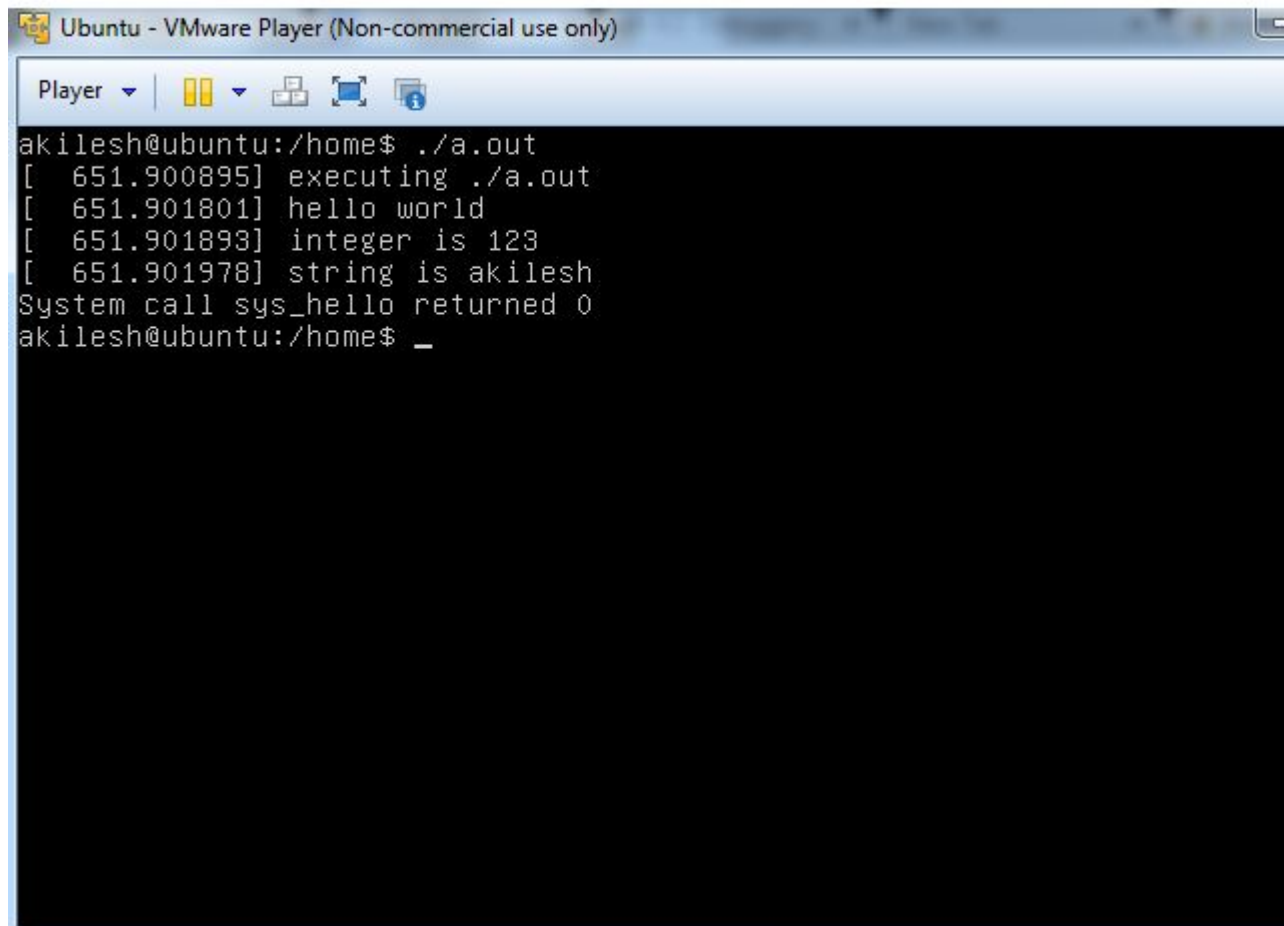
Compile this program: gcc modtest.c

- When this program is run by giving ./a.out, we will see the below lines getting printed in full terminal mode (Ctrl+Alt+F1).

```
executing ./a.out
hello world
integer is 123
string is akilesh
System call sys_hello returned 0
```

- Hence, part 2 is also successfully implemented.

The below is the screen shot. I’m getting executing ./a.out as I have modified the same kernel I used for Operating Systems Assignment 1.



The image shows a terminal window titled "Ubuntu - VMware Player (Non-commercial use only)". The terminal displays the following output:

```
akilesh@ubuntu:/home$ ./a.out
[ 651.900895] executing ./a.out
[ 651.901801] hello world
[ 651.901893] integer is 123
[ 651.901978] string is akilesh
System call sys_hello returned 0
akilesh@ubuntu:/home$ _
```

Figure 1: Screenshot of terminal