```
import turtle


# Set up the screen
screen = turtle.Screen()
screen.bgcolor("white")
screen.title("Moving Fan Animation")


# Create the fan blade turtle
blade = turtle.Turtle()
blade.shape("square")
blade.shapesize(stretch_wid=1, stretch_len=5)
blade.color("black")
blade.speed(0)  # Set the speed to the maximum


# Function to draw one blade of the fan
def draw_blade():
    blade.stamp()
    blade.right(90)


# Function to move the fan
def move_fan():
    while True:
        blade.clear()
        for _ in range(4):
            draw_blade()
            blade.right(90)
        blade.right(10)  # Rotate the entire fan a bit for animation effect
```

```
        screen.update()  # Update the screen to show changes


# Set the screen to update automatically
screen.tracer(0)


# Main program
blade.penup()
blade.goto(0, 0)

# Start moving the fan
move_fan()

# Keep the window open
turtle.done()
```