

Level 2 Practice Programs

1. Write a program to find and return the length of a string without using the **length()** method

Hint =>

- a. Take user input using the **Scanner next()** method
- b. Create a method to find and return a string's length without using the built-in **length()** method. The logic for this is to use the infinite loop to count each character till the **charAt()** method throws a runtime exception, handles the exception, and then return the count
- c. The main function calls the user-defined method as well as the built-in **length()** method and displays the result

```
CODE- import java.util.Scanner;

public class StringLengthWithoutLengthMethod {

    // Method to find the length of the string without using the
    built-in length() method

    public static int getLengthWithoutMethod(String str) {
        int count = 0;
        try {
            while (true) {
                str.charAt(count); // Try to access each character by
index
                count++; // Increment count as long as charAt() does
not throw an exception
            }
        } catch (StringIndexOutOfBoundsException e) {
```

```
        // Exception will be thrown when count exceeds the string
length, we return the count

        return count;
    }

}

public static void main(String[] args) {
    // Create a scanner object to take input from the user
    Scanner scanner = new Scanner(System.in);

    // Prompt user for a string input
    System.out.println("Enter a string: ");
    String userInput = scanner.next();

    // Call the method to get the length without using the
    built-in length() method
    int lengthWithoutMethod = getLengthWithoutMethod(userInput);

    // Call the built-in length() method
    int lengthWithMethod = userInput.length();

    // Display the results
    System.out.println("Length of the string using custom method:
" + lengthWithoutMethod);
    System.out.println("Length of the string using built-in
length() method: " + lengthWithMethod);

    scanner.close(); // Close the scanner
}
```

2. Write a program to split the text into words, compare the result with the split() method and display the result

Hint =>

- a. Take user input using the **Scanner nextLine()** method
- b. Create a Method to find the length of the String without using the built-in length() method.
- c. Create a Method to split the text into words using the charAt() method without using the String built-in **split()** method and return the words. Use the following logic
 - i. Firstly Count the number of words in the text and create an array to store the indexes of the spaces for each word in a 1D array
 - ii. Then Create an array to store the words and use the indexes to extract the words
- d. Create a method to compare the two String arrays and return a boolean
- e. The main function calls the user-defined method and the built-in **split()** method. Call the user defined method to compare the two string arrays and display the result

```
CODE- import java.util.Scanner;

public class TextSplitterWithoutSplitMethod {

    // Method to find the length of the String without using the
    built-in length() method

    public static int getLengthWithoutMethod(String str) {
        int count = 0;
        try {
            while (true) {
                str.charAt(count); // Try to access each character by
index
                count++; // Increment count as long as charAt() does
not throw an exception
            }
        } catch (StringIndexOutOfBoundsException e) {
            // Exception will be thrown when count exceeds the string
length, we return the count
            return count;
        }
    }
}
```

```
// Method to split the text into words without using the split()
method

public static String[] splitTextWithoutSplit(String text) {
    int length = getLengthWithoutMethod(text);
    int wordCount = 0;

    // Count words by checking spaces
    for (int i = 0; i < length; i++) {
        if (text.charAt(i) == ' ') {
            wordCount++;
        }
    }

    wordCount++; // The number of words is one more than the
number of spaces

    // Create an array to store the indexes of spaces
    int[] spaceIndexes = new int[wordCount - 1];
    int spaceIndex = 0;
    int currentWordIndex = 0;

    // Find the indexes of spaces
    for (int i = 0; i < length; i++) {
        if (text.charAt(i) == ' ') {
            spaceIndexes[spaceIndex++] = i;
        }
    }

    // Create an array to store the words
    String[] words = new String[wordCount];
    int start = 0;
```

```

// Extract words from text based on space indexes
for (int i = 0; i < wordCount; i++) {
    int end = (i == wordCount - 1) ? length : spaceIndexes[i];
    words[i] = text.substring(start, end).trim();
    start = end + 1;
}

return words;
}

// Method to compare two arrays of strings
public static boolean compareArrays(String[] arr1, String[] arr2)
{
    if (arr1.length != arr2.length) {
        return false;
    }

    for (int i = 0; i < arr1.length; i++) {
        if (!arr1[i].equals(arr2[i])) {
            return false;
        }
    }
    return true;
}

public static void main(String[] args) {
    // Create a scanner object to take input from the user
    Scanner scanner = new Scanner(System.in);

    // Prompt user for a string input
    System.out.println("Enter a text: ");
    String userInput = scanner.nextLine();
}

```

```
// Split the text using the custom method  
String[] wordsWithoutSplit = splitTextWithoutSplit(userInput);  
  
// Split the text using the built-in split() method  
String[] wordsWithSplit = userInput.split(" ");  
  
// Compare the two arrays and display the result  
boolean areArraysEqual = compareArrays(wordsWithoutSplit,  
wordsWithSplit);  
  
System.out.println("Words using custom method: ");  
for (String word : wordsWithoutSplit) {  
    System.out.println(word);  
}  
  
System.out.println("\nWords using built-in split() method: ");  
for (String word : wordsWithSplit) {  
    System.out.println(word);  
}  
  
System.out.println("\nAre the results equal? " +  
areArraysEqual);  
  
scanner.close(); // Close the scanner  
}
```

3. Write a program to split the text into words and return the words along with their lengths in a 2D array

Hint =>

- a. Take user input using the **Scanner nextLine()** method
- b. Create a Method to split the text into words using the `charAt()` method without using the `String` built-in **split()** method and return the words.
- c. Create a method to find and return a string's length without using the `length()` method.
- d. Create a method to take the word array and return a 2D String array of the word and its corresponding length. Use `String` built-in function `String.valueOf()` to generate the `String` value for the number
- e. The main function calls the user-defined method and displays the result in a tabular format. During display make sure to convert the length value from `String` to `Integer` and then display

CODE- `import java.util.Scanner;`

```
public class WordAndLengthIn2DArray {  
  
    // Method to find the length of the String without using the  
    built-in length() method  
  
    public static int getLengthWithoutMethod(String str) {  
        int count = 0;  
        try {  
            while (true) {  
                str.charAt(count); // Try to access each character by  
index  
                count++; // Increment count as long as charAt() does  
not throw an exception  
            }  
        } catch (StringIndexOutOfBoundsException e) {  
            // Exception will be thrown when count exceeds the string  
length, we return the count  
            return count;  
        }  
  
        // Method to split the text into words without using the split()  
method
```

```
public static String[] splitTextWithoutSplit(String text) {  
    int length = getLengthWithoutMethod(text);  
    int wordCount = 0;  
  
    // Count words by checking spaces  
    for (int i = 0; i < length; i++) {  
        if (text.charAt(i) == ' ') {  
            wordCount++;  
        }  
    }  
    wordCount++; // The number of words is one more than the  
number of spaces  
  
    // Create an array to store the indexes of spaces  
    int[] spaceIndexes = new int[wordCount - 1];  
    int spaceIndex = 0;  
    int currentWordIndex = 0;  
  
    // Find the indexes of spaces  
    for (int i = 0; i < length; i++) {  
        if (text.charAt(i) == ' ') {  
            spaceIndexes[spaceIndex++] = i;  
        }  
    }  
  
    // Create an array to store the words  
    String[] words = new String[wordCount];  
    int start = 0;  
  
    // Extract words from text based on space indexes  
    for (int i = 0; i < wordCount; i++) {  
        int end = (i == wordCount - 1) ? length : spaceIndexes[i];  
        words[i] = text.substring(start, end);  
        start = end + 1;  
    }  
}
```

```

        words[i] = text.substring(start, end).trim();
        start = end + 1;
    }

    return words;
}

// Method to create a 2D array with word and length
public static String[][] getWordsAndLengths(String[] words) {
    String[][] wordLengthArray = new String[words.length][2];

    for (int i = 0; i < words.length; i++) {
        wordLengthArray[i][0] = words[i]; // Store the word
        wordLengthArray[i][1] =
String.valueOf(getLengthWithoutMethod(words[i])); // Store the length
of the word as a string
    }

    return wordLengthArray;
}

public static void main(String[] args) {
    // Create a scanner object to take input from the user
    Scanner scanner = new Scanner(System.in);

    // Prompt user for a string input
    System.out.println("Enter a text: ");
    String userInput = scanner.nextLine();

    // Split the text using the custom method
    String[] words = splitTextWithoutSplit(userInput);
}

```

```

    // Get the words and their corresponding lengths in a 2D array
    String[][] wordsAndLengths = getWordsAndLengths(words);

    // Display the result in a tabular format
    System.out.println("\nWord\tLength");
    for (int i = 0; i < wordsAndLengths.length; i++) {
        // Convert length from String to Integer and display
        System.out.println(wordsAndLengths[i][0] + "\t" +
Integer.valueOf(wordsAndLengths[i][1]));
    }

    scanner.close(); // Close the scanner
}
}

```

4. Write a program to split the text into words and find the shortest and longest strings in a given text

Hint =>

- Take user input using the **Scanner nextLine()** method
- Create a Method to split the text into words using the `charAt()` method without using the String built-in **split()** method and return the words.
- Create a method to find and return a string's length without using the `length()` method.
- Create a method to take the word array and return a 2D String array of the word and its corresponding length. Use String built-in function `String.valueOf()` to generate the String value for the number
- Create a Method that takes the 2D array of word and corresponding length as parameters, find the shortest and longest string and return them in an 1D int array.
- The main function calls the user-defined methods and displays the result.

CODE- `import java.util.Scanner;`

`public class ShortestAndLongestString {`

```
// Method to find the length of the String without using the
built-in length() method

public static int getLengthWithoutMethod(String str) {
    int count = 0;
    try {
        while (true) {
            str.charAt(count); // Try to access each character by
index
            count++; // Increment count as long as charAt() does
not throw an exception
        }
    } catch (StringIndexOutOfBoundsException e) {
        // Exception will be thrown when count exceeds the string
length, we return the count
        return count;
    }
}

// Method to split the text into words without using the split()
method

public static String[] splitTextWithoutSplit(String text) {
    int length = getLengthWithoutMethod(text);
    int wordCount = 0;

    // Count words by checking spaces
    for (int i = 0; i < length; i++) {
        if (text.charAt(i) == ' ') {
            wordCount++;
        }
    }
    wordCount++; // The number of words is one more than the
number of spaces
```

```
// Create an array to store the indexes of spaces
int[] spaceIndexes = new int[wordCount - 1];
int spaceIndex = 0;
int currentWordIndex = 0;

// Find the indexes of spaces
for (int i = 0; i < length; i++) {
    if (text.charAt(i) == ' ') {
        spaceIndexes[spaceIndex++] = i;
    }
}

// Create an array to store the words
String[] words = new String[wordCount];
int start = 0;

// Extract words from text based on space indexes
for (int i = 0; i < wordCount; i++) {
    int end = (i == wordCount - 1) ? length : spaceIndexes[i];
    words[i] = text.substring(start, end).trim();
    start = end + 1;
}

return words;
}

// Method to create a 2D array with word and length
public static String[][] getWordsAndLengths(String[] words) {
    String[][] wordLengthArray = new String[words.length][2];

    for (int i = 0; i < words.length; i++) {
```

```

        wordLengthArray[i][0] = words[i]; // Store the word
        wordLengthArray[i][1] =
String.valueOf(getLengthWithoutMethod(words[i])); // Store the length
of the word as a string
    }

    return wordLengthArray;
}

// Method to find the shortest and longest word using a 2D array
of words and their lengths

public static int[] findShortestAndLongest(String[][][]
wordLengthArray) {

    int shortestLength = Integer.MAX_VALUE;
    int longestLength = Integer.MIN_VALUE;
    String shortestWord = "";
    String longestWord = "";

    for (int i = 0; i < wordLengthArray.length; i++) {
        int wordLength = Integer.valueOf(wordLengthArray[i][1]);

        // Check for the shortest word
        if (wordLength < shortestLength) {
            shortestLength = wordLength;
            shortestWord = wordLengthArray[i][0];
        }

        // Check for the longest word
        if (wordLength > longestLength) {
            longestLength = wordLength;
            longestWord = wordLengthArray[i][0];
        }
    }
}

```

```
        return new int[] { shortestLength, longestLength };
```

```
}
```

```
public static void main(String[] args) {
```

```
    // Create a scanner object to take input from the user
```

```
    Scanner scanner = new Scanner(System.in);
```

```
    // Prompt user for a string input
```

```
    System.out.println("Enter a text: ");
```

```
    String userInput = scanner.nextLine();
```

```
    // Split the text using the custom method
```

```
    String[] words = splitTextWithoutSplit(userInput);
```

```
    // Get the words and their corresponding lengths in a 2D array
```

```
    String[][] wordsAndLengths = getWordsAndLengths(words);
```

```
    // Find the shortest and longest word lengths
```

```
    int[] shortestAndLongest =
```

```
findShortestAndLongest(wordsAndLengths);
```

```
    // Display the results
```

```
    System.out.println("\nShortest word length: " +
```

```
shortestAndLongest[0]);
```

```
    System.out.println("Longest word length: " +
```

```
shortestAndLongest[1]);
```

```
    scanner.close(); // Close the scanner
```

```
}
```

```
}
```

5. Write a program to find vowels and consonants in a string and display the count of Vowels and Consonants in the string

Hint =>

- a. Create a method to check if the character is a vowel or consonant and return the result.
The logic used here is as follows:
 - i. Convert the character to lowercase if it is an uppercase letter using the ASCII values of the characters
 - ii. Check if the character is a vowel or consonant and return Vowel, Consonant, or Not a Letter
- b. Create a Method to Method to find vowels and consonants in a string using charAt() method and finally return the count of vowels and consonants in an array
- c. Finally, the main function takes user inputs, calls the user-defined methods, and displays the result.

CODE- `import java.util.Scanner;`

```
public class VowelAndConsonantCounter {  
  
    // Method to check if the character is a vowel, consonant, or not  
    // a letter  
  
    public static String checkCharacterType(char ch) {  
        // Convert to lowercase if character is uppercase  
        char lowerChar = Character.toLowerCase(ch);  
  
        // Check if the character is a vowel  
        if (lowerChar == 'a' || lowerChar == 'e' || lowerChar == 'i'  
        || lowerChar == 'o' || lowerChar == 'u') {  
            return "Vowel";  
        }  
  
        // Check if the character is a consonant  
        if (lowerChar >= 'a' && lowerChar <= 'z') {  
            return "Consonant";  
        }  
    }  
}
```

```
// If the character is not a letter
return "Not a Letter";
}

// Method to find the count of vowels and consonants in the string
public static int[] countVowelsAndConsonants(String str) {
    int vowelCount = 0;
    int consonantCount = 0;

    // Iterate through the string and check each character
    for (int i = 0; i < str.length(); i++) {
        char currentChar = str.charAt(i);
        String type = checkCharacterType(currentChar);

        // Increment counters based on character type
        if (type.equals("Vowel")) {
            vowelCount++;
        } else if (type.equals("Consonant")) {
            consonantCount++;
        }
    }

    // Return the counts in an array: index 0 for vowels, index 1
    for consonants
    return new int[]{vowelCount, consonantCount};
}

public static void main(String[] args) {
    // Create a scanner object to take input from the user
    Scanner scanner = new Scanner(System.in);
```

```

    // Prompt user for a string input
    System.out.println("Enter a string: ");
    String userInput = scanner.nextLine();

    // Call the method to count vowels and consonants
    int[] counts = countVowelsAndConsonants(userInput);

    // Display the result
    System.out.println("Number of Vowels: " + counts[0]);
    System.out.println("Number of Consonants: " + counts[1]);

    // Close the scanner
    scanner.close();
}

}

```

6. Write a program to find vowels and consonants in a string and display the character type - Vowel, Consonant, or Not a Letter

Hint =>

- a. Create a method to check if the character is a vowel or consonant and return the result. The logic used here is as follows:
 - i. Convert the character to lowercase if it is an uppercase letter using the ASCII values of the characters
 - ii. Check if the character is a vowel or consonant and return Vowel, Consonant, or Not a Letter
- b. Create a Method to find vowels and consonants in a string using charAt() method and return the character and vowel or consonant in a 2D array
- c. Create a Method to display the 2D Array of Strings in a Tabular Format
- d. Finally, the main function takes user inputs, calls the user-defined methods, and displays the result.

CODE- import java.util.Scanner;

```
public class CharacterTypeFinder {
```

```
// Method to check if the character is a vowel, consonant, or not
// a letter

public static String checkCharacterType(char ch) {
    // Convert to lowercase if character is uppercase
    char lowerChar = Character.toLowerCase(ch);

    // Check if the character is a vowel
    if (lowerChar == 'a' || lowerChar == 'e' || lowerChar == 'i'
    || lowerChar == 'o' || lowerChar == 'u') {
        return "Vowel";
    }

    // Check if the character is a consonant
    if (lowerChar >= 'a' && lowerChar <= 'z') {
        return "Consonant";
    }

    // If the character is not a letter
    return "Not a Letter";
}

// Method to find vowels and consonants in the string and return
// them in a 2D array

public static String[][] findVowelsAndConsonants(String str) {
    int length = str.length();
    String[][] result = new String[length][2];

    // Iterate through the string and check each character
    for (int i = 0; i < length; i++) {
        char currentChar = str.charAt(i);
        String characterType = checkCharacterType(currentChar);
    }
}
```

```
        result[i][0] = String.valueOf(currentChar); // Store the
character

        result[i][1] = characterType; // Store the type (Vowel,
Consonant, Not a Letter)

    }

    return result;
}

// Method to display the 2D array of characters and their types in
a tabular format

public static void displayTable(String[][] result) {
    System.out.printf("%-15s%-15s\n", "Character", "Type");
    System.out.println("-----");

    for (int i = 0; i < result.length; i++) {
        System.out.printf("%-15s%-15s\n", result[i][0],
result[i][1]);
    }
}

public static void main(String[] args) {
    // Create a scanner object to take input from the user
    Scanner scanner = new Scanner(System.in);

    // Prompt user for a string input
    System.out.println("Enter a string: ");
    String userInput = scanner.nextLine();

    // Call the method to find vowels and consonants
    String[][] result = findVowelsAndConsonants(userInput);
```

```

        // Display the result in a tabular format
        displayTable(result);

        // Close the scanner
        scanner.close();
    }
}

```

7. Write a program to trim the leading and trailing spaces from a string using the **charAt()** method

Hint =>

- Create a method to trim the leading and trailing spaces from a string using the **charAt()** method. Inside the method run a couple of loops to trim leading and trailing spaces and determine the starting and ending points with no spaces. Return the start point and end point in an array
- Write a method to create a substring from a string using the **charAt()** method with the string, start, and end index as the parameters
- Write a method to compare two strings using the **charAt()** method and return a boolean result
- The main function calls the user-defined trim and substring methods to get the text after trimming the leading and trailing spaces. Post that use the String built-in method **trim()** to trim spaces and compare the two strings. And finally display the result

CODE- **import java.util.Scanner;**

```

public class StringTrimAndCompare {

    // Method to trim leading and trailing spaces from a string using
    charAt() method

    public static int[] findTrimIndexes(String str) {
        int start = 0;
        int end = str.length() - 1;

        // Find the start index by skipping leading spaces

```

```
        while (start <= end && str.charAt(start) == ' ') {

            start++;
        }

        // Find the end index by skipping trailing spaces
        while (end >= start && str.charAt(end) == ' ') {

            end--;
        }

        return new int[]{start, end};
    }

    // Method to create a substring using charAt() method from start
    index to end index
    public static String createSubstring(String str, int start, int
    end) {

        StringBuilder substring = new StringBuilder();

        // Construct the substring using charAt() method
        for (int i = start; i <= end; i++) {

            substring.append(str.charAt(i));
        }

        return substring.toString();
    }

    // Method to compare two strings using charAt() method and return
    a boolean result
    public static boolean compareStrings(String str1, String str2) {
        if (str1.length() != str2.length()) {

            return false;
        }
    }
}
```

```
// Compare characters using charAt() method
for (int i = 0; i < str1.length(); i++) {
    if (str1.charAt(i) != str2.charAt(i)) {
        return false;
    }
}

return true;
}

public static void main(String[] args) {
    // Create a scanner object to take input from the user
    Scanner scanner = new Scanner(System.in);

    // Prompt user for a string input
    System.out.println("Enter a string: ");
    String userInput = scanner.nextLine();

    // Call the method to find trim indexes (leading and trailing
    spaces)
    int[] trimIndexes = findTrimIndexes(userInput);
    int start = trimIndexes[0];
    int end = trimIndexes[1];

    // Create the substring with leading and trailing spaces
    // removed using charAt()
    String trimmedStringUsingCharAt = createSubstring(userInput,
start, end);

    // Trim the string using the built-in trim() method
    String trimmedStringUsingBuiltIn = userInput.trim();
```

```

        // Compare the two trimmed strings

        boolean areStringsEqual =
compareStrings(trimmedStringUsingCharAt, trimmedStringUsingBuiltIn);

        // Display the results

        System.out.println("Trimmed String using charAt(): " + "\"" +
trimmedStringUsingCharAt + "\"");

        System.out.println("Trimmed String using built-in trim(): " +
"\"" + trimmedStringUsingBuiltIn + "\"");

        System.out.println("Are both trimmed strings equal? " +
areStringsEqual);

        // Close the scanner

        scanner.close();
    }
}

```

8. Write a program to take user input for the age of all 10 students in a class and check whether the student can vote depending on his/her age is greater or equal to 18.

Hint =>

- Create a method to define the random 2-digit age of several students provided as method parameters and return a 1D array of ages of n students
- Create a method that takes an array of age as a parameter and returns a 2D String array of age and a boolean true or false to indicate can and cannot vote. Inside the method firstly validate the age for a negative number, if a negative cannot vote. For valid age check for age is 18 or above to set true to indicate can vote.
- Create a method to display the 2D array in a tabular format.
- Finally, the main function takes user inputs, calls the user-defined methods, and displays the result.

CODE- import java.util.Scanner;

```
public class StudentVoting {
```

```

// Method to define the random 2-digit age of students and return
a 1D array of ages

public static int[] getStudentAges(int numberOfStudents) {
    int[] ages = new int[numberOfStudents];
    Scanner scanner = new Scanner(System.in);

    // Taking age input from the user for each student
    for (int i = 0; i < numberOfStudents; i++) {
        System.out.print("Enter age of student " + (i + 1) + ":");

        ages[i] = scanner.nextInt();
    }
    return ages;
}

// Method to check if a student can vote based on age and return a
2D array of age and voting status

public static String[][] checkVotingEligibility(int[] ages) {
    String[][] result = new String[ages.length][2];

    for (int i = 0; i < ages.length; i++) {
        int age = ages[i];
        String votingStatus = "Cannot Vote"; // Default status

        // Validate if age is negative
        if (age < 0) {
            votingStatus = "Invalid Age";
        } else if (age >= 18) {
            votingStatus = "Can Vote";
        }

        result[i][0] = String.valueOf(age); // Store the age as
string
    }
}

```

```
        result[i][1] = votingStatus;           // Store voting
eligibility
    }
    return result;
}

// Method to display the 2D array in a tabular format
public static void displayVotingStatus(String[][] result) {
    System.out.printf("%-10s%-15s\n", "Age", "Voting Status");
    System.out.println("-----");

    for (int i = 0; i < result.length; i++) {
        System.out.printf("%-10s%-15s\n", result[i][0],
result[i][1]);
    }
}

public static void main(String[] args) {
    // Define the number of students
    int numberOfStudents = 10;

    // Get the ages of the students
    int[] studentAges = getStudentAges(numberOfStudents);

    // Check the voting eligibility for each student
    String[][] votingStatus = checkVotingEligibility(studentAges);

    // Display the result in a tabular format
    displayVotingStatus(votingStatus);
}
```

9. Rock-Paper-Scissors is a game played between a minimum of two players. Each player can choose either rock, paper, or scissors. Here the game is played between a user and a computer. Based on the rules, either a player or a computer will win. Show the stats of player and computer win in a tabular format across multiple games. Also, show the winning percentage between the player and the computer.

Hint =>

- a. **The rule is:** rock-scissors: rock will win (rock crushes scissors); rock-paper: paper wins (paper covers rock); scissors-paper: scissors win (scissors cuts paper)
- b. Create a Method to find the Computer Choice using the Math.random
- c. Create a Method to find the winner between the user and the computer
- d. Create a Method to find the average and percentage of wins for the user and the computer and return a String 2D array
- e. Create a Method to display the results of every game and also display the average and percentage wins
- f. In the main take user input for the number of games and call methods to display results

```
CODE- import java.util.Scanner;

public class RockPaperScissorsGame {

    // Method to generate the computer's choice
    public static String getComputerChoice() {
        int randomChoice = (int) (Math.random() * 3); // Generates a
random number between 0 and 2

        switch (randomChoice) {
            case 0: return "Rock";
            case 1: return "Paper";
            case 2: return "Scissors";
            default: return "";
        }
    }

    // Method to find the winner between the user and the computer
```

```

    public static String getWinner(String userChoice, String
computerChoice) {

        if (userChoice.equals(computerChoice)) {
            return "Tie";
        }

        switch (userChoice) {
            case "Rock":
                return (computerChoice.equals("Scissors")) ? "Player"
: "Computer";
            case "Paper":
                return (computerChoice.equals("Rock")) ? "Player" :
"Computer";
            case "Scissors":
                return (computerChoice.equals("Paper")) ? "Player" :
"Computer";
            default:
                return "Invalid";
        }
    }

    // Method to calculate the average and percentage of wins for the
    user and the computer

    public static String[][] calculateStats(int playerWins, int
computerWins, int totalGames) {

        String[][] stats = new String[3][2];
        stats[0][0] = "Player Wins";
        stats[1][0] = "Computer Wins";
        stats[2][0] = "Total Games";

        stats[0][1] = String.valueOf(playerWins);
        stats[1][1] = String.valueOf(computerWins);
        stats[2][1] = String.valueOf(totalGames);
    }
}

```

```

        double playerWinPercentage = (totalGames == 0) ? 0 : ((double)
playerWins / totalGames) * 100;

        double computerWinPercentage = (totalGames == 0) ? 0 :
((double) computerWins / totalGames) * 100;

        stats[0][1] += " (" + String.format("%.2f",
playerWinPercentage) + "%)";

        stats[1][1] += " (" + String.format("%.2f",
computerWinPercentage) + "%)";

    }

    // Method to display the results of each game and the overall
    stats

    public static void displayResults(int playerWins, int
computerWins, int totalGames) {

        // Display individual game results
        System.out.println("\nGame Results:");

        System.out.printf("%-20s%-20s%-20s\n", "Game Number", "Player
Choice", "Computer Choice");

        for (int i = 1; i <= totalGames; i++) {
            // Player's choice and Computer's choice can be added if
            you track each game
            String playerChoice = "Player's Choice"; // Replace this
            with actual input
            String computerChoice = getComputerChoice();
            String winner = getWinner(playerChoice, computerChoice);
            System.out.printf("%-20d%-20s%-20s%-20s\n", i,
playerChoice, computerChoice, winner);
        }
    }
}

```

```
// Display overall stats
String[][] stats = calculateStats(playerWins, computerWins,
totalGames);
System.out.println("\nOverall Stats:");
System.out.printf("%-20s%-20s\n", "Category", "Count / Percentage");
for (int i = 0; i < stats.length; i++) {
    System.out.printf("%-20s%-20s\n", stats[i][0],
stats[i][1]);
}
}

public static void main(String[] args) {
Scanner scanner = new Scanner(System.in);

// Get the number of games to be played
System.out.print("Enter the number of games to be played: ");
int numberOfGames = scanner.nextInt();

// Variables to track the results
int playerWins = 0;
int computerWins = 0;
int ties = 0;

// Loop through the games
for (int i = 1; i <= numberOfGames; i++) {
    System.out.print("Enter your choice (Rock, Paper, or Scissors): ");
    String userChoice = scanner.next();

    String computerChoice = getComputerChoice();
    String winner = getWinner(userChoice, computerChoice);
```

```

        if (winner.equals("Player")) {
            playerWins++;
        } else if (winner.equals("Computer")) {
            computerWins++;
        } else {
            ties++;
        }

        // Display the result of the current game
        System.out.println("Your choice: " + userChoice);
        System.out.println("Computer's choice: " +
computerChoice);
        System.out.println("Winner: " + winner);
        System.out.println("-----");
    }

    // Display the overall results and stats
    displayResults(playerWins, computerWins, numberOfGames);

    // Close the scanner
    scanner.close();
}
}

```

10. Create a program to take input marks of students in 3 subjects physics, chemistry, and maths. Compute the percentage and then calculate the grade as shown in figure below

Grade	Remarks	Marks
A	(Level 4, above agency-normalized standards)	80% and above
B	(Level 3, at agency-normalized standards)	70-79%
C	(Level 2, below, but approaching agency-normalized standards)	60-69%
D	(Level 1, well below agency-normalized standards)	50-59%
E	(Level 1-, too below agency-normalized standards)	40-49%
R	(Remedial standards)	39% and below

Hint =>

- Write a method to generate random 2-digit scores for Physics, Chemistry and Math (PCM) for the students and return the scores. This method returns a 2D array with PCM scores for all students
- Write a Method to calculate the total, average, and percentages for each student and return a 2D array with the corresponding values. Please ensure to round off the values to 2 Digits using **Math.round()** method
- Write a Method to calculate the grade based on the percentage as shown in the ref table and return a 2D array of students' grade
- Finally write a Method to display the scorecard of all students with their scores, total, average, percentage, and grade in a tabular format.

```

CODE- import java.util.Random;

public class StudentScorecard {

    // Method to generate random 2-digit scores for Physics,
    Chemistry, and Math
    public static int[][] generateRandomScores(int numStudents) {
        Random rand = new Random();
        int[][] scores = new int[numStudents][3]; // 2D array to
hold scores for each student

        // Generate random scores for each student
        for (int i = 0; i < numStudents; i++) {
            scores[i][0] = rand.nextInt(100) + 1; // Physics score (1
to 100)
            scores[i][1] = rand.nextInt(100) + 1; // Chemistry score
(1 to 100)
    }
}

```

```

        scores[i][2] = rand.nextInt(100) + 1; // Math score (1 to
100)
    }

    return scores;
}

// Method to calculate total, average, and percentage for each
student
public static double[][] calculateTotalAveragePercentage(int[][][]
scores) {
    int numStudents = scores.length;
    double[][] result = new double[numStudents][4]; // 2D array
to hold total, average, percentage for each student

    for (int i = 0; i < numStudents; i++) {
        double total = scores[i][0] + scores[i][1] + scores[i][2];
// Total marks
        double average = total / 3; // Average marks
        double percentage = (total / 300) * 100; // Percentage
(out of 300)

        result[i][0] = total;           // Total marks
        result[i][1] = average;         // Average marks
        result[i][2] = percentage;     // Percentage
        result[i][3] = Math.round(percentage * 100.0) / 100.0; //
Rounded percentage to 2 decimal places
    }

    return result;
}

// Method to calculate the grade based on percentage
public static String[][] calculateGrades(double[][][] percentages) {
    int numStudents = percentages.length;
    String[][] grades = new String[numStudents][1];

    for (int i = 0; i < numStudents; i++) {

```

```

        double percentage = percentages[i][3];

        // Determine grade based on percentage
        if (percentage >= 90) {
            grades[i][0] = "A+";
        } else if (percentage >= 80) {
            grades[i][0] = "A";
        } else if (percentage >= 70) {
            grades[i][0] = "B+";
        } else if (percentage >= 60) {
            grades[i][0] = "B";
        } else if (percentage >= 50) {
            grades[i][0] = "C+";
        } else if (percentage >= 40) {
            grades[i][0] = "C";
        } else {
            grades[i][0] = "F";
        }
    }

    return grades;
}

// Method to display the scorecard of all students
public static void displayScorecard(int[][] scores, double[][] result, String[][] grades) {
    System.out.printf("%-10s%-10s%-10s%-10s%-10s%-10s%-10s\n",
"Student", "Physics", "Chemistry", "Math", "Total", "Percentage",
"Grade");

    // Display scores, total, percentage, and grade for each
    student
    for (int i = 0; i < scores.length; i++) {

System.out.printf("%-10d%-10d%-10d%-10d%-10.2f%-10.2f%-10s\n",
                    i + 1,
                    scores[i][0],
                    scores[i][1],

```

```
        scores[i][2],
        result[i][0],
        result[i][3],
        grades[i][0]);
    }
}

public static void main(String[] args) {
    int numOfStudents = 5; // You can change the number of
    students here

    // Generate random scores for students
    int[][] scores = generateRandomScores(numOfStudents);

    // Calculate total, average, and percentage for each student
    double[][] result = calculateTotalAveragePercentage(scores);

    // Calculate grades based on the percentage
    String[][] grades = calculateGrades(result);

    // Display the scorecard
    displayScorecard(scores, result, grades);
}
}
```