Dinesh Sainath Koti Reddy

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WORK EXPERIENCE

iCommunity, IT Intern   July 2020 — Dec 2020

- Aided problem resolution measures, suggested patches and network troubleshooting alternatives
- Supported Front-end handling technology troubleshoot and maintenance during the COVID-19
- Assisted IT team by crafting project research material for implementation during the pandemic.

Jgames, Junior Software Developer   Jan 2020 — April 2020

- Developed interactive games in Java by implementing effective Object-Oriented mockups, enhancing the performance and subsequently boosted the business efficiency.
- Delivered performance-driven and user-centric database that met all business requirements.
- Adjusted design parameters and search to boost performance and incorporate new features.

Vankay Systems, Junior Web Developer   May 2019 — Aug 2019

- Implemented user-friendly features in the website using HTML and CSS.
- Integrated front-end website development using WordPress
- Proposed the UI mockup in key business decision meetings for the website to be user-friendly and accommodate specified needs, uploading and maintaining files on account.

SKILLS

PROGRAMMING LANGUAGES: C, C++, Java, Node Js, PostgreSQL, MySQL, HTML, CSS, Javascript
OPERATING SYSTEMS: Windows, Debian Linux, UNIX
DEVELOPMENT TOOLS: BlueJ, Visual Studio, Atom, Github, Eclipse, DOSBox, Netbeans, Wordpress
CREATIVETOOLS: Adobe suite(Lightroom, Photoshop, Premiere Pro, After Effects)

PROJECTS

To-do-List web application 2021
Worked with Node js and Express js to build a to-do list application that provides users to add and strike items for a specific day and time.

Blog site 2021
Built a personalized blog site using Node js, Express js and Embedded Javascript with a succinct home page that allows the user to add posts and redirects to display each post on an individual page.

E Store 2020
Design, Develop, Debug and test a platform for an e-store application with the integration of Hashmaps, GUI and Exception Handling in Java.

Adventure Game 2020
Constructed a text-based game using Object Oriented Programming approach in Java.

EDUCATION

Bachelor of Computing   Sep 2017 — Current
University of Guelph, Ontario

- Proficient in Software Systems Development and Integration, Database systems and Object-Oriented Programming

High School   July 2013 — April 2017
Chettinad Vidyashram, India