

CSCI 592
LAB ASSIGNMENT – 9

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OBJECTIVE

The main objective of the lab is to grasp the concept of Hamming code, which is a special technique for encoding and decoding information to enable error detection and correction.

TECHNOLOGY USED

- Simulator: EASy68K (Motorola 68000 Assembly)
- Programming Language: Assembly Language (Motorola 68K Syntax)
- Concepts: Hamming (7,4) Code, Parity Calculation, Bitwise Logic, Memory Access

PROCEDURE

- Store the 4-bit data input in memory location \$002400 (encoder) and encoded bytes at \$002500 (decoder).
- Use bitwise operations to extract individual bits a, b, c, and d.
- Calculate the parity bits r, s, and t using XOR logic.
- Construct the 7-bit encoded byte in the format a b c r d s t.
- For decoding, extract all bits from the encoded byte.
- Recalculate parity conditions and compare them to the original parity bits.
- Determine if a single-bit error occurred and store its position in register D0.

OPERATIONS

- Use MOVE.B to load input bytes and store encoded results.
- Use bit masking (AND.W) and shifting (LSR.W, LSL.W) to isolate and align bits.
- Compute parity using EOR.W (XOR) operations.
- Assemble encoded output in register D1 using sequential merging of bits.
- For decoding, repeat parity calculations and use conditional checks (CMP.B, BEQ, ADDI.B) to find error location.

ALGORITHM

Encoding Steps:

- Extract bits a, b, c, d from input nibble.
- Compute:
 - $r = a \oplus b \oplus c$
 - $s = a \oplus b \oplus d$
 - $t = a \oplus c \oplus d$
- Assemble encoded byte in 7-bit format: a b c r d s t

Decoding Steps:

- Extract bits a, b, c, r, d, s, t from input.
- Recompute:
 - $r' = a \oplus b \oplus c \oplus d$
 - $s' = a \oplus b \oplus d \oplus s$
 - $t' = a \oplus c \oplus d \oplus t$
- Combine r', s', t' as a binary value to indicate error position (0 = no error)

CODE LISTING

ENCODER

```
    ORG $1000
START:
    MOVE.L #0,D2
    MOVE.L #0,D3
    MOVE.L #0,D4
    MOVE.L #0,D5
    MOVE.L #0,D6
    MOVE.L #0,D7
    MOVE.B #11,$00002400
    LEA.L $00002400,A0
    MOVE.B (A0),D1
    MOVE.L #1,D2
    MOVE.L #2,D3
    MOVE.L #4,D4
    MOVE.L #8,D5
    AND.W D1,D2
    AND.W D1,D3
    AND.W D1,D4
    AND.W D1,D5
    LSR.W #1,D3
    LSR.W #2,D4
    LSR.W #3,D5
    MOVE.B D5,D0
    EOR.W D4,D5
    EOR.W D3,D5
    LSR.W #1,D1
    LSL.W #1,D1
    EOR.W D5,D1
    LSL.W #1,D1
    EOR.W D2,D1
    EOR.W D0,D4
    EOR.W D2,D4
    EOR.W D0,D3
    EOR.W D2,D3
    EOR.W D4,D1
    LSL.W #1,D1
    EOR.W D3,D1
    SIMHALT
    END START
```

DECODER

```
    ORG $1100
DECODER:
    MOVE.L #0,D0
    MOVE.L #0,D1
    MOVE.L #0,D2
    MOVE.L #0,D3
    MOVE.L #0,D4
    MOVE.L #0,D5
    MOVE.L #0,D6
    MOVE.L #0,D7
    MOVE.B #$55,$002500
    LEA.L $002500,A0
    MOVE.B (A0),D1
    MOVE.B D1,D2
    ANDI.B #$80,D2
    LSR.B #7,D2
    MOVE.B D1,D3
    ANDI.B #$40,D3
    LSR.B #6,D3

    MOVE.B D1,D4
```

```

ANDI.B #$20,D4
LSR.B #5,D4
MOVE.B D1,D5
ANDI.B #$10,D5
LSR.B #4,D5
MOVE.B D1,D6
ANDI.B #$08,D6
LSR.B #3,D6
MOVE.B D1,D7
ANDI.B #$04,D7
LSR.B #2,D7
MOVE.B D1,D0
ANDI.B #$02,D0
LSR.B #1,D0
MOVE.B D2,D1
EOR.B D3,D1
EOR.B D4,D1
EOR.B D6,D1
CMP.B D1,D5
BEQ R_OK
MOVE.B #4,D5
R_OK: TST.B D5
MOVE.B D2,D1
EOR.B D3,D1
EOR.B D6,D1
CMP.B D1,D7
BEQ S_OK
ADDI.B #2,D5
S_OK: TST.B D5
MOVE.B D2,D1
EOR.B D4,D1
EOR.B D6,D1
CMP.B D1,D0
BEQ T_OK
ADDI.B #1,D5
T_OK: MOVE.B D5,D0
SIMHALT
END DECODER

```

DESCRIPTION

This lab involves the implementation of the Hamming algorithm using assembly language to detect and correct single-bit errors in a transmitted message. The encoded data consists of four information bits and three calculated parity bits. The decoder examines these bits to detect any single-bit errors and outputs the position of the error.

OBSERVATIONS

- The encoder correctly converted data like 00001011 into 01010101.
- The decoder was able to identify errors introduced manually (e.g., flipping bit 5 in the encoded message resulted in correct error position 101).
- The simulation worked as expected with both provided and custom test cases.

