TOYCATHON TURBOFUTURE

(Smart Dice)

Display Code

```
byte ONE[] = {
B00010000,
B00011000,
B00010100,
B00010000,
B00010000,
B00010000,
B01111110,
B00000000};
byte TWO[] = {
B00011100,
B00100010,
B00100000,
B00010000,
B00001000,
B00000100,
B01111110,
B00000000};
```

```
byte FOUR[] = {
B00010000,
B00011000,
B00010100,
B00010010,
B01111111,
B00010000,
B00010000,
B00000000};
byte THREE[] = {
B01111100,
B00100000,
B00010000,
B00111000,
B01000000,
B01000100,
B00111000,
B00000000};
byte FIVE[] = {
B01111100,
```

```
B00000100,
B00000100,
B00111100,
B01000000,
B01000000,
B00111100,
B0000000};
byte SIX[] = {
B00010000,
B00001000,
B00000100,
B00011110,
B00100010,
B00100010,
B00011100,
B00000000};
byte random1[] = {
B01010101,
B10101010,
B01010101,
B10101010,
B01010101,
B10101010,
B01010101,
```

```
B10101010};
byte random2[] = {
B10101010,
B01010101,
B10101010,
B01010101,
B10101010,
B01010101,
B10101010,
B01010101};
#include <SPI.h>
const int columnPins[] = {6, 12, 11, 3, 16, 4, 8, 10};
//const int rowPins[] = {2, 7, 18, 5, 14, 17,13, 15};
void setup() {
Serial.begin(9600);
 for (int i = 0; i < 8; i++)
 {
  pinMode(rowPins[i], OUTPUT);
  pinMode(columnPins[i], OUTPUT);
  digitalWrite(columnPins[i], LOW);
```

```
void loop()
 int Delay = 500;
  show (ONE, 5000);
  show (TWO, 5000);
  show (THREE, 5000);
  show (FOUR, 5000);
  show (FIVE, 5000);
 show (SIX, 5000);
 delay(Delay);
void randomeffect()
 for(int a=0;a<2;a++)
  show(random1,50);
  delay(40);
  show(random2,50);
  delay(40);
void show( byte * image, unsigned long duration)
```

```
{
unsigned long start = millis();
while (start + duration > millis())
  for(int row = 0; row < 8; row++)
  {
   digitalWrite(rowPins[row], HIGH);
   for(int column = 0; column < 8; column++)
    6oolean pixel = bitRead(image[row],column);
    if(pixel == 1)
     digitalWrite(columnPins[column], LOW);
    delayMicroseconds(300);
    digitalWrite(columnPins[column], HIGH);
   digitalWrite(rowPins[row], LOW);
```