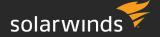
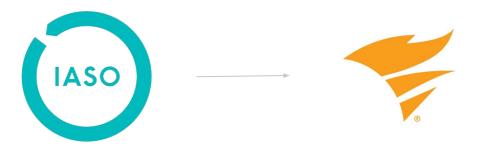


#### **About me**





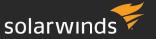


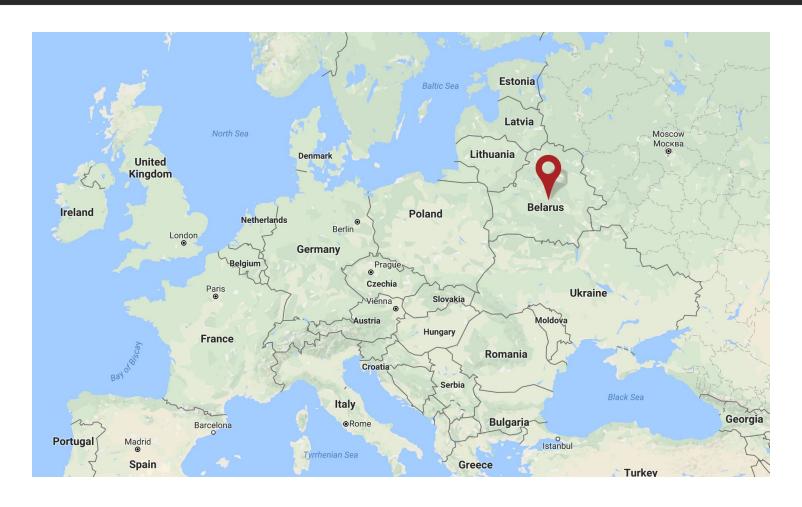
Senior Engineering Manager on **Backup**, Minsk, Belarus Worked for Microsoft, Hyper-V in the past Leader of CoreHard - Belarusian C++ Community

12+ years in engineering and management



#### **Belarus**





Belarus: **10M** population

Minsk: **2M** population

High-tech park with tax benefits:

1,200+ IT companies

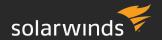
**50K+** Employees in IT companies

Home of EPAM, World of Tanks, Viber, MSQRD

Five days Visa-free entry



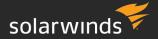
#### **Quick facts about CoreHard**



- Idea to create a local C++ user group
- Two years old (started in 2015, first conference gathered 50 participants)
- Dedicated <u>C++ CoreHard conference</u>
- Hosted seven conferences so far; eighth on its way in April 2018
- Audience: 1k+ engineers
- Speakers from Belarus, Russia, Ukraine, Israel, Serbia, Sweden
- Member of <u>worldwide user groups list</u>, community-sponsoring CppCon



## **Tip #0. Community = Communication**





Conferences/meetups

#### Tip #1. Naming and branding















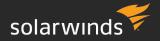








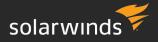
### Tip #2. Getting the audience



- Free events attract larger audience—and more unpredictable, of course
- Recorded videos of talks from past events on YouTube<sup>®</sup>
- Live streaming of the events
- Photos from the conferences in social networks



### Tip #3. Keeping community open



- Community is a crystallization spot
- A community should attract "fresh blood":
  - To gather a critical mass
  - To keep running
  - "Non-professional" speakers burn out the content fairly quickly



#### Tip #4. Connect with co-communities and conferences



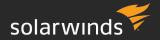
Get recognition and better search ranking by connecting with mates, for us worked:

- <u>C++ Russia</u> C++ community/conference in CIS
- CppCon Woodstock of C++
- MeetingCpp largest European C++ conference
- <u>isocpp.org</u> C++ standardization committee

That's usually a win-win game



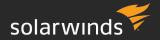
### Tip #5. Rockstar speakers



- Authors of famous books
- Maintainers of libraries/tools (open source or not only)
- People involved into standardizations activities
- Godfathers of industry/languages
- CTOs, CEOs, architects



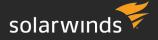
### Tip #6. Promotion and socialization



- <u>Community</u> / <u>conference</u> websites
- Social networks
- YouTube
- IM channels
- Many more



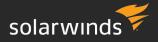
## Tip #7. After parties!





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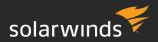
#### **Company benefits**



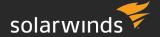
- Local company recognition ("break the ice")
- Appreciation and respect by engineers for supporting the movement
- PR via company speakers
- Informal connections with engineers from other companies
- Encourage innovations in the company: Idea -> Talk (POC) -> Implement
- Team building/motivation and uniting idea
- Exchange experience



### Want to be a part of the community?



- meetup.com has plenty of meetups/conferences/user groups
- Join or start one!



## Thank you! Any questions?

# Anton.Naumovich@solarwinds.com



corehard.by

conference.corehard.by

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