## Introduction to Programming & Networking for Electrical Engineering Lab 05– Networking

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[i] List the protocols involved in the communication.

- IP
- HTTP HYPERTEXT TRANSFER PROTOCOI used by web applications
- TCP transfer control protocol used by Transport layer
- DNS domain name system protocol used to resolve web addresses

[ii] Justify the purpose of each protocol used in downloading a web page.

- IP (Internet Protocol): Ensures that data packets are correctly addressed and routed between the web server and the recipient.
- TCP (Transmission Control Protocol): Establishes and maintains a reliable connection, organizes packets in the correct order, and guarantees delivery through acknowledgments.
- DNS (Domain Name System): Converts the domain name entered in the browser into its corresponding numeric IP address.
- HTTP (Hypertext Transfer Protocol): The primary application-layer protocol responsible for sending GET requests to web servers and retrieving HTML content.

[iii] Identify the packets that establish the TCP connection between the client and server (3- way handshake).

The TCP three-way handshake establishes a reliable connection between a client and a server. It consists of the following steps,

- 1. SYN): The client sends a request to initiate a connection, setting the SYN flag.
- 2. SYN-ACK: The server responds, acknowledging the request and agreeing to establish the connection, setting both the SYN and ACK flags.
- 3. ACK: The client confirms the connection by sending a final acknowledgment with the ACK flag set.

[iv] Capture a TCP packet and list its key parameters (e.g., sequence number, acknowledgment number, flags).

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Wireshark-Packet 31877-Wi-Fi

Frame 31877: 54 bytes on wire (432 bits), 54 bytes captured (432 bits) on interface \Device\NPF_{8FE01C03-DE06-4C61-814A-AE91FD2A461A}, id 0

Ethernet II, Src: Intel_61:cb:fa (04:ec:d8:61:cb:fa), Dst: 2a:8f:f6:58:ae:64 (2a:8f:f6:58:ae:64)

Internet Protocol Version 4, Src: 172.20.10.2, Dst: 172.20.10.1

Transmission Control Protocol, Src Port: 50492, Dst Port: 53, Seq: 1, Ack: 1, Len: 0

Source Port: 50492

Destination Port: 53

[Stream andex: 862]

[Stream Packet Number: 3]

[Conversation completeness: Complete, WITH_DATA (63)]

[TCP Segment Len: 0]

Sequence Number (raw): 1641201953

[Next Sequence Number: 1 (relative sequence number)

Acknowledgment Number: 1 (relative ack number)

Acknowledgment Number: 1 (relative ack number)

Acknowledgment Number: 1 (relative ack number)

Acknowledgment Number: 2 (relative ack number)

Acknowledgment Number: 2 (relative ack number)

Acknowledgment winder: 25 (bytes (5)

Flags: 0x010 (ACK)

Window: 255

[Calculated window size: 65280]

[Window size scaling factor: 256]

Checksum Status: Univerified]

[Checksum Status: Univerified]

Urgent Pointer: 0

F[SEQ/ACK analysis]
```

Source Port: 50492Destination Port: 53Stream index: 862

Steam packet Number: 23

• Conversations Completeness: complete with data (63)

TCPSegmentLen: 0SequenceNumber: 1

Next Sequence Number: 29AcknowledgementNumber: 1

AcknowledgementNumber(raw):1641201953

• Flags : 0X010(ACK)

Window: 255

Checksum : 0x6c46Urgentpointer :0

[v] Identify the parameters used for retransmissions, flow control, and congestion control.

 Retransmissions: Occur when an acknowledgment (ACK) is not received within the expected time frame.

Key parameters: Sequence Number, Acknowledgment Number, Flags.

 Flow Control: Regulates the amount of data that can be transmitted before requiring an acknowledgment, preventing buffer overflow.

Key parameter: Window size.

 Congestion Control: Manages network congestion by dynamically adjusting the window size to prevent excessive data transmission.

Key parameters: Congestion Window, Acknowledgment Number.

[vi] Briefly explain how those parameters work in each case.

- Retransmission If a sender does not receive an ACK within the timeout period, it retransmits the packet. TCP assumes the packet was lost due to network issues or congestion.
- Flow Control (Sliding Window Protocol) The receiver advertises the amount of data it can handle using the window size, preventing buffer overflow and ensuring smooth data transmission.
- Congestion Control TCP dynamically adjusts its sending rate based on detected congestion