



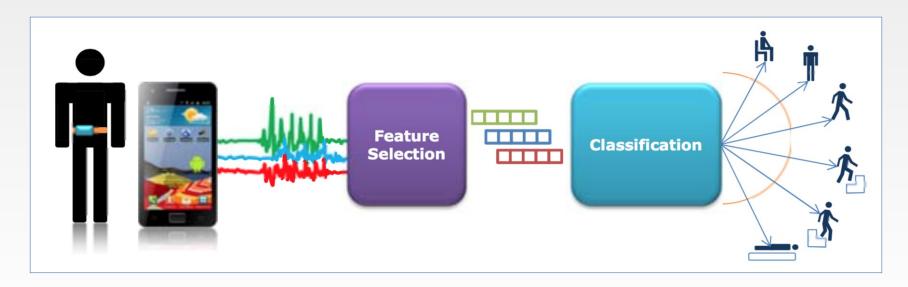
Human Activity Recognition using Smartphone

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Problem Statement



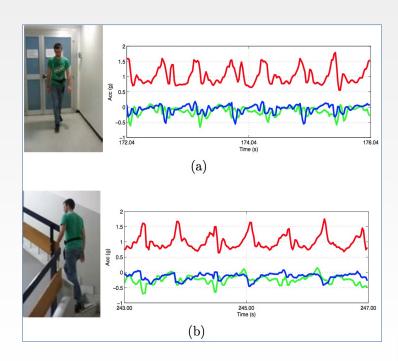
Classify Human Activity from Smartphone Data





Data

- Data Set: 10299 Samples,651 Features
- > 30 people, 6 activities
- Sensor Data: Accelerometer & Gyro
- > Signal Domain: Time & Frequency







Previous Approaches

SVM Accuracy: **89.3%**

Method	MC-SVM							
Activity	Walking	Upstairs	Downstairs	Standing	Sitting	Laying	Recall %	
Walking	109	0	5	0	0	0	95.6	
Upstairs	1	95	40	0	0	0	69.8	
Downstairs	15	9	119	0	0	0	83.2	
Standing	0	5	0	132	5	0	93.0	
Sitting	0	0	0	4	108	0	96.4	
Laying	0	0	0	0	0	$\bf 142$	100	
Precision %	87.2	87.2	72.6	97.1	95.6	100	89.3	

Linear SVM Accuracy: 96.40%

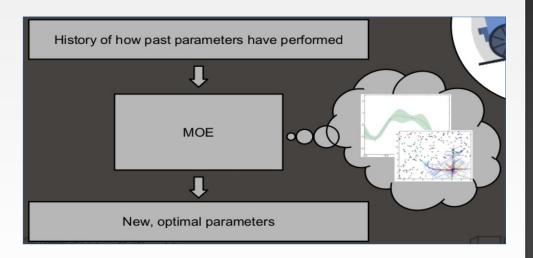
Approach Implemented	Accuracy
OVO Multiclass linear SVM with majority voting.	96.40%
Kernel variant of learning vector quantization with metric adaptation	96.23%
Confidence-based boosting algorithm Conf-AdaBoost.M1.	94.33%





Applied Approach

- Parameter Optimization:
 - Grid Search
 - Yelp MOE
- Models / Classifiers:
 - Support Vector Machine
 - Random Forrest
 - AdaBoost
 - XGBoost
 - Ensemble







Results

Approach	Accuracy [%]			
SVM	96.50			
XGBoost	95.76			
Ensemble	94.77			
RF	92.84			
AdaBoost	91.55			





Next Steps

Confusion Matrix

Activity	Walk	Walk Up	Walk Dawn	Stand	Sit	Lay	Recall %
Walk	487	6	3	0	0	0	98.2
Walk Up	12	457	2	0	0	0	97.0
Walk Dawn	5	26	399	0	0	0	92.6
Stand	0	0	0	449	40	0	91.4
Sit	0	0	0	7	525	0	98.7
Lay	0	0	0	0	0	537	100
Precision %	96.6	93.1	98.7	98.5	92.9	100	96.5

> Improving Dynamic & Static Classification





Thanks!

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