Ruby - Hashes

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A Hash is a collection of key-value pairs like this: "employee" = > "salary". It is similar to an Array, except that indexing is done via arbitrary keys of any object type, not an integer index.

The order in which you traverse a hash by either key or value may seem arbitrary and will generally not be in the insertion order. If you attempt to access a hash with a key that does not exist, the method will return *nil*.

Creating Hashes

As with arrays, there is a variety of ways to create hashes. You can create an empty hash with the *new* class method −

```
months = Hash.new
```

You can also use *new* to create a hash with a default value, which is otherwise just *nil* −

```
months = Hash.new( "month" )

or

months = Hash.new "month"
```

When you access any key in a hash that has a default value, if the key or value doesn't exist, accessing the hash will return the default value −

```
#!/usr/bin/ruby

months = Hash.new( "month" )

puts "#{months[0]}"
puts "#{months[72]}"
```
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This will produce the following result −

```
month
month
```

```
#!/usr/bin/ruby

H = Hash["a" => 100, "b" => 200]

puts "#{H['a']}"
puts "#{H['b']}"
```
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This will produce the following result −

```
100
200
```

You can use any Ruby object as a key or value, even an array, so the following example is a valid one −

```
[1,"jan"] => "January"
```

Hash Built-in Methods

We need to have an instance of Hash object to call a Hash method. As we have seen, following is the way to create an instance of Hash object −

```
Hash[[key =>|, value]* ] or

Hash.new [or] Hash.new(obj) [or]
Hash.new { |hash, key| block }
```

This will return a new hash populated with the given objects. Now using the created object, we can call any available instance methods. For example −

```
#!/usr/bin/ruby

$, = ", "
months = Hash.new( "month" )
months = {"1" => "January", "2" => "February"}

keys = months.keys
puts "#{keys}"
```
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This will produce the following result −

```
["1", "2"]
```

Following are the public hash methods (assuming *hash* is an array object) −

Sr.No.	Methods & Description
1	**hash == other_hash**

	Tests whether two hashes are equal, based on whether they have the same number of key-value pairs, and whether the key-value pairs match the corresponding pair in each hash.
2	**hash.[key]** Using a key, references a value from hash. If the key is not found, returns a default value.
3	**hash.[key] = value** Associates the value given by *value* with the key given by *key*.
4	**hash.clear** Removes all key-value pairs from hash.
5	**hash.default(key = nil)** Returns the default value for *hash*, nil if not set by default=. ([] returns a default value if the key does not exist in *hash*.)
6	**hash.default = obj** Sets a default value for *hash*.
7	**hash.default_proc** Returns a block if *hash* was created by a block.
8	**hash.delete(key) [or]** **array.delete(key) { |key| block }** Deletes a key-value pair from *hash* by *key*. If block is used, returns the result of a block if pair is not found. Compare *delete_if*.
9	**hash.delete_if { |key,value| block }** Deletes a key-value pair from *hash* for every pair the block evaluates to *true*.
10	**hash.each { |key,value| block }** Iterates over *hash*, calling the block once for each key, passing the key-value as a two-element array.
11	**hash.each_key { |key| block }** Iterates over *hash*, calling the block once for each key, passing *key* as a parameter.
12	**hash.each_key { |key_value_array| block }** Iterates over *hash*, calling the block once for each *key*, passing the *key* and *value* as parameters.
13	**hash.each_key { |value| block }** Iterates over *hash*, calling the block once for each *key*, passing *value* as a parameter.
14	**hash.empty?** Tests whether hash is empty (contains no key-value pairs), returning *true* or *false*.
15	**hash.fetch(key [, default]) [or]** **hash.fetch(key) {	key	block }** Returns a value from *hash* for the given *key*. If the *key* can't be found, and there are no other arguments, it raises an *IndexError* exception; if *default* is given, it is returned; if the optional block is specified, its result is returned.
16	**hash.has_key?(key) [or] hash.include?(key) [or]** **hash.key?(key) [or] hash.member?(key)** Tests whether a given *key* is present in hash, returning *true* or *false*.
17	**hash.has_value?(value)** Tests whether hash contains the given *value*.
18	**hash.index(value)** Returns the *key* for the given *value* in hash, *nil* if no matching value is found.
19	**hash.indexes(keys)** Returns a new array consisting of values for the given key(s). Will insert the default value for keys that are not found. This method is deprecated. Use select.
20	**hash.indices(keys)** Returns a new array consisting of values for the given key(s). Will insert the default value for keys that are not found. This method is deprecated. Use select.
21	**hash.inspect** Returns a pretty print string version of hash.

22	**hash.invert** Creates a new *hash*, inverting *keys* and *values* from *hash*; that is, in the new hash, the keys from *hash* become values and values become keys.
23	**hash.keys** Creates a new array with keys from *hash*.
24	**hash.length** Returns the size or length of *hash* as an integer.
25	**hash.merge(other_hash) [or]** **hash.merge(other_hash) { |key, oldval, newval| block }** Returns a new hash containing the contents of *hash* and *other_hash*, overwriting pairs in hash with duplicate keys with those from *other_hash*.
26	**hash.merge!(other_hash) [or]** **hash.merge!(other_hash) { |key, oldval, newval| block }** Same as merge, but changes are done in place.
27	**hash.rehash** Rebuilds *hash* based on the current values for each *key*. If values have changed since they were inserted, this method reindexes *hash*.
28	**hash.reject { |key, value| block }** Creates a new *hash* for every pair the *block* evaluates to *true*
29	**hash.reject! { |key, value| block }** Same as *reject*, but changes are made in place.
30	**hash.replace(other_hash)** Replaces the contents of *hash* with the contents of *other_hash*.
31	**hash.select { |key, value| block }** Returns a new array consisting of key-value pairs from *hash* for which the *block* returns *true*.
32	**hash.shift** Removes a key-value pair from *hash*, returning it as a two-element array.
33	**hash.size** Returns the *size* or length of *hash* as an integer.
34	**hash.sort** Converts *hash* to a two-dimensional array containing arrays of key-value pairs, then sorts it as an array.
35	**hash.store(key, value)** Stores a key-value pair in *hash*.
36	**hash.to_a** Creates a two-dimensional array from hash. Each key/value pair is converted to an array, and all these arrays are stored in a containing array.
37	**hash.to_hash** Returns *hash* (self).
38	**hash.to_s** Converts *hash* to an array, then converts that array to a string.
39	**hash.update(other_hash) [or]** **hash.update(other_hash) {|key, oldval, newval| block}** Returns a new hash containing the contents of *hash* and *other_hash*, overwriting pairs in *hash* with duplicate keys with those from *other_hash*.
40	**hash.value?(value)** Tests whether *hash* contains the given *value*.
41	**hash.values** Returns a new array containing all the values of *hash*.
42	

hash.values_at(obj, ...)

Returns a new array containing the values from *hash* that are associated with the given key or keys.

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hash.values_at(obj, ...)

Returns a new array containing the values from *hash* that are associated with the given key or keys.