



# DING LYU (吕丁)

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## EDUCATION

<b>Ph.D. candidate (Supervisor: Prof. Xiaofan Wang)</b> Control Science and Engineering, School of Electronic Information and Electrical Engineering	Sep. 2024 – Sep. 2017  Shanghai Jiao Tong University
<b>Visiting Ph.D. student (Supervisor: Prof. Alex Pentland)</b> Human Dynamics Group, Media Lab	Aug. 2020 – Sep. 2019 Massachusetts Institute of Technology
<b>Bachelor's degree</b> Automation (卓越工程师计划), School of Control Science and Engineering	Jun. 2017 – Sep. 2013 Shandong University

## RESEARCH INTEREST

### Computational social science

Empirical analysis of social networks to explore and explain human behavior in complex social systems.

### Adversarial game of networks

Modeling adversarial games of multi-agent systems from a network perspective and reinforcement learning.

### Graph machine learning

Developing temporal graph neural networks for understanding the mechanisms of network evolution and dynamics.

## EXPERIENCE

<b>Intern Algorithm Engineer, Machine Learning</b> Department of Ant Group-Security and Risk Management-Machine Intelligence	Oct. 2021 – Jul. 2021 Ant Group
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## PUBLICATIONS

- J1. **Ding Lyu**, Yuan Yuan, Lin Wang, Xiaofan Wang, and Alex Pentland. Investigating and Modeling the Dynamics of Long Ties. Communications Physics (Nature Portfolio) 2022.
- J2. **Ding Lyu**, Yansong Teng, Lin Wang, Xiaofan Wang, and Alex Pentland. An Experimental Study of Tie Transparency and Individual Perception in Social Networks. Proceedings of the Royal Society of A: Mathematical, Physical, and Engineering Sciences 2022.
- J3. **Ding Lyu**, Hanxiao Liu, Lin Wang, and Xiaofan Wang. A Two-network Adversarial Game: Model, Strategy, and Structure. Communications in Nonlinear Science and Numerical Simulation 2024.
- J4. **Ding Lyu**, Hanxiao Liu, Lin Wang, and Xiaofan Wang. Evolution of Cooperation in a Mixed Cooperative-competitive Structured Population. Physica A: Statistical Mechanics and its Applications 2024.
- J5. Shuyang Shi, **Ding Lyu**, Lin Wang, Xiaofan Wang, and Guanrong Chen. Characterizing Regional Importance in Cities with Human Mobility Motifs of Metro Networks. arXiv.
- J6. Hanxiao Liu, Yuqing Ni, **Ding Lyu**, Xiaoqiang Ren, and Xiaofan Wang. Subsystem-importance-aware DoS Attacks and Countermeasures. Automatica 2024.

- C1. **Ding Lyu**, Yuan Yuan, Lin Wang, Xiaofan Wang, and Alex Pentland. "Investigating and Modeling the Dynamics of Long Ties", NetSci 2022.
- C2. **Ding Lyu**, Yuan Yuan, Lin Wang, Xiaofan Wang, and Alex Pentland. "Investigating and Modeling the Dynamics of Long Ties", International Conference on Computational Social Science (IC2S2 2022).
- C3. **Ding Lyu**, Yansong Teng, Lin Wang, Xiaofan Wang, and Alex Pentland. "Tie Transparency in Social Networks", International Conference on Computational Social Science (IC2S2 2020).
- C4. Xuhong Wang, **Ding Lyu**, et al. APAN: Asynchronous Propagate Attention Network for Real-time Temporal Graph Embedding, International Conference on Management of Data (SIGMOD 2021).

## PATENTS

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- P1. “一种针对信息物理系统远程状态估计的拒绝服务攻击方法” ZL 2022 1 1555276.7, 第三发明人

## DEVELOPMENTS

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I developed and deployed an online platform (<https://adversarialgame.dinglyu.cn/>) of adversarial games between two networked systems. The platform is based on Django, MySQL, HTML5, CSS, and JQuery. The user guide is shared on Github (<https://github.com/DingLyu/adversarial-game-platform>).