

```
dynamixel_controllers.joint  
_controller.JointController.process  
_set_compliance_punch
```



A diagram showing a call from a process method to a set_compliance_punch method. A grey box on the left contains the text 'dynamixel_controllers.joint _controller.JointController.process _set_compliance_punch'. A blue arrow points from this box to a white box on the right, which contains the text 'dynamixel_controllers.joint _controller.JointController.set _compliance_punch'.

```
dynamixel_controllers.joint  
_controller.JointController.set  
_compliance_punch
```