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Chapter B6. Special Functions

A Fortran 90 intrinsic function such as sin(x) is both *generic* and *elemental*. Generic means that the argument x can be any of multiple intrinsic data types and kind values (in the case of sin, any real or complex kind). Elemental means that x need not be a scalar, but can be an array of any rank and shape, in which case the calculation of sin is performed independently for each element.

Ideally, when we implement more complicated special functions in Fortran 90, as we do in this chapter, we would make them, too, both generic and elemental. Unfortunately, the language standard does not completely allow this. User-defined elemental functions are prohibited in Fortran 90, though they will be allowed in Fortran 95. And, there is no fully automatic way of providing for a single routine to allow arguments of multiple data types or kinds — nothing like C++'s "class templates," for example.

However, don't give up hope! Fortran 90 does provide a powerful mechanism for overloading, which can be used (perhaps not always with a maximum of convenience) to *simulate* both generic and elemental function features. In most cases, when we implement a special function with a scalar argument, gammln(x) say, we will also implement a corresponding vector-valued function of vector argument that evaluates the special function for each component of the vector argument. We will then overload the scalar and vector version of the function onto the same function name. For example, within the nr module are the lines

```
INTERFACE gammln
   FUNCTION gammln_s(xx)
   USE nrtype
   REAL(SP), INTENT(IN) :: xx
   REAL(SP) :: gammln_s
   END FUNCTION gammln_s

FUNCTION gammln_v(xx)
   USE nrtype
   REAL(SP), DIMENSION(:), INTENT(IN) :: xx
   REAL(SP), DIMENSION(size(xx)) :: gammln_v
   END FUNCTION gammln_v
END INTERFACE
```

which can be included by a statement like "USE nr, ONLY: gammln," and then allow you to write gammln(x) without caring (or even thinking about) whether x is a scalar or a vector. If you want arguments of even higher rank (matrices, and so forth), you can provide these yourself, based on our models, and overload them, too.

That takes care of "elemental"; what about "generic"? Here, too, overloading provides an acceptable, if not perfect, solution. Where double-precision versions of special functions are needed, you can in many cases easily construct them from our provided routines by changing the variable kinds (and any necessary convergence

parameters), and then additionally overload them onto the same generic function names. (In general, in the interest of brevity, we will not ourselves do this for the functions in this chapter.)

At first meeting, Fortran 90's overloading capability may seem trivial, or merely cosmetic, to the Fortran 77 programmer; but one soon comes to rely on it as an important conceptual simplification. Programming at a "higher level of abstraction" is usually more productive than spending time "bogged down in the mud." Furthermore, the use of overloading is generally fail-safe: If you invoke a generic name with arguments of shapes or types for which a specific routine has not been defined, the compiler tells you about it.

We won't reprint the module nr's interface blocks for all the routines in this chapter. When you see routines named something_s and something_v, below, you can safely assume that the generic name something is defined in the module nr and overloaded with the two specific routine names. A full alphabetical listing of all the interface blocks in nr is given in Appendix C2.

Given our heavy investment, in this chapter, in overloadable vector-valued special function routines, it is worth discussing whether this effort is simply a stopgap measure for Fortran 90, soon to be made obsolete by Fortran 95's provision of user-definable ELEMENTAL procedures. The answer is "not necessarily," and takes us into some speculation about the future of SIMD, versus MIMD, computing.

Elemental procedures, while applying the same executable code to each element, do not insist that it be feasible to perform all the parallel calculations in lockstep. That is, elemental procedures can have tests and branches (if-then-else constructions) that result in different elements being calculated by totally different pieces of code, in a fashion that can only be determined at run time. For true 100% MIMD (multiple instruction, multiple data) machines, this is not a problem: individual processors do the individual element calculations asynchronously.

However, virtually none of today's (and likely tomorrow's) largest-scale parallel supercomputers are 100% MIMD in this way. While modern parallel supercomputers increasingly have MIMD features, they continue to reward the use of SIMD (single instruction, multiple data) code with greater computational speed, often because of hardware pipelining or vector processing features within the individual processors. The use of Fortran 90 (or, for that matter Fortran 95) in a data-parallel or SIMD mode is thus by no means superfluous, or obviated by Fortran 95's ELEMENTAL construction.

The problem we face is that parallel calculation of special function values often doesn't fit well into the SIMD mold: Since the calculation of the value of a special function typically requires the convergence of an iterative process, as well as possible branches for different values of arguments, it cannot *in general* be done efficiently with "lockstep" SIMD programming.

Luckily, in particular cases, including most (but not all) of the functions in this chapter, one can in fact make reasonably good parallel implementations with the SIMD tools provided by the language. We will in fact see a number of different tricks for accomplishing this in the code that follows.

We are interested in demonstrating SIMD techniques, but we are not completely impractical. None of the data-parallel implementations given below are too inefficient on a scalar machine, and some may in fact be faster than Fortran 95's ELEMENTAL

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alternative, or than do-loops over calls to the scalar version of the function. On a scalar machine, how can this be? We have already, above, hinted at the answer: (i) most modern scalar processors can overlap instructions to some degree, and dataparallel coding often provides compilers with the ability to accomplish this more efficiently; and (ii) data-parallel code can sometimes give better cache utilization.

FUNCTION gammln_s(xx) USE nrtype; USE nrutil, ONLY : arth, assert IMPLICIT NONE REAL(SP), INTENT(IN) :: xx REAL(SP) :: gammln_s Returns the value $\ln[\Gamma(xx)]$ for xx > 0. REAL(DP) :: tmp,x Internal arithmetic will be done in double precision, a nicety that you can omit if five-figure accuracy is good enough. REAL(DP) :: stp = 2.5066282746310005_dp REAL(DP), DIMENSION(6) :: coef = (/76.18009172947146_dp,& -86.50532032941677_dp,24.01409824083091_dp,& -1.231739572450155_dp,0.1208650973866179e-2_dp,& -0.5395239384953e-5_dp/) call assert(xx > 0.0, 'gammln_s arg') $tmp=x+5.5_dp$ $tmp=(x+0.5_dp)*log(tmp)-tmp$ gammln_s=tmp+log(stp*(1.00000000190015_dp+& sum(coef(:)/arth(x+1.0_dp,1.0_dp,size(coef))))/x) END FUNCTION gammln_s FUNCTION gammln_v(xx) USE nrtype; USE nrutil, ONLY: assert IMPLICIT NONE INTEGER(I4B) :: i REAL(SP), DIMENSION(:), INTENT(IN) :: xx REAL(SP), DIMENSION(size(xx)) :: gammln_v REAL(DP), DIMENSION(size(xx)) :: ser,tmp,x,y REAL(DP) :: stp = 2.5066282746310005_dp REAL(DP), DIMENSION(6) :: coef = (/76.18009172947146_dp,& -86.50532032941677_dp,24.01409824083091_dp,& -1.231739572450155_dp,0.1208650973866179e-2_dp,& -0.5395239384953e-5_dp/) if (size(xx) == 0) RETURN call assert(all(xx > 0.0), 'gammln_v arg') x = xx $tmp=x+5.5_dp$

tmp=(x+0.5_dp)*log(tmp)-tmp
ser=1.000000000190015_dp

gammln_v=tmp+log(stp*ser/x)
END FUNCTION gammln_v

do i=1,size(coef)
 y=y+1.0_dp
 ser=ser+coef(i)/y

v=x

end do

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Notice that the scalar and vector versions achieve parallelism in quite different ways, something that we will see many times in this chapter. In the scalar case, parallelism (at least small-scale) is achieved through constructions like

```
sum(coef(:)/arth(x+1.0_dp,1.0_dp,size(coef)))
```

Here vector utilities construct the series $x+1, x+2, \ldots$ and then sum a series with these terms in the denominators and a vector of coefficients in the numerators. (This code may seem terse to Fortran 90 novices, but once you get used to it, it is quite clear to read.)

In the vector version, by contrast, parallelism is achieved across the components of the vector argument, and the above series is evaluated sequentially as a do-loop. Obviously the assumption is that the length of the vector argument is much longer than the very modest number (here, 6) of terms in the sum.

* * *

```
FUNCTION factrl s(n)
USE nrtype; USE nrutil, ONLY: arth, assert, cumprod
USE nr, ONLY : gammln
IMPLICIT NONE
INTEGER(I4B), INTENT(IN) :: n
REAL(SP) :: factrl s
   Returns the value n! as a floating-point number.
INTEGER(I4B), SAVE :: ntop=0
INTEGER(I4B), PARAMETER :: NMAX=32
                                             Table of stored values.
REAL(SP), DIMENSION(NMAX), SAVE :: a
call assert(n >= 0, 'factrl_s arg')
if (n < ntop) then
                                            Already in table.
    factrl_s=a(n+1)
else if (n < NMAX) then
                                            Fill in table up to NMAX.
   ntop=NMAX
    a(1)=1.0
    a(2:NMAX)=cumprod(arth(1.0_sp,1.0_sp,NMAX-1))
   factrl_s=a(n+1)
                                             Larger value than size of table is required.
else
    factrl_s=exp(gammln(n+1.0_sp))
                                                 Actually, this big a value is going to over-
end if
                                                flow on many computers, but no harm in
END FUNCTION factrl_s
```

cumprod(arth(1.0_sp,1.0_sp,NMAX-1)) By now you should recognize this as an idiom for generating a vector of consecutive factorials. The routines cumprod and arth, both in nrutil, are both capable of being parallelized, e.g., by recursion, so this idiom is potentially faster than an in-line do-loop.

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```
FUNCTION factrl_v(n)
USE nrtype; USE nrutil, ONLY : arth, assert, cumprod
USE nr, ONLY : gammln
IMPLICIT NONE
INTEGER(I4B), DIMENSION(:), INTENT(IN) :: n
REAL(SP), DIMENSION(size(n)) :: factrl_v
LOGICAL(LGT), DIMENSION(size(n)) :: mask
INTEGER(I4B), SAVE :: ntop=0
INTEGER(I4B), PARAMETER :: NMAX=32
REAL(SP), DIMENSION(NMAX), SAVE :: a
call assert(all(n >= 0), 'factrl_v arg')
if (ntop == 0) then
   ntop=NMAX
   a(1)=1.0
   a(2:NMAX)=cumprod(arth(1.0_sp,1.0_sp,NMAX-1))
mask = (n >= NMAX)
factrl_v=unpack(exp(gammln(pack(n,mask)+1.0_sp)),mask,0.0_sp)
where (.not. mask) factrl_v=a(n+1)
END FUNCTION factrl v
```

unpack(exp(gammln(pack(n,mask)+1.0_sp)),mask,0.0_sp) Here we meet the first of several solutions to a common problem: How shall we get answers, from an external vector-valued function, for just a *subset* of vector arguments, those defined by a mask? Here we use what we call the "pack-unpack" solution: Pack up all the arguments using the mask, send them to the function, and unpack the answers that come back. This packing and unpacking is not without cost (highly dependent on machine architecture, to be sure), but we hope to "earn it back" in the parallelism of the external function.

where (.not. mask) factrl_v=a(n+1) In some cases we might take care of the .not.mask case directly within the unpack construction, using its third ("FIELD=") argument to provide the not-unpacked values. However, there is no guarantee that the compiler won't evaluate all components of the "FIELD=" array, if it finds it efficient to do so. Here, since the index of a(n+1) would be out of range, we can't do it this way. Thus the separate where statement.

* * *

```
FUNCTION bico_s(n,k) USE nrtype USE nr, ONLY: factln IMPLICIT NONE INTEGER(I4B), INTENT(IN):: n,k REAL(SP):: bico_s Returns the binomial coefficient \binom{n}{k} as a floating-point number. bico_s=nint(exp(factln(n)-factln(k)-factln(n-k))) The nearest-integer function cleans up roundoff error for smaller values of n and k. END FUNCTION bico_s
```

FUNCTION bico_v(n,k)

```
USE nrtype; USE nrutil, ONLY : assert_eq
USE nr, ONLY : factln
IMPLICIT NONE
INTEGER(I4B), DIMENSION(:), INTENT(IN) :: n,k
REAL(SP), DIMENSION(size(n)) :: bico_v
INTEGER(I4B) :: ndum
ndum=assert_eq(size(n),size(k),'bico_v')
bico_v=nint(exp(factln(n)-factln(k)-factln(n-k)))
END FUNCTION bico_v
FUNCTION factln_s(n)
USE nrtype; USE nrutil, ONLY : arth, assert
USE nr, ONLY : gammln
IMPLICIT NONE
INTEGER(I4B), INTENT(IN) :: n
REAL(SP) :: factln_s
   Returns ln(n!).
INTEGER(I4B), PARAMETER :: TMAX=100
REAL(SP), DIMENSION(TMAX), SAVE :: a
LOGICAL(LGT), SAVE :: init=.true.
if (init) then
                            Initialize the table.
    a(1:TMAX)=gammln(arth(1.0_sp,1.0_sp,TMAX))
   init=.false.
end if
call assert(n >= 0, 'factln_s arg')
if (n < TMAX) then
                            In range of the table.
   factln_s=a(n+1)
                            Out of range of the table.
else
   factln_s=gammln(n+1.0_sp)
end if
END FUNCTION factln_s
FUNCTION factln_v(n)
USE nrtype; USE nrutil, ONLY : arth,assert
USE nr, ONLY : gammln
IMPLICIT NONE
INTEGER(I4B), DIMENSION(:), INTENT(IN) :: n
REAL(SP), DIMENSION(size(n)) :: factln_v
LOGICAL(LGT), DIMENSION(size(n)) :: mask
INTEGER(I4B), PARAMETER :: TMAX=100
REAL(SP), DIMENSION(TMAX), SAVE :: a
LOGICAL(LGT), SAVE :: init=.true.
if (init) then
   a(1:TMAX)=gammln(arth(1.0_sp,1.0_sp,TMAX))
   init=.false.
end if
call assert(all(n >= 0), 'factln_v arg')
mask = (n >= TMAX)
factln_v=unpack(gammln(pack(n,mask)+1.0_sp),mask,0.0_sp)
where (.not. mask) factln_v=a(n+1)
END FUNCTION factln_v
```

gammln(arth(1.0_sp,1.0_sp,TMAX)) Another example of the programming convenience of combining a function returning a vector (here, arth) with a special function whose generic name (here, gammln) has an overloaded vector version.

```
FUNCTION beta_s(z,w)
USE nrtype
USE nr, ONLY : gammln
IMPLICIT NONE
REAL(SP), INTENT(IN) :: z,w
REAL(SP) :: beta_s
   Returns the value of the beta function B(z, w).
beta_s=exp(gammln(z)+gammln(w)-gammln(z+w))
END FUNCTION beta_s
FUNCTION beta_v(z,w)
USE nrtype; USE nrutil, ONLY : assert_eq
USE nr, ONLY : gammln
IMPLICIT NONE
REAL(SP), DIMENSION(:), INTENT(IN) :: z,w
REAL(SP), DIMENSION(size(z)) :: beta_v
INTEGER(I4B) :: ndum
ndum=assert_eq(size(z),size(w),'beta_v')
beta_v=exp(gammln(z)+gammln(w)-gammln(z+w))
END FUNCTION beta_v
FUNCTION gammp_s(a,x)
USE nrtype; USE nrutil, ONLY : assert
USE nr, ONLY : gcf,gser
IMPLICIT NONE
REAL(SP), INTENT(IN) :: a,x
REAL(SP) :: gammp_s
   Returns the incomplete gamma function P(a, x).
call assert( x >= 0.0, a > 0.0, 'gammp_s args')
if (x<a+1.0_sp) then
                                    Use the series representation.
   gammp_s=gser(a,x)
                                   Use the continued fraction representation
else
                                   and take its complement.
   gammp_s=1.0_sp-gcf(a,x)
END FUNCTION gammp_s
FUNCTION gammp_v(a,x)
USE nrtype; USE nrutil, ONLY : assert,assert_eq
USE nr, ONLY : gcf,gser
IMPLICIT NONE
REAL(SP), DIMENSION(:), INTENT(IN) :: a,x
REAL(SP), DIMENSION(size(x)) :: gammp_v
LOGICAL(LGT), DIMENSION(size(x)):: mask
INTEGER(I4B) :: ndum
ndum=assert_eq(size(a),size(x),'gammp_v')
call assert( all(x \ge 0.0), all(a > 0.0), 'gammp_v args')
mask = (x<a+1.0_sp)
gammp_v=merge(gser(a,merge(x,0.0_sp,mask)), &
    1.0_sp-gcf(a,merge(x,0.0_sp,.not. mask)),mask)
```

END FUNCTION gammp_v



call assert(x >= 0.0, a > 0.0, 'gammp_s args') The generic routine assert in nrutil is overloaded with variants for more than one logical assertion, so you can make more than one assertion about argument ranges.



gammp_v=merge(gser(a,merge(x,0.0_sp,mask)), &

1.0_sp-gcf(a,merge(x,0.0_sp,.not. mask)), mask) Here we meet the *second* solution to the problem of getting masked values from an external vector function. (For the first solution, see note to factrl, a call this one "merge with dummy values". Inappropriate values of the

above.) We call this one "merge with dummy values": Inappropriate values of the argument x (as determined by mask) are set to zero before gser, and later gcf, are called, and the supernumerary answers returned are discarded by a final merge. The assumption here is that the dummy value sent to the function (here, zero) is a special value that computes extremely fast, so that the overhead of computing and returning the supernumerary function values is outweighed by the parallelism achieved on the nontrivial components of x. Look at gser_v and gcf_v below to judge whether this assumption is realistic in this case.

```
FUNCTION gammq_s(a,x)
USE nrtype; USE nrutil, ONLY : assert
USE nr, ONLY : gcf,gser
IMPLICIT NONE
REAL(SP), INTENT(IN) :: a,x
REAL(SP) :: gammq_s
   Returns the incomplete gamma function Q(a,x) \equiv 1 - P(a,x).
call assert( x \ge 0.0, a \ge 0.0, 'gammq_s args')
if (x<a+1.0_sp) then
                                    Use the series representation
    gammq_s=1.0_sp-gser(a,x)
                                    and take its complement.
                                    Use the continued fraction representation.
else
    gammq_s=gcf(a,x)
end if
END FUNCTION gammq_s
FUNCTION gammq_v(a,x)
USE nrtype; USE nrutil, ONLY : assert,assert_eq
USE nr, ONLY : gcf,gser
IMPLICIT NONE
REAL(SP), DIMENSION(:), INTENT(IN) :: a,x
REAL(SP), DIMENSION(size(a)) :: gammq_v
{\tt LOGICAL(LGT),\,DIMENSION(size(x))::\,mask}
INTEGER(I4B) :: ndum
ndum=assert_eq(size(a),size(x),'gammq_v')
call assert( all(x \geq= 0.0), all(a \geq 0.0), 'gammq_v args')
mask = (x < a+1.0_sp)
gammq_v=merge(1.0_sp-gser(a,merge(x,0.0_sp,mask)), &
    gcf(a,merge(x,0.0_sp,.not. mask)),mask)
END FUNCTION gammq_v
FUNCTION gser_s(a,x,gln)
USE nrtype; USE nrutil, ONLY: nrerror
USE nr, ONLY : gammln
IMPLICIT NONE
REAL(SP), INTENT(IN) :: a,x
REAL(SP), OPTIONAL, INTENT(OUT) :: gln
REAL(SP) :: gser_s
INTEGER(I4B), PARAMETER :: ITMAX=100
REAL(SP), PARAMETER :: EPS=epsilon(x)
```

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```
Returns the incomplete gamma function P(a,x) evaluated by its series representation as
   gamser. Also optionally returns \ln \Gamma(a) as gln.
INTEGER(I4B) :: n
REAL(SP) :: ap,del,summ
if (x == 0.0) then
    gser_s=0.0
   RETURN
end if
ap=a
summ=1.0_sp/a
del=summ
do n=1,ITMAX
   ap=ap+1.0_sp
   del=del*x/ap
   summ=summ+del
    if (abs(del) < abs(summ)*EPS) exit
if (n > ITMAX) call nrerror('a too large, ITMAX too small in gser_s')
if (present(gln)) then
   gln=gammln(a)
   gser_s=summ*exp(-x+a*log(x)-gln)
else
   gser_s=summ*exp(-x+a*log(x)-gammln(a))
END FUNCTION gser_s
FUNCTION gser_v(a,x,gln)
USE nrtype; USE nrutil, ONLY : assert_eq,nrerror
USE nr, ONLY : gammln
IMPLICIT NONE
REAL(SP), DIMENSION(:), INTENT(IN) :: a,x
REAL(SP), DIMENSION(:), OPTIONAL, INTENT(OUT) :: gln
REAL(SP), DIMENSION(size(a)) :: gser_v
INTEGER(I4B), PARAMETER :: ITMAX=100
REAL(SP), PARAMETER :: EPS=epsilon(x)
INTEGER(I4B) :: n
REAL(SP), DIMENSION(size(a)) :: ap,del,summ
\verb|LOGICAL(LGT), DIMENSION(size(a))| :: converged, zero|\\
n=assert_eq(size(a),size(x),'gser_v')
zero=(x == 0.0)
where (zero) gser_v=0.0
ap=a
summ=1.0_sp/a
del=summ
converged=zero
do n=1,ITMAX
   where (.not. converged)
       ap=ap+1.0_sp
       del=del*x/ap
       summ=summ+del
       converged = (abs(del) < abs(summ)*EPS)</pre>
   end where
   if (all(converged)) exit
if (n > ITMAX) call nrerror('a too large, ITMAX too small in gser_v')
if (present(gln)) then
    if (size(gln) < size(a)) call &
       nrerror('gser: Not enough space for gln')
    gln=gammln(a)
   where (.not. zero) gser_v=summ*exp(-x+a*log(x)-gln)
    where (.not. zero) gser_v=summ*exp(-x+a*log(x)-gammln(a))
```

```
end if
END FUNCTION gser_v
```

REAL(SP), OPTIONAL, INTENT(OUT) :: gln Normally, an OPTIONAL argument will be INTENT(IN) and be used to provide a less-often-used extra input argument to a function. Here, the OPTIONAL argument is INTENT(OUT), used to provide a useful value that is a byproduct of the main calculation.

Also note that although $x \geq 0$ is required, we omit our usual call assert check for this, because gser is supposed to be called only by gammp or gammq — and these routines supply the argument checking themselves.

do n=1,ITMAX...end do...if (n > ITMAX)... This is typical code in Fortran 90 for a loop with a maximum number of iterations, relying on Fortran 90's guarantee that the index of the do-loop will be available after normal completion of the loop with a predictable value, greater by one than the upper limit of the loop. If the exit statement within the loop is ever taken, the if statement is guaranteed to fail; if the loop goes all the way through ITMAX cycles, the if statement is guaranteed to succeed.

zero=(x == 0.0)...where (zero) gser_v=0.0...converged=zero
is the code that provides for very low overhead calculation of zero arguments, as is assumed by the merge-with-dummy-values strategy in gammp and gammq. Zero arguments are "pre-converged" and are never the holdouts in the convergence test.

```
FUNCTION gcf_s(a,x,gln)
USE nrtype; USE nrutil, ONLY : nrerror
USE nr, ONLY : gammln
IMPLICIT NONE
REAL(SP), INTENT(IN) :: a,x
REAL(SP), OPTIONAL, INTENT(OUT) :: gln
REAL(SP) :: gcf_s
INTEGER(I4B), PARAMETER :: ITMAX=100
REAL(SP), PARAMETER :: EPS=epsilon(x),FPMIN=tiny(x)/EPS
   Returns the incomplete gamma function Q(a,x) evaluated by its continued fraction repre-
   sentation as gammcf. Also optionally returns \ln \Gamma(a) as gln.
   Parameters: ITMAX is the maximum allowed number of iterations; EPS is the relative accu-
   racy; FPMIN is a number near the smallest representable floating-point number.
INTEGER(I4B) :: i
REAL(SP) :: an,b,c,d,del,h
if (x == 0.0) then
    gcf_s=1.0
    RETURN
end if
b=x+1.0_sp-a
                                         Set up for evaluating continued fraction by mod-
c=1.0_sp/FPMIN
                                             ified Lentz's method (§5.2) with b_0 = 0.
d=1.0_{sp/b}
h=d
do i=1,ITMAX
                                          Iterate to convergence.
    an=-i*(i-a)
    b=b+2.0_sp
    d=an*d+b
    if (abs(d) < FPMIN) d=FPMIN
    c=b+an/c
```

if (abs(c) < FPMIN) c=FPMIN

```
d=1.0_{sp/d}
    del=d*c
   h=h*del
    if (abs(del-1.0_sp) <= EPS) exit
end do
if (i > ITMAX) call nrerror('a too large, ITMAX too small in gcf_s')
if (present(gln)) then
    gln=gammln(a)
    gcf_s=exp(-x+a*log(x)-gln)*h
                                       Put factors in front.
else
    gcf_s=exp(-x+a*log(x)-gammln(a))*h
end if
END FUNCTION gcf_s
FUNCTION gcf_v(a,x,gln)
USE nrtype; USE nrutil, ONLY : assert_eq,nrerror
USE nr, ONLY : gammln
IMPLICIT NONE
REAL(SP), DIMENSION(:), INTENT(IN) :: a,x
REAL(SP), DIMENSION(:), OPTIONAL, INTENT(OUT) :: gln
REAL(SP), DIMENSION(size(a)) :: gcf_v
INTEGER(I4B), PARAMETER :: ITMAX=100
REAL(SP), PARAMETER :: EPS=epsilon(x),FPMIN=tiny(x)/EPS
INTEGER(I4B) :: i
REAL(SP), DIMENSION(size(a)) :: an,b,c,d,del,h
LOGICAL(LGT), DIMENSION(size(a)) :: converged,zero
i=assert_eq(size(a),size(x),'gcf_v')
zero=(x == 0.0)
where (zero)
   gcf_v=1.0
elsewhere
   b=x+1.0_sp-a
   c=1.0_sp/FPMIN
    d=1.0_{sp/b}
   h=d
end where
converged=zero
do i=1,ITMAX
    where (.not. converged)
       an=-i*(i-a)
       b=b+2.0_sp
       d=merge(FPMIN,d, abs(d)<FPMIN )</pre>
        c=b+an/c
       c=merge(FPMIN,c, abs(c)<FPMIN )</pre>
       d=1.0\_sp/d
       del=d*c
       h=h*del
        converged = (abs(del-1.0_sp)<=EPS)</pre>
    end where
    if (all(converged)) exit
if (i > ITMAX) call nrerror('a too large, ITMAX too small in gcf_v')
if (present(gln)) then
    if (size(gln) < size(a)) call &
       nrerror('gser: Not enough space for gln')
    gln=gammln(a)
    where (.not. zero) gcf_v=exp(-x+a*log(x)-gln)*h
    where (.not. zero) gcf_v=exp(-x+a*log(x)-gammln(a))*h
end if
END FUNCTION gcf_v
```

gser. Here, too, we pre-converge the special value of zero.

```
FUNCTION erf_s(x)
USE nrtype
USE nr, ONLY : gammp
IMPLICIT NONE
REAL(SP), INTENT(IN) :: x
REAL(SP) :: erf_s
   Returns the error function erf(x).
erf_s=gammp(0.5_sp,x**2)
if (x < 0.0) erf_s=-erf_s
END FUNCTION erf_s
FUNCTION erf_v(x)
USE nrtype
USE nr, ONLY : gammp
IMPLICIT NONE
REAL(SP), DIMENSION(:), INTENT(IN) :: x
REAL(SP), DIMENSION(size(x)) :: erf_v
erf_v=gammp(spread(0.5_sp,1,size(x)),x**2)
where (x < 0.0) erf_v=-erf_v
END FUNCTION erf_v
```

 $erf_v=gammp(spread(0.5_sp,1,size(x)),x**2)$ Yes, we do have an overloaded vector version of gammp, but it is vectorized on both its arguments. Thus, in a case where we want to vectorize on only one argument, we need a spread construction. In many contexts, Fortran 90 automatically makes scalars conformable with arrays (i.e., it automatically spreads them to the shape of the array); but the language does *not* do so when trying to match a generic function or subroutine call to a specific overloaded name. Perhaps this is wise; it is safer to prevent "accidental" invocations of vector-specific functions. Or, perhaps it is an area where the language could be improved.

```
FUNCTION erfc_s(x)
USE nrtype
USE nr, ONLY : gammp,gammq
IMPLICIT NONE
REAL(SP), INTENT(IN) :: x
REAL(SP) :: erfc s
   Returns the complementary error function erfc(x).
erfc_s=merge(1.0_sp+gammp(0.5_sp,x**2),gammq(0.5_sp,x**2), x < 0.0)
END FUNCTION erfc_s
```

 $erfc_s=merge(1.0_sp+gammp(0.5_sp,x**2),gammq(0.5_sp,x**2), x < 0.0)$ An example of our use of merge as an idiom for a conditional expression. Once you get used to these, you'll find them just as clear as the multiline if...then...else alternative.

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IN FORTRAN

```
FUNCTION erfc_v(x)
USE nrtype
USE nr, ONLY : gammp,gammq
IMPLICIT NONE
REAL(SP), DIMENSION(:), INTENT(IN) :: x
REAL(SP), DIMENSION(size(x)) :: erfc_v
LOGICAL(LGT), DIMENSION(size(x)) :: mask
mask = (x < 0.0)
erfc_v=merge(1.0_sp+gammp(spread(0.5_sp,1,size(x)), &
    merge(x,0.0_sp,mask)**2),gammq(spread(0.5_sp,1,size(x)), &
    merge(x,0.0_sp,.not. mask)**2),mask)
END FUNCTION erfc_v</pre>
```

erfc_v=merge(1.0_sp+...) Another example of the "merge with dummy values" idiom described on p. 1090. Here positive values of x in the call to gammp, and negative values in the call to gammq, are first set to the dummy value zero. The value zero is a special argument that computes very fast. The unwanted dummy function values are then discarded by the final outer merge.

* * *

```
FUNCTION erfcc_s(x)
USE nrtype; USE nrutil, ONLY : poly
IMPLICIT NONE
REAL(SP), INTENT(IN) :: x
REAL(SP) :: erfcc_s
   Returns the complementary error function \operatorname{erfc}(x) with fractional error everywhere less than
   1.2 \times 10^{-7}.
REAL(SP) :: t,z
REAL(SP), DIMENSION(10) :: coef = (/-1.26551223_sp,1.00002368_sp,&
    0.37409196_sp,0.09678418_sp,-0.18628806_sp,0.27886807_sp,&
    -1.13520398_sp,1.48851587_sp,-0.82215223_sp,0.17087277_sp/)
t=1.0_{sp}/(1.0_{sp}+0.5_{sp}*z)
erfcc_s=t*exp(-z*z+poly(t,coef))
if (x < 0.0) erfcc_s=2.0_sp-erfcc_s
END FUNCTION erfcc_s
FUNCTION erfcc_v(x)
USE nrtype; USE nrutil, ONLY : poly
IMPLICIT NONE
REAL(SP), DIMENSION(:), INTENT(IN) :: x
REAL(SP), DIMENSION(size(x)) :: erfcc_v,t,z
REAL(SP), DIMENSION(10) :: coef = (/-1.26551223_sp,1.00002368_sp,&
    0.37409196_sp,0.09678418_sp,-0.18628806_sp,0.27886807_sp,&
    -1.13520398_sp,1.48851587_sp,-0.82215223_sp,0.17087277_sp/)
z=abs(x)
t=1.0_{sp}/(1.0_{sp}+0.5_{sp}*z)
erfcc_v=t*exp(-z*z+poly(t,coef))
where (x < 0.0) erfcc_v=2.0_sp-erfcc_v
END FUNCTION erfcc v
```

fact=1.0
do i=1,MAXIT

fact=-fact*x/i
if (i /= nm1) then
 del=-fact/(i-nm1)

erfcc_v=t*exp(-z*z*poly(t,coef)) The vector code is identical to the scalar, because the nrutil routine poly has overloaded cases for the evaluation of a polynomial at a single value of the independent variable, and at multiple values. One *could* also overload a version with a matrix of coefficients whose columns could be used for the simultaneous evaluation of different polynomials at different values of independent variable. The point is that as long as there are differences in the shapes of at least one argument, the intended version of poly can be discerned by the compiler.

FUNCTION expint(n,x) USE nrtype; USE nrutil, ONLY : arth, assert, nrerror IMPLICIT NONE INTEGER(I4B), INTENT(IN) :: n REAL(SP), INTENT(IN) :: x REAL(SP) :: expint INTEGER(I4B), PARAMETER :: MAXIT=100 REAL(SP), PARAMETER :: EPS=epsilon(x),BIG=huge(x)*EPS Evaluates the exponential integral $E_n(x)$. Parameters: MAXIT is the maximum allowed number of iterations; EPS is the desired relative error, not smaller than the machine precision; BIG is a number near the largest representable floating-point number; EULER (in nrtype) is Euler's constant γ . INTEGER(I4B) :: i.nm1 REAL(SP) :: a,b,c,d,del,fact,h call assert($n \ge 0$, $x \ge 0.0$, ($x \ge 0.0$.or. $n \ge 1$), & 'expint args') if (n == 0) then Special case. expint=exp(-x)/xRETURN end if nm1=n-1if (x == 0.0) then Another special case. expint=1.0_sp/nm1 Lentz's algorithm (§5.2). else if (x > 1.0) then b=x+nc=BIG $d=1.0_{sp/b}$ h=d do i=1,MAXIT a=-i*(nm1+i)b=b+2.0_sp $d=1.0_{sp}/(a*d+b)$ Denominators cannot be zero. c=b+a/c del=c*d h=h*del if (abs(del-1.0_sp) <= EPS) exit if (i > MAXIT) call nrerror('expint: continued fraction failed') expint=h*exp(-x)else Evaluate series. if (nm1 /= 0) then Set first term. expint=1.0_sp/nm1 else expint=-log(x)-EULER end if

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```
else \psi(n) \text{ appears here.} \text{del=fact*(-log(x)-EULER+sum(1.0\_sp/arth(1,1,nm1)))} end if \text{expint=expint+del} if (abs(del) < abs(expint)*EPS) exit end do \text{if (i > MAXIT) call nrerror('expint: series failed')} end if \text{END FUNCTION expint}
```

expint does not readily parallelize, and we thus don't provide a vector version. For syntactic convenience you could make a vector version with a do-loop over calls to this scalar version; or, in Fortran 95, you can of course make the function ELEMENTAL.

* * *

```
FUNCTION ei(x)
USE nrtype; USE nrutil, ONLY : assert,nrerror
IMPLICIT NONE
REAL(SP), INTENT(IN) :: x
REAL(SP) :: ei
INTEGER(I4B), PARAMETER :: MAXIT=100
REAL(SP), PARAMETER :: EPS=epsilon(x),FPMIN=tiny(x)/EPS
   Computes the exponential integral Ei(x) for x > 0.
   Parameters: MAXIT is the maximum number of iterations allowed; EPS is the relative error,
   or absolute error near the zero of \rm Ei at x=0.3725; FPMIN is a number near the smallest
   representable floating-point number; EULER (in nrtype) is Euler's constant \gamma.
INTEGER(I4B) :: k
REAL(SP) :: fact,prev,sm,term
call assert(x > 0.0, 'ei arg')
                                         Special case: avoid failure of convergence test
if (x < FPMIN) then
                                             because of underflow.
    ei=log(x)+EULER
else if (x \le -\log(EPS)) then
                                         Use power series.
    sm=0.0
   fact=1.0
    do k=1,MAXIT
        fact=fact*x/k
        term=fact/k
        sm=sm+term
        if (term < EPS*sm) exit
    if (k > MAXIT) call nrerror('series failed in ei')
    ei=sm+log(x)+EULER
else
                                         Use asymptotic series.
    sm=0.0
                                         Start with second term.
    term=1.0
    do k=1,MAXIT
        prev=term
        term=term*k/x
                                         Since final sum is greater than one, term itself
        if (term < EPS) exit
        if (term < prev) then
                                             approximates the relative error.
                                         Still converging: add new term.
            sm=sm+term
        else
                                         Diverging: subtract previous term and exit.
            sm=sm-prev
            exit
        end if
    if (k > MAXIT) call nrerror('asymptotic failed in ei')
    ei=exp(x)*(1.0_sp+sm)/x
end if
```

END FUNCTION ei

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ei does not readily parallelize, and we thus don't provide a vector version. For syntactic convenience you could make a vector version with a do-loop over calls to this scalar version; or, in Fortran 95, you can of course make the function ELEMENTAL.

* * *

```
FUNCTION betai_s(a,b,x)
USE nrtype; USE nrutil, ONLY : assert
USE nr, ONLY : betacf, gammln
IMPLICIT NONE
REAL(SP), INTENT(IN) :: a,b,x
REAL(SP) :: betai s
   Returns the incomplete beta function I_X(a,b).
REAL(SP) :: bt
call assert(x >= 0.0, x <= 1.0, 'betai_s arg')</pre>
if (x == 0.0 .or. x == 1.0) then
    bt=0.0
                                               Factors in front of the continued frac-
else
    bt=exp(gammln(a+b)-gammln(a)-gammln(b)&
                                                  tion.
        +a*log(x)+b*log(1.0_sp-x))
if (x < (a+1.0_sp)/(a+b+2.0_sp)) then
                                               Use continued fraction directly.
    betai_s=bt*betacf(a,b,x)/a
                                               Use continued fraction after making the
   betai_s=1.0_sp-bt*betacf(b,a,1.0_sp-x)/b
                                                  symmetry transformation.
END FUNCTION betai_s
FUNCTION betai_v(a,b,x)
USE nrtype; USE nrutil, ONLY : assert,assert_eq
USE nr, ONLY : betacf, gammln
IMPLICIT NONE
REAL(SP), DIMENSION(:), INTENT(IN) :: a,b,x
REAL(SP), DIMENSION(size(a)) :: betai_v
REAL(SP), DIMENSION(size(a)) :: bt
LOGICAL(LGT), DIMENSION(size(a)) :: mask
INTEGER(I4B) :: ndum
ndum=assert_eq(size(a),size(b),size(x),'betai_v')
call assert(all(x >= 0.0), all(x <= 1.0), 'betai_v arg')</pre>
where (x == 0.0 .or. x == 1.0)
   bt=0.0
elsewhere
   bt=exp(gammln(a+b)-gammln(a)-gammln(b)&
        +a*log(x)+b*log(1.0_sp-x))
end where
mask=(x < (a+1.0_sp)/(a+b+2.0_sp))
betai_v=bt*betacf(merge(a,b,mask),merge(b,a,mask),&
   merge(x,1.0_sp-x,mask))/merge(a,b,mask)
where (.not. mask) betai_v=1.0_sp-betai_v
END FUNCTION betai_v
```

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END FUNCTION betacf s

```
Compare the scalar
```

```
if (x < (a+1.0_sp)/(a+b+2.0_sp)) then
                    betai_s=bt*betacf(a,b,x)/a
                   betai_s=1.0_sp-bt*betacf(b,a,1.0_sp-x)/b
                 end if
with the vector
                mask=(x < (a+1.0_sp)/(a+b+2.0_sp))
                betai_v=bt*betacf(merge(a,b,mask),merge(b,a,mask),&
                   merge(x,1.0_sp-x,mask))/merge(a,b,mask)
                 where (.not. mask) betai_v=1.0_sp-betai_v
```

Here merge is used (several times) to evaluate all the required components in a single call to the vectorized betacf, notwithstanding that some components require one pattern of arguments, some a different pattern.

```
FUNCTION betacf_s(a,b,x)
USE nrtype; USE nrutil, ONLY : nrerror
IMPLICIT NONE
REAL(SP), INTENT(IN) :: a,b,x
REAL(SP) :: betacf_s
INTEGER(I4B), PARAMETER :: MAXIT=100
REAL(SP), PARAMETER :: EPS=epsilon(x), FPMIN=tiny(x)/EPS
   Used by betai: Evaluates continued fraction for incomplete beta function by modified
   Lentz's method (§5.2).
REAL(SP) :: aa,c,d,del,h,qab,qam,qap
INTEGER(I4B) :: m,m2
                                            These q's will be used in factors that occur
gab=a+b
qap=a+1.0_sp
                                               in the coefficients (6.4.6).
qam=a-1.0_sp
c=1.0
                                            First step of Lentz's method.
d=1.0_sp-qab*x/qap
if (abs(d) < FPMIN) d=FPMIN
d=1.0_{sp}/d
h=d
do m=1,MAXIT
   m2=2*m
   aa=m*(b-m)*x/((qam+m2)*(a+m2))
    d=1.0_sp+aa*d
                                            One step (the even one) of the recurrence.
    if (abs(d) < FPMIN) d=FPMIN
    c=1.0_sp+aa/c
    if (abs(c) < FPMIN) c=FPMIN
    d=1.0_{sp}/d
   h=h*d*c
   aa=-(a+m)*(qab+m)*x/((a+m2)*(qap+m2))
                                            Next step of the recurrence (the odd one).
    d=1.0_sp+aa*d
    if (abs(d) < FPMIN) d=FPMIN
    c=1.0_sp+aa/c
    if (abs(c) < FPMIN) c=FPMIN
    d=1.0_{sp/d}
   del=d*c
   h=h*del
    if (abs(del-1.0_sp) <= EPS) exit
                                            Are we done?
end do
if (m > MAXIT)&
    call nrerror('a or b too big, or MAXIT too small in betacf_s')
betacf_s=h
```

```
FUNCTION betacf_v(a,b,x)
USE nrtype; USE nrutil, ONLY : assert_eq,nrerror
IMPLICIT NONE
REAL(SP), DIMENSION(:), INTENT(IN) :: a,b,x
REAL(SP), DIMENSION(size(x)) :: betacf_v
INTEGER(I4B), PARAMETER :: MAXIT=100
REAL(SP), PARAMETER :: EPS=epsilon(x), FPMIN=tiny(x)/EPS
REAL(SP), DIMENSION(size(x)):: aa,c,d,del,h,qab,qam,qap
LOGICAL(LGT), DIMENSION(size(x)) :: converged
INTEGER(I4B) :: m
INTEGER(I4B), DIMENSION(size(x)) :: m2
m=assert_eq(size(a),size(b),size(x),'betacf_v')
qap=a+1.0_sp
qam=a-1.0_sp
c=1.0
d=1.0_sp-qab*x/qap
where (abs(d) < FPMIN) d=FPMIN
d=1.0_{sp/d}
h=d
converged=.false.
do m=1,MAXIT
    where (.not. converged)
        m2=2*m
        aa=m*(b-m)*x/((qam+m2)*(a+m2))
        d=1.0_sp+aa*d
        d=merge(FPMIN,d, abs(d)<FPMIN )</pre>
        c=1.0_sp+aa/c
        c=merge(FPMIN,c, abs(c)<FPMIN )</pre>
        d=1.0 \text{ sp/d}
        h=h*d*c
        aa=-(a+m)*(qab+m)*x/((a+m2)*(qap+m2))
        d=1.0_sp+aa*d
        d=merge(FPMIN,d, abs(d)<FPMIN )</pre>
        c=1.0_sp+aa/c
        c=merge(FPMIN,c, abs(c)<FPMIN )</pre>
        d=1.0_sp/d
        del=d*c
        h=h*del
        converged = (abs(del-1.0_sp) <= EPS)</pre>
    end where
    if (all(converged)) exit
end do
if (m > MAXIT)&
    call nrerror('a or b too big, or MAXIT too small in betacf_v')
betacf v=h
END FUNCTION betacf_v
```

d=merge(FPMIN,d, abs(d)<FPMIN) The scalar version does this with an if. Why does it become a merge here in the vector version, rather than a where? Because we are already inside a "where (.not.converged)" block, and Fortran 90 doesn't allow nested where's! (Fortran 95 will allow nested where's.)

```
FUNCTION bessj0_s(x)
USE nrtype; USE nrutil, ONLY : poly
IMPLICIT NONE
REAL(SP), INTENT(IN) :: x
REAL(SP) :: bessj0_s
   Returns the Bessel function J_0(x) for any real x.
REAL(SP) :: ax,xx,z
                                We'll accumulate polynomials in double precision.
REAL(DP) :: y
REAL(DP), DIMENSION(5) :: p = (/1.0_dp, -0.1098628627e - 2_dp, \&
   0.2734510407e-4_dp,-0.2073370639e-5_dp,0.2093887211e-6_dp/)
REAL(DP), DIMENSION(\overline{5}) :: q = (/-0.1562499995e-1_dp,&
   0.1430488765e-3_dp,-0.6911147651e-5_dp,0.7621095161e-6_dp,&
    -0.934945152e-7_dp/)
REAL(DP), DIMENSION(6) :: r = (/57568490574.0_dp, -13362590354.0_dp, \&
   651619640.7_dp,-11214424.18_dp,77392.33017_dp,&
    -184.9052456_dp/)
REAL(DP), DIMENSION(6) :: s = (/57568490411.0_dp, 1029532985.0_dp, &
   9494680.718_dp,59272.64853_dp,267.8532712_dp,1.0_dp/)
if (abs(x) < 8.0) then
                                Direct rational function fit.
   v=x**2
   bessj0_s=poly(y,r)/poly(y,s)
else
                                Fitting function (6.5.9).
   ax=abs(x)
   z=8.0_sp/ax
   y=z**2
   xx=ax-0.785398164_sp
   bessj0_s=sqrt(0.636619772_sp/ax)*(cos(xx)*&
       poly(y,p)-z*sin(xx)*poly(y,q))
end if
END FUNCTION bessj0_s
FUNCTION bessj0_v(x)
USE nrtype; USE nrutil, ONLY : poly
IMPLICIT NONE
REAL(SP), DIMENSION(:), INTENT(IN) :: x
REAL(SP), DIMENSION(size(x)) :: bessj0_v
REAL(SP), DIMENSION(size(x)) :: ax,xx,z
REAL(DP), DIMENSION(size(x)) :: y
LOGICAL(LGT), DIMENSION(size(x)) :: mask
REAL(DP), DIMENSION(5) :: p = (/1.0_dp,-0.1098628627e-2_dp,&
   0.2734510407e-4_dp,-0.2073370639e-5_dp,0.2093887211e-6_dp/)
REAL(DP), DIMENSION(5) :: q = (/-0.1562499995e-1_dp, \&
   0.1430488765e-3_dp,-0.6911147651e-5_dp,0.7621095161e-6_dp,&
    -0.934945152e-7_dp/)
REAL(DP), DIMENSION(6) :: r = (/57568490574.0_dp, -13362590354.0_dp, \&
    651619640.7_dp,-11214424.18_dp,77392.33017_dp,&
    -184.9052456_dp/)
REAL(DP), DIMENSION(6) :: s = (/57568490411.0_dp,1029532985.0_dp,&
   9494680.718_dp,59272.64853_dp,267.8532712_dp,1.0_dp/)
mask = (abs(x) < 8.0)
where (mask)
   y=x**2
   bessj0_v=poly(y,r,mask)/poly(y,s,mask)
elsewhere
   ax=abs(x)
   z=8.0_sp/ax
   y = z * * 2
   xx=ax-0.785398164_sp
    bessj0_v=sqrt(0.636619772_sp/ax)*(cos(xx)*&
       poly(y,p,.not. mask)-z*sin(xx)*poly(y,q,.not. mask))
end where
END FUNCTION bessj0_v
```

where (mask)...bessj0_v=poly(y,r,mask)/poly(y,s,mask) Here we meet the *third* solution to the problem of getting masked values from an external vector function. (For the other two solutions, see notes to factrl, p. 1087, and gammp, p. 1090.) Here we simply evade all responsibility and pass the mask into every routine that is supposed to be masked. Let it be somebody else's problem! That works here because your hardworking authors have overloaded the nrutil routine poly with a masked vector version. More typically, of course, it becomes *your* problem, and you have to remember to write masked versions of all the vector routines that you call in this way. (We'll meet examples of this later.)

* * *

```
FUNCTION bessy0_s(x)
USE nrtype; USE nrutil, ONLY : assert, poly
USE nr, ONLY : bessj0
IMPLICIT NONE
REAL(SP), INTENT(IN) :: x
REAL(SP) :: bessy0_s
   Returns the Bessel function Y_0(\mathbf{x}) for positive \mathbf{x}.
REAL(SP) :: xx,z
REAL(DP) :: y
                             We'll accumulate polynomials in double precision.
0.2734510407e-4_dp,-0.2073370639e-5_dp,0.2093887211e-6_dp/)
REAL(DP), DIMENSION(5) :: q = (/-0.1562499995e-1_dp, \&
   0.1430488765e-3_dp,-0.6911147651e-5_dp,0.7621095161e-6_dp,&
   -0.934945152e-7_dp/)
-512359803.6_dp,10879881.29_dp,-86327.92757_dp,&
   228.4622733_dp/)
REAL(DP), DIMENSION(6) :: s = (/40076544269.0_dp,745249964.8_dp,&
   7189466.438_dp,47447.26470_dp,226.1030244_dp,1.0_dp/)
call assert(x > 0.0, 'bessy0_s arg')
                             Rational function approximation of (6.5.8).
if (abs(x) < 8.0) then
   y=x**2
   bessy0_s=(poly(y,r)/poly(y,s))+&
       0.636619772_{p*bessj0(x)*log(x)}
                             Fitting function (6.5.10).
   z=8.0_sp/x
   y=z**2
   xx=x-0.785398164_sp
   bessy0\_s = sqrt(0.63\overline{6}619772\_sp/x)*(sin(xx)*\&
      poly(y,p)+z*cos(xx)*poly(y,q))
END FUNCTION bessy0_s
FUNCTION bessy0_v(x)
USE nrtype; USE nrutil, ONLY : assert, poly
USE nr, ONLY : bessj0
IMPLICIT NONE
REAL(SP), DIMENSION(:), INTENT(IN) :: x
REAL(SP), DIMENSION(size(x)) :: bessy0_v
REAL(SP), DIMENSION(size(x)) :: xx,z
REAL(DP), DIMENSION(size(x)) :: y
LOGICAL(LGT), DIMENSION(size(x)) :: mask
0.2734510407e-4_dp,-0.2073370639e-5_dp,0.2093887211e-6_dp/)
REAL(DP), DIMENSION(5) :: q = (/-0.1562499995e-1_dp, \&
   0.1430488765e-3_dp,-0.6911147651e-5_dp,0.7621095161e-6_dp,&
```

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```
-0.934945152e-7_dp/)
REAL(DP), DIMENSION(6) :: r = (/-2957821389.0_dp, 7062834065.0_dp, & \\
   -512359803.6_dp,10879881.29_dp,-86327.92757_dp,&
   228.4622733_dp/)
7189466.438_dp,47447.26470_dp,226.1030244_dp,1.0_dp/)
call assert(all(x > 0.0), 'bessy0_v arg')
mask = (abs(x) < 8.0)
where (mask)
   y=x**2
   bessy0_v=(poly(y,r,mask)/poly(y,s,mask))+&
       0.636619772_{p*bessj0(x)*log(x)}
elsewhere
   z=8.0_sp/x
   y=z**2
   xx=x-0.785398164_sp
   bessy0_v=sqrt(0.636619772_sp/x)*(sin(xx)*&
       poly(y,p,.not. mask)+z*cos(xx)*poly(y,q,.not. mask))
end where
END FUNCTION bessv0 v
FUNCTION bessj1_s(x)
USE nrtype; USE nrutil, ONLY : poly
IMPLICIT NONE
REAL(SP), INTENT(IN) :: x
REAL(SP) :: bessj1_s
   Returns the Bessel function J_1(x) for any real x.
REAL(SP) :: ax,xx,z
REAL(DP) :: y
                               We'll accumulate polynomials in double precision.
REAL(DP), DIMENSION(6) :: r = (/72362614232.0_dp, \&
   -7895059235.0_dp,242396853.1_dp,-2972611.439_dp,&
   15704.48260_dp,-30.16036606_dp/)
REAL(DP), DIMENSION(6) :: s = (/144725228442.0_dp,2300535178.0_dp,&
   18583304.74_dp,99447.43394_dp,376.9991397_dp,1.0_dp/)
REAL(DP), DIMENSION(5) :: p = (/1.0_dp, 0.183105e-2_dp, \&
   -0.3516396496e-4_dp,0.2457520174e-5_dp,-0.240337019e-6_dp/)
REAL(DP), DIMENSION(5) :: q = (/0.04687499995_dp, \&
   -0.2002690873e-3_dp,0.8449199096e-5_dp,-0.88228987e-6_dp,&
   0.105787412e-6_dp/)
if (abs(x) < 8.0) then
                               Direct rational approximation.
   y=x**2
   bessj1\_s=x*(poly(y,r)/poly(y,s))
                               Fitting function (6.5.9).
else
   ax=abs(x)
   z=8.0_sp/ax
   y=z**2
   xx=ax-2.356194491_sp
   bessj1_s=sqrt(0.636619772_sp/ax)*(cos(xx)*&
       poly(y,p)-z*sin(xx)*poly(y,q))*sign(1.0_sp,x)
END FUNCTION bessj1_s
```

```
FUNCTION bessj1_v(x)
USE nrtype; USE nrutil, ONLY : poly
TMPLTCTT NONE
REAL(SP), DIMENSION(:), INTENT(IN) :: x
REAL(SP), DIMENSION(size(x)) :: bessj1_v
REAL(SP), DIMENSION(size(x)) :: ax,xx,z
REAL(DP), DIMENSION(size(x)) :: y
LOGICAL(LGT), DIMENSION(size(x)):: mask
REAL(DP), DIMENSION(6) :: r = (/72362614232.0_dp, \&
   -7895059235.0_dp,242396853.1_dp,-2972611.439_dp,&
   15704.48260_dp,-30.16036606_dp/)
REAL(DP), DIMENSION(6) :: s = (/144725228442.0_dp, 2300535178.0_dp, \&
   18583304.74_dp,99447.43394_dp,376.9991397_dp,1.0_dp/)
REAL(DP), DIMENSION(5) :: p = (/1.0_dp, 0.183105e-2_dp, \&
   -0.3516396496e-4_dp,0.2457520174e-5_dp,-0.240337019e-6_dp/)
REAL(DP), DIMENSION(5) :: q = (/0.04687499995_dp, & 
   -0.2002690873e-3_dp,0.8449199096e-5_dp,-0.88228987e-6_dp,&
   0.105787412e-6_dp/)
mask = (abs(x) < 8.0)
where (mask)
   y=x**2
   bessj1_v=x*(poly(y,r,mask)/poly(y,s,mask))
elsewhere
   ax=abs(x)
   z=8.0_sp/ax
   y=z**2
   xx=ax-2.356194491_sp
   bessj1_v=sqrt(0.636619772_sp/ax)*(cos(xx)*&
       poly(y,p,.not. mask)-z*sin(xx)*poly(y,q,.not. mask))*&
       sign(1.0_sp,x)
end where
END FUNCTION bessj1_v
FUNCTION bessy1_s(x)
USE nrtype; USE nrutil, ONLY : assert, poly
USE nr, ONLY : bessj1
IMPLICIT NONE
REAL(SP), INTENT(IN) :: x
REAL(SP) :: bessy1_s
   Returns the Bessel function Y_1(x) for positive x.
REAL(SP) :: xx,z
REAL(DP) :: y
                               We'll accumulate polynomials in double precision.
REAL(DP), DIMENSION(5) :: p = (/1.0_dp, 0.183105e-2_dp, \&
   -0.3516396496e-4_dp,0.2457520174e-5_dp,-0.240337019e-6_dp/)
REAL(DP), DIMENSION(5) :: q = (/0.04687499995_dp, \& 0.04687499995_dp)
   -0.2002690873e-3_dp,0.8449199096e-5_dp,-0.88228987e-6_dp,&
   0.105787412e-6_dp/)
0.1275274390e13_dp,-0.5153438139e11_dp,0.7349264551e9_dp,&
   -0.4237922726e7_dp,0.8511937935e4_dp/)
REAL(DP), DIMENSION(7) :: s = (/0.2499580570e14_dp,&
   0.4244419664e12_dp,0.3733650367e10_dp,0.2245904002e8_dp,&
   0.1020426050e6_dp,0.3549632885e3_dp,1.0_dp/)
call assert(x > 0.0, 'bessy1_s arg')
if (abs(x) < 8.0) then
                               Rational function approximation of (6.5.8).
   bessy1_s=x*(poly(y,r)/poly(y,s))+&
       0.636619772_{sp*(bessj1(x)*log(x)-1.0_{sp/x})}
else
                               Fitting function (6.5.10).
```

```
z=8.0_sp/x
   y=z**2
   xx=x-2.356194491_sp
   bessy1_s=sqrt(0.636619772_sp/x)*(sin(xx)*&
       poly(y,p)+z*cos(xx)*poly(y,q))
end if
END FUNCTION bessy1_s
FUNCTION bessy1_v(x)
USE nrtype; USE nrutil, ONLY : assert, poly
USE nr, ONLY : bessj1
IMPLICIT NONE
REAL(SP), DIMENSION(:), INTENT(IN) :: x
REAL(SP), DIMENSION(size(x)) :: bessy1_v
REAL(SP), DIMENSION(size(x)) :: xx,z
REAL(DP), DIMENSION(size(x)) :: y
LOGICAL(LGT), DIMENSION(size(x)) :: mask
REAL(DP), DIMENSION(5) :: p = (/1.0_dp, 0.183105e-2_dp, \&
    -0.3516396496e-4_dp,0.2457520174e-5_dp,-0.240337019e-6_dp/)
REAL(DP), DIMENSION(5) :: q = (/0.04687499995_dp, \& 
    -0.2002690873e-3_dp,0.8449199096e-5_dp,-0.88228987e-6_dp,&
   0.105787412e-6_dp/)
REAL(DP), DIMENSION(6) :: r = (/-0.4900604943e13_dp, \&
   0.1275274390e13_dp,-0.5153438139e11_dp,0.7349264551e9_dp,&
    -0.4237922726e7_dp,0.8511937935e4_dp/)
REAL(DP), DIMENSION(7) :: s = (/0.2499580570e14_dp, &
   0.4244419664e12_dp,0.3733650367e10_dp,0.2245904002e8_dp,&
    0.1020426050e6_dp,0.3549632885e3_dp,1.0_dp/)
call assert(all(x > 0.0), 'bessy1_v arg')
mask = (abs(x) < 8.0)
where (mask)
   v = x * * 2
    bessy1_v=x*(poly(y,r,mask)/poly(y,s,mask))+&
       0.636619772_{sp*(bessj1(x)*log(x)-1.0_{sp/x})}
elsewhere
   z=8.0_{sp/x}
   y=z**2
   xx=x-2.356194491_sp
    bessy1_v=sqrt(0.636619772_sp/x)*(sin(xx)*&
       poly(y,p,.not. mask)+z*cos(xx)*poly(y,q,.not. mask))
end where
END FUNCTION bessy1_v
FUNCTION bessy_s(n,x)
USE nrtype; USE nrutil, ONLY: assert
USE nr, ONLY : bessy0,bessy1
IMPLICIT NONE
INTEGER(I4B), INTENT(IN) :: n
REAL(SP), INTENT(IN) :: x
REAL(SP) :: bessy_s
   Returns the Bessel function Y_n(x) for positive x and n \geq 2.
INTEGER(I4B) :: j
REAL(SP) :: by,bym,byp,tox
call assert(n >= 2, x > 0.0, 'bessy_s args')
tox=2.0_sp/x
                            Starting values for the recurrence.
bv=bessv1(x)
bym=bessy0(x)
do j=1,n-1
                            Recurrence (6.5.7).
```

do j=1,n-1

```
byp=j*tox*by-bym
    bvm=bv
   by=byp
end do
bessy_s=by
END FUNCTION bessy_s
FUNCTION bessy_v(n,x)
USE nrtype; USE nrutil, ONLY : assert
USE nr, ONLY : bessy0, bessy1
IMPLICIT NONE
INTEGER(I4B), INTENT(IN) :: n
REAL(SP), DIMENSION(:), INTENT(IN) :: x
REAL(SP), DIMENSION(size(x)) :: bessy_v
INTEGER(I4B) :: i
REAL(SP), DIMENSION(size(x)) :: by,bym,byp,tox
call assert(n >= 2, all(x > 0.0), 'bessy_v args')
tox=2.0_sp/x
by=bessy1(x)
bym=bessy0(x)
do j=1, n-1
   byp=j*tox*by-bym
   bym=by
   by=byp
end do
bessy_v=by
END FUNCTION bessy_v
```

Notice that the vector routine is *exactly* the same as the scalar routine, but operates only on vectors, and that nothing in the routine is specific to any level of precision or kind type of real variable. Cases like this make us wish that Fortran 90 provided for "template" types that could automatically take the type and shape of the actual arguments. (Such facilities are available in other, more object-oriented languages such as C++.)

* * *

```
FUNCTION bessj_s(n,x)
USE nrtype; USE nrutil, ONLY : assert
USE nr, ONLY: bessj0,bessj1
IMPLICIT NONE
INTEGER(I4B), INTENT(IN) :: n
REAL(SP), INTENT(IN) :: x
REAL(SP) :: bessj_s
INTEGER(I4B), PARAMETER :: IACC=40, IEXP=maxexponent(x)/2
   Returns the Bessel function J_{\mathbf{n}}(\mathbf{x}) for any real \mathbf{x} and \mathbf{n} \geq 2. Make the parameter IACC
   larger to increase accuracy.
INTEGER(I4B) :: j,jsum,m
REAL(SP) :: ax,bj,bjm,bjp,summ,tox
call assert(n >= 2, 'bessj_s args')
if (ax*ax \le 8.0_sp*tiny(x)) then
                                                  Underflow limit.
    bessj_s=0.0
else if (ax > real(n,sp)) then
                                                  Upwards recurrence from J_0 and J_1.
    tox=2.0_sp/ax
   bim=bessi0(ax)
    bj=bessj1(ax)
```

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```
bjp=j*tox*bj-bjm
        bim=bi
        bj=bjp
    end do
    bessj_s=bj
else
                                                 Downwards recurrence from an even m
    tox=2.0_sp/ax
                                                     here computed.
    m=2*((n+int(sqrt(real(IACC*n,sp))))/2)
    bessj_s=0.0
                                                 jsum will alternate between 0 and 1; when
    jsum=0
    summ=0.0
                                                     it is 1, we accumulate in sum the
    bjp=0.0
                                                     even terms in (5.5.16).
    bj=1.0
                                                 The downward recurrence.
    do j=m,1,-1
        ,
bjm=j*tox*bj-bjp
        bjp=bj
        bj=bjm
        if (exponent(bj) > IEXP) then
                                                 Renormalize to prevent overflows.
            bj=scale(bj,-IEXP)
            bjp=scale(bjp,-IEXP)
            bessj_s=scale(bessj_s,-IEXP)
            summ=scale(summ,-IEXP)
        end if
        if (jsum /= 0) summ=summ+bj
                                                 Accumulate the sum.
        jsum=1-jsum
                                                 Change 0 to 1 or vice versa
        if (j == n) bessj_s=bjp
                                                 Save the unnormalized answer.
    end do
    summ=2.0_sp*summ-bj
                                                 Compute (5.5.16)
                                                 and use it to normalize the answer.
    bessj_s=bessj_s/summ
end if
if (x < 0.0 \text{ .and. } mod(n,2) == 1) bessj_s=-bessj_s
```

The bessj routine does not conveniently parallelize with Fortran 90's language constructions, but Bessel functions are of sufficient importance that we feel the need for a parallel version nevertheless. The basic method adopted below is to encapsulate as contained vector functions two separate algorithms, one for the case $x \leq n$, the other for x > n. Both of these have masks as input arguments; within each routine, however, they immediately revert to the pack-unpack method. The choice to pack in the subsidiary routines, rather than in the main routine, is arbitrary; the main routine is supposed to be a little clearer this way.

END FUNCTION bessj_s

if (exponent(bj) > IEXP) then... In the Fortran 77 version of this routine, we scaled the variables by 10^{-10} whenever bj was bigger than 10^{10} . On a machine with a large exponent range, we could improve efficiency by scaling less often. In order to remain portable, however, we used the conservative value of 10^{10} . An elegant way of handling renormalization is provided by the Fortran 90 intrinsic functions that manipulate real numbers. We test with if (exponent(bj) > IEXP) and then if necessary renormalize with bj=scale(bj,-IEXP) and similarly for the other variables. Our conservative choice is to set IEXP=maxexponent(x)/2. Note that an added benefit of scaling this way is that only the exponent of each variable is modified; no roundoff error is introduced as it can be if we do a floating-point division instead.

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```
FUNCTION bessj_v(n,xx)
USE nrtype; USE nrutil, ONLY : assert
USE nr, ONLY : bessj0,bessj1
IMPLICIT NONE
INTEGER(14B), INTENT(IN) :: n
REAL(SP), DIMENSION(:), INTENT(IN) :: xx
REAL(SP), DIMENSION(size(xx)) :: bessj_v
INTEGER(I4B), PARAMETER :: IACC=40,IEXP=maxexponent(xx)/2
REAL(SP), DIMENSION(size(xx)) :: ax
LOGICAL(LGT), DIMENSION(size(xx)) :: mask,mask0
REAL(SP), DIMENSION(:), ALLOCATABLE :: x,bj,bjm,bjp,summ,tox,bessjle
LOGICAL(LGT), DIMENSION(:), ALLOCATABLE :: renorm
INTEGER(I4B) :: j,jsum,m,npak
call assert(n >= 2, 'bessj_v args')
ax=abs(xx)
mask = (ax \le real(n,sp))
mask0 = (ax*ax <= 8.0_sp*tiny(xx))
bessj_v=bessjle_v(n,ax,logical(mask .and. .not.mask0, kind=lgt))
bessj_v=merge(bessjgt_v(n,ax,.not. mask),bessj_v,.not. mask)
where (mask0) bessj_v=0.0
where (xx < 0.0 \text{ and. } mod(n,2) == 1) bessj_v=-bessj_v
CONTAINS
FUNCTION bessjgt_v(n,xx,mask)
IMPLICIT NONE
INTEGER(I4B), INTENT(IN) :: n
REAL(SP), DIMENSION(:), INTENT(IN) :: xx
LOGICAL(LGT), DIMENSION(size(xx)), INTENT(IN) :: mask
REAL(SP), DIMENSION(size(xx)) :: bessjgt_v
npak=count(mask)
if (npak == 0) RETURN
allocate(x(npak),bj(npak),bjm(npak),bjp(npak),tox(npak))
x=pack(xx,mask)
tox=2.0_sp/x
bjm=bessj0(x)
bj=bessj1(x)
do j=1,n-1
   bjp=j*tox*bj-bjm
   bjm=bj
   bj=bjp
end do
bessjgt_v=unpack(bj,mask,0.0_sp)
deallocate(x,bj,bjm,bjp,tox)
END FUNCTION bessjgt_v
FUNCTION bessjle_v(n,xx,mask)
IMPLICIT NONE
INTEGER(I4B), INTENT(IN) :: n
REAL(SP), DIMENSION(:), INTENT(IN) :: xx
LOGICAL(LGT), DIMENSION(size(xx)), INTENT(IN) :: mask
REAL(SP), DIMENSION(size(xx)) :: bessjle_v
npak=count(mask)
if (npak == 0) RETURN
allocate(x(npak),bj(npak),bjm(npak),bjp(npak),summ(npak), &
   bessjle(npak),tox(npak),renorm(npak))
x=pack(xx.mask)
tox=2.0_sp/x
m=2*((n+int(sqrt(real(IACC*n,sp))))/2)
bessile=0.0
jsum=0
summ=0.0
bjp=0.0
bj=1.0
do j=m,1,-1
   bjm=j*tox*bj-bjp
```

```
bjp=bj
   bj=bjm
   renorm = (exponent(bj)>IEXP)
   bj=merge(scale(bj,-IEXP),bj,renorm)
   bjp=merge(scale(bjp,-IEXP),bjp,renorm)
   bessjle=merge(scale(bessjle,-IEXP),bessjle,renorm)
   summ=merge(scale(summ,-IEXP),summ,renorm)
   if (jsum /= 0) summ=summ+bj
   jsum=1-jsum
   if (j == n) bessjle=bjp
end do
summ=2.0_sp*summ-bj
bessjle=bessjle/summ
bessjle_v=unpack(bessjle,mask,0.0_sp)
deallocate(x,bj,bjm,bjp,summ,bessjle,tox,renorm)
END FUNCTION bessjle_v
END FUNCTION bessi_v
```

bessj_v=... bessj_v=merge(bessjgt_v(...),bessj_v,...) The vector bessj_v is set once (with a mask) and then merged with itself, along with the vector result of the bessjgt_v call. Thus are the two evaluation methods combined. (A third case, where an argument is zero, is then handled by an immediately following where.)

```
FUNCTION bessi0_s(x)
USE nrtype; USE nrutil, ONLY : poly
IMPLICIT NONE
REAL(SP), INTENT(IN) :: x
REAL(SP) :: bessi0_s
         Returns the modified Bessel function I_0(x) for any real x.
REAL(DP), DIMENSION(7) :: p = (/1.0_dp,3.5156229_dp,&
          {\tt 3.0899424\_dp,1.2067492\_dp,0.2659732\_dp,0.360768e-1\_dp,\&}\\
                                                                                  Accumulate polynomials in double precision.
           0.45813e-2_dp/)
REAL(DP), DIMENSION(9) :: q = (/0.39894228_dp, 0.1328592e-1_dp, & 0.1328692e-1_dp, & 0.1328692e-1_dp, & 0.1328692e-1_dp, & 0.1328692e-1_dp, & 0.
          {\tt 0.225319e-2\_dp,-0.157565e-2\_dp,0.916281e-2\_dp,\&}
           -0.2057706e-1_dp,0.2635537e-1_dp,-0.1647633e-1_dp,&
          0.392377e-2_dp/)
ax=abs(x)
if (ax < 3.75) then
                                                                                  Polynomial fit.
          bessi0_s=poly(real((x/3.75_sp)**2,dp),p)
           bessi0_s=(exp(ax)/sqrt(ax))*poly(real(3.75_sp/ax,dp),q)
end if
END FUNCTION bessi0_s
FUNCTION bessi0_v(x)
USE nrtype; USE nrutil, ONLY : poly
IMPLICIT NONE
REAL(SP), DIMENSION(:), INTENT(IN) :: x
REAL(SP), DIMENSION(size(x)) :: bessi0_v
REAL(SP), DIMENSION(size(x)) :: ax
REAL(DP), DIMENSION(size(x)) :: y
LOGICAL(LGT), DIMENSION(size(x)) :: mask
REAL(DP), DIMENSION(7) :: p = (/1.0_dp, 3.5156229_dp, \&
           3.0899424_dp,1.2067492_dp,0.2659732_dp,0.360768e-1_dp,&
```

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Scientific Computing (ISBN 0-521-57439-0)

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```

```
0.45813e-2_dp/)
REAL(DP), DIMENSION(9) :: q = (/0.39894228_dp, 0.1328592e-1_dp, & 0.1328692e-1_dp, & 0.1328692e-1_dp, & 0.1328692e-1_dp, & 0.1328692e-1_dp, & 0.
        0.225319e-2_dp,-0.157565e-2_dp,0.916281e-2_dp,&
         -0.2057706e-1_dp,0.2635537e-1_dp,-0.1647633e-1_dp,&
        0.392377e-2_dp/)
ax=abs(x)
mask = (ax < 3.75)
where (mask)
         bessi0_v=poly(real((x/3.75_sp)**2,dp),p,mask)
elsewhere
         bessi0_v=(exp(ax)/sqrt(ax))*poly(real(y,dp),q,.not. mask)
end where
END FUNCTION bessi0_v
FUNCTION bessk0_s(x)
USE nrtype; USE nrutil, ONLY : assert, poly
USE nr, ONLY : bessi0
IMPLICIT NONE
REAL(SP), INTENT(IN) :: x
REAL(SP) :: bessk0_s
        Returns the modified Bessel function K_0(x) for positive real x.
                                                                Accumulate polynomials in double precision.
REAL(DP), DIMENSION(7) :: p = (/-0.57721566_dp, 0.42278420_dp, \&
        0.23069756_dp,0.3488590e-1_dp,0.262698e-2_dp,0.10750e-3_dp,&
REAL(DP), DIMENSION(7) :: q = (/1.25331414_dp, -0.7832358e-1_dp, \&
        0.2189568e-1_dp,-0.1062446e-1_dp,0.587872e-2_dp,&
         -0.251540e-2_dp,0.53208e-3_dp/)
call assert(x > 0.0, 'bessk0_s arg')
if (x \le 2.0) then
                                                                Polynomial fit.
        y=x*x/4.0_sp
         bessk0_s = (-log(x/2.0_sp)*bessi0(x))+poly(y,p)
         y=(2.0_sp/x)
        bessk0_s=(exp(-x)/sqrt(x))*poly(y,q)
end if
END FUNCTION bessk0_s
FUNCTION bessk0_v(x)
USE nrtype; USE nrutil, ONLY : assert, poly
USE nr, ONLY : bessi0
IMPLICIT NONE
REAL(SP), DIMENSION(:), INTENT(IN) :: x
REAL(SP), DIMENSION(size(x)) :: bessk0_v
REAL(DP), DIMENSION(size(x)) :: y
LOGICAL(LGT), DIMENSION(size(x)):: mask
 \begin{array}{lll} \texttt{REAL}(\texttt{DP}), \; \texttt{DIMENSION}(7) \; :: \; p \; = \; (/-0.57721566\_dp, 0.42278420\_dp, \& \\ 0.23069756\_dp, 0.3488590e-1\_dp, 0.262698e-2\_dp, 0.10750e-3\_dp, \& \\ \end{array} 
         0.74e-5_dp/)
REAL(DP), DIMENSION(7) :: q = (/1.25331414_dp, -0.7832358e-1_dp, \& 0.7832358e-1_dp)
        0.2189568e-1_dp,-0.1062446e-1_dp,0.587872e-2_dp,&
         -0.251540e-2_dp,0.53208e-3_dp/)
call assert(all(x > 0.0), 'bessk0_v arg')
mask = (x \le 2.0)
where (mask)
         bessk0_v=(-\log(x/2.0_sp)*bessi0(x))+poly(y,p,mask)
```

```
elsewhere
            y=(2.0_{sp/x})
            bessk0_v=(exp(-x)/sqrt(x))*poly(y,q,.not. mask)
END FUNCTION bessk0 v
FUNCTION bessi1_s(x)
USE nrtype; USE nrutil, ONLY : poly
IMPLICIT NONE
REAL(SP), INTENT(IN) :: x
REAL(SP) :: bessi1_s
            Returns the modified Bessel function I_1(x) for any real x.
REAL(DP), DIMENSION(7) :: p = (/0.5_dp, 0.87890594_dp, \&
            0.51498869_dp,0.15084934_dp,0.2658733e-1_dp,&
            0.301532e-2_dp,0.32411e-3_dp/)
                    Accumulate polynomials in double precision.
REAL(DP), DIMENSION(9) :: q = (/0.39894228_dp, -0.3988024e-1_dp, & 0.39894228_dp, -0.3988024e-1_dp, & 0.3988024e-1_dp, & 0.398802e-1_dp, & 0.398
             -0.362018e-2_dp,0.163801e-2_dp,-0.1031555e-1_dp,&
            0.2282967e-1_dp,-0.2895312e-1_dp,0.1787654e-1_dp,&
             -0.420059e-2_dp/)
ax=abs(x)
if (ax < 3.75) then
                                                                                                 Polynomial fit.
            bessi1_s=ax*poly(real((x/3.75_sp)**2,dp),p)
            bessi1_s=(exp(ax)/sqrt(ax))*poly(real(3.75_sp/ax,dp),q)
end if
if (x < 0.0) bessi1_s=-bessi1_s
END FUNCTION bessi1_s
FUNCTION bessi1_v(x)
USE nrtype; USE nrutil, ONLY : poly
IMPLICIT NONE
REAL(SP), DIMENSION(:), INTENT(IN) :: x
REAL(SP), DIMENSION(size(x)) :: bessi1_v
REAL(SP), DIMENSION(size(x)) :: ax
REAL(DP), DIMENSION(size(x)) :: y
LOGICAL(LGT), DIMENSION(size(x)):: mask
REAL(DP), DIMENSION(7) :: p = (/0.5_dp, 0.87890594_dp, \&
            0.51498869_dp,0.15084934_dp,0.2658733e-1_dp,&
            0.301532e-2_dp,0.32411e-3_dp/)
REAL(DP), DIMENSION(9) :: q = (/0.39894228_dp, -0.3988024e-1_dp, & 0.3988024e-1_dp, & 0.398802e-1_dp, & 0.398802e-1_dp, & 0.398802e-1_dp, & 0.398802e-1_dp, & 0.398802e-1_dp, & 0.398802e-1_dp, & 0.39880
             -0.362018e-2_dp,0.163801e-2_dp,-0.1031555e-1_dp,&
            0.2282967e-1_dp,-0.2895312e-1_dp,0.1787654e-1_dp,&
            -0.420059e-2_dp/)
ax=abs(x)
mask = (ax < 3.75)
where (mask)
            bessi1\_v=ax*poly(real((x/3.75\_sp)**2,dp),p,mask)
elsewhere
            y=3.75_sp/ax
             bessi1_v=(exp(ax)/sqrt(ax))*poly(real(y,dp),q,.not. mask)
where (x < 0.0) bessi1_v=-bessi1_v
END FUNCTION bessi1_v
```

* * *

```
FUNCTION bessk1_s(x)
USE nrtype; USE nrutil, ONLY : assert, poly
USE nr, ONLY : bessil
IMPLICIT NONE
REAL(SP), INTENT(IN) :: x
REAL(SP) :: bessk1_s
        Returns the modified Bessel function K_1(x) for positive real x.
REAL(DP) :: y
                                                                  Accumulate polynomials in double precision.
REAL(DP), DIMENSION(7) :: p = (/1.0_dp, 0.15443144_dp, \&
         -0.67278579_dp,-0.18156897_dp,-0.1919402e-1_dp,&
         -0.110404e-2_dp,-0.4686e-4_dp/)
REAL(DP), DIMENSION(7) :: q = (/1.25331414_dp, 0.23498619_dp, \& 0.2349619_dp, \& 0.2349619_dp, \& 0.2349619_dp, \& 0.2349619_dp, \& 0.2349619_dp, \& 0.2349619_dp,
         -0.3655620e-1_dp,0.1504268e-1_dp,-0.780353e-2_dp,&
         0.325614e-2_dp,-0.68245e-3_dp/)
call assert(x > 0.0, 'bessk1_s arg')
if (x \le 2.0) then
                                                                   Polynomial fit.
         y=x*x/4.0_sp
         bessk1_s = (log(x/2.0_sp)*bessi1(x))+(1.0_sp/x)*poly(y,p)
else
         y=2.0_sp/x
         bessk1_s=(exp(-x)/sqrt(x))*poly(y,q)
END FUNCTION bessk1 s
FUNCTION bessk1 v(x)
USE nrtype; USE nrutil, ONLY : assert, poly
USE nr, ONLY : bessil
IMPLICIT NONE
REAL(SP), DIMENSION(:), INTENT(IN) :: x
REAL(SP), DIMENSION(size(x)) :: bessk1_v
REAL(DP), DIMENSION(size(x)) :: y
LOGICAL(LGT), DIMENSION(size(x)):: mask
REAL(DP), DIMENSION(7) :: p = (/1.0_dp, 0.15443144_dp, \&
         -0.67278579_dp,-0.18156897_dp,-0.1919402e-1_dp,&
         -0.110404e-2_dp,-0.4686e-4_dp/)
REAL(DP), DIMENSION(7) :: q = (/1.25331414_dp, 0.23498619_dp, &
         -0.3655620e-1_dp, 0.1504268e-1_dp, -0.780353e-2_dp, &
         0.325614e-2_dp,-0.68245e-3_dp/)
call assert(all(x > 0.0), 'bessk1_v arg')
mask = (x \le 2.0)
where (mask)
         y=x*x/4.0_sp
         bessk1_v=(\log(x/2.0_sp)*bessi1(x))+(1.0_sp/x)*poly(y,p,mask)
elsewhere
        y=2.0_sp/x
         bessk1_v=(exp(-x)/sqrt(x))*poly(y,q,.not. mask)
END FUNCTION bessk1_v
```

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* * *

```
FUNCTION bessk_s(n,x)
USE nrtype; USE nrutil, ONLY : assert
USE nr, ONLY : bessk0, bessk1
IMPLICIT NONE
INTEGER(14B), INTENT(IN) :: n
REAL(SP), INTENT(IN) :: x
REAL(SP) :: bessk_s
    Returns the modified Bessel function K_n(x) for positive x and n \ge 2.
INTEGER(I4B) :: j
REAL(SP) :: bk,bkm,bkp,tox
call assert(n >= 2, x > 0.0, 'bessk_s args')
tox=2.0_sp/x
                               Upward recurrence for all x...
bkm=bessk0(x)
bk=bessk1(x)
                               ...and here it is.
do j=1, n-1
    bkp=bkm+j*tox*bk
    bkm=bk
    bk=bkp
end do
bessk s=bk
END FUNCTION bessk_s
FUNCTION bessk_v(n,x)
USE nrtype; USE nrutil, ONLY : assert
USE nr, ONLY : bessk0, bessk1
IMPLICIT NONE
INTEGER(I4B), INTENT(IN) :: n
REAL(SP), DIMENSION(:), INTENT(IN) :: x
\label{eq:real} \texttt{REAL}(\texttt{SP})\,,\,\, \texttt{DIMENSION}(\texttt{size}(\texttt{x}))\,\,::\,\, \texttt{bessk\_v}
INTEGER(I4B) :: j
REAL(SP), DIMENSION(size(x)) :: bk,bkm,bkp,tox
call assert(n >= 2, all(x > 0.0), 'bessk_v args')
tox=2.0_sp/x
bkm=bessk0(x)
bk=bessk1(x)
do j=1,n-1
    bkp=bkm+j*tox*bk
    bkm=bk
    bk=bkp
end do
bessk_v=bk
END FUNCTION bessk_v
```



The scalar and vector versions of bessk are identical, and have no precision-specific constants, another example of where we would like to define a generic "template" function if the language had this facility.

```
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```

```
FUNCTION bessi_s(n,x)
USE nrtype; USE nrutil, ONLY : assert
USE nr, ONLY : bessi0
IMPLICIT NONE
INTEGER(14B), INTENT(IN) :: n
REAL(SP), INTENT(IN) :: x
REAL(SP) :: bessi_s
INTEGER(I4B), PARAMETER :: IACC=40,IEXP=maxexponent(x)/2
   Returns the modified Bessel function I_n(x) for any real x and n \geq 2. Make the parameter
   IACC larger to increase accuracy.
INTEGER(I4B) :: j,m
REAL(SP) :: bi,bim,bip,tox
call assert(n >= 2, 'bessi_s args')
bessi_s=0.0
                                            Underflow limit.
if (x*x \le 8.0_sp*tiny(x)) RETURN
tox=2.0_sp/abs(x)
bip=0.0
bi=1.0
m=2*((n+int(sqrt(real(IACC*n,sp)))))
                                            Downward recurrence from even m.
do j=m,1,-1
    bim=bip+j*tox*bi
                                            The downward recurrence.
    bip=bi
   bi=bim
    if (exponent(bi) > IEXP) then
                                            Renormalize to prevent overflows.
        bessi_s=scale(bessi_s,-IEXP)
        bi=scale(bi,-IEXP)
        bip=scale(bip,-IEXP)
    end if
    if (j == n) bessi_s=bip
end do
bessi_s=bessi_s*bessi0(x)/bi
                                            Normalize with bessi0.
if (x < 0.0 \text{ .and. } mod(n,2) == 1) bessi_s=-bessi_s
END FUNCTION bessi_s
           if (exponent(bi) > IEXP) then See discussion of scaling for bessj on
           p. 1107.
```

```
FUNCTION bessi_v(n,x)
USE nrtype; USE nrutil, ONLY : assert
USE nr, ONLY : bessi0
IMPLICIT NONE
INTEGER(I4B), INTENT(IN) :: n
REAL(SP), DIMENSION(:), INTENT(IN) :: x
REAL(SP), DIMENSION(size(x)) :: bessi_v
INTEGER(I4B), PARAMETER :: IACC=40,IEXP=maxexponent(x)/2
INTEGER(I4B) :: j,m
REAL(SP), DIMENSION(size(x)) :: bi,bim,bip,tox
LOGICAL(LGT), DIMENSION(size(x)) :: mask
call assert(n >= 2, 'bessi_v args')
bessi_v=0.0
mask = (x <= 8.0_sp*tiny(x))
tox=2.0_sp/merge(2.0_sp,abs(x),mask)
bip=0.0
bi=1.0_sp
m=2*((n+int(sqrt(real(IACC*n,sp)))))
do j=m,1,-1
   bim=bip+j*tox*bi
   bip=bi
   bi=bim
   where (exponent(bi) > IEXP)
       bessi_v=scale(bessi_v,-IEXP)
```

```
bi=scale(bi,-IEXP)
       bip=scale(bip,-IEXP)
    end where
   if (j == n) bessi_v=bip
end do
bessi_v=bessi_v*bessi0(x)/bi
where (mask) bessi_v=0.0_sp
where (x < 0.0 \text{ .and. } mod(n,2) == 1) bessi_v=-bessi_v
END FUNCTION bessi_v
```

```
mask = (x == 0.0)
tox=2.0_sp/merge(2.0_sp,abs(x),mask)
```

d=b-d

c=b-1.0_dp/c

if (abs(d) < FPMIN) d=FPMIN

For the special case x = 0, the value of the returned function should be zero; however, the evaluation of tox will give a divide check. We substitute an innocuous value for the zero cases, then fix up their answers at the end.

```
SUBROUTINE bessjy_s(x,xnu,rj,ry,rjp,ryp)
USE nrtype; USE nrutil, ONLY : assert, nrerror
USE nr, ONLY : beschb
IMPLICIT NONE
REAL(SP), INTENT(IN) :: x,xnu
REAL(SP), INTENT(OUT) :: rj,ry,rjp,ryp
INTEGER(14B), PARAMETER :: MAXIT=10000
REAL(DP), PARAMETER :: XMIN=2.0_dp,EPS=1.0e-10_dp,FPMIN=1.0e-30_dp
    Returns the Bessel functions rj = J_{\nu}, ry = Y_{\nu} and their derivatives rjp = J'_{\nu}, ryp = Y'_{\nu},
    for positive x and for xnu = \nu \ge 0. The relative accuracy is within one or two significant
    digits of EPS, except near a zero of one of the functions, where EPS controls its absolute
    accuracy. FPMIN is a number close to the machine's smallest floating-point number. All
    internal arithmetic is in double precision. To convert the entire routine to double precision,
    change the SP declaration above and decrease EPS to 10^{-16}. Also convert the subroutine
   beschb.
INTEGER(I4B) :: i,isign,l,nl
REAL(DP) :: a,b,c,d,del,del1,e,f,fact,fact2,fact3,ff,gam,gam1,gam2,&
    gammi,gampl,h,p,pimu,pimu2,q,r,rjl,rjl1,rjmu,rjp1,rjpl,rjtemp,&
    ry1,rymu,rymup,rytemp,sum,sum1,w,x2,xi,xi2,xmu,xmu2
COMPLEX(DPC) :: aa,bb,cc,dd,dl,pq
call assert(x > 0.0, xnu >= 0.0, 'bessjy args')
nl=merge(int(xnu+0.5_dp), max(0,int(xnu-x+1.5_dp)), x < XMIN)
  {\tt nl} is the number of downward recurrences of the J's and upward recurrences of Y's. {\tt xmu}
  lies between -1/2 and 1/2 for x < XMIN, while it is chosen so that x is greater than the
  turning point for x \ge XMIN.
xmu=xnu-nl
xmu2=xmu*xmu
xi=1.0_dp/x
xi2=2.0_dp*xi
                                               The Wronskian.
w=xi2/PI_D
isign=1
                                               Evaluate CF1 by modified Lentz's method
                                                   (§5.2). isign keeps track of sign changes
h=xnu*xi
if (h < FPMIN) h=FPMIN
                                                   in the denominator.
b=xi2*xnu
d=0.0
c=h
do i=1,MAXIT
    b=b+xi2
```

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```
if (abs(c) < FPMIN) c=FPMIN
    d=1.0_dp/d
   del=c*d
   h=del*h
    if (d < 0.0) isign=-isign
    if (abs(del-1.0_dp) < EPS) exit
if (i > MAXIT) call nrerror('x too large in bessjy; try asymptotic expansion')
rjl=isign*FPMIN
                                             Initialize J_{\nu} and J'_{\nu} for downward recurrence.
rjpl=h*rjl
rjl1=rjl
                                            Store values for later rescaling.
rjp1=rjpl
fact=xnu*xi
do l=n1,1,-1
   rjtemp=fact*rjl+rjpl
    fact=fact-xi
   rjpl=fact*rjtemp-rjl
   rjl=rjtemp
end do
if (rjl == 0.0) rjl=EPS
                                             Now have unnormalized J_{\mu} and J'_{\mu}.
f=rjpl/rjl
if (x < XMIN) then
                                             Use series.
   x2=0.5_dp*x
    pimu=PI_D*xmu
    if (abs(pimu) < EPS) then
        fact=1.0
    else
        fact=pimu/sin(pimu)
    end if
   d=-\log(x2)
    e=xmu*d
    if (abs(e) < EPS) then
        fact2=1.0
        fact2=sinh(e)/e
    end if
    call beschb(xmu,gam1,gam2,gamp1,gammi)
                                                    Chebyshev evaluation of \Gamma_1 and \Gamma_2.
    ff=2.0_dp/PI_D*fact*(gam1*cosh(e)+gam2*fact2*d)
                                                           f_0.
    e=exp(e)
   p=e/(gampl*PI_D)
                                                           p_0.
    q=1.0_dp/(e*PI_D*gammi)
                                                           q_0.
    pimu2=0.5_dp*pimu
    if (abs(pimu2) < EPS) then
        fact3=1.0
    else
        fact3=sin(pimu2)/pimu2
    end if
    r=PI_D*pimu2*fact3*fact3
    c=1.0
   d=-x2*x2
    sum=ff+r*q
    sum1=p
    do i=1,MAXIT
        ff=(i*ff+p+q)/(i*i-xmu2)
        c=c*d/i
       p=p/(i-xmu)
        q=q/(i+xmu)
        del=c*(ff+r*q)
        sum=sum+del
        del1=c*p-i*del
        sum1=sum1+del1
        if (abs(del) < (1.0_dp+abs(sum))*EPS) exit
    if (i > MAXIT) call nrerror('bessy series failed to converge')
```

```
rymu=-sum
   ry1=-sum1*xi2
   rymup=xmu*xi*rymu-ry1
                                            Equation (6.7.13).
   rjmu=w/(rymup-f*rymu)
                                            Evaluate CF2 by modified Lentz's method
else
   a=0.25_dp-xmu2
                                                (\S 5.2)
   pq=cmplx(-0.5_dp*xi,1.0_dp,kind=dpc)
    aa=cmplx(0.0_dp,xi*a,kind=dpc)
   bb=cmplx(2.0_dp*x,2.0_dp,kind=dpc)
   cc=bb+aa/pq
   dd=1.0_dp/bb
   pq=cc*dd*pq
    do i=2,MAXIT
       a=a+2*(i-1)
       bb=bb+cmplx(0.0_dp,2.0_dp,kind=dpc)
       dd=a*dd+bb
       if (absc(dd) < FPMIN) dd=FPMIN
        cc=bb+a/cc
        if (absc(cc) < FPMIN) cc=FPMIN
       dd=1.0_dp/dd
        dl=cc*dd
       pq=pq*dl
if (absc(dl-1.0_dp) < EPS) exit
   if (i > MAXIT) call nrerror('cf2 failed in bessjy')
   p=real(pq)
   q=aimag(pq)
                                            Equations (6.7.6) - (6.7.10).
   gam=(p-f)/q
   rjmu=sqrt(w/((p-f)*gam+q))
   rjmu=sign(rjmu,rjl)
   rymu=rjmu*gam
   rymup=rymu*(p+q/gam)
   ry1=xmu*xi*rymu-rymup
fact=rjmu/rjl
rj=rjl1*fact
                                            Scale original J_{\nu} and J'_{\nu}.
rjp=rjp1*fact
do i=1,n1
                                            Upward recurrence of Y_{\nu}.
   rytemp=(xmu+i)*xi2*ry1-rymu
   rymu=ry1
   ry1=rytemp
ry=rymu
ryp=xnu*xi*rymu-ry1
CONTAINS
FUNCTION absc(z)
IMPLICIT NONE
COMPLEX(DPC), INTENT(IN) :: z
REAL(DP) :: absc
absc=abs(real(z))+abs(aimag(z))
END FUNCTION absc
END SUBROUTINE bessiy_s
```

Yes there is a vector version bessjy_v. Its general scheme is to have a bunch of contained functions for various cases, and then combine their outputs (somewhat like bessj_v, above, but much more complicated).

A listing runs to about four printed pages, and we judge it to be of not much interest, so we will not include it here. (It is included on the machine-readable media.)

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Scientific Computing (ISBN 0-521-57439-0)

```
SUBROUTINE beschb_s(x,gam1,gam2,gamp1,gammi)
USE nrtype
USE nr, ONLY : chebev
IMPLICIT NONE
REAL(DP), INTENT(IN) :: x
REAL(DP), INTENT(OUT) :: gam1,gam2,gamp1,gammi
INTEGER(I4B), PARAMETER :: NUSE1=5,NUSE2=5
   Evaluates \Gamma_1 and \Gamma_2 by Chebyshev expansion for |x| \leq 1/2. Also returns 1/\Gamma(1+x) and
   1/\Gamma(1-x). If converting to double precision, set NUSE1 = 7, NUSE2 = 8.
REAL(SP) :: xx
REAL(SP), DIMENSION(7) :: c1=(/-1.142022680371168_sp,&
   6.5165112670737e-3_sp,3.087090173086e-4_sp,-3.4706269649e-6_sp,&
   6.9437664e-9_sp,3.67795e-11_sp,-1.356e-13_sp/)
REAL(SP), DIMENSION(8) :: c2=(/1.843740587300905_sp,&
    -7.68528408447867e-2_sp,1.2719271366546e-3_sp,&
    -4.9717367042e-6_sp, -3.31261198e-8_sp,2.423096e-10_sp,&
    -1.702e-13_{sp}, -1.49e-15_{sp}
xx=8.0_dp*x*x-1.0_dp
                             Multiply {\tt x} by 2 to make range be -1 to 1, and then apply
gam1=chebev(-1.0_sp,1.0_sp,c1(1:NUSE1),xx)
                                                   transformation for evaluating even Cheby-
gam2=chebev(-1.0_sp,1.0_sp,c2(1:NUSE2),xx)
                                                   shev series.
gampl=gam2-x*gam1
gammi=gam2+x*gam1
END SUBROUTINE beschb_s
SUBROUTINE beschb_v(x,gam1,gam2,gamp1,gammi)
USE nrtype
USE nr, ONLY: chebev
IMPLICIT NONE
REAL(DP), DIMENSION(:), INTENT(IN) :: x
REAL(DP), DIMENSION(:), INTENT(OUT) :: gam1,gam2,gamp1,gammi
INTEGER(I4B), PARAMETER :: NUSE1=5,NUSE2=5
REAL(SP), DIMENSION(size(x)) :: xx
REAL(SP), DIMENSION(7) :: c1=(/-1.142022680371168_sp, \&
    6.5165112670737e-3_sp,3.087090173086e-4_sp,-3.4706269649e-6_sp,&
    6.9437664e-9_sp,3.67795e-11_sp,-1.356e-13_sp/)
REAL(SP), DIMENSION(8) :: c2=(/1.843740587300905_sp,&
    -7.68528408447867e-2_sp,1.2719271366546e-3_sp,&
    -4.9717367042e-6_sp, -3.31261198e-8_sp,2.423096e-10_sp,&
    -1.702e-13_sp,-1.49e-15_sp/)
xx=8.0_dp*x*x-1.0_dp
gam1=chebev(-1.0_sp,1.0_sp,c1(1:NUSE1),xx)
gam2=chebev(-1.0_sp,1.0_sp,c2(1:NUSE2),xx)
gampl=gam2-x*gam1
gammi=gam2+x*gam1
END SUBROUTINE beschb_v
SUBROUTINE bessik(x,xnu,ri,rk,rip,rkp)
USE nrtype; USE nrutil, ONLY : assert,nrerror
USE nr, ONLY : beschb
IMPLICIT NONE
REAL(SP), INTENT(IN) :: x,xnu
REAL(SP), INTENT(OUT) :: ri,rk,rip,rkp
INTEGER(I4B), PARAMETER :: MAXIT=10000
REAL(SP), PARAMETER :: XMIN=2.0
REAL(DP), PARAMETER :: EPS=1.0e-10_dp,FPMIN=1.0e-30_dp
   Returns the modified Bessel functions ri = I_{\nu}, rk = K_{\nu} and their derivatives rip = I'_{\nu},
   \mathtt{rkp} = K'_{\nu}, for positive x and for \mathtt{xnu} = \nu \geq 0. The relative accuracy is within one or
```

two significant digits of EPS. FPMIN is a number close to the machine's smallest floating-point number. All internal arithmetic is in double precision. To convert the entire routine to double precision, change the REAL declaration above and decrease EPS to 10^{-16} . Also convert the subroutine beschb. INTEGER(14B) :: i,1,nl

```
REAL(DP) :: a,a1,b,c,d,del,del1,delh,dels,e,f,fact,fact2,ff,&
    \verb|gam1,gam2,gammi,gampl,h,p,pimu,q,q1,q2,qnew,&|
    ril,ril1,rimu,rip1,rip1,ritemp,rk1,rkmu,rkmup,rktemp,&
    s,sum,sum1,x2,xi,xi2,xmu,xmu2
call assert(x > 0.0, xnu >= 0.0, 'bessik args')
nl=int(xnu+0.5_dp)
                                                 nl is the number of downward recurrences
xmu=xnu-nl
                                                     of the I's and upward recurrences
xmu2=xmu*xmu
                                                     of K's. xmu lies between -1/2 and
xi=1.0_dp/x
xi2=2.0_dp*xi
                                                 Evaluate CF1 by modified Lentz's method
h=xnu*xi
if (h < FPMIN) h=FPMIN
                                                     (\S 5.2).
b=xi2*xnu
d=0.0
c=h
do i=1,MAXIT
    b=b+xi2
    d=1.0_dp/(b+d)
                                                 Denominators cannot be zero here, so no
    c=b+1.0_dp/c
                                                     need for special precautions.
    del=c*d
    h=del*h
    if (abs(del-1.0_dp) < EPS) exit
end do
if (i > MAXIT) call nrerror('x too large in bessik; try asymptotic expansion')
                                                 Initialize I_{\nu} and I_{\nu}' for downward recur-
ril=FPMIN
ripl=h*ril
                                                     rence.
                                                 Store values for later rescaling.
ril1=ril
rip1=ripl
fact=xnu*xi
do l=n1,1,-1
    ritemp=fact*ril+ripl
    fact=fact-xi
    ripl=fact*ritemp+ril
    ril=ritemp
end do
f=ripl/ril
                                                 Now have unnormalized I_{\mu} and I'_{\mu}.
if (x < XMIN) then
                                                 Use series.
    x2=0.5_dp*x
    pimu=PI_D*xmu
    if (abs(pimu) < EPS) then
        fact=1.0
    else
        fact=pimu/sin(pimu)
    end if
    d=-\log(x2)
    e=xmu*d
    if (abs(e) < EPS) then
        fact2=1.0
        fact2=sinh(e)/e
    end if
                                                     Chebyshev evaluation of \Gamma_1 and \Gamma_2.
    call beschb(xmu,gam1,gam2,gamp1,gammi)
    ff=fact*(gam1*cosh(e)+gam2*fact2*d)
                                                     f_0.
    sum=ff
    e=exp(e)
    p=0.5_dp*e/gampl
                                                     p_0.
    q=0.5_dp/(e*gammi)
                                                     q_0.
    c=1.0
```

d=x2*x2

END SUBROUTINE bessik

```
sum1=p
    do i=1,MAXIT
        ff=(i*ff+p+q)/(i*i-xmu2)
        c=c*d/i
        p=p/(i-xmu)
        q=q/(i+xmu)
        del=c*ff
        sum=sum+del
        del1=c*(p-i*ff)
        sum1=sum1+del1
        if (abs(del) < abs(sum)*EPS) exit
    end do
    if (i > MAXIT) call nrerror('bessk series failed to converge')
    rkmu=sum
    rk1=sum1*xi2
                                                 Evaluate CF2 by Steed's algorithm (§5.2),
    b=2.0_dp*(1.0_dp+x)
                                                     which is OK because there can be no
                                                     zero denominators.
    d=1.0_dp/b
    delh=d
    h=delh
                                                 Initializations for recurrence (6.7.35).
    q1=0.0
    q2=1.0
    a1=0.25_dp-xmu2
    c=a1
                                                 First term in equation (6.7.34).
    q=c
    a=-a1
    s=1.0_dp+q*delh
    do i=2,MAXIT
        a=a-2*(i-1)
        c=-a*c/i
        qnew=(q1-b*q2)/a
        q1=q2
        q2=qnew
        q=q+c*qnew
        b=b+2.0_dp
        d=1.0_dp/(b+a*d)
        delh=(b*d-1.0_dp)*delh
        h=h+delh
        dels=q*delh
        s=s+dels
        if (abs(dels/s) < EPS) exit
                                                 Need only test convergence of sum, since
                                                     CF2 itself converges more quickly.
    if (i > MAXIT) call nrerror('bessik: failure to converge in cf2')
    h=a1*h
    rkmu=sqrt(PI_D/(2.0_dp*x))*exp(-x)/s
                                                 Omit the factor \exp(-x) to scale all the
    rk1=rkmu*(xmu+x+0.5_dp-h)*xi
                                                     returned functions by \exp(x) for x \ge
rkmup=xmu*xi*rkmu-rk1
rimu=xi/(f*rkmu-rkmup)
                                                 Get I_{\mu} from Wronskian.
ri=(rimu*ril1)/ril
                                                 Scale original I_{\nu} and I'_{\nu}.
rip=(rimu*rip1)/ril
do i=1,n1
                                                 Upward recurrence of K_{\nu}.
    rktemp=(xmu+i)*xi2*rk1+rkmu
    rkmu=rk1
    rk1=rktemp
end do
rkp=xnu*xi*rkmu-rk1
```



bessik does not readily parallelize, and we thus don't provide a vector version. Since airy, immediately following, requires bessik, we don't have a vector version of it, either.

* * *

```
SUBROUTINE airy(x,ai,bi,aip,bip)
USE nrtype
USE nr, ONLY : bessik, bessjy
IMPLICIT NONE
REAL(SP), INTENT(IN) :: x
REAL(SP), INTENT(OUT) :: ai,bi,aip,bip
   Returns Airy functions \mathrm{Ai}(x), \mathrm{Bi}(x), and their derivatives \mathrm{Ai}'(x), \mathrm{Bi}'(x).
REAL(SP) :: absx,ri,rip,rj,rjp,rk,rkp,rootx,ry,ryp,z
REAL(SP), PARAMETER :: THIRD=1.0_sp/3.0_sp,TWOTHR=2.0_sp/3.0_sp, &
   ONOVRT=0.5773502691896258_sp
absx=abs(x)
rootx=sqrt(absx)
z=TWOTHR*absx*rootx
if (x > 0.0) then
    call bessik(z,THIRD,ri,rk,rip,rkp)
    ai=rootx*ONOVRT*rk/PI
   bi=rootx*(rk/PI+2.0_sp*0NOVRT*ri)
   call bessik(z,TWOTHR,ri,rk,rip,rkp)
   aip=-x*ONOVRT*rk/PI
   bip=x*(rk/PI+2.0_sp*0NOVRT*ri)
else if (x < 0.0) then
   call bessjy(z,THIRD,rj,ry,rjp,ryp)
    ai=0.5_sp*rootx*(rj-ONOVRT*ry)
   bi=-0.5_sp*rootx*(ry+ONOVRT*rj)
    call bessjy(z,TWOTHR,rj,ry,rjp,ryp)
   aip=0.5_sp*absx*(ONOVRT*ry+rj)
   bip=0.5_sp*absx*(ONOVRT*rj-ry)
else
                             Case x = 0.
   ai=0.3550280538878172_sp
   bi=ai/ONOVRT
   aip=-0.2588194037928068_sp
   bip=-aip/ONOVRT
end if
END SUBROUTINE airy
SUBROUTINE sphbes_s(n,x,sj,sy,sjp,syp)
USE nrtype; USE nrutil, ONLY: assert
USE nr, ONLY : bessjy
IMPLICIT NONE
INTEGER(I4B), INTENT(IN) :: n
REAL(SP), INTENT(IN) :: x
REAL(SP), INTENT(OUT) :: sj,sy,sjp,syp
   Returns spherical Bessel functions j_n(x), y_n(x), and their derivatives j'_n(x), y'_n(x) for
   integer n \geq 0 and x > 0.
REAL(SP), PARAMETER :: RTPIO2=1.253314137315500_sp
REAL(SP) :: factor,order,rj,rjp,ry,ryp
call assert(n >= 0, x > 0.0, 'sphbes_s args')
order=n+0.5_sp
call bessjy(x,order,rj,ry,rjp,ryp)
factor=RTPIO2/sqrt(x)
sj=factor*rj
sy=factor*ry
```

```
sjp=factor*rjp-sj/(2.0_sp*x)
syp=factor*ryp-sy/(2.0_sp*x)
END SUBROUTINE sphbes_s
SUBROUTINE sphbes_v(n,x,sj,sy,sjp,syp)
USE nrtype; USE nrutil, ONLY : assert
USE nr, ONLY : bessjy
IMPLICIT NONE
INTEGER(I4B), INTENT(IN) :: n
REAL(SP), DIMENSION(:), INTENT(IN) :: x
REAL(SP), DIMENSION(:), INTENT(OUT) :: sj,sy,sjp,syp
REAL(SP), PARAMETER :: RTPIO2=1.253314137315500_sp
REAL(SP) :: order
REAL(SP), DIMENSION(size(x)) :: factor,rj,rjp,ry,ryp
call assert(n >= 0, all(x > 0.0), 'sphbes_v args')
order=n+0.5_sp
call bessjy(x,order,rj,ry,rjp,ryp)
factor=RTPIO2/sqrt(x)
sj=factor*rj
sy=factor*ry
sjp=factor*rjp-sj/(2.0_sp*x)
syp=factor*ryp-sy/(2.0_sp*x)
END SUBROUTINE sphbes_v
```



plgndr_s=pll

Note that sphbes_v uses (through overloading) bessjy_v. The listing of that routine was omitted above, but it is on the machine-readable media.

* * *

```
FUNCTION plgndr_s(1,m,x)
USE nrtype; USE nrutil, ONLY : arth, assert
IMPLICIT NONE
INTEGER(I4B), INTENT(IN) :: 1,m
REAL(SP), INTENT(IN) :: x
REAL(SP) :: plgndr_s
   Computes the associated Legendre polynomial P_l^m(x). Here m and l are integers satisfying 0 \le m \le l, while x lies in the range -1 \le x \le 1.
INTEGER(I4B) :: 11
REAL(SP) :: pll,pmm,pmmp1,somx2
call assert(m >= 0, m <= 1, abs(x) <= 1.0, 'plgndr_s args')
pmm=1.0
                                   Compute P_m^m.
if (m > 0) then
    somx2=sqrt((1.0_sp-x)*(1.0_sp+x))
    pmm=product(arth(1.0_sp,2.0_sp,m))*somx2**m
    if (mod(m,2) == 1) pmm=-pmm
end if
if (1 == m) then
   plgndr_s=pmm
   pmmp1=x*(2*m+1)*pmm
                                   Compute P_{m+1}^m
    if (l == m+1) then
        plgndr_s=pmmp1
                                   Compute P_l^m, l > m+1.
    else
            pll=(x*(2*11-1)*pmmp1-(11+m-1)*pmm)/(11-m)
            pmm=pmmp1
            pmmp1=pl1
        end do
```

```
end if
end if
END FUNCTION plgndr_s
```

END FUNCTION plgndr_v

```
product(arth(1.0_sp,2.0_sp,m))
          That is, (2m-1)!!
FUNCTION plgndr_v(1,m,x)
USE nrtype; USE nrutil, ONLY : arth, assert
IMPLICIT NONE
INTEGER(I4B), INTENT(IN) :: 1,m
REAL(SP), DIMENSION(:), INTENT(IN) :: x
REAL(SP), DIMENSION(size(x)) :: plgndr_v
INTEGER(I4B) :: 11
REAL(SP), DIMENSION(size(x)) :: pll,pmm,pmmp1,somx2
call assert(m >= 0, m <= 1, all(abs(x) <= 1.0), 'plgndr_v args')</pre>
pmm=1.0
if (m > 0) then
    somx2=sqrt((1.0_sp-x)*(1.0_sp+x))
   pmm=product(arth(1.0_sp,2.0_sp,m))*somx2**m
    if (mod(m,2) == 1) pmm = -pmm
end if
if (1 == m) then
   plgndr_v=pmm
else
   pmmp1=x*(2*m+1)*pmm
   if (1 == m+1) then
       plgndr_v=pmmp1
    else
       do 11=m+2.1
           pll=(x*(2*11-1)*pmmp1-(11+m-1)*pmm)/(11-m)
           pmm=pmmp1
           pmmp1=pl1
        end do
       plgndr_v=pll
    end if
end if
```

All those if's (not where's) may strike you as odd in a vector routine, but it is vectorized only on x, the dependent variable, not on the scalar indices l and m. Much harder to write a routine that is parallel for a vector of arbitrary triplets (l, m, x). Try it!

* * *

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near the machine overflow limit; XMIN is the dividing line between using the series and

```
continued fraction.
INTEGER(I4B) :: k,n
REAL(SP) :: a,ax,fact,pix2,sign,sum,sumc,sums,term,test
COMPLEX(SPC) :: b,cc,d,h,del,cs
LOGICAL(LGT) :: odd
ax=abs(x)
if (ax < sqrt(FPMIN)) then</pre>
                                     Special case: avoid failure of convergence test be-
    s=0.0
                                         cause of underflow.
    c=ax
else if (ax <= XMIN) then
                                     Evaluate both series simultaneously.
   sum=0.0
    sums=0.0
    sumc=ax
    sign=1.0
    fact=PIO2*ax*ax
   odd=.true.
    term=ax
    n=3
   do k=1.MAXIT
        term=term*fact/k
        sum=sum+sign*term/n
        test=abs(sum)*EPS
        if (odd) then
            sign=-sign
            sums=sum
            sum=sumc
        else
            sumc=sum
            sum=sums
        end if
        if (term < test) exit
        odd=.not. odd
        n=n+2
    end do
    if (k > MAXIT) call nrerror('frenel: series failed')
    s=sums
    c=sumc
                                     Evaluate continued fraction by modified Lentz's method
else
   pix2=PI*ax*ax
                                         (§5.2).
    b=cmplx(1.0_sp,-pix2,kind=spc)
    cc=BIG
   d=1.0_sp/b
   h=d
   n=-1
    do k=2,MAXIT
       n=n+2
        a=-n*(n+1)
        b=b+4.0_{sp}
        d=1.0_{sp/(a*d+b)}
                                     Denominators cannot be zero.
        cc=b+a/cc
        del=cc*d
        h=h*del
        if (absc(del-1.0_sp) <= EPS) exit
    end do
    if (k > MAXIT) call nrerror('cf failed in frenel')
    h=h*cmplx(ax,-ax,kind=spc)
    cs=cmplx(0.5\_sp,0.5\_sp,kind=spc)*(1.0\_sp-\&
        {\tt cmplx(cos(0.5\_sp*pix2),sin(0.5\_sp*pix2),kind=spc)*h)}
    c=real(cs)
    s=aimag(cs)
end if
if (x < 0.0) then
                                     Use antisymmetry.
    c=-c
```

```
s=-s
end if
CONTAINS
FUNCTION absc(z)
IMPLICIT NONE
COMPLEX(SPC), INTENT(IN) :: z
REAL(SP) :: absc
absc=abs(real(z))+abs(aimag(z))
END FUNCTION absc
END SUBROUTINE frenel
```

b=cmplx(1.0_sp,-pix2,kind=spc) It's a good idea *always* to include the kind= parameter when you use the cmplx intrinsic. The reason is that, perhaps counterintuitively, the result of cmplx is not determined by the kind of its arguments, but is rather the "default complex kind." Since that default may not be what you think it is (or what spc is defined to be), the desired kind should be specified explicitly.

c=real(cs) And why not specify a kind= parameter here, where it is also optionally allowed? Our answer is that the real intrinsic actually merges two different usages. When its argument is complex, it is the counterpart of aimag and returns a value whose kind is determined by the kind of its argument. In fact aimag doesn't even allow an optional kind parameter, so we never put one in the corresponding use of real. The other usage of real is for "casting," that is, converting one real type to another (e.g., double precision to single precision, or vice versa). Here we *always* include a kind parameter, since otherwise the result is the default real kind, with the same dangers mentioned in the previous paragraph.

* * *

```
SUBROUTINE cisi(x,ci,si)
USE nrtype; USE nrutil, ONLY : nrerror
IMPLICIT NONE
REAL(SP), INTENT(IN) :: x
REAL(SP), INTENT(OUT) :: ci,si
INTEGER(I4B), PARAMETER :: MAXIT=100
REAL(SP), PARAMETER :: EPS=epsilon(x),FPMIN=4.0_sp*tiny(x),&
    BIG=huge(x)*EPS.TMIN=2.0
   Computes the cosine and sine integrals Ci(x) and Si(x). Ci(0) is returned as a large negative
   number and no error message is generated. For x < 0 the routine returns Ci(-x) and you
   must supply the -i\pi yourself.
   Parameters: MAXIT is the maximum number of iterations allowed; EPS is the relative error,
   or absolute error near a zero of Ci(x); FPMIN is a number near the smallest representable
   floating-point number; BIG is a number near the machine overflow limit; TMIN is the dividing
   line between using the series and continued fraction; EULER = \gamma (in nrtype).
INTEGER(I4B) :: i,k
REAL(SP) :: a,err,fact,sign,sum,sumc,sums,t,term
COMPLEX(SPC) :: h,b,c,d,del
LOGICAL(LGT) :: odd
t=abs(x)
if (t == 0.0) then
                                          Special case
    si=0.0
    ci=-BIG
    RETURN
                                          Evaluate continued fraction by modified Lentz's
end if
if (t > TMIN) then
                                              method (§5.2).
    b=cmplx(1.0_sp,t,kind=spc)
```

```
c=BIG
   d=1.0_sp/b
   h=d
   do i=2,MAXIT
       a=-(i-1)**2
       b=b+2.0_sp
       d=1.0_{sp}/(a*d+b)
                                       Denominators cannot be zero.
       c=b+a/c
       del=c*d
       h=h*del
       if (absc(del-1.0_sp) <= EPS) exit
    end do
   if (i > MAXIT) call nrerror('continued fraction failed in cisi')
   h=cmplx(cos(t),-sin(t),kind=spc)*h
   ci=-real(h)
   si=PIO2+aimag(h)
else
                                       Evaluate both series simultaneously.
   if (t < sqrt(FPMIN)) then
                                       Special case: avoid failure of convergence test
       sumc=0.0
                                           because of underflow.
       sums=t
   else
       sum=0.0
       sums=0.0
       sumc=0.0
       sign=1.0
       fact=1.0
       odd=.true.
       do k=1,MAXIT
           fact=fact*t/k
           term=fact/k
           sum=sum+sign*term
           err=term/abs(sum)
           if (odd) then
               sign=-sign
               sums=sum
               sum=sumc
           else
               sumc=sum
               sum=sums
           end if
           if (err < EPS) exit
       end do
       if (k > MAXIT) call nrerror('MAXIT exceeded in cisi')
   end if
   si=sums
   ci=sumc+log(t)+EULER
end if
if (x < 0.0) si=-si
CONTAINS
FUNCTION absc(z)
IMPLICIT NONE
COMPLEX(SPC), INTENT(IN) :: z
REAL(SP) :: absc
absc=abs(real(z))+abs(aimag(z))
END FUNCTION absc
END SUBROUTINE cisi
```

* * *

```
FUNCTION dawson_s(x)
USE nrtype; USE nrutil, ONLY : arth, geop
IMPLICIT NONE
REAL(SP), INTENT(IN) :: x
REAL(SP) :: dawson_s
   Returns Dawson's integral F(x) = \exp(-x^2) \int_0^x \exp(t^2) dt for any real x.
INTEGER(I4B), PARAMETER :: NMAX=6
REAL(SP), PARAMETER :: H=0.4_sp,A1=2.0_sp/3.0_sp,A2=0.4_sp,&
   A3=2.0_{sp}/7.0_{sp}
INTEGER(I4B) :: i,n0
REAL(SP) :: ec,x2,xp,xx
REAL(SP), DIMENSION(NMAX) :: d1,d2,e1
REAL(SP), DIMENSION(NMAX), SAVE :: c=(/ (0.0_sp,i=1,NMAX) /)
if (c(1) == 0.0) c(1:NMAX) = exp(-(arth(1,2,NMAX)*H)**2)
 Initialize c on first call.
if (abs(x) < 0.2_sp) then
   x2=x**2
   dawson_s=x*(1.0_sp-A1*x2*(1.0_sp-A2*x2*(1.0_sp-A3*x2)))
else
                                            Use sampling theorem representation.
   n0=2*nint(0.5_sp*xx/H)
   xp=xx-real(n0,sp)*H
   ec=exp(2.0_sp*xp*H)
   d1=arth(n0+1,2,NMAX)
   d2=arth(n0-1,-2,NMAX)
    e1=geop(ec,ec**2,NMAX)
   dawson_s=0.5641895835477563_sp*sign(exp(-xp**2),x)*& Constant is 1/\sqrt{\pi}.
        sum(c*(e1/d1+1.0_sp/(d2*e1)))
end if
END FUNCTION dawson_s
```

REAL(SP), DIMENSION(NMAX), SAVE :: c=(/ (0.0_sp,i=1,NMAX) /) This is one way to give initial values to an array. Actually, we're somewhat nervous about using the "implied do-loop" form of the array constructor, as above, because our parallel compilers might not always be smart enough to execute the constructor in parallel. In this case, with NMAX=6, the damage potential is quite minimal. An alternative way to initialize the array would be with a data statement, "DATA c /NMAX*0.0_sp/"; however, this is not considered good Fortran 90 style, and there is no reason to think that it would be faster.

c(1:NMAX)=exp(-(arth(1,2,NMAX)*H)**2) Another example where the arth function of nrutil comes in handy. Otherwise, this would be

```
do i=1,NMAX
    c(i)=exp(-((2.0_sp*i-1.0_sp)*H)**2)
and do
```

arth(n0+1,2,NMAX)...arth(n0-1,-2,NMAX)...geop(ec,ec**2,NMAX) These are not just notationally convenient for generating the sequences $(n_0+1,n_0+3,n_0+5,\ldots)$, $(n_0-1,n_0-3,n_0-5,\ldots)$, and (ec,ec³,ec⁵,...). They also may allow parallelization with parallel versions of arth and geop, such as those in nrutil.

```
FUNCTION dawson_v(x)
USE nrtype; USE nrutil, ONLY : arth
IMPLICIT NONE
REAL(SP), DIMENSION(:), INTENT(IN) :: x
REAL(SP), DIMENSION(size(x)) :: dawson_v
INTEGER(14B), PARAMETER :: NMAX=6
```

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REAL(SP), DIMENSION(NMAX), SAVE :: c=(/ (0.0_sp,i=1,NMAX) /)

dawson_v=x*(1.0_sp-A1*x2*(1.0_sp-A2*x2*(1.0_sp-A3*x2)))

REAL(SP), DIMENSION(:), ALLOCATABLE :: d1,d2,e1,e2,sm,xp,xx,x

allocate(n0(n),d1(n),d2(n),e1(n),e2(n),sm(n),xp(n),xx(n),x(n))

if (c(1) == 0.0) c(1:NMAX) = exp(-(arth(1,2,NMAX)*H)**2)

LOGICAL(LGT), DIMENSION(size(xin)), INTENT(IN) :: mask
REAL(SP), DIMENSION(size(xin)) :: dawsonseries_v
INTEGER(14B), DIMENSION(:), ALLOCATABLE :: nO

A3=2.0_sp/7.0_sp INTEGER(I4B) :: i,n

 $mask = (abs(x) >= 0.2_sp)$

where (.not. mask) x2=x**2

end where CONTAINS

IMPLICIT NONE

n=count(mask)
if (n == 0) RETURN

e2=e1**2 d1=n0+1.0_sp d2=d1-2.0_sp sm=0.0 do i=1.NMAX

x=pack(xin,mask)
xx=abs(x)

n0=2*nint(0.5_sp*xx/H)
xp=xx-real(n0,sp)*H
e1=exp(2.0_sp*xp*H)

d1=d1+2.0_sp d2=d2-2.0_sp e1=e2*e1

dawson_v=dawsonseries_v(x,mask)

FUNCTION dawsonseries_v(xin,mask)

REAL(SP), DIMENSION(:), INTENT(IN) :: xin

 $sm=sm+c(i)*(e1/d1+1.0_sp/(d2*e1))$

dawsonseries_v=unpack(sm,mask,0.0_sp)
deallocate(n0,d1,d2,e1,e2,sm,xp,xx)
END FUNCTION dawsonseries_v
END FUNCTION dawson_v

 ${\tt sm=0.5641895835477563_sp*sign(exp(-xp**2),x)*sm}$

REAL(SP), DIMENSION(size(x)) :: x2

LOGICAL(LGT), DIMENSION(size(x)) :: mask

```
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```

```
dawson_v=dawsonseries_v(x,mask) Pass-the-buck method for getting masked values, see note to bessj0_v above, p. 1102. Within the contained dawsonseries, we use the pack-unpack method. Note that, unlike in dawson_s, the sums are done by do-loops, because the parallelization is already over the components of the vector argument.
```

* * *

```
FUNCTION rf_s(x,y,z)
USE nrtype; USE nrutil, ONLY : assert
IMPLICIT NONE
REAL(SP), INTENT(IN) :: x,y,z
REAL(SP) :: rf_s
REAL(SP), PARAMETER :: ERRTOL=0.08_sp,TINY=1.5e-38_sp,BIG=3.0e37_sp,&
    THIRD=1.0_sp/3.0_sp,&
```

```
C1=1.0_sp/24.0_sp,C2=0.1_sp,C3=3.0_sp/44.0_sp,C4=1.0_sp/14.0_sp
   Computes Carlson's elliptic integral of the first kind, R_F(x,y,z). x, y, \text{ and } z \text{ must be}
   nonnegative, and at most one can be zero. TINY must be at least 5 times the machine
   underflow limit, BIG at most one-fifth the machine overflow limit.
REAL(SP) :: alamb, ave, delx, dely, delz, e2, e3, sqrtx, sqrty, sqrtz, xt, yt, zt
call assert(min(x,y,z) >= 0.0, min(x+y,x+z,y+z) >= TINY, &
   max(x,y,z) <= BIG, 'rf_s args')</pre>
xt=x
yt=y
zt=z
do
    sqrtx=sqrt(xt)
    sqrty=sqrt(yt)
    sqrtz=sqrt(zt)
    alamb=sqrtx*(sqrty+sqrtz)+sqrty*sqrtz
    xt=0.25_sp*(xt+alamb)
   yt=0.25_{sp}*(yt+alamb)
    zt=0.25_sp*(zt+alamb)
    ave=THIRD*(xt+yt+zt)
   delx=(ave-xt)/ave
    dely=(ave-yt)/ave
    delz=(ave-zt)/ave
    if (max(abs(delx),abs(dely),abs(delz)) <= ERRTOL) exit</pre>
end do
e2=delx*dely-delz**2
e3=delx*dely*delz
rf_s=(1.0_sp+(C1*e2-C2-C3*e3)*e2+C4*e3)/sqrt(ave)
END FUNCTION rf_s
FUNCTION rf_v(x,y,z)
USE nrtype; USE nrutil, ONLY : assert,assert_eq
IMPLICIT NONE
REAL(SP), DIMENSION(:), INTENT(IN) :: x,y,z
REAL(SP), DIMENSION(size(x)) :: rf_v
REAL(SP), PARAMETER :: ERRTOL=0.08_sp,TINY=1.5e-38_sp,BIG=3.0e37_sp,&
    THIRD=1.0_sp/3.0_sp,&
    C1=1.0_sp/24.0_sp,C2=0.1_sp,C3=3.0_sp/44.0_sp,C4=1.0_sp/14.0_sp
REAL(SP), DIMENSION(size(x)) :: alamb, ave, delx, dely, delz, e2, e3, &
    sqrtx,sqrty,sqrtz,xt,yt,zt
LOGICAL(LGT), DIMENSION(size(x)) :: converged
INTEGER(I4B) :: ndum
ndum=assert_eq(size(x),size(y),size(z),'rf_v')
call assert(all(min(x,y,z) >= 0.0), all(min(x+y,x+z,y+z) >= TINY), &
    all(max(x,y,z) <= BIG), 'rf_v args')
xt=x
yt=y
zt=z
converged=.false.
    where (.not. converged)
        sqrtx=sqrt(xt)
        sqrty=sqrt(yt)
        sqrtz=sqrt(zt)
        alamb=sqrtx*(sqrty+sqrtz)+sqrty*sqrtz
        xt=0.25_sp*(xt+alamb)
        yt=0.25_sp*(yt+alamb)
        zt=0.25_sp*(zt+alamb)
        ave=THIRD*(xt+yt+zt)
        delx=(ave-xt)/ave
        dely=(ave-yt)/ave
        delz=(ave-zt)/ave
        converged = (max(abs(delx),abs(dely),abs(delz)) <= ERRTOL)</pre>
```

```
end where
    if (all(converged)) exit
end do
e2=delx*dely-delz**2
e3=delx*dely*delz
rf_v=(1.0_sp+(C1*e2-C2-C3*e3)*e2+C4*e3)/sqrt(ave)
END FUNCTION rf_v
FUNCTION rd_s(x,y,z)
USE nrtype; USE nrutil, ONLY: assert
IMPLICIT NONE
REAL(SP), INTENT(IN) :: x,y,z
REAL(SP) :: rd_s
REAL(SP), PARAMETER :: ERRTOL=0.05_sp,TINY=1.0e-25_sp,BIG=4.5e21_sp,&
   C1=3.0_sp/14.0_sp,C2=1.0_sp/6.0_sp,C3=9.0_sp/22.0_sp,&
   C4=3.0_sp/26.0_sp,C5=0.25_sp*C3,C6=1.5_sp*C4
   Computes Carlson's elliptic integral of the second kind, R_D(x,y,z). x and y must be
   nonnegative, and at most one can be zero. z must be positive. TINY must be at least twice
   the negative 2/3 power of the machine overflow limit. BIG must be at most 0.1 \times \text{ERRTOL}
   times the negative 2/3 power of the machine underflow limit.
REAL(SP) :: alamb, ave, delx, dely, delz, ea, eb, ec, ed, &
    ee,fac,sqrtx,sqrty,sqrtz,sum,xt,yt,zt
call assert(min(x,y) >= 0.0, min(x+y,z) >= TINY, max(x,y,z) <= BIG, &
    'rd_s args')
yt=y
zt=z
sum=0.0
fac=1.0
    sqrtx=sqrt(xt)
    sqrty=sqrt(yt)
    sqrtz=sqrt(zt)
   alamb=sqrtx*(sqrty+sqrtz)+sqrty*sqrtz
    sum=sum+fac/(sqrtz*(zt+alamb))
   fac=0.25_sp*fac
   xt=0.25_{sp*}(xt+alamb)
   yt=0.25_{sp}*(yt+alamb)
   zt=0.25_sp*(zt+alamb)
   ave=0.2_sp*(xt+yt+3.0_sp*zt)
   delx=(ave-xt)/ave
   dely=(ave-yt)/ave
   delz=(ave-zt)/ave
    if (max(abs(delx),abs(dely),abs(delz)) <= ERRTOL) exit</pre>
end do
ea=delx*dely
eb=delz*delz
ec=ea-eb
ed=ea-6.0_sp*eb
ee=ed+ec+ec
rd_s=3.0_sp*sum+fac*(1.0_sp+ed*(-C1+C5*ed-C6*delz*ee)&
    +delz*(C2*ee+delz*(-C3*ec+delz*C4*ea)))/(ave*sqrt(ave))
END FUNCTION rd_s
```

```
FUNCTION rd_v(x,y,z)
USE nrtype; USE nrutil, ONLY : assert,assert_eq
TMPLTCTT NONE
REAL(SP), DIMENSION(:), INTENT(IN) :: x,y,z
REAL(SP), DIMENSION(size(x)) :: rd_v
REAL(SP), PARAMETER :: ERRTOL=0.05_sp,TINY=1.0e-25_sp,BIG=4.5e21_sp,&
   C1=3.0_sp/14.0_sp,C2=1.0_sp/6.0_sp,C3=9.0_sp/22.0_sp,&
    C4=3.0_sp/26.0_sp,C5=0.25_sp*C3,C6=1.5_sp*C4
REAL(SP), DIMENSION(size(x)) :: alamb, ave, delx, dely, delz, ea, eb, ec, ed, &
    ee,fac,sqrtx,sqrty,sqrtz,sum,xt,yt,zt
LOGICAL(LGT), DIMENSION(size(x)) :: converged
INTEGER(I4B) :: ndum
ndum=assert_eq(size(x),size(y),size(z),'rd_v')
call assert(all(min(x,y) >= 0.0), all(min(x+y,z) >= TINY), &
   all(max(x,y,z) <= BIG), 'rd_v args')</pre>
yt=y
zt=z
sum=0.0
fac=1.0
converged=.false.
    where (.not. converged)
       sqrtx=sqrt(xt)
       sqrty=sqrt(yt)
       sqrtz=sqrt(zt)
       alamb=sqrtx*(sqrty+sqrtz)+sqrty*sqrtz
       sum=sum+fac/(sqrtz*(zt+alamb))
       fac=0.25_sp*fac
       xt=0.25_{sp*}(xt+alamb)
       yt=0.25_sp*(yt+alamb)
       zt=0.25_sp*(zt+alamb)
       ave=0.2_sp*(xt+yt+3.0_sp*zt)
       delx=(ave-xt)/ave
       dely=(ave-yt)/ave
       delz=(ave-zt)/ave
       converged = (all(max(abs(delx),abs(dely),abs(delz)) <= ERRTOL))</pre>
    end where
    if (all(converged)) exit
end do
ea=delx*dely
eb=delz*delz
ec=ea-eb
ed=ea-6.0_sp*eb
ee=ed+ec+ec
rd_v=3.0_sp*sum+fac*(1.0_sp+ed*(-C1+C5*ed-C6*delz*ee)\&
    +delz*(C2*ee+delz*(-C3*ec+delz*C4*ea)))/(ave*sqrt(ave))
END FUNCTION rd_v
FUNCTION rj_s(x,y,z,p)
USE nrtype; USE nrutil, ONLY: assert
USE nr, ONLY : rc,rf
IMPLICIT NONE
REAL(SP), INTENT(IN) :: x,y,z,p
REAL(SP) :: rj_s
REAL(SP), PARAMETER :: ERRTOL=0.05_sp,TINY=2.5e-13_sp,BIG=9.0e11_sp,&
   C1=3.0_sp/14.0_sp,C2=1.0_sp/3.0_sp,C3=3.0_sp/22.0_sp,&
   \texttt{C4=3.0\_sp/26.0\_sp,C5=0.75\_sp*C3,C6=1.5\_sp*C4,C7=0.5\_sp*C2,\&}
   Computes Carlson's elliptic integral of the third kind, R_J(x,y,z,p). x, y, and z must be
   nonnegative, and at most one can be zero. p must be nonzero. If p < 0, the Cauchy
```

```
principal value is returned. TINY must be at least twice the cube root of the machine
   underflow limit, BIG at most one-fifth the cube root of the machine overflow limit.
REAL(SP) :: a,alamb,alpha,ave,b,bet,delp,delx,&
   dely, delz, ea, eb, ec, ed, ee, fac, pt, rho, sqrtx, sqrty, sqrtz, &
   sm,tau,xt,yt,zt
call assert(min(x,y,z) >= 0.0, min(x+y,x+z,y+z,abs(p)) >= TINY, &
   max(x,y,z,abs(p)) <= BIG, 'rj_s args')</pre>
sm=0.0
fac=1.0
if (p > 0.0) then
   xt=x
   yt=y
   zt=z
   pt=p
else
   xt=min(x,y,z)
   zt=max(x,y,z)
   yt=x+y+z-xt-zt
    a=1.0_sp/(yt-p)
   b=a*(zt-yt)*(yt-xt)
   pt=yt+b
   rho=xt*zt/yt
   tau=p*pt/yt
end if
dо
    sqrtx=sqrt(xt)
   sqrty=sqrt(yt)
    sqrtz=sqrt(zt)
    alamb=sqrtx*(sqrty+sqrtz)+sqrty*sqrtz
   alpha=(pt*(sqrtx+sqrty+sqrtz)+sqrtx*sqrty*sqrtz)**2
   bet=pt*(pt+alamb)**2
    sm=sm+fac*rc(alpha,bet)
   fac=0.25_sp*fac
   xt=0.25_sp*(xt+alamb)
   yt=0.25_{sp}*(yt+alamb)
   zt=0.25_sp*(zt+alamb)
   pt=0.25_sp*(pt+alamb)
   ave=0.2_sp*(xt+yt+zt+pt+pt)
   delx=(ave-xt)/ave
   dely=(ave-yt)/ave
   delz=(ave-zt)/ave
   if (max(abs(delx),abs(dely),abs(delz),abs(delp)) <= ERRTOL) exit</pre>
end do
ea=delx*(dely+delz)+dely*delz
eb=delx*dely*delz
ec=delp**2
ed=ea-3.0_sp*ec
ee=eb+2.0_sp*delp*(ea-ec)
rj_s=3.0_sp*sm+fac*(1.0_sp+ed*(-C1+C5*ed-C6*ee)+eb*(C7+delp*(-C8&
    +delp*C4))+delp*ea*(C2-delp*C3)-C2*delp*ec)/(ave*sqrt(ave))
if (p \le 0.0) rj_s=a*(b*rj_s+3.0_sp*(rc(rho,tau)-rf(xt,yt,zt)))
END FUNCTION rj_s
FUNCTION rj_v(x,y,z,p)
USE nrtype; USE nrutil, ONLY : assert,assert_eq
USE nr, ONLY : rc,rf
IMPLICIT NONE
REAL(SP), DIMENSION(:), INTENT(IN) :: x,y,z,p
REAL(SP), DIMENSION(size(x)) :: rj_v
REAL(SP), PARAMETER :: ERRTOL=0.05_sp,TINY=2.5e-13_sp,BIG=9.0e11_sp,&
    C1=3.0_sp/14.0_sp,C2=1.0_sp/3.0_sp,C3=3.0_sp/22.0_sp,&
```

```
C4=3.0_sp/26.0_sp,C5=0.75_sp*C3,C6=1.5_sp*C4,C7=0.5_sp*C2,&
REAL(SP), DIMENSION(size(x)) :: a,alamb,alpha,ave,b,bet,delp,delx,&
   dely,delz,ea,eb,ec,ed,ee,fac,pt,rho,sqrtx,sqrty,sqrtz,&
    sm,tau,xt,yt,zt
LOGICAL(LGT), DIMENSION(size(x)) :: mask
INTEGER(I4B) :: ndum
ndum=assert_eq(size(x),size(y),size(z),size(p),'rj_v')
call assert(all(min(x,y,z) >= 0.0), all(min(x+y,x+z,y+z,abs(p)) >= TINY), & all(max(x,y,z,abs(p)) <= BIG), 'rj_v args')
sm=0.0
fac=1.0
where (p > 0.0)
   xt=x
   vt=v
   zt=z
   pt=p
elsewhere
   xt=min(x,y,z)
   zt=max(x,y,z)
   yt=x+y+z-xt-zt
   a=1.0_{sp}/(yt-p)
   b=a*(zt-yt)*(yt-xt)
   pt=yt+b
   rho=xt*zt/yt
   tau=p*pt/yt
end where
mask=.false.
   where (.not. mask)
       sqrtx=sqrt(xt)
        sqrty=sqrt(yt)
        sqrtz=sqrt(zt)
        alamb=sqrtx*(sqrty+sqrtz)+sqrty*sqrtz
        alpha=(pt*(sqrtx+sqrty+sqrtz)+sqrtx*sqrty*sqrtz)**2
       bet=pt*(pt+alamb)**2
        sm=sm+fac*rc(alpha,bet)
       fac=0.25_sp*fac
       xt=0.25_{sp*}(xt+alamb)
       yt=0.25_sp*(yt+alamb)
        zt=0.25_sp*(zt+alamb)
       pt=0.25_sp*(pt+alamb)
       ave=0.2_sp*(xt+yt+zt+pt+pt)
       delx=(ave-xt)/ave
       dely=(ave-yt)/ave
       delz=(ave-zt)/ave
        delp=(ave-pt)/ave
        mask = (max(abs(delx),abs(dely),abs(delz),abs(delp)) <= ERRTOL)</pre>
    end where
   if (all(mask)) exit
end do
ea=delx*(dely+delz)+dely*delz
eb=delx*dely*delz
ec=delp**2
ed=ea-3.0_sp*ec
ee=eb+2.0_sp*delp*(ea-ec)
rj_v=3.0_sp*sm+fac*(1.0_sp+ed*(-C1+C5*ed-C6*ee)+eb*(C7+delp*(-C8&
    +delp*C4))+delp*ea*(C2-delp*C3)-C2*delp*ec)/(ave*sqrt(ave))
mask = (p \le 0.0)
where (mask) rj_v=a*(b*rj_v+&
    unpack(3.0_sp*(rc(pack(rho,mask),pack(tau,mask))-&
    rf(pack(xt,mask),pack(yt,mask),pack(zt,mask))),mask,0.0_sp))
END FUNCTION rj_v
```

unpack(3.0_sp*(rc(pack(rho,mask),pack(tau,mask))...),mask,0.0_sp) If you're willing to put up with fairly unreadable code, you can use the pack-unpack trick (for getting a masked subset of components out of a vector function) right in-line, as here. Of course the "outer level" that is seen by the enclosing where construction has to contain only objects that have the same shape as the mask that goes with the where. Because it is so hard to read, we don't like to do this very often. An alternative would be to use CONTAINS to incorporate short, masked "wrapper functions" for the functions used in this way.

```
FUNCTION rc_s(x,y)
USE nrtype; USE nrutil, ONLY : assert
IMPLICIT NONE
REAL(SP), INTENT(IN) :: x,y
REAL(SP) :: rc_s
REAL(SP), PARAMETER :: ERRTOL=0.04_sp,TINY=1.69e-38_sp,&
   SQRTNY=1.3e-19_sp,BIG=3.0e37_sp,TNBG=TINY*BIG,&
   COMP1=2.236_sp/SQRTNY,COMP2=TNBG*TNBG/25.0_sp,&
   THIRD=1.0_sp/3.0_sp,&
   C1=0.3_sp,C2=1.0_sp/7.0_sp,C3=0.375_sp,C4=9.0_sp/22.0_sp
   Computes Carlson's degenerate elliptic integral, R_C(x,y). x must be nonnegative and y
   must be nonzero. If y < 0, the Cauchy principal value is returned. TINY must be at least
   5 times the machine underflow limit, BIG at most one-fifth the machine maximum overflow
   limit.
REAL(SP) :: alamb, ave, s, w, xt, yt
call assert( (/x \ge 0.0, y \ne 0.0, x+abs(y) \ge TINY, x+abs(y) \le BIG, &
   y \ge -COMP1 .or. x \le 0.0 .or. x \ge COMP2/), 'rc_s')
if (y > 0.0) then
   xt=x
   vt=v
   w = 1.0
else
   xt=x-y
   w=sqrt(x)/sqrt(xt)
end if
   alamb=2.0_sp*sqrt(xt)*sqrt(yt)+yt
   xt=0.25_sp*(xt+alamb)
   vt=0.25_sp*(vt+alamb)
   ave=THIRD*(xt+yt+yt)
   s=(yt-ave)/ave
    if (abs(s) <= ERRTOL) exit
end do
rc_s=w*(1.0_sp+s*s*(C1+s*(C2+s*(C3+s*C4))))/sqrt(ave)
END FUNCTION rc_s
FUNCTION rc_v(x,y)
USE nrtype; USE nrutil, ONLY : assert,assert_eq
IMPLICIT NONE
REAL(SP), DIMENSION(:), INTENT(IN) :: x,y
REAL(SP), DIMENSION(size(x)) :: rc_v
REAL(SP), PARAMETER :: ERRTOL=0.04_sp,TINY=1.69e-38_sp,&
   {\tt SQRTNY=1.3e-19\_sp,BIG=3.0e37\_sp,TNBG=TINY*BIG,\&}
   COMP1=2.236_sp/SQRTNY,COMP2=TNBG*TNBG/25.0_sp,&
   THIRD=1.0_sp/3.0_sp,&
   C1=0.3_{p,C2}=1.0_{p,C3}=0.375_{p,C4}=9.0_{p,C2}=0.0
REAL(SP), DIMENSION(size(x)) :: alamb, ave, s, w, xt, yt
LOGICAL(LGT), DIMENSION(size(x)) :: converged
INTEGER(I4B) :: ndum
```

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```
ndum=assert_eq(size(x),size(y),'rc_v')
call assert((/all(x >= 0.0),all(y /= 0.0),all(x+abs(y) >= TINY), &
    all(x+abs(y) \le BIG), all(y \ge -COMP1 .or. x \le 0.0 &
    .or. x >= COMP2) /), 'rc_v')
where (y > 0.0)
    xt=x
   yt=y
    w=1.0
elsewhere
   xt=x-y
   yt=-y
    w=sqrt(x)/sqrt(xt)
end where
converged=.false.
do
    where (.not. converged)
        alamb=2.0_sp*sqrt(xt)*sqrt(yt)+yt
        xt=0.25_sp*(xt+alamb)
        yt=0.25_sp*(yt+alamb)
       ave=THIRD*(xt+yt+yt)
        s=(yt-ave)/ave
        converged = (abs(s) <= ERRTOL)</pre>
    end where
    if (all(converged)) exit
end do
rc_v=w*(1.0_sp+s*s*(C1+s*(C2+s*(C3+s*C4))))/sqrt(ave)
END FUNCTION rc_v
FUNCTION ellf_s(phi,ak)
USE nrtype
USE nr, ONLY : rf
IMPLICIT NONE
REAL(SP), INTENT(IN) :: phi,ak
REAL(SP) :: ellf_s
   Legendre elliptic integral of the 1st kind F(\phi,k), evaluated using Carlson's function R_F.
   The argument ranges are 0 \le \phi \le \pi/2, 0 \le k \sin \phi \le 1.
REAL(SP) :: s
s=sin(phi)
ellf_s=s*rf(cos(phi)**2,(1.0_sp-s*ak)*(1.0_sp+s*ak),1.0_sp)
END FUNCTION ellf_s
FUNCTION ellf_v(phi,ak)
USE nrtype; USE nrutil, ONLY : assert_eq
USE nr, ONLY : rf
IMPLICIT NONE
REAL(SP), DIMENSION(:), INTENT(IN) :: phi,ak
REAL(SP), DIMENSION(size(phi)) :: ellf_v
REAL(SP), DIMENSION(size(phi)) :: s
INTEGER(I4B) :: ndum
ndum=assert_eq(size(phi),size(ak),'ellf_v')
s=sin(phi)
ellf_v=s*rf(cos(phi)**2,(1.0_sp-s*ak)*(1.0_sp+s*ak),&
    spread(1.0_sp,1,size(phi)))
END FUNCTION ellf_v
```

```
FUNCTION elle_s(phi,ak)
USE nrtype
USE nr, ONLY : rd,rf
IMPLICIT NONE
REAL(SP), INTENT(IN) :: phi,ak
REAL(SP) :: elle_s
   Legendre elliptic integral of the 2nd kind E(\phi,k), evaluated using Carlson's functions R_D
   and R_F. The argument ranges are 0 \le \phi \le \pi/2, 0 \le k \sin \phi \le 1.
s=sin(phi)
cc=cos(phi)**2
q=(1.0_{p-s*ak})*(1.0_{p+s*ak})
elle_s=s*(rf(cc,q,1.0_sp)-((s*ak)**2)*rd(cc,q,1.0_sp)/3.0_sp)
END FUNCTION elle_s
FUNCTION elle_v(phi,ak)
USE nrtype; USE nrutil, ONLY : assert_eq
USE nr, ONLY : rd,rf
IMPLICIT NONE
REAL(SP), DIMENSION(:), INTENT(IN) :: phi,ak
REAL(SP), DIMENSION(size(phi)) :: elle_v
REAL(SP), DIMENSION(size(phi)) :: cc,q,s
INTEGER(I4B) :: ndum
ndum=assert_eq(size(phi),size(ak),'elle_v')
s=sin(phi)
cc=cos(phi)**2
q=(1.0_{p-s*ak})*(1.0_{p+s*ak})
elle_v=s*(rf(cc,q,spread(1.0_sp,1,size(phi)))-((s*ak)**2)*&
   rd(cc,q,spread(1.0_sp,1,size(phi)))/3.0_sp)
END FUNCTION elle_v
           rd(cc,q,spread(1.0_sp,1,size(phi))) See note to erf_v, p. 1094 above.
```

```
FUNCTION ellpi_s(phi,en,ak)
USE nrtype
USE nr, ONLY : rf,rj
IMPLICIT NONE
REAL(SP), INTENT(IN) :: phi,en,ak
REAL(SP) :: ellpi_s
   Legendre elliptic integral of the 3rd kind \Pi(\phi, n, k), evaluated using Carlson's functions R_J
   and R_F. (Note that the sign convention on n is opposite that of Abramowitz and Stegun.)
   The ranges of \phi and k are 0 \le \phi \le \pi/2, 0 \le k \sin \phi \le 1.
REAL(SP) :: cc,enss,q,s
s=sin(phi)
enss=en*s*s
cc=cos(phi)**2
q=(1.0_{p-s*ak})*(1.0_{p+s*ak})
ellpi_s=s*(rf(cc,q,1.0_sp)-enss*rj(cc,q,1.0_sp,1.0_sp+enss)/3.0_sp)
END FUNCTION ellpi_s
```

```
FUNCTION ellpi_v(phi,en,ak)
USE nrtype
USE nr, ONLY : rf,rj
IMPLICIT NONE
REAL(SP), DIMENSION(:), INTENT(IN) :: phi,en,ak
REAL(SP), DIMENSION(size(phi)) :: ellpi_v
REAL(SP), DIMENSION(size(phi)) :: cc,enss,q,s
s=sin(phi)
enss=en*s*s
cc=cos(phi)**2
q=(1.0_{p-s*ak})*(1.0_{p+s*ak})
ellpi_v=s*(rf(cc,q,spread(1.0_sp,1,size(phi)))-enss*&
   \verb"rj(cc,q,spread(1.0_sp,1,size(phi)),1.0_sp+enss)/3.0_sp)"
END FUNCTION ellpi_v
SUBROUTINE sncndn(uu,emmc,sn,cn,dn)
USE nrtype; USE nrutil, ONLY: nrerror
IMPLICIT NONE
REAL(SP), INTENT(IN) :: uu,emmc
REAL(SP), INTENT(OUT) :: sn,cn,dn
   Returns the Jacobian elliptic functions \operatorname{sn}(u,k_c), \operatorname{cn}(u,k_c), and \operatorname{dn}(u,k_c). Here \operatorname{uu}=u,
   while emmc = k_c^2.
REAL(SP), PARAMETER :: CA=0.0003_sp
                                             The accuracy is the square of CA.
INTEGER(I4B), PARAMETER :: MAXIT=13
INTEGER(I4B) :: i,ii,l
REAL(SP) :: a,b,c,d,emc,u
REAL(SP), DIMENSION(MAXIT) :: em, en
LOGICAL(LGT) :: bo
emc=emmc
ս=սս
if (emc /= 0.0) then
    bo=(emc < 0.0)
    if (bo) then
        d=1.0_sp-emc
        emc=-emc/d
        d=sqrt(d)
        u=d*u
    end if
    a=1.0
   dn=1.0
    do i=1,MAXIT
       1=i
        em(i)=a
        emc=sqrt(emc)
        en(i)=emc
        c=0.5_sp*(a+emc)
       if (abs(a-emc) <= CA*a) exit
        emc=a*emc
        a=c
    end do
    if (i > MAXIT) call nrerror('sncndn: convergence failed')
    u=c*u
    sn=sin(u)
    cn=cos(u)
    if (sn /= 0.0) then
        a=cn/sn
        c=a*c
        do ii=1,1,-1
            b=em(ii)
```

```
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```

```
a=c*a
            c=dn*c
            dn=(en(ii)+a)/(b+a)
            a=c/b
        end do
        a=1.0_sp/sqrt(c**2+1.0_sp)
        sn=sign(a,sn)
        cn=c*sn
    end if
    if (bo) then
        a=dn
        dn=cn
        cn=a
        sn=sn/d
    end if
else
    cn=1.0_sp/cosh(u)
    dn=cn
    sn=tanh(u)
end if
END SUBROUTINE sncndn
MODULE hypgeo_info
USE nrtype
{\tt COMPLEX(SPC)} :: {\tt hypgeo\_aa,hypgeo\_bb,hypgeo\_cc,hypgeo\_dz,hypgeo\_z0}
END MODULE hypgeo_info
FUNCTION hypgeo(a,b,c,z)
USE nrtype
USE hypgeo_info
USE nr, ONLY : bsstep,hypdrv,hypser,odeint
IMPLICIT NONE
COMPLEX(SPC), INTENT(IN) :: a,b,c,z
COMPLEX(SPC) :: hypgeo
REAL(SP), PARAMETER :: EPS=1.0e-6_sp
   Complex hypergeometric function \bar{_2F_1} for complex a,b,c, and z, by direct integration of
   the hypergeometric equation in the complex plane. The branch cut is taken to lie along the
   real axis, \operatorname{Re} z > 1.
   Parameter: EPS is an accuracy parameter.
COMPLEX(SPC), DIMENSION(2) :: y
REAL(SP), DIMENSION(4) :: ry
if (real(z)**2+aimag(z)**2 \le 0.25) then
                                                 Use series...
    call hypser(a,b,c,z,hypgeo,y(2))
    RETURN
else if (real(z) < 0.0) then
                                                 ...or pick a starting point for the path
    hypgeo_z0=cmplx(-0.5_sp,0.0_sp,kind=spc)
                                                    integration.
else if (real(z) \le 1.0) then
   hypgeo_z0=cmplx(0.5_sp,0.0_sp,kind=spc)
else
    hypgeo_z0=cmplx(0.0_sp,sign(0.5_sp,aimag(z)),kind=spc)
end if
                                                 Load the module variables, used to pass
hypgeo_aa=a
hypgeo_bb=b
                                                    parameters "over the head" of odeint
hypgeo_cc=c
                                                    to hypdrv.
hypgeo_dz=z-hypgeo_z0
call hypser(hypgeo_aa,hypgeo_bb,hypgeo_cc,hypgeo_z0,y(1),y(2))
  Get starting function and derivative.
ry(1:4:2)=real(y)
```

```
ry(2:4:2) = aimag(y)
call odeint(ry,0.0_sp,1.0_sp,EPS,0.1_sp,0.0001_sp,hypdrv,bsstep)
  The arguments to odeint are the vector of independent variables, the starting and ending
 values of the dependent variable, the accuracy parameter, an initial guess for stepsize, a
  minimum stepsize, and the names of the derivative routine and the (here Bulirsch-Stoer)
 stepping routine.
y=cmplx(ry(1:4:2),ry(2:4:2),kind=spc)
hypgeo=y(1)
END FUNCTION hypgeo
SUBROUTINE hypser(a,b,c,z,series,deriv)
USE nrtype; USE nrutil, ONLY : nrerror
IMPLICIT NONE
COMPLEX(SPC), INTENT(IN) :: a,b,c,z
COMPLEX(SPC), INTENT(OUT) :: series,deriv
   Returns the hypergeometric series {}_2F_1 and its derivative, iterating to machine accuracy.
   For cabs(z) \leq 1/2 convergence is quite rapid.
INTEGER(I4B) :: n
INTEGER(I4B), PARAMETER :: MAXIT=1000
COMPLEX(SPC) :: aa,bb,cc,fac,temp
deriv=cmplx(0.0_sp,0.0_sp,kind=spc)
fac=cmplx(1.0_sp,0.0_sp,kind=spc)
temp=fac
aa=a
bb=b
cc=c
do n=1,MAXIT
   fac=((aa*bb)/cc)*fac
   deriv=deriv+fac
   fac=fac*z/n
    series=temp+fac
    if (series == temp) RETURN
   temp=series
    aa=aa+1.0
    bb=bb+1.0
    cc=cc+1.0
end do
call nrerror('hypser: convergence failure')
END SUBROUTINE hypser
SUBROUTINE hypdrv(s,ry,rdyds)
USE nrtype
USE hypgeo_info
IMPLICIT NONE
REAL(SP), INTENT(IN) :: s
REAL(SP), DIMENSION(:), INTENT(IN) :: ry
REAL(SP), DIMENSION(:), INTENT(OUT) :: rdyds
   Derivative subroutine for the hypergeometric equation; see text equation (5.14.4).
COMPLEX(SPC), DIMENSION(2) :: y,dyds
COMPLEX(SPC) :: z
y=cmplx(ry(1:4:2),ry(2:4:2),kind=spc)
z=hypgeo_z0+s*hypgeo_dz
dyds(1)=y(2)*hypgeo_dz
dyds(2)=((hypgeo_aa*hypgeo_bb)*y(1)-(hypgeo_cc-&
    \label{eq:condition} \mbox{((hypgeo_aa+hypgeo_bb)+1.0_sp)*z)*y(2))*hypgeo_dz/(z*(1.0_sp-z))}
rdyds(1:4:2)=real(dyds)
rdyds(2:4:2)=aimag(dyds)
```

END SUBROUTINE hypdrv

Notice that the real array (of length 4) ry is immediately mapped into a complex array of length 2, and that the process is reversed at the end of the routine with rdyds. In Fortran 77 no such mapping is necessary: the calling program sends real arguments, and the Fortran 77 hypdrv simply interprets what is sent as complex. Fortran 90's stronger typing does not encourage (and, practically, does not allow) this convenience; but it is a small price to pay for the vastly increased error-checking capabilities of a strongly typed language.