# Web Programming Web Servers & Protocols

### Internet vs. Web

#### - Internet

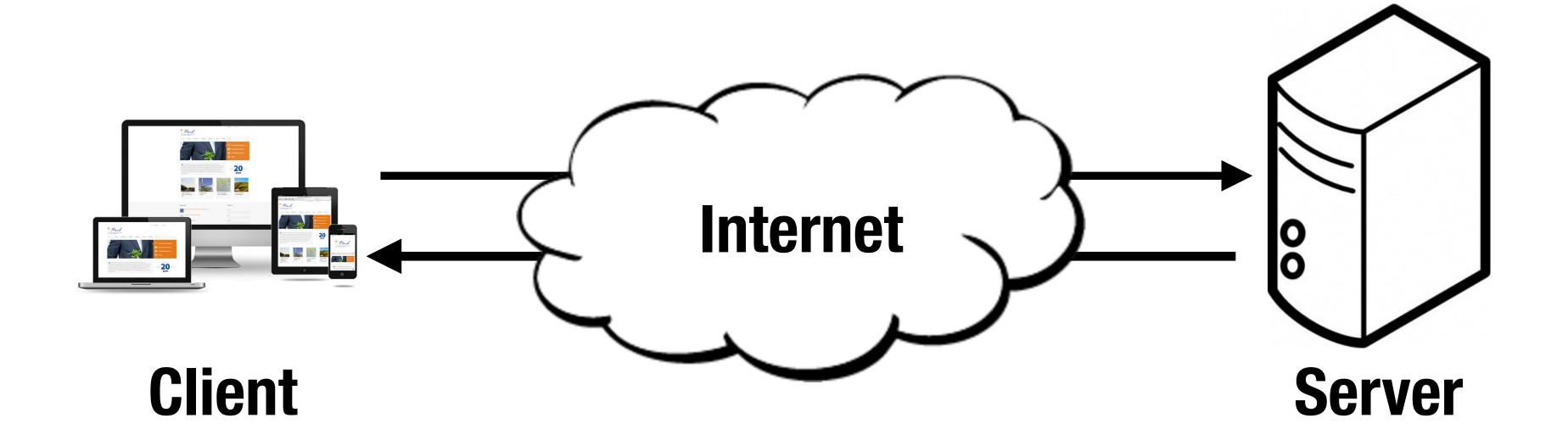
- Collection of computers and devices connected by equipment that allows them to communicate with each other

#### - World Wide Web

- Collection of software and protocols
- Most people use the Internet through the web

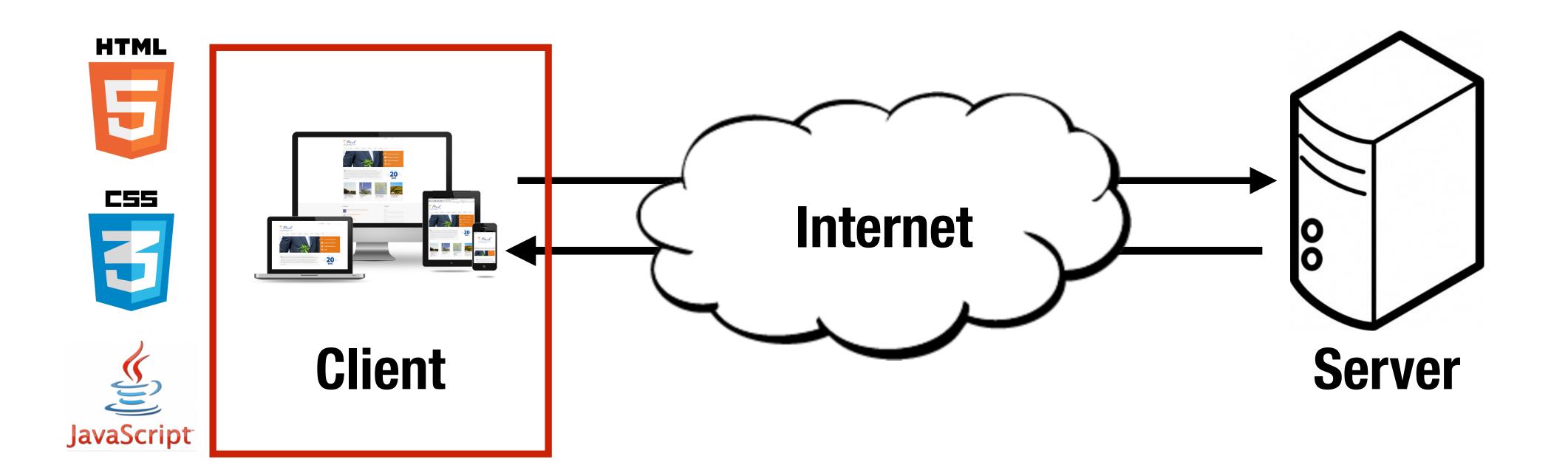
# Web

- Client-server architecture

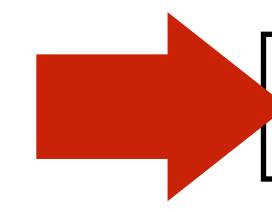


# So far in this course

- Only client-side



# Network layers



### **Application**

Dictates the method used to send data. E.g., HTTP, FTP, POP3, SMTP, SSL, ...

### **Transport**

Dictates the format of data sent, exactly where it is sent to, and maintaining data integrity.

E.g., TCP, UDP

#### Internet

Purely transports data across the network. E.g., IP, ICMP, IGMP

### **Physical**

The physical/logical network components used to interconnect network nodes.

E.g., Ethernet, Wi-Fi, ...

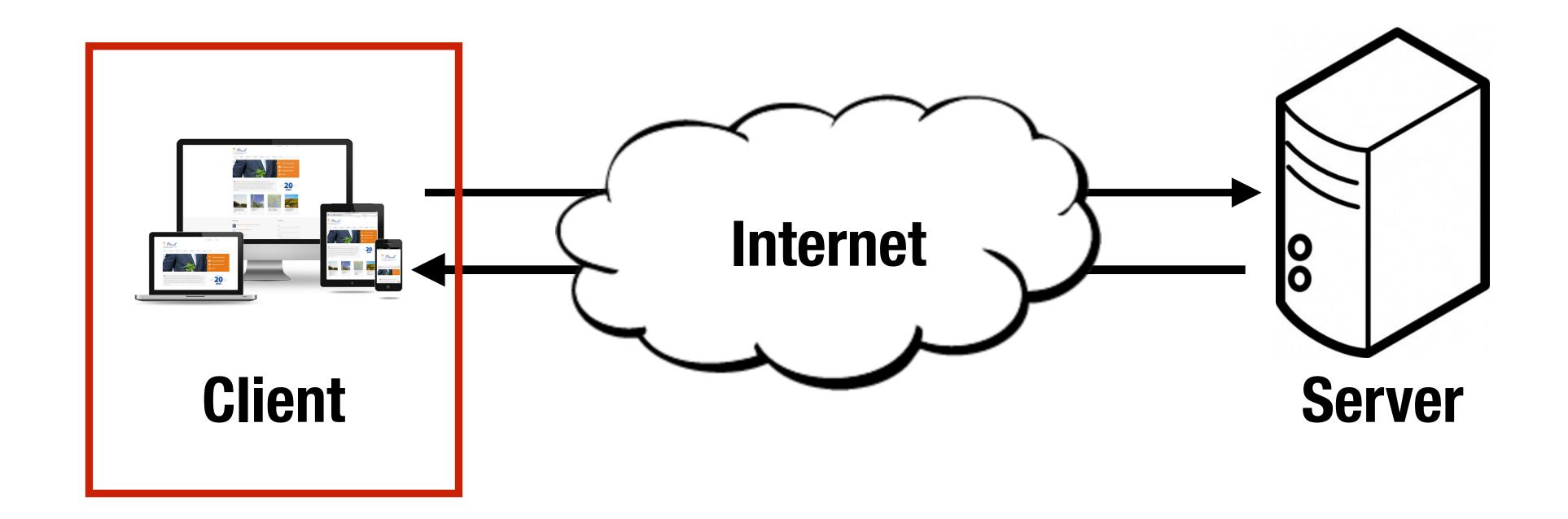
### IP addresses

- Internet Protocol address
- Unique numerical label assigned to each device that is connected to the Internet
  - IPv4: 32-bit number (4x 1byte)
    - 172.16.254.1
  - IPv6: 128 bits (8 groups of 4-hex digits)
    - 2001:0db8:0a0b:12f0:0000:0000:0000:0001

### Domain names

- Hostname: domain name assigned to a host computer
  - Combination of the host's local name with the parent's domain name
  - www.idi.ntnu.no
- Translated to an IP address via the Domain Name System (DNS) resolver
  - or via a local hosts file

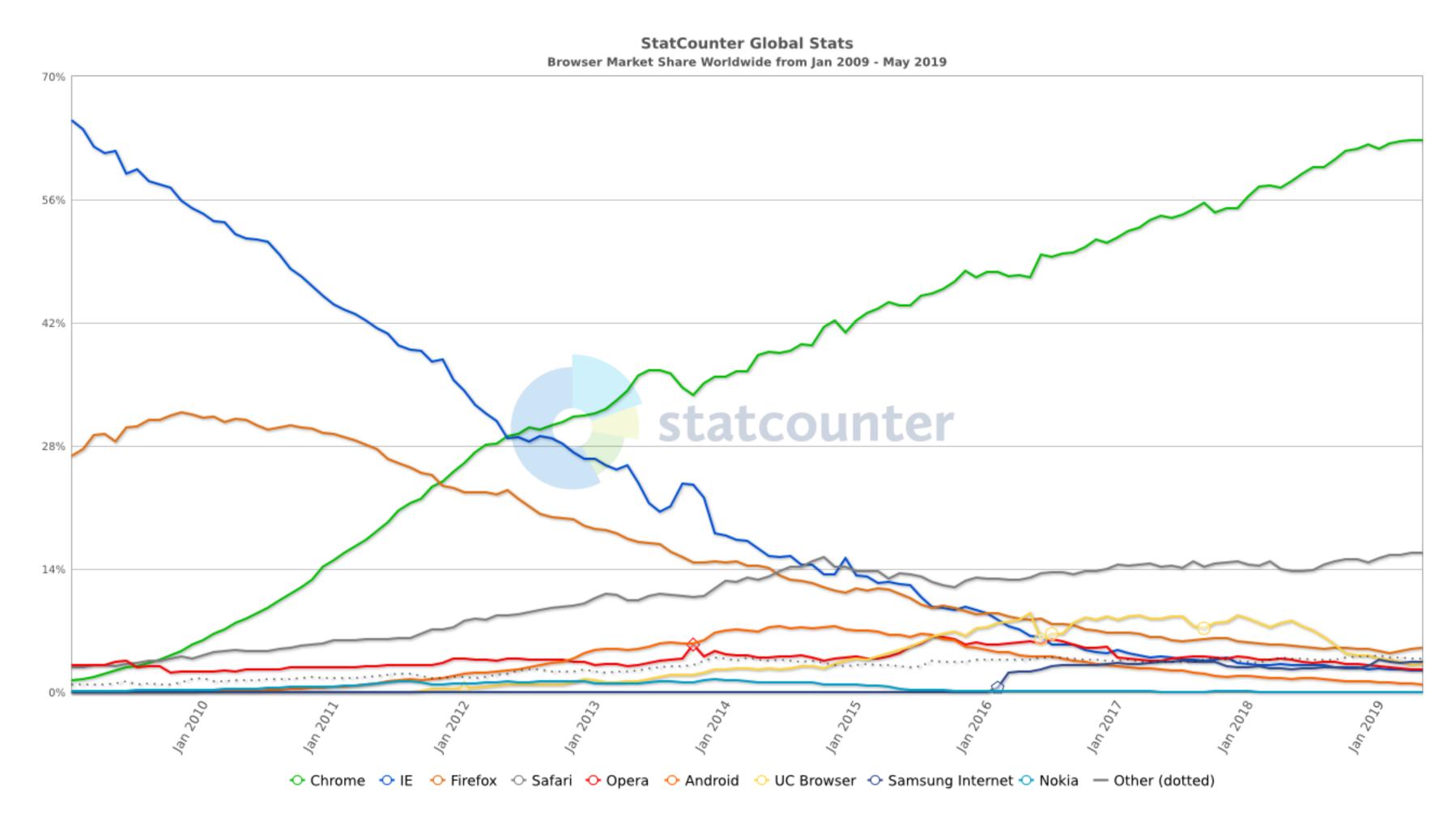
# Web clients



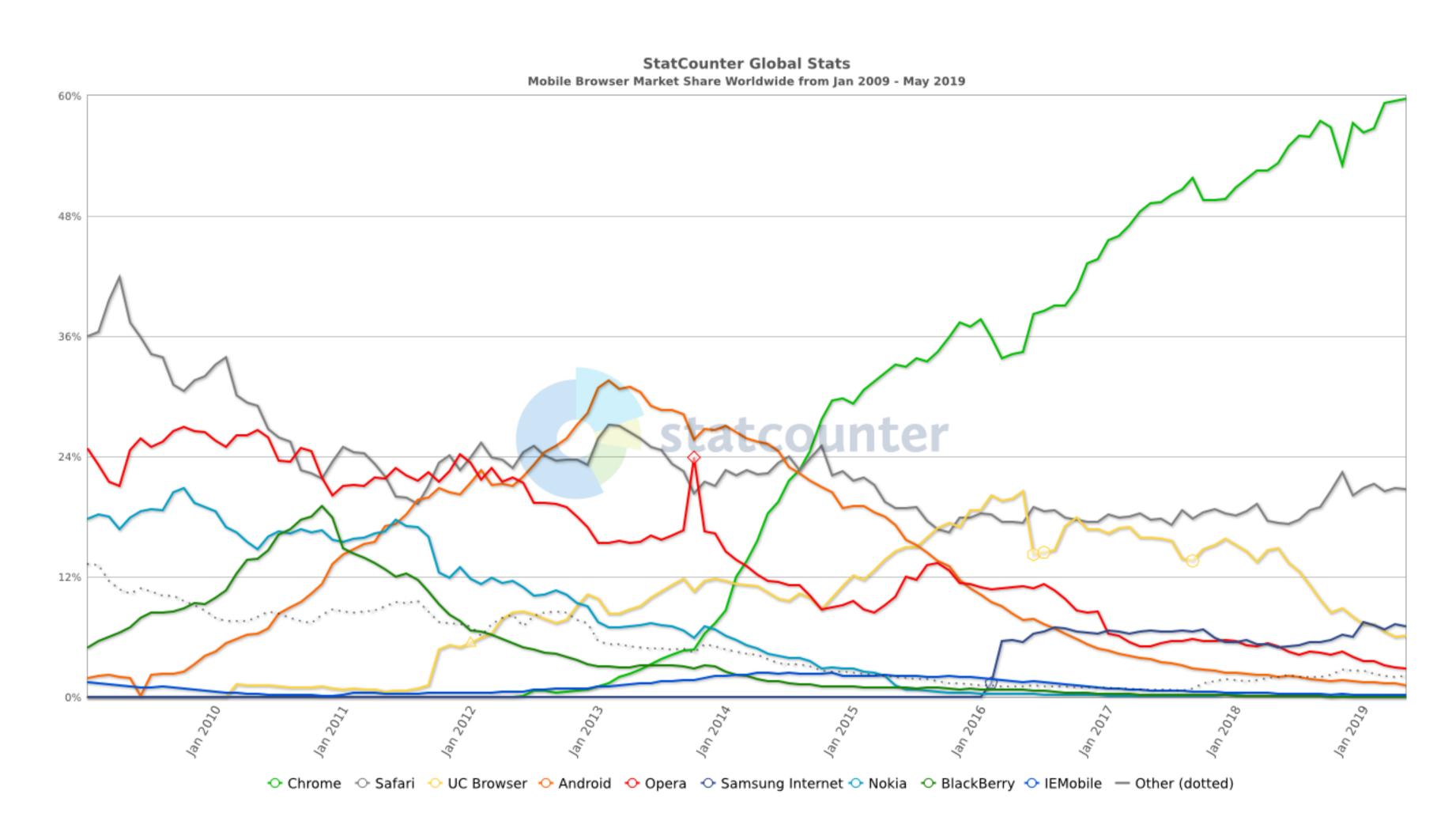
### Web browsers

- Programs running on client machines
- Initiates the communication by requesting a document (resource)
- Displays the returned document

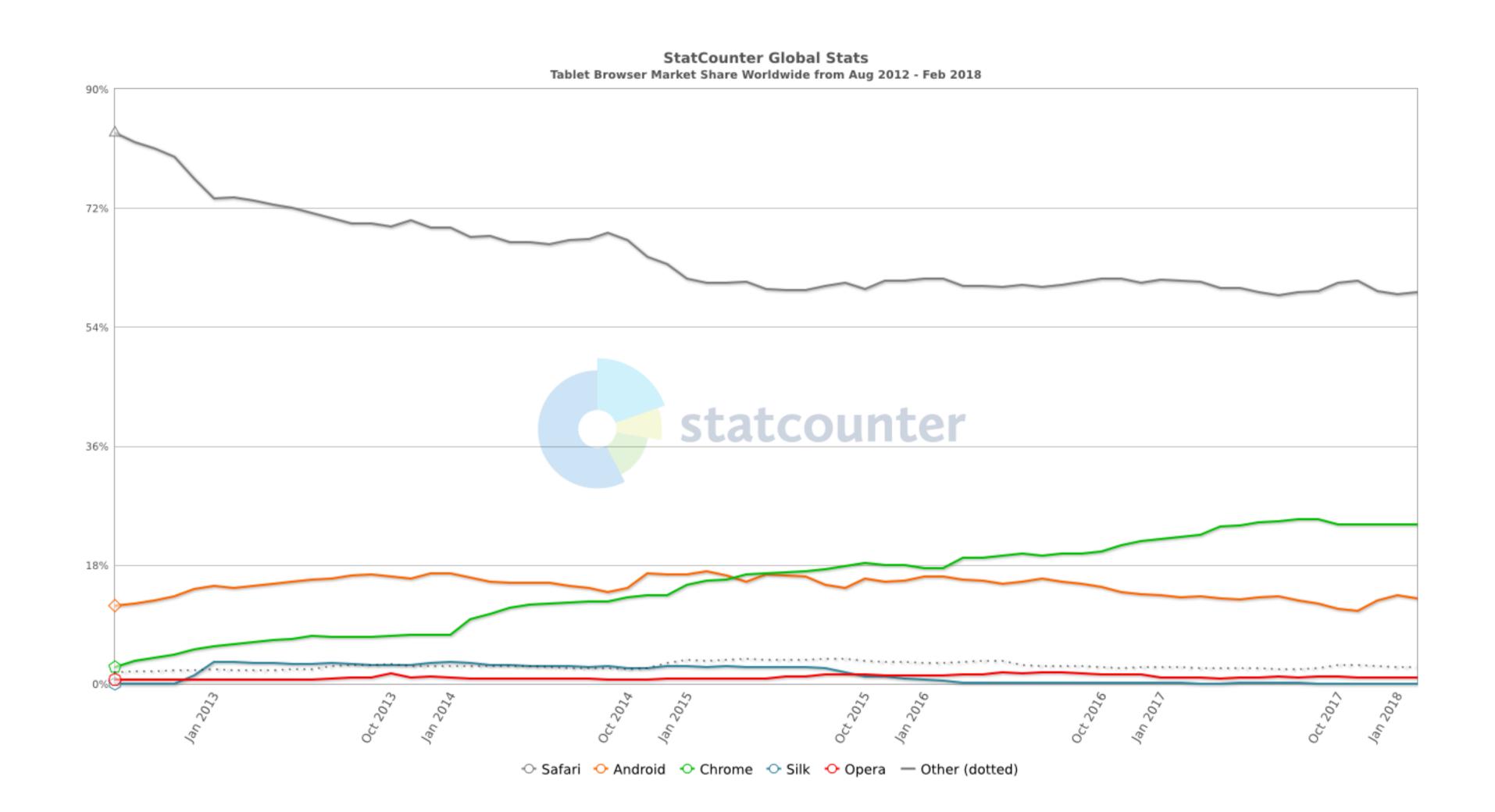
# Web browsers market share - desktop



### Web browsers market share - mobile

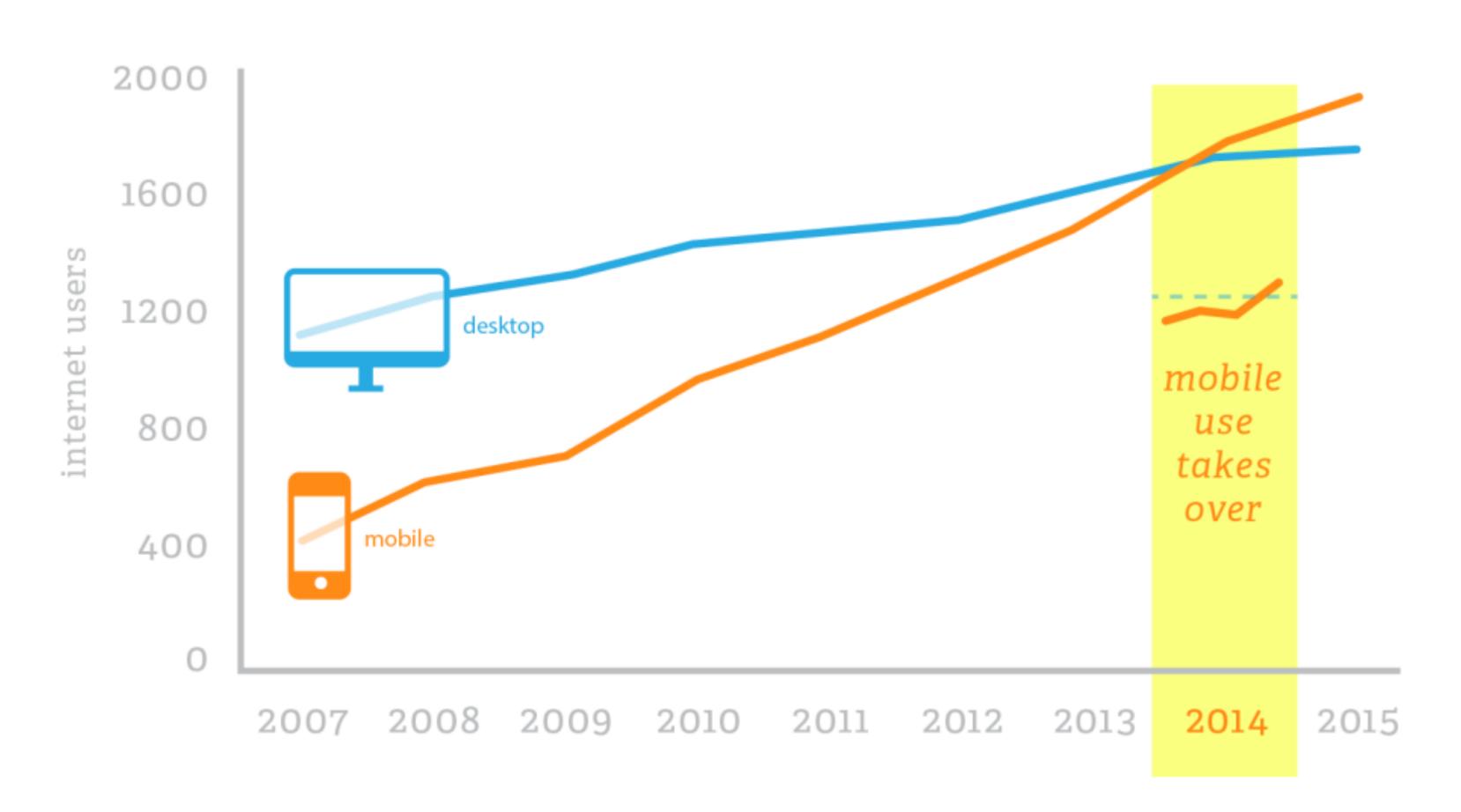


### Web browsers market share - tablet

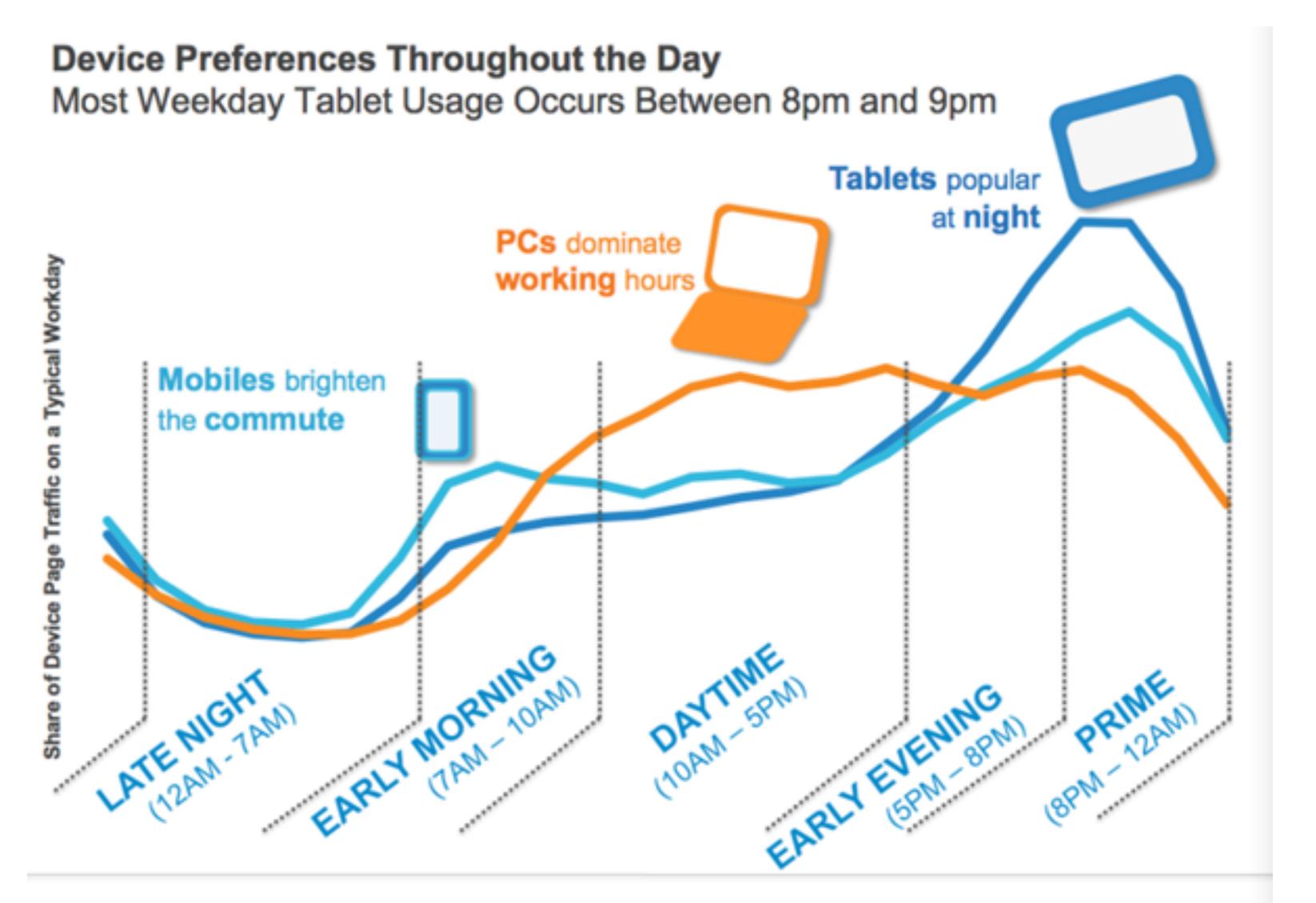


# 2014: YEAR OF THE Mobile Revolution

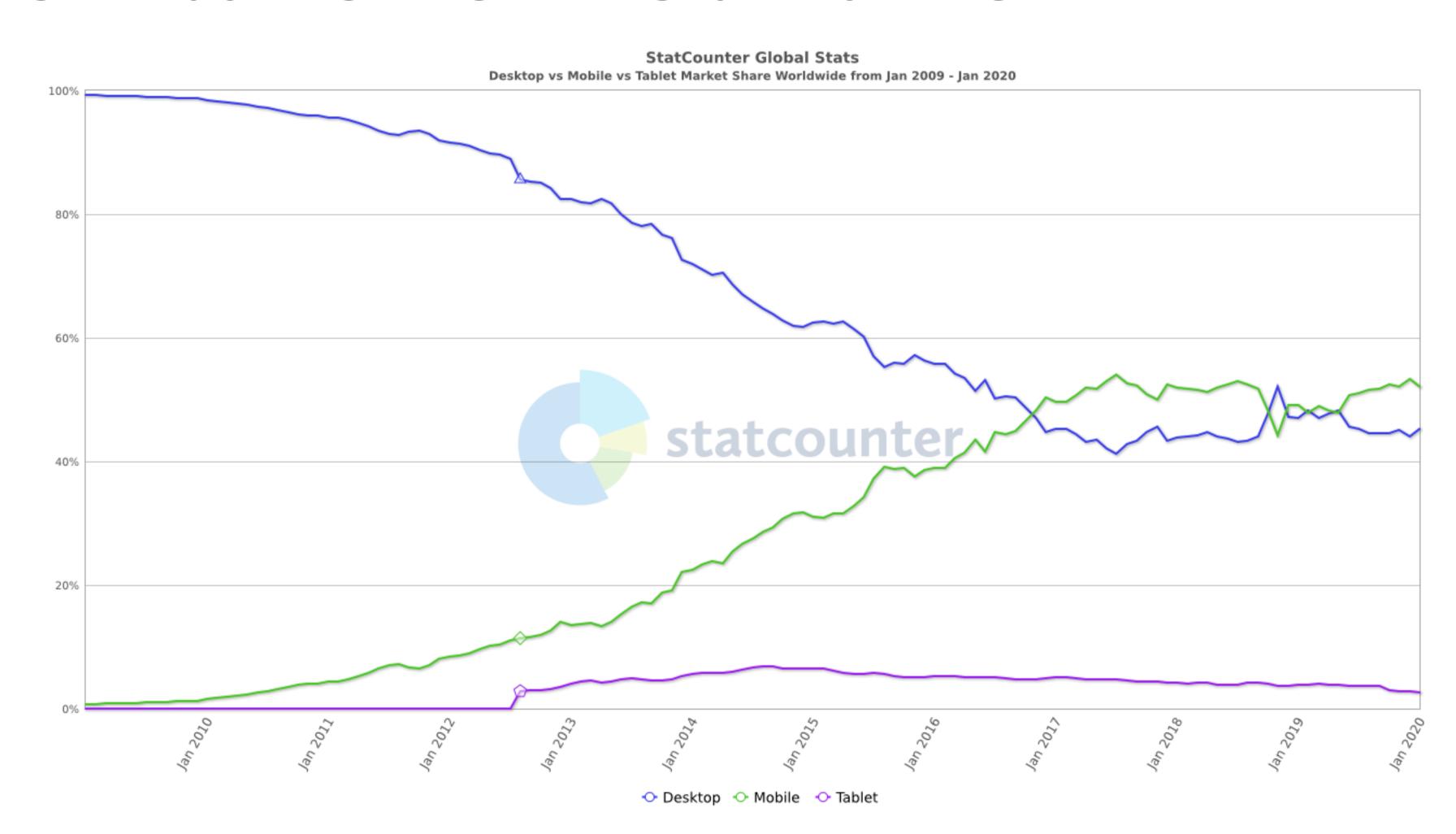
MOBILE INTERNET USE WILL OVERTAKE DESKTOPS THIS YEAR.



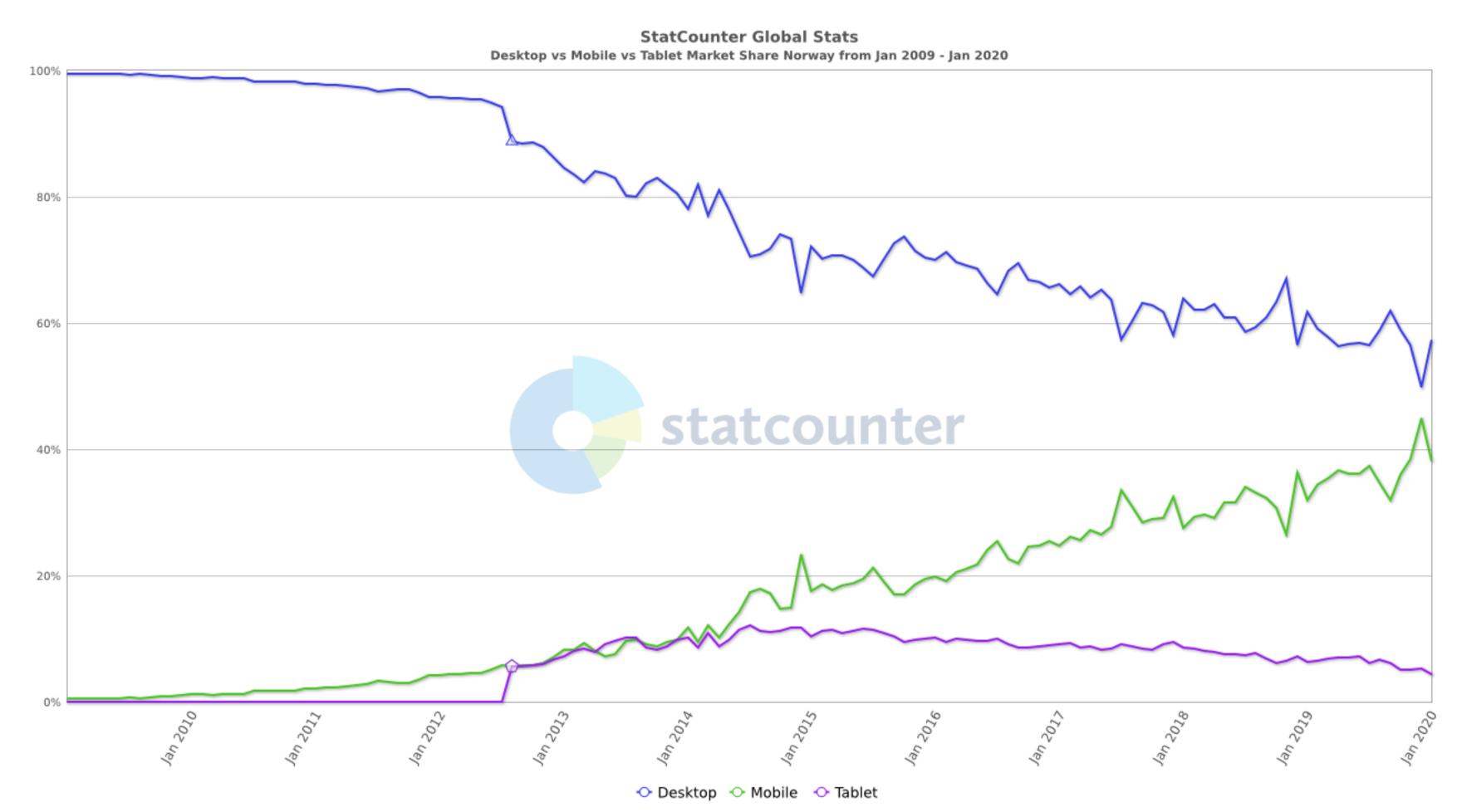
Source: ComScore



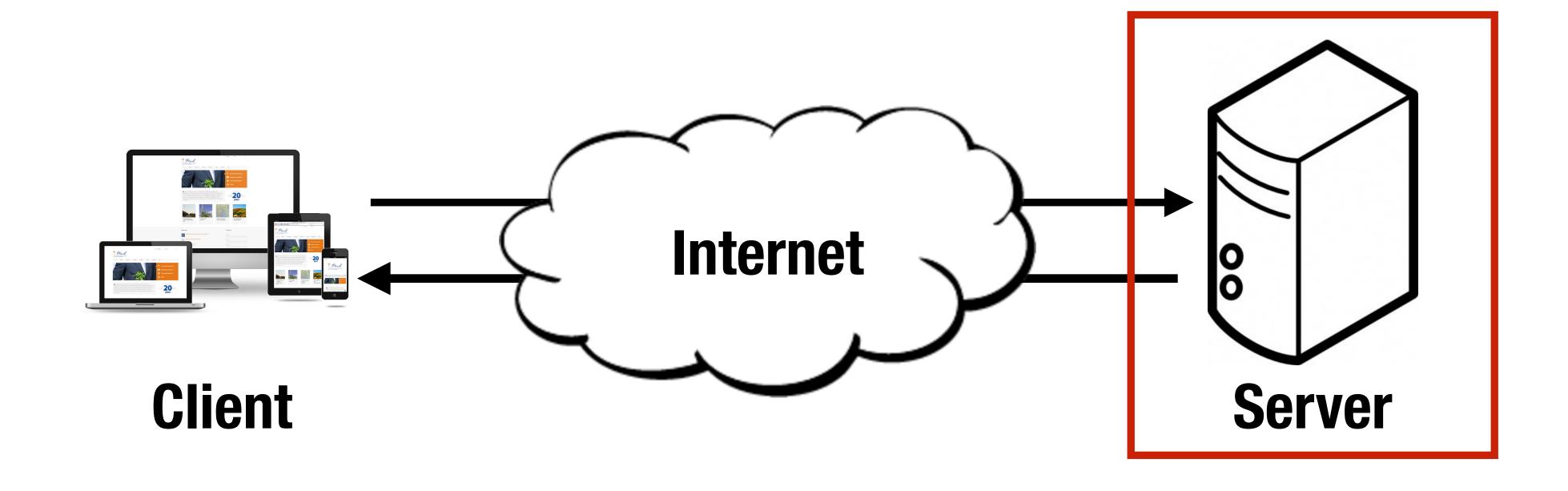
### Distribution of Web traffic



# Distribution of Web traffic (Norway)



# Web servers



### Web servers

- Programs that provide documents (resources) upon client requests
  - Files stored in the document root
  - Interact with databases through server-side scripts
- Many servers host more than a single site, called virtual hosting
  - Requires a dedicated IP per domain name served
  - Alternatively, port-based virtual hosting (rarely used)

# Most popular web servers

#### - Apache

- Fast, reliable, open source
- One of the best available options for Unix-based systems, has also been ported to Windows

#### - IIS

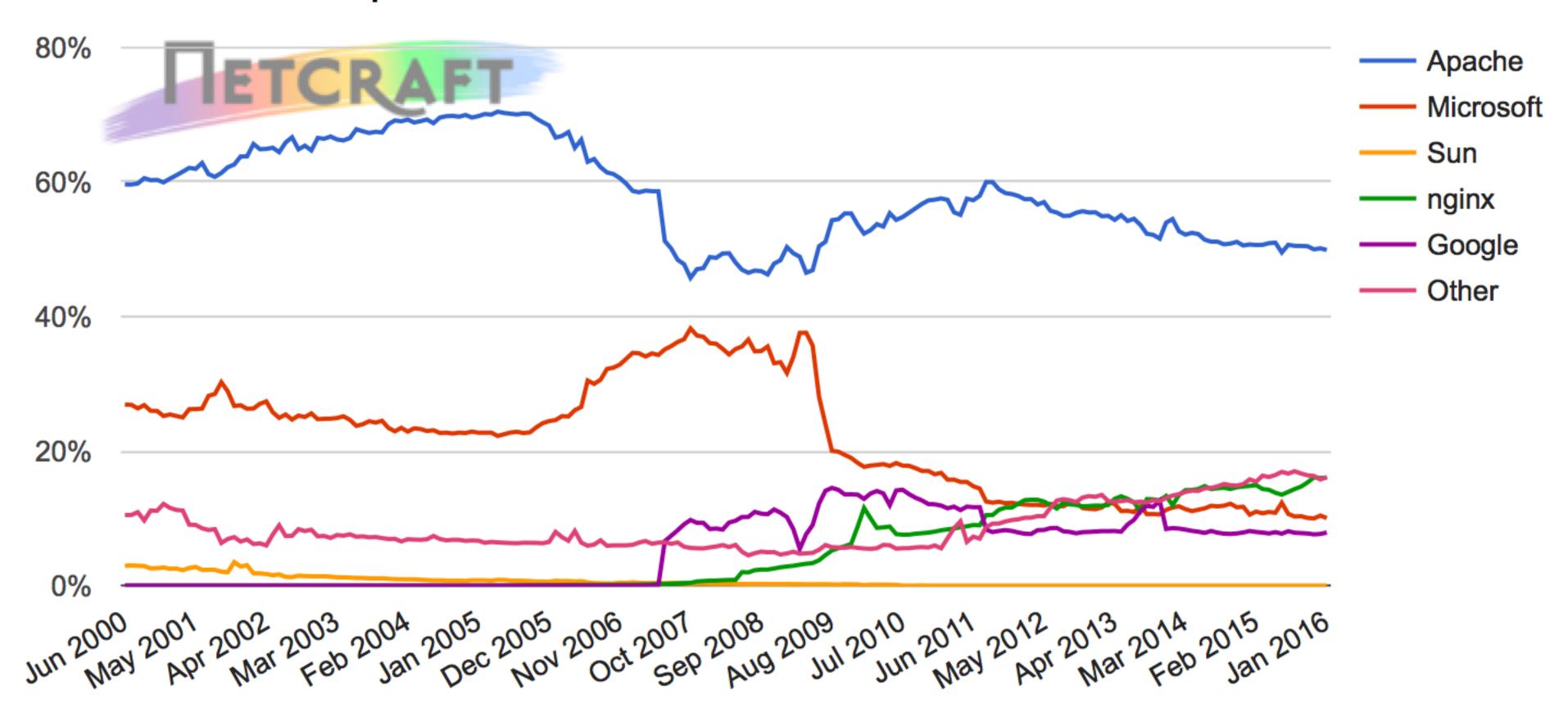
- Reasonably good, provides similar services to Apache
- Supplied as part of Windows (but not turned on by default)

#### - nginx

- For Unix-based systems (with proof-of-concept for Win)
- Focus on high performance and low memory usage

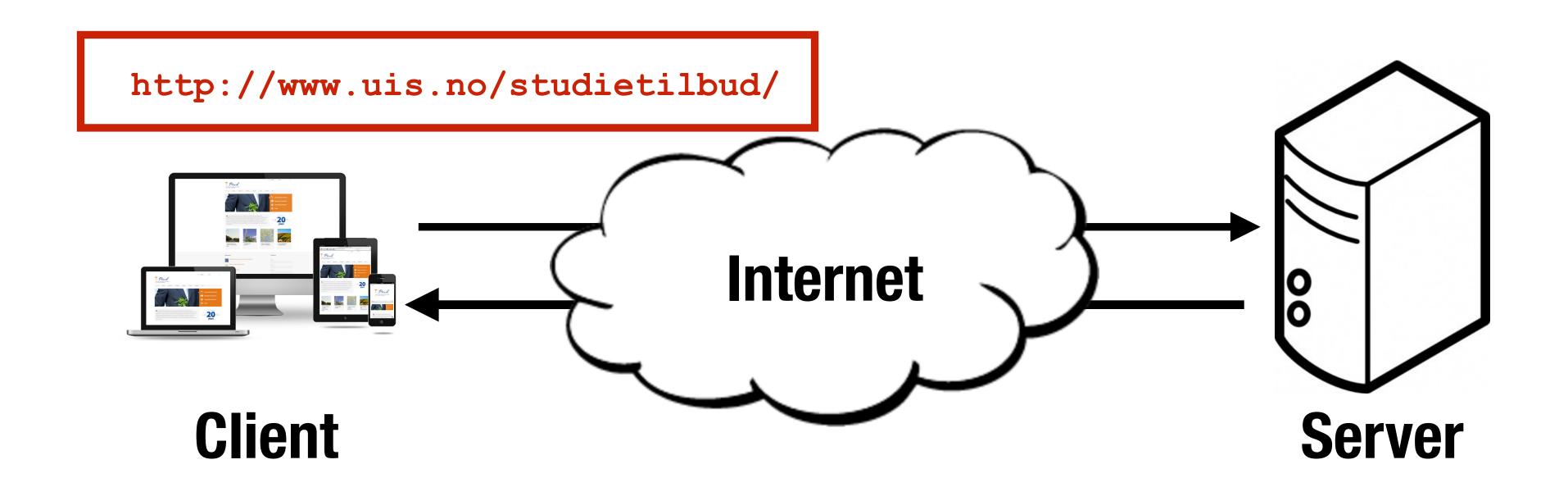
### Web server market share

Web server developers: Market share of active sites



source: http://news.netcraft.com/archives/2016/01/26/january-2016-web-server-survey.html

# URLs (Web addresses)



### URLS

- Uniform Resource Locator (URL)
- Provides reference to a resource
- That is, a web address
- Scheme:

```
http://www.uis.no/studietilbud/
```

communication protocol

host (domain name or IP address)

full path to document (resource)

# Communication protocol

- Most commonly reference to web pages (http), but can also refer to
  - Documents on the client machine (file)
    file://Users/kbalog/work/teaching/DAT310/examples/css.html
  - File transfer (ftp)

    ftp://apache.uib.no/pub/apache/lucene/solr/4.10.0
  - Database access (jdbc)
    jdbc:mysql://localhost/mydatabase

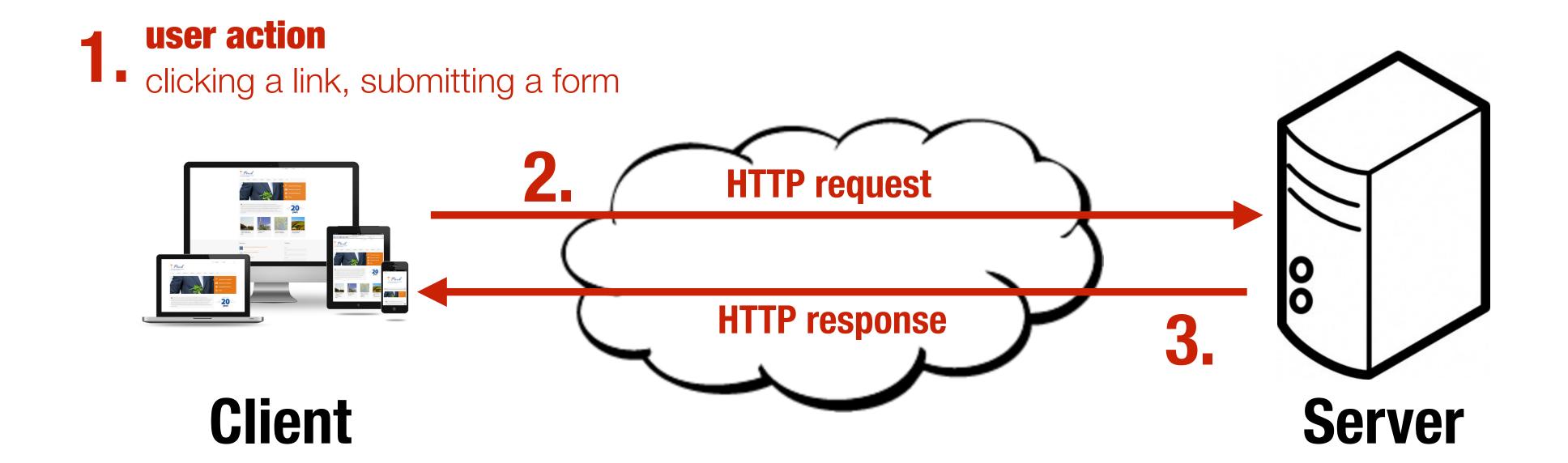
### Port

- HTTP default port is 80. Port only needs to be supplied if the web server is configured differently (e.g., on port 8000)
  - http://domain.com:8000/some\_document.html

### URLS

- Can not contain spaces
- Can not contain special characters (; , & )
- URL encoding is used to escape these
  - % followed by a 2-digit hexadecimal ASCII code
  - E.g., space => %20, & => %26
  - Conversion functions are available
    - JavaScript: encodeURI(), decodeURI()
    - PHP: urlencode(), urldecode()

# HTTP



### HTTP

- Hypertext Transfer Protocol
  - Current version is 2, but builds on 1.1
- Used by all Web transactions
- Consist of two phases: request and response
- Each consist of two parts: header and body
  - Header: information about the communication
  - Body: data of the communication (if any)

# HTTP request

#### - Format

- 1. HTTP method, path to document, HTTP version
- 2. Header fields
- 3. Blank line
- 4. Message body

# HTTP request

1. HTTP method, path to document, HTTP version

```
GET /om-uis/kontakt/ HTTP/1.1
```

- Request methods
  - GET, HEAD, POST, PUT, DELETE
  - GET and POST are the most frequently used

# HTTP request methods

#### - GET

- Returns the contents of the specified document
- Request has no body part
- Can be bookmarked
- Have length restrictions
  - About 2000 characters in practice
- Submitting forms using GET
  - Variables (name-values pairs are sent in the URL)
  - http://.../index.php?page=booking&step=1
  - Should never be used when dealing with sensitive data

# HTTP request methods

#### - POST

- Executes the specified document, using the enclosed data
- Data is sent in the body of the request
- No restrictions on data length
- Cannot be bookmarked
- Submitting forms using POST
  - Variables are sent in the HTTP body of the request page=booking&step=1
  - (When form values are sent, the content-type is set to application/x-www-form-urlencoded)

# HTTP request

- 2. Header fields
  - Host is required

```
Host: www.uis.no
```

- What type of document is accepted

Accept: text/html

Accept: text/\*

- If the request has a body, the length of the body in bytes is required

Content-length: 128

# HTTP requests from the browser

- New URL in address bar: GET request

```
GitHub, Inc. (US) https://github.com/kbalog/web-programming/
```

- Link: GET request

```
<a href="http://github.com/web-programming">Link</a>
```

- Form submission: GET or POST request
  - Default is GET

```
<form action="somepage">...</form>
```

- POST:

```
<form action="somepage" method="POST">...</form>
```

# HTTP response

- Format
  - 1. Status line
  - 2. Header fields
  - 3. Blank line
  - 4. Response body

# HTTP response

```
HTTP/1.1 200 OK
Date: Mon, 15 Sep 2014 08:59:42 GMT
Server: Apache/2.2.23 mod_ssl/2.2.23 OpenSSL/0.9.8x PHP/5.4.14
Status: 200 OK
Last-Modified: Mon, 15 Sep 2014 08:59:45 GMT
Content-Language: no_NO, no
Content-Type: text/html; charset=utf-8

<!DOCTYPE html>
<html lang="no" class="no-js">
<head>
[...]
```

# HTTP response

```
Date: Mon, 15 Sep 2014 08:59:42 GMT

Server: Apache/2.2.23 mod_ssl/2.2.23 OpenSSL/0.9.8x PHP/5.4.14

Status: 200 OK

Last-Modified: Mon, 15 Sep 2014 08:59:45 GMT

Content-Language: no_NO, no

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[...]
```

# HTTP response

Header fields HTTP/1.1 200 OK Date: Mon, 15 Sep 2014 08:59:42 GMT Server: Apache/2.2.23 mod ssl/2.2.23 OpenSSL/0.9.8x PHP/5.4.14 Status: 200 OK Last-Modified: Mon, 15 Sep 2014 08:59:45 GMT Content-Language: no NO, no Content-Type: text/html; charset=utf-8 <!DOCTYPE html> <html lang="no" class="no-js"> <head>

# HTTP response

```
HTTP/1.1 200 OK
Date: Mon, 15 Sep 2014 08:59:42 GMT
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Status: 200 OK
Last-Modified: Mon, 15 Sep 2014 08:59:45 GMT
Content-Language: no_NO, no
Content-Type: text/html; charset=utf-8

Empty line

<!DOCTYPE html>
<html lang="no" class="no-js">
<head>
[...]
```

# HTTP response

```
HTTP/1.1 200 OK
Date: Mon, 15 Sep 2014 08:59:42 GMT
Server: Apache/2.2.23 mod_ssl/2.2.23 OpenSSL/0.9.8x PHP/5.4.14
Status: 200 OK
Last-Modified: Mon, 15 Sep 2014 08:59:45 GMT
Content-Language: no_NO, no
Content-Type: text/html; charset=utf-8

<!DOCTYPE html>
<html>
<html lang="no" class="no-js">
<head>
[...]

Response body
```

#### Essential header fields

- Status code
- Content-type

#### HTTP status codes

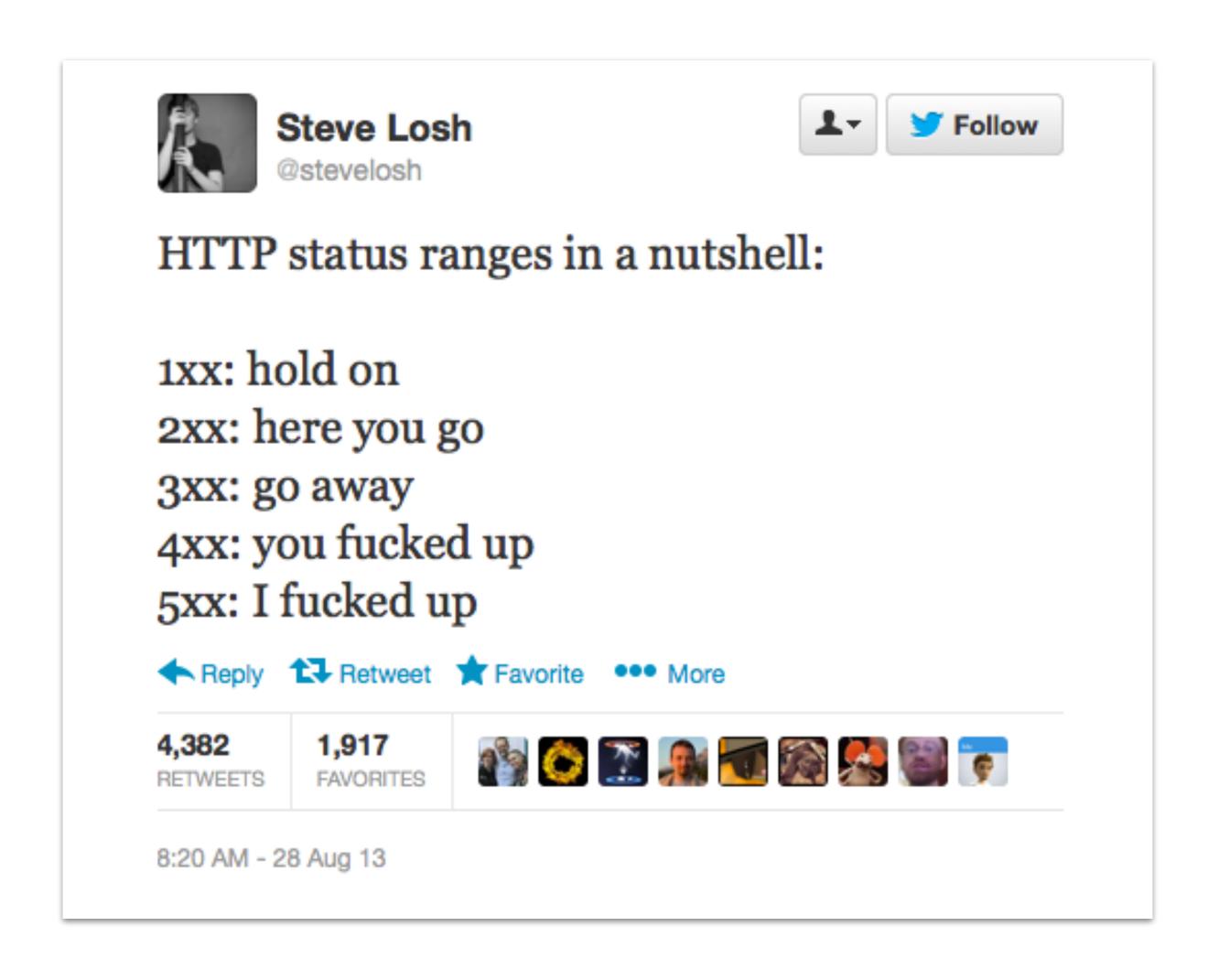
```
HTTP/1.1 200 OK
Date: Mon, 15 Sep 2014 08:59:42 GMT
Server: Apache/2.2.23 mod_ssl/2.2.23 OpenSSL/0.9.8x PHP/5.4.14
Status: 200 OK
Last-Modified: Mon, 15 Sep 2014 08:59:45 GMT
Content-Language: no_NO, no
Content-Type: text/html; charset=utf-8

<!DOCTYPE html>
<html lang="no" class="no-js">
<head>
[...]
```

#### HTTP status codes

- First digit
  - 1: Informational
  - 2: Success
  - 3: Redirection
  - 4: Client error
  - **5**: Server error

#### HTTP status codes



# Content-type

```
HTTP/1.1 200 OK
Date: Mon, 15 Sep 2014 08:59:42 GMT
Server: Apache/2.2.23 mod_ss1/2.2.23 OpenSSL/0.9.8x PHP/5.4.14
Status: 200 OK
Last-Modified: Mon, 15 Sep 2014 08:59:45 GMT
Content-Language: no_NO, no
Content-Type: text/html charset=utf-8

<!DOCTYPE html>
<html lang="no" class="no-js">
<head>
[...]
```

#### MIME

- Multipurpose Internet Mail Extensions
  - Originally developed to specify the format of documents sent via e-mail
- Determines the format of documents transmitted over the Web
  - Browser can choose the appropriate procedure to process the received content
- MIME specification format:
  - type/subtype

# MIME (2)

- A list of MIME specifications is stored in the Web server configuration file
  - Based on file extensions
- Browsers also maintain a conversion table
  - Only used when the server does not specify a MIME type
- Experimental subtypes are prefixed with x-
  - E.g., application/x-gzip

# Example MIME types

- A list of MIME specifications is stored in the Web server configuration file
  - Based on file extensions

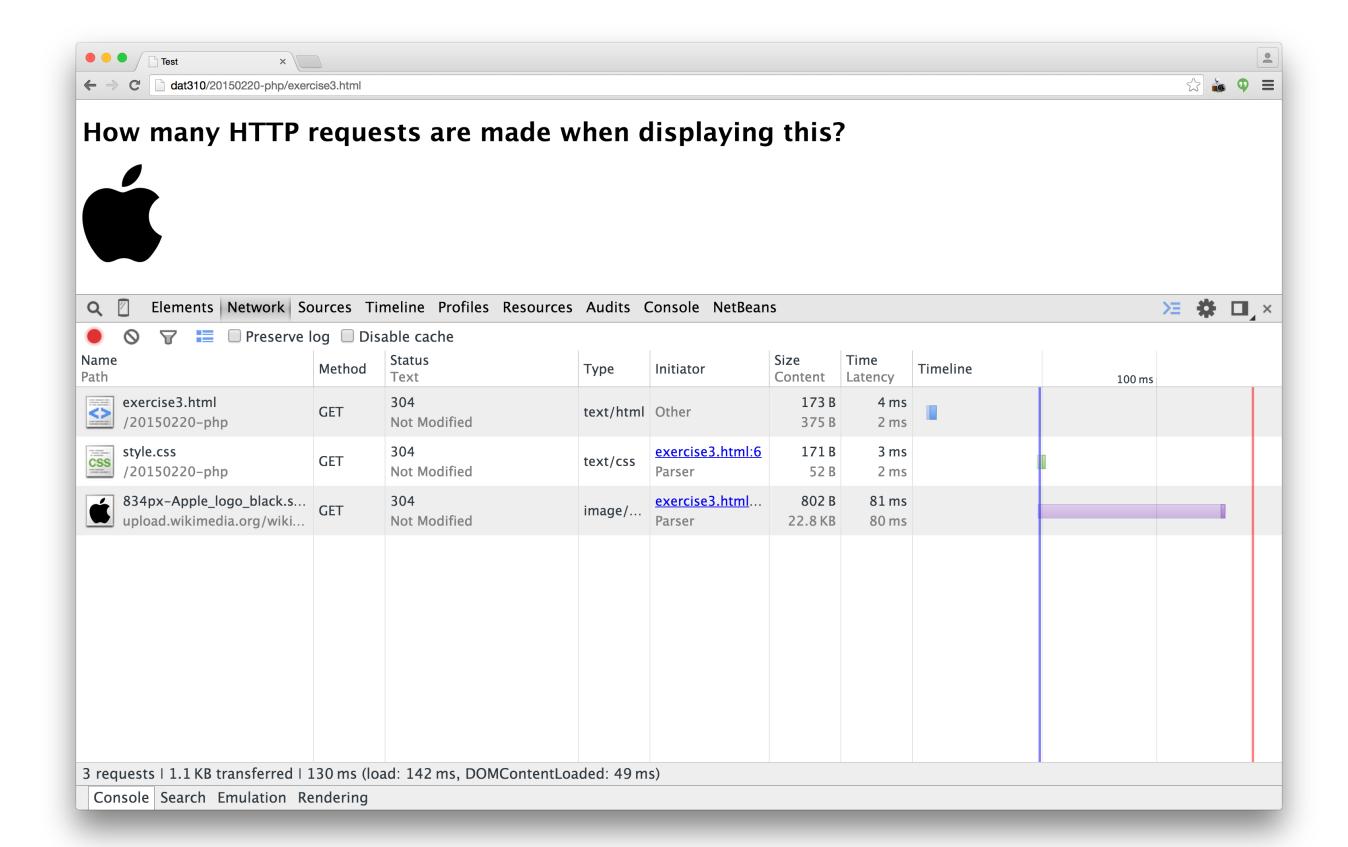
.css	text/css
.doc	application/msword
.gif	image/gif
.html	text/html
.js	application/x-javascript
.txt	text/plain
.qt	video/quicktime
.mp3	audio/mpeg

#### Exercise

- How many HTTP requests are made by the browser when displaying this page?

# Tracking HTTP requests (client-side)

- Network tab under Web developer tools

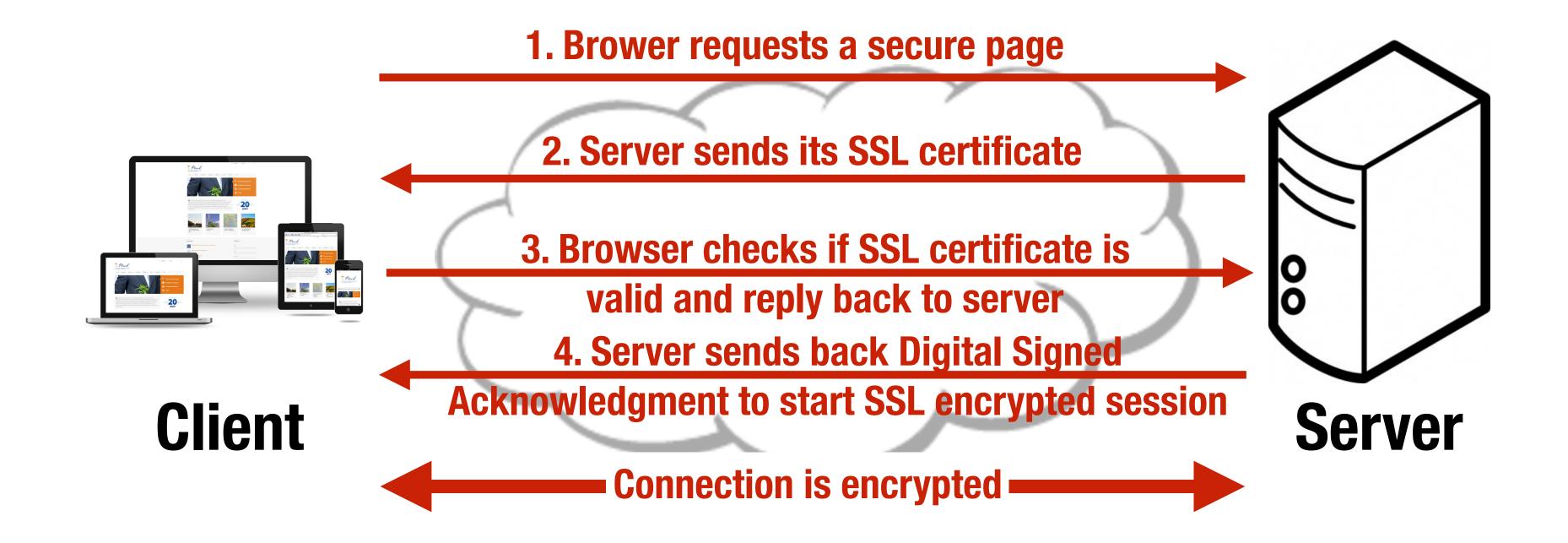


# HTTPS

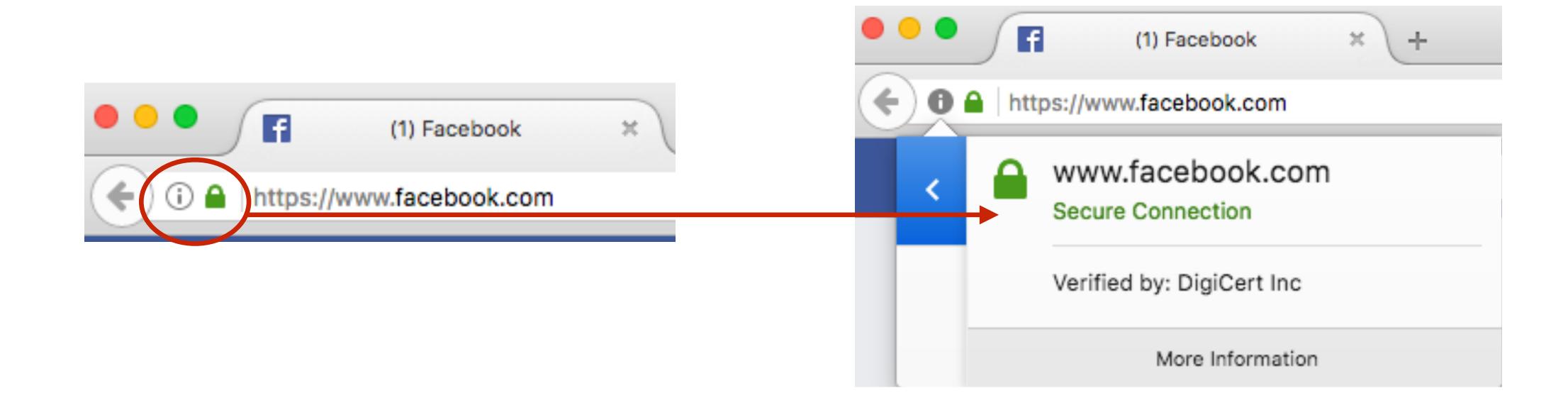
#### HTTPS

- Hyper Text Transfer Protocol Secure (https://)
  - Uses port 443 instead of the default port 80
- Data is transmitted securely on internet with the help of SSL/TLS
  - Secure Socket Layer (SSL) encrypts data between client and server using 128/256 bit key encryption
  - SSL/TSL also operates on the Application network layer
- Site requires an SSL certificate
  - Has to be issued by a recognized Certificate Authority (CA)
    - In cryptographic terms, the CA acts as trusted party
  - Consists of a public and private key

#### How HTTPS works



#### Find out info about the SSL certificate



# Browsers alert if they receive an invalid certificate



#### **Secure Connection Failed**

svn.boost.org uses an invalid security certificate.

The certificate is not trusted because the issuer certificate is unknown.

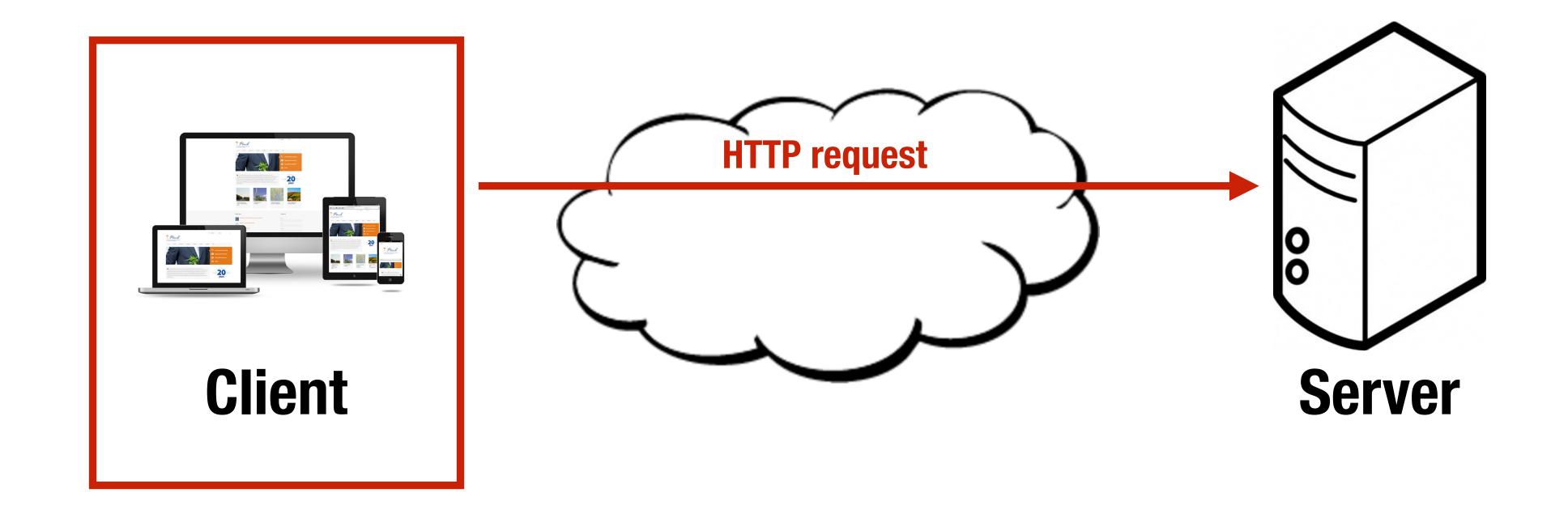
(Error code: sec\_error\_unknown\_issuer)

- This could be a problem with the server's configuration, or it could be someone trying to impersonate the server.
- If you have connected to this server successfully in the past, the error may be temporary, and you can try again later.

Or you can add an exception...

# Making HTTP requests in Python

#### Overview



# Using the requests package

© examples/python/http/request1.py

```
import requests

r = requests.get("http://wiki.ux.uis.no/")

print(r.status_code)
print(r.headers)
print(r.content)
```

- Documentation: docs.python-requests.org

# Using the requests package

n examples/python/http/request2.py

```
import urllib.request

u = urllib.request.urlopen("http://wiki.ux.uis.no/")

# u can be read as a file

# Read the entire page
print (u.read())

# Alternatively: read it line-by-line
for line in u:
    print(line)
```

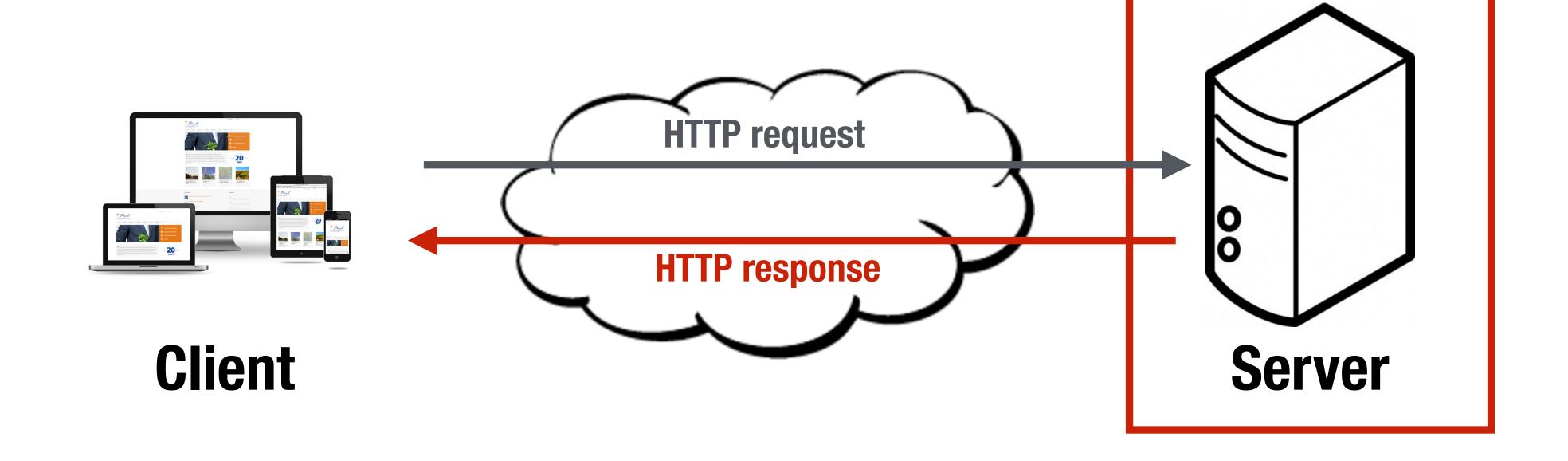
- Doc: https://docs.python.org/3.5/library/urllib.request.html

# Web scraping

- Web scraping is used for extracting data from websites using HTTP (or a web browser)
  - First fetching a webpage
  - Then, extracting data from it (parsing, searching, etc.)
  - Data is typically stored in a local database
- Frequent usages include web indexing, data mining, product price or review comparison, reputation management, etc.
- Many other Python libraries for scraping, see, e.g.,
  - https://elitedatascience.com/python-web-scraping-libraries

# Simple HTTP server in Python

#### Overview



### Simple HTTP server

O examples/python/http/server.py

```
from http.server import BaseHTTPRequestHandler, HTTPServer
class myHTTPServer_RequestHandler(BaseHTTPRequestHandler):
   def do_GET(self):
        # Send response status code
        self.send_response(200)
        # Send headers
        self.send_header('Content-type', 'text/html')
        self.end_headers()
        message = "Hello world!"
        # Write message content as utf-8 data
        self.wfile.write(bytes(message, "utf8"))
        return
def main():
    server\_address = ('127.0.0.1', 8080)
    httpd = HTTPServer(server_address, myHTTPServer_RequestHandler)
    print("running server...")
    httpd.serve_forever()
```

# Sending requests using cURL

- cURL is a library and command line tool for transferring data using various protocols
- We use the command line curl tool to make HTTP requests
- GET request

```
curl http://localhost:8080
```

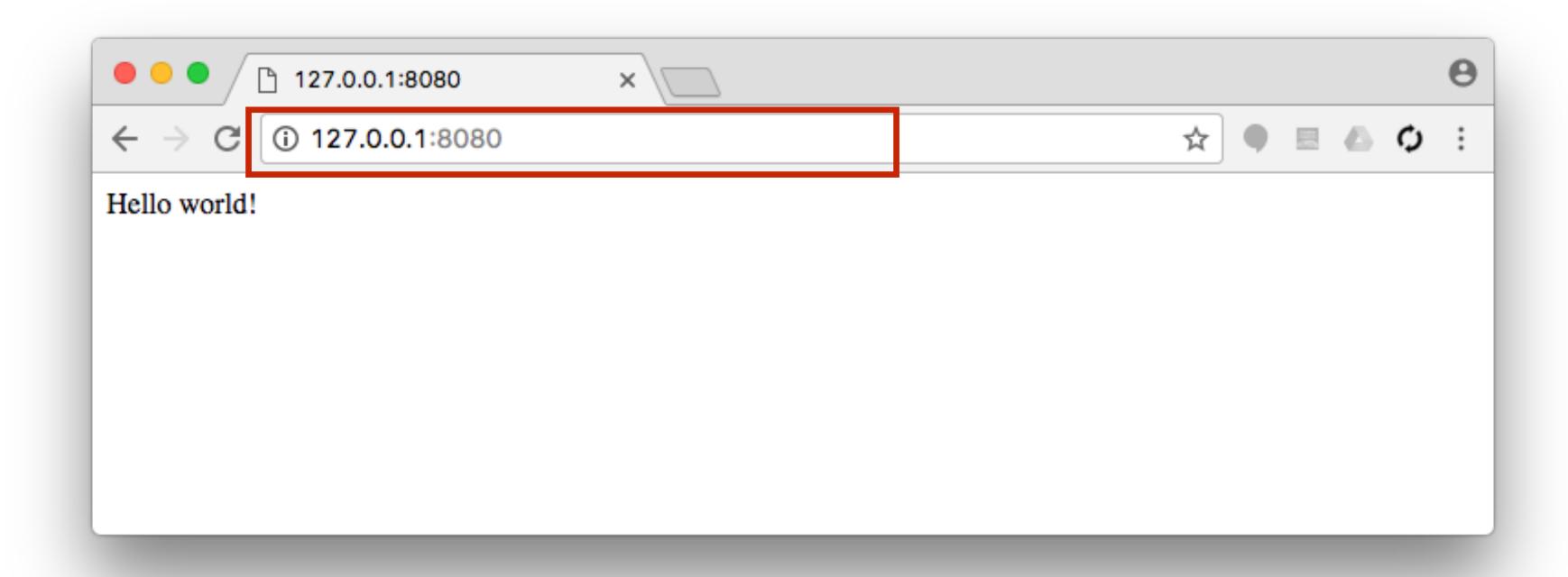
- POST request
  - without data

```
curl -X POST http://localhost:8080
```

- with data

```
curl --data "param1=value1&param2=value2" http://localhost:8080
```

## Sending requests from a browser



# Exercises

github.com/dat310-spring20/course-info/tree/master/exercises/python/http