

This is an animation of complete dancing which includes 7 different dance moves. Plus, it has an idle pose and an animation of threatening animation.

By default, the character is in the pose of idle.

If you long hold the key 'w' in your keyboard, the character will display a threatening move. Once you release the key in the process of animation, the character will come back to the pose of idle.

As for dancing, the numerical keys from 1 to 7 in the keyboard correspond to the 7 different dance moves. To display the complete dancing, you need tap the keys of the 7 moves in order, i.e., '1,2,3,4,5,6,7'.

As for the keys from 1 to 6, the character will display the corresponding move until it is completed or the next key is tapped, once you tap these keys (no matter you release the key or not during the process of animation). For example, if you tap the key 1, the character will begin to display the corresponding dance move until the move is completed or key 2 is tapped. Even you release the key before this move is completed, the animation will still be displayed until it is finished or the next key is tapped.

Different from the keys, 1-6, for displaying the move 7, you have to long hold the key 7. If your release, the character will come back to the pose of idle, and you need to tap 1 again to display the dancing from beginning.