

THAI DINH CHINH

BUSINESS ANALYST

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PROFESSIONAL SUMMARY

Technical Business Analyst with a Software Engineering background and hands-on experience in IT projects across requirement analysis, technical documentation (BRD, SRS, User Stories), and UAT support. Experienced in AI-related initiatives and data-driven decision-making, with a strong ability to bridge business stakeholders and development teams in Agile environments. Comfortable working in English with international stakeholders and contributing to delivery under tight timelines.

EDUCATION & ACADEMIC ACHIEVEMENTS

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| Bachelor of Software Engineering - FPT University | 10/ 2021 - 10/2025 |
| • GPA: 3.75/4.0, The Best Student of Engineering and Technology | |
| • Scholarship: 130% Merit-based Scholarship for Academic Excellence (2021–2025) | |
| • Award: The Outstanding Student of DaNang, Outstanding Youth Union Cadre of DaNang | |

PROFESSIONAL EXPERIENCE

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| Project Manager & BD - Gametamin (Funtap Games - 15 members) | 11/2025 – Present |
| • Designed & optimized project pipelines, improving cross-team and reducing delivery time by 15%. • Built KPI & OKR frameworks to monitor progress, quality, and outcomes in long-term projects. • Conducted 6-month and 1-year planning, supporting CEO decision-making through structured reporting and data analysis. | |

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| Business Analyst – eRecording Partners Network (FPT Software - 30 members) | 04/2024 – 10/2024 |
| • Analysed business pain points and supported AI OCR prototype → Pitched to BOD leaders • Coordinated with developers and supported UAT and integration testing. • Helped reduce post-release defects by 15% through clearer requirements with the US client. | |

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| Program Manager - Growing with IT (Pacific Link Foundation - 15 members) | 09/2023 - 05/2025 |
| • Coordinated with cross-functional stakeholders (Intel, education and industry partners). • Prepared project documentation, schedules, and analytical impact reports. • Trained 100+ students in STEM, contributing to improved digital literacy for 1,000+ learners. | |

KEY PROJECTS & RESEARCH ACTIVITIES

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| Product Owner - Electratech Hackathon – IoT Energy Optimization Project | 12/2023 – 02/2024 |
| • Designed an IoT-based smart power outlet solution to reduce energy consumption using AI-driven user behavior analysis. • Defined functional requirements, user scenarios, and evaluation metrics for the prototype. | |

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| Project Lead & Business Analyst- High-Concurrency System Simulation Engine | 12/2023 - 02/2024 |
| • Led system-level requirement analysis and optimization for a high-concurrency, real-time software simulation engine. • Worked closely with developers to define system behaviors, data flows, and performance requirements. | |

SKILLS

- **Business Analysis:** Requirement Gathering, BRD, SRS, User Stories, Backlog Management
- **Technical Foundation:** Software Engineering Background, API & Database, System Logic, Python
- **Agile & Delivery:** Agile/Scrum, UAT Coordination, Integration Testing, Release Support
- **Data & Product Insight:** User Behavior Analysis, A/B Testing Fundamentals, KPI & OKR Tracking
- **Tools:** Jira, Confluence, Visio, Miro, Figma, Power BI
- **Languages:** English (B2 – Professional Working Proficiency), Japanese (Beginner)