

# PHUNG XUAN NAM

## FRONTEND DEVELOPER

### PROFESSIONAL DETAIL

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Name: Phung Xuan Nam

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Address: Ha Noi, Viet Nam

### EDUCATION BACKGROUND

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**Post and Telecommunications Institute of Technology**

### PROFESSIONAL SUMMARY

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With over three years of experience in system development, I specialize in designing component libraries based on atomic design principles, developing interfaces, and implementing technological solutions that enhance web performance. I am dedicated to writing, refactoring, and optimizing clean, reusable, and scalable code in Angular, with strong problem-solving skills and the ability to deliver effective solutions. Additionally, I possess solid English communication skills, enabling me to engage in daily work discussions and collaborations seamlessly

### SOFTWARE

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**Programming Language:**

JavaScript/TypeScript, HTML, CSS / SCSS

**Frontend Development**

Angular | Bootstrap | Angular Material | Atomic design

**Tools & Methodologies:**

VS Code, Visual Studio, Source tree, Agile Methodology

**Source Version Control**

Github, Gitlab, Target Process for task tracking and project management.

### PROFESSIONAL EXPERIENCE

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#### WORKING EXPERIENCE:

**FPT Software** | 2021 – Present

**Position:**

- Frontend Developer

**Job description:**

- Develop web applications using Angular, ensuring a seamless and responsive user experience.
- Study and clarify requirements by collaborating with stakeholders to ensure the application meets business needs and user expectations.
- Propose technical solutions, UI designs, and behavior logic to enhance user experience and system functionality.
- Write, debug, and maintain clean, efficient code to ensure application stability and scalability.
- Create base components based on Atomic Design principles to ensure maximum reusability and consistency across the application.
- Optimize performance

**PROJECT LIST:****KEBERUS team:****Components Library | 2022 – Present****Project Description:**

Developed a frontend library based on the Atomic Design methodology to provide shared components for all applications within the project. This library includes components ranging from basic elements (such as button, input..) to more complex components (menu, dialog...), enabling maximum reusability and ensuring consistency in UI design across all applications.

**Responsibilities:**

- Developed code and resolved bugs to enhance component functionality.
- Created shared components based on specified requirements, supporting unified design and functionality.
- Override third-party components and add functions that are not supported by those components
- Conducted code reviews to ensure quality and adherence to best practices.

**Technologies Used:**

- Angular 14
- Atomic Design
- HTML, SCSS, JavaScript/TypeScript
- 3rd party library: Angular material, ngx-toastr...
- Gitlab for version control, Target Process for task tracking and project management.

**Team Size:** 3 - 4

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## **Accounts Management Application | 2022 – 2023**

### **Project Description:**

An Identity Server manages user identities and access to multiple applications in the same system that the KEBERES team develops

### **Responsibilities:**

- Developed code and resolved bugs to ensure smooth functionality.
- Clarified requirements to align with project objectives.
- Proposed UI designs and user interaction behaviors for an optimal experience.

### **Technologies Used:**

- Angular 14, RESTful API, HTML, SCSS, JavaScript/TypeScript
- Gitlab for version control, Target Process for task tracking and project management.

**Team Size:** ~20

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## **Hierarchy Management | 2022 – 2023**

### **Project Description:**

The application offers a solution for managing machines within the CSO (Consolidated / Large Account). Allows users to assign or unassign machines to/from nodes and provides tools for users to manage machines within the nodes they are assigned to. This solution aims to streamline machine management and ensure efficient allocation of resources across the system.

### **Responsibilities:**

- Developed code and fixed bugs to ensure smooth and reliable functionality.
- Clarified and gathered requirements to ensure the application met business needs and user expectations.
- Proposed and designed UI elements and behaviors, focusing on user experience and intuitive interactions.
- Integrated drag-and-drop functionality for managing machine assignments using Angular Material's cdk/drag-drop.
- Optimize performance

### **Technologies Used:**

- Angular 14, RESTful API
- HTML, SCSS, JavaScript / TypeScript

**Team Size:** ~ 20

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## **Stats Management | 2022 – 2023**

### **Project Description:**

The application system that collects data from different sources and then visualizes it by statistics report to help users can understand how the logistics system working

### **Responsibilities:**

- Develop and maintain the code, ensuring smooth functionality and fixing bugs.
- Clarify requirements with stakeholders to ensure the application meets user needs.
- Maintain, optimize performance

### **Technologies Used:**

- Angular 12, RESTful API
- HTML, SCSS, JavaScript / TypeScript
- Gitlab for version control, Target Process for task tracking and project management.

**Team Size:** ~ 20

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## **Documents Management | 2023 – Present**

### **Project Description:**

The application allows users to create document profiles for efficient document management and splitting, based on criteria such as document ID, address, postal code, etc. This enables users to manage mailings with variable page counts more efficiently and accurately, streamlining document handling

### **Responsibilities:**

- Developed and maintained code, ensuring robust functionality and fixing bugs to ensure smooth operation.
- Clarified requirements with stakeholders to align features with business needs and improve user experience.
- Proposed technical solutions, UI designs, and behavior logic to enhance user interaction and overall system performance.
- Optimized application performance.
- Conducted code reviews to ensure adherence to best practices, maintainability, and code quality.

### **Technologies Used:**

- Angular 14, NET6
- RESTful API, HTML, SCSS, JavaScript/TypeScript, C#
- Gitlab for version control, Target Process for task tracking and project management.

**Team Size:** ~20

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## **Data Collection Application | 2024 – Present**

### **Project Description:**

The application collects data from DS machines via a TCP connection and visualizes the statistical data on the web application

### **Responsibilities:**

- Developed and maintained code, ensuring seamless functionality and fixing bugs to ensure smooth system operation.
- Clarified requirements with stakeholders to ensure the application met user needs and expectations.
- Proposed technical solutions, UI designs, and behavior logic to optimize the user experience and system performance.
- Assign tasks to team members and ensure the Frontend (FE) work is carried out effectively and on schedule.
- Optimized application performance.
- Conducted code reviews to ensure code quality, maintainability, and adherence to best practices.

### **Technologies Used:**

- Angular 14, .NET 6, RESTful API
- HTML, SCSS, JavaScript/TypeScript, C#
- Gitlab for version control, Target Process for task tracking and project management.

**Team Size:** ~20

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## **MIGRATION Team:**

### **Parcel Force Shipment | 6/2021 – 2/2022**

#### **Project Description:**

Participated in the development of a website for domestic and international freight transportation, enabling customers to easily send and track their parcels anytime, anywhere. The application provides detailed information on the transportation and delivery process, ensuring customers are informed of the status and route of their shipments.

#### **Responsibilities:**

- Executed coding, bug fixing, and feature optimization to ensure efficient and stable application performance.

- Analyzed and clarified requirements from clients, translating business needs into appropriate technical features.
- Collaborated with team members to ensure project timelines and product quality were met.

**Technologies Used:**

- Angular 12, Angular Material, HTML, SCSS, TypeScript, RESTful API
- Gitlab for version control, Target Process for task tracking and project management.

**Team Size:** 12