

### Agenda

- . What's Embedded Software (ES)?
- . Why Golang?
- . What was I done with ES and Golang?
- . And nexts?



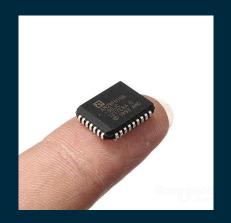
#### **Embedded Software**

From Wikipedia, the free encyclopedia

**Embedded software** is computer software, written to control machines or devices that are not typically thought of as computers. It is typically specialized for the particular hardware that it runs on and has time and memory constraints.<sup>[1]</sup> This term is sometimes used interchangeably with firmware, although firmware can also be applied to ROM-based code on a computer, on top of which the OS runs, whereas embedded software is typically the only software on the device in question.



#### **Embedded Software**













### So...

Why Golang?





# Why don't



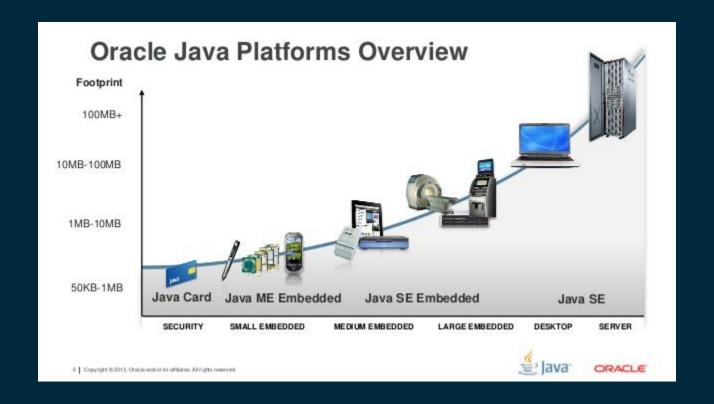


# Why don't





### Why don't



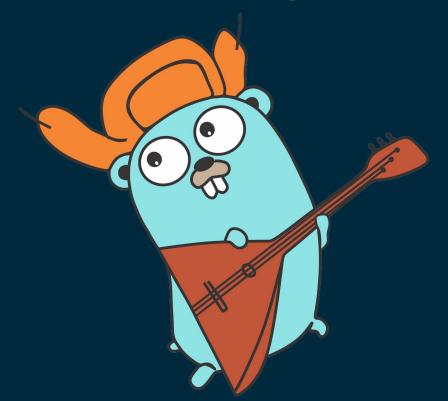


#### So...

- . Speed of compiled language.
- . Easy to learn and maintain.
- . Easy to develop at system level.
- . Have a large of library support.
- . Not depend on any VMs or interpreters



### Golang have a change to try



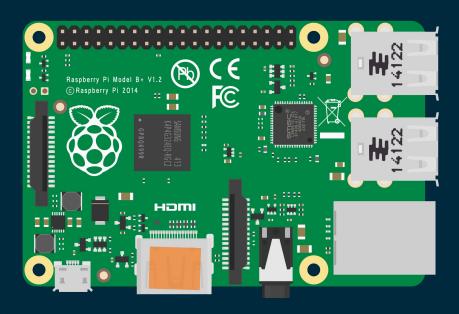


#### Framework - EMBD





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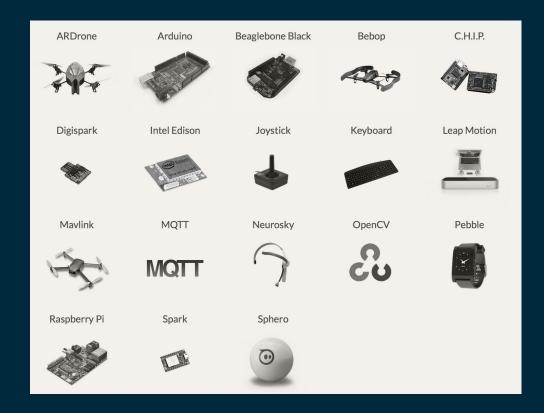


#### Framework - GoBot





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# What did I tried any yet









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