



Golang #1

Golang in real work

Vu Nguyen
vu.nguyen@will.vn

Golang #1

Golang in real work

- Go is not new!
- Myths and truths about Go.
- What make Go unique?
- People are switching to Go.
And they're happy!

A vertical bar on the left side of the slide, composed of several colored rectangular segments: purple, blue, teal, green, yellow, orange, and red.

Go is not new!

Go 1.0 was released in Mar 2012



Search

stars:>0



Repositories

22,463



Code



Issues

187,602



Users

11,041

Languages

JavaScript

371,865

Ruby

245,139

Java

213,398

Python

204,142

PHP

167,570

C

97,485

C++

88,020

Objective-C

62,205

Shell

58,670

C#

57,874

We've found 22,463 repository results

[ethereum/go-ethereum](#)

Jeffrey Wilcke's Go implementation of the Ethereum y/w paper

Updated 4 minutes ago



[wcong/ants-go](#)

ants in go

Updated 5 minutes ago

[hkwi/gopenflow](#)

golang openflow implementation

Updated 10 minutes ago





golang Meetups

Find out what's happening in golang Meetup groups around the world and start meeting up with the ones near you.



Groups
134

Members
26,104

Interested
2,216

Cities
112

Countries
40



golang
Search term

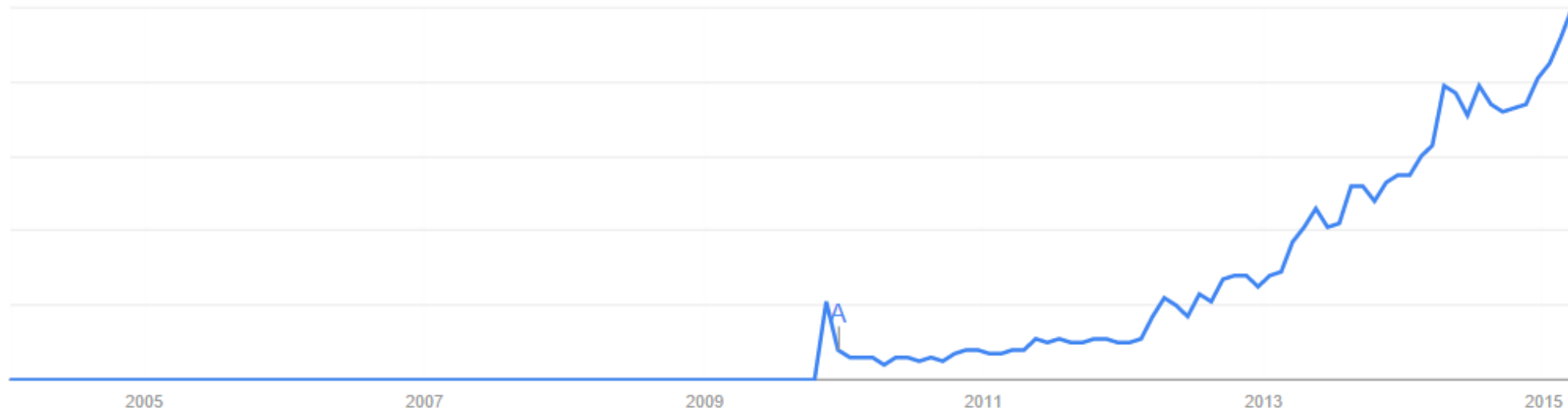
+ Add term

Interest over time



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php

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java

Search term

+ Add term

Interest over time ?

☒ News headlines ☐ Forecast





Go versions

- | | |
|---------------|---|
| 1.0 – 3/2012 | • First release |
| 1.1 – 5/2013 | • Performance improve (30-40%)
Race detector |
| 1.2 – 12/2013 | • Better scheduler
Test coverage |
| 1.3 – 6/2014 | • Speed up GC
New platform: NaCl |
| 1.4 – 12/2014 | • Translate compiler from C to Go
Continuous stacks
New platform: Android ARM |
| 1.5 – 6/2015 | • Concurrency GC
Completely support Android |



Myths and truths about Go!



1. Is Go “system language” ?

- Initialize, Go is described as “system language”.
- Today, they call it “general purpose language”.
- Not suitable for writing drivers, OS or low-level performance-critical app.
- Can not replace C/C++.



2. Is Go “compile once, run everywhere”?

- Instead, Go is “write once, run everywhere”.
- You must compile for each platform.
- It’s basically “C in 2015”.



3. Go has no OOP?

- No. Go is not an OOP language.
- The closest to inheritance is “embedded type”.
- Go follows “composition over inheritance” principle.



4. Writing code in Go is verbose and ugly?

- Yes. It is more verbose than Python or even JavaScript.
- But this make Go better readable and easier collaborating.
- Your code looks same as my code!



What make Go unique?



Go has nothing special !

Go has nothing special !

- Go is not elegant as Python.

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- Go is not elegant as Python.
- Go is not excel at meta programming like JavaScript or Ruby.

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- Go is not type safe as Rust or Haskell.

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- Go is not elegant as Python.
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- Go is not type safe as Rust or Haskell.
- Go does not have macro or pre-processing.

Go has nothing special !

- Go is not elegant as Python.
- Go is not excel at meta programming like JavaScript or Ruby.
- Go is not type safe as Rust or Haskell.
- Go does not have macro or pre-processing.
- Go does not have VM to execute code cross-platform.



Go only focus on one thing:



Go only focus on one thing:

Get the work done !



Go only focus on one thing:

Get the work done !

- Write code.
- Pass all test cases.
- Sleep well.
- Watch your business grow up.
And earn money!



Really?

Really?

- Single binary deployment.
- Optimize readability.
- Powerful standard libraries.
- Full development environment.
gofmt, godoc, go build, go test, oracle, etc.
- Easy & effective concurrency.



GOLANG

bình luận

liên quan

muốn

↑
31
↓

Honest question: what do you consider Go's biggest strength?

(self.golang)

↑ [-] **Queue29** 37 điểm 1 tháng trước đây

↓ Static binary deploys.

↑ [-] **thesnowmancometh** 35 điểm 1 tháng trước đây

↓ I never realized the benefits of having a small language.

↑ [-] **CorgiMann** 20 điểm 1 tháng

↓ Go is very minimalistic.

Java:

Code -> WAR -> Classloader -> Micro Kernel (JBoss) -> JVM -> Docker -> Operating System -> Hardware

Ruby:

Code -> Rails -> RVM -> Docker -> Operating System -> Hardware

Python:

Code -> Framework -> PVM -> Docker -> Operating System -> Hardware

Javascript:

Code -> Node.js -> V8 -> Docker -> Operating System -> Hardware

Go:

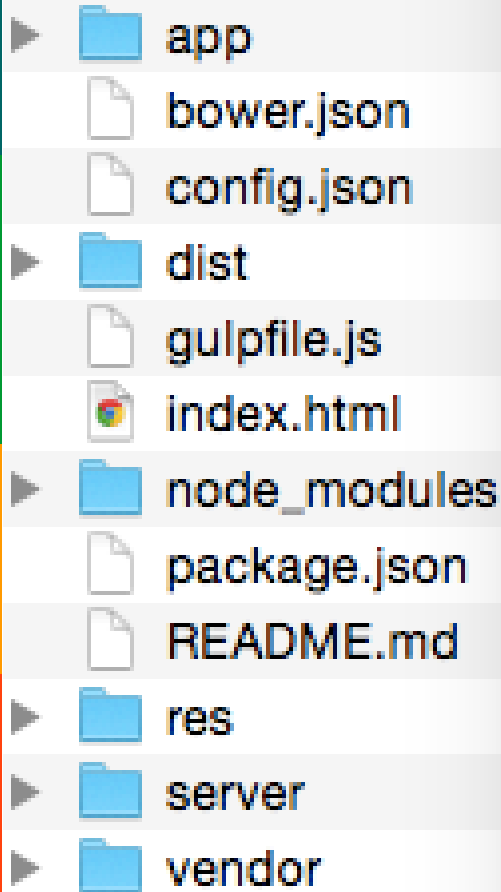
Code -> Operating System -> Hardware

Copy and run the compiled binary to deploy.

- Writing and running code like how we were in '90s.
- No dependency nightmare.
- No VM. No Docker.
Just single binary.



 Search



▼ General:

Kind: Folder

Size: 175,006,906 bytes (265.6 MB on disk) for 36,211 items

Where: OS ▶ workspace ▶ shop365

Created: Saturday, March 14, 2015 at 4:03 PM

Modified: Yesterday, 2:30 PM

☐ Shared folder

 Locked

▼ More Info:

Last opened: Today, 8:13 AM

▼ Name & Extension:





Gogs

A painless self-hosted Git service written in Go

[Sign In](#)[Register](#)

Easy to install

Simply **run the binary** for your platform. Or ship Gogs with **Docker** or **Vagrant**, or get it **packaged**.



Cross-platform

Gogs runs anywhere **Go** can compile for: Windows, Mac OS X, Linux, ARM, etc. Choose the one you love!

Really?

- Single binary deployment.
- Optimize readability.
- Powerful standard libraries.
- Full development environment.
gofmt, godoc, go build, go test, oracle, etc.
- Easy & effective concurrency.

Who are using Go?

- Web servers
- Command line tools



Stories about Go!

People are switching to Go.
And they're happy.



Build, Ship and Run Any App, Anywhere

Docker - An open platform for distributed applications for developers and sysadmins.



Why Go?

- Static compilation
- Neutral
- Asynchronous, low-level interfaces
- Full development environment
- Multi-arch build



Blog

SEARCH

TUESDAY, MARCH 12, 2013

How We Went from 30 Servers to 2: Go

When we built the first version of [IronWorker](#), about 3 years ago, it was written in Ruby and the API was built on Rails. It didn't take long for us to start getting some pretty heavy load and we quickly reached the limits of our [Ruby](#) setup. Long story short, we switched to [Go](#). For the long story, keep reading, here's how things went down.

The Original Setup





- Memory
- Concurrency
- Reliability
- Deployment
- Talent



Rewriting a large production system in Go

My team at Google is wrapping up an effort to rewrite a large production system (almost) entirely in **Go**. I say "almost" because one component of the system -- a library for transcoding between image formats -- works perfectly well in C++, so we decided to leave it as-is. But the rest of the system is 100% Go, not just wrappers to existing modules in C++ or another language. It's been a fun experience and I thought I'd share some lessons learned.



Plus, the Go language has a cute mascot ... awwww!



GOBOT

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[Platforms](#)

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Go, Robot, Go!

Golang Powered Robotics

Next generation robotics framework with support for 15 different platforms

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Gobot is a framework for robotics, physical computing, and the Internet of Things, written in **the Go programming language**



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Go

Moving from Node.js to Go at
Bowery



Easy

Simply **run the binary** for your platform. Or ship Gogs with **Docker** or **Vagrant**, or get it **packaged**.



Cross-platform

Gogs runs anywhere **Go** can compile for: Windows, Mac OS X, Linux, ARM, etc. Choose the one you love!



Cockroach

✓ PASSED

godoc reference

status alpha

A Scalable, Geo-Replicated, Transactional Datastore

Table of Contents

- [Status](#)
- [Running Cockroach](#)
- [Get in touch](#)
- [Contributing](#)
- [Design and Datastore Goal Articulation](#)
- [Architecture and Client Architecture](#)



 WIRED KLINT FINLEY

ARM,



Cockroach


PASSED

godoc reference

status alpha

A Scalable, Geo-Replicated, Transactional Database

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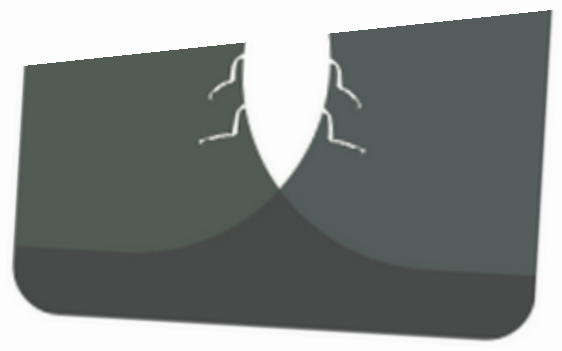
 2769

Samsung develops sorting algorithm which sorts 3.7 TB data in a minute, breaking the record of 1.5 TB (sortbenchmark.org)

submitted 3 months ago by cbruegg

379 comments share pocket

Client Architecture



 WIRED KLINT FINLEY

Sim

ARM,

Vagrant, or get it from the

When not use Go?

- Prototyping.
- Low-level code.
- Media encoding/decoding.
- Platform specific code
(Android, iOS, .NET, etc.)

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Thanks for listening!

Vu Nguyen
vu.nguyen@will.vn