

# Where is My Code Spending Its Time?

Performance analysis is critical, but traditional profiling can be complex. You need a tool that is simple to integrate, provides clear insights, and is safe enough to leave in production code.



# Illuminate Your Code's Performance in Two Steps.

Introducing `timestamp\_capture`: Zero-boilerplate performance instrumentation.

## 1 Step 1: Decorate

Add the `@timestamp` decorator to the methods you want to profile.

```
from osbot_utils.helpers.timestamp_capture import  
timestamp  
  
@timestamp  
def process_data(data):  
    # ... complex logic ...
```

## 2 Step 2: Capture

Wrap your entry point with the `Timestamp\_Collector`.

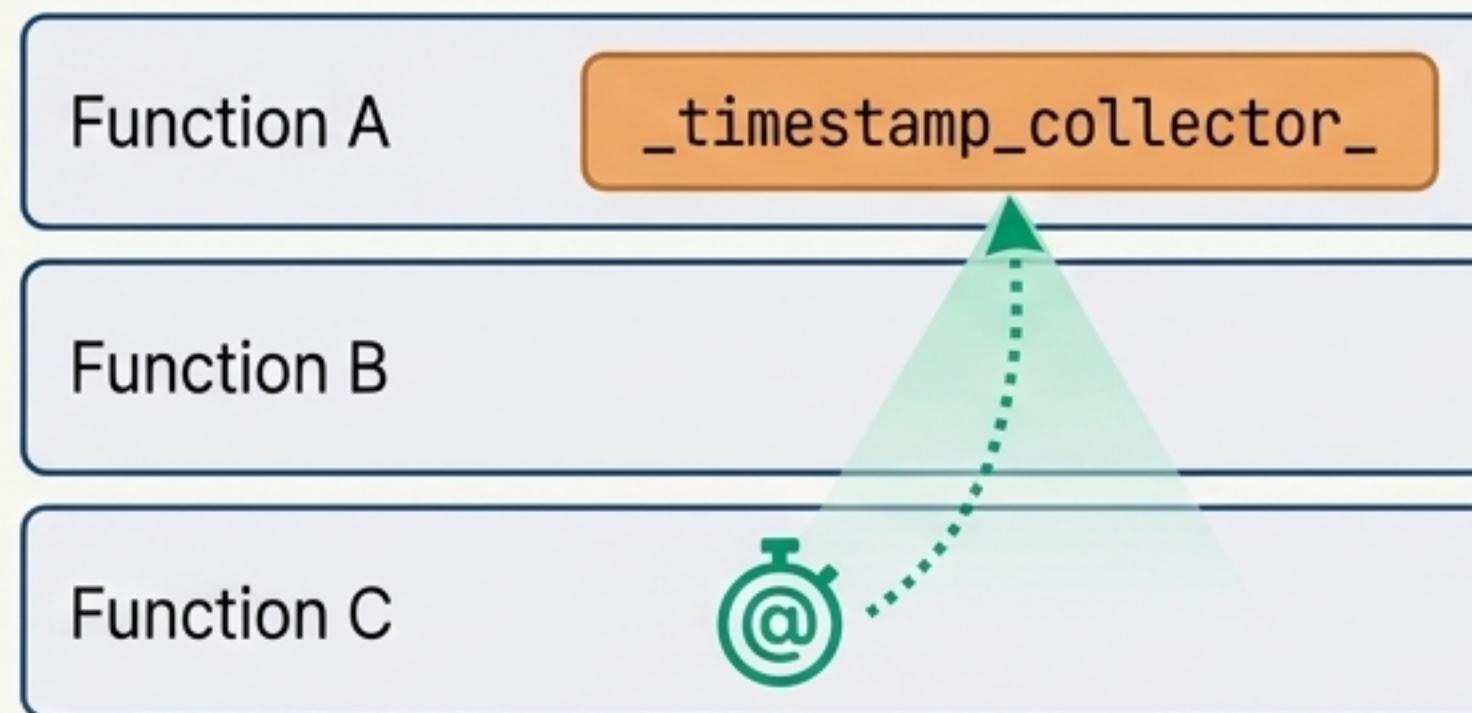
```
from osbot_utils.helpers.timestamp_capture import  
Timestamp_Collector  
  
with Timestamp_Collector() as _timestamp_collector:  
    process_data(my_data)  
  
_timestamp_collector.print_report()
```

That's it. The decorator automatically finds the collector via stack-walking.  
No need to pass objects or modify function signatures.

# The Elegance of 'Magic' and Production Safety.

## How It Works: The Magic Variable

The `@timestamp` decorator walks the call stack looking for a local variable named exactly `"\_timestamp\_collector\_`. This design choice eliminates the need to pass a collector instance through your entire call chain.



## Why It's Production-Safe

If no `"\_timestamp\_collector\_"` is found in the stack, the decorator is a near-zero-cost pass-through.

Scenario	Overhead	Production Safe?
@timestamp, no collector	~3 µs	<input checked="" type="checkbox"/> Yes
@timestamp, with collector	~8 µs	<input checked="" type="checkbox"/> Yes

You can leave the decorators in your production code. Only enable the collector when you need to profile.

# Core Usage Patterns: Beyond a Single Method.

## Pattern 1: Simple Method Profiling

The most direct way to measure a function's execution time.

```
@timestamp
def load_config_file():
    # ...
```

## Pattern 2: Profiling Arbitrary Code Blocks

Use the `timestamp\_block` context manager to time specific sections of code that aren't isolated in their own methods. Ideal for profiling phases within a larger function.

```
def process_pipeline():
    with timestamp_block("Phase 1: Data Extraction"):
        # ... extraction logic ...

    with timestamp_block("Phase 2: Data Transformation"):
        # ... transformation logic ...
```

# From Function Names to Actionable Insights

Use custom metric names to organise your reports

By default, `@timestamp` uses the method's technical name (``__qualname__``). For clearer reports, provide a custom name using the `'name='` argument. This allows you to create a logical hierarchy.

## Before (Default Name)

```
# Report shows: MyClass.process_stage_one
@timestamp
def process_stage_one(self): ...
```

## After (Custom Hierarchical Name)

```
# Report shows: pipeline.stage1.extract
@timestamp(name="pipeline.stage1.extract")
def process_stage_one(self): ...
```

## Naming Best Practices

Pattern	Example	Use Case
domain.operation	parser.parse	Simple categorisation
component.stage.action	pipeline.stage1.extract	Pipeline stages
feature.version.method	algorithm.v2.sort	A/B testing

# The Challenge: Distinguishing Calls to the Same Method.

What happens when a decorated method is called multiple times in a loop or with different important arguments? With `@timestamp`, every call is aggregated under the same name, hiding the details.

## Visual (Before)

Name	Calls
process_file	100



## The Solution: `@timestamp_args`

Use the `@timestamp_args` decorator to create dynamic metric names at call time by interpolating function argument values.

```
@timestamp_args(name="process_file:{filename}")
def process_file(filename, config):
    # ...
```

## Visual (After)

Name	Calls
process_file:config.yml	1
process_file:data.csv	1
process_file:schema.json	1

# Advanced Dynamic Naming with @timestamp\_args.

Since `@timestamp_args` uses Python's `.format()`, you can access powerful formatting features.

## Accessing Instance Attributes

Use `{self}` to access instance attributes, perfect for distinguishing calls in polymorphic base classes.

```
# In a base class
@timestamp_args(name="{self.__class__.__name__}.execute")
def execute(self): ...
# Reports will show "SubclassA.execute", "SubclassB.execute", etc.
```

## Powerful Formatting for Alignment

Use format specifications to create perfectly aligned columns in your reports.

```
@timestamp_args(name="process:{task_name:<20} | {status}")
def run_task(task_name, status): ...
```

## Common Format Specs

Spec	Input	Result	Use Case
{name:10}	"head"	"head      "	Fixed width
{name:>10}	"head"	"      head"	Right align
{id:04d}	42	"0042"	Zero-padded numbers
{val:.2f}	3.14159	"3.14"	Decimal places

# The Payoff: Understanding Your Comprehensive Report

`print\_report()` gives you the full picture.

Name	Calls	Total	Self	Avg	%Total
pipeline.run	1	500ms	10ms	500ms	100.0%
pipeline.stage1.extract	1	150ms	150ms	150ms	30.0%
pipeline.stage2.transform	1	340ms	40ms	340ms	68.0%
parser.parse_data	10	300ms	300ms	30ms	60.0%
<b>Total</b>					
Time spent in this method <i>and all its children</i> . Useful for understanding high-level impact.		Time spent <i>only in this method's code</i> , excluding children. <b>This is what you need to optimise.</b>		Average time per call.	Percentage of the total captured time.

# Find Your True Bottlenecks with `print\_hotspots()`.

## The Concept

A method can have a high **Total-Time** simply because it calls other slow methods. **Self-Time** reveals where the actual work is being done. To optimise effectively, focus on the methods with the highest **Self-Time**.

Method A (Total: 500ms, Self: 10ms)

Method B  
(Total: 490ms, Self: 490ms)



OPTIMISE HERE

## The Tool

`print\_hotspots()` shows a sorted list of methods by their Self-Time, pointing you directly to the most expensive parts of your code.

Hotspots (by Self-Time)

- | 1. | parser.parse_data         | 300ms |
|----|---------------------------|-------|
| 2. | pipeline.stage1.extract   | 150ms |
| 3. | pipeline.stage2.transform | 40ms  |

# Visualise Your Code's Execution Story with `print\_timeline()`.

The timeline report provides a chronological, indented view of your program's execution. It's invaluable for understanding call hierarchy, spotting unexpected sequences, and seeing how nested operations contribute to overall duration.

Timestamp	Level	Event	Name
10:00:00.000	0	▶ Enter	pipeline.run
10:00:00.005	1	▶ Enter	pipeline.stage1.extract
10:00:00.155	1	◀ Exit	pipeline.stage1.extract
10:00:00.158	1	▶ Enter	pipeline.stage2.transform
10:00:00.160	2	▶ Enter	parser.parse_data
10:00:00.190	2	◀ Exit	parser.parse_data
...			
10:00:00.498	1	◀ Exit	pipeline.stage2.transform
10:00:00.500	0	◀ Exit	pipeline.run

**Visual Nesting**  
Points to the indented Name column.

**Entry/Exit Markers**  
Points to the ▶ and ◀ icons.

**Timestamp Alignment**  
Points to the Timestamp column, highlighting the chronological order.

# Best Practices for Effective Instrumentation

## DO ✓

- **Decorate Entry Points & Key Methods:**  
Start with high-level functions to get a broad overview.
- **Use Descriptive Collector Names:** e.g.,  
`_ts_pipeline_run_collector_` if you need multiple collectors (though `_timestamp_collector_` is the default magic name).
- **Use `timestamp_block` for Phases:**  
Profile logical stages within a single method.

## DON'T ✗

- **Decorate Micro-Functions in Hot Loops:** The overhead can become significant. Profile the loop itself or a higher-level function.
- **Forget the Magic Variable Name:** The collector must be named `_timestamp_collector_` to be found automatically.

# Common Troubleshooting Scenarios

Problem	Likely Cause & Solution
<b>No data is being captured.</b>	<b>Cause:</b> The collector variable is not named exactly <code>_timestamp_collector_</code> . Check for typos.
<b>A method shows Oms Self-Time.</b>	<b>Cause:</b> The method does no work itself and only calls other decorated methods. This is normal. Look at its children to find the real work.
<b>Report is too noisy (too many entries).</b>	<b>Cause:</b> Decorating a low-level function that is called thousands of times inside a loop. <b>Solution:</b> Decorate the higher-level method containing the loop instead.
<b>Can't distinguish multiple calls to the same method.</b>	<b>Cause:</b> Using <code>@timestamp</code> where each call needs to be tracked separately. <b>Solution:</b> Switch to <code>@timestamp_args</code> and use argument values in the name.

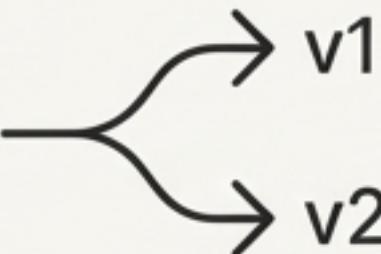
# Common Integration Scenarios



## Profiling a Data Conversion Pipeline

**Goal:** Understand which stage (extract, transform, load) is the bottleneck.

**Implementation:** Use `@timestamp(name="pipeline.stage.action")` on key methods for each stage. Use `print_hotspots()` to identify the slowest stage by Self-Time.



## Comparing Two Algorithm Implementations

**Goal:** A/B test two versions of an algorithm.

**Implementation:** Use `@timestamp(name="algorithm.v1.sort")`, `@timestamp(name="algorithm.v1.sort")` and @timestamp(name="algorithm.v2.sort").`. Run both and compare the `Total-Time` from `print_report()`.



## Continuous Performance Monitoring

**Goal:** Track performance over time in a CI/CD environment.

**Implementation:** Leave decorators in the code. In CI, enable the collector, use `get_method_timings()` for programmatic access to the data, and assert that key metrics do not exceed a performance budget.

# Your timestamp\_capture Integration Checklist

A step-by-step guide to adding powerful, production-safe profiling to your project.

- Import `@timestamp`, `@timestamp_args`, and `Timestamp_Collector`.
- Add `@timestamp` to key methods (entry points, major processing steps).
- Use `@timestamp(name="...")` for clear, hierarchical naming.
- Use `@timestamp_args(name="...{arg}")` to distinguish calls by their arguments.
- Use `timestamp_block` for code phases not in separate methods.
- Name your collector variable exactly `_timestamp_collector_`.
- Use `print_hotspots()` to find bottlenecks (via Self-Time).
- Use `print_timeline()` to understand execution flow.
- Remember: Decorators are safe to keep in production code.

# Get Started Now.

## Install

```
pip install osbot-utils
```

## Import

```
from  
osbot_utils.helpers.timestamp_  
capture import timestamp,  
Timestamp_Collector
```

## Source Repository



[github.com/owasp-sbot/OSBot-Utils](https://github.com/owasp-sbot/OSBot-Utils)