SECUNDINO MARTINEZ

San Francisco, CA 94103

Phone: (845) · 282 · 1991 ⬦ Email: Dino.Martinez.514@gmail.com

GitHub: https://github.com/Dino-Martinez

Portfolio: https://makeschool.com/portfolio/dino-martinez

SUMMARY

Full Stack Developer with a passion for learning and self-improvement. Displays impressive drive and dedication to develop powerful, sleek, and convenient projects and applications. Recognized for bringing an uplifting and lighthearted attitude to team projects, while ensuring quality and timely work. Self-starter with a commitment to delivering strong results without the need for constant supervision.

TECHNICAL SKILLS

Languages	Python, C++, JavaScript, PHP, C, C#, Java
Frameworks	Node.js, React, jQuery, Express, Flask, bootstrap, pymongo
Databases	MySQL, MongoDB, KeyV, GraphQL, PostgreQL
Other Skills	CSS/SASS, Adobe Photoshop, Adobe Illustrator, OOP Design

PROJECTS

Starlite Game Engine   https://github.com/Dino-Martinez/starlite

· Working in a team of two, we are building a JavaScript game engine to build 2D games using HTML Canvas.
· This tool is live on npm at https://www.npmjs.com/package/starlite, in the alpha phase. We utilize a similar paradigm as Unity, and employ all industry-standard practices.
· I was tasked with: Structuring the Object Oriented approach to game objects, researching the physics and math required, and deploying our project.

EXPERIENCE

Web Development Intern   2018-2019
McDowell Signals Processing   *Mountain View, CA*

· Hybrid remote/in-person internship resulting in a complete overhaul of their front-facing website, as well as some tweaks to their backend. Live product can be explored at https://mcdsp.com
· Responsibilities were to handle the development of the front end site and web store, to ensure good code style/practices for easy future development, and to handle back end communication with copy protection software.
· HTML, JavaScript, PHP, C#, CSS, WordPress, Oxygen

Software Development Intern   2016-2018
Graham Trask   *Hyde Park, NY*

· Part of a team of three, tasked with building an application for assessing risk in commodities trading.
· Provided services to alert brokers about the risk/ reward of future trade prospects.
· Developed tools for communication between brokers and farmers, as well as for tracking all trades facilitated by our product.

EDUCATION

Make School, San Francisco, CA   Expected *August 2022*
Bachelors in Applied Computer Science   Back End Web Development/Data Science