I am an aspiring engineering professional looking to aid in the advancement of software development and data optimization. I am currently in my final year at the University of the Witwatersrand. I am studying a Bachelor of Engineering Sciences in Digital Arts. At the end of my degree I will have acquired a vast library of knowledge in software development, game design, as well core electrical and information engineering concepts. A few of these concepts include Microprocessors, Electric Circuits, Electronics, Applied Physics , Electric and Magnetic Systems , as well as Engineering Mathematics.

I aspire to push the boundaries of what is technologically possible in digital design. I grew up in the digital era and this led me to have an enduring passion for it. Whether it's the development of AAA games or data analytics for the corporate industry, I believe that I possess the skills and enthusiasm to pursue either. I am a diligent and goal-driven individual that excels both individually and in a team.