Person

+ deathCount: int

+ infectedCount: int

+ hospitalizedCount: int

+ recoveredCount: int

+ __init__(self, age, famID = -1)

+ getDeathCount()

+ getInfectedCount()

+ getHospitalizedCount()

+ getRecoveredCount()

+ setMask(self, enforced)

+ havFam(self)

+ isInfected(self)

+ isHospitalized(self)

+ isRecovered(self)

+ incrementInfDay(self)

+ getDayCount(self)

+ getFamID(self)

+ gotInfected(self)

+ __del__(self)

Family

+ __init__(self)

+ addMemberID(self, i)

+getMemberID(self)

2..7   1