

# ALGORITHMS AND DATA STRUCTURES

## CS106.3

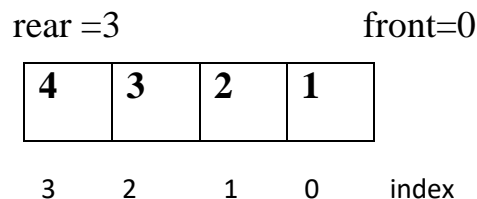
### 1. What is queue?

- A queue is a linear data structure that is open at both ends and the operations are performed in First In First Out (FIFO) order.

### 2. Give real time examples for queues.

- Task Scheduling
- Resource Allocation
- Batch Processing
- Message Buffering
- Event Handling
- Traffic Management
- Operating systems
- Network protocols

### 3. Draw the logical representation of queue.



### 4. There are three instances in which queue could be empty. Mention those?

- Front is at -1
- Front becomes greater than rear
- Front is equal to rear