

ImportFileException

- <<final>> serialVersionUID: long = 202208091753L
- <<final>> ERROR_MESSAGE: String = "Erro a processar ficheiro de import:"

MissingAssociationException

- <<final>> serialVersionUID: long = 202208091753L

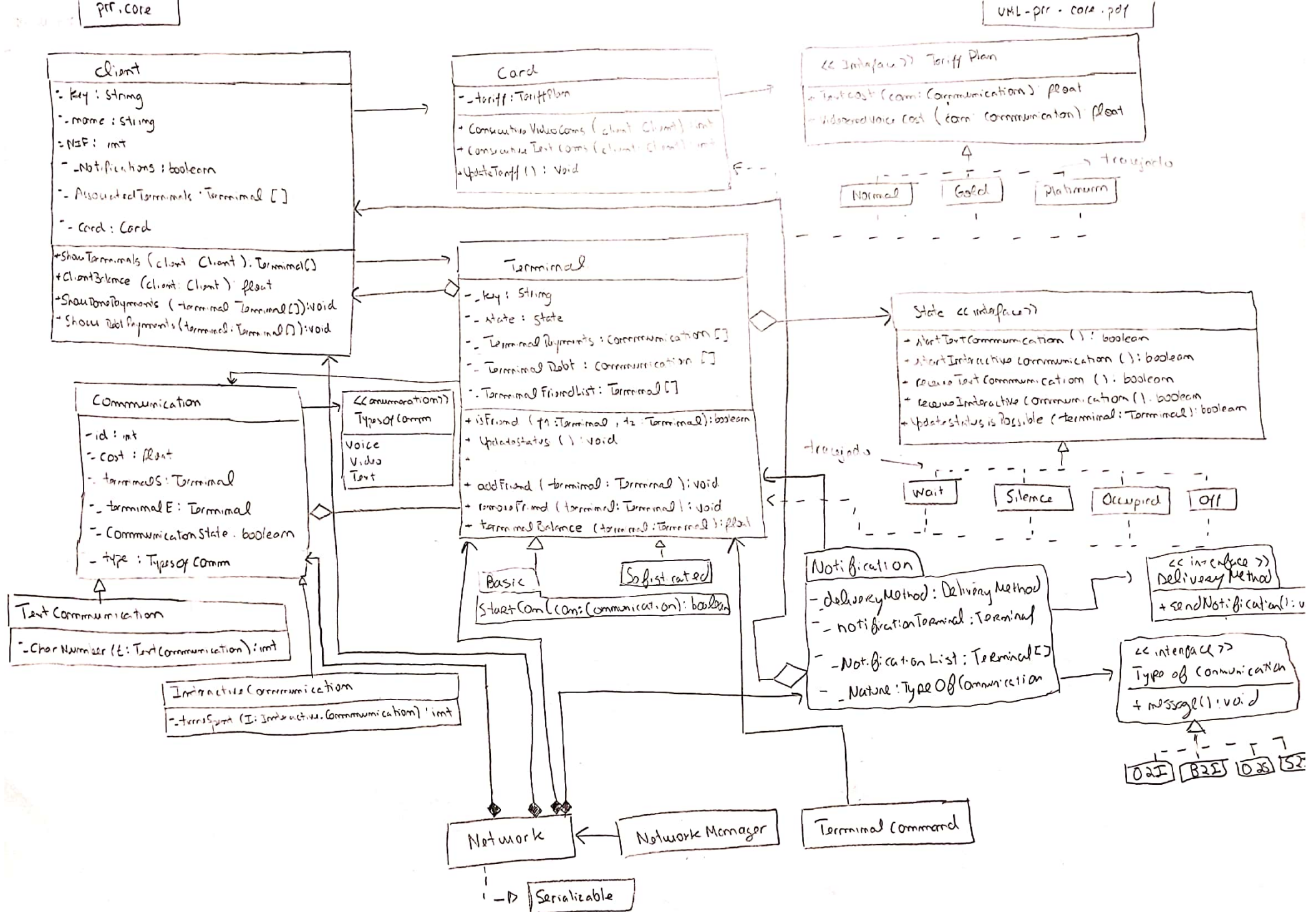
UnavailableFileException

- <<final>> serialVersionUID = 202208091753L

UnrecognizedEntryException

- <<final>> serialVersionUID = 202208091753L
- entrySpecification: String

Exception



Network

- <C final> Serial Version UID: long = 202208091133L

- + import File (File name: String)
- + Disable Client Notifications (Client key: String): void
- + Enable Client Notifications (Client key: String): void
- + Register Client (key: String, name: String, NCF: int): Client
- + Show All Clients (): Client[]
- + Show Client (i: Client)
- + Show Client Payments and Debts (Client key: String): Communication[]
- + Show All Communications (): Communication[]
- + Show Clients with Debts (): Client[]
- + Show Clients without Debts (): Client[]
- + Show Communication from Client (Client key: String): Communication[]
- + Show Communications to Client (Client key: String): Communication[]
- + Show Terminal with Positive Balance (): Terminal[]
- + Show Unused Terminal (i: Terminal[])
- + Show Global Balance (): float
- + Add Friend (Terminal key: String): void
- + End Interactive Communication (Communication id): int
- + Perform Payment (Terminal key: String, communication id: int): void
- + Send Text Communication (Communication id: int, Terminal key: String): void
- + Show ongoing Communication (): Communication[]
- + Show Terminal Balance (Terminal key: String): float
- + Silence Terminal (Terminal key: String): void
- + Start Interactive Communication (Communication id: int, Terminal key: String): void

(continuação do Network)

- + Turn Off Terminal (Terminal key: String): void
- + Turn On Terminal (Terminal key: String): void
- + Quit From Terminal Console (i: void)
- + Register Terminal (Terminal key: String): void
- + Show All Terminals (): Terminal[]
- + Remove Friend (Terminal key: String): void

Network Manager

- network : Network
- + load (Filename : String)
- + save () : void
- + Save As (filename : String)
- + Import File (textFile : String) : void
- + Disable Client Notifications (Client Key : String) : void
- + Enable Client Notifications (Client Key : String) : void
- + Register Client (Key : String, name : String) : Client
- + Show All Clients () : Client[]
- + Show Client () : Client
- + Show Client Payments (Client Key : String) : Communication[]
- + Show All Communications () : Communication[]
- + Show Clients with Debts () : Client[]
- + Show Clients without Debts () : Client[]
- + Show Communication From Client (Client Key : String) : Communication[]
- + Show Communication To Client (Client Key : String) : Communication[]
- + Show Terminal with Positive Balance () : Terminal
- + Show Global Balance () : float
- + Open New Terminal (Console) : void
- + Turn Off Terminal (Terminal Key : String) : void
- + Turn On Terminal (Terminal Key : String) : void
- + Open New Terminal (Console) : void
- + Register Terminal (Terminal Key : String) : void
- + Show All Terminals () : Terminal[]
- + Remove Friend (Terminal Key : String) : void
- + Add Friend (Terminal Key : String) : void
- + End Interactive Communication (Communication id) : int
- + Perform Payment (Terminal Key : String, communication id : int) : void
- + Send Text Communication (Communication id ; int, Terminal key : String) : void
- + Show ongoing communication () : Communication[]
- + Show Terminal Balance (Terminal Key : String) : float
- + Silence Terminal (Terminal Key : String) : void

Continued do Network

- + Start Interactive Communication (Communication id ; int, Terminal key : String) : void
- + Turn Off Terminal (Terminal Key : String) : void
- + Turn On Terminal (Terminal Key : String) : void
- + Open New Terminal (Console) : void
- + Register Terminal (Terminal Key : String) : void
- + Show All Terminals () : Terminal[]
- + Remove Friend (Terminal key : String) : void

Terminal Command

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- + AddFriend (Terminal key): void
- + EndInteractive Communication (Communication id): int
- + PerformPayment (Terminal key: string): void
- + RemoveFriend (Terminal key: string): void
- + SendTextCommunication (Communication id, Communication terminal E, Communication terminal S): void
- + ShowOngoingCommunication (I): Communication[]
- + ShowTerminalBalance (Terminal key: string): float
- + SilenceTerminal (Terminal key: string): void
- + StartInteractive Communication (Communication id, Communication terminal E, Communication terminal S): void
- + TurnOffTerminal (Terminal key: string): void
- + TurnOnTerminal (Terminal key: string): void

Declaro por minha honra que este diagrama foi realizado apenas pelos elementos que constituem o grupo do projeto - Diogo Guerreiro 99656

Declaro por minha honra que este diagrama foi realizado apenas pelos elementos que constituem o grupo do projeto - André Bento - 99642