

process_player_1

```
graph LR; A[process_player_1] --> B[draw_xpm]; B --> C[draw_pixel_in_coor];
```

A flowchart illustrating a sequence of three steps. The first step, 'process_player_1', is highlighted with a gray background. It is followed by 'draw_xpm' and then 'draw_pixel_in_coor', both with white backgrounds. Blue arrows indicate the flow from left to right between each step.

draw_xpm

draw_pixel_in_coor