

process_player_2

```
graph LR; A[process_player_2] --> B[draw_xpm]; B --> C[draw_pixel_in_coor];
```

A flowchart illustrating a sequence of three steps. The first step, 'process_player_2', is highlighted with a gray background. It is connected by a blue arrow to the second step, 'draw_xpm', which has a white background. This second step is then connected by another blue arrow to the third step, 'draw_pixel_in_coor', also with a white background. All steps are contained within rectangular boxes with black borders.

draw_xpm

draw_pixel_in_coor