

```
1 – Inst, start(), join();
2 – Inst;
3 - WatchTheNews(), StartPreparation(),
ProceedToPresentation(),
AlertTheWaiter(int),
AllPortionsBeenDelivered(int),
haveNextPortionReady(),
HaveTheOrderBeenCompleted(),
ContinuePreparation(int), cleanup();
4 - handTheNoteToTheChef(),
collectPortion();
5 - lookAround(), prepareTheBill(),
returnToTheBar();
6 - saluteTheClient(), getThePad(),
deliverPortion(), haveAllClientsBeenServed(),
resetDeliveredCounter(), presentTheBill(),
sayGoodbye();
7 – callTheWaiter(), SignalTheWaiter();
8 – enter(int), readTheMenu(int),
hasEverybodyChosen(),
prepareTheOrder(int), describeTheOrder(),
joinTheTalk(), informCompanion(int),
startEating(int), endEating(int),
hasEverybodyFinished(int),
shouldHaveArrivedEarlier(int),
honorTheBill(), exit(int);
9 - updateChefState(Chef State),
updateWaiterState(Waiter_State),
updateCourse(int);
10 - updateWaiterState(Waiter_State);
11 - updateStudentState(Student_State),
updateWaiterState(Waiter_State),
```