|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| VARIABLE NAME | DATA TYPE | EXPECTED INPUT | EXPECTED OUTPUT | DATA SCOPE |
| amountGuesses | integer | 4 |  |  |
| wordGuess | string | B |  |  |
| actualWord | string |  |  |  |
| hangmanWords | list |  |  |  |
|  |  |  |  |  |
|  |  |  |  |  |
|  |  |  |  |  |

start

1. Ask user for amount of guesses they would like to have
2. Choose a random word from the list
3. Create a \_\_ for each letter of the word
4. User inputs there guess
5. Fill the \_\_ in with the letter they guessed is corrected
6. Draw a part of the hangman if they guess the letter wrong
7. The game finishes when the user guesses all the letters or the man gets hung

finis