



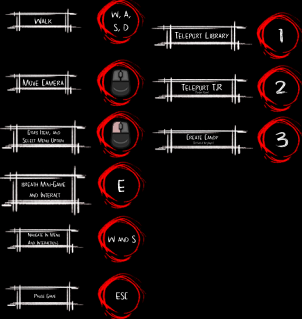
PC/MAC

METANOIA

PS4/PS5

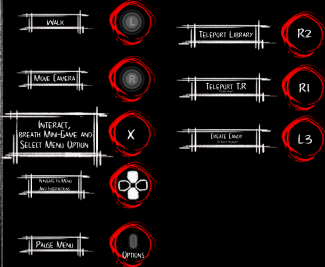
INSTRUCTIONS

CHEATS



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WALKTHROUGH:

THE CHILD START IN THE RECEIPTER OF PAXIA CONSTANTIA. THE RECEIPTER GIVE A QUICK OVERVIEW OF THE GAME, AND ITS MECHANICS. THE PLAYER MUST STAY NEAR OUR ARROUND 240 SECONDS TO HAVE ALL THE INSTRUCTIONS.

THE NEXT STEP, THE PLAYER SHOULD EXPLORE THE CASTLE TO FIND THE BANGWARY FRIENDS. EACH BANGWARY FRIEND WILL GIVE A SIMPLE TASK, THE HOSTILE ONE WILL GIVE TO THE PLAYER A SMALL QUESTLIVITY DURING HYPNOSIS IN THE HEARTBEAT. IF THE PLAYERS UNDERSTAND, HE WILL NOTICE A PATERN IN THE BANGWARY FRIENDS.

FRIENDLY BANGWARY FRIEND GIVE YOU THE FLOWER AS YOU DO WHAT THEY WANT, IF YOU DENY, THEY WILL MAKE THE PLAYER SEARCH FOR IT IN THE GARDEN AND SPAWN A SHADOW WITH A BEHAVIOR REPRESENTING THE SAME ANIMAL. THIS MAKES THE PLAYER USE MORE TIME EXPLORING AND INCREASES THE DANGER TO HIM.

HOSTILE BANGWARY FRIENDS GIVE YOU THE FLOWER IF THE PLAYER DUNSTEN DO WHAT THEY ASK. THEY WILL BETRAY THE PLAYER EVERYTIME, THIS MEANS THAT THEY WILL SPAWN A SHADOW AND A HIDDEN FLOWER IF YOU DO AS THEY WANT.

THERE IS A NEW MECHANIC IMPLEMENTED IN METANOIA, THE PLAYER CAN GO TO A SAFE ZONE AND TRY TO CONTROL HIS HEARTBEAT WITH THE BREATHING WINGMAN. IF THE PLAYER HAVE SUCCESS, THE HEARTBEAT NORMALIZES, IF HE FAILS ITS INSTANT CAMOUFLAGE.

THE OBJECTIVE OF THE GAME IS TO COLLECT ALL THE FLOWERS, 30, AND TALK WITH THE NURSE IN THE TORTURE ROOM, TO OPEN A DOOR FOR THE MAZE. THE REPRESENT THE FLOWER LEVELS OF THE GAME, AND FLOWER MECHANICS WITH DETOUR NAMING AND THEIR INFLUENCE IN THE LORE.