



PC/MAC

METANOIA

PS4/PS5

INSTRUCTIONS

WALK

MOVE CAMERA

BREATHE AND
SELECT MENU OPTIONBREATHE AND
INTERACTNURSE IN NURSE
AND INTERACT

PAUSE GAME

PAUSE GAME

CHEATS

W, A,
S, D

CAMERA

CREATE FRIEND

E

W AND S

ESC

INSTRUCTIONS

WALK

MOVE CAMERA

INTERACT,
BREATHE MINI-GAME AND
SELECT MENU OPTIONPAUSE IN MENU
AND INTERACT

PAUSE MENU

OPTIONS

CHEATS

L

R

X

O

L3

R2

R1

L3

WALKTHROUGH'

THE CHILD START IN THE RECEPTION OF RUECA EINSTEINA. THE RECEPTIONIST GIVE A QUICK OVERVIEW OF THE GAME, AND ITS MECHANICS. THE PLAYER MUST STAY NEAR HER AROUND 24H SECONDS TO HAVE ALL THE INSTRUCTIONS.

THE NEXT STEP, THE PLAYER SHOULD EXPLORE THE CASTLE TO FIND THE IMAGINARY FRIENDS, EACH IMAGINARY FRIEND WILL GIVE A SIMPLE TASK, THE HOSTILE ONE WILL GIVE TO THE PLAYER A SMALL QUESTIONNAIRE DURING IMPACTS IN THE HEARTBEAT. IF THE PLAYERS UNDERSTAND, HE WILL NOTICE A PATTERN IN THE IMAGINARY FRIENDS.

FRIENDLY IMAGINARY FRIENDS GIVE YOU THE FLOWER IF YOU DO WHAT THEY WANT, IF YOU DON'T, THEY WILL MAKE THE PLAYER SEARCH FOR IT IN THE LABORATORY AND SPAWN A SHADOW WITH A BEHAVIOR REPRESENTING THE SAME ANIMAL. THIS MAKES THE PLAYER USE MORE TIME EXPLORING AND INCREASES THE DANGER TO HIM.

HOSTILE IMAGINARY FRIENDS GIVE YOU THE FLOWER IF THE PLAYER DOESN'T DO WHAT THEY ASK, THEY WILL BETRAY THE PLAYER EVERYTIME, THIS MEANS THAT THEY WILL SPAWN A SHADOW AND A HIDDEN FLOWER IF YOU DO AS THEY WANT.

THERE IS A NEW MECHANIC IMPLEMENTED IN METANOIA, THE PLAYER CAN GO TO A SAFE ZONE AND TRY TO CONTROL HIS HEARTBEAT WITH THE BREATHING MINIGAME, IF THE PLAYER HAVE SUCCESS, THE HEARTBEAT NORMALIZES, IF HE FAILS ITS INSTANT CANDEAKER.

THE QUESTING OF THE LAKE IS TO COLLECT ALL THE FLOWERS, 3, AND TALK WITH THE NURSE IN THE TORTURE ROOM, TO OPEN A DOOR FOR THE MAZE THE REPRESENT THE FUTURE LEVELS OF THE GAME, AND FUTURE MECHANICS WITH DISEASE MARKING AND THEIR INFLUENCE IN THE LIFE.