

- TEMPO

- VIDEOCAMERA ESTERNA

- ASCENSORE (ALTO - BASSO)

- PIATTAFORMA ROTANTE

- PARETI TRASPARENTI

4 MONDI (DIFFERENTI MECCANICHE)

1 MONDO

OSTACOLI (COLONNE, MURI, MULTIPLE STANZE)

MURI INVISIBILI

2 MONDO

PACCHI, PULSANTI

3 MONDO

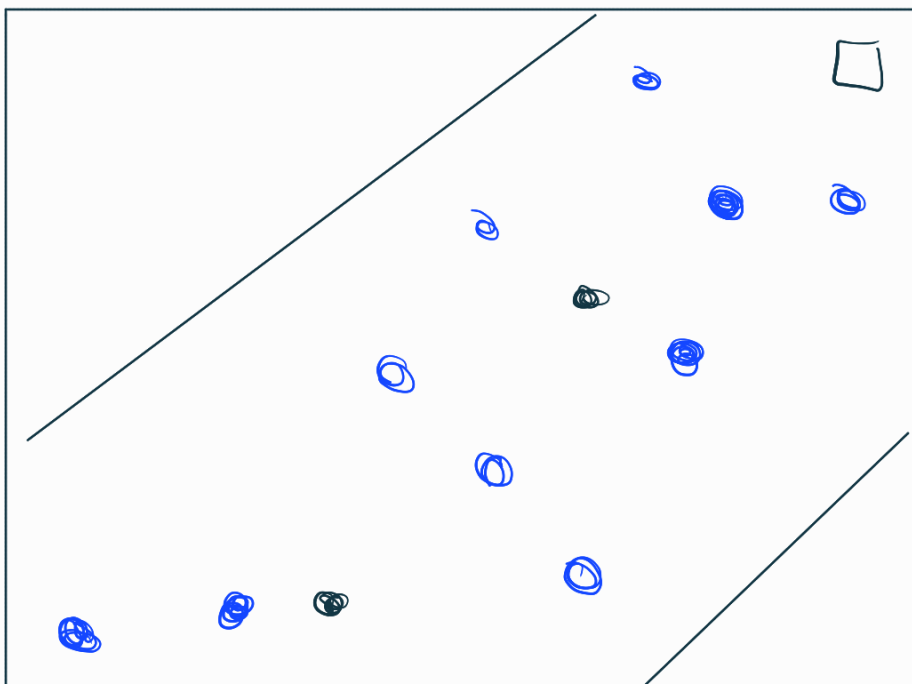
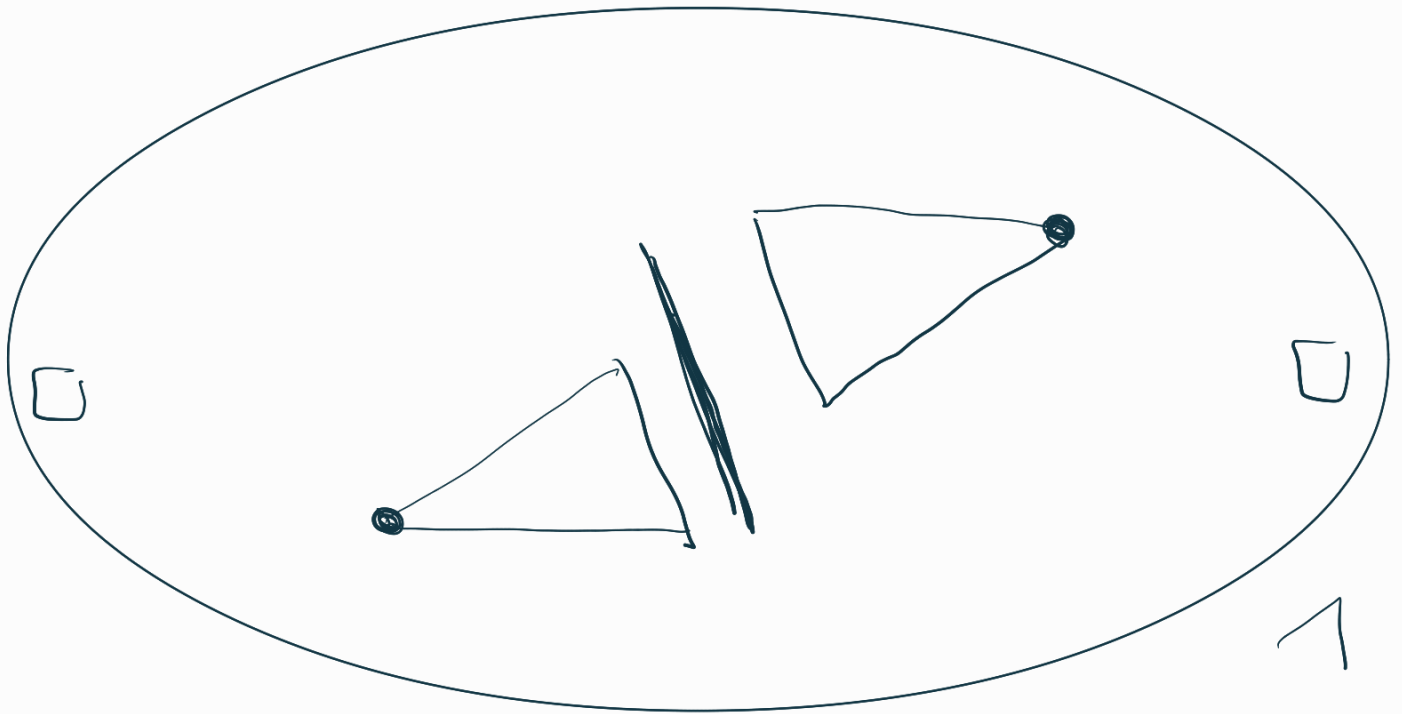
BUIO

4 MONDO

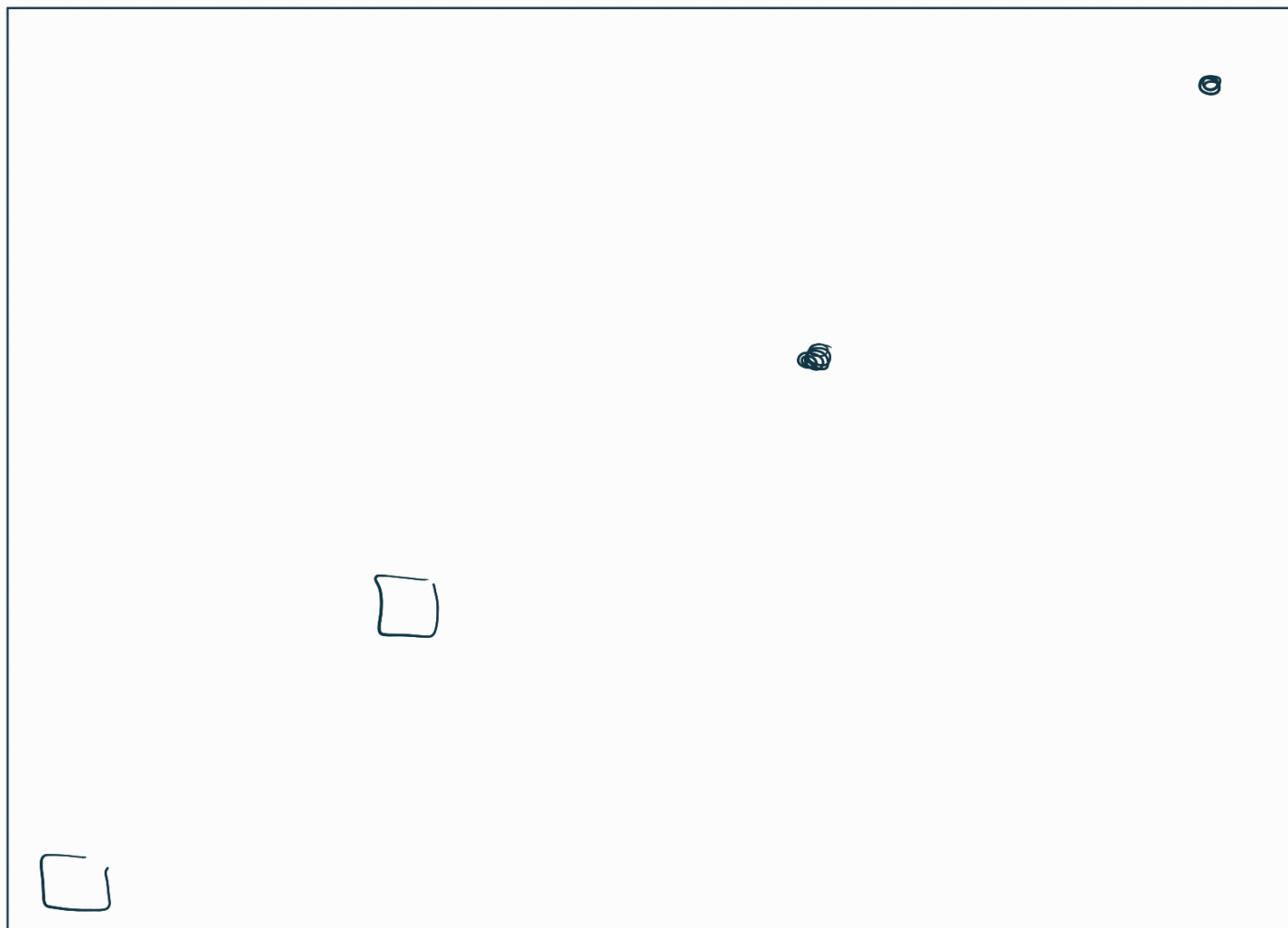
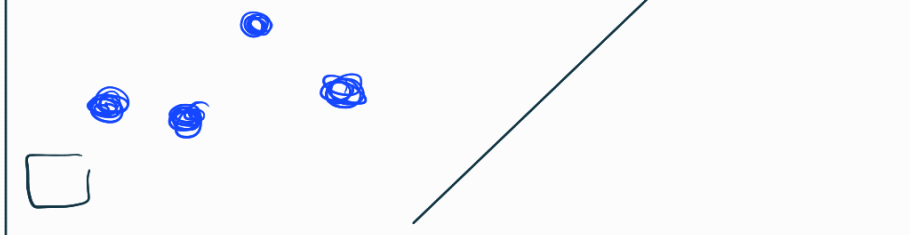
PIATTAFORME MOBILI

BONUS

# VIDEOCAMERE ESTRE SPECCHI



2



1 MONDO  
OSTACOLI (COLONNE, MURI, MULTIPLE  
STANZE)

MURI INVISIBILI

2 MONDO  
PACCHI, PULSANTI

3 MONDO  
BUIO

4 MONDO

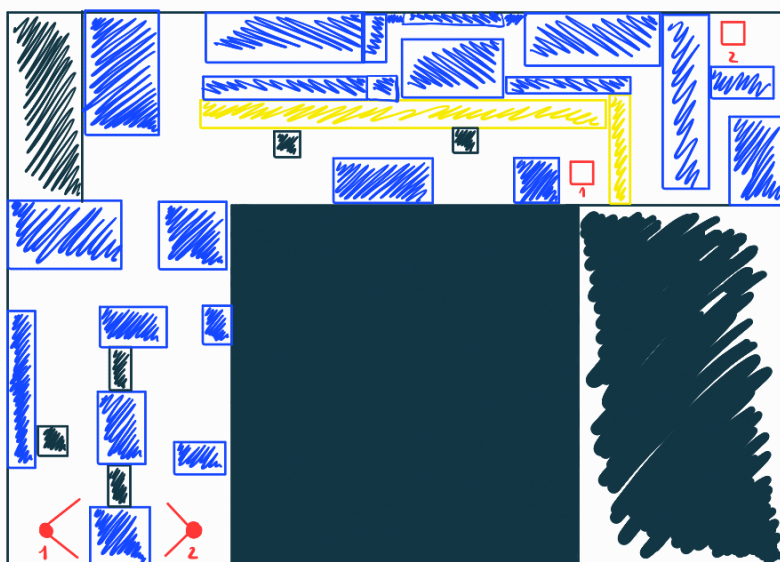
PIATTAFORME MOBILI

BONUS

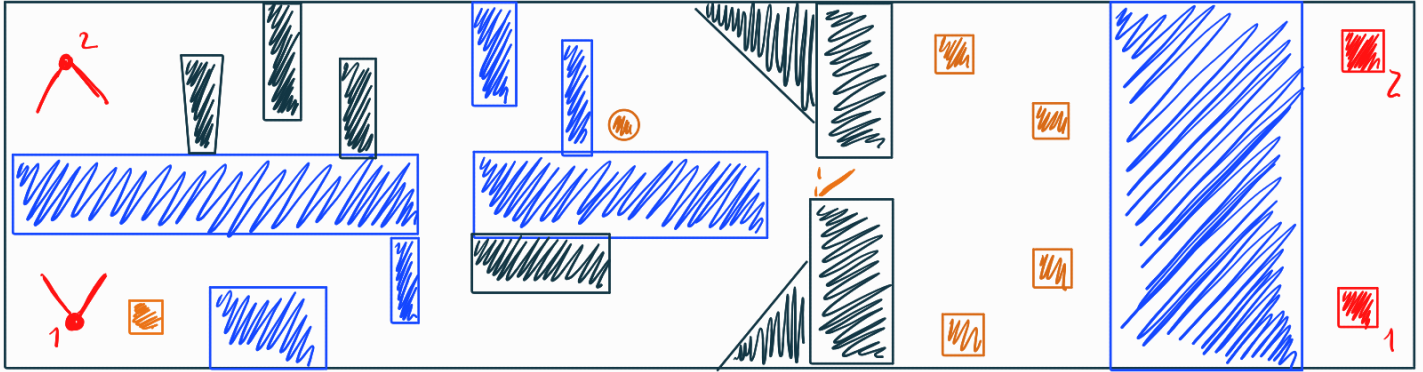
VIDEOCAMERE EXTRE

SPECCHI

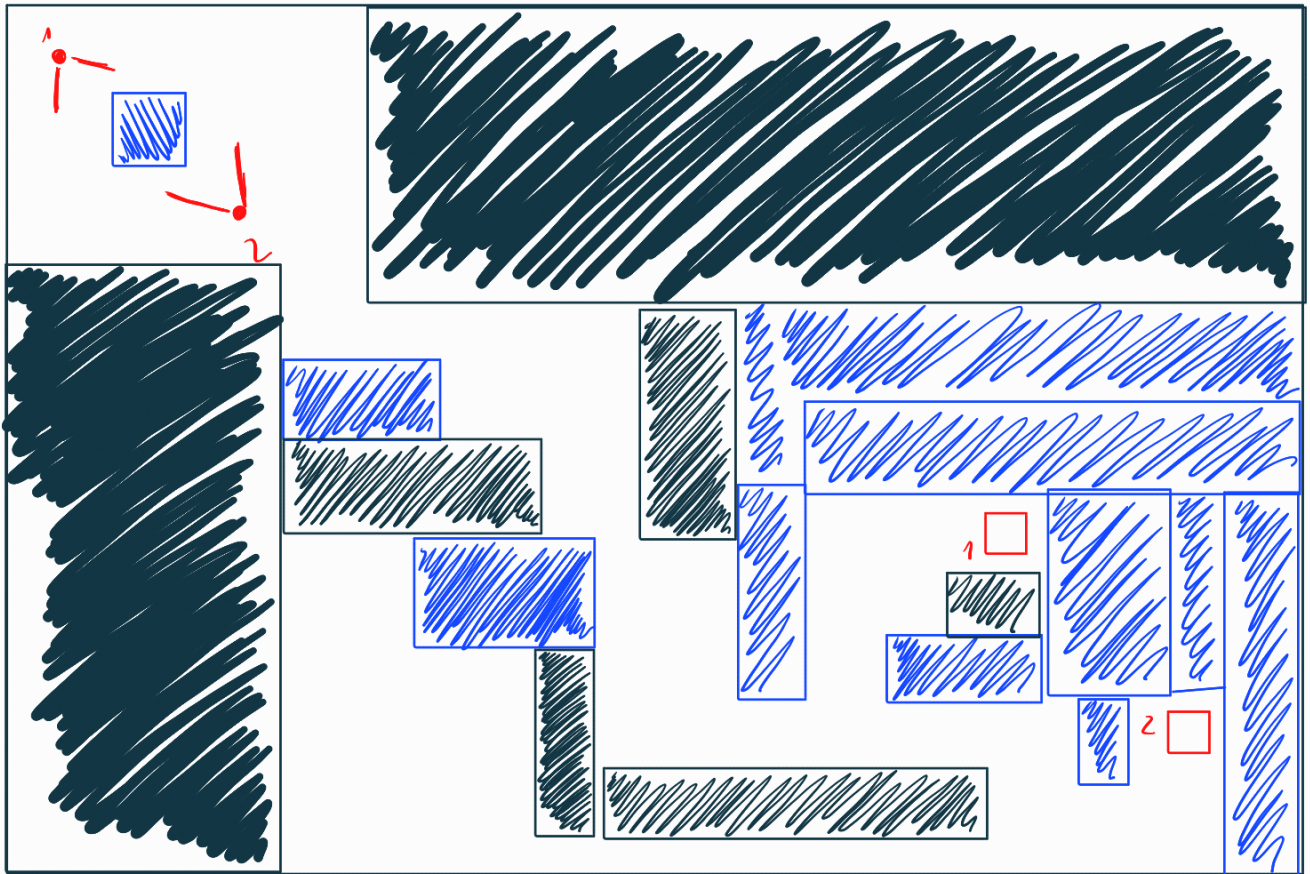
MONDO 1 (POTENZIALE 5)



# MONDO 2



# MONDO 3



# MONDO 4

