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Assignment No.16
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#Create a class Book with members as bid,bname,price and author.Add following methods:

- #a. Constructor (Support both parameterized and parameterless)
- #b. Destructor
- #c. ShowBook
- #d. Add static variable count and also maintain count of objects created.

```
class Book:
 total = 0
 def __init___(self, bid, bname, price, author):
  #def __init__(self, bid=103, bname='Dnyaneshwari', price=300, author='Dnyaneshwar
Kulkarni'):
    Book.total +=1
    self.bid = bid
    self.bname = bname
    self.price = price
    self.author = author
  def showData(self):
    return f'Book
id:{self.bid}\nBookName:{self.bname}\nPrice:{self.price}\nAuthor:{self.author}'
  def totalCount():
    print("Total Count of all Book:", Book.total)
b1 = Book(101, 'Bhagwat Geeta', 500, 'Vyas')
print(b1.showData())
print("-----")
b2 = Book(102, 'Shyamchi Aai', 300, 'Sane Guruji')
print(b2.showData())
print("----")
\#b3 = Book()
```

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#print(b3.showData())
#print("-----")
Book.totalCount()
#Create a class Product with members as pid, pname, price and quantity . Add following
methods:
#e. Constructor (Support both parameterized and parameterless)
#f. Destructor
#g. ShowProduct
#h. Add static member discount.
#i. Provide methods for applying discount on price of product.
class Product:
 discount = 10
  def __init__(self, pid, pname, price, quantity):
  #def __init__(self, pid=103, pname='Pen', price=10, quantity=10):
    self.pid = pid
    self.pname = pname
    self.price = price
    self.quantity = quantity
  def showProduct(self):
    discount_price = Product.apply_discount(self.price)
    return f'Product id:{self.pid}\nProduct
Name:{self.pname}\nPrice:{self.price}\nQuantity:{self.quantity}\nDiscount:{Product.discount
}\nFinal price of product:{discount_price}'
  @staticmethod
  def apply_discount(price):
    return price - (price * Product.discount / 100)
 def del (self):
    print("Destructor method called")
p1 = Product(101, 'Book', 200, 5)
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print(p1.showProduct())
```

#Create a class Shirt with members as sid, sname, type (formal etc), price and size (small, large etc). Add following methods:

- #j. Constructor (Support both parameterized and parameterless)
- #k. Destructor
- #I. ShowShirt

#m. For each size of shirt price should change by 10%.

#(eg. If 1000 is price then small price = 1000, medium = 1100, large=1200 and xlarge=1300) Use static concept.

```
class Shirt:
  m charge = 0.1
  I charge = 0.2
  x_charge = 0.3
  def init (self, sid, sname, type, price, size):
  #def __init__(self, sid=103, sname='Jocky', type='formal', price=250, size='small'):
    self.sid = sid
    self.sname = sname
    self.type = type
    self.size = size
    if(self.size == 'small'):
       self.price = price
    elif(self.size == 'medium'):
       self.price = price + (price * Shirt.m_charge)
    elif(self.size == 'large'):
       self.price = price + (price * Shirt.l_charge)
    elif(self.size == 'xlarge'):
       self.price = price + (price * Shirt.x_charge)
  def showShirt(self):
    print("Shirt ID:", self.sid)
```

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print("Shirt Name:", self.sname)

print("Type:", self.type)

print("Price:", self.price)

print("Size:", self.size)

print("Discount:", self.price)

print('-----')

def __del__(self):
    print("Destructor method called")

s1 = Shirt(101, 'Cottonking', 'formal', 1000, 'large')

s2 = Shirt(102, 'Jocky', 'formal', 1000, 'small')

s1.showShirt()

s2.showShirt()
```