

• Recursion & Backtracking •

Principle of Mathematical Induction (PMI)

$$\boxed{\sum_1^n i = \frac{n \times (n+1)}{2}}$$

① prove $T(n)$

② Assume $T(n-1)$ as true

$$\sum_1^{n-1} i = \frac{(n-1) \times n}{2}$$

③ Corner cases (trivial cases)

$$T(1) = \frac{1 \times (1+1)}{2} = \frac{1 \times 2}{2} = 1$$

$$T(0) = 0 \times \frac{(0+1)}{2} = 0$$

$$\begin{aligned} T(n) &= 1 + 2 + \dots + n \\ &= (1 + 2 + \dots + n-1) + n \\ &= \frac{n \times (n-1)}{2} + n \\ &= \frac{n(n+1)}{2} \end{aligned}$$

H^P

An valid

iterative statements (loops)

for ↘ while

recursive functions

function calling itself in a finite no of times

```
fun() {  
    fun();  
}
```

Infinite
recursion

Point Decreasing

Given integer N , print all natural nos from N to 1.

eg) $N=5$

5 4 3 2 1

$$N-1 = 4$$

4 3 2 1

Loop \Rightarrow

Time $\Rightarrow O(n)$

Space $\Rightarrow O(1)$

~~High level~~

- ① Expectation (input/output)
parameters ↘ return type

public static void printNos(int n)

- ② Faith (recursive call on smaller input)
 \hookrightarrow printNos($n-1$); 4, 3, 2, 1

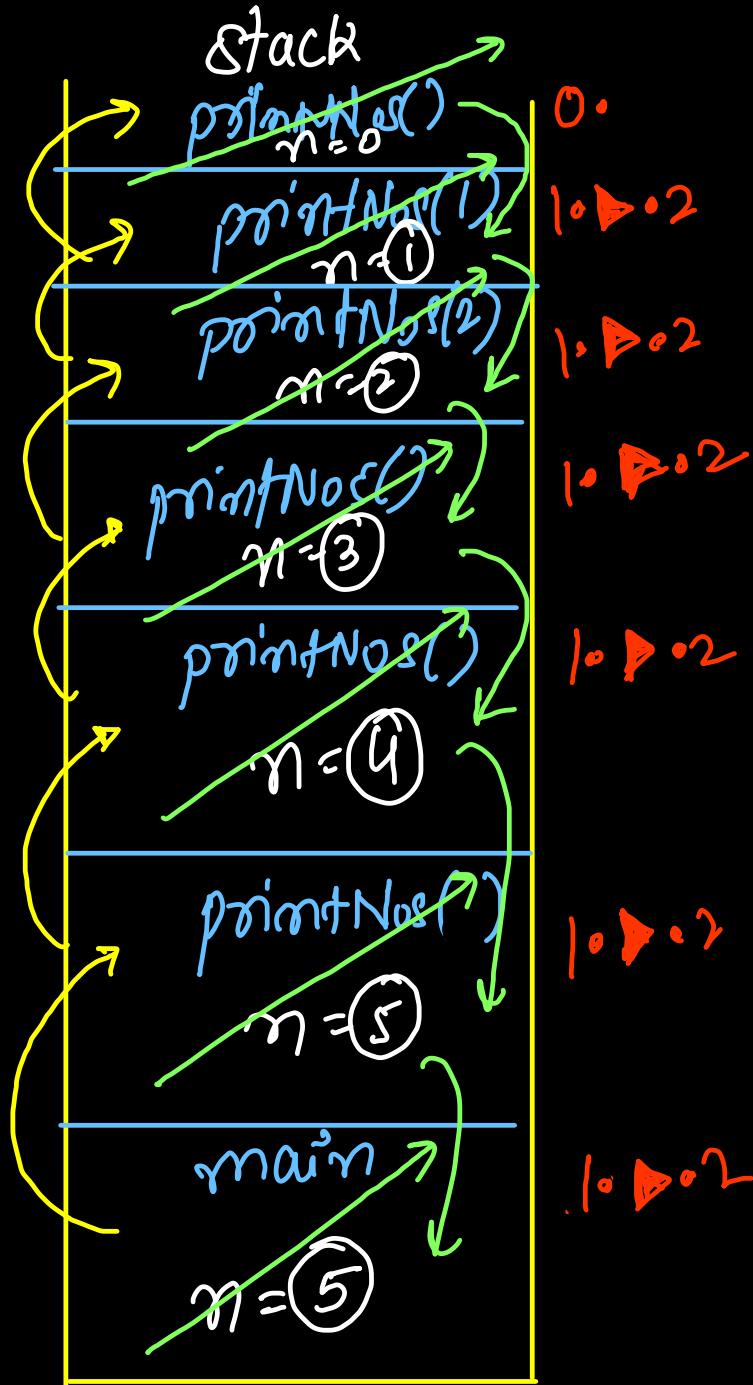
- ③ remaining work
 \hookrightarrow sys0(n); ⑤

- ④ base case \rightsquigarrow if($n==0$) return;

```
void printNos(int N) {  
    // base case  
    0 if(N == 0) return;  
    // remaining work (preorder)  
    1 System.out.print(N + " "); → O(1)  
    2 // faith: recursive call  
    printNos(N - 1); → O(1)  
}
```

psv main() {
 1. int n=5; ✓
 2. printN(x(n)); ▷
}

(head recursion)
low-level



Output console

lot of overhead

Time]

O(γ)

Space ↴

~~Input~~ ~~Output~~
Extract

Recursion

call
ability

6 Stack ✓
 $O(n)$

```
void printNos(int N) {  
    // remaining work  
    1• System.out.println(N);  
  
    // faith: recursive call  
    2• printNos(N - 1);  
}
```

due to infinite recursion
↳ runtime error (RT)
or
stack overflow exception

↓
correctⁿ (base case)

↓

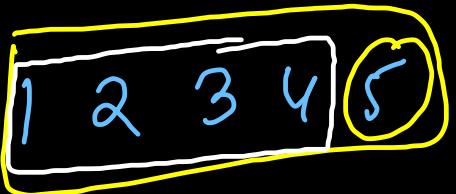
```
void printNos(int N) {  
    // base case  
    if(N == 0) return;  
  
    // remaining work  
    System.out.print(N + " ");  
  
    // faith: recursive call  
    printNos(N - 1);  
}
```

Q2 Print Increasing

"Given integer n, print all nos from 1 to n w/o loop"

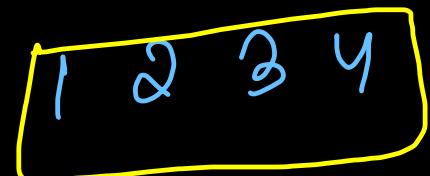
~~exp~~ $n=5$

Output:



$n-1=4$

Output:



① expectation
p.s. void printNos(int n)

② faith (recursive call)
↳ printNos(n-1);

③ remaining work
↳ sys0(n);

④ base case
↳ if ($n==0$) return;

GFG

```
public void printNos(int n)
{
    // base case
    ① if(n == 0) return;

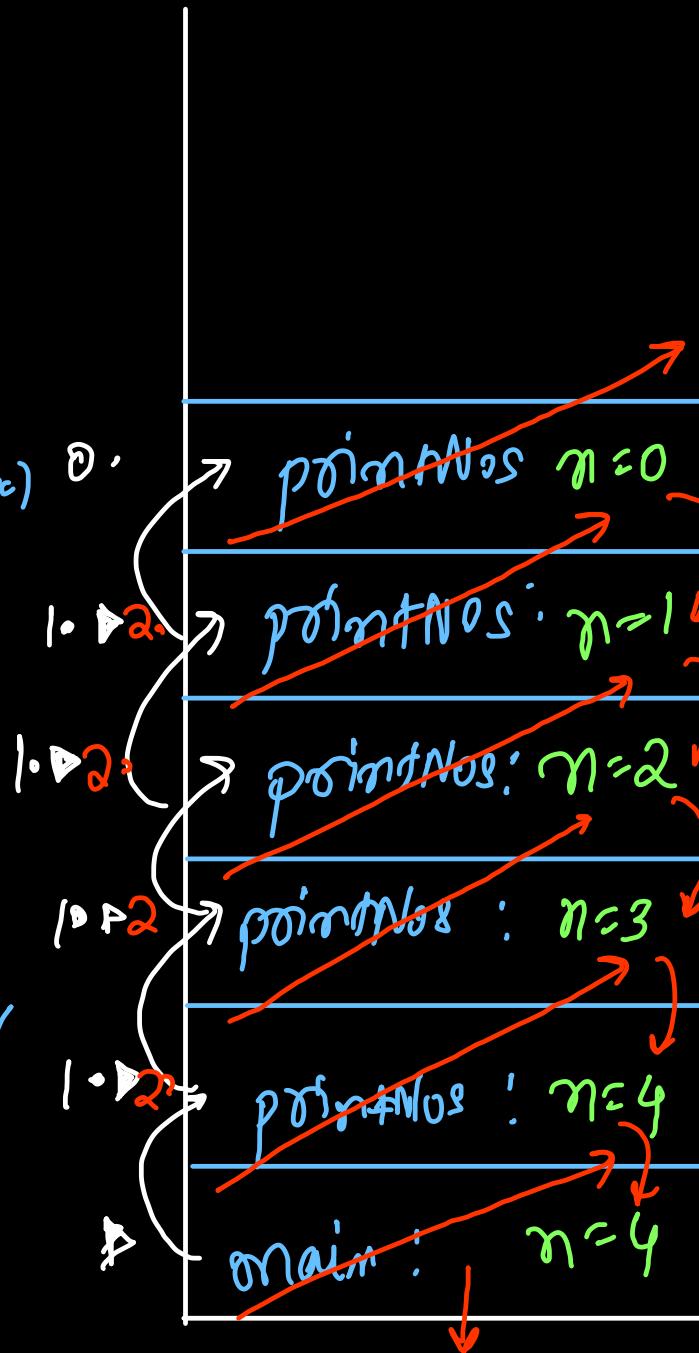
    // faith (recursive call)
    ② printNos(n - 1);

    // remaining work (postorder work)
    ③ System.out.print(n + " ");
}
```

$$\text{Time} = \underline{\underline{O(n)}}$$

$$\text{Space} = \underline{\underline{O(n)}}$$

"Tail recursion"



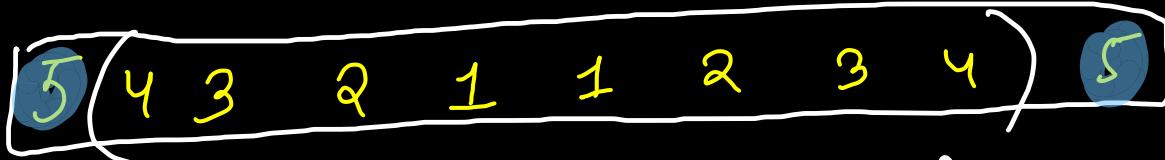
Output console

1 2 3 4

Print Decreasing Increasing

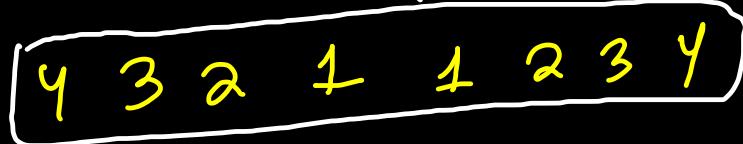
$n=5$

Output:



$n=4$

Output:



Constraints

① do not use iteration / loops

② do not use 2 recursive fn

③ cannot pass multiple parameters

① expectation

p.s. void printNos(int n)

② faith (recursive call)

↳ printNos(n-1);

③ remaining work

Sysv(n);
→ pre
push

④ base case
if ($n == 0$) return;

Factorial (Recursive fn returning values)

$$n! = n \times (n-1)! \Rightarrow \text{factorial}(n) = n \times \text{factorial}(n-1)$$

$$n! = n \times (n-1) \times (n-2) \times \dots \quad 3 \times 2 \times 1$$

$$5! = 5 \times 4 \times 3 \times 2 \times 1 = 120$$

$$4! = 4 \times 3 \times 2 \times 1 = 24$$

$$3! = 3 \times 2 \times 1 = 6$$

$$2! = 2 \times 1 = 2$$

$$1! = 1 = 1$$

$$0! = 1$$

integer input	long output
---------------	-------------

① expectation
 long factorial (int n)
 factorial(5) \rightarrow return $5! = 120$

② faith(recursive call)
 long sans = factorial(n-1);

③ remaining work
 long bans = n * sans;
 return bans;

④ base case if(n==0) return 1;

Recursion Call Stack

```

static long factorial(int N){
    0. if(N == 0) return 1;
        // base case : 0! = 1

    1. long sans = factorial(N - 1);
        // recursive call or faith

    2. long bans = sans * N;
    3. return bans;
        // remaining work (postorder)
}

static long factorialShort(int N){
    return (N == 0) ? 1 : factorialShort(N - 1) * N;
}

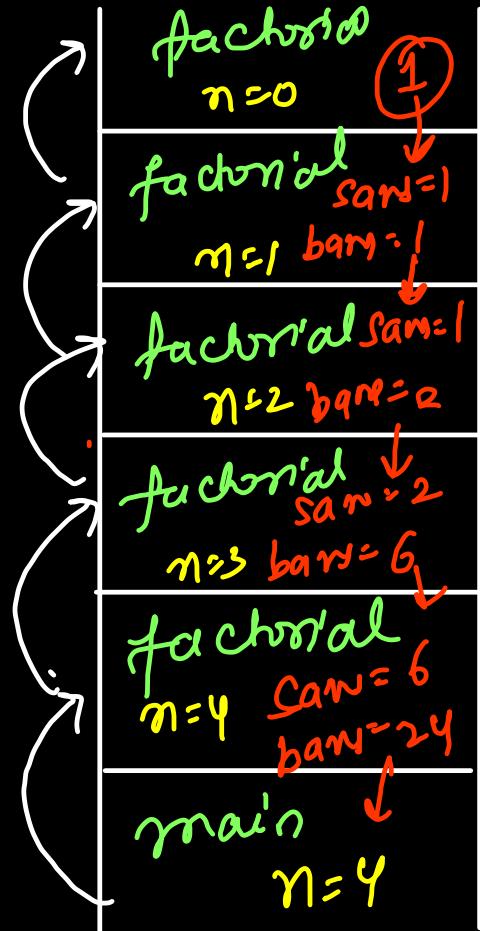
```

```

main(---{
    int n=4;
    Systo (factorial(n));
}

```

24



0.
 $1 \cdot D \cdot 2 \cdot 3$
 $post = O(1)$
 $pre = O(1)$
 $calls = 1$
 $depM = N$

$$(1+1) \times N + 1^N$$

$$O(2N+1) \Rightarrow O(N) \underline{\text{time}}$$

Point ZigZag

Input1 -> 1
Output1 -> 111

Input2 -> 2
Output2 -> 211121112
Input2 -> 3
Output3 -> 3[211121112]3[211121112]3

① expectation

② faith

③ remaining work

④ base case

```
void pointZigzag (int n) {  
    if (n == 0) return;  
    preorder → Sys0(n);
```

```
left ← pointZigzag (n-1);
```

```
inorder → Sys0(n);
```

```
right ← pointZigzag (n-1);
```

```
postorder → Sys0(n);  
}
```

pre/in/post $\Rightarrow O(1)$
calls $\Rightarrow 2$
depth $\Rightarrow N$

$1 \times N + 2^N$
 $\Rightarrow O(N + 2^N) \Rightarrow O(2^N)$
linear exp

$m = \text{single/double digit only} \star$

```
void printZigzag (int n) {
    if (n == 0) return;
```

1. preorder $\rightarrow \text{Sys0}(n);$
2. left $\leftarrow \text{printZigzag}(n-1);$
3. inorder $\rightarrow \text{Sys0}(n);$
4. right $\leftarrow \text{printZigzag}(n-1);$
5. postorder $\rightarrow \text{Sys0}(n);$

}

Output:

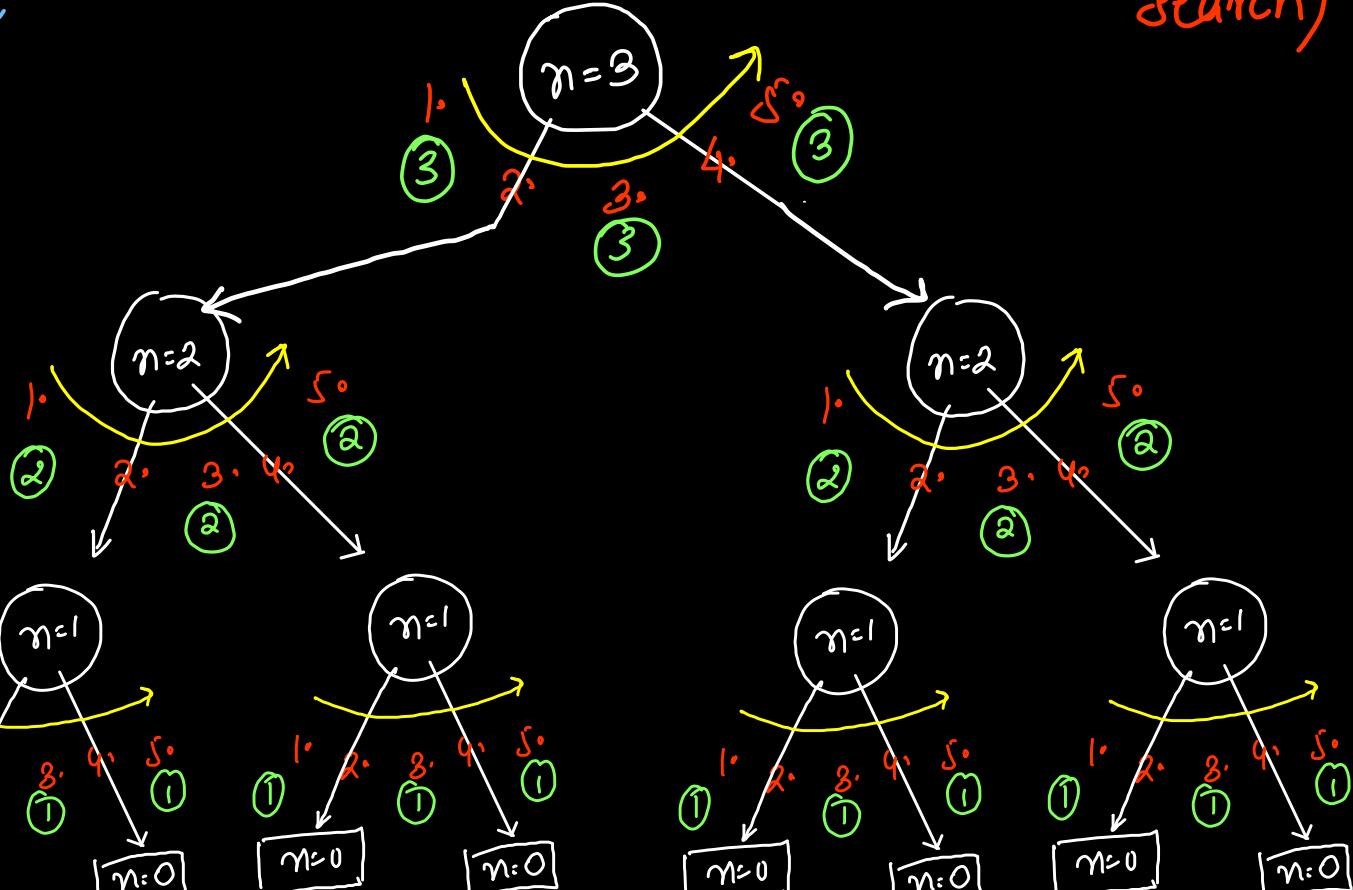
3

2 1 1 1 2 1 1 1 2

3

2 1 1 1 2 1 1 1
3

recursion tree (depth first search)



Space $\Rightarrow O(n)$ depth (tree)

Time $\Rightarrow O(2^n)$ exponential

Time Complexity \Rightarrow Total no of fn calls

If multiple recursive \Rightarrow total no of base
calls case hits

(usually exponential)

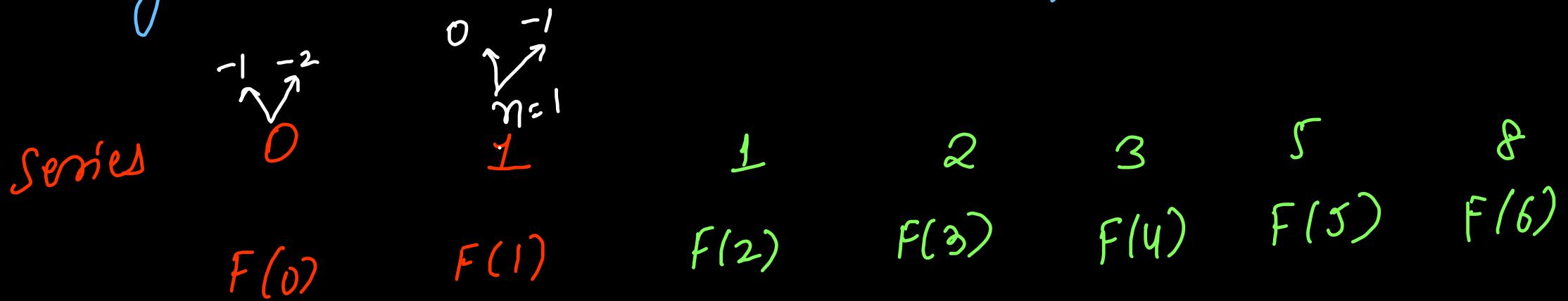
Space Complexity \Rightarrow Max no of fns in stack

at any given pt of time

(usually depn)

Fibonacci (LC 509)

integer $N \Rightarrow$ return N^{th} term of fibonacci series



$$F(n) = F(n-1) + F(n-2) \quad n > 1$$

(recurrence relation)

$$\left. \begin{array}{l} F(0) = 0 \\ F(1) = 1 \end{array} \right\} \text{fixed base case}$$

Iterative Soln(using Three Pointers)

$$\left\{ \begin{array}{l} a = b; \\ b = c; \\ c = a + b; \end{array} \right\}$$

↳ Dynamic Programming
+

Space optimization

Time: $O(n)$

Space: $O(1)$

Recursion

↳ inplace X

extraspaces ✓

① expectation

int fib(int n)

$n \rightarrow \text{input}$

$n=5$

$F(n) \rightarrow \text{return / output}$

$$F(5) = 5$$

② faith

$$\text{① } \text{prev} = \text{fib}(n-1); \quad F(4) = 3$$

$$\text{② } \text{prev2} = \text{fib}(n-2); \quad F(3) = 2$$

③ remaining work

$$\begin{aligned} F(5) &= F(4) + F(3) = 3 + 2 = 5 \\ \text{curr} &= \text{prev1} + \text{prev2} \\ \text{return curr;} \end{aligned}$$

④ base case

if ($n \leq 1$)
return $n;$



if ($n = 0$) return 0;
if ($n = 1$) return 1;

```

public int fib(int n) {
    if(n == 0) return 0;
    if(n == 1) return 1;

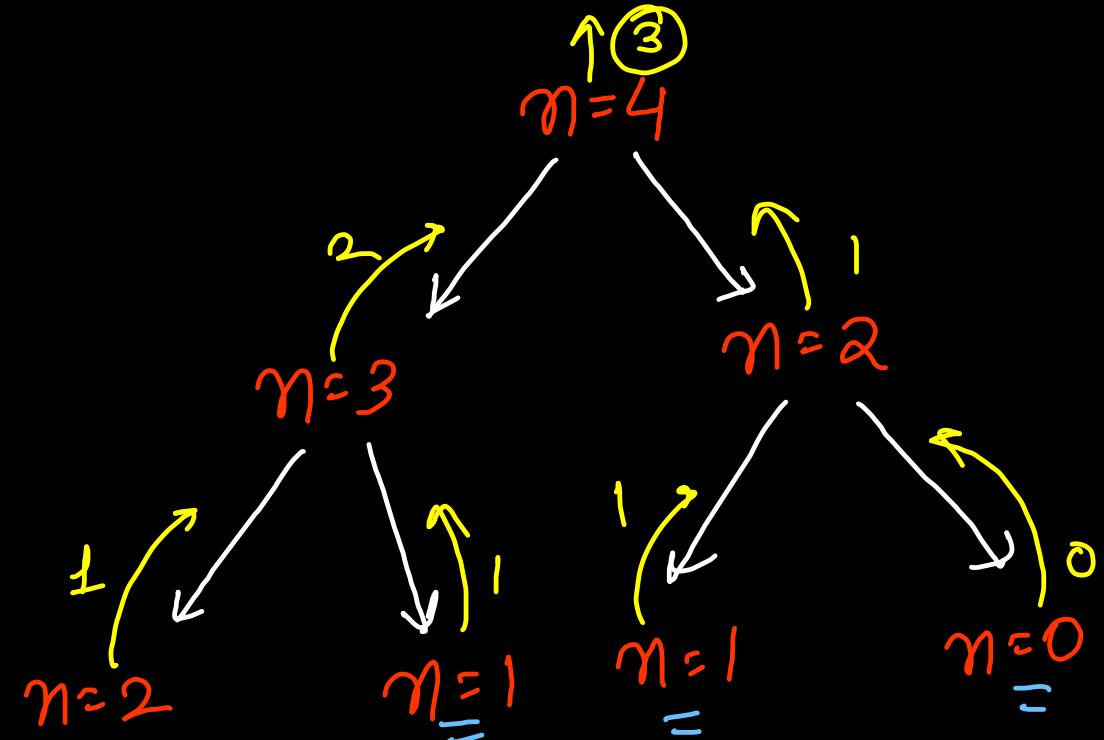
    Left int prev1 = fib(n - 1);
    Right int prev2 = fib(n - 2);

    work int curr = prev1 + prev2;
    return curr;
}

public int fibShort(int n){
    return (n <= 1) ? n : fibShort(n - 1) + fibShort(n - 2);
}

```

$\text{depth} = N$
 $\text{Calls} = 2$
 $\text{prelim/post} = 1$



Time $\Rightarrow O(2^N)$ worse

Space $\Rightarrow O(n)$ work

Average case

$$O(\phi^n) \hookrightarrow \left(\frac{\sqrt{5}+1}{2}\right)^n \approx 1.6^n$$

$$\text{Time} = IXN + 2^N = 2^N + 1 \Rightarrow O(2^N)$$

$$T(n) = 2T(n-1) + O(1)$$

$$2 \times T(n-1) = 2T(n-2) + O(1)$$

$$2^2 \times T(n-2) = 2T(n-3) + O(1)$$

$$2^3 \times \vdots$$

$$2^n \times T(2) = 2T(1) + O(1)$$

$$\begin{aligned} T(n) &= 2^n T(1) + (2 + 2^2 + 2^3 + \dots + 2^n) \\ &= 2^n + 2^n = 2^n \Rightarrow \text{exponential} \end{aligned}$$

Time Complexity

Shortcut formula (90% correctness)

$$\text{Time} = (\text{Preorder} + \text{Postorder}) * \text{depth}$$

+

$$(\text{calls}) \wedge \text{depth}$$

Exponentiation

pow(x, n) LC SO

~~ex1~~ $x = 2.0$, $n = 5$

$$x^n = (2.0)^5 = 2.0 * 2.0 * 2.0 * 2.0 * 2.0 = 32.0$$

~~ex2~~ $x = 3.0$, $n = -2$

$$x^n = (3.0)^{-2} = \frac{1}{(3.0)^2} = \frac{1}{3.0 * 3.0} = \frac{1}{9.0}$$

~~ex3~~ $x = -1.0$, $n = 10$

$$x^n = (-1.0)^{10} = 1.0$$

Brute force

(1) Expectation

double pow (double x, int n)

$$\text{pow}(2.0, 5) \Rightarrow 32.0$$

(2) Fairm (recursive call)

double sans = pow(x, n-1);

$$\text{pow}(2.0, 4) \Rightarrow 16.0$$

(3) Remaining work

double bands = sans * x;

$$x^n = x^{n-1} \times x$$

return bands;

recurrence
relation

(4) base case

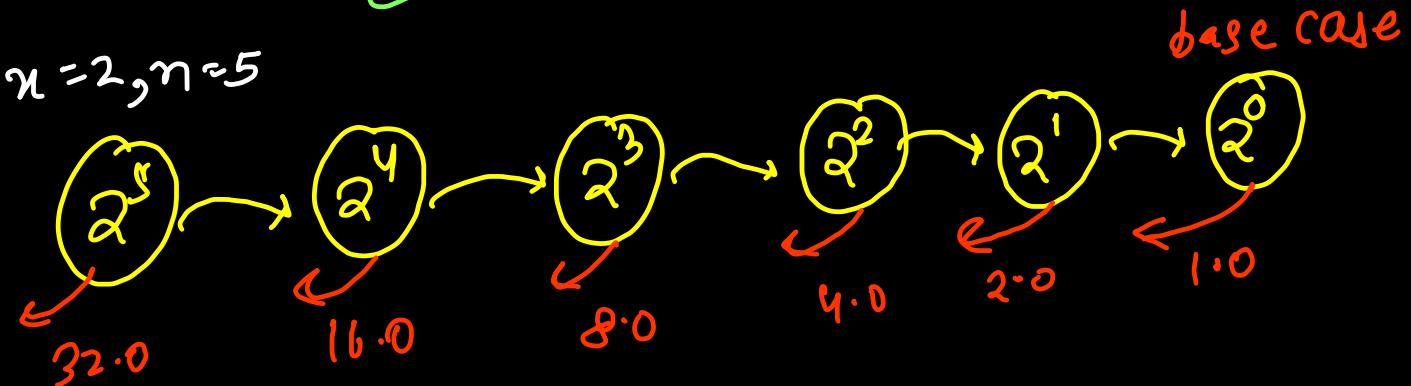
↳ if ($n == 0$) return 1.0;

$$x^0 = 1.0$$

approach ①

```
public double pow(double x, long n){  
    if(n == 0) return 1.0;  
    // base case  
  
    double sans = pow(x, n - 1);  
    // recursive call / faith  
  
    double bans = sans * x;  
    // remaining work  
    return bans;  
}  
  
public double myPow(double x, int n) {  
    if(n < 0){  
        return 1.0 / pow(x, -1l * n);  
    }  
  
    return pow(x, n);  
}
```

recursion → space ↑ $\rightarrow 10^4 - 10^5$
of stack overflow error }



$$\text{time} = 1^n + 1*n = 1+n \Rightarrow O(n)$$

linear

space = $O(n)$ recursion call stack

$$n = 10^9 (2^{31})$$

Approach ②

$$x^n = x^{n-1} * x$$

$$2^5 = 2^4 * 2$$

$$2^{16} = 2^{15} * 2$$

$$2^{16} \rightarrow 2^{15} \rightarrow 2^{14} \rightarrow 2^{13} \rightarrow 2^{12} \rightarrow 2^{11} \rightarrow \dots$$

better

$$x^n = x^{\frac{n}{2}} * x^{\frac{n}{2}} \Rightarrow n = \text{even}$$

$$2^{16} = 2^8 * 2^8 \quad \left. \right\} \text{even}$$

$$2^8 = 2^4 * 2^4$$

$$x^n = x^{n-1} * x \quad \Rightarrow n = \text{odd}$$

$$2^{15} = 2^{14} * 2$$

$$2^7 = 2^6 * 2$$

linear

Approach ②

```

public double pow(double x, long n){
    if(n == 0) return 1.0;
    // base case

    if(n % 2 == 1){
        //  $x^n = x^{n-1} \cdot x$ 
        double sans = pow(x, n - 1);
        double bans = sans * x;
        return bans;
    }
    logarithmic relation
    //  $x^n = x^{n/2} \cdot x^{n/2}$ 
    double sans = pow(x, n / 2);
    double bans = sans * sans;
    return bans;
}

```

```

public double myPow(double x, int n) {
    if(n < 0){
        return 1.0 / pow(x, -1l * n);
    }
    return pow(x, n);
}

```

$$n = -\infty \Rightarrow -n = +\infty$$

$$x=2, n=20$$

logarithmic

$n/2$

$n/4$

$n/8$

$n/16$

$n/32$

$n/64$

$n/128$

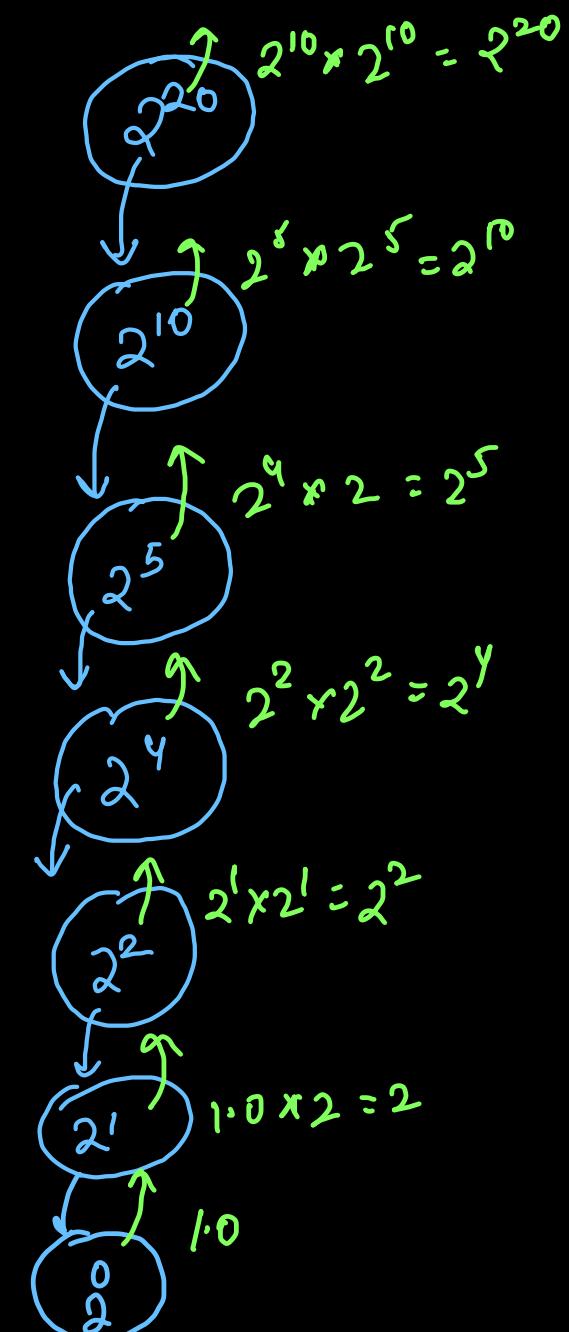
$n/256$

$n/512$

$n/1024$

$n/2048$

(accepted)



if better approach exists?

Yes → Binary Exponentiation



Bit manipulation (Iterative/Loops)

Time: $\Theta(\log_2 n)$, Space: $\Theta(1)$

Common mistake: →

$$x^n = x^{n/2} * x^{n/2}$$

return $\text{pow}(x, n/2) * \text{pow}(x, n/2);$

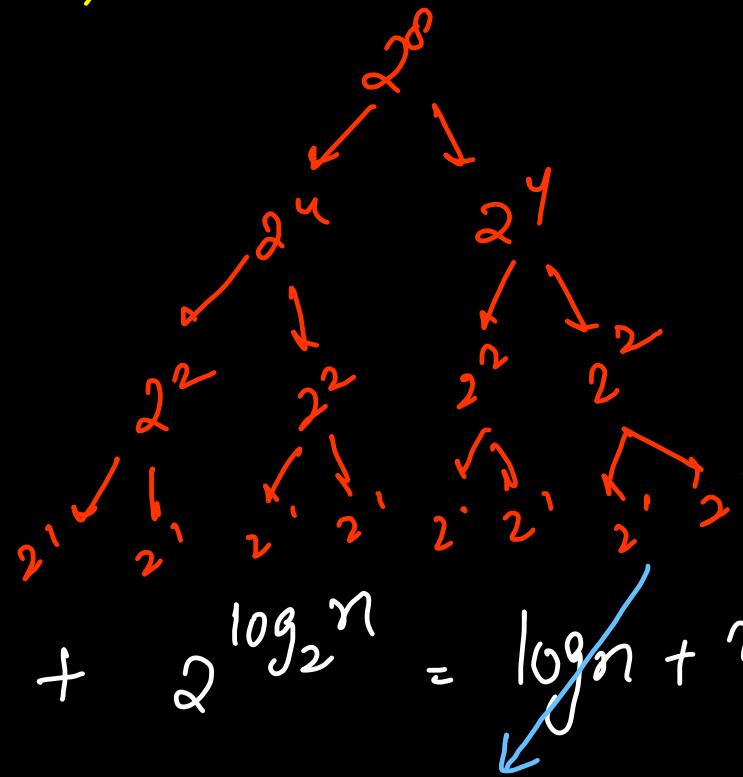
calls = 2

depth = $\log_2 n$

pre/post = $O(1)$

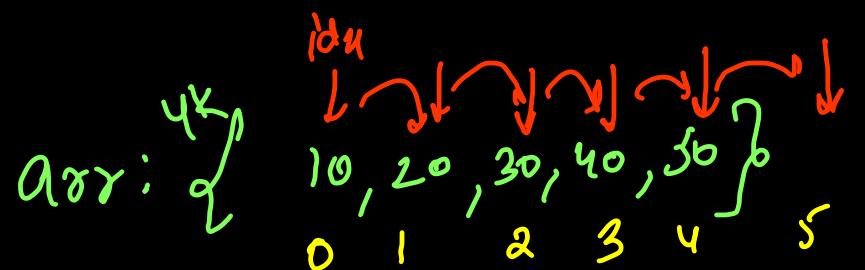
$$\text{time} = 1 * \log_2 n + 2^{\log_2 n} = \cancel{\log n} + n \Rightarrow O(n)$$

linear



```
public double pow(double x, long n){  
    if(n == 0) return 1.0;  
  
    if(n % 2 == 1)  
        return pow(x, n - 1) * x;  
  
    return pow(x, n / 2) * pow(x, n / 2);  
}  
  
public double myPow(double x, int n) {  
    if(n < 0){  
        return 1.0 / pow(x, -1l * n);  
    }  
  
    return pow(x, n);  
}
```

Print All Elements of Array



void pointArray (int[] arr, int idx)
 \Rightarrow pointArray (4k, 0) = 10 20 30 40 50

pointArray (arr, idx+1);
 \Rightarrow pointArray (4k, 1) = 20 30 40 50

preorder $\Rightarrow L \rightarrow R$
LysO(arr[idx]); postorder $\Rightarrow R \rightarrow L$

if (idx == arr.length) return;

- ① expectation
- ② faith
- ③ remaining work
- ④ base case

```

void printArrayHelper(int[] arr, int idx){
    if(idx == arr.length) return;

    System.out.print(arr[idx] + " ");
    printArrayHelper(arr, idx + 1);
}

void printArray(int arr[], int n) {
    printArrayHelper(arr, 0);
}

```

Time



$O(n)$

$n = 10^8 \text{ op/sec}$

Space

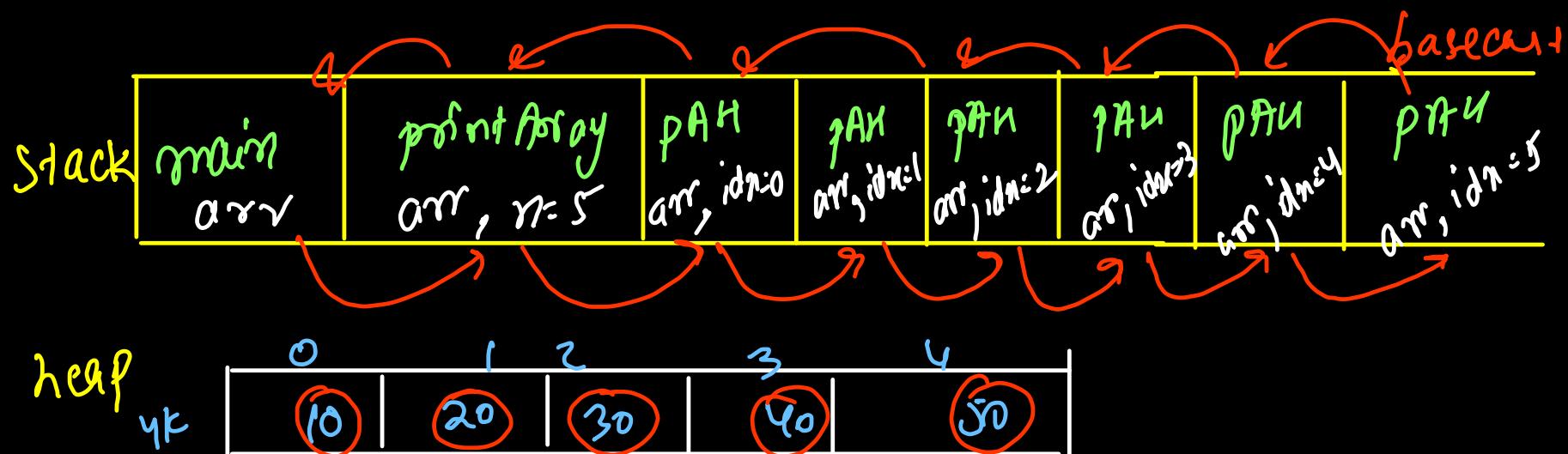


$O(n)$

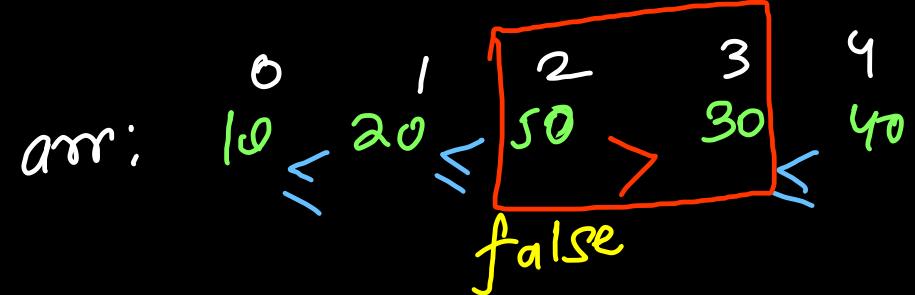
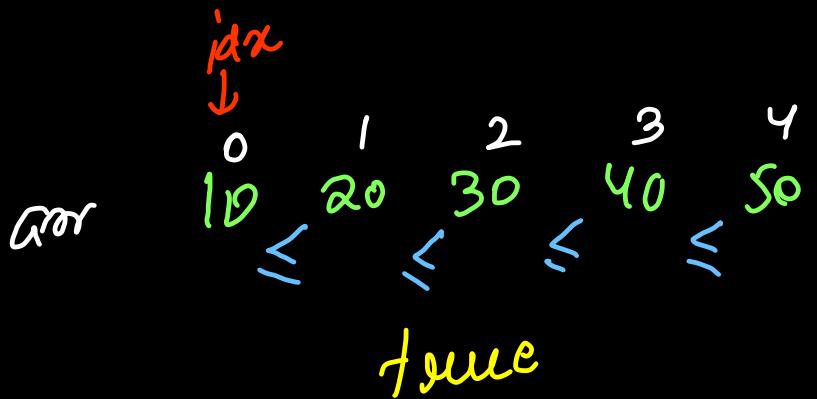
fn call stack

$n = 2 \times 10^4 \text{ stack size}$

$n = 10^5 \Rightarrow \text{stack overflow (in Java)}$



Check Array IS sorted



Recursion

```
boolean checkSorted(int[] arr, int idx){
```

base case → if($idx \geq arr.length - 1$) return true;

remaining work → if($arr[idx] > arr[idx + 1]$)
return false;

fair → return checkSorted(arr, idx+1);

```

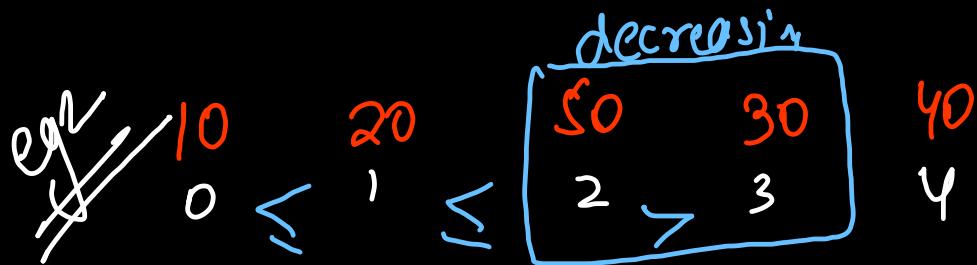
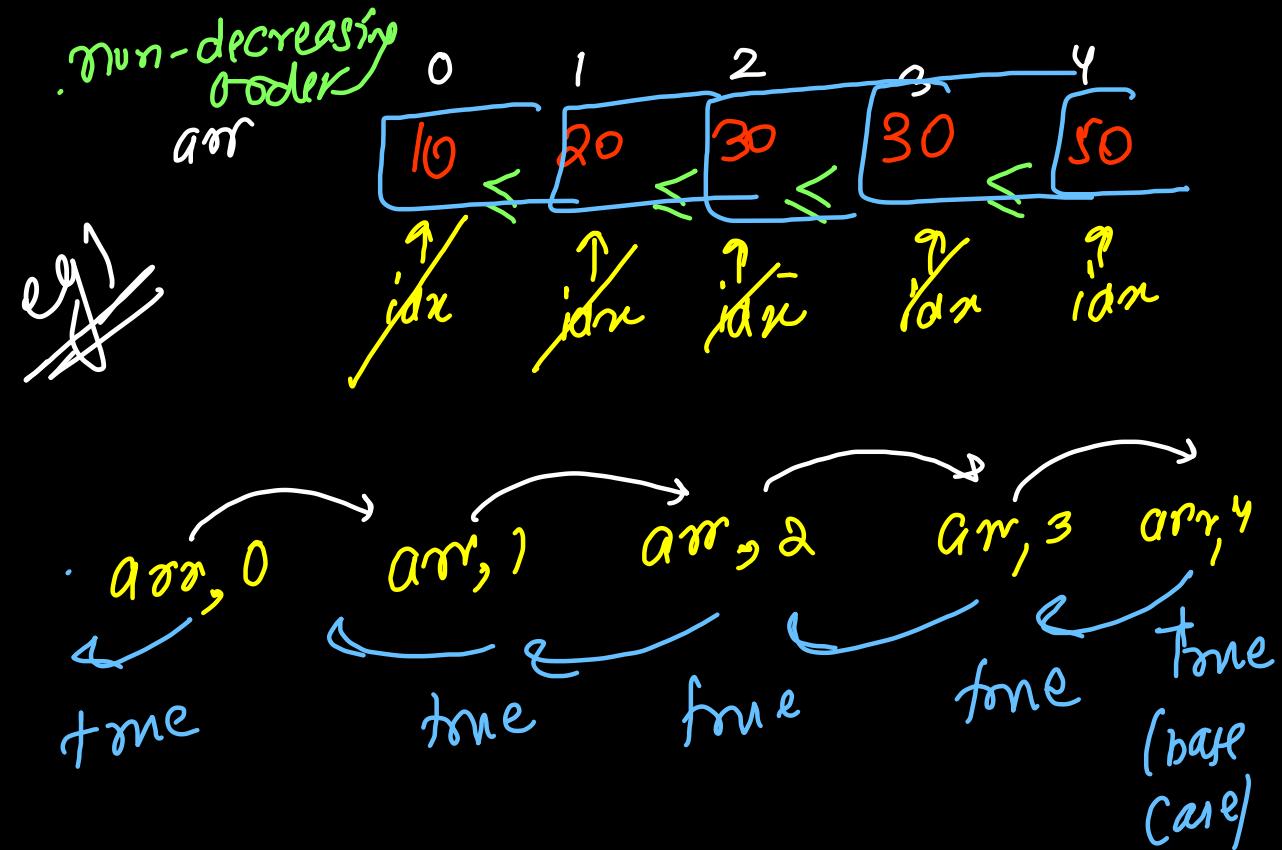
boolean checkSorted(int[] arr, int idx){
    if(idx >= arr.length - 1){
        // 0 elements or 1 element
        return true; // already sorted
    }

    if(arr[idx] > arr[idx + 1]){
        // decreasing pair (remaining work)
        return false;
    }

    // faith (recursive call)
    return checkSorted(arr, idx + 1);
}

boolean arraySortedOrNot(int[] arr, int n) {
    return checkSorted(arr, 0);
}

```



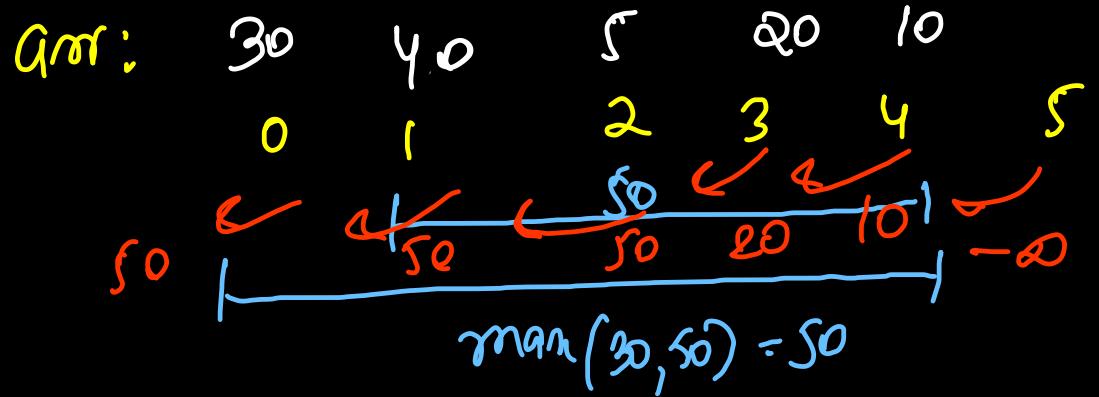
false arr, 0 → arr, 1 → arr, 2 → false

Time = $O(n)$

Space = $O(n)$

} linear

~~GFG~~ Largest No in Array (max value)



- base case
- ① empty array
 - ② sing element

```
int max(int arr[], int idx){  
    if(idx == n) return -inf;  
    (int)(-2147483648)  
    int sans = max(arr, idx+1);  
}
```

Time : $\Theta(n)$

Space : $\Theta(n)$

```
int bans = Math.max  
(arr[idx], sans);  
return bans;
```

Array (First & Last Occurrence)

0	1	2	3	4	5
3	20	40	20	20	50

target = 20

$\left[\begin{smallmatrix} 1, & 4 \\ fi, & li \end{smallmatrix} \right]$

first index \Rightarrow leftmost occurrence

last index \Rightarrow rightmost occurrence

target = 40

$\left[\begin{smallmatrix} 2, & 2 \\ fi, & li \end{smallmatrix} \right]$

target = 10

$\left[\begin{smallmatrix} -1, & -1 \\ fi, & li \end{smallmatrix} \right]$

recursive linear search

```
public int[] linearSearch (int [] arr, int target, int idx) {  
    if (idx == n) return new int [ ] { -1, -1 };  
    int [ ] ans = linearSearch (arr, target, idx + 1);  
    if (arr [idx] == target) return ans;  
    if (ans [0] == -1) { ans [0] = idx; return ans; }  
    else { ans [1] = ans [1] + 1; return ans; }  
}
```

```

static int[] linearSearch(int[] arr, int target, int idx){
    if(idx == arr.length){
        // base case: empty array: target not found
        return new int[]{-1, -1};
    }

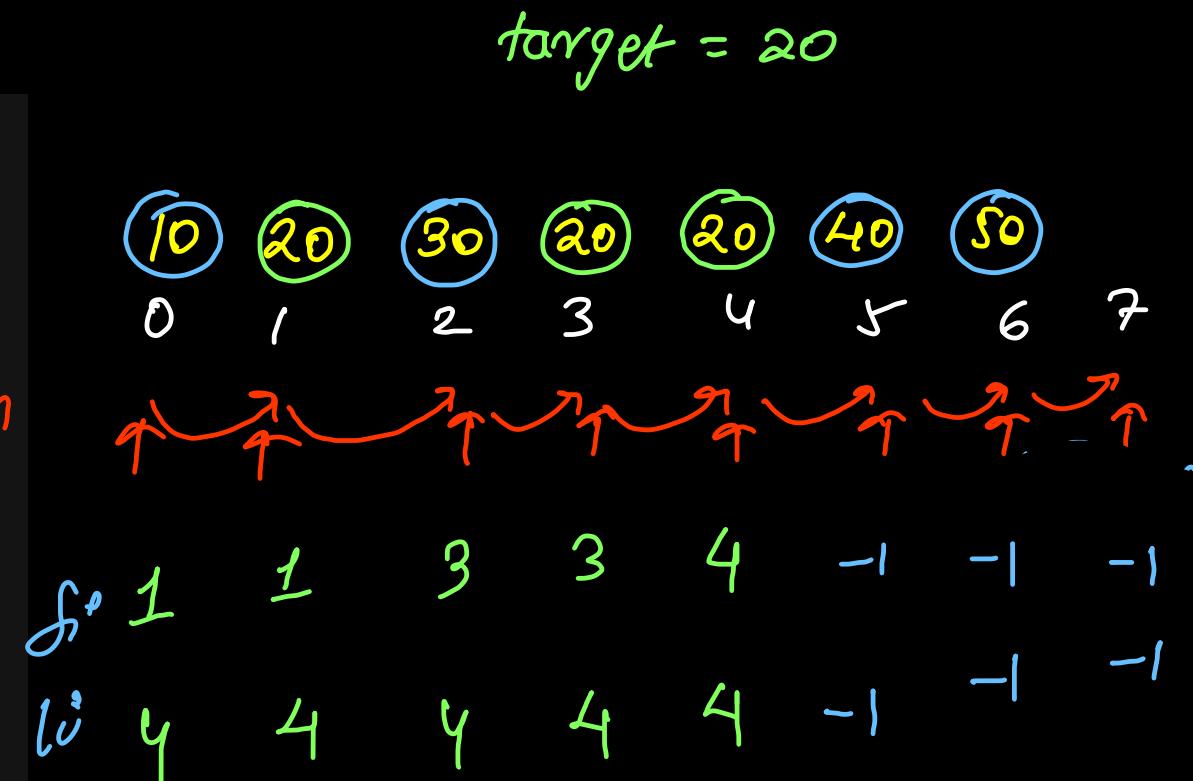
    int[] ans = linearSearch(arr, target, idx + 1); return ans; if arr[idx] == target

    if(arr[idx] == target){
        if(ans[0] == -1) {
            // first and last occurrence
            ans[0] = ans[1] = idx;
        } else {
            // first occurrence
            ans[0] = idx;
        }
    }
}

static int[] findIndex(int arr[], int N, int target) {
    return linearSearch(arr, target, 0);
}

```

remaining work



time = $O(n)$ linear

Space = $O(n)$ recursion call
Stack

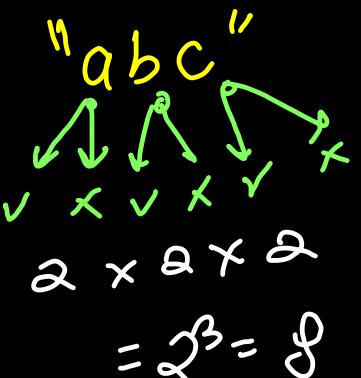
Power Set

all subsequences → part of string or subset of characters
but in the same order of input

removing 0 or some or all of characters
of input string will form a
subsequence

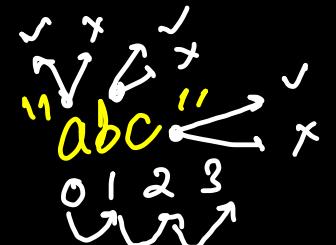
"aghit"

	substring	Subsequence
arc	✓	✓
chit	✓	✓
aci	✗	✓
cra	✗	✗



N string length
 powerset = 2^N

"All substrings will be subsequence but
vice-versa is not true"



$a^0 x^1 b^2 c^3 \rightarrow " "$

$a \vee b \vee c \rightarrow "a"$

$a \vee b \vee c \rightarrow "b"$

$a \vee b \vee c \rightarrow "c"$

$a \vee b \vee c \rightarrow "ab"$

$a \vee b \vee c \rightarrow "ac"$

$a \vee b \vee c \rightarrow "bc"$

$a \vee b \vee c \rightarrow "abc"$

recursion (point subsequences)

str, 0, "

void pointSubsequences (String input, int idx, String output)

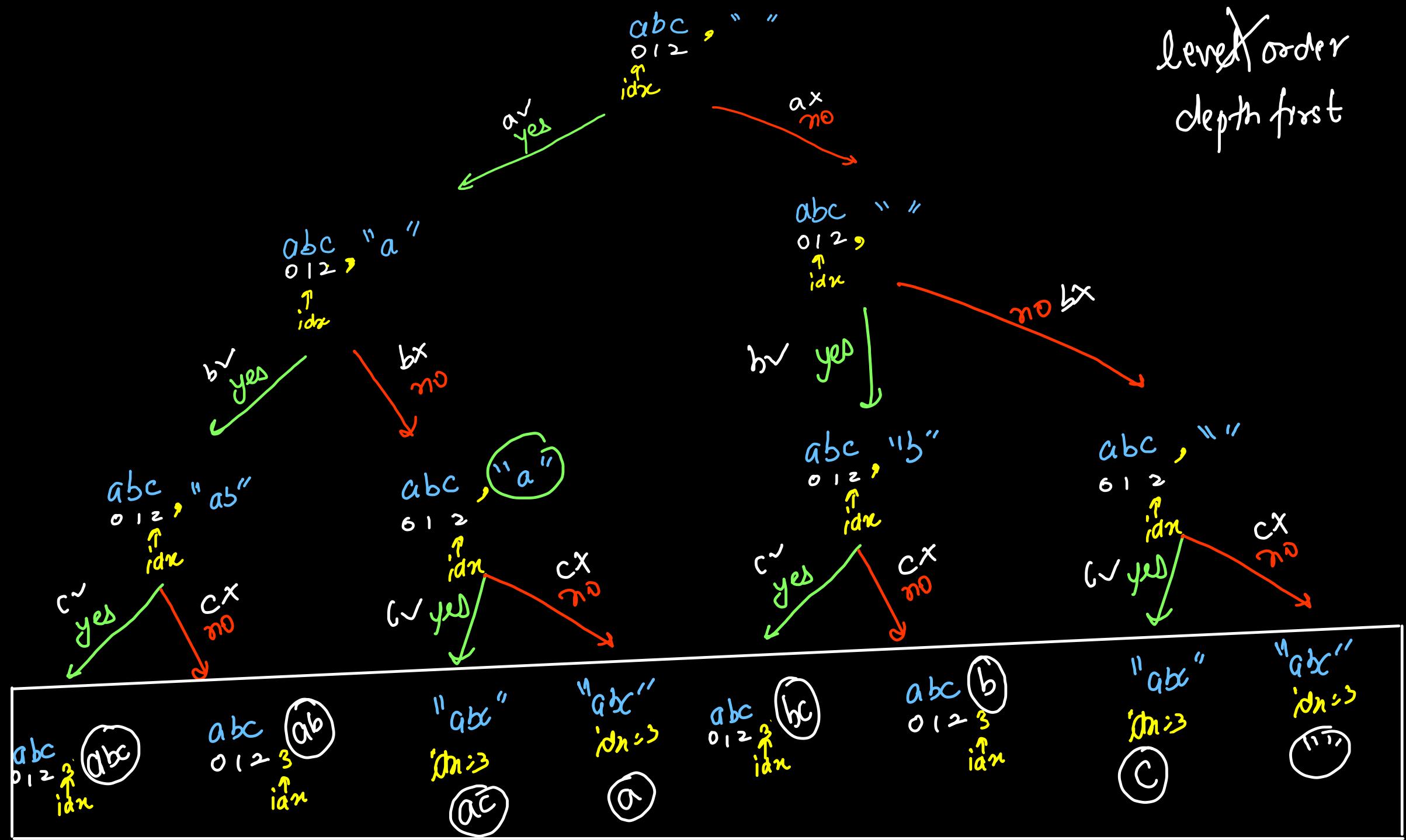
```
{
    if (idx == str.length()) {
        System.out.println(output);
        return;
    }
}
```

yes pointSubsequences (input, idx+1, output + input[idx])

no pointSubsequences (input, idx+1, output);

}

level order
depth first



```

List<String> result;

public void printSubsequences(String input, int idx, String output){
    if(idx == input.length()){
        if(output.length() == 0) return; // empty subsequence
        result.add(output);
        return;
    }

    // yes recursive call
    printSubsequences(input, idx + 1, output + input.charAt(idx));

    // no recursive call
    printSubsequences(input, idx + 1, output);
}

public List<String> AllPossibleStrings(String s)
{
    result = new ArrayList<>();
    printSubsequences(s, 0, "");
    Collections.sort(result);
    return result;
}

```

point

Time = $O(2^n)$ exponential

Space = $O(N)$ depth

app①
new string
concat(java)
=

depth = N
calls = 2
pre/post = N

$N * N + 2^N$
 ~~$N^2 + 2^N$~~
 $\Rightarrow O(2^n)$ time
exponential

app②

```

public void printSubsequences(String input, int idx, String output, List<String> result){
    if(idx == input.length()){
        if(output.length() == 0) return; // empty subsequence ignore
        result.add(output);
        return;
    }

    // yes recursive call
    printSubsequences(input, idx + 1, output + input.charAt(idx), result);

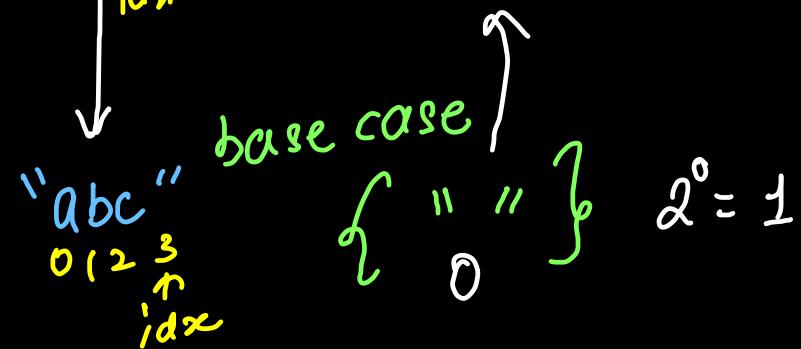
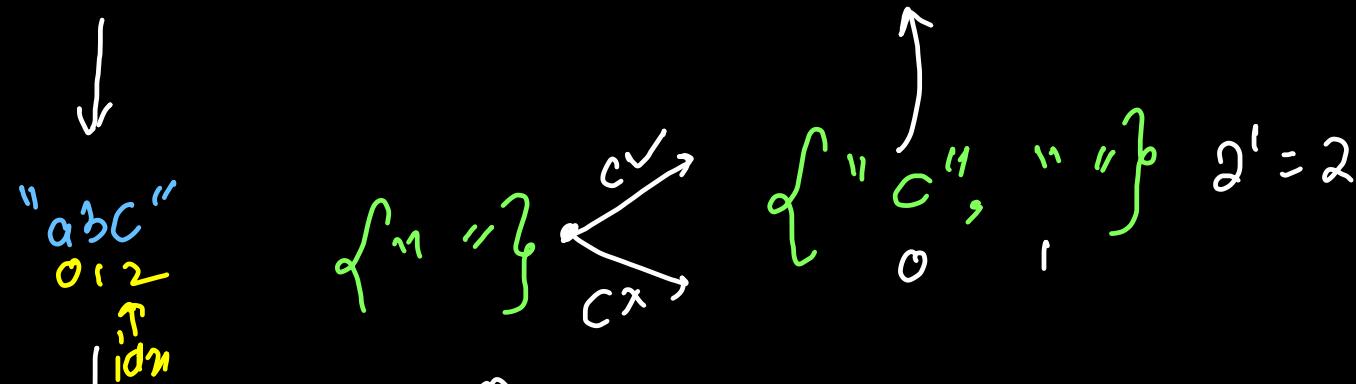
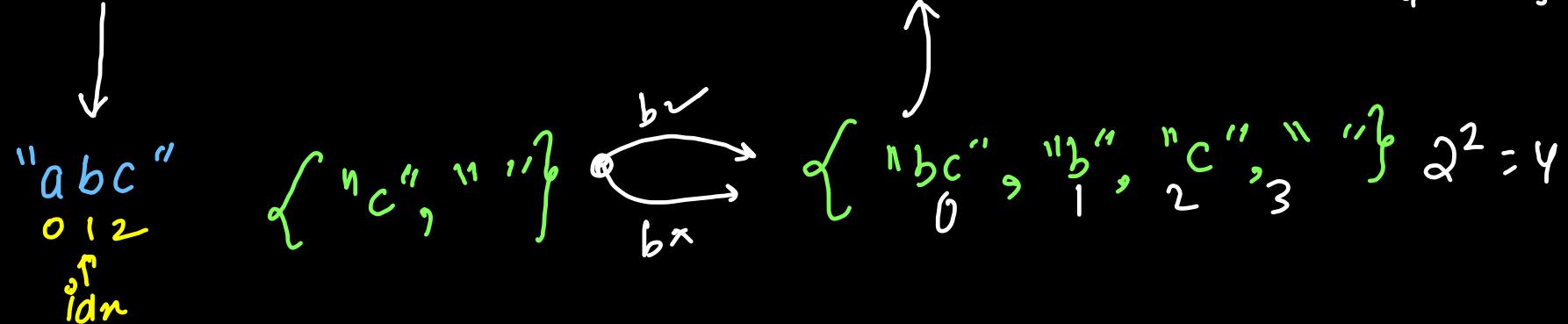
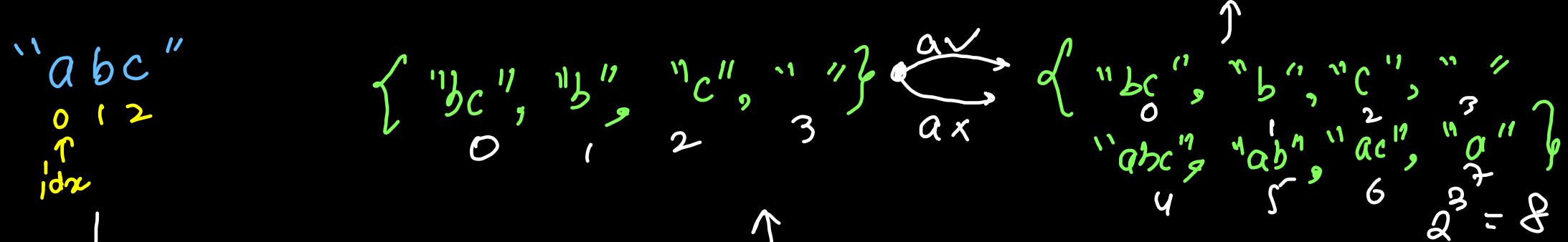
    // no recursive call
    printSubsequences(input, idx + 1, output, result);
}

public List<String> AllPossibleStrings(String s)
{
    List<String> result = new ArrayList<>();
    printSubsequences(s, 0, "", result);
    Collections.sort(result);
    return result;
}

```

Get Subsequences (Power Set)

```
list<string> getSubsequences (string input, int idx) {  
    if (idx == input.length()) {  
        list<string> result = new ArrayList<>();  
        result.add (""); ★  
        return result;  
    }  
    list<string> result = getSubsequences (input, idx+1);  
  
    // Todo: remaining work  
}
```



```

public List<String> AllPossibleStrings(String s){
    List<String> result = getSubsequences(s, 0);
    Collections.sort(result); // lexicographically sorted
    result.remove(0); // empty subsequence ignored
    return result;
}

public List<String> getSubsequences(String input, int idx){
    if(idx == input.length()){
        // base case
        List<String> result = new ArrayList<>();
        result.add(""); //  $2^0 = 1 \Rightarrow \{''\}$ 
        return result;
    }

    // faith or recursive call
    List<String> result = getSubsequences(input, idx + 1);

    // remaining work
    int n = result.size();
    for(int i = 0; i < n; i++){
        String res = input.charAt(idx) + result.get(i);
        result.add(res);
    }
    return result;
}

```

base case

remaining work

pon all subsequences $\Rightarrow O(2^n)$

$$\text{Calls} = 1$$

$$\text{depM} = N$$

$$\text{pre/post} = 2^N$$

$$\text{Time} = 2^N * N + 1^N$$

$$= O(2^N * N) \quad \text{Nmax} = 15$$

"exponential"

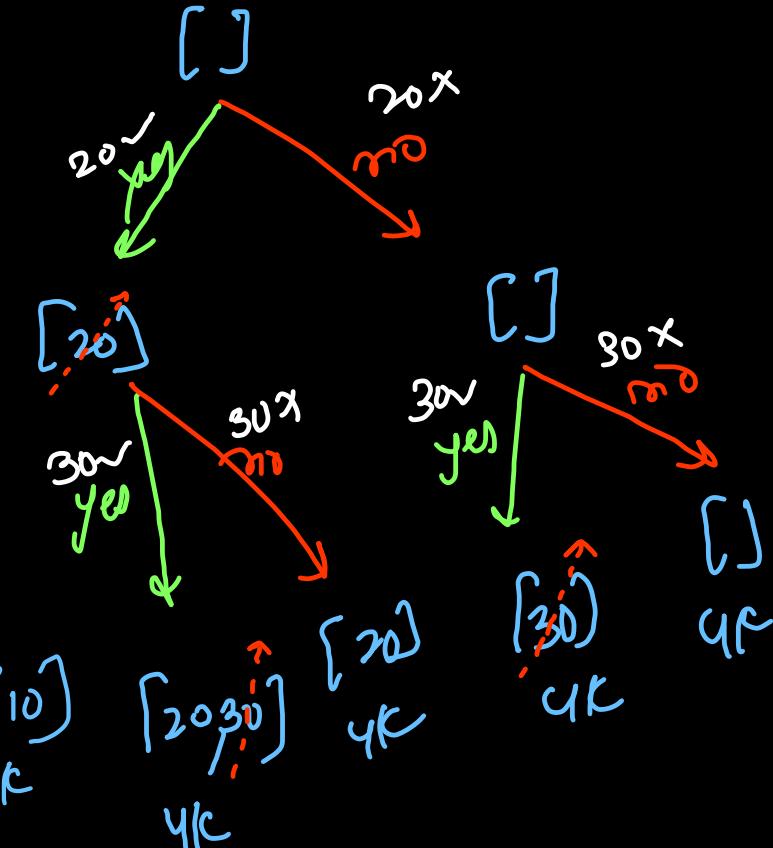
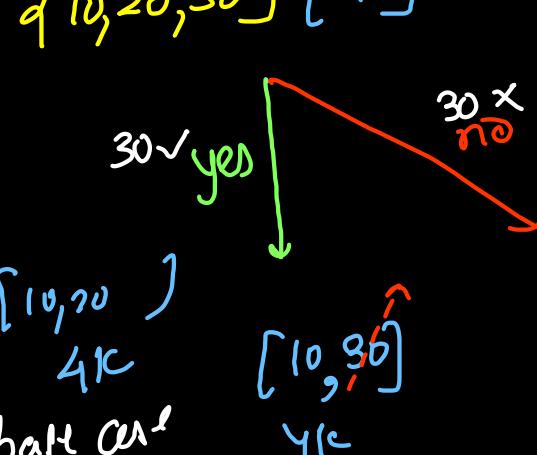
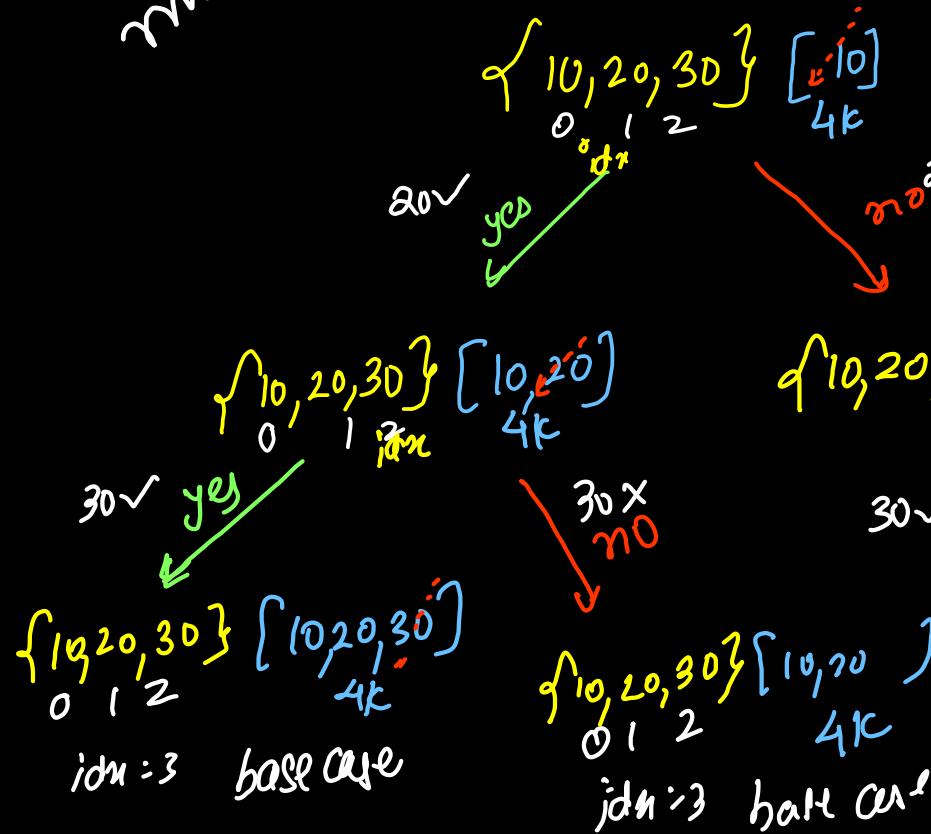
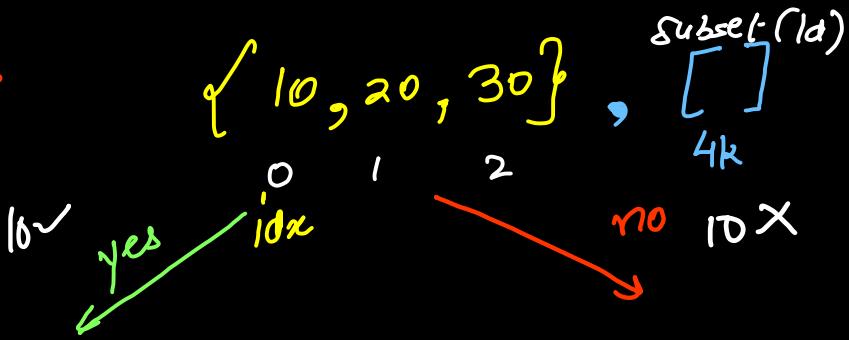
$$\text{Space} = O(N) \quad \text{Nmax} = 10^4$$

"linear" stack overflow

LC 78

list are
mutable

Subsets **



all
Subsets
20k
2d list
[
6k $\{10, 20, 30\}$
8k $\{10, 20\}$
10k $\{10, 30\}$
12k $\{10\}$
14k $\{20, 30\}$
16k $\{20\}$
18k $\{30\}$
19k $\{\}$]

```

List<List<Integer>> result;

public void printSubsets(int[] input, int idx, List<Integer> output){
    if(idx == input.length){
        x // result.add(output); // shallow copy
        ✓ result.add(new ArrayList<>(output)); // deep copy ✶
        return;
    }

    // yes call
    output.add(input[idx]); // insert
    printSubsets(input, idx + 1, output);
    output.remove(output.size() - 1); // backtracking (remove) ✶

    // no call
    printSubsets(input, idx + 1, output);
}

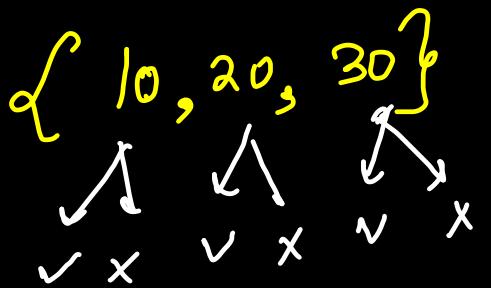
public List<List<Integer>> subsets(int[] nums) {
    result = new ArrayList<>();
    List<Integer> output = new ArrayList<>();
    printSubsets(nums, 0, output);
    return result;
}

```

\nwarrow Time = $O(2^n)$
 exponential
 \nearrow Space = $O(n)$
 linear

↳ Undo me step performed before me
 fn call during pushdown

Subsets - II LC 90



$$2^3 = 8 \text{ subsets}$$

"Unique Subsets"

$$\{10, 20, 30\}$$

$$2^3 = 8 \text{ subsets } \times$$

$$\{\}$$

$$\{10, 20, 30\}$$

$$\{10\}$$

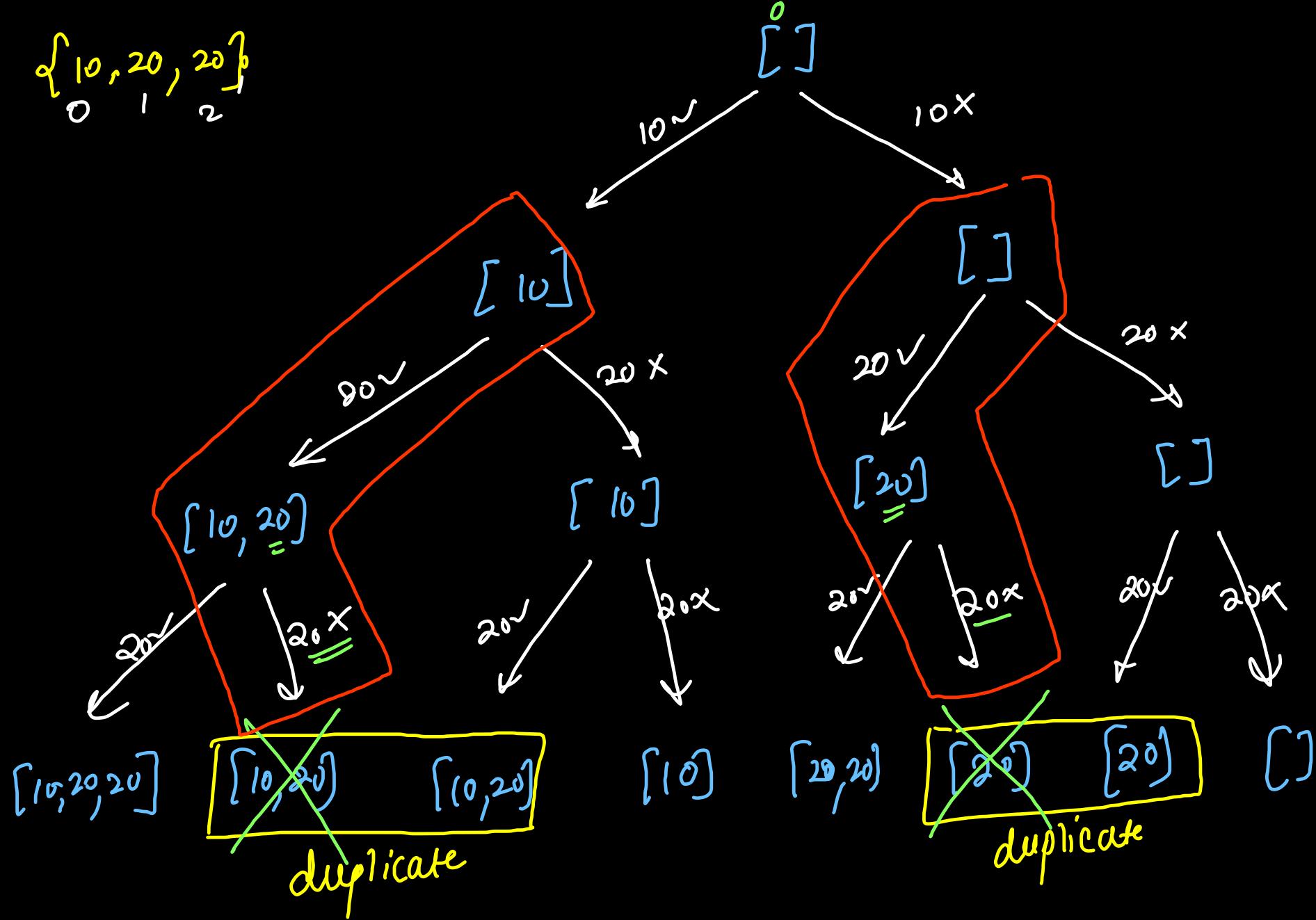
$$\{20\}$$

$$\{10, 20\}$$

$$\{20, 30\}$$

6 subsets

$\{10, 20, 20\}$



yes yes no no
yes no yes no
repeated
duplicat

```

List<List<Integer>> result;

public void printSubsets(int[] input, int idx, List<Integer> output){
    if(idx == input.length){
        // result.add(output); // shallow copy
        result.add(new ArrayList<>(output)); // deep copy
        return;
    }

    // yes call
    output.add(input[idx]); // insert
    printSubsets(input, idx + 1, output);
    output.remove(output.size() - 1); // backtracking (remove)

    // no call
    if(output.size() > 0 && output.get(output.size() - 1) == input[idx]) {
        return; // yes -> no on duplicates will be restricted
    }
    printSubsets(input, idx + 1, output);
}

public List<List<Integer>> subsetsWithDup(int[] nums) {
    Arrays.sort(nums); →★ to apply pruning (adj. duplicates)
    result = new ArrayList<>();
    List<Integer> output = new ArrayList<>();
    printSubsets(nums, 0, output);
    return result;
}

```

Order was not mandatory

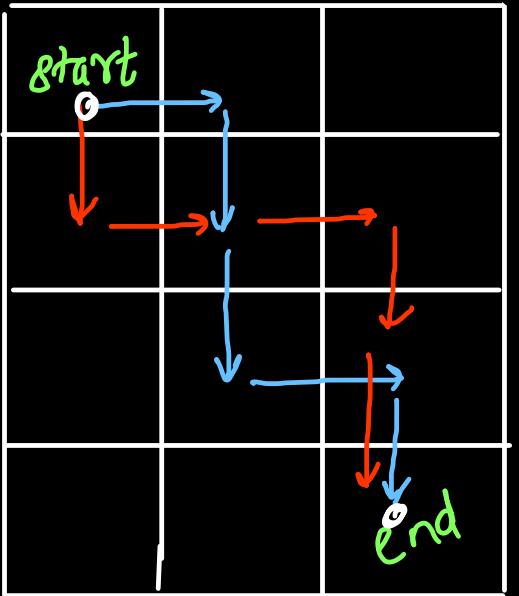
→ remove duplicates
(pruning)

Time: $O(2^n)$ exponential

Space: $O(n)$ depth

Recursion on Maze / Matrix

top left



bottom right

4×3
 $m \times n$
rows x cols

hhool bhalayya

①) constraint

choices →

- right move (H/R)
- down move (V/D)

all paths

e.g.) " R D D R D" or "H V V H V"

e.g.) " D R R P D" or "V H H V V"

no of steps

$$= \frac{5!}{2! \ 3!}$$

$$= \frac{(m+n-2)!}{(m-i)!(n-j)!}$$

output
 $\left[[5, 10, 20] [5, 15, 20] \right]$

	c_0	c_1
r_0	5	10
r_1	15	20

Time = $O(2^{N+M})$
 Space = $O(N+M)$

right
 $(col++)$

	c_0	c_1
r_0	→	5
r_1		

right
 $(col++)$

down
 (r_0++)

	c_0	c_1
r_0	↓	
r_1	5	

"D"

down

right

	c_0	c_1
r_0	↓	
r_1		

"DP"

	c_0	c_1
r_0	→	5
r_1		

$c == m$

"RP"

base case
 (negative)

	c_0	c_1
r_0	→	↓
r_1		5

base case
 (positive)

	c_0	c_1
r_0	↓	5
r_1		

"DP"

base case
 (positive)

	c_0	c_1
r_0	↓	
r_1		

$c == m$

"DP"

base case
 (negative)

```

static List<List<Integer>> paths;

0 references
public static void printPaths(int[][] mat, int row, int col, List<Integer> path){
    if(row == mat.length || col == mat[0].length){
        // negative base case (out of matrix)
        return;
    }

    if(row == mat.length - 1 && col == mat[0].length - 1){
        // positive base case (bottom right)
        path.add(mat[row][col]); // work
        paths.add(new ArrayList<>(path)); // deep copy ⭐
        path.remove(path.size() - 1); // backtracking (undo)
        return;
    }

    path.add(mat[row][col]); // work

    // faith recursive calls
    printPaths(mat, row, col + 1, path); // right or horizontal
    printPaths(mat, row + 1, col, path); // down or vertical

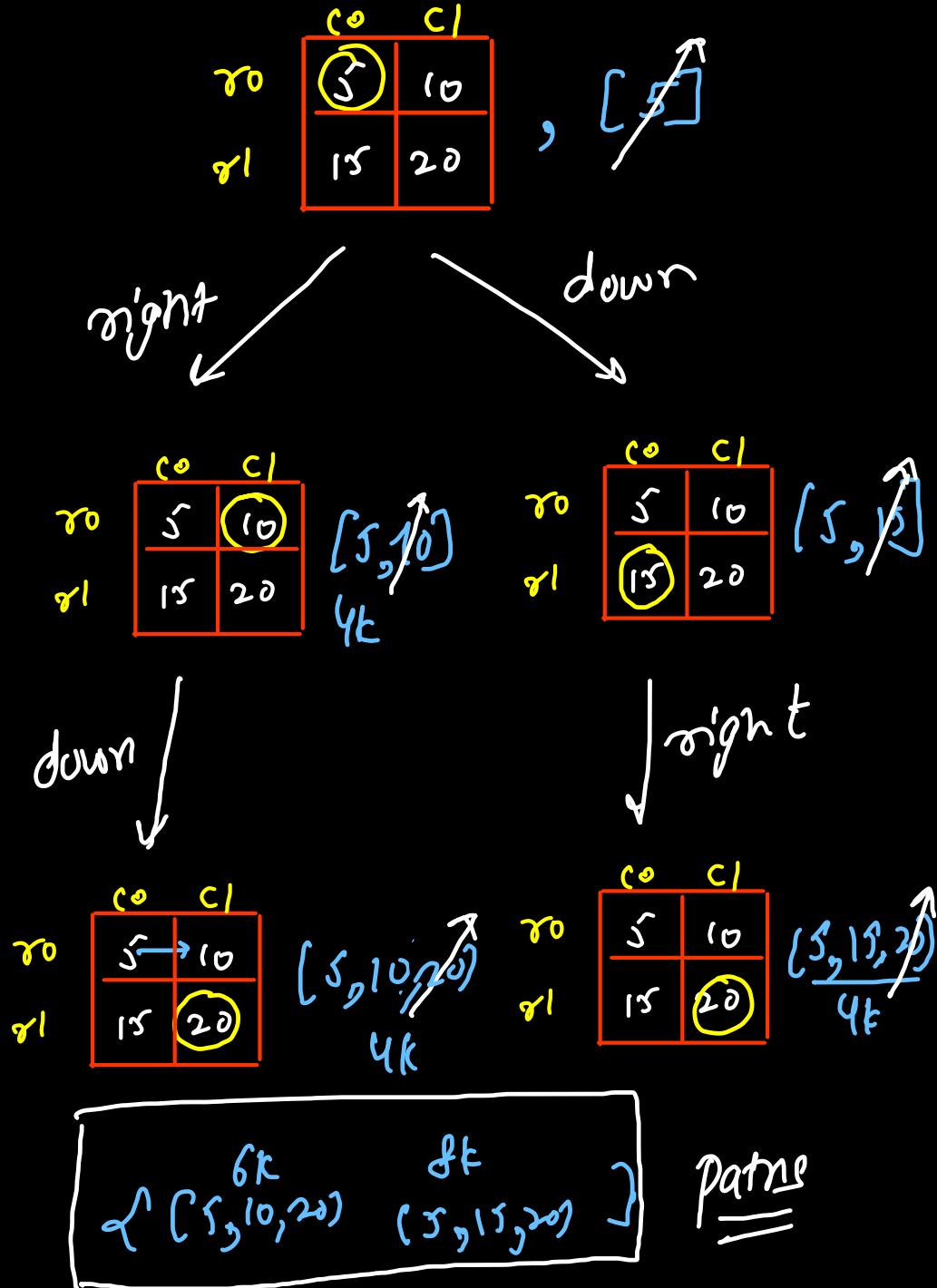
    path.remove(path.size() - 1); // backtracking (undo) ✘
}

0 references
public static int[][] printAllPaths(int[][] mat, int m, int n) {
    paths = new ArrayList<>();
    List<Integer> path = new ArrayList<>();
    printPaths(mat, 0, 0, path);

    int[][] res = new int[paths.size()][paths.get(0).size()];
    for(int r = 0; r < res.length; r++){
        for(int c = 0; c < res[0].length; c++){
            res[r][c] = paths.get(r).get(c);
        }
    }
    return res;
}

Convert 2D array list
into 2D array

```

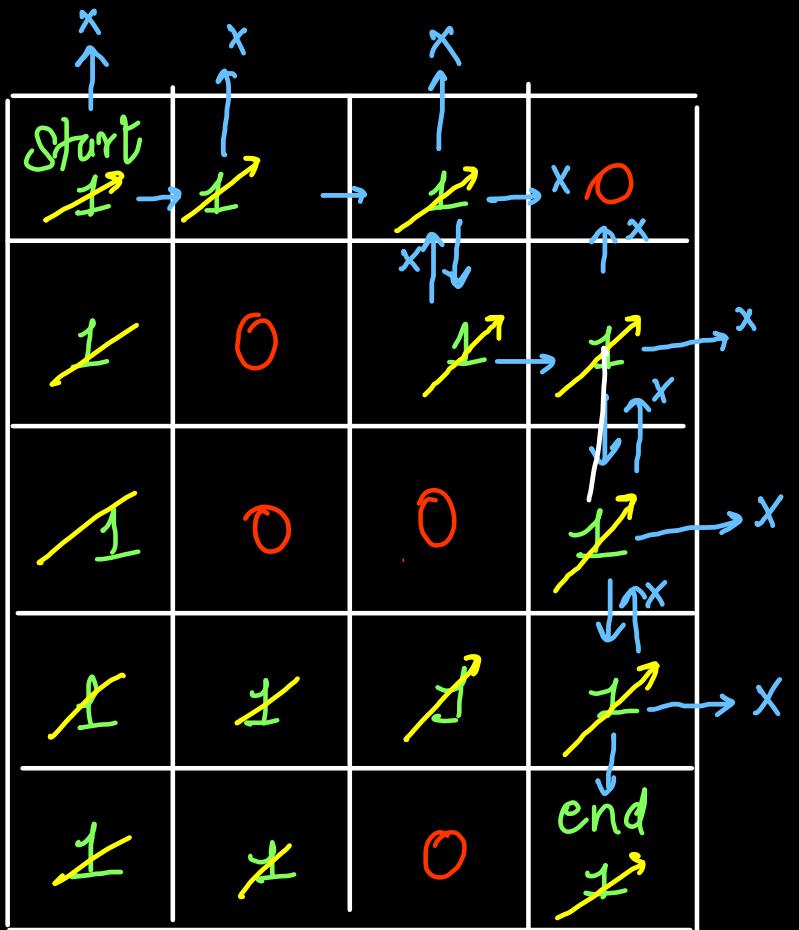




- 1) Tuesday - Thursday → 3 hr class (8 PM to 11 PM)
- 2) Tuesday - Wed - Thursday → 9 to 11 PM
- 3) no change

Rat in a Maze (Backtracking)

#Calls without marking visited
⇒ infinite loop



"RRDRFD" "DD"

calls : →

- 1) top
 - 2) right
 - 3) bottom
 - 4) left

① source → dest

② no blockage

③ each cell can
be visited
almost once.

positive base are \rightarrow cell = dest
1. task and code

negative base case
→ blocked cell
→ out of matrix
→ visited cell

```

static ArrayList<String> paths;

public static void findPath(int[][] mat, int row, int col, String path){
    if(row < 0 || col < 0 || row == mat.length || col == mat[0].length){
        // index out of bound -> negative base case
        return;
    }
    if(mat[row][col] == -1 || mat[row][col] == 0){
        // visited cell or blocked cell -> negative base case
        return;
    }
    if(row == mat.length - 1 && col == mat[0].length - 1){
        // destination -> positive base case
        paths.add(path);
        return;
    }
    mat[row][col] = -1; // visited mark

    // top or up
    findPath(mat, row - 1, col, path + "U");

    // down
    findPath(mat, row + 1, col, path + "D");

    // left
    findPath(mat, row, col - 1, path + "L");

    // right
    findPath(mat, row, col + 1, path + "R");
}

public static ArrayList<String> findPath(int[][] mat, int n) {
    paths = new ArrayList<>();
    findPath(mat, 0, 0, "");
    return paths;
}

```

"Point Any One Path"

mark visited
 never be visited again in any path
 returning (path pointed)
 => backtracking
 Unvisited mark

```

public static void findPath(int[][] mat, int row, int col, String path){
    if(row < 0 || col < 0 || row == mat.length || col == mat[0].length){
        // index out of bound -> negative base case
        return;
    }
    if(mat[row][col] == -1 || mat[row][col] == 0){
        // visited cell or blocked cell -> negative base case
        return;
    }
    if(row == mat.length - 1 && col == mat[0].length - 1){
        // destination -> positive base case
        paths.add(path);
        return;
    }

    mat[row][col] = -1; // visited mark

    // top or up
    findPath(mat, row - 1, col, path + "U");

    // down
    findPath(mat, row + 1, col, path + "D");

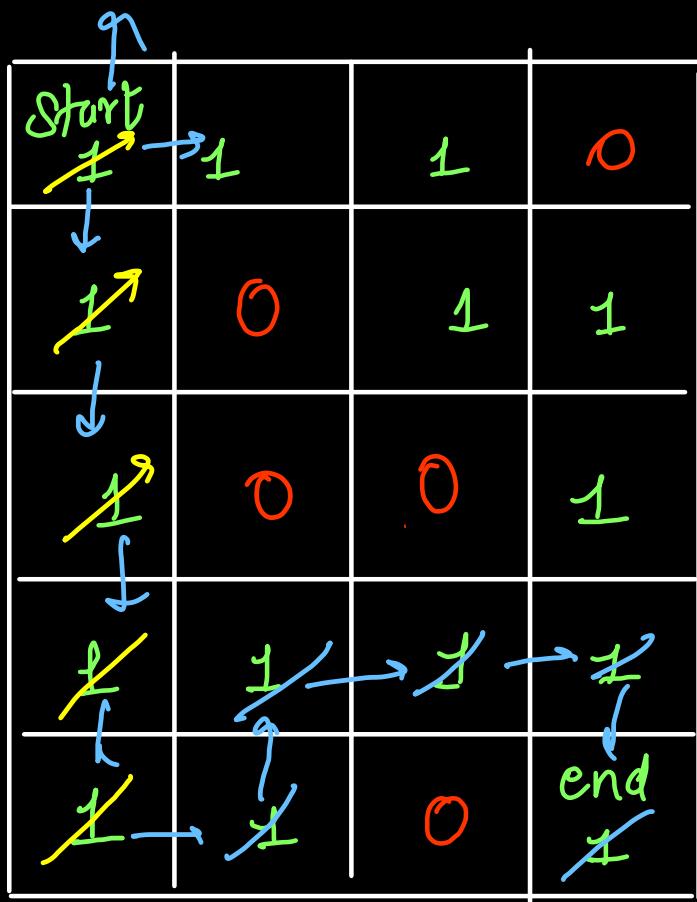
    // left
    findPath(mat, row, col - 1, path + "L");

    // right
    findPath(mat, row, col + 1, path + "R");

    mat[row][col] = 1; // unvisited mark (backtracking) ✘
}

```

diff paths can have same cell



```

public static ArrayList<String> findPath(int[][] mat, int n) {
    paths = new ArrayList<>();
    findPath(mat, 0, 0, "");
    return paths;
}

```

"Point all paths"

```

static ArrayList<String> paths;

static int[] x = {-1, +1, 0, 0};
static int[] y = {0, 0, -1, +1};
static char[] moves = {'U', 'D', 'L', 'R'};

public static void findPath(int[][] mat, int row, int col, String path){
    if(row < 0 || col < 0 || row == mat.length || col == mat[0].length){
        // index out of bound -> negative base case
        return;
    }
    if(mat[row][col] == -1 || mat[row][col] == 0){
        // visited cell or blocked cell -> negative base case
        return;
    }
    if(row == mat.length - 1 && col == mat[0].length - 1){
        // destination -> positive base case
        paths.add(path);
        return;
    }

    mat[row][col] = -1; // visited mark

    for(int idx = 0; idx < 4; idx++){
        int dx = x[idx], dy = y[idx];
        char move = moves[idx];
        findPath(mat, row + dx, col + dy, path + move);
    }

    mat[row][col] = 1; // unvisited mark (backtracking)
}

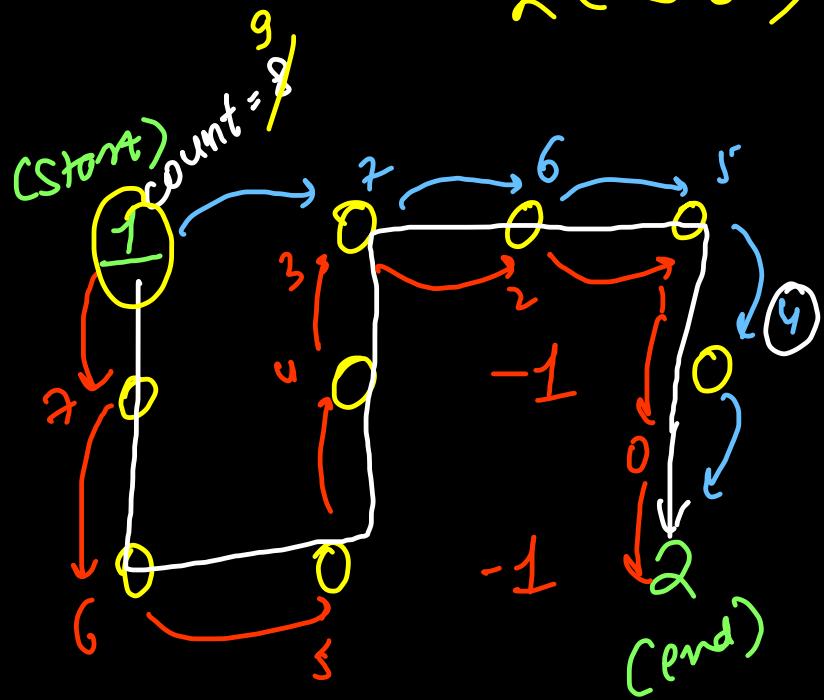
public static ArrayList<String> findPath(int[][] mat, int n) {
    paths = new ArrayList<>();
    findPath(mat, 0, 0, "");
    return paths;
}

```

Short syntax
 using arrays

Rat in Maze - Followup (counts)

LC(980) Unique Paths - II

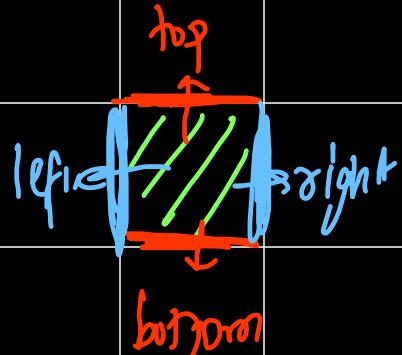


- ① Start → end
- ② every free → exactly one

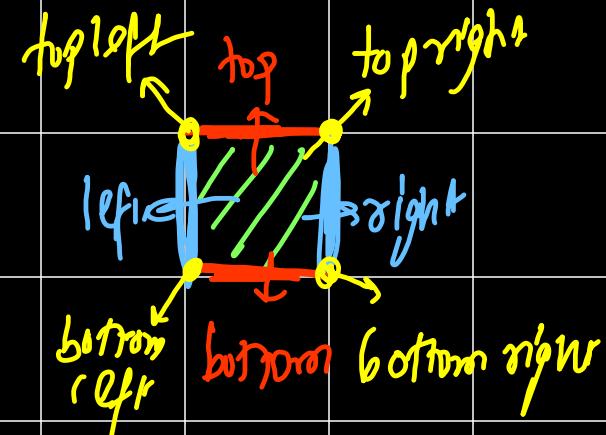
0 → free cell

-1 → blocked cell

4 directional neighbours
(edge)



8 directional neighbours
(edge + corner)



```

int startRow = -1, startCol = -1;
int endRow = -1, endCol = -1;

public int countPaths(int[][] mat, int row, int col, int freeCells){
    if(row < 0 || col < 0 || row == mat.length || col == mat[0].length){
        // index out of bound -> negative base case
        return 0;
    }
    if(mat[row][col] == -2 || mat[row][col] == -1){
        // visited cell or blocked cell -> negative base case
        return 0;
    }
    if(row == endRow && col == endCol){
        // destination -> positive base case
        if(freeCells == 0) return 1;
        else return 0;
    }

    mat[row][col] = -2; // visited mark

    int paths = 0;
    // top or up
    paths += countPaths(mat, row - 1, col, freeCells - 1);

    // down
    paths += countPaths(mat, row + 1, col, freeCells - 1);

    // left
    paths += countPaths(mat, row, col - 1, freeCells - 1);

    // right
    paths += countPaths(mat, row, col + 1, freeCells - 1);

    mat[row][col] = 0; // unvisited mark (backtracking)
    return paths;
}

```

$O(4^{nm})$ exponential
 depth $\Rightarrow nm$
 Calls $\Rightarrow 4$
 pre/post $\Rightarrow O(1)$

```

public int uniquePathsIII(int[][] grid) {
    int freeCells = 1; → starting cell == free cell

    for(int row = 0; row < grid.length; row++){
        for(int col = 0; col < grid[0].length; col++){
            if(grid[row][col] == 0){
                freeCells++;
            }
            else if(grid[row][col] == 1){
                startRow = row; startCol = col;
            }
            else if(grid[row][col] == 2){
                endRow = row; endCol = col;
            }
        }
    }

    return countPaths(grid, startRow, startCol, freeCells);
}

```

} all free cells should be visited.

} starting & ending can be any cell

"Hard \rightarrow Backtracking Problem"

$$mn \times n = 2^{0720}$$

Combinations Lc 77

$$n=5$$

$$\{ 1, 2, 3, 4, 5 \}$$

$$k=2$$

$$5C_2$$

$$\{ \{1, 2\} \}$$

$$\{ 2, 3 \}$$

$$\{ 3, 4 \}$$

$$\{ 4, 5 \}$$

$$\{ 1, 3 \}$$

$$\{ 2, 4 \}$$

$$\{ 3, 5 \}$$

$$\{ 1, 4 \}$$

$$\{ 2, 5 \}$$

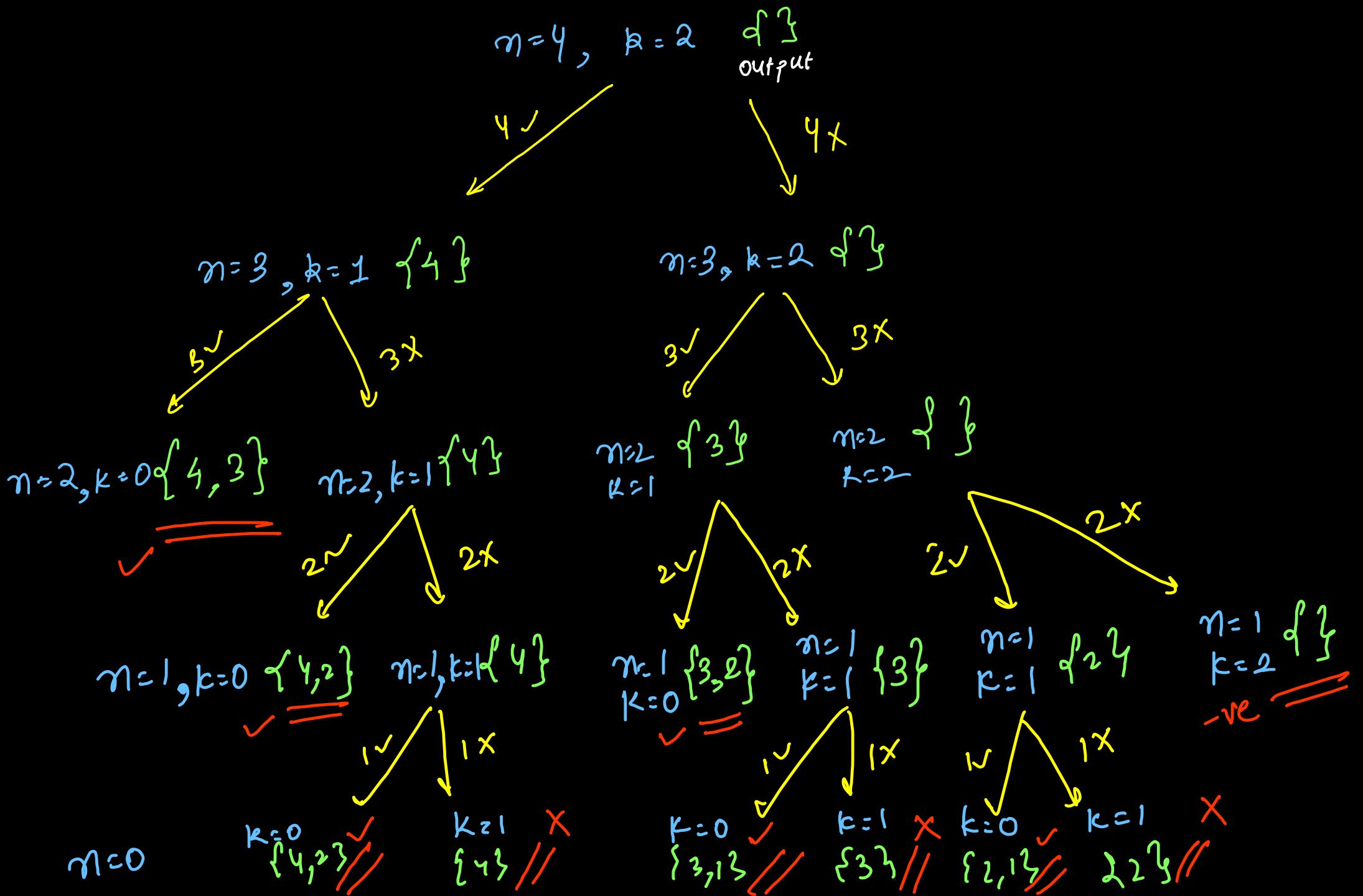
$$\{ 1, 5 \} \}$$

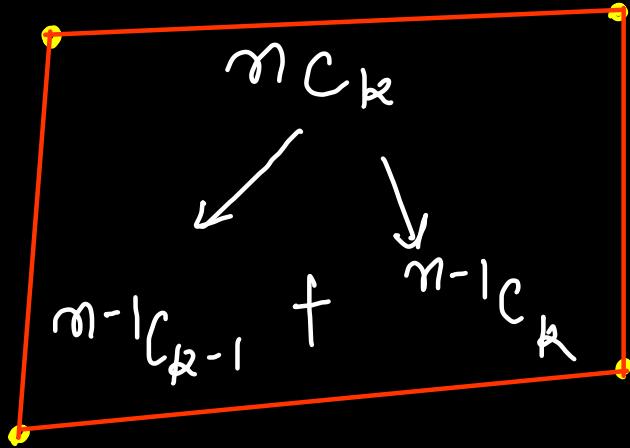
$$k=3 \quad 5C_3 = 10$$

$$\left\{ \begin{array}{ll} \{1, 2, 3\} & \{1, 3, 4\} \\ \{1, 2, 4\} & \{1, 3, 5\} \end{array} \right.$$

$$\left\{ \begin{array}{ll} \{1, 2, 5\} & \{1, 4, 5\} \end{array} \right.$$

$$\left\{ \begin{array}{ll} \{2, 3, 4\} & \{3, 4, 5\} \\ \{2, 3, 5\} \end{array} \right\}$$





$\text{calls} = 2$

$\text{depth} = n$

$\text{pre/post} = n$
 $\text{Calls}^{\text{depth}} + \text{work} \propto \text{depth}$

$2^n + n \cdot n$

$O(2^n)$ exponential \Rightarrow time

$O(n)$ linear \Rightarrow space (recursion call stack)

```
List<List<Integer>> ways;

public void printPaths(int n, int k, List<Integer> output){
    if(k == 0){
        ways.add(new ArrayList<>(output)); // deep copy
        return; // positive base case
    }
    if(n == 0 || k > n){
        return; // negative base case
    }

    // yes choice
    output.add(n);
    printPaths(n - 1, k - 1, output);
    output.remove(output.size() - 1); // backtracking

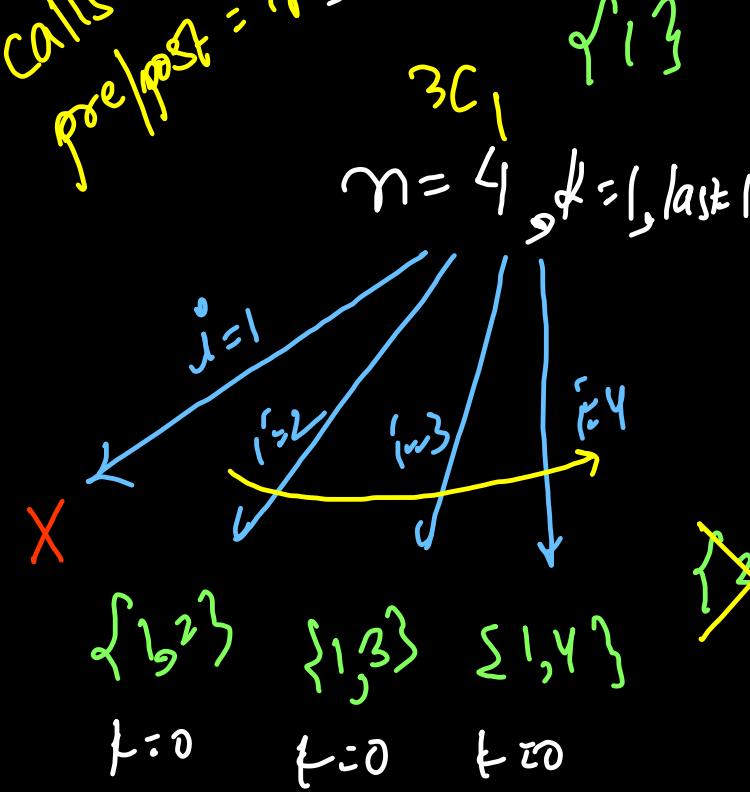
    // no choice
    printPaths(n - 1, k, output);
}

public List<List<Integer>> combine(int n, int k) {
    ways = new ArrayList<>();
    List<Integer> output = new ArrayList<>();
    printPaths(n, k, output);
    return ways;
}
```

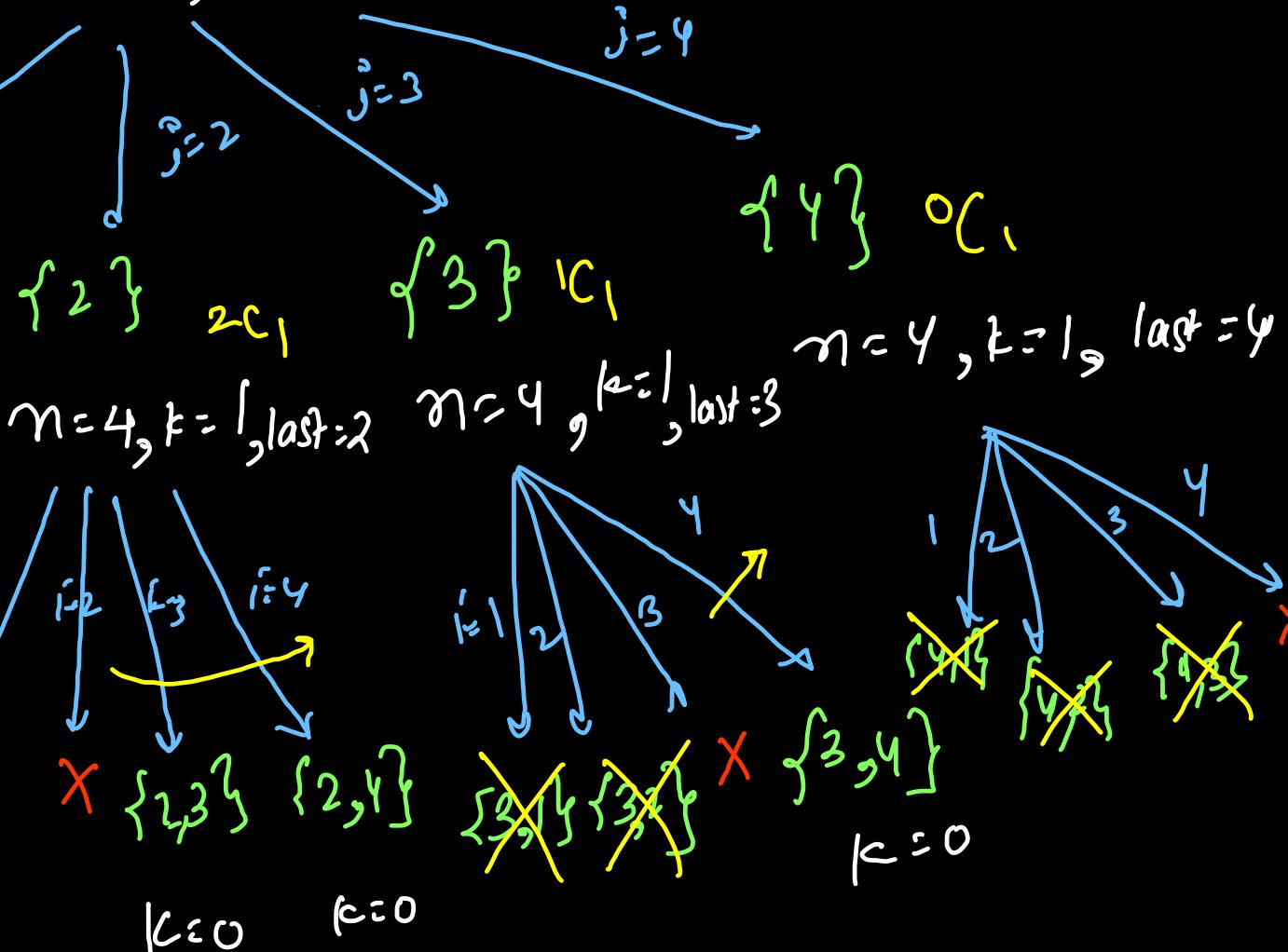


Approach ②

$\text{depth} = k$
 $\text{calls} = n$
 $\text{post/post} = n$
 $O(n^k)$ Worst case
 exponential



$n=4, k=2, \text{last}=0$
 $i=1, i=2$
 $j=1, j=2, j=3, j=4$



```

List<List<Integer>> ways;

public void printPaths(int n, int k, List<Integer> output, int last){
    if(k == 0){
        ways.add(new ArrayList<>(output)); // deep copy
        return; // positive base case
    }

    for(int item = last + 1; item <= n; item++){
        output.add(item);
        printPaths(n, k - 1, output, item);
        output.remove(output.size() - 1); // backtracking
    }
}

public List<List<Integer>> combine(int n, int k) {
    ways = new ArrayList<>();
    List<Integer> output = new ArrayList<>();
    printPaths(n, k, output, 0);
    return ways;
}

```

*loop for choices
(which item to choose)*

$$\text{Time} = O(n^k)$$

$$\text{Space} = O(k)$$

$$nC_k = 1C_{k-1} + 2C_{k-1} + 3C_{k-1} + \dots + nC_{k-1}$$

Permutations LC 46

input = {1, 2, 3}

Output = {1, 2, 3}

{1, 3, 2}

{2, 1, 3}

{3, 1, 2}

{3, 2, 1}

{3, 1, 2}

$$3! = 6$$

input = {0, 1}

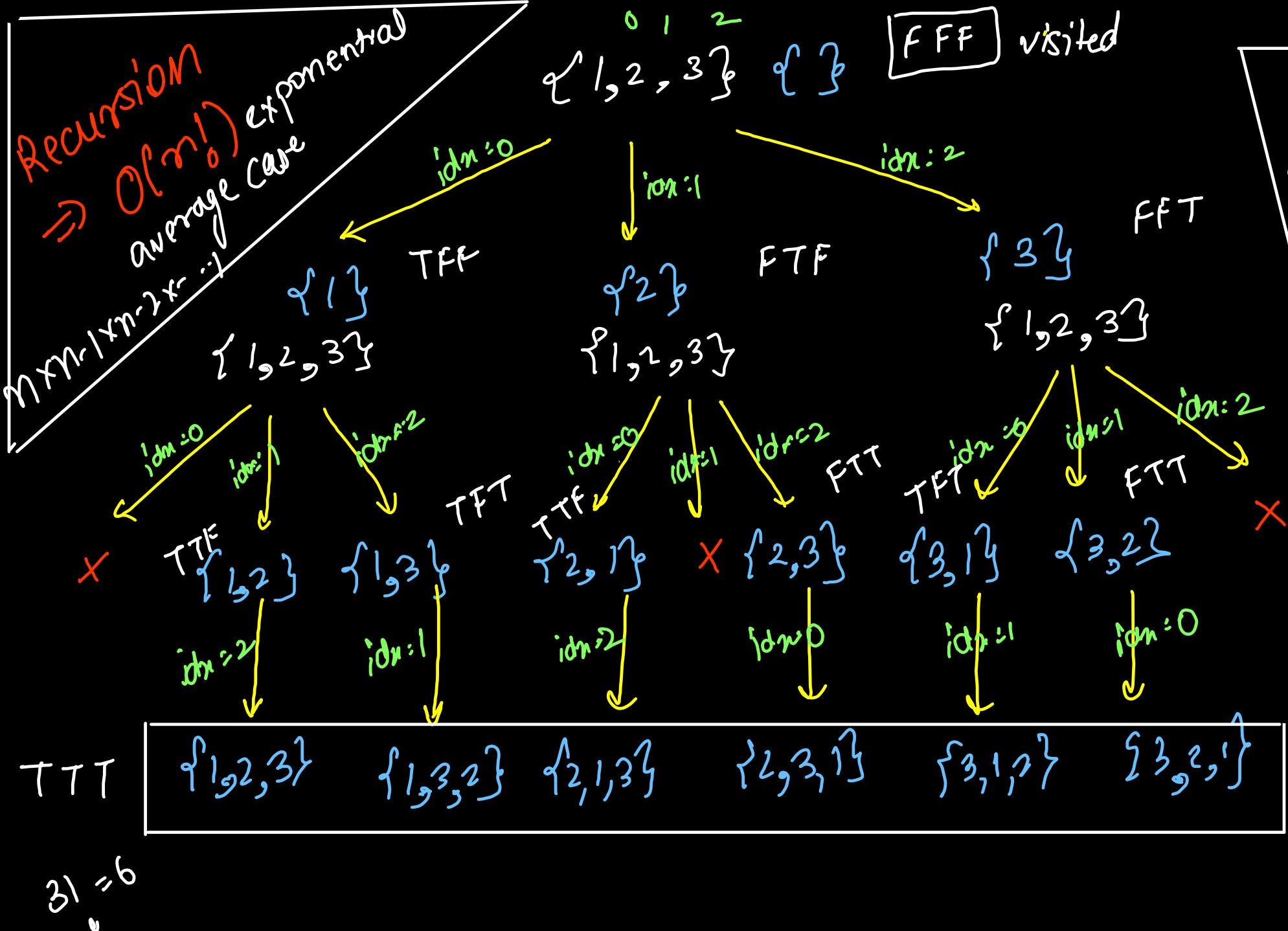
Output = {

{0, 1},

{1, 0}

$$2! = 2$$

}



calls = n
 depm = n
 pre/post = 1
 $O(n^n)$
 worst case
 $n \times n \times m \dots n$

```

List<List<Integer>> ways;

public void printPaths(int[] nums, List<Integer> output, boolean[] vis){
    if(output.size() == nums.length){
        ways.add(new ArrayList<>(output)); // deep copy
        return; // positive base case
    }

    for(int idx = 0; idx < nums.length; idx++){
        if(vis[idx] == true) continue; // duplicate items

        output.add(nums[idx]);
        vis[idx] = true;

        printPaths(nums, output, vis);

        output.remove(output.size() - 1); // backtracking
        vis[idx] = false;
    }
}

public List<List<Integer>> permute(int[] nums) {
    boolean[] vis = new boolean[nums.length];
    ways = new ArrayList<>();
    List<Integer> output = new ArrayList<>();

    printPaths(nums, output, vis);
    return ways;
}

```

~~Code 1~~

#approach①

which item to choose?

Time $\Rightarrow O(n!)$ {expo}

Space $\Rightarrow O(n)$ {linear}

~~Code 2~~

```
List<List<Integer>> ways;
```

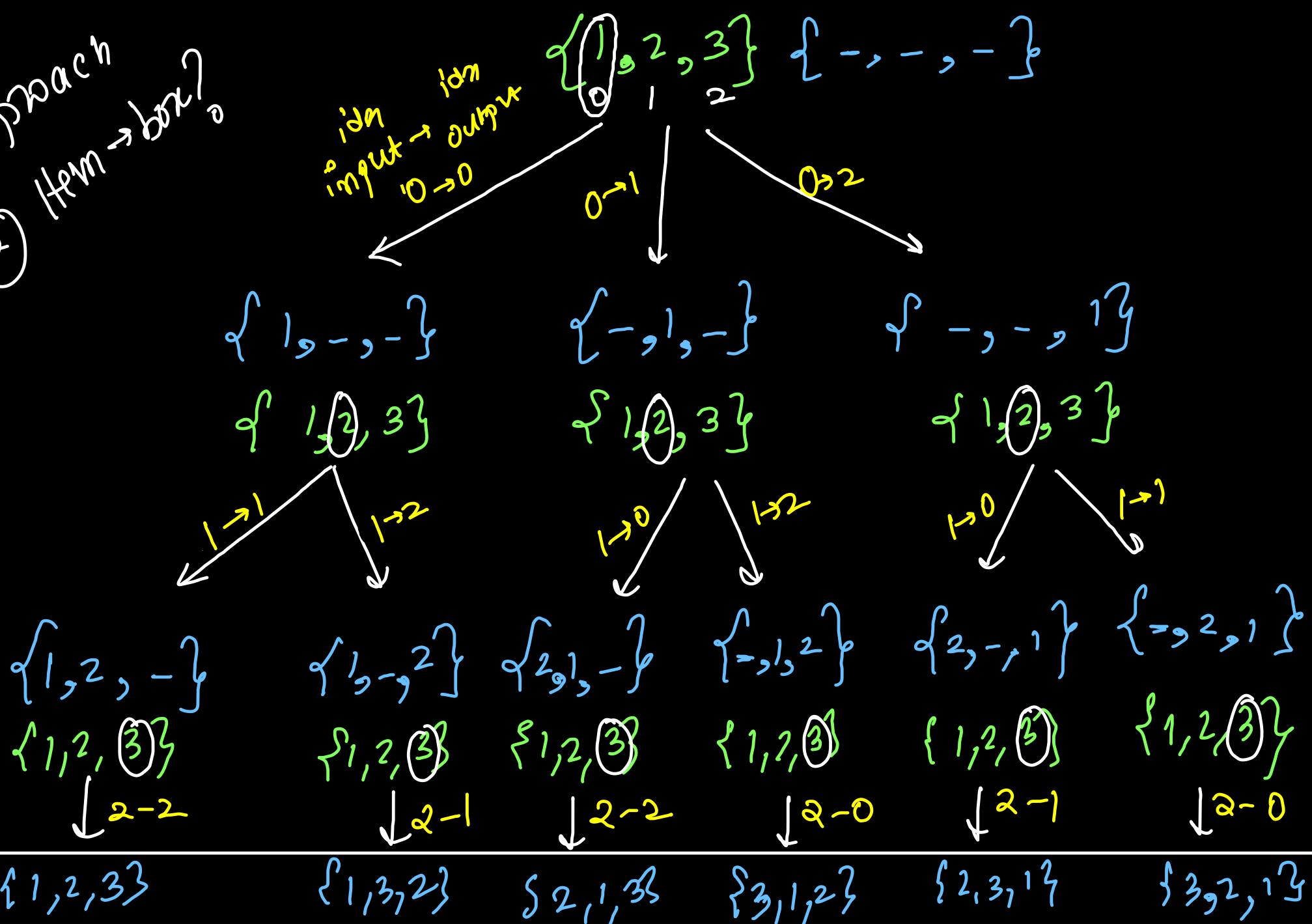
```
public void printPaths(int[] nums, List<Integer> output){
    if(output.size() == nums.length){
        ways.add(new ArrayList<>(output)); // deep copy
        return; // positive base case
    }
}
```

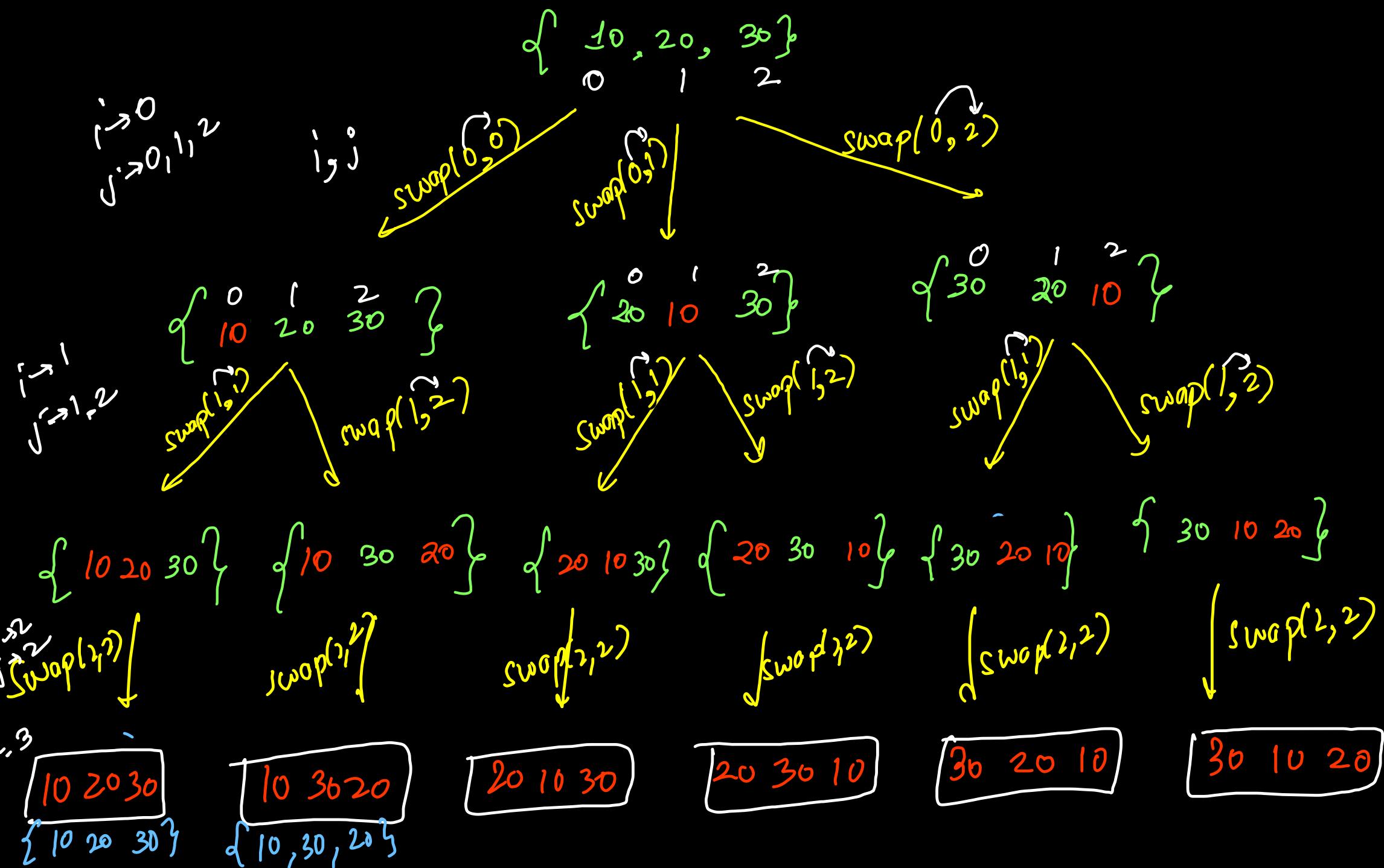
```
for(int idx = 0; idx < nums.length; idx++){
    if(output.contains(nums[idx]) == true) continue;
    output.add(nums[idx]);
    printPaths(nums, output);
    output.remove(output.size() - 1); // backtracking
}
```

linear search

```
public List<List<Integer>> permute(int[] nums) {
    ways = new ArrayList<>();
    List<Integer> output = new ArrayList<>();
    printPaths(nums, output);
    return ways;
}
```

Approach
② $(Hm \rightarrow box)$





```

List<List<Integer>> ways;

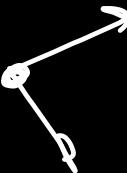
public void swap(int[] nums, int i, int j){
    int temp = nums[i];
    nums[i] = nums[j];
    nums[j] = temp;
}

public void printPaths(int[] nums, int i){
    if(i == nums.length){
        List<Integer> output = new ArrayList<>();
        for(int val: nums) output.add(val);
        ways.add(output);
        return;
    }
    for(int j = i; j < nums.length; j++){
        swap(nums, i, j);
        printPaths(nums, i + 1);
        swap(nums, i, j); // backtracking
    }
}

public List<List<Integer>> permute(int[] nums) {
    ways = new ArrayList<>();
    printPaths(nums, 0);
    return ways;
}

```

array → AL ↗
(current)
desired direction (output direction)



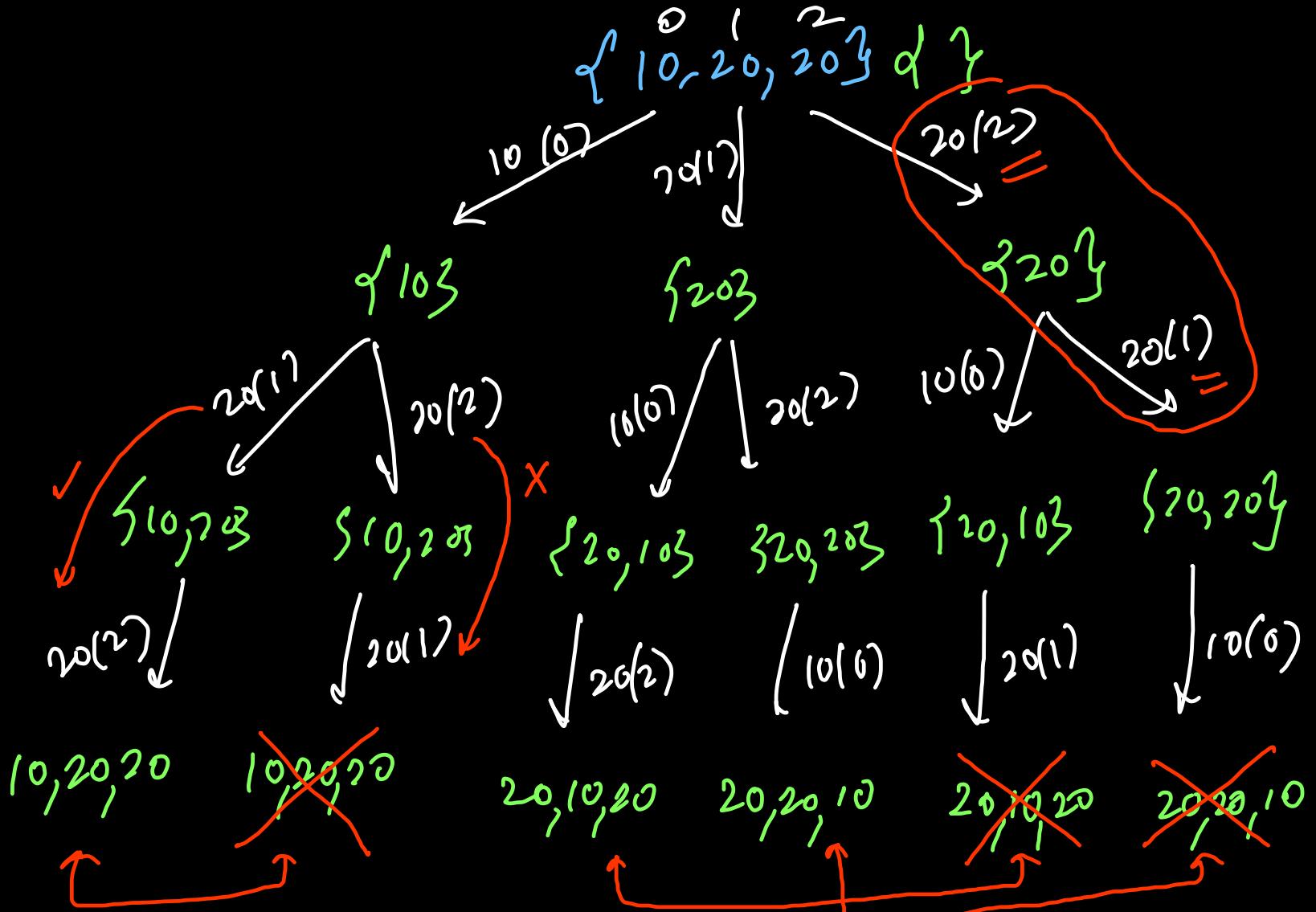
Time $\Rightarrow O(n!)$ and
Space $\Rightarrow O(n)$ linear

approach ②

item → which idx
will it go at?

~~# HW~~ # Distinct Permutations
LC 47

$$\{10, 20, 20\} \downarrow \{ \{10, 20, 20\}, \{20, 10, 20\}, \{20, 20, 10\} \}$$



Combination sum / Coin change

LC 40 {finite supply}

distinct combination

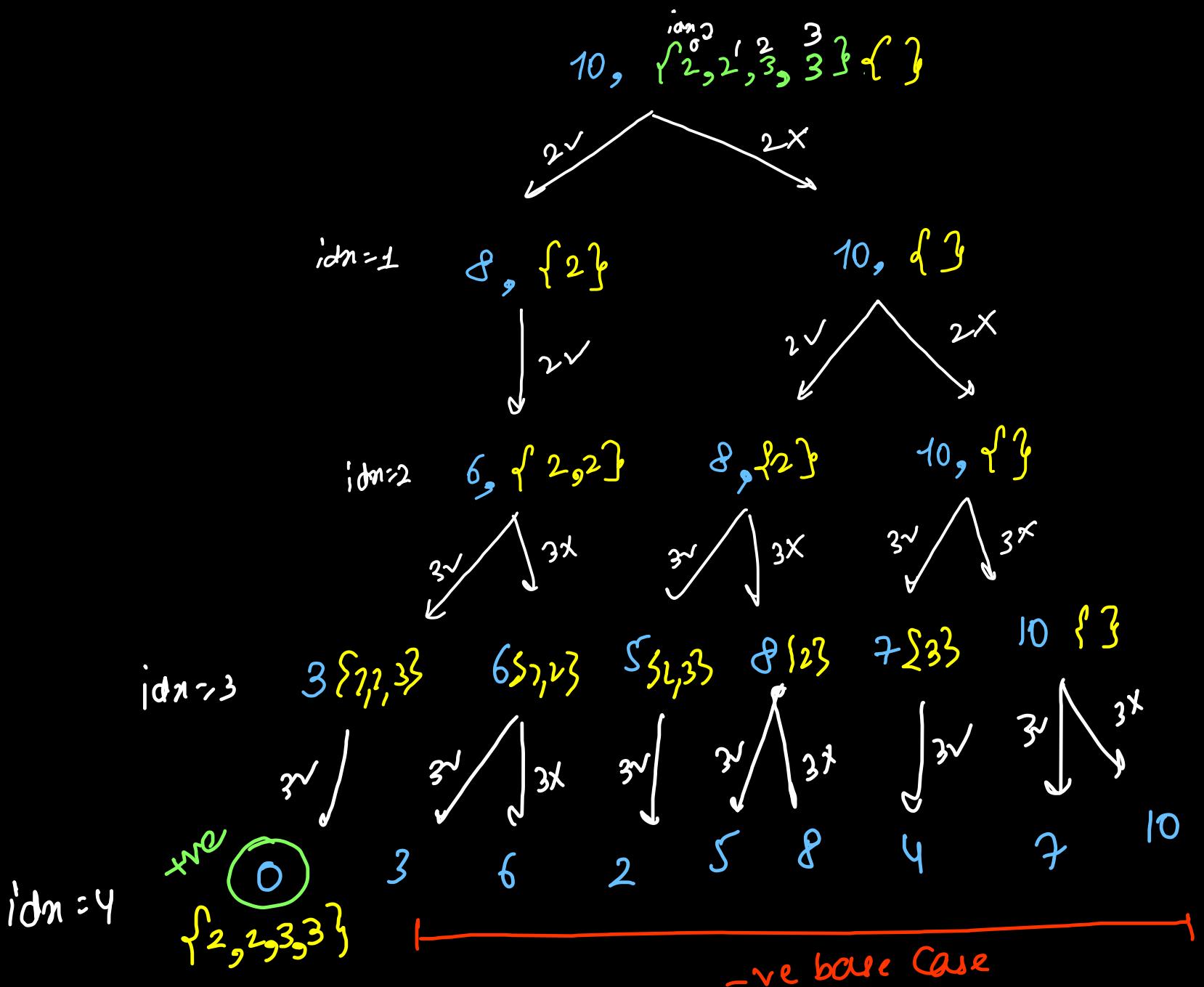
target = 10

coins = {2, 2, 3, 3, 5, 5}

1) {2, 3, 5}

2) {5, 5}

3) {2, 2, 3, 3}



```

List<List<Integer>> ways;

public void printWays(int[] coins, int idx, int target, List<Integer> output){
    if(idx == coins.length){
        if(target == 0)
            ways.add(new ArrayList<>(output));
        return;
    }

    // yes
    output.add(coins[idx]);
    printWays(coins, idx + 1, target - coins[idx], output);
    output.remove(output.size() - 1);

    // no
    if(output.size() > 0 && output.get(output.size() - 1) == coins[idx])
        return; // duplicate combinations discarded
    printWays(coins, idx + 1, target, output);
}

public List<List<Integer>> combinationSum2(int[] coins, int target) {
    Arrays.sort(coins); // to remove duplicate combinations
    ways = new ArrayList<>();
    printWays(coins, 0, target, new ArrayList<>());
    return ways;
}

```

$$\text{calls} = 2$$

$$\text{depth} = n$$

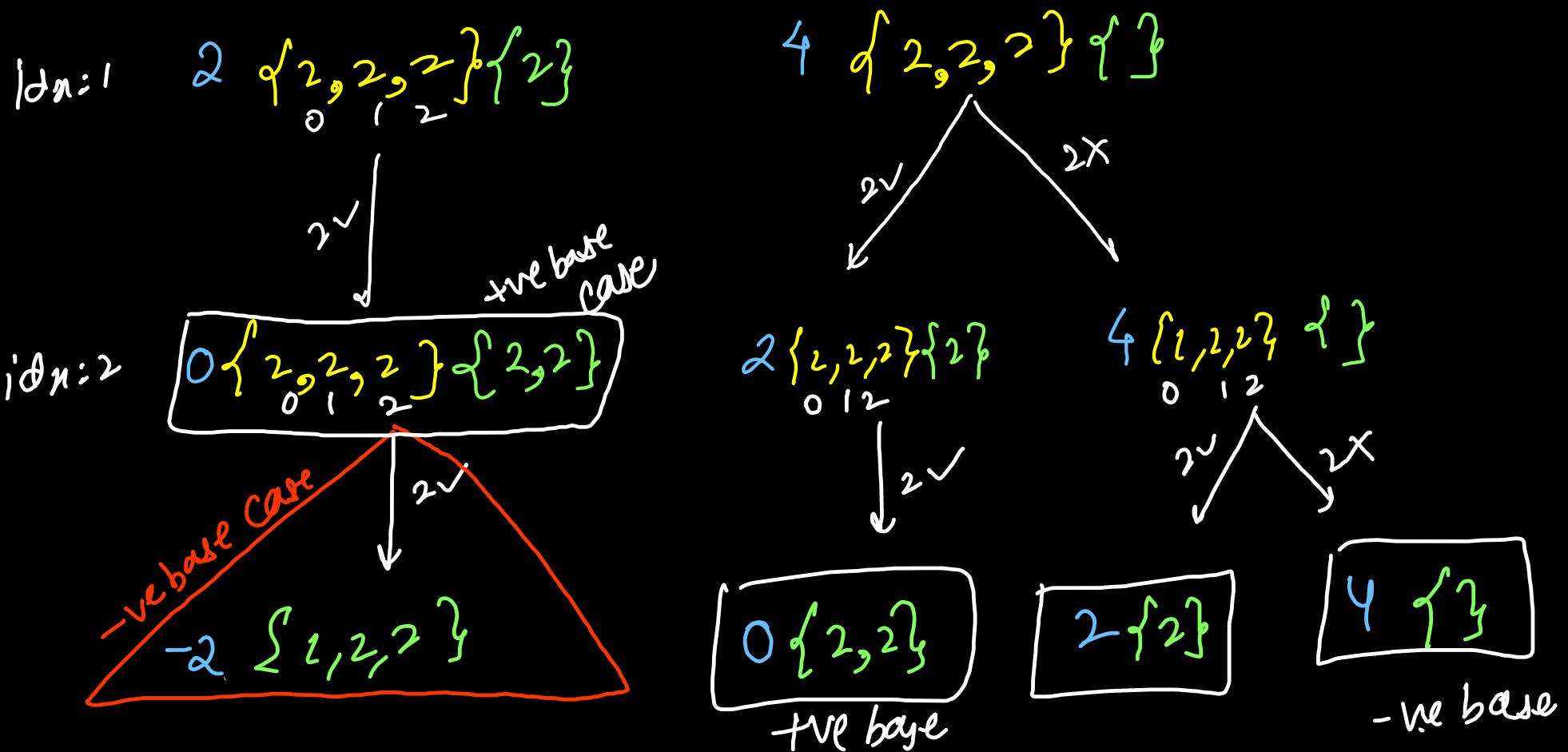
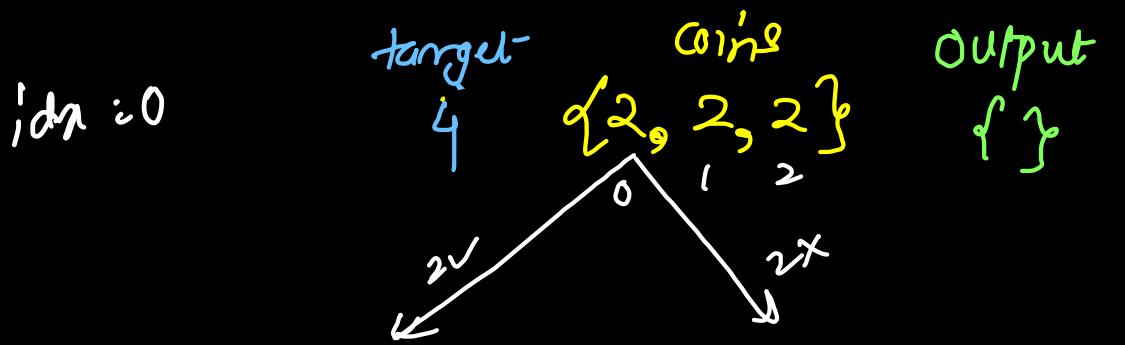
$$\text{prefmt} = 1$$

$$\text{Time} = 2^n + lnx \Rightarrow O(2^n)$$

↑

exponential

w/o pruning \Rightarrow TLE



```

List<List<Integer>> ways;

public void printWays(int[] coins, int idx, int target, List<Integer> output){
    if(target < 0) return; // negative base case: pruning
    if(idx == coins.length){  

        if(target == 0)  

            ways.add(new ArrayList<>(output));  

        return;  

    }

    // yes  

    output.add(coins[idx]);  

    printWays(coins, idx + 1, target - coins[idx], output);  

    output.remove(output.size() - 1);

    // no  

    if(output.size() > 0 && output.get(output.size() - 1) == coins[idx])
        return; // duplicate combinations discarded
    printWays(coins, idx + 1, target, output);
}

public List<List<Integer>> combinationSum2(int[] coins, int target) {
    Arrays.sort(coins); // to remove duplicate combinations → duplicate adjacent
    ways = new ArrayList<>();
    printWays(coins, 0, target, new ArrayList<>());
    return ways;
}

```

$\Rightarrow *$ (accepted)

Time = 2^N

Space = N

Combination Sum - I

Coin change (Infinite Supply)

coins = {2, 3, 5} target = 8

coins = {2, 3, 6, 7} target = 7

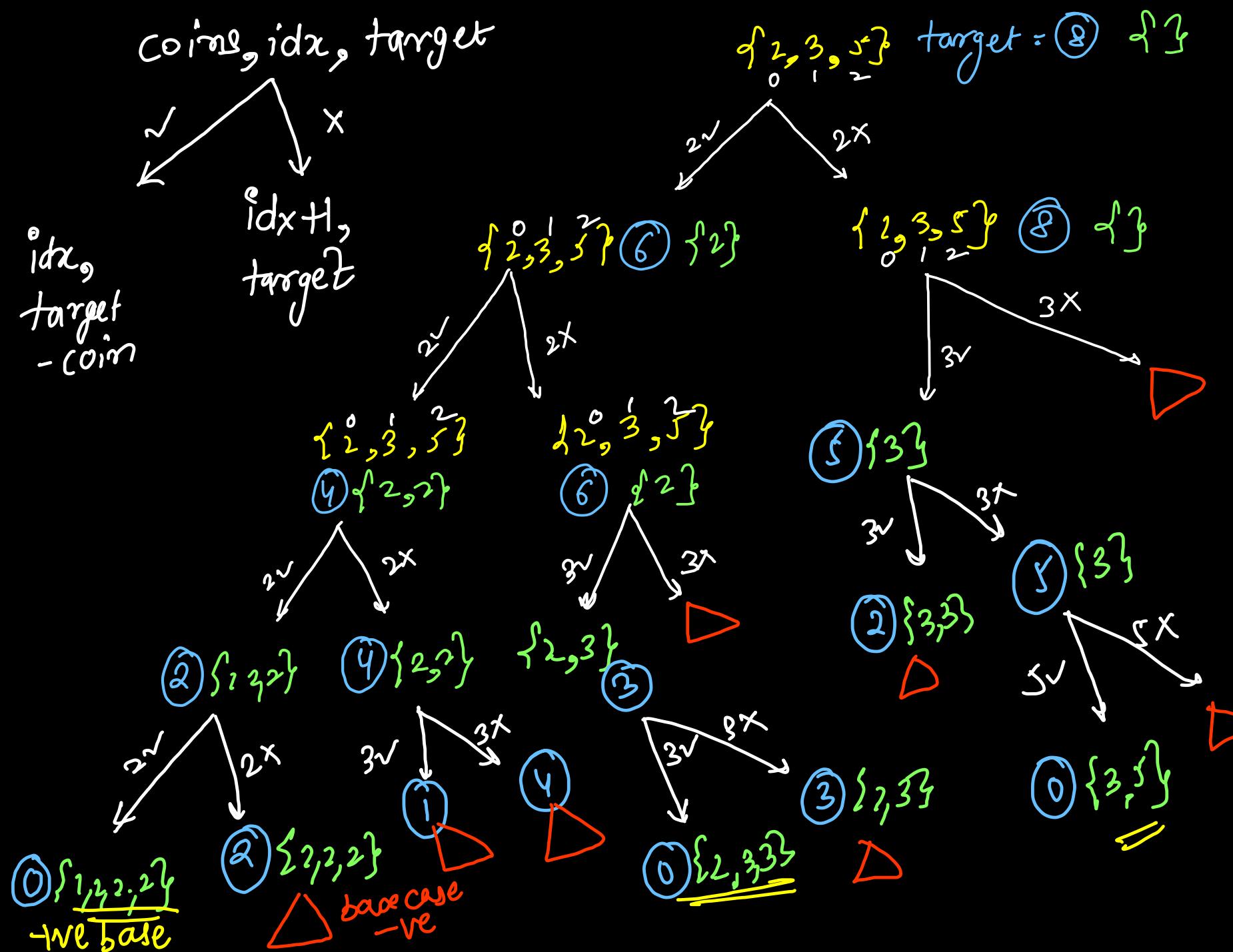
answer = 1) {2, 3, 3}

answer = 1) {2, 2, 3}

2) {2, 2, 2, 2}

2) {7}

3) {3, 5}



```

List<List<Integer>> ways;

public void printWays(int[] coins, int idx, int target, List<Integer> output){
    if(target < 0) return; // negative base case: pruning
    if(idx == coins.length){
        if(target == 0)
            ways.add(new ArrayList<>(output));
        return;
    }
    // yes
    output.add(coins[idx]);
    printWays(coins, idx, target - coins[idx], output);
    output.remove(output.size() - 1);

    // no
    printWays(coins, idx + 1, target, output);
}

public List<List<Integer>> combinationSum(int[] coins, int target) {
    ways = new ArrayList<>();
    printWays(coins, 0, target, new ArrayList<>());
    return ways;
}

```

If yes choice, then again same idx

Time = $O(2^n)$

Space = $O(N)$

Recursion on puzzles

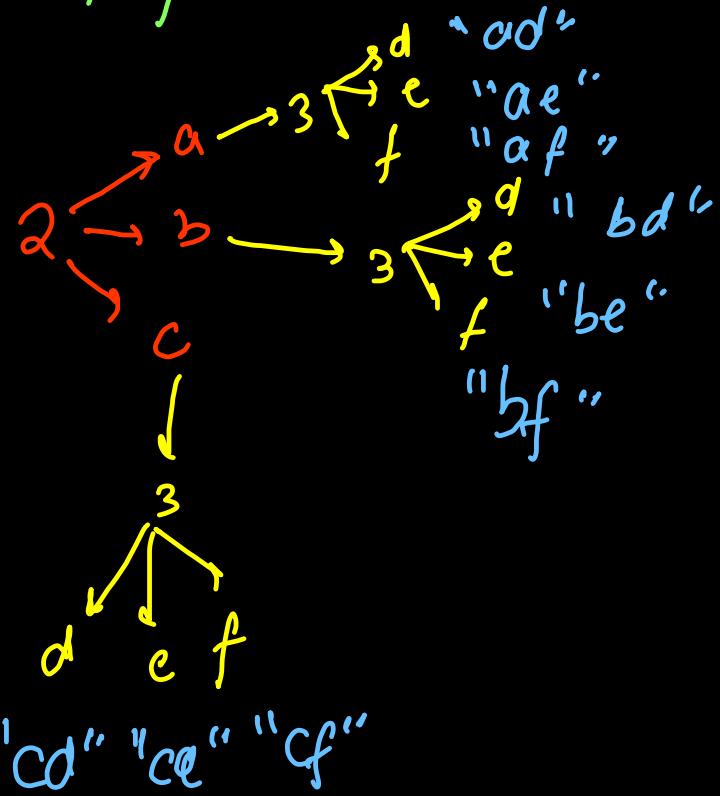
keypad Problems

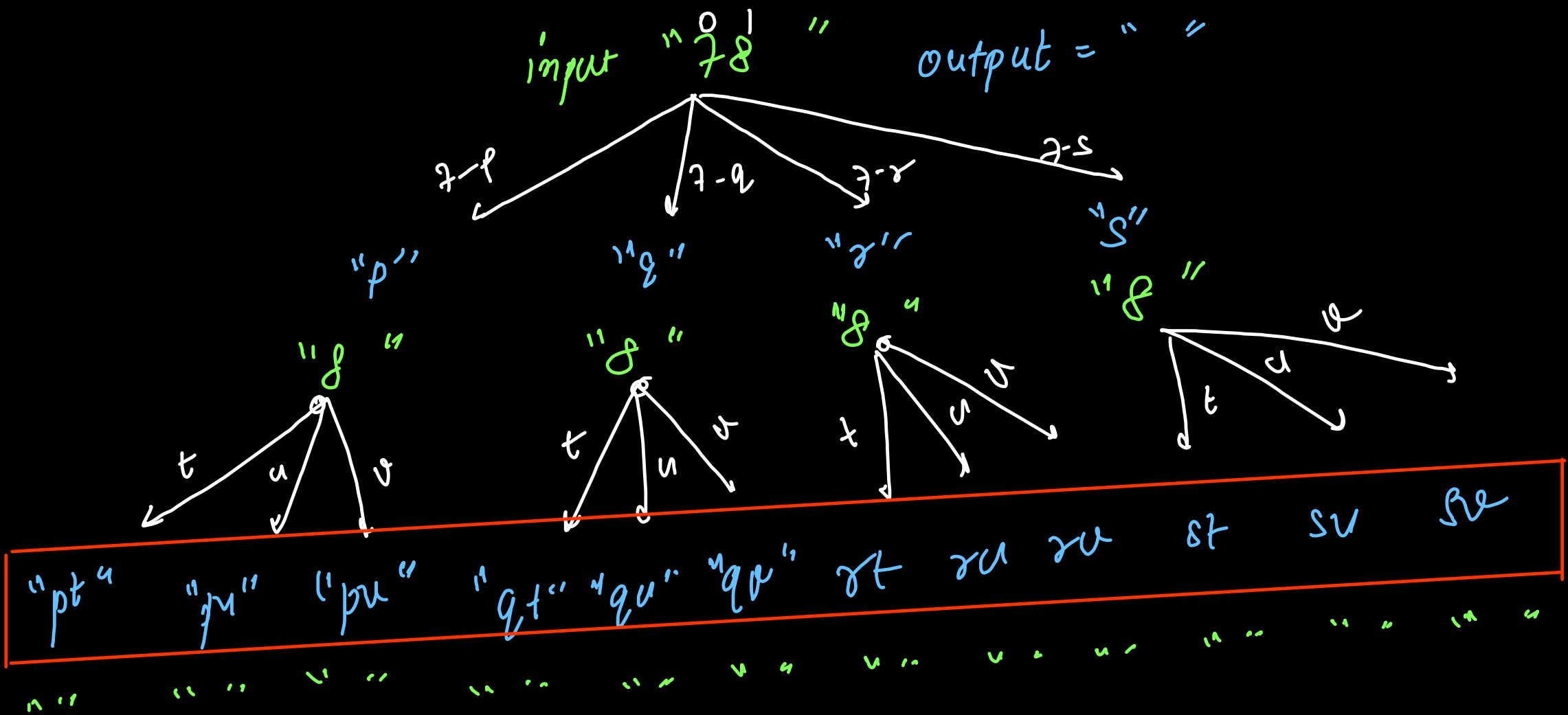
LC 17) Letter Combinations

mapping



input str = "23"





$$\begin{matrix} (48) \\ \downarrow \\ 0 \end{matrix} \rightarrow 0$$

$\text{---} \quad \text{---}$

$$\begin{matrix} (48) \\ \downarrow \\ 0 \end{matrix}$$

$$\begin{matrix} 1 \\ \downarrow \\ 1 \end{matrix} \rightarrow 1$$

$\text{---} \quad \text{---}$

$$\begin{matrix} (48) \\ \downarrow \\ 0 \end{matrix}$$

$$'7' = 7$$

$\text{---} \quad \text{---}$

$$\begin{matrix} (48) \\ \downarrow \\ 0 \end{matrix}$$

```

String[] map = {"", "", "abc", "def", "ghi",
               "jkl", "mno", "pqrs", "tuv", "wxyz"};
      0   1   2   3   4
      5   6   7   8   9
List<String> ways;

```

```

public void printPaths(String input, int idx, String output){
    if(idx == input.length()){
        ways.add(output);
        return;
    }
    int digit = input.charAt(idx) - '0';

    for(char letter : map[digit].toCharArray())
        printPaths(input, idx + 1, output + letter);
}

```

```

public List<String> letterCombinations(String digits) {
    ways = new ArrayList<>();
    if(digits.length() == 0) return ways;

    printPaths(digits, 0, "");
    return ways;
}

```

path = π
calls = 4

depth: π

$O(4^N + N \times M)$

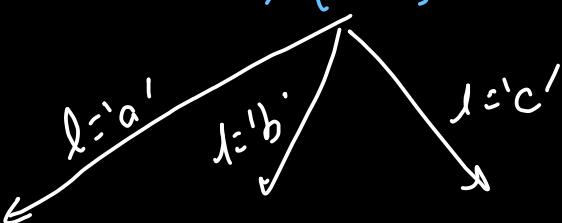
Expo

input "23" output ""
 \uparrow
 idx

$$\text{digit} = '2' - '0' = 50 - 48 = 2$$

map[2] = "abc"

$\Rightarrow \{ 'a', 'b', 'c' \}$



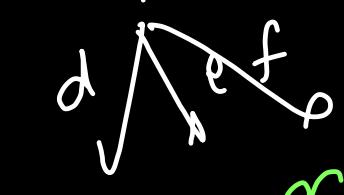
"23", "a"
 \uparrow
 ian

"23", "b"

"23", "c"

digit = '3' - '0' = 3

map(3) = "def" $\Rightarrow \{ 'd', 'e', 'f' \}$



list of "ad", "ae", "af", "bd", "be", "bf", "cd", "ce", "cf"

Decode Ways {LC 91}

(65) $\leftarrow +64$

'A' \rightarrow "1"

(66) $\leftarrow +64$

'B' \rightarrow "2"

(67) $\leftarrow +64$

'C' \rightarrow "3"

:

'X' \rightarrow "24"

'Y' \rightarrow "25"

'Z' \rightarrow "26"

(96) $\leftarrow +64$

$2|2|1|6$
"VAF"

$2|2|1|6$

"BUF",

$2|2|1|6$

"BBF"

A ²³ B ²⁴ C ²⁵ D ²⁶ E ²⁷ F ²⁸ G ²⁹ H ²¹⁰ I ²¹¹ J ²¹² K ²¹³ L ²¹⁴ M ²¹⁵

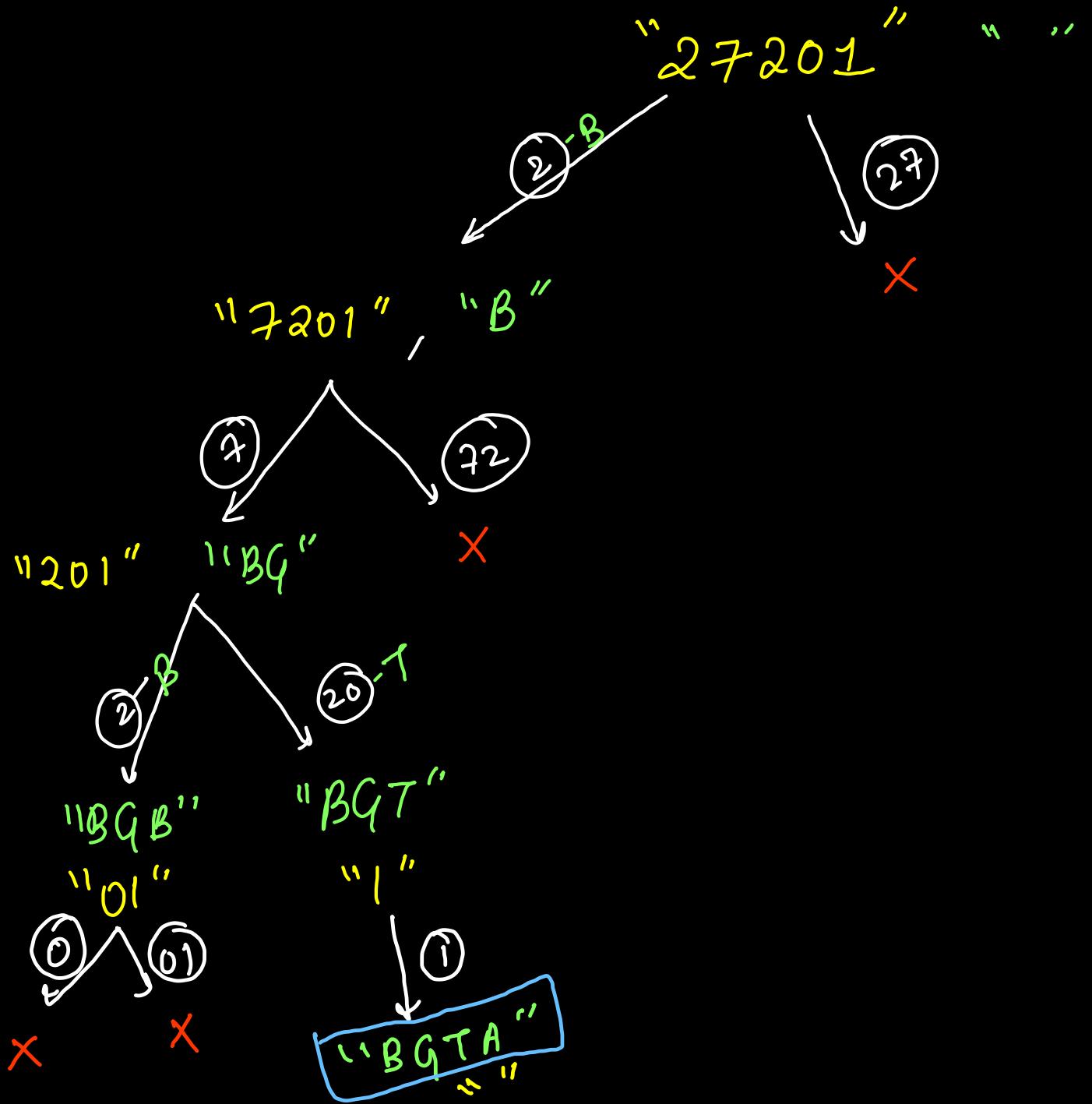
N ²⁰ O ²¹ P ²² Q ²³ R ²⁴ S ²⁵ T ²⁶ U ²⁷ V ²⁸ W ²⁹ X ²¹⁰ Y ²¹¹ Z ²¹²

M ¹³ 16 ¹⁷ 18 ¹⁹ 20 ²¹ 22 ²³ 24 ²⁵ 26

$2|2|1|6$
"VP"

$2|2|1|6$
"BBF"

$2|2|1|6$
"BBF"



```

public int printWays(String input, int idx, String output){
    if(idx == input.length()){
        System.out.println(output);
        return 1;
    }

    int digit = input.charAt(idx) - '0';
    char letter = (char)(digit + 64); } '1'-'9'
    if(digit == 0) return 0;

    int ans = printWays(input, idx + 1, output + letter);

    if(idx + 1 < input.length()){
        digit = (input.charAt(idx) - '0') * 10 + (input.charAt(idx + 1) - '0');
        letter = (char)(digit + 64);
        if(digit >= 10 && digit <= 26)
            ans += printWays(input, idx + 2, output + letter);
    }
}

return ans;
}

public int numDecodings(String s) {
    return printWays(s, 0, "");
}

```

Time $\Rightarrow O(2^n)$

Space $\Rightarrow O(n)$

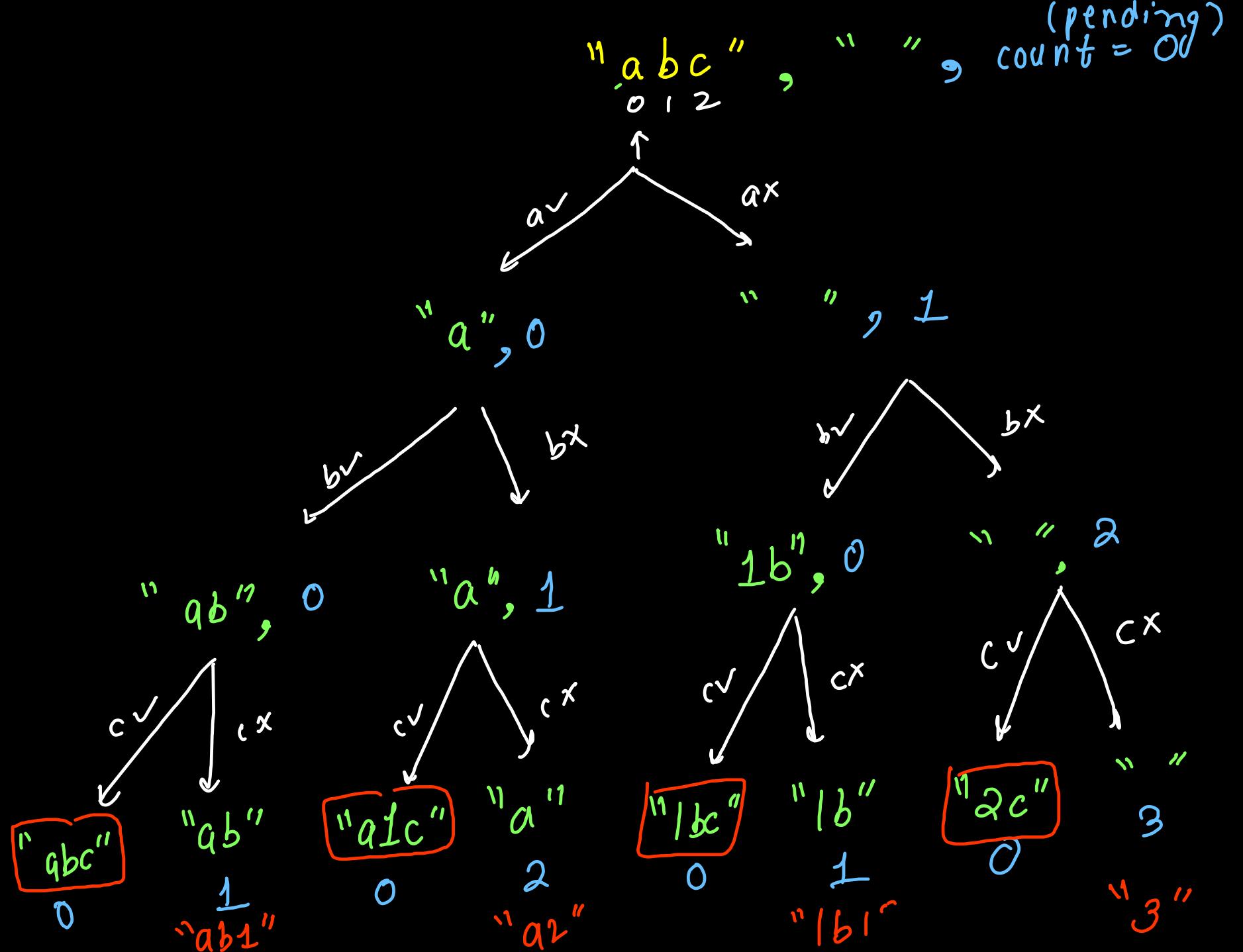
decode ways

∞
leetcode
(TLE)

Generalized Abbreviation.

"abc"

{ "abc", "lbc", "alc", "abl"
"2c", "a2", "3", "1b1" }



LC Locked (Aug 2024)

Generalized Abbreviations

```
static ArrayList<String> ways;  
  
0 references  
public static void printPaths(String input, int idx, String output, int count){  
    if(idx == input.length()){  
        // base case  
        output += (count > 0) ? (" " + count) : "";  
        ways.add(output);  
        return;  
    }  
  
    // no  
    printPaths(input, idx + 1, output, count + 1);  
  
    // yes  
    char ch = input.charAt(idx);  
    output += ((count > 0) ? (" " + count) : "") + ch;  
    printPaths(input, idx + 1, output, 0);  
}  
  
0 references  
public static ArrayList < String > findAbbr(String str) {  
    ways = new ArrayList<>();  
    printPaths(str, 0, "", 0);  
    Collections.sort(ways);  
    return ways;  
}
```

calls = 2

depth = N

pre/post = N

$\text{calls}^{\text{depth}} + \text{work} \times \text{depth}$

time: $O(2^N + N \times N)$

\Rightarrow exponential

space = recursion
call stack

$O(N)$

N Queens (VViMP)

chess (queen)

	c0	c1	c2	c3
r0		Q		,
r1				Q
r2	Q			
r3		Q		

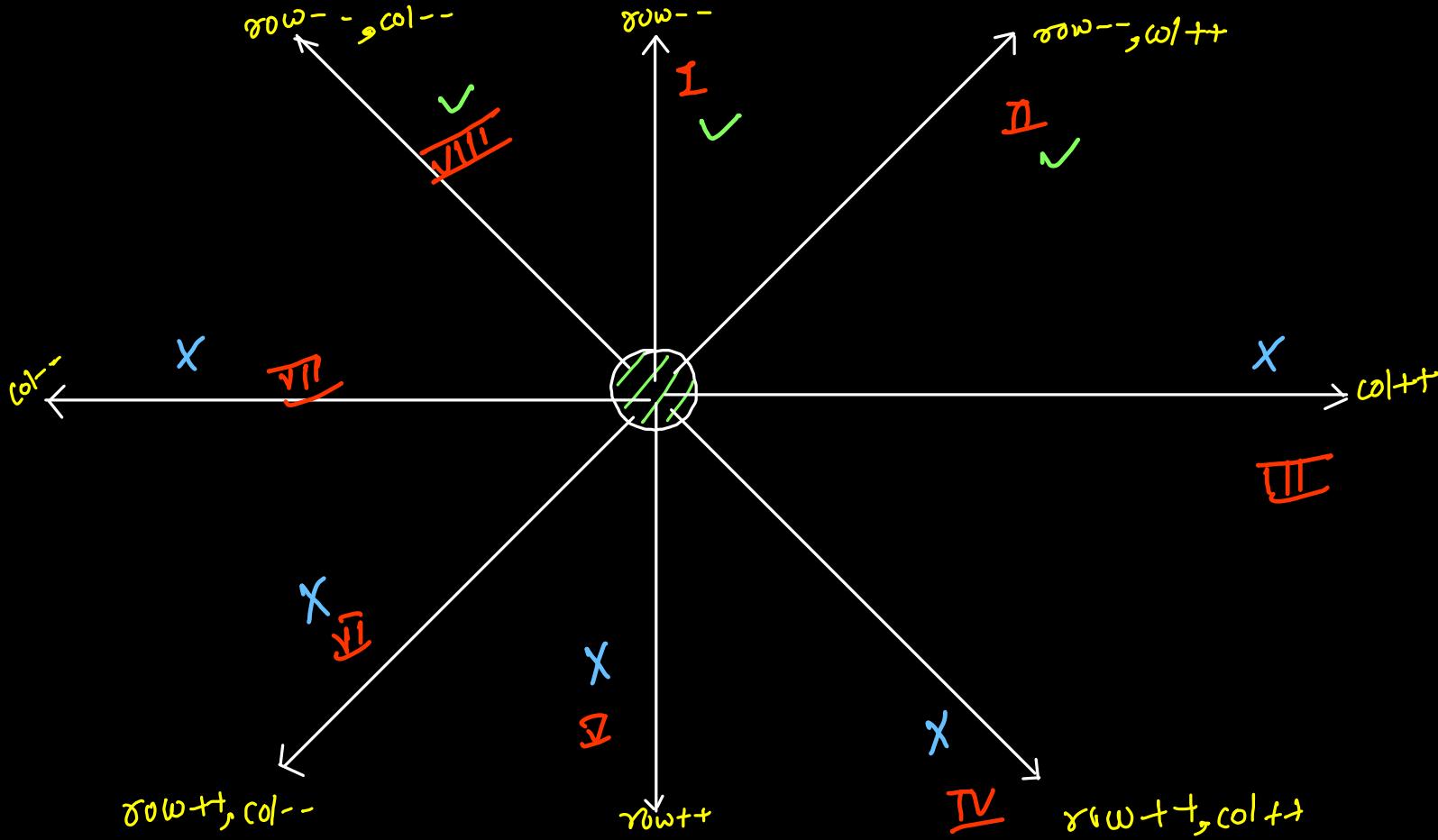
4x4

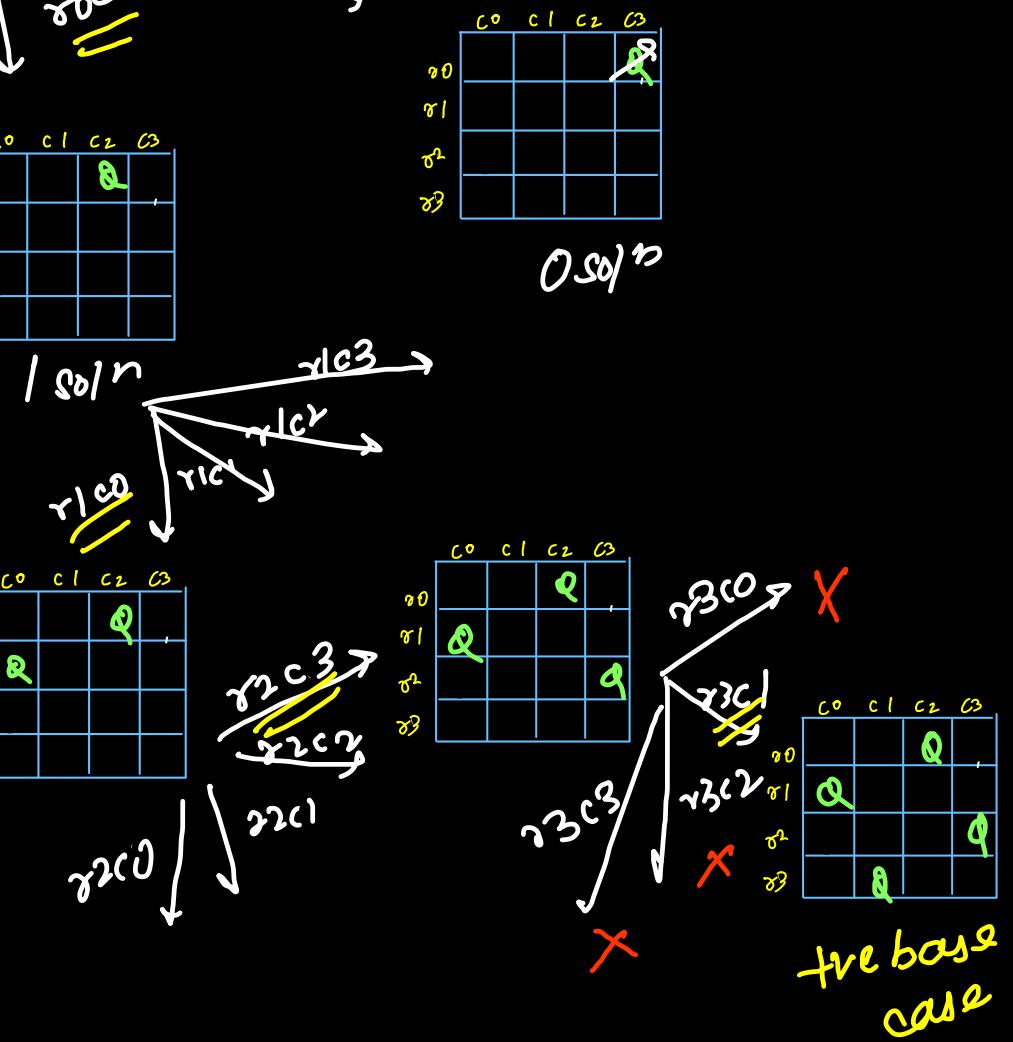
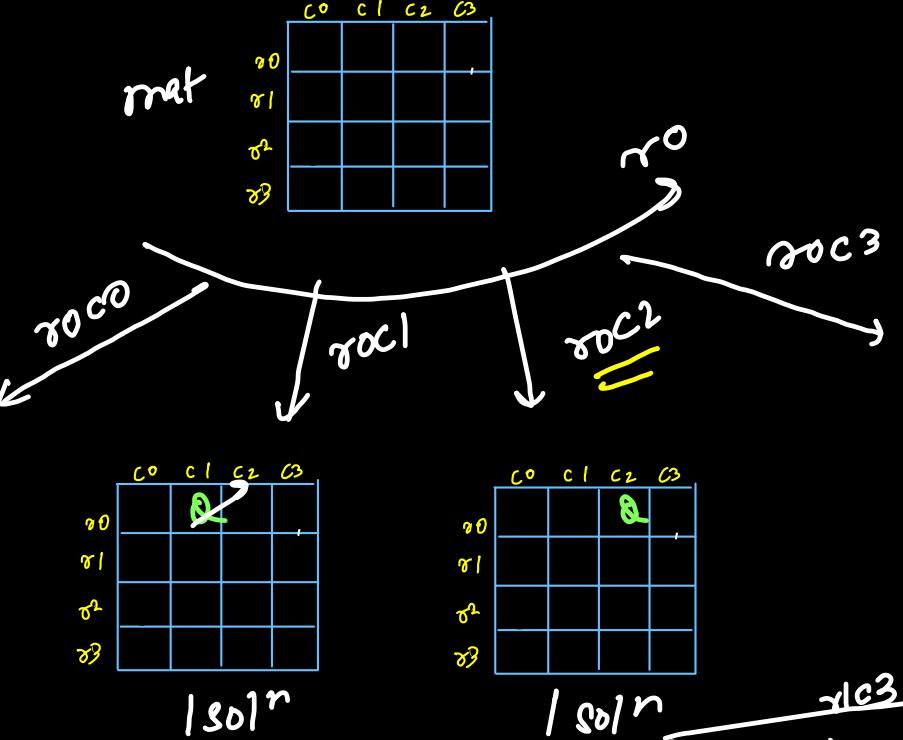
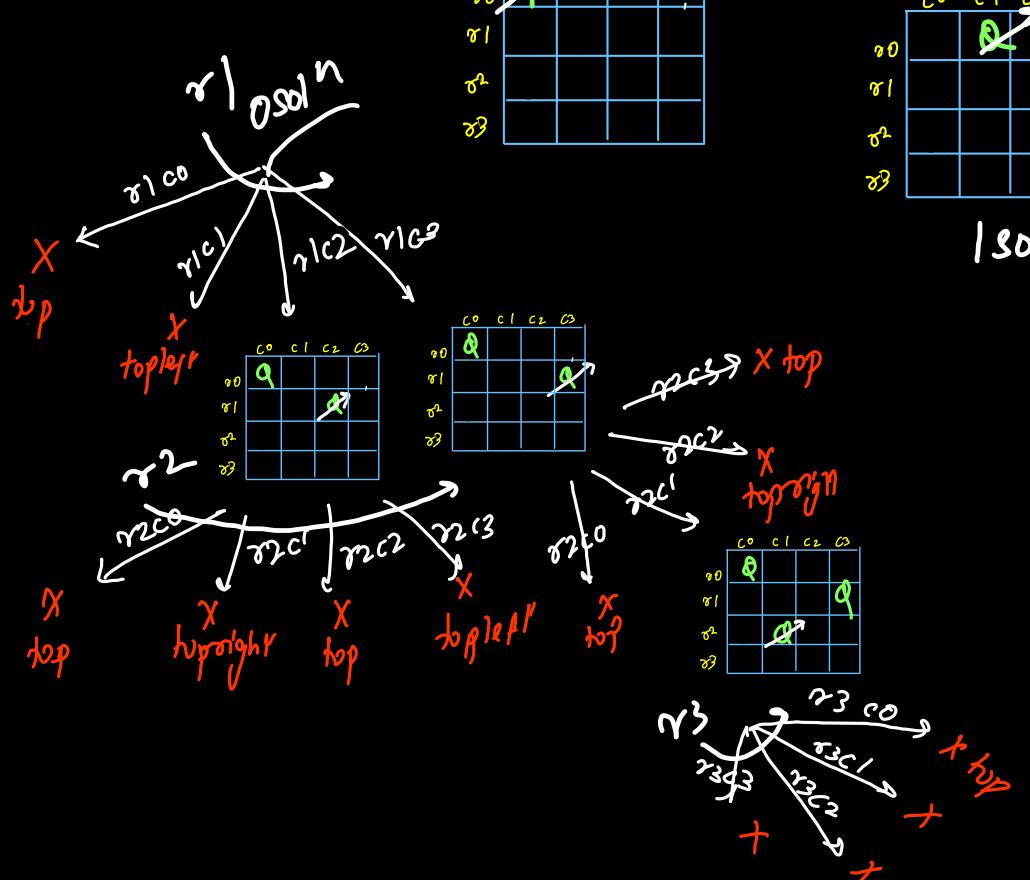
n=4

n queens \Rightarrow such that
no two queens can
kill each other.

	c0	c1	c2	c3
r0			Q	,
r1	Q			
r2				Q
r3		Q		

4x4





(1)

	c0	c1	c2	c3
r0			Q	.
r1	Q			
r2				Q
r3		Q		

2d list \rightarrow [

\Rightarrow [" " . . . Q . " , " " . . . Q . " , " " . . . Q . " , " " . . . Q . "]

]

(2)

	c0	c1	c2	c3
r0		Q		.
r1			Q	
r2	Q			
r3		Q		

2x4

\Rightarrow [" " . . Q . . " , " " . . . Q . " , " " . . . Q . . " , " " . . . Q . . "]

$\text{calls} = N$, $\text{depth} = N$ (rows), $\text{pre/post} = N$ (cols)

$$\text{time} = \text{calls}^{\text{depth}} + \text{work} \times \text{depth}$$
$$= O(N^N) \text{ exponential}$$

```
List<List<String>> ways;
```

```
public void nQueens(boolean[][] chess, int row, int n){  
    if(row == n){  
        addOutput(chess); // boolean[][] -> List<String>  
        return;  
    }  
  
    // choices or recursive call  
    for(int col = 0; col < n; col++){  
        if(isQueenSafe(chess, row, col) == false) continue;  
  
        chess[row][col] = true; (visited) // pruning  
        nQueens(chess, row + 1, n);  
        chess[row][col] = false; (unvisited) (invalid calls)  
    }  
}
```

```
public List<List<String>> solveNQueens(int n) {  
    ways = new ArrayList<>();  
    boolean[][] chess = new boolean[n][n]; → false  
    nQueens(chess, 0, n);  
    return ways;  
}
```

```
public void addOutput(boolean[][] chess, int n){  
    List<String> output = new ArrayList<>();  
  
    for(int row = 0; row < n; row++){  
        String str = "";  
        for(int col = 0; col < n; col++){  
            if(chess[row][col] == true){  
                str += 'Q';  
            } else {  
                str += '.';  
            }  
        }  
        output.add(str);  
    }  
    ways.add(output);  
}
```

$$n_{\max} = 9$$

```
public boolean isQueenSafe(boolean[][] chess, int row, int col, int n){  
    // top  
    for(int r = row; r >= 0; r--){  
        if(chess[r][col] == true) return false; // not safe  
    }  
  
    // top left  
    for(int r = row, c = col; r >= 0 && c >= 0; r--, c--){  
        if(chess[r][c] == true) return false; // not safe  
    }  
  
    // top right  
    for(int r = row, c = col; r >= 0 && c < n; r--, c++){  
        if(chess[r][c] == true) return false; // not safe  
    }  
  
    return true; // safe  
}
```

$O(N)$

Sudoku Solver (LC 37)

	c0	c1	c2	c3	c4	c5	c6	c7	c8
r0	5	3	1	7					
r1	6		1	9	5				
r2	9	8				6			
r3	8		6			3			
r4	4		8	3				1	
r5	7		2			6			
r6	6			2	8				
r7		4	1	9			5		
r8		8		7	9				

5	3	4	6	7	8	9	1	2
6	7	2	1	9	5	3	4	8
1	9	8	3	4	2	5	6	7
8	5	9	7	6	1	4	2	3
4	2	6	8	5	3	7	9	1
7	1	3	9	2	4	8	5	6
9	6	1	5	3	7	2	8	4
2	8	7	4	1	9	6	3	5
3	4	5	2	8	6	1	7	9

cell → 1 to 9

constraint

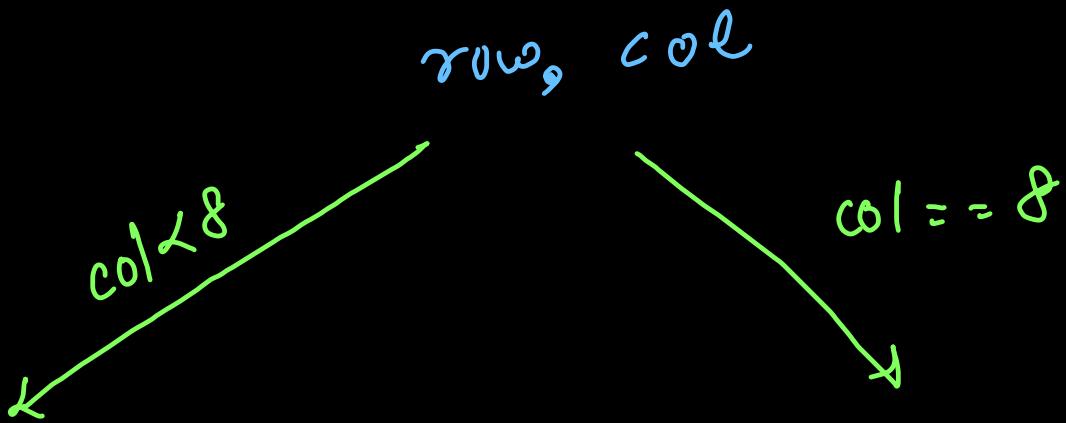
① no should not repeat in
a same row

② no should not repeat in
a same col

③ no should not repeat
in a subgrid.

9x9

cell by
cell
relaxation



row, col+1
next cell in Samp
row

	c0	c1	c2	c3	c4	c5	c6	c7	c8
r0	0,0	#	#	0,3	#	#	0,6	#	#
r1	#	#	#	#	#	#	#	#	#
r2	#	#	#	#	#	#	#	#	#
r3	3,0	#	#	3,3	#	#	3,6	#	#
r4	#	#	#	#	#	#	#	#	#
r5	#	#	#	#	#	#	#	#	#
r6	6,0	#	#	6,3	#	#	6,6	#	#
r7	#	#	#	#	#	#	#	#	#
r8	#	#	#	#	#	#	#	#	#

first $\rightarrow /, *$

$(row, col) \downarrow$

top left corner of

subgrid?

$$= ((row/3), (col/3) * 3)$$

```

char[][] result;

public boolean isSafe(char[][] board, int row, int col, char ch){
    // row
    for(int c = 0; c < 9; c++){
        if(board[row][c] == ch) return false;
    }

    // col
    for(int r = 0; r < 9; r++){
        if(board[r][col] == ch) return false;
    }

    // subgrid
    row = (row / 3) * 3;
    col = (col / 3) * 3;
    for(int r = 0; r < 3; r++){
        for(int c = 0; c < 3; c++){
            if(board[row + r][col + c] == ch)
                return false;
        }
    }

    return true;
}

```

alternative code

$\text{int nextRow} = \text{row}, \text{nextCol} = \text{col};$

$\text{if } (\text{col} \leq 8) \{ \text{nextRow}++; \text{nextCol} = 0; \}$

$\text{else } \text{nextCol}++;$

```

public void sudoku(char[][] board, int row, int col){
    if(row == 9) {
        result = new char[9][9];
        for(int r = 0; r < 9; r++){
            for(int c = 0; c < 9; c++){
                result[r][c] = board[r][c];
            }
        }
        return;
    }

    // cell is already filled
    if(board[row][col] != '.'){
        sudoku(board, (col < 8) ? row : row + 1, (col < 8) ? col + 1 : 0);
        return;
    }

    // empty cell -> choices 1 to 9
    for(char ch = '1'; ch <= '9'; ch++){
        if(isSafe(board, row, col, ch) == false) continue;

        board[row][col] = ch;
        sudoku(board, (col < 8) ? row : row + 1, (col < 8) ? col + 1 : 0);
        board[row][col] = '.';
    }
}

public void solveSudoku(char[][] board) {
    sudoku(board, 0, 0);
    board = result;
}

```

$$n \times n = 9 \times 9$$

$$\text{depth} = n^2$$

$$\text{calls} = n$$

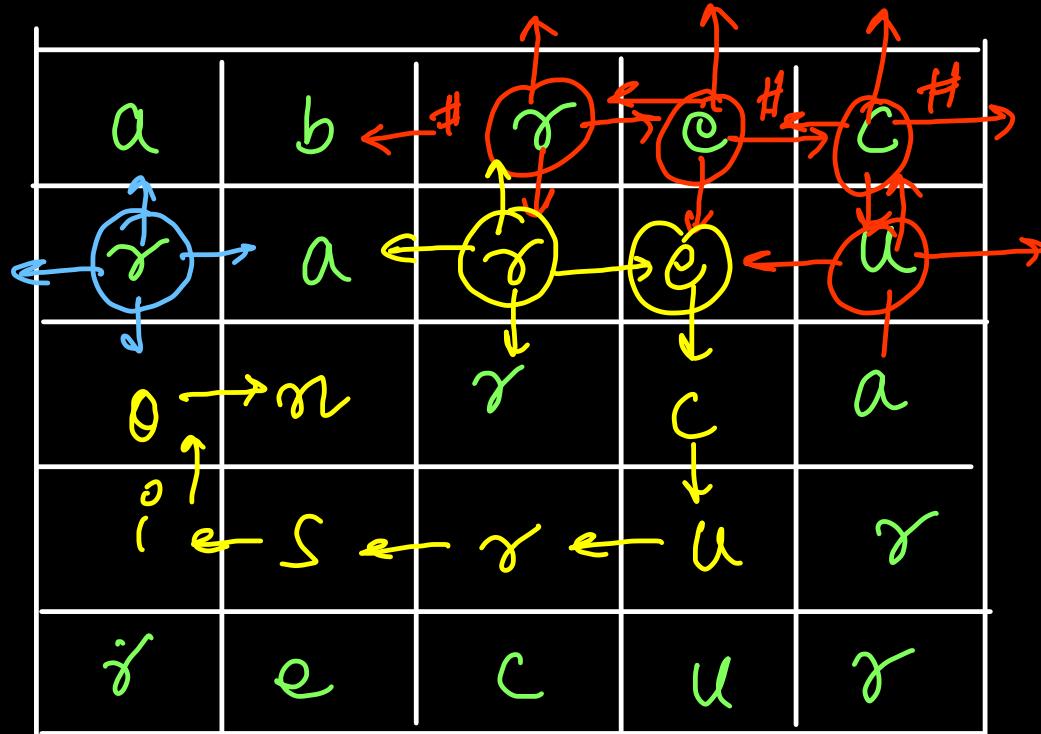
$$O(n^{n^2}) = O(9^{81})$$

Worst
case

```
public boolean isSafe(char[][] board, int row, int col, char ch){  
    // row  
    for(int c = 0; c < 9; c++){  
        if(board[row][c] == ch) return false;  
    }  
  
    // col  
    for(int r = 0; r < 9; r++){  
        if(board[r][col] == ch) return false;  
    }  
  
    // subgrid  
    row = (row / 3) * 3;  
    col = (col / 3) * 3;  
    for(int r = 0; r < 3; r++){  
        for(int c = 0; c < 3; c++){  
            if(board[row + r][col + c] == ch)  
                return false;  
        }  
    }  
  
    return true;  
}
```

```
public boolean sudoku(char[][] board, int row, int col){  
    if(col == 9){ row++; col = 0; }  
    if(row == 9) return true;  
  
    // cell is already filled  
    if(board[row][col] != '.'){  
        return sudoku(board, row, col + 1);  
    }  
  
    // empty cell -> choices 1 to 9  
    for(char ch = '1'; ch <= '9'; ch++){  
        if(isSafe(board, row, col, ch) == false) continue;  
  
        board[row][col] = ch;  
        boolean ans = sudoku(board, row, col + 1);  
        if(ans == true) return true;  
        board[row][col] = '.'; // backtracking  
    }  
  
    return false;  
}  
  
public void solveSudoku(char[][] board) {  
    sudoku(board, 0, 0);  
}
```

Word Search (LC 79)



→ neighbouring cell
 → same cell can be
 used almost once
 "recursion"
 ↴ true
 ↴ target
 "nyg"
 ↴ false

```

// {top, bottom, left, right}
int[] dr = {-1, +1, 0, 0};
int[] dc = {0, 0, -1, +1};

public boolean search(char[][] board, String word, int row, int col, int idx){
    if(idx == word.length()) return true;

    if(row < 0 || col < 0 || row == board.length || col == board[0].length){
        // index out of bound
        return false;
    }

    if(board[row][col] != word.charAt(idx)){
        // character mismatch
        return false;
    }

    for(int d = 0; d < 4; d++){
        board[row][col] = '#';
        boolean ans = search(board, word, row + dr[d], col + dc[d], idx + 1);
        if(ans == true) return true;
        board[row][col] = word.charAt(idx); // backtracking
    }

    return false;
}

public boolean exist(char[][] board, String word) {
    for(int r = 0; r < board.length; r++){
        for(int c = 0; c < board[0].length; c++){
            boolean ans = search(board, word, r, c, 0);
            if(ans == true) return true;
        }
    }

    return false;
}

```

calls = 4
depth = L
 $O(4^L)$ exponential

$$\sigma^T = \{ -1, +1, 0, 0, -1, -1, +1, +1 \}$$

$$C^T = \{ 0, 0, -1, +1, -1, +1, -1, +1 \}$$

Time $\rightarrow O(L^4)$

Space $\rightarrow O(L^4)$

$board[r][c] = \#$
visited cell \Rightarrow return $false$

↳ string will not contain '#'