K.G.C.E. Karjat - Raigad

Tutorial No:2

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	Tutorial 2: To understand State Space problem for-
	THE RESIDENCE OF THE PARTY OF T
	Aim: To understand State Space based problem formulation of AI problem so that problem solving Agent can be
	applied.
STATE OF	THE STATE SOUR OF UP A SOUR HAVE AND SOURCE STATE
	Theory: First we understand the problem solving agent.
	Algorithm show in fig3 shows agent program for problem solving agent. Agent first formulates
	goal and problem, then determines or rather searches
	an action sequence, offer which it returns the next
	action to be executed in a sequential manner.
35-70-340	function SIMPLE-PROBLEM - SOLVING-AGENT (Percept) returns
	static: seg an action sequence, initially empty
	state, some description of the current world state
	goal, a goal, initially null
	problem a problem formulation.
	THE RESERVE TO STREET STREET,
	State < UPDATE - STATE (State, percept)
	if seg is emply then do
	goal - FURMULATE - GOAL (State)
	problem + FORMULATE PROBLEM (state , goal)
	seg < SFARCH (Problem) action < FIRST (Seg)
	seg (- REST (seg)
	refurn action.
	Figure 3: Problem Solving Agent Architecture.
	TI GUTC 3. TI SPICE

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	Perining the problem is referred to as problem formulation. It involves defining following five things:
	Parmulation. It involves desining Pollowing Pine
	things:
	Initial State: It is the starting State that the problem
	is in.
	Actions: It defines all possible actions available to
	la lle ment river it is in some state a six alle
	to the open t, given it is in some state & currently. It is a function Action(s) that returns list of all
	TT IS a sungion Herionics) that regume list of our
	possible actions.
	Transition Model also known as successor function
	which define which state /s the system tend to
	move to when a particular action is executed by
	the agent. Successive application of transition
	model gives rise to what is known as state space.
	Goal Test: This act as a stopping condition when the
	state passed to this function is goal state it will
	return from and searching world stop.
	Path cost: It is acumulated cost of performing
	certain sequence of actions. This can help in
	determining weather the action sequence under consideration is optimal.
	consideration is optimal.
	Thus a problem can formally specified by identifying
	limited state, actions (operators), transition model
	(Successor function), goal fest and path cost. In term
	Csuccessor function), goal test and path cost. In term of problem solving agent solution is the lowertpath cost- of all solutions. Process of finding a solution
	cost- of all solutions. Process of finding a solution
	is called search.

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	THE REPORT OF THE PROPERTY OF
	working: Based on understanding of problem formulation
	Students need to formulate following problems. They
	will clearly show state space up out to depth level
	3 or till good node which ever is shallowed.
	1. Navigate to KGCE workshop from HOD IT cabin
	with minimum number of moves, moves can be
	climbing or alighting staircase , turning left, right,
	walking through a corridor.
	2.8 puzzle problem.
	3. The missionaries and cannibols problem. There are
	three missionaries and three cannibals who must
	cross a river using a boat which can carry at most
	two people, under the constraint that, for both
	banks, if there are missionaries present on the bank,
	they cannot be outnumbered by cannibals if they
	were, the cannibals would eat the missionories. The
	boat cannot cross the river by itself with no people
	on board.
	4. N Queen's problem, Arrange N queens on a N cross
	N ches board where no two queen affack each
	Other
	5-Two room vacuum cleaner world.
	6. Water sug Problem
	Resources Refer to second chapter from Artificial
	Intelligence: A Modern Approach.