



# THE MAZE

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# INTRODUCTION



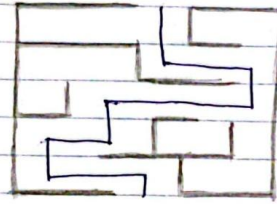
- 
- ❖ The depth-first search algorithm is randomized in this algorithm. This method, which is frequently used with a stack, is one of the easiest for creating mazes.
  - ❖ The algorithm picks a random neighboring cell that hasn't been visited yet after starting from a random cell.
  - ❖ In order to facilitate backtracking, the algorithm breaks down the wall separating the two cells, marks the new cell as visited, and adds it to the stack.
  - ❖ This process is carried out repeatedly by the algorithm, with a cell that has no unexplored neighbors being regarded as a dead end.

DESIGN

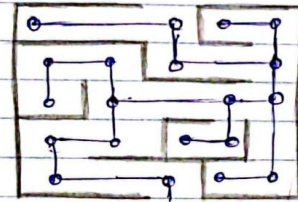


## Tree Structure :-

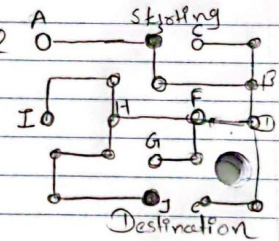
\* Tree Manual Solution :-



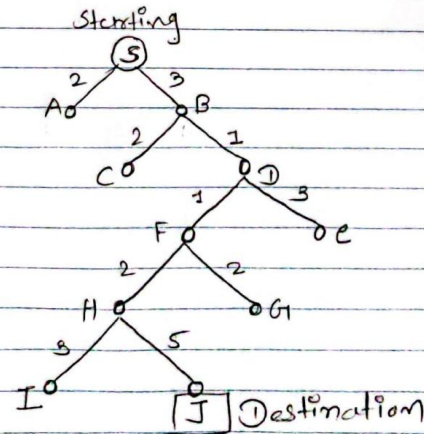
Step 01



Step 02



Step 03



# Matrix Solution

\* Matrix Manual Solution :-

A	B		C		Starting point
D	E	F	G	H	1 → Destination
I	J	(I)		K	
		L			
M	N	P	Q	R	

→ We will go do using this Search Sequence :-

R → L → T → B

				K
			H	H
		G	G	G
	C	C	C	C
0	0	0	0	0
1	2	3	4	5

Now, there is no where to go. so, we will pop out.

			A	B
H		D	D	A
G	G	G	G	G
C	C	C	C	C
0	0	0	0	0
6	7	8	9	10

Now, Again will gonna pop out B and A


A		I	I
D	D	D	D
G	G	G	G
C	C	C	C
0	0	0	0
11	12	13	14

This is the final stack with the destination point.


# IMPLEMENTATION







```
1  from typing import List
2
3  class Solution:
4      def DFS(self, maze: List[List[int]], start: List[int], destination: List[int]):
5          direction = [(1,0), (-1,0), (0,-1), (0,1)]
6          m = len(maze)
7          n = len(maze[0])
8
9          stack = []
10         seen = set()
11
12         stack.append((start[0], start[1]))
13         seen.add((start[0], start[1]))
14
15         while stack:
16             cur_i, cur_j = stack.pop()
17
18             for d in direction:
19                 i = cur_i
20                 j = cur_j
21
22                 while 0 <= i < m and 0 <= j < n and maze[i][j] == 0:
23                     i += d[0]
24                     j += d[1]
25
26                 i -= d[0]
27                 j -= d[1]
28
29                 if i == destination[0] and j == destination[1]:
30                     return True
31
32                 if (i, j) not in seen:
33                     stack.append((i, j))
34                     seen.add((i, j))
35
36         return False
```



```

38
39 def main():
40     obj = Solution()
41     maze = []
42     val = int(input("How many array do you want to enter : "))
43
44     for i in range(0, val):
45         arr = []
46         n = int(input("How many elements do you want to enter : "))
47         for j in range(0, n):
48             ele = int(input("Enter array values : "))
49             arr.append(ele)
50         maze.append(arr)
51
52     print()
53     val = 2
54     destination = []
55     starting_position = []
56     for k in range(0, val):
57         pos = int(input("Enter the start position : "))
58         destination.append(pos)
59
60     print()
61     for d in range(0, val):
62         pos = int(input("Enter the position for Destination : "))
63         starting_position.append(pos)
64
65     print()
66     result = obj.DFS(maze, destination, starting_position)
67     print("-----")
68     print("The Maze output will be :-", '', result, '')
69     print("-----")
70
71 if __name__ == '__main__':
72     main()

```

TEST



```
dipaligajera@Dipalis-MBP Algorithm % /usr/bin/python3 "/Users/dipaligajera/Desktop/untitled folder 2/Algorithm/Maze/Final.py"
```

```
How many array do you want to enter : 5
```

```
How many elements do you want to enter : 5
```

```
Enter array values : 0
```

```
Enter array values : 0
```

```
Enter array values : 1
```

```
Enter array values : 0
```

```
Enter array values : 0
```

```
How many elements do you want to enter : 5
```

```
Enter array values : 0
```

```
Enter array values : 0
```

```
Enter array values : 0
```

```
Enter array values : 0
```

```
Enter array values : 0
```

```
How many elements do you want to enter : 5
```

```
Enter array values : 0
```

```
Enter array values : 0
```

```
Enter array values : 0
```

```
Enter array values : 1
```

```
Enter array values : 0
```

```
How many elements do you want to enter : 5
```

```
Enter array values : 1
```

```
Enter array values : 1
```

```
Enter array values : 0
```

```
Enter array values : 1
```

```
Enter array values : 1
```

```
How many elements do you want to enter : 5
```

```
Enter array values : 0
```

```
Enter array values : 0
```

```
Enter array values : 0
```

```
Enter array values : 0
```

```
Enter array values : 0
```

```
Enter the start position : 0
```

```
Enter the start position : 4
```

```
Enter the position for Destination : 4
```

```
Enter the position for Destination : 4
```

```
-----  
The Maze output will be :- " True "  
-----
```

```
dipaligajera@Dipalis-MBP Algorithm %
```

```
dipaligajera@Dipalis-MBP Algorithm % /usr/bin/python3 "/Users/dipaligajera/Desktop/untitled folder 2/Algorithm/Maze/Final.py"
```


```
How many array do you want to enter : 5
How many elements do you want to enter : 5
Enter array values : 0
Enter array values : 0
Enter array values : 1
Enter array values : 0
Enter array values : 0
How many elements do you want to enter : 5
Enter array values : 0
Enter array values : 0
Enter array values : 0
Enter array values : 0
Enter array values : 0
How many elements do you want to enter : 5
Enter array values : 0
Enter array values : 0
Enter array values : 0
Enter array values : 1
Enter array values : 0
How many elements do you want to enter : 5
Enter array values : 1
Enter array values : 1
Enter array values : 0
Enter array values : 1
Enter array values : 1
How many elements do you want to enter : 5
Enter array values : 0
Enter array values : 0
Enter array values : 0
Enter array values : 0
Enter array values : 0
```

```
Enter the start position : 0
Enter the start position : 4
```

```
Enter the position for Destination : 3
Enter the position for Destination : 2
```

```
-----
The Maze output will be :- " False "
-----
```

```
dipaligajera@Dipalis-MBP Algorithm %
```




```
dipaligajera@Dipalis-MBP Algorithm % /usr/bin/python3 "/Users/dipaligajera/Desktop/untitled folder 2/Algorithm
/Maze/Final.py"
How many array do you want to enter : 5
How many elements do you want to enter : 5
Enter array values : 0
Enter array values : 0
Enter array values : 0
Enter array values : 0
Enter array values : 0
How many elements do you want to enter : 5
Enter array values : 1
Enter array values : 1
Enter array values : 0
Enter array values : 0
Enter array values : 1
How many elements do you want to enter : 5
Enter array values : 0
Enter array values : 0
Enter array values : 0
Enter array values : 0
Enter array values : 0
How many elements do you want to enter : 5
Enter array values : 0
Enter array values : 1
Enter array values : 0
Enter array values : 0
Enter array values : 1
How many elements do you want to enter : 5
Enter array values : 0
Enter array values : 1
Enter array values : 0
Enter array values : 0
Enter array values : 0
Enter the start position : 4
Enter the start position : 3

Enter the position for Destination : 0
Enter the position for Destination : 1

-----
The Maze output will be :- " False "
-----
dipaligajera@Dipalis-MBP Algorithm %
```

# ENHANCEMENT IDEAS




- 
- ❖ This maze problem, we can also solve this using shortest path algorithm. Like, Dijkstra's Algorithm and Bellman Ford's Algorithm.
  - ❖ Another way for this problem is using shortest path, Minimum Spanning Tree(MST).
  - ❖ Converting the maze into X and Y squares is the either way and convert into tree using nodes.
  - ❖ This shortest path is the easiest way to solve this maze problem .
  - ❖ We can apply this algorithm in real world.
    - For example; Map.




CONCLUSION



- 
- ❖ From this project, i learned a lot about Depth First Search(DFS) Algorithm and also compare with the other algorithms.
  - ❖ The N, E, W, and S make it easier to move in the necessary directions in order to arrive to the target.

REFERENCE



- 
- ❖ <https://github.com/Areesha-Tahir/BFS-DFS-Maze-Solver-In-Python/blob/main/main.py>
  - ❖ <https://www.youtube.com/watch?v=sTRK9mQgYuc>
  - ❖ <https://codereview.stackexchange.com/questions/197356/searching-a-maze-using-dfs-and-bfs-in-python-3>
  - ❖ <https://makeschool.org/mediabook/oa/tutorials/trees-and-mazes/generating-a-maze-with-dfs/>



THANK YOU