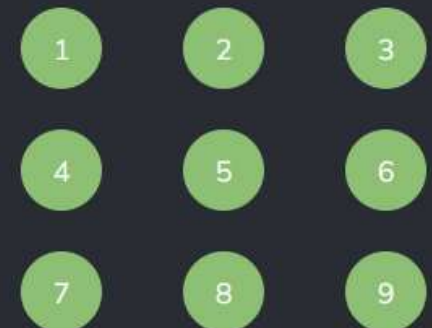


Q1. Delete In A Linked List

Consider a singly linked list of the form where F is a pointer to the first element in the linked list and L is the pointer to the last element in the list. The time of which of the following operations depends on the length of the list?

- ☒ Delete the element from the last
- ☐ Delete the element from first
- ☐ Add an element to the last
- ☐ Interchange the first two elements

Result



Q2. Kth element in a Linked List

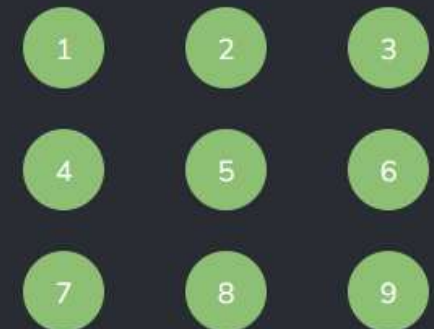
In what best complexity you can find the kth element from last in a linked list?

- ☐ Time: $O(n^2)$ Space: $O(1)$
- ☐ Time: $O(n)$ Space: $O(n)$
- ☒ Time: $O(n)$ Space: $O(1)$
- ☐ None

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Result

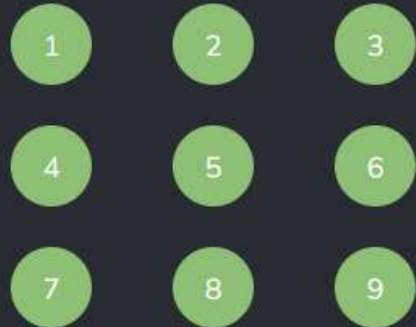


Q3. Basics of Linked List

Which of the following points is/are true about Linked List data structure when it is compared with array

- ☐ Arrays have better cache locality that can make them better in terms of performance.
- ☐ It is easy to insert and delete elements in Linked List
- ☐ Random access is not allowed in a typical implementation of Linked Lists
- ☐ The size of array has to be pre-decided, linked lists can change their size any time
- ☒ All of above

Result



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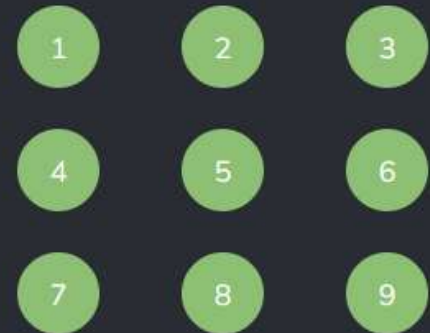
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Q4. List concatenation

The concatenation of two list can performed in $O(1)$ time. Which of the following variation of linked list can be used?

- ☐ Singly linked list
- ☐ Doubly linked list
- ☒ Circular doubly linked list
- ☐ Array implementation of list

Result



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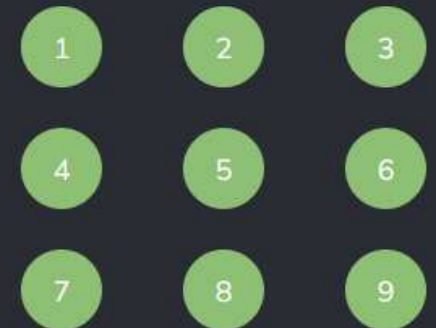
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Q5. Sort a list

Which of the following sorting algorithms can be used to sort a random linked list with minimum time complexity?

- ☐ insertion sort
- ☒ merge sort
- ☐ quick sort
- ☐ heap sort

Result



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Q6. Solve for Linked List

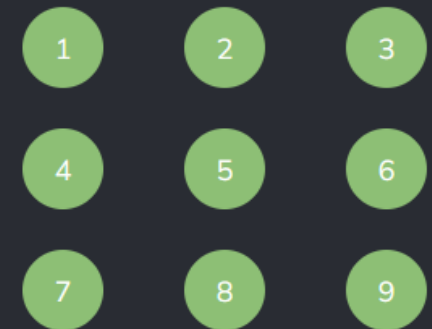
Predict the output that the following code gives for a linked list given as 1->2->3->4->5->6
cpp

```
void fun(node* start)
{
    if(start == NULL)
        return;
    cout<<start->data<<" ";
    if(start->next != NULL )
        fun(start->next->next);
    cout<<start->data<<" ";
}
```

Java

```
void fun(node start)
{
    if(start == null)
        return;
    System.out.print(start.data+" ");
    if(start.next != null )
        fun(start.next.next);
    System.out.print(start.data+" ");
}
```

Result



● 1 4 6 6 4 1

● 1 3 5 1 3 5

● 1 2 3 5

● 1 3 5 5 3 1

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Q7. Skip List

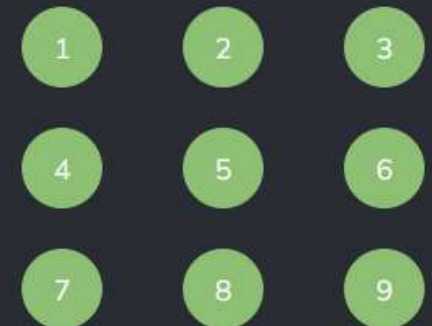
Skip lists are similar to which of the following data structure? [Read about Skip list from here](#)

- ☐ Stack
- ☐ Heap
- ☐ BST
- ☒ Balanced BST

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Result



Q8. Memory Efficient List

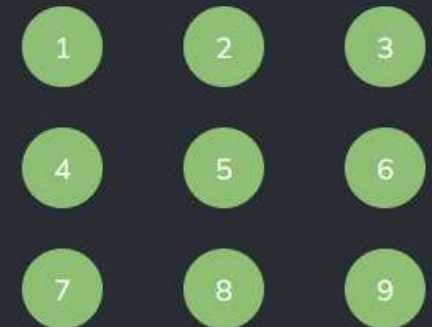
What is a memory efficient double linked list?

- ☒ Each node has only one pointer to traverse the list back and forth
- ☐ The list has breakpoints for faster traversal
- ☐ An auxiliary singly linked list acts as a helper list to traverse through the doubly linked list
- ☐ None

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Result



Q9. Solve for Linked List 2

Predict the modified doubly linked list of the following code for the given doubly linked list as 1<--> 2 <--> 3 <--> 4 <--> 5 <--> 6
CPP

```
void fun(node **head_ref)
{
    node *temp = NULL;
    node *current = *head_ref;

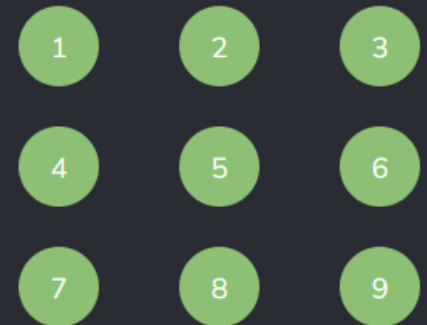
    while (current != NULL)
    {
        temp = current->prev;
        current->prev = current->next;
        current->next = temp;
        current = current->prev;
    }

    if(temp != NULL )
        *head_ref = temp->prev;
}
```

JAVA

```
void fun(node head_ref)
{
    node temp = null;
    node current = head_ref;
```

Result



JAVA

```
void fun(node head_ref)
{
    node temp = null;
    node current = head_ref;

    while (current != null)
    {
        temp = current.prev;
        current.prev = current.next;
        current.next = temp;
        current = current.prev;
    }

    if(temp != null )
        head_ref = temp.prev;
}
```

☐ 2 <--> 1 <--> 4 <--> 3 <--> 6 <--> 5

☐ 5 <--> 4 <--> 3 <--> 2 <--> 1 <--> 6

☒ 6 <--> 5 <--> 4 <--> 3 <--> 2 <--> 1

☐ 6 <--> 5 <--> 4 <--> 3 <--> 1 <--> 2