ANOTODE

The Web Annotator .

LLD - Andorid

CS Group 1

Authors:

Chahat (201451061)

Reviewed by:

Manohar (201451024)

Revision Table

Revision	Author	Reviewer	Revision Date	Revision Tracking Notes
1	Chahat	Manohar	26-9-16	-
2	Chahat	Manohar	27-9-16	updated class diagram

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1 Introduction

1.1 Purpose

This document holds the low level design specification for the Android app component of the project Anotode. It is supposed to be followed during the coding phase and will be used as a reference for developing the Android app part of the project.

1.2 Document Convention

App means Anotode Android app. Will use the Sans Serif and 10pt font size for content.Rest things is followed according to the Document convention doc of our project.

1.3 Intended Audience and Reading Suggestions

The audience of this document is assumed to be the development team and whosoever who is part of development of the Android app and in some cases, the entire project. It is recommended that anyone reading this document must have prior knowledge of how Android app work. An experience in developing Android app would come really handy.

1.4 References

Various references were used in preparing this document. A non-exhaustive list of them can be listed as follows -

- Google Andriod Developer Reference https://developer.android.com/index.html
- Tutorial point Andriod Developer Guide https://www.tutorialspoint.com/android/
- Andriod Developer Guide http://www.androidhive.info/
- Google API https://developers.google.com/android/reference/

2 Design

2.1 Codebase structure

- 1. WelcomeActivity
- 2. User-username, email, password, picture

- (a) SignUpActivity
- (b) LogInActivity
- 3. Highlight-id, time, url, title, noted text, comment, tag1, tag2, tag3, tag4, category
 - (a) HighlightFragment
 - (b) HighlightDetail
 - (c) HighlightEdit
 - (d) HighlightRecyclerAdapter
 - (e) NotesFragment
 - (f) NotesEdit
 - (g) NotesDetail
 - (h) NotesRecyclerAdapter
 - (i) AddNotesActivity
- 4. AnotodeStore
- 5. ChangeProfileActivity
- 6. ChangePwdActivity
- 7. ChangeUserNameActivity
- 8. AboutActivity
- 9. ClickListner-Interface
- 10. DividerItemDecoration
- 11. NotesDataHandler
- 12. RecyclerTouchListner
- 13. SearchResultActivity
- 14. SettingActivity

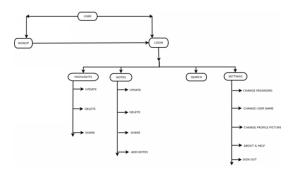
2.2 User Interface

As detailed in the prototype designs. For backend, UI is API.

- 1. AddNotesActivity-http://anotode.herokuapp.com/api/highlights?token=
- 2. UserDetail-http://anotode.herokuapp.com/api/users/user?token=
- 3. GetCategory-http://anotode.herokuapp.com/api/highlights/categories?token=

- 4. SendingImage-http://uploads.im/api
- 5. UpdateHighlights UpdateNotes-http://anotode.herokuapp.com/api/highlights/id?token=
- 6. FetchHighlights UpdateNotes-http://anotode.herokuapp.com/api/highlights?token=
- 7. LogIn-http://anotode.herokuapp.com/api/login
- 8. Search-http://anotode.herokuapp.com/api/highlights?token= contains=
- 9. SignUp-http://anotode.herokuapp.com/api/users

2.3 Class Diagram



2.3.1 Error/Exception Handling

3 Configuration

This section lists the configurations that need to be done in order to get the system running.

3.1 Adapter / Connector Configuration

- HighlightRecyclerAdapter Used for inserting data to the Recycler view list in highlights
- NotesRecyclerAdapter Used for inserting data to the Recycler view list in notes.

```
android {
    compileSdkVersion 24
    buildToolsVersion "24.0.2"
    defaultConfig {
        applicationId "com.example.chahat.anotode"
        minSdkVersion 19
        targetSdkVersion 24
        versionCode 1
        versionName "1.0"
    buildTypes {
        release {
            minifyEnabled false
            proguardFiles getDefaultProguardFile('proguard-
android.txt'), 'proguard-rules.pro'
        }
    }
}
```

3.2 Third Party tool Configuration

- Upload.im database server server for storing images API is http://uploads.im/api.
- Google API Used for google sign in.

4 Customization

We can improve Layout for next version. Adding Facebook signin option for user. Can also attach images, files with our custom note feature. We can use camera action for profile picture upload.

5 Assumptions

- The user will have a basic knowledge of APIs.
- The user knows basic of the deploying to APP
- The user knows basic knowledge of various Andriod App integration tools.
- The user know how heroku Deployment works.