

Lab - 02

Dipanshu Goyal

210123083

The residue or error is taken as $|x_{n+1} - x_n|$. Run the file named output_file.m.

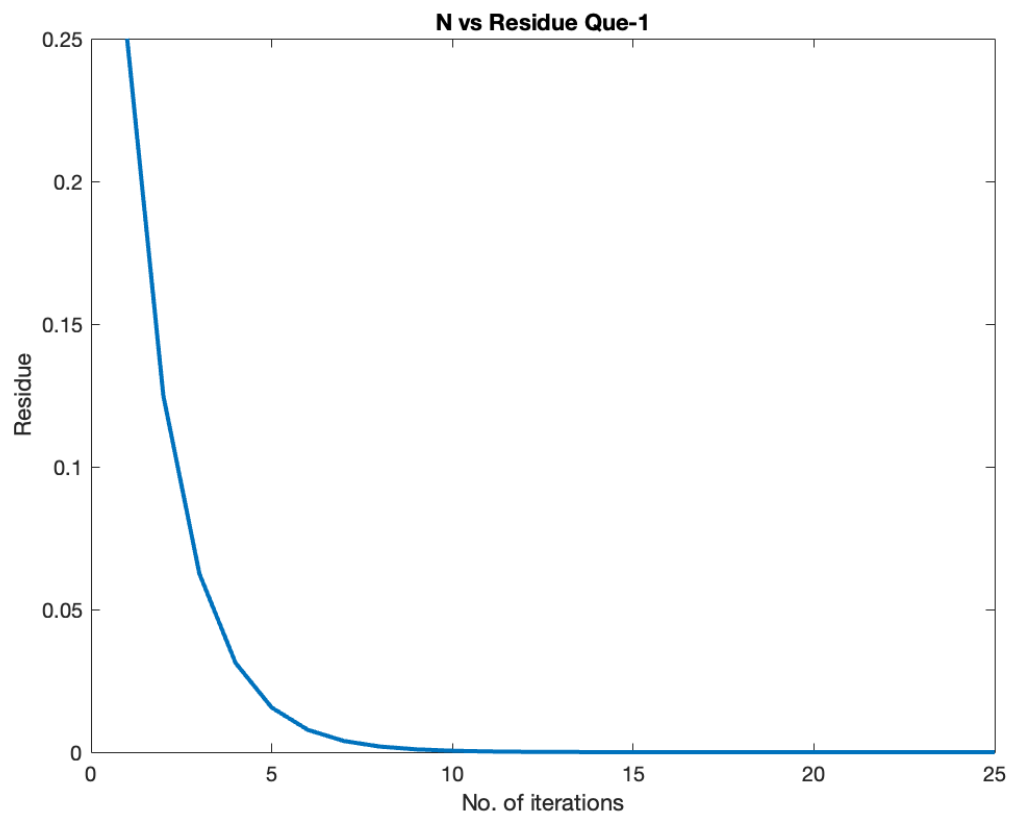
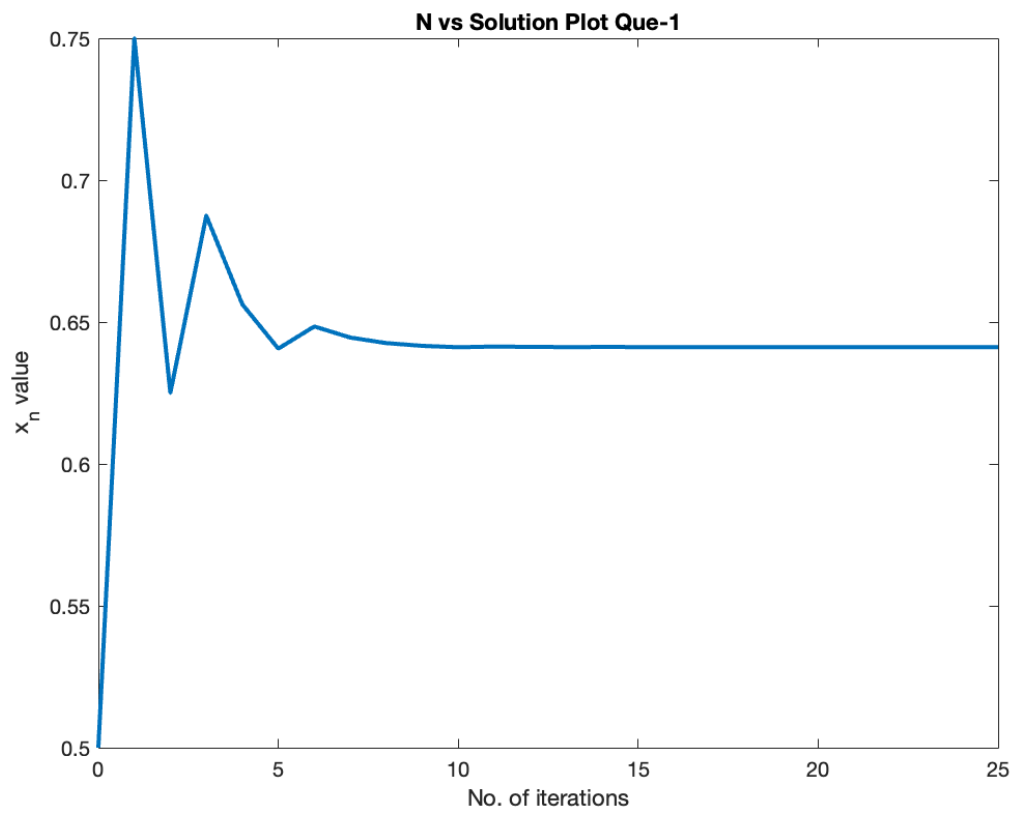
Ques – 1

Bisection Method for Q-1

No. Of Iterations	Approx. Soln.	Error
1	0.7500000000000000	2.500000e-01
2	0.6250000000000000	1.250000e-01
3	0.6875000000000000	6.250000e-02
4	0.6562500000000000	3.125000e-02
5	0.6406250000000000	1.562500e-02
6	0.6484375000000000	7.812500e-03
7	0.6445312500000000	3.906250e-03
8	0.6425781250000000	1.953125e-03
9	0.6416015625000000	9.765625e-04
10	0.6411132812500000	4.882812e-04
11	0.6413574218750000	2.441406e-04
12	0.6412353515625000	1.220703e-04
13	0.6411743164062500	6.103516e-05
14	0.6412048339843750	3.051758e-05
15	0.6411895751953125	1.525879e-05
16	0.6411819458007812	7.629395e-06
17	0.6411857604980470	3.814697e-06
18	0.6411838531494141	1.907349e-06
19	0.6411848068237305	9.536743e-07
20	0.6411852836608890	4.768372e-07
21	0.6411855220794680	2.384186e-07
22	0.6411856412887570	1.192093e-07
23	0.6411857008934020	5.960464e-08
24	0.6411857306957240	2.980232e-08
25	0.6411857455968860	1.490116e-08

The required root is: 0.641186

The number of iterations performed: 25



Ques – 2

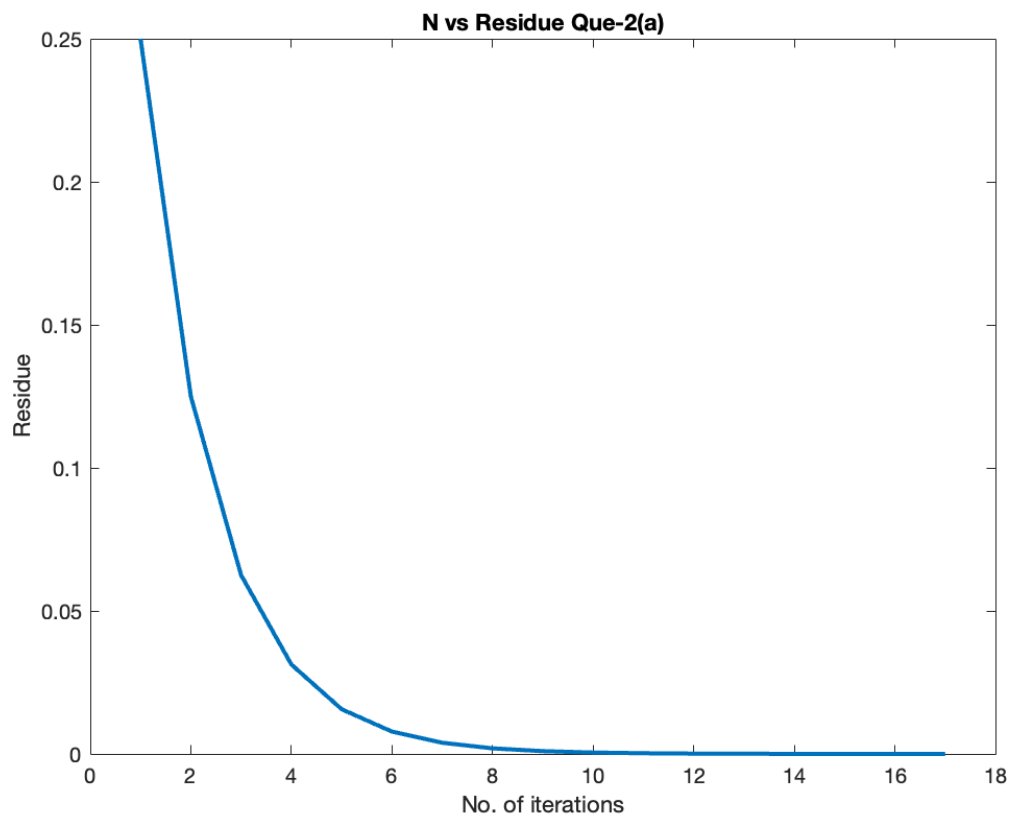
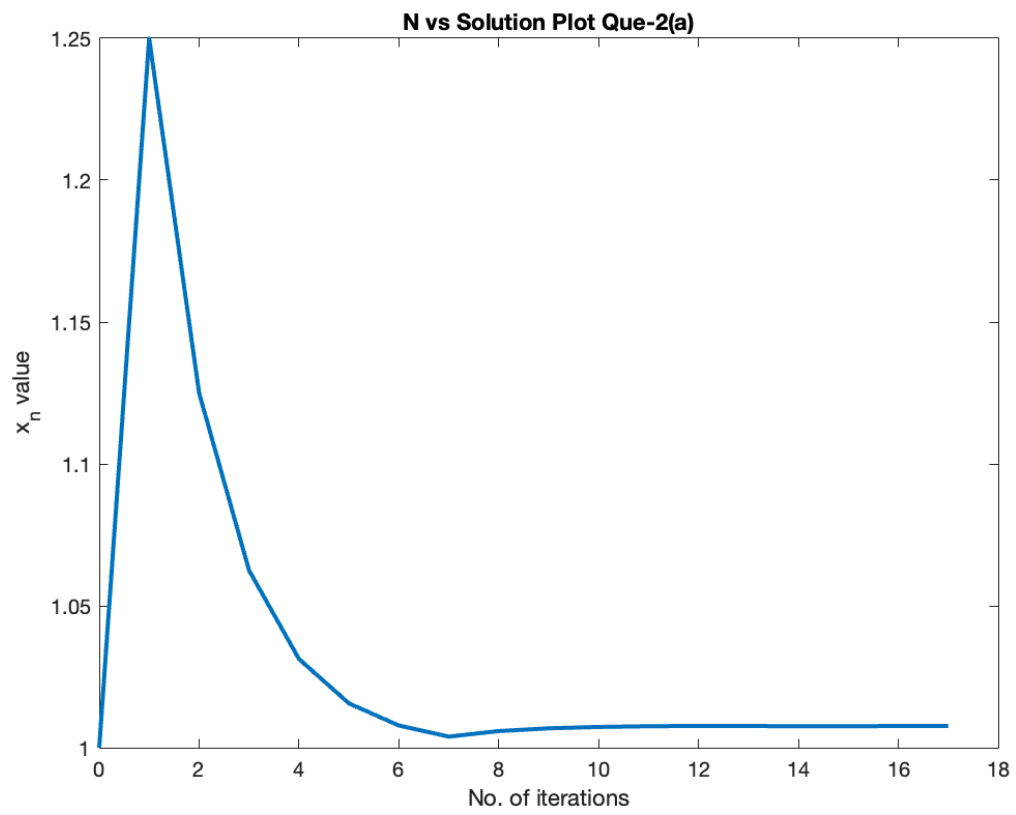
(a)

Bisection Method for Q-2(a)

No. Of Iterations	Approx. Soln.	Error
1	1.2500000000000000	2.500000e-01
2	1.1250000000000000	1.250000e-01
3	1.0625000000000000	6.250000e-02
4	1.0312500000000000	3.125000e-02
5	1.0156250000000000	1.562500e-02
6	1.0078125000000000	7.812500e-03
7	1.0039062500000000	3.906250e-03
8	1.0058593750000000	1.953125e-03
9	1.0068359375000000	9.765625e-04
10	1.0073242187500000	4.882812e-04
11	1.0075683593750000	2.441406e-04
12	1.0076904296875000	1.220703e-04
13	1.0076293945312500	6.103516e-05
14	1.0075988769531250	3.051758e-05
15	1.0076141357421880	1.525879e-05
16	1.0076217651367190	7.629395e-06
17	1.0076255798339840	3.814697e-06

The required root is: 1.007626

The number of iterations performed: 17



(b)

Bisection Method for Q-2(b)

No. Of Iterations	Approx. Soln.	Error
0	0.000000	0

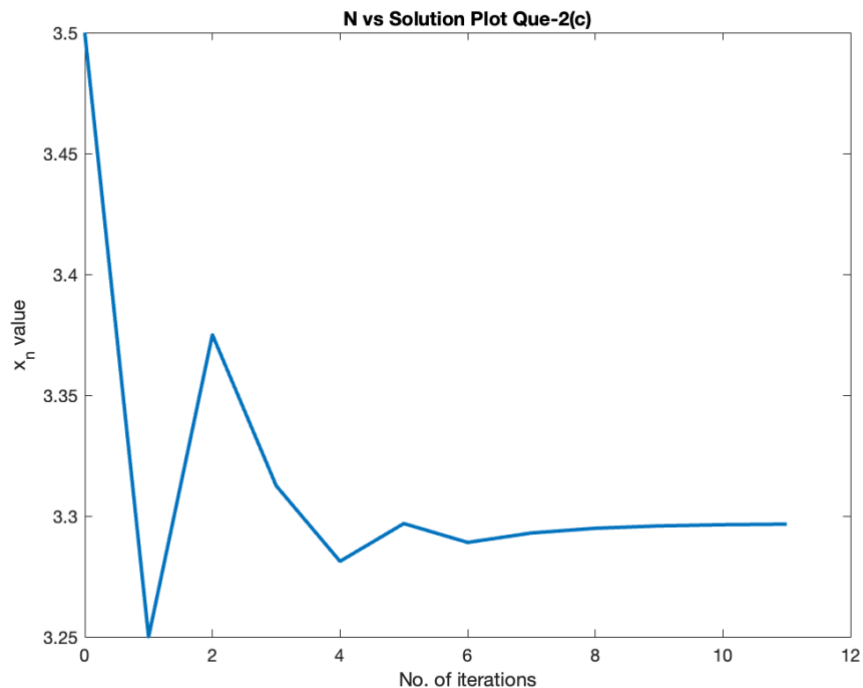
(c)

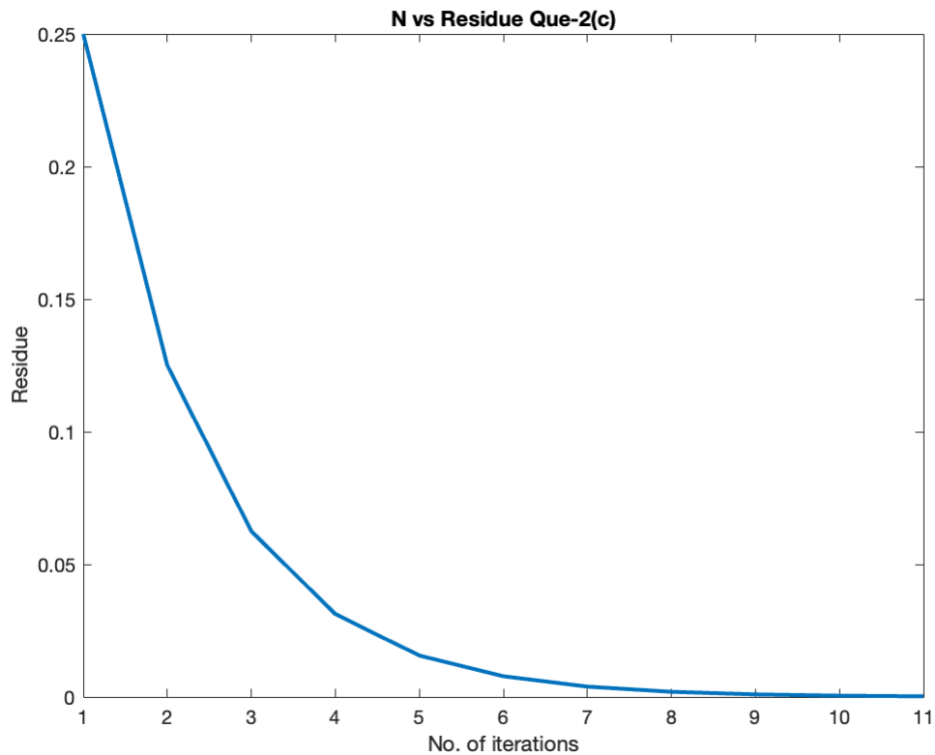
Bisection Method for Q-2(c)

No. Of Iterations	Approx. Soln.	Error
1	3.2500000000000000	2.500000e-01
2	3.3750000000000000	1.250000e-01
3	3.3125000000000000	6.250000e-02
4	3.2812500000000000	3.125000e-02
5	3.2968750000000000	1.562500e-02
6	3.2890625000000000	7.812500e-03
7	3.2929687500000000	3.906250e-03
8	3.2949218750000000	1.953125e-03
9	3.2958984375000000	9.765625e-04
10	3.2963867187500000	4.882812e-04
11	3.2966308593750000	2.441406e-04

The required root is: 3.296631

The number of iterations performed: 11





Ques – 3

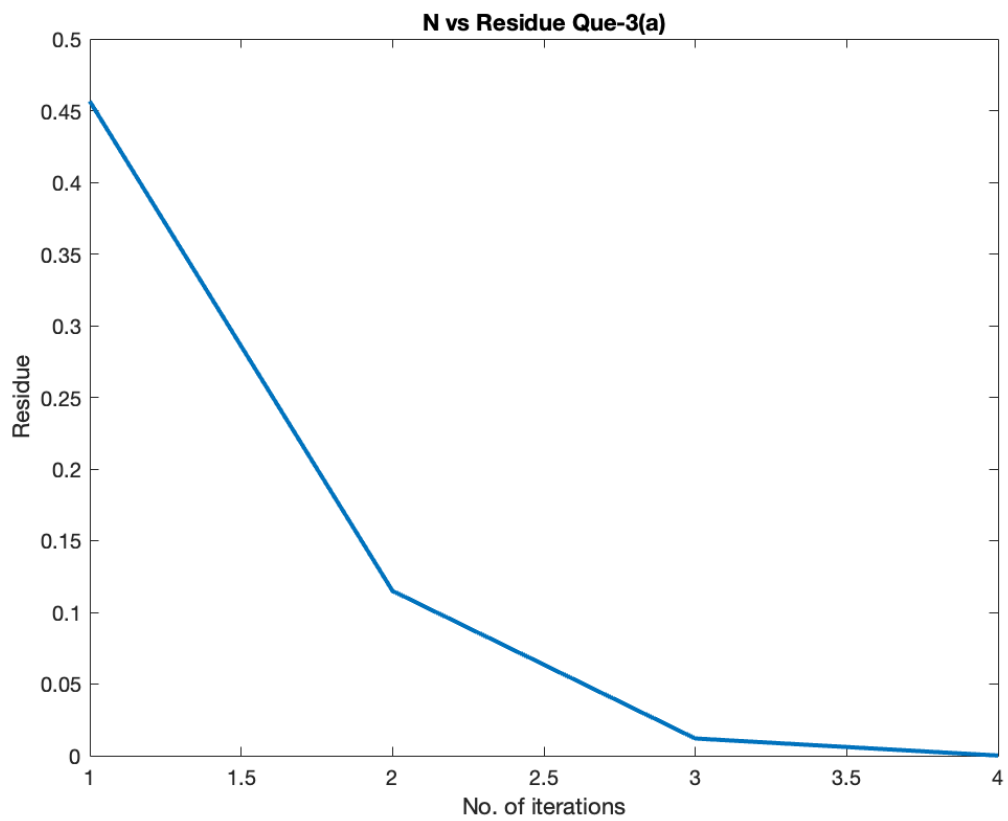
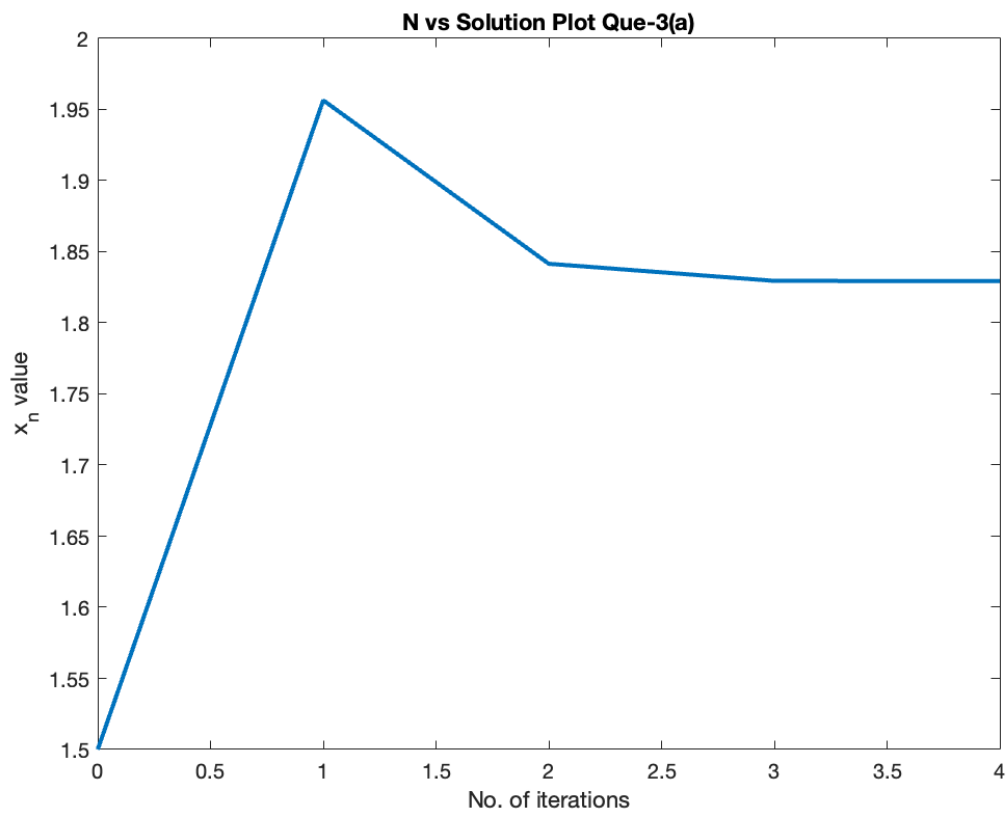
(a)

Newton Method for Q-3(a)

No. Of Iterations	Approx. Soln.	Error
1	1.956489721124210	4.564897e-01
2	1.841533061042061	1.149567e-01
3	1.829506013203651	1.202705e-02
4	1.829383614494166	1.223987e-04

The required root is: 1.829384

The number of iterations performed: 4



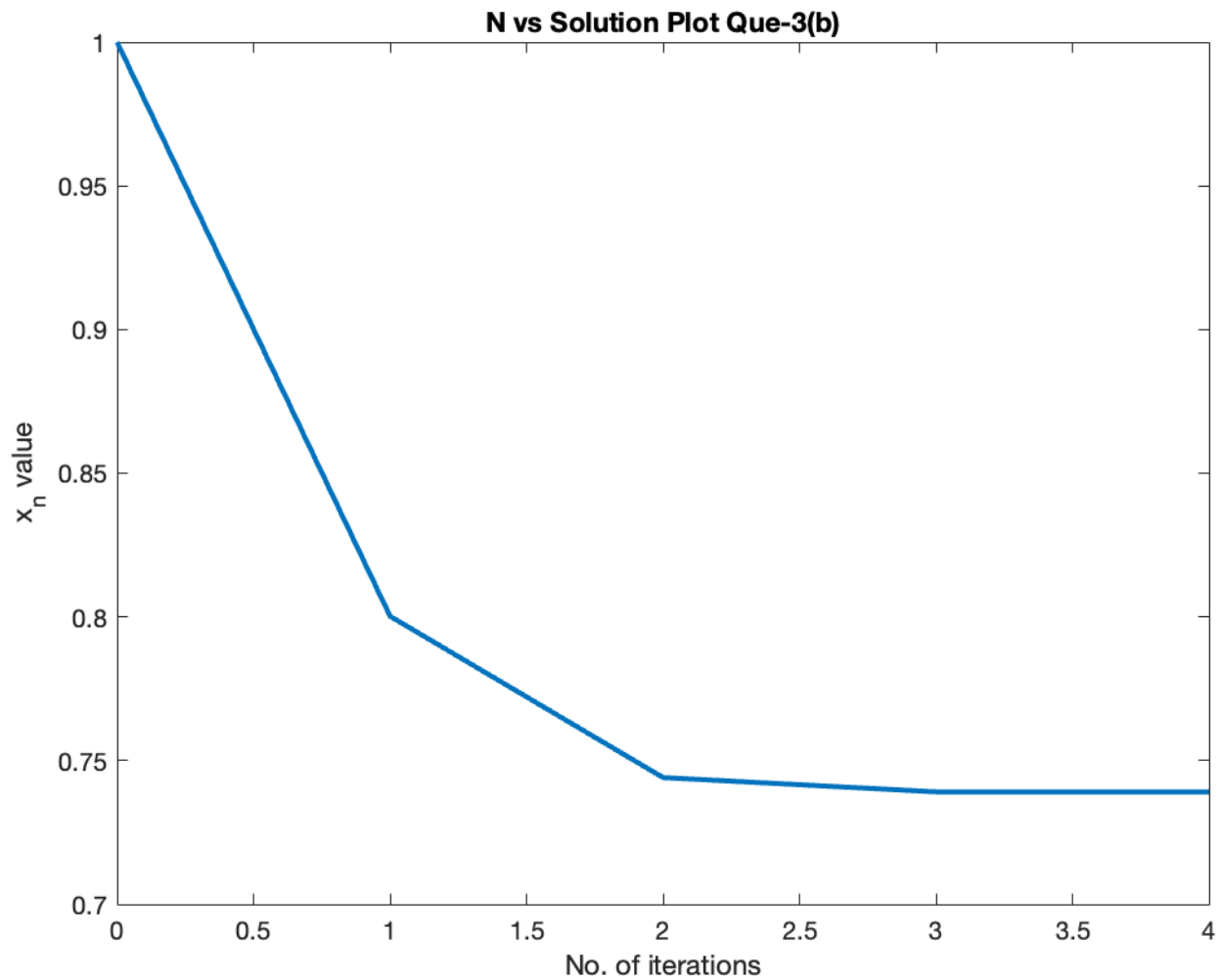
(b)

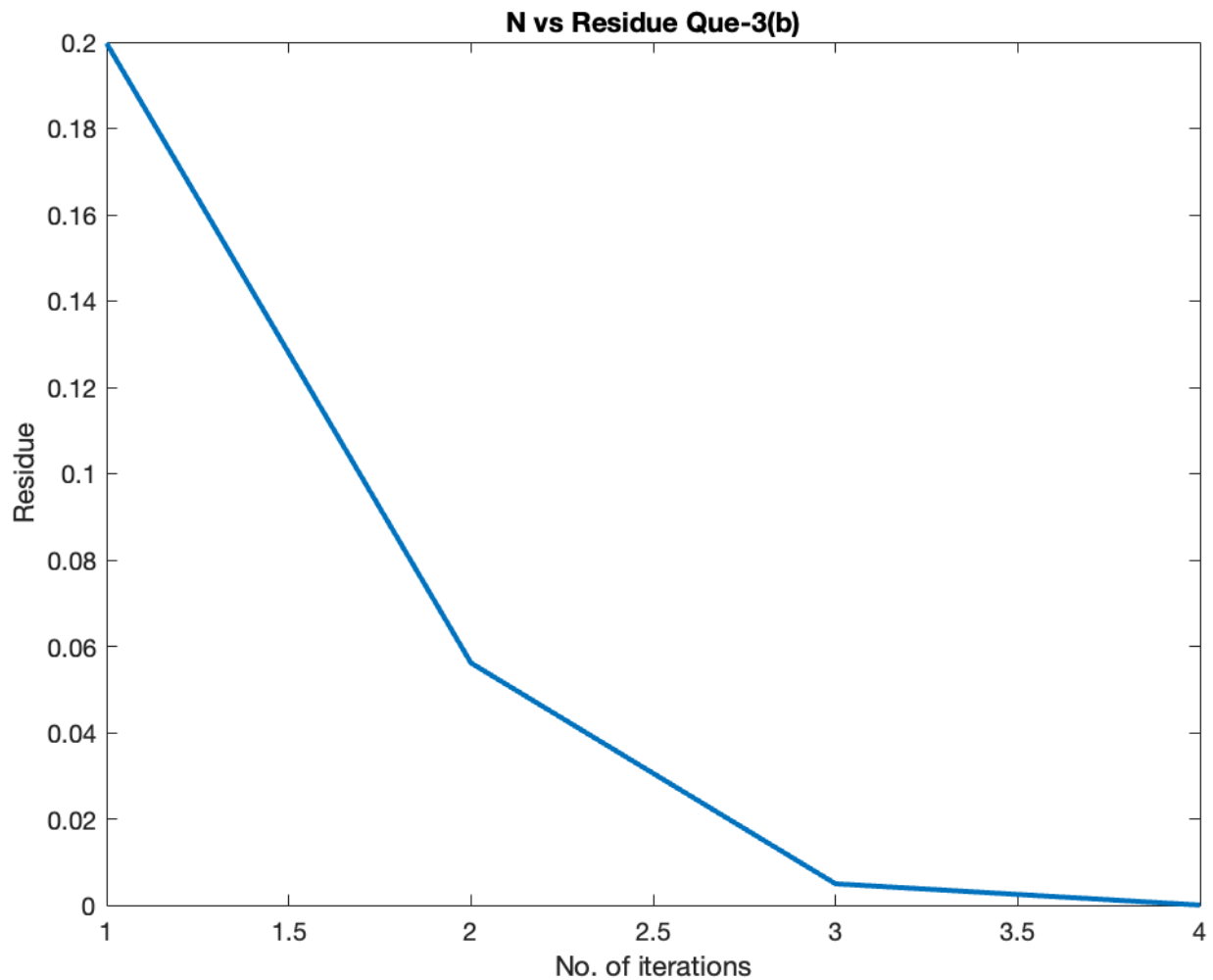
Newton Method for Q-3(b)

No. Of Iterations	Approx. Soln.	Error
1	0.800232943226195	1.997671e-01
2	0.744094398494345	5.613854e-02
3	0.739124068356762	4.970330e-03
4	0.739085135600735	3.893276e-05

The required root is: 0.739085

The number of iterations performed: 4





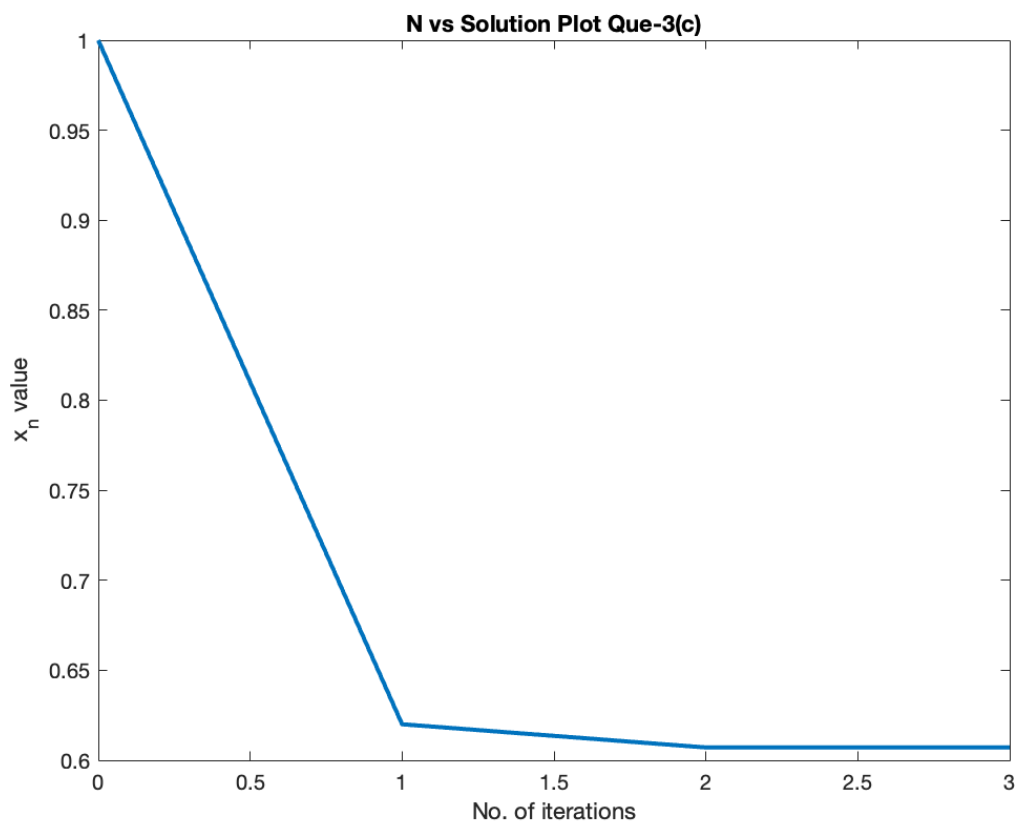
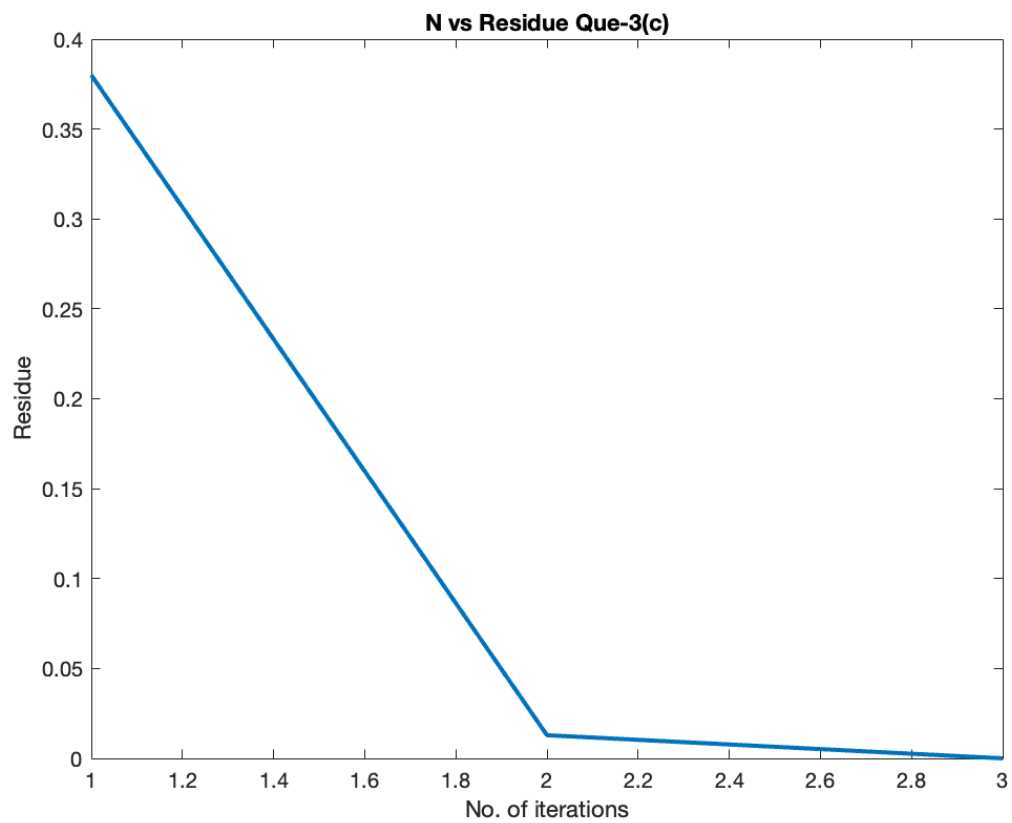
(c)

Newton Method for Q-3(c)

No. Of Iterations	Approx. Soln.	Error
1	0.620015952247299	3.799840e-01
2	0.607120658147072	1.289529e-02
3	0.607101648144686	1.901000e-05

The required root is: 0.607102

The number of iterations performed: 3



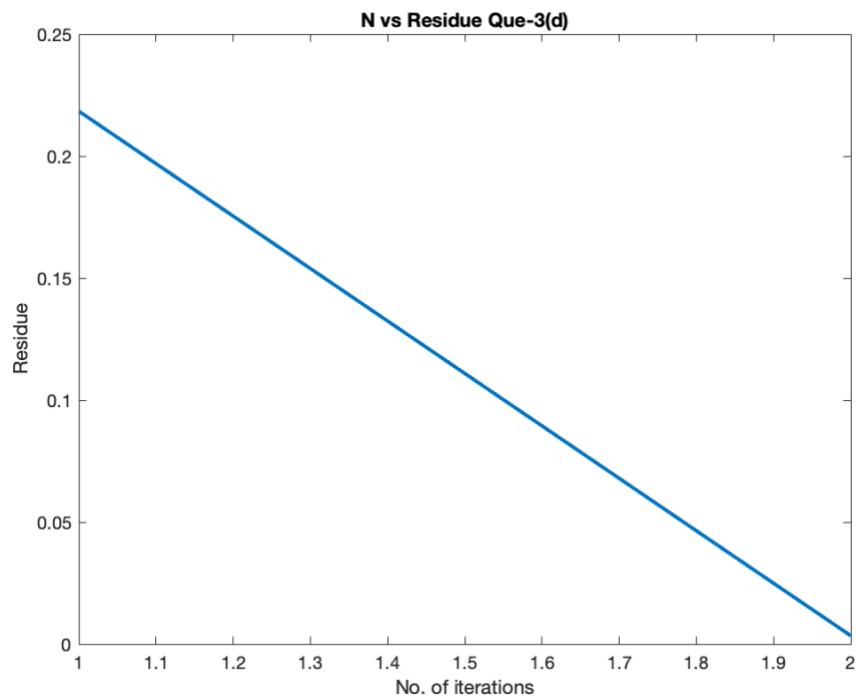
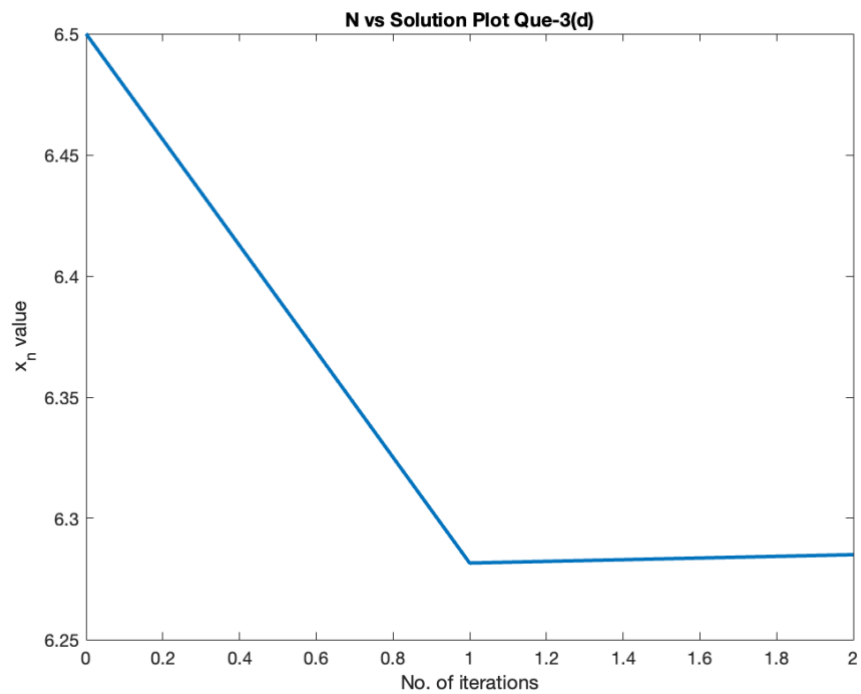
(d)

Newton Method for Q-3(d)

No. Of Iterations	Approx. Soln.	Error
1	6.281598506973284	2.184015e-01
2	6.285049264874215	3.450758e-03

The required root is: 6.285049

The number of iterations performed: 2



Ques – 5

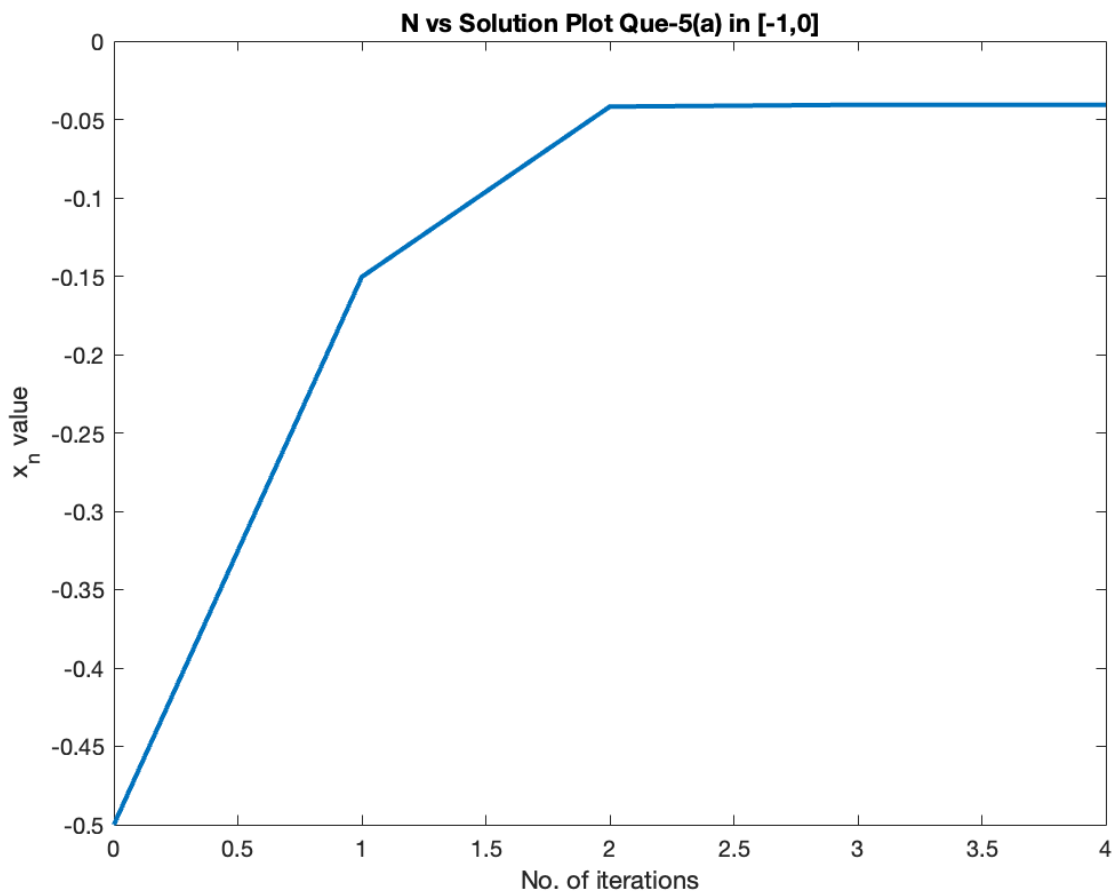
(a) $[-1,0]$

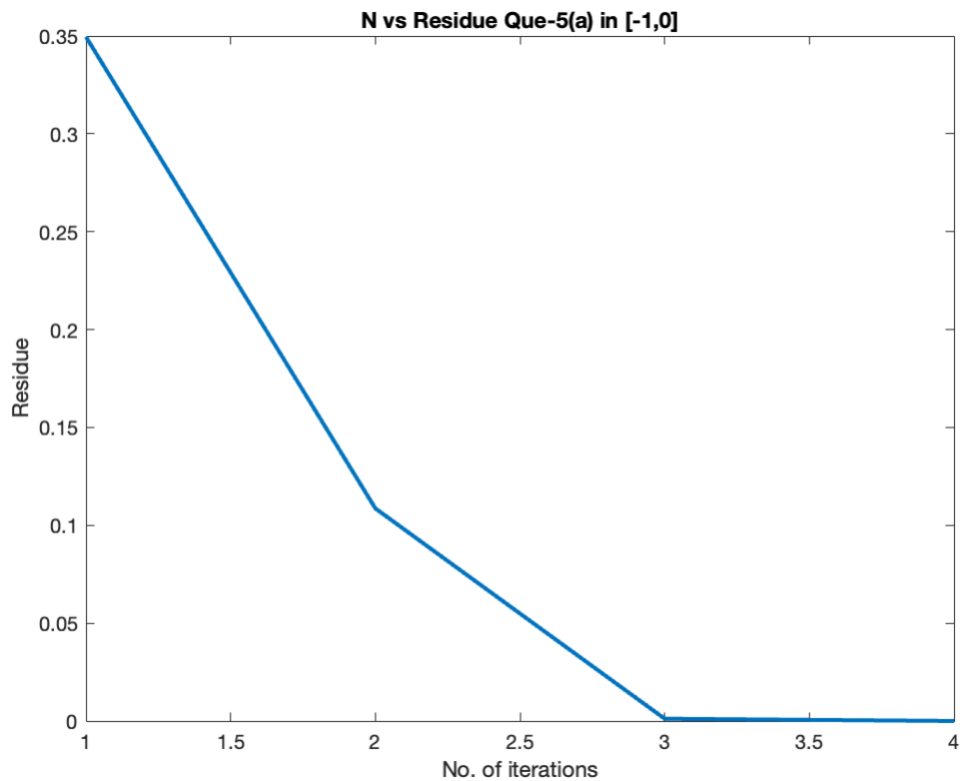
Newton Method for Q-5(a) in $[-1,0]$

No. Of Iterations	Approx. Soln.	Error
1	-0.150452488687783	3.495475e-01
2	-0.041816813948870	1.086357e-01
3	-0.040659343497329	1.157470e-03
4	-0.040659288315759	5.518157e-08

The required root is: -0.040659

The number of iterations performed: 4





[0,1]

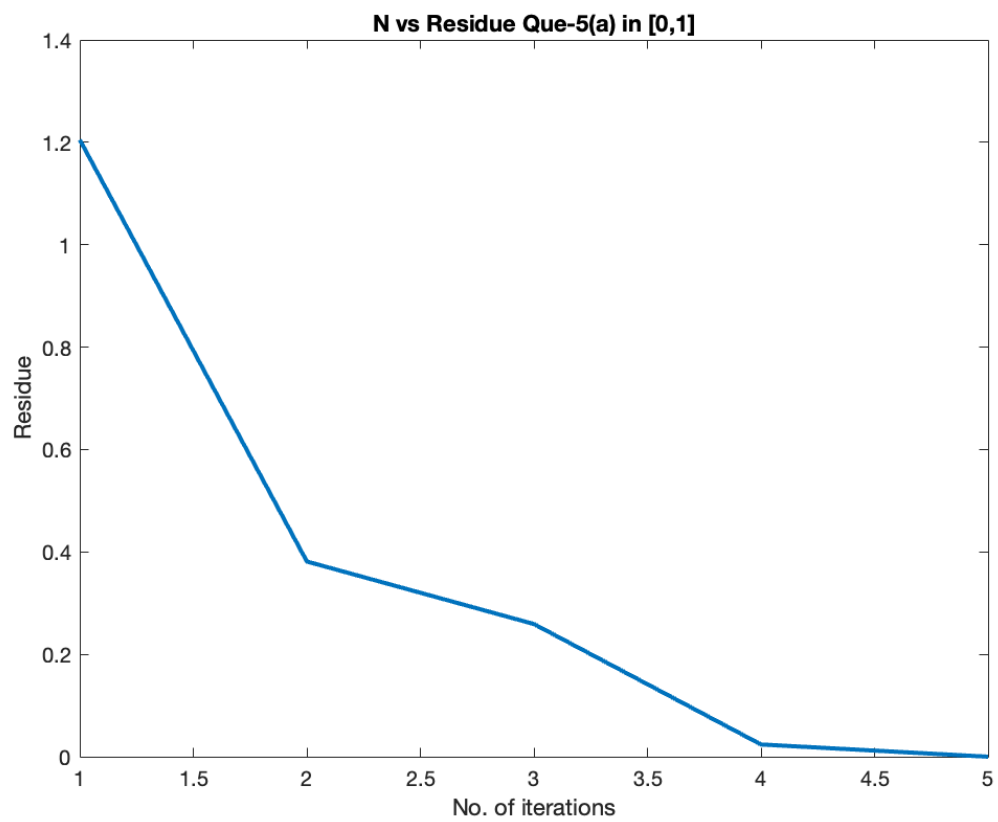
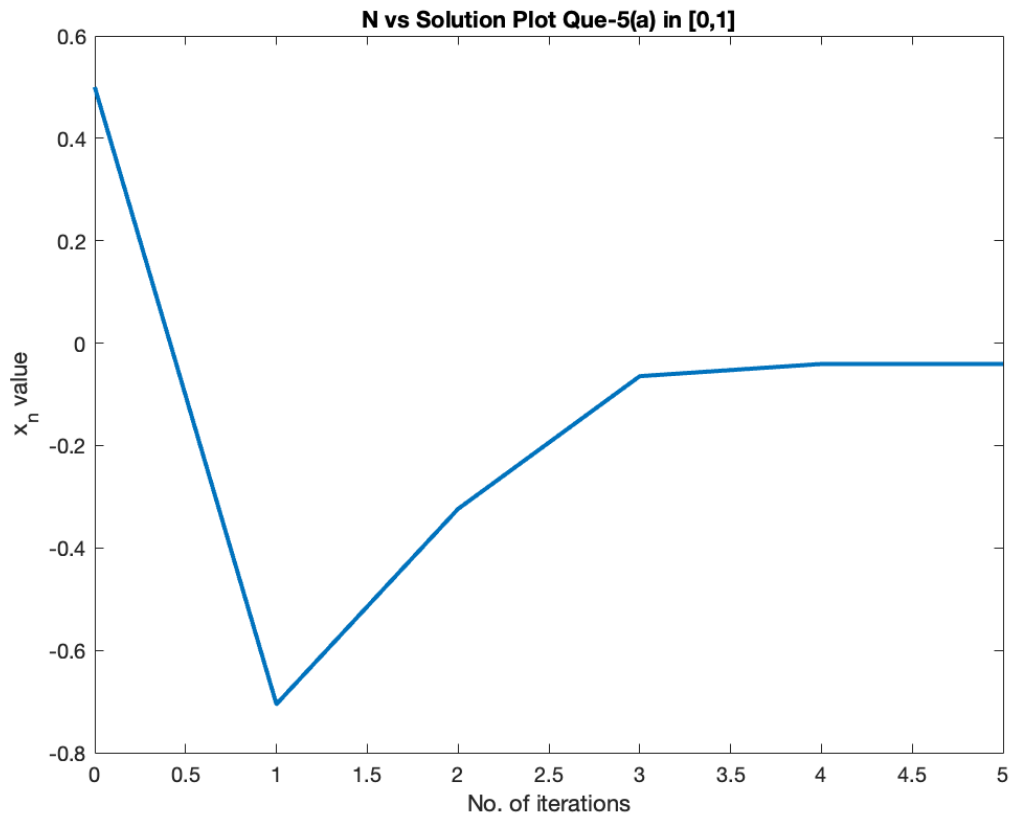
When calculating the root between [0,1] using Newton method by taking initial approximation as 0.5, the algorithm gives the root between [-1,0], this is because the derivative at 0.5 of the given function gives the next iterate as -0.705. Whereas using 0.6 as initial approximation, the algorithm will converge to the root between 0 and 1 which is approx. 0.962398

Newton Method for Q-5(a) in [0,1]

No. Of Iterations	Approx. Soln.	Error
1	-0.705089820359281	1.205090e+00
2	-0.323791114230475	3.812987e-01
3	-0.064603131030575	2.591880e-01
4	-0.040686151151956	2.391698e-02
5	-0.040659288345335	2.686281e-05

The required root is: -0.040659

The number of iterations performed: 5



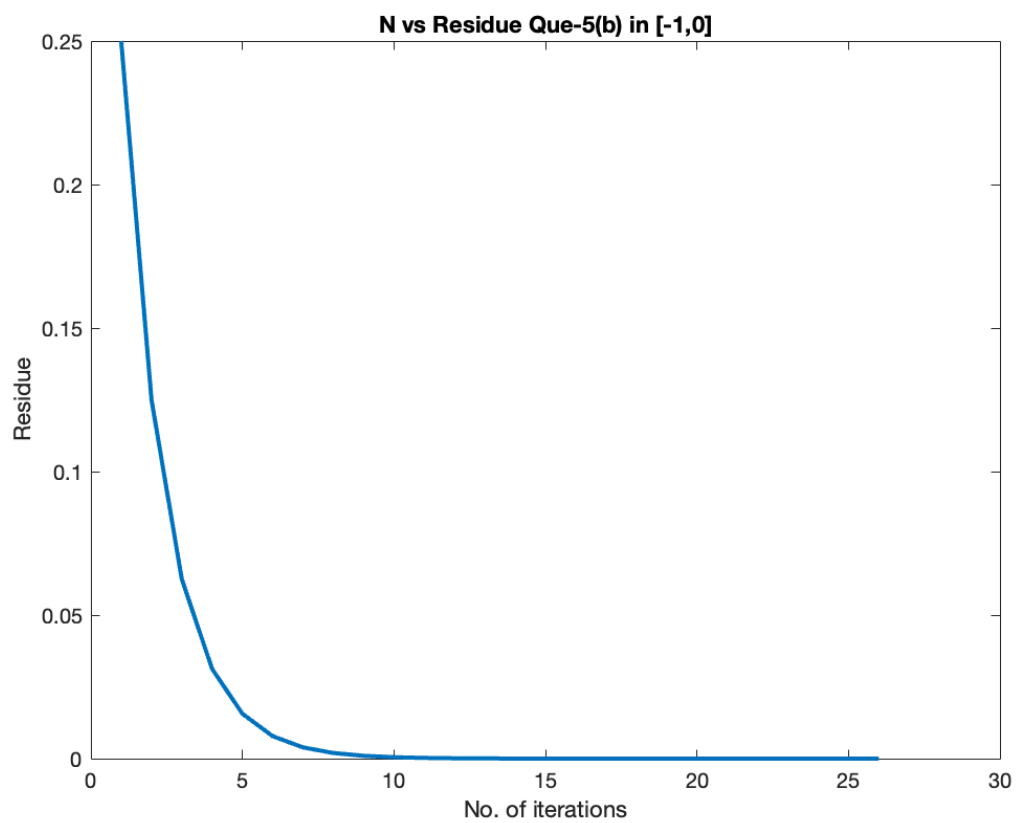
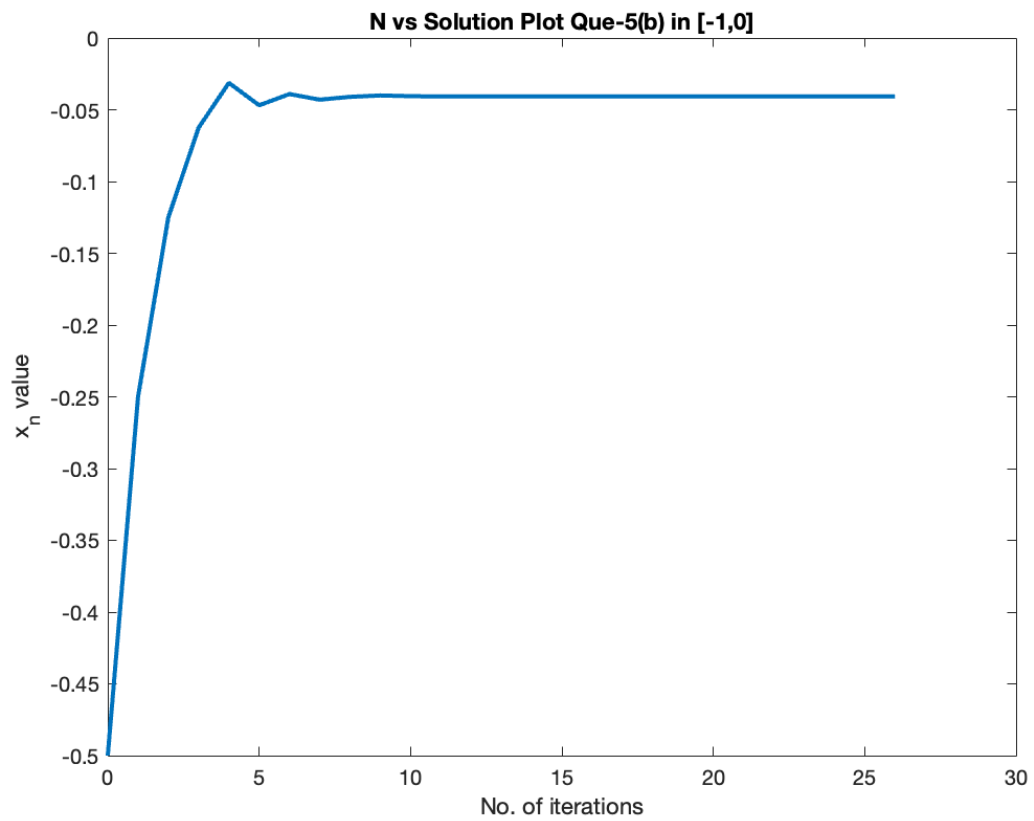
(b) [-1,0]

Bisection Method for Q-5(b) in [-1,0]

No. Of Iterations	Approx. Soln.	Error
1	-0.2500000000000000	2.500000e-01
2	-0.1250000000000000	1.250000e-01
3	-0.0625000000000000	6.250000e-02
4	-0.0312500000000000	3.125000e-02
5	-0.0468750000000000	1.562500e-02
6	-0.0390625000000000	7.812500e-03
7	-0.0429687500000000	3.906250e-03
8	-0.0410156250000000	1.953125e-03
9	-0.0400390625000000	9.765625e-04
10	-0.0405273437500000	4.882812e-04
11	-0.0407714843750000	2.441406e-04
12	-0.0406494140625000	1.220703e-04
13	-0.0407104492187500	6.103516e-05
14	-0.0406799316406250	3.051758e-05
15	-0.0406646728515625	1.525879e-05
16	-0.0406570434570312	7.629395e-06
17	-0.0406608581542969	3.814697e-06
18	-0.0406589508056641	1.907349e-06
19	-0.0406599044799805	9.536743e-07
20	-0.0406594276428223	4.768372e-07
21	-0.0406591892242431	2.384186e-07
22	-0.0406593084335331	1.192093e-07
23	-0.0406592488288881	5.960464e-08
24	-0.0406592786312109	2.980232e-08
25	-0.0406592935323721	1.490116e-08
26	-0.0406592860817911	7.450581e-09

The required root is: -0.040659

The number of iterations performed: 26



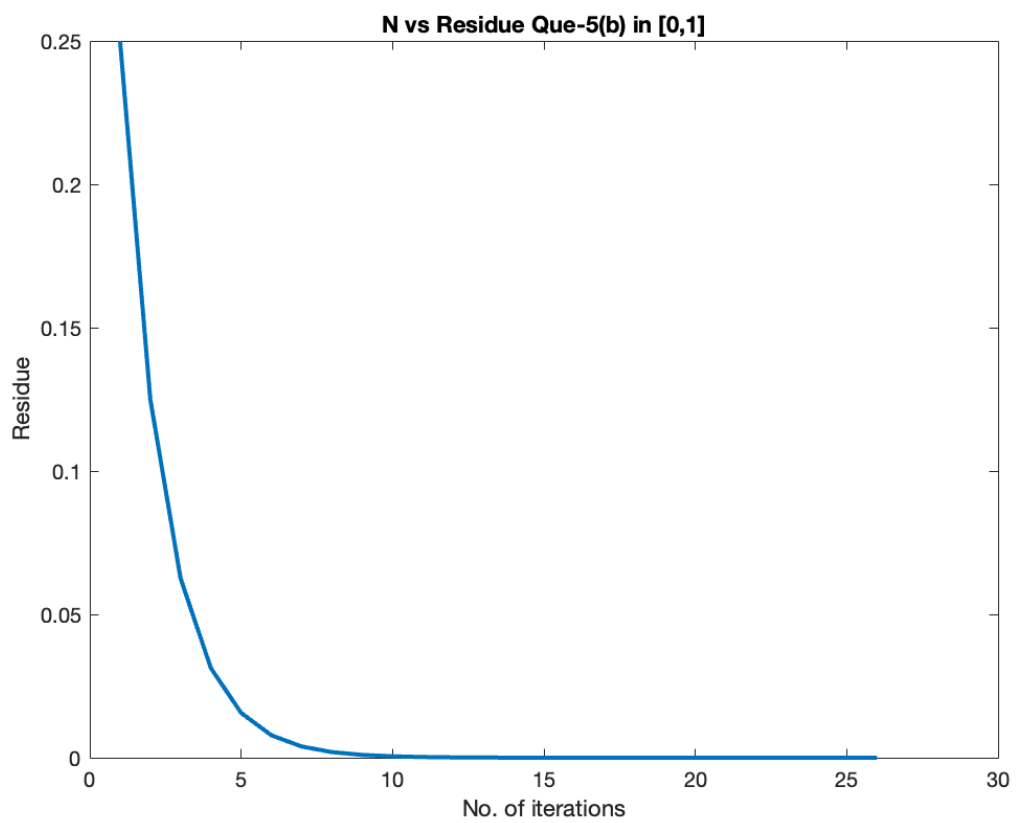
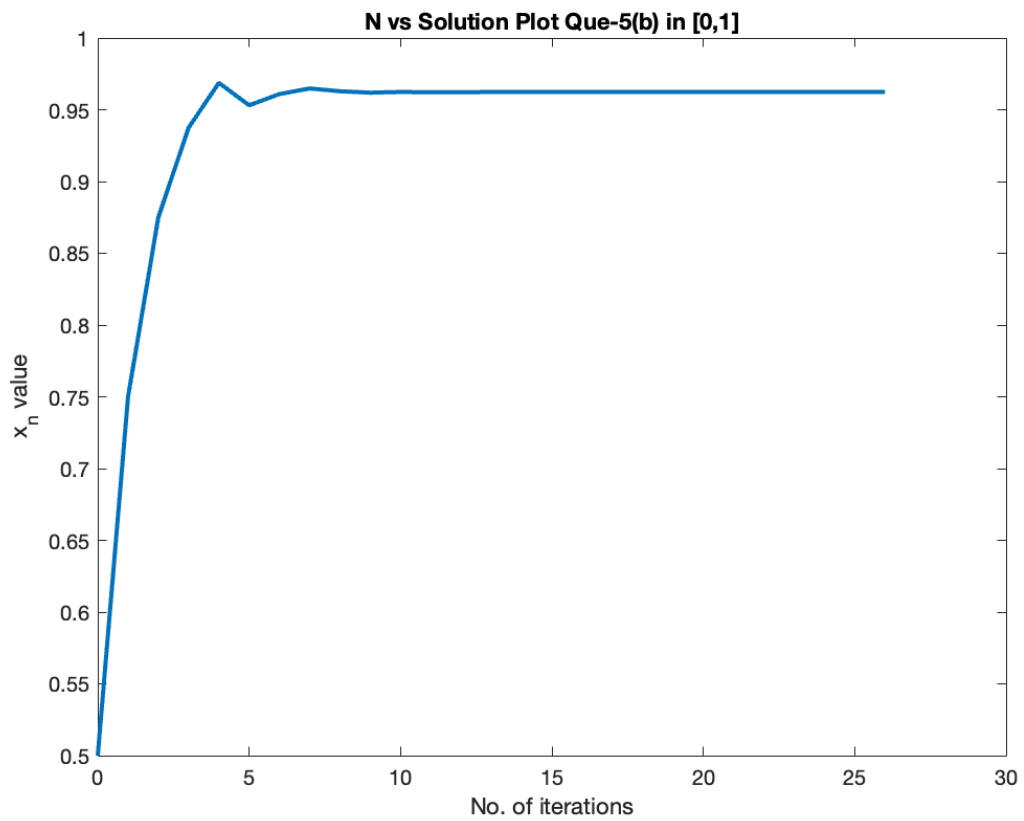
[0,1]

Bisection Method for Q-5(b) in [0,1]

No. Of Iterations	Approx. Soln.	Error
1	0.7500000000000000	2.500000e-01
2	0.8750000000000000	1.250000e-01
3	0.9375000000000000	6.250000e-02
4	0.9687500000000000	3.125000e-02
5	0.9531250000000000	1.562500e-02
6	0.9609375000000000	7.812500e-03
7	0.9648437500000000	3.906250e-03
8	0.9628906250000000	1.953125e-03
9	0.9619140625000000	9.765625e-04
10	0.9624023437500000	4.882812e-04
11	0.9621582031250000	2.441406e-04
12	0.9622802734375000	1.220703e-04
13	0.9623413085937500	6.103516e-05
14	0.9623718261718750	3.051758e-05
15	0.9623870849609380	1.525879e-05
16	0.9623947143554690	7.629395e-06
17	0.9623985290527340	3.814697e-06
18	0.9623966217041020	1.907349e-06
19	0.9623975753784180	9.536743e-07
20	0.9623980522155760	4.768372e-07
21	0.9623982906341550	2.384186e-07
22	0.9623984098434450	1.192093e-07
23	0.9623984694480900	5.960464e-08
24	0.9623984396457670	2.980232e-08
25	0.9623984247446060	1.490116e-08
26	0.9623984172940250	7.450581e-09

The required root is: 0.962398

The number of iterations performed: 26



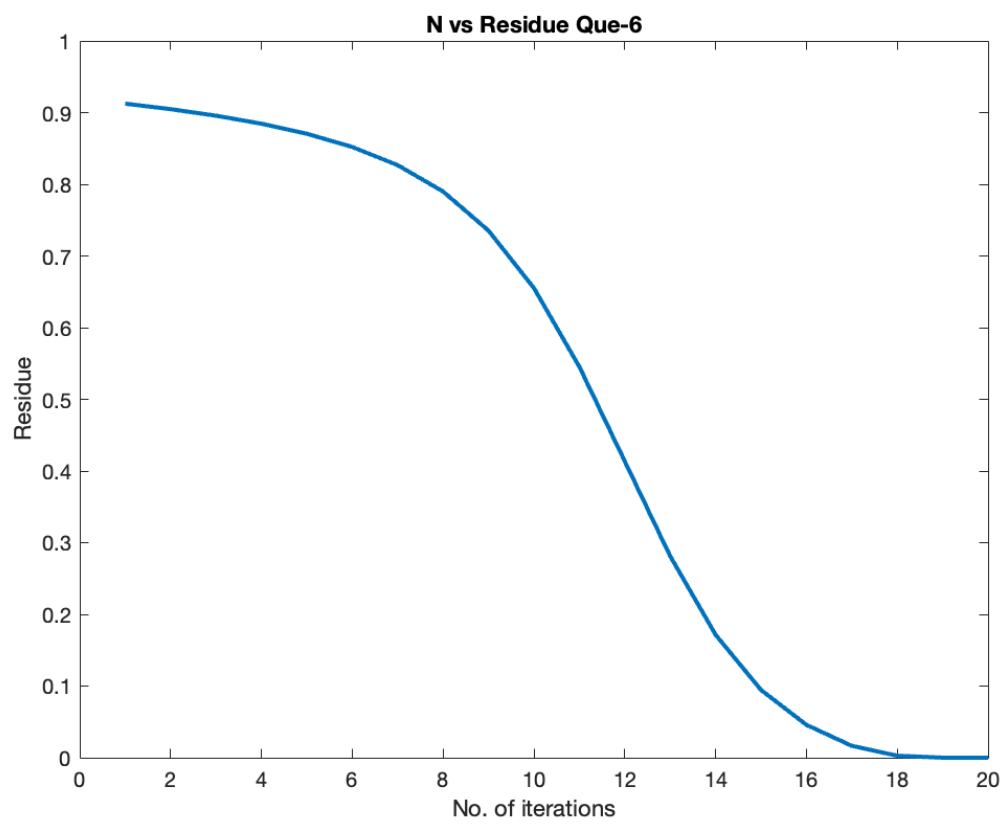
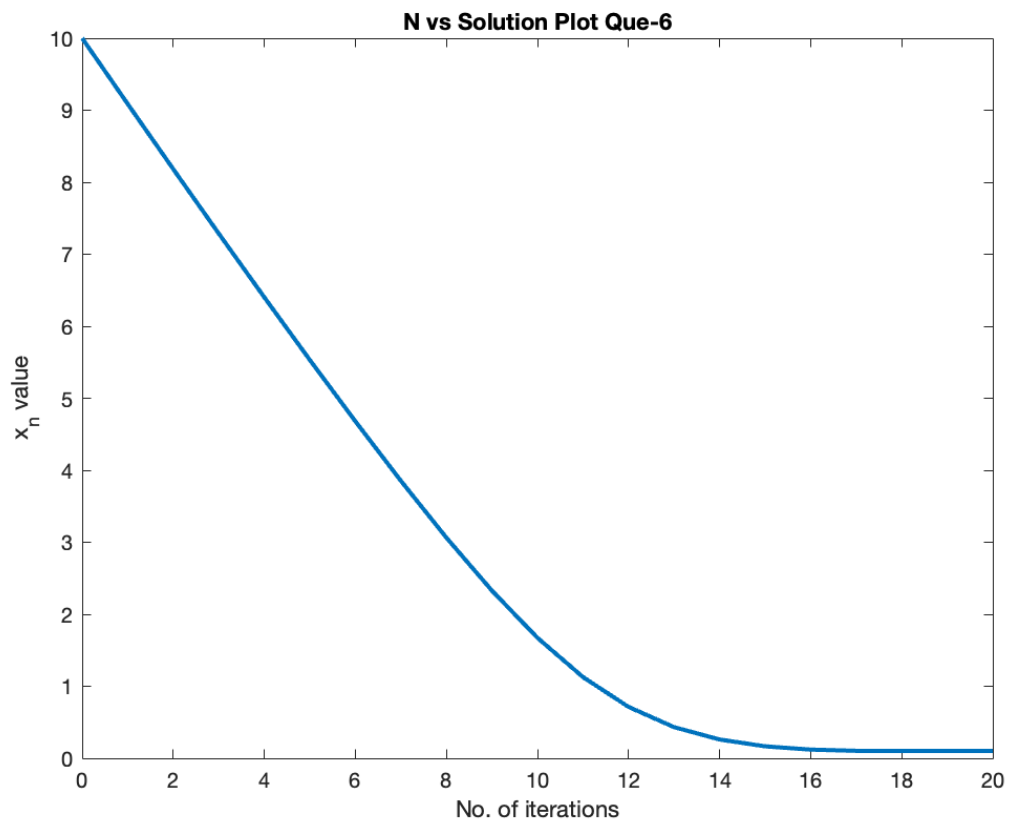
Ques – 6

Newton Method for Q-6

No. Of Iterations	Approx. Soln.	Error
1	9.087508964757124	9.124910e-01
2	8.182685525669518	9.048234e-01
3	7.287004430692514	8.956811e-01
4	6.402476818150976	8.845276e-01
5	5.531990601674328	8.704862e-01
6	4.679930050550689	8.520606e-01
7	3.853269837544957	8.266602e-01
8	3.063328299587984	7.899415e-01
9	2.327977095861905	7.353512e-01
10	1.672776460204567	6.552006e-01
11	1.127328614132175	5.454478e-01
12	0.713681553924737	4.136471e-01
13	0.432433579539451	2.812480e-01
14	0.260866148128535	1.715674e-01
15	0.166287946536102	9.457820e-02
16	0.120430790351644	4.585716e-02
17	0.103829387140719	1.660140e-02
18	0.101076673892048	2.752713e-03
19	0.100997993903098	7.867999e-05
20	0.100997929685793	6.421731e-08

The required root is: 0.100998

The number of iterations performed: 20



Ques – 7

Newton Method for Q-7

No. Of Iterations	Approx. Soln.	Error
1	-98.0000000000000000	100

The required root is: -98.000000

The number of iterations performed: 1

Newton's method gives solution for the function at -98. This is due to the fact that the nature of the function changes at ~2.005 from decreasing to increasing due to which, the derivative at 2 gives the next iterate or newton's method far from 2 which turns out to be -98 and the algorithm ends at it is one of the roots.

Ques – 4

Newton Method for Q-4

No. Of Iterations	Approx. Soln.	Error
0	0.000100	0

The required root is: 0.000100

The number of iterations performed: 0

At $x_0 = 1e-4$, the error is $\exp \{-1 / (0.0001)^2\} = 6.451709693e-43429449$ and

at $x_1 = 5e-5$, the error is $\exp \{-1 / (0.00005)^2\} = 1.732603825e-173717793$.

```
>> eps
```

```
ans =
```

```
2.2204e-16
```

The machine epsilon for the computer used is: 2.2204e-16

We can clearly observe that, at $x_0 = 0.0001$ and $x_1 = 0.00005$, the actual errors are much lesser than the machine epsilon, due to which, these values are accepted as zeros of the function though they are clearly not.

So, if we try to use newton method by taking initial approximation as 0.0001 or 0.00005, we won't go any below of these, instead the algorithm will just declare the initial approximation as the root.

Note: - The machine epsilon is the smallest positive number that, when added to 1.0, results in a value different from 1.0 in the floating-point representation of the computer.