Constants and Format Specifiers in C

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C Constants

- Constants are data values that cannot be changed during the execution of a program.
- Like variables, constants have a type.
- Boolean, character, integer, real, complex, and string constants.

Integer Constants

- An integer constant must have at least one digit.
- It must not have a decimal point.
- It can either be positive or negative.
- No commas or blanks are allowed within an integer constant.
- If no sign precedes an **integer** constant, it is assumed to be positive.
- The allowable range for integer constants depends on their "type" declaration.
 - short int, int, long int, long long int
 - For example, if "short int" is of 2 byte length, the allowable range of "unsigned" short int will be 0 to 65535 and that of "signed" short int will be -32768 to 32767.

Example: 0 -33 32767

Real Constants

- A real constant must have at least one digit.
- It must have a decimal point.
- It can either be positive or negative.
- No commas or blanks are allowed within a real constant.
- If no sign precedes a **real** constant, it is assumed to be positive.
- The range depends on the number of bytes allowed by its type.
- Exponential form of representation is used if the value of constant is too small or too large.
 - -7.2e-24, 1.38e45
 -- mantissa and exponent

Character Constants

- A **character** constant must have at least one alphabet or a single digit or a special symbol, enclosed within single quotes.
- The maximum length of a character constant is one byte only
- Character constants are represented by their corresponding ASCII code
 - The first 32 characters in the ASCII table are non printable characters.

```
Ex : 'A'
'v'
'9'
'@'
```

ASCII Character	Symbolic Name
null character	'\0'
alert (bell)	'\a'
backspace	'\b'
horizontal tab	'\t'
newline	'\n'
vertical tab	'\v'
form feed	'\f'
carriage return	'\r'
single quote	'\''
double quote	· \ " ·
backslash	'\\'

A character constant is enclosed in single quotes.

Symbolic Names for Control Characters

Examples

- const int d = 567;
- const float pi = 3.14;
- const char ch1 = 'T';

A variable that is declared as constant can't be changed during the entire program.



- The format contains a **start token** (%), four optional modifiers and a conversion code
- Size modifier four sizes h, l, ll, L
 - Short, long, long long and Long double
- Width modifier Specifies the minimum number of positions in the output
 - Useful to align output in columns
 - When not specified, it will take enough space to accommodate data

% Flag Minimum Width Precision Size Code

- Precision Modifier used for floating point numbers
 - Specifies the number of decimal places to be printed for the fraction
 - When not specified, printf will print six decimal places
 - When both width and precision are used, the width must be large enough to contain the integral value, decimal point and the number of digits in the fraction.
 - Example: %8.5f
 - Total width = 8, Digits in fraction = 4

% Flag Minimum Width Precision Size Code

- Example: %8.5f
 - Total width = 8, Digits in fraction = 4

Float a = 23.5806567

2 3 .	5	8	0	7
-------	---	---	---	---

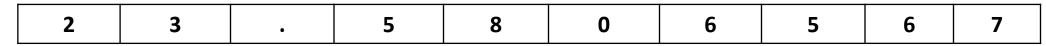
% Flag Minimum Width Precision Size Code

- Example: %8.4f
 - Total width = 8, Digits in fraction = 4

Float a = 23.5806567

2 3 . 5 8 0 7

Float a = 23.5806567



What should be the format?: %?.?f

```
printf("%d%c%f \n\n", 23, 'H', 7.9);
      23H7.900000
printf("%d %c %f \n\n", 23, 'H', 7.9);
      23 H 7.900000
int a = 968;
char b = 'K';
float c = 5.876;
printf("%d %c %f \n\n", a, b, c);
968 K 5.876000
```

```
printf("\t|%-5d \n", 23);
printf("\t|%5d \n", 23);
                                               printf("\t|%-5d \n", 2345);
printf("\t|%5d \n", 2345);
                                               printf("\t|%-5d \n", 23456);
printf("\t|%5d \n", 23456);
                                               printf("\t|%-5d \n", 234);
printf("\t|%5d \n", 234);
                                                23
    23
                                                2345
  2345
                                                23456
 23456
                                                234
   234
```

Format Specifiers in C

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Format Specifiers in C

- Format specifiers in C are used for input and output purposes.
- The type of data that is stored in a <u>variable</u> using scanf / printf statements is decided by format specifiers

Format Specifier	Description
% d	Integer Format Specifier
%f	Float Format Specifier
%с	Character Format Specifier
%s	String Format Specifier
%u	Unsigned Integer Format Specifier
%ld	Long Int Format Specifier
%x	Hexadecimal format specifier
%o	Octal format specifier
%e, %g	Scientific notation of floats
%hi	Signed integer (short)
%hu	Unsigned Integer (short)

Format Specifiers in C

- A number mentioned after % symbol specifies the minimum field width.
- A period (.) is used to separate field width and precision.

Format Specifier	Description
%i	Integer Format Specifier
%р	Pointer Format Specifier
%l, %ld, %li	long Format Specifier
%lf	double Format Specifier
%Lf	Long double Format Specifier
%lu	Unsigned Long Format Specifier
%lli, %lld	Long long format specifier
%llu	Long long unsigned format specifier
%%	Prints % character

Format Specifiers in C

- There is no specific difference between the <mark>%i and %d</mark> format specifiers.
- But both format specifiers behave differently with scanf function.
- The %d format specifier takes the integer number as decimal
- The %i format specifier takes the integer number as decimal, hexadecimal or octal type.
 - You must put '0x' for hexadecimal number and '0' for octal number while entering the input number.

```
//1. Format specifier (character): %c
  char data = 'A';
  printf("%c\n", data);

int data1 = 65;
  printf("%c\n", data1);*/
```

```
/*2. Format specifiers %d, %i, %u
int data = 65;
printf("%d\n", data);
printf("%u\n", data);
printf("%i\n", data);*/
```

Format Specifiers (%x, %o)in C

```
/*int data1, data2, data3;
  printf("Enter value in decimal format:");
  scanf("%d",&data1);
  printf("data1 = \%i\n\n", data1);
  printf("Enter value in hexadecimal format (begin with 0x..):");
  scanf("%i",&data2);
  printf("data2 = %i\n\n", data2);
  printf("Enter value in octal format (begin with zero):");
  scanf("%i",&data3);
  printf("data3 = \%i\n\n", data3);*/
                                                         // Format specifiers (octal number): %o
                                                           /*int data = 65;
                                                           printf("%o\n", data); */
                                                           // Format specifier (Hexadecimal number): %x, %X
                                                           /*int data = 11;
                                                           printf("%x\n", data);*/
```

Format Specifiers (%f) in C

```
/* Use of special elements with %f
float data = 6.276240;
printf("%f\n", data);
printf("%0.2f\n", data);
printf("%0.4f\n", data);*/
```

```
/*double data1 = 123456.0;
  printf("%e\n", data1);
  printf("%f\n", data1);
  printf("%g\n", data1);
  printf("\n");
  double data2 = 1234567.0;
  printf("%e\n", data2);
  printf("%f\n", data2);
  printf("%g\n", data2);*/
```

```
    //char data = 'A';

    /*char data;
    printf(" Enter any character ");
    scanf("%c", &data);*/
    int data;
    printf(" Enter any integer between 32 and 127 ---->: ");
    scanf("%d", &data);
    printf("%c\n", data);
    printf("%d\n", data);
    printf("%x\n", data);
    printf("%o\n", data);
    printf("data2 = \%i\n\n", data3);*/
```

String Format Specifier (%s) in C

```
//6. Format specifier (character array or string): %s

//char stmt[] = "My name is Gurudeep Singh";
//printf("%s\n", stmt);

//printing individual elements using %c
char stmt[] = " My name is Gurudeep Singh ";
//printf("%c\n", stmt[12]);
```