CS263 LAB5

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Task: Calculate maximum score in candy swapping game.

Solution Code:

```
import java.util.*;
public class cdswapmax {
    Run | Debug
    public static void main(String[] args) {
      Scanner input = new Scanner(System.in);
      System.out.println(x: "Enter number of animals:"); //input of total number of animals
      int num= input.nextInt();
     int A[]=new int[num];
      System.out.println(x: "Enter the candy numbers:"); //taking input of candy numbers
      for(int i=0;i<num;i++){</pre>
        A[i]=input.nextInt();
      System.out.println(x: "andy Number which the person has:"); //candy number of user
      int m=input.nextInt();
      int i=0;
      System.out.println("Maximum Score is:"+ MXScore(A,m,i,num)); //finding the max score
      input.close();
```

```
public static int MXScore(int A[],int m, int i, int num){
       int P,Q;
       if(i<num){</pre>
           if(A[i]==m){
                                               //when user and animal have same candy
               P=MXScore(A,m,i+1,num)+1;
                                               //score increases by 1 if user swaps
                                               //score doesnot increase if user doesnot swap
               Q=MXScore(A,m,i+1,num);
            else{
                                               //when candy is not same
               P=MXScore(A,A[i],i+1,num)-1;
                                               //score decreases by 1 if user swaps
                                               //score doesnot decrease if user doesnot swap
               Q=MXScore(A,m,i+1,num);
           if(P>Q){
                                               //checks which of P & Q is maximum and returns that
               return P;
            else{
               return Q;
       return 0;
//here T(n)=0(2^n)
```

OUTPUT:

```
PS D:\Java\ALCS263> cd "d:\Java\ALCS263\" ; if ($?) { javac cdswapmax.java } ; if ($?) { java cdswapmax } Enter number of animals:
6
Enter the candy numbers:
3 2 3 1 1 2
andy Number which the person has:
3
Maximum Score is:2
```

```
PS D:\Java\ALCS263> cd "d:\Java\ALCS263\" ; if ($?) { javac cdswapmax.java } ; if ($?) { java cdswapmax } Enter number of animals:
7
Enter the candy numbers:
2 1 2 3 3 2 2
andy Number which the person has:
2
Maximum Score is:4
```

Time complexity:

$$T(n)=O(2^n)$$

It is because in this case we have only 2 options in the game Either we swap the candy or we do not swap the candy.

So no of choice 2

And we are traversing through n animals with choice of 2.