

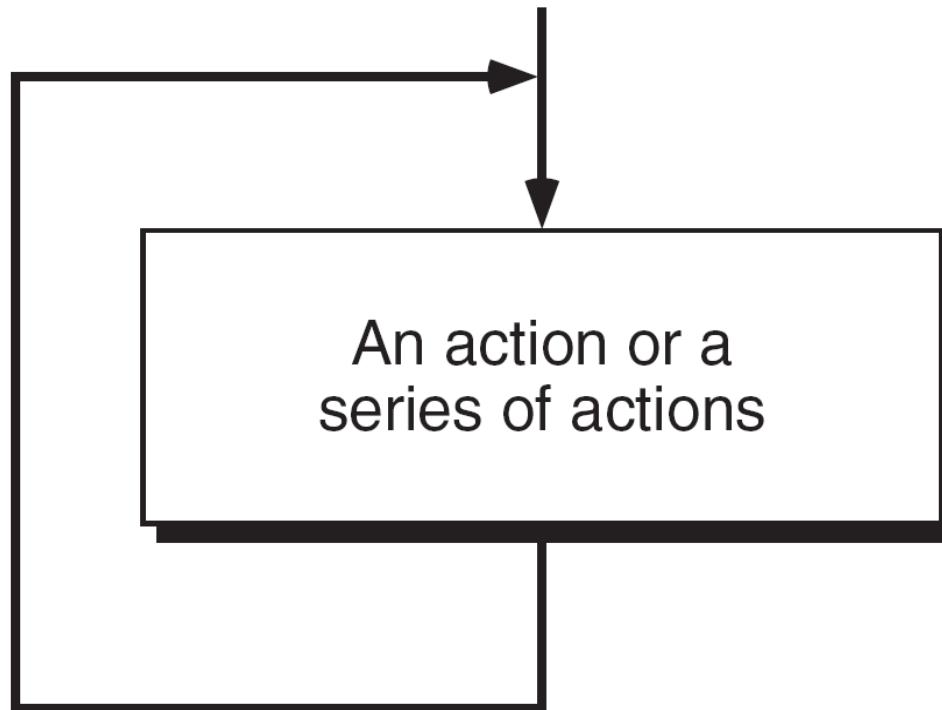
# Control Structures in C

Dr Bhanu

## 6-1 Concept of a loop

*The real power of computers is in their ability to repeat an operation or a series of operations many times. This repetition, called looping, is one of the basic structured programming concepts.*

*Each loop must have an expression that determines if the loop is done. If it is not done, the loop repeats one more time; if it is done, the loop terminates.*



A **repetition statement** (also called an **iteration or loop statement**) allows you to specify that an action is to be repeated while some condition remains true.

---

**FIGURE 6-1** Concept of a Loop

---

## 6-2 Pretest and Post-test Loops

*We need to test for the end of a loop, but where should we check it—before or after each iteration? We can have either a pre- or a post-test terminating condition.*

*In a pretest loop , the condition is checked at the beginning of each iteration.*

*In a post-test loop, the condition is checked at the end of each iteration.*

## Note

---

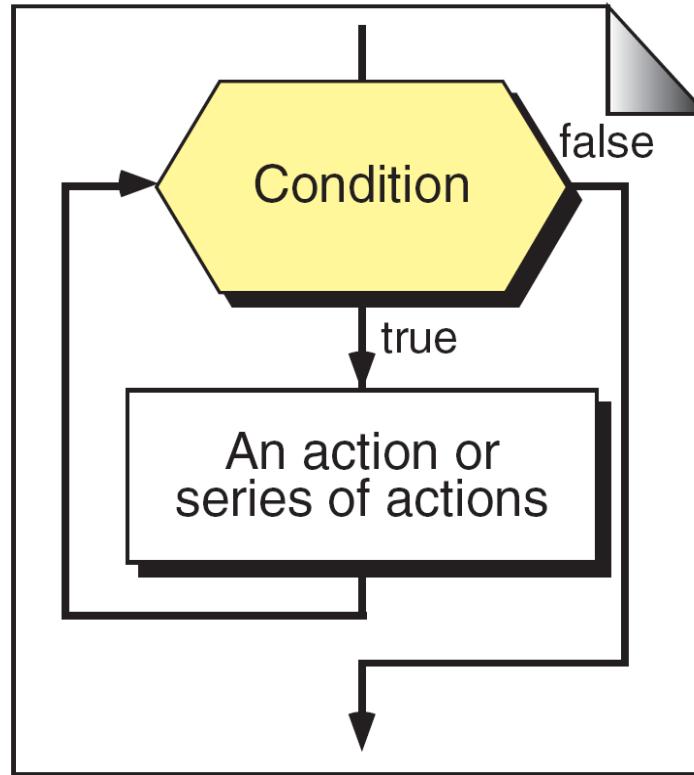
### Pretest Loop

In each iteration, the control expression is tested first. If it is true, the loop continues; otherwise, the loop is terminated.

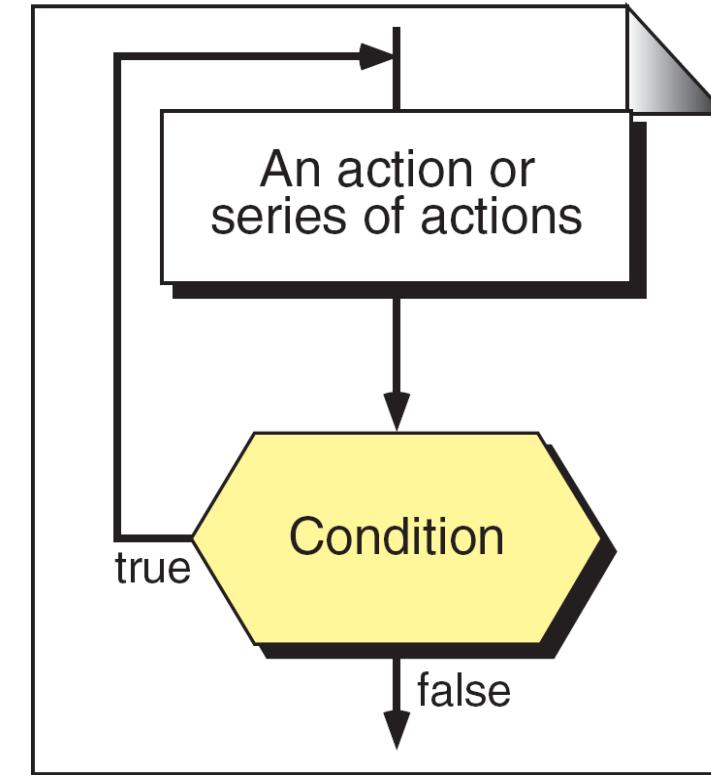
### Post-test Loop

In each iteration, the loop action(s) are executed. Then the control expression is tested. If it is true, a new iteration is started; otherwise, the loop terminates.

---

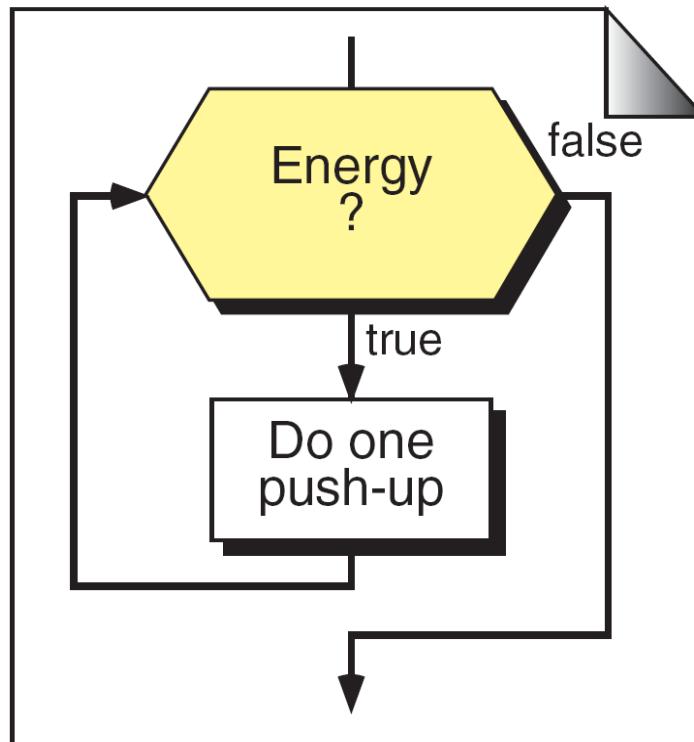


(a) Pretest Loop

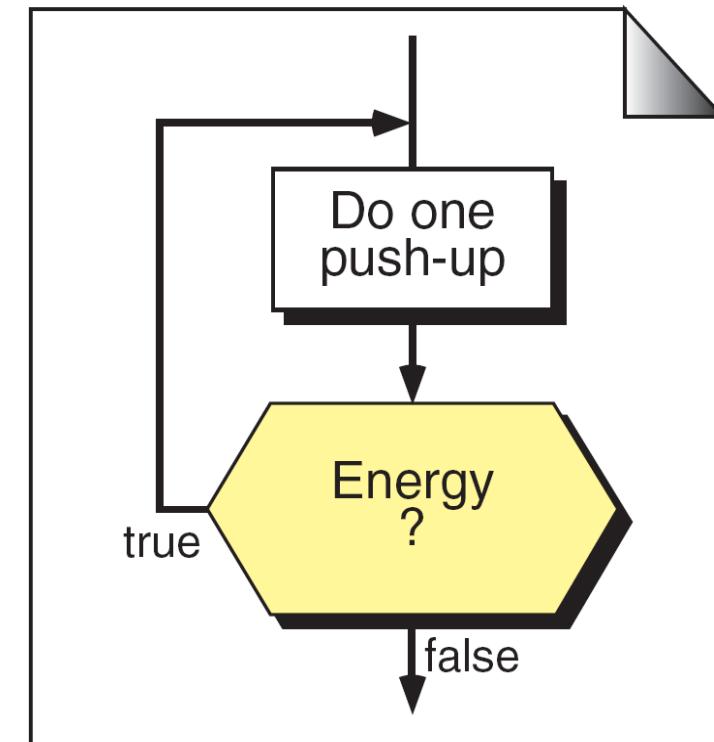


(b) Post-test Loop

**FIGURE 6-2** Pretest and Post-test Loops

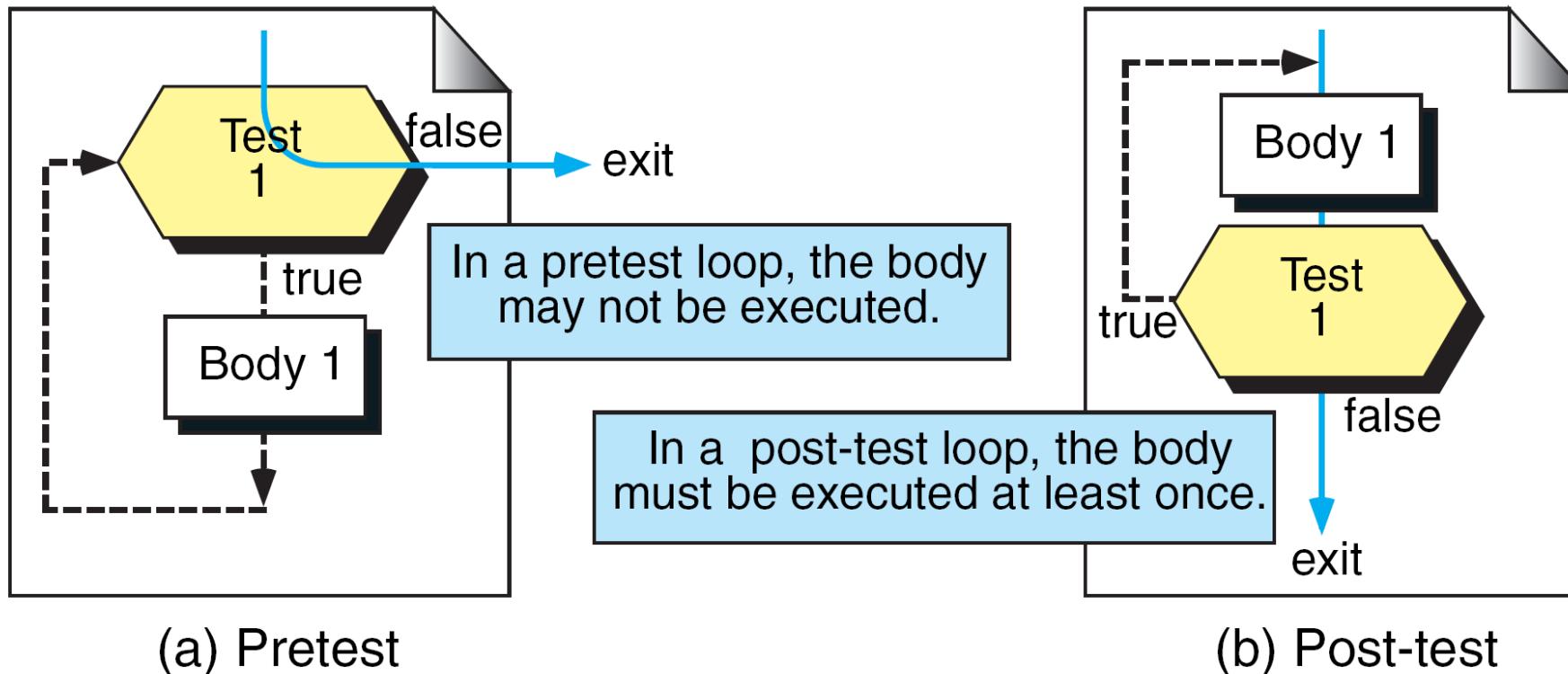


(a) Pretest Loop



(b) Post-test Loop

FIGURE 6-3 Two Different Strategies for Doing Exercises



**FIGURE 6-4** Minimum Number of Iterations in Two Loops

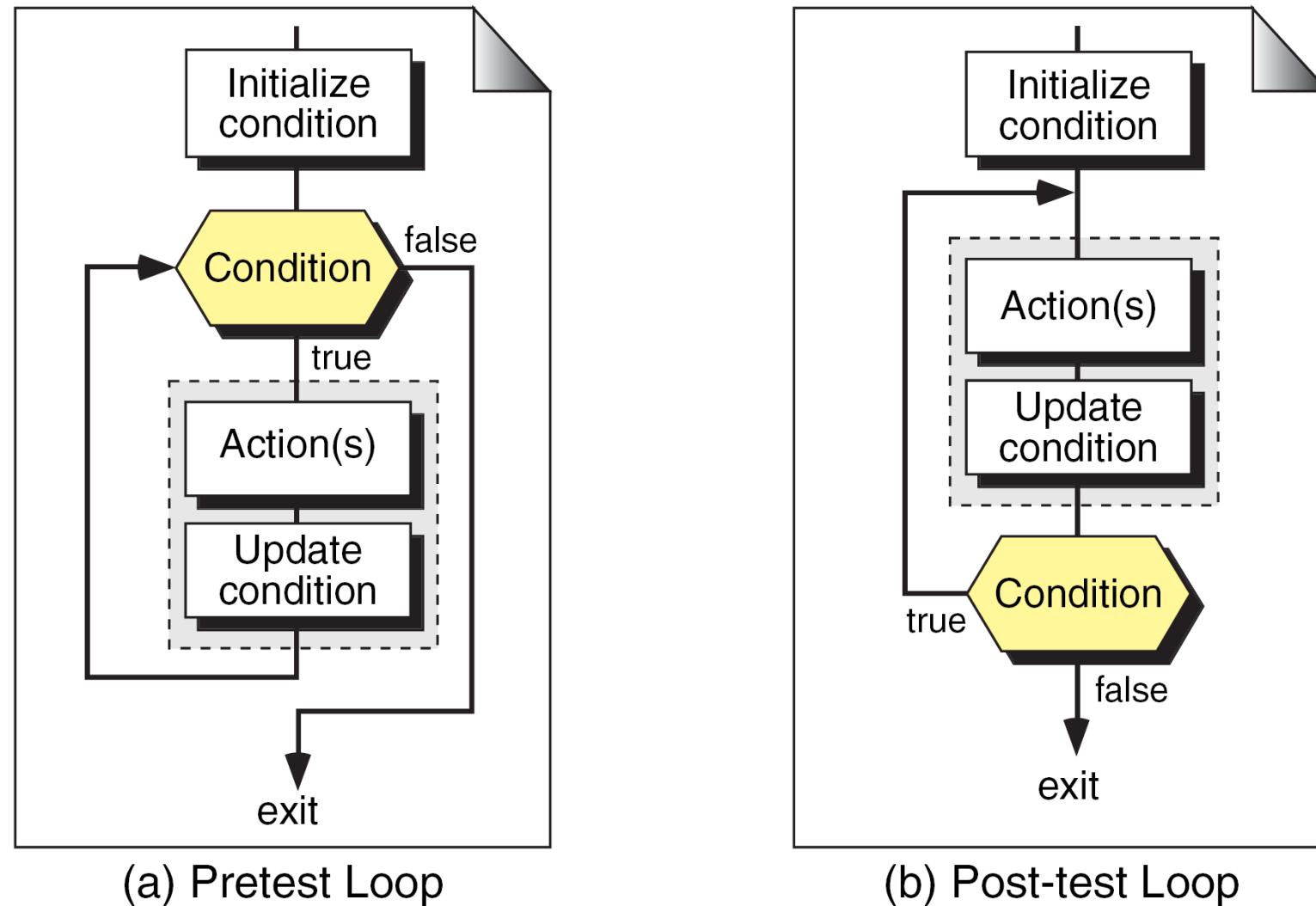
## 6-3 Initialization and Updating

*In addition to the loop control expression, two other processes, initialization and updating, are associated with almost all loops.*

*Topics discussed in this section:*

[Loop Initialization](#)

[Loop Update](#)



**FIGURE 6-6** Initialization and Updating for Exercise

```
#include <stdio.h>

int main () {

    /* Initialization */
    int a = 10;

    /* while loop execution */
    while( a < 20 ) {

        printf("value of a: %d\n", a);

        //Updating
        a = a + 1;
    }

    return 0;
}
```

## How while loop works?

- The while loop evaluates the test expression inside the parenthesis ().
- If the test expression is true, statements inside the body of while loop are executed. Then, the test expression is evaluated again.
- The process goes on until the test expression is evaluated to false.
- If the test expression is false, the loop terminates (ends).

## 6-4 Event- and Counter-Controlled Loops

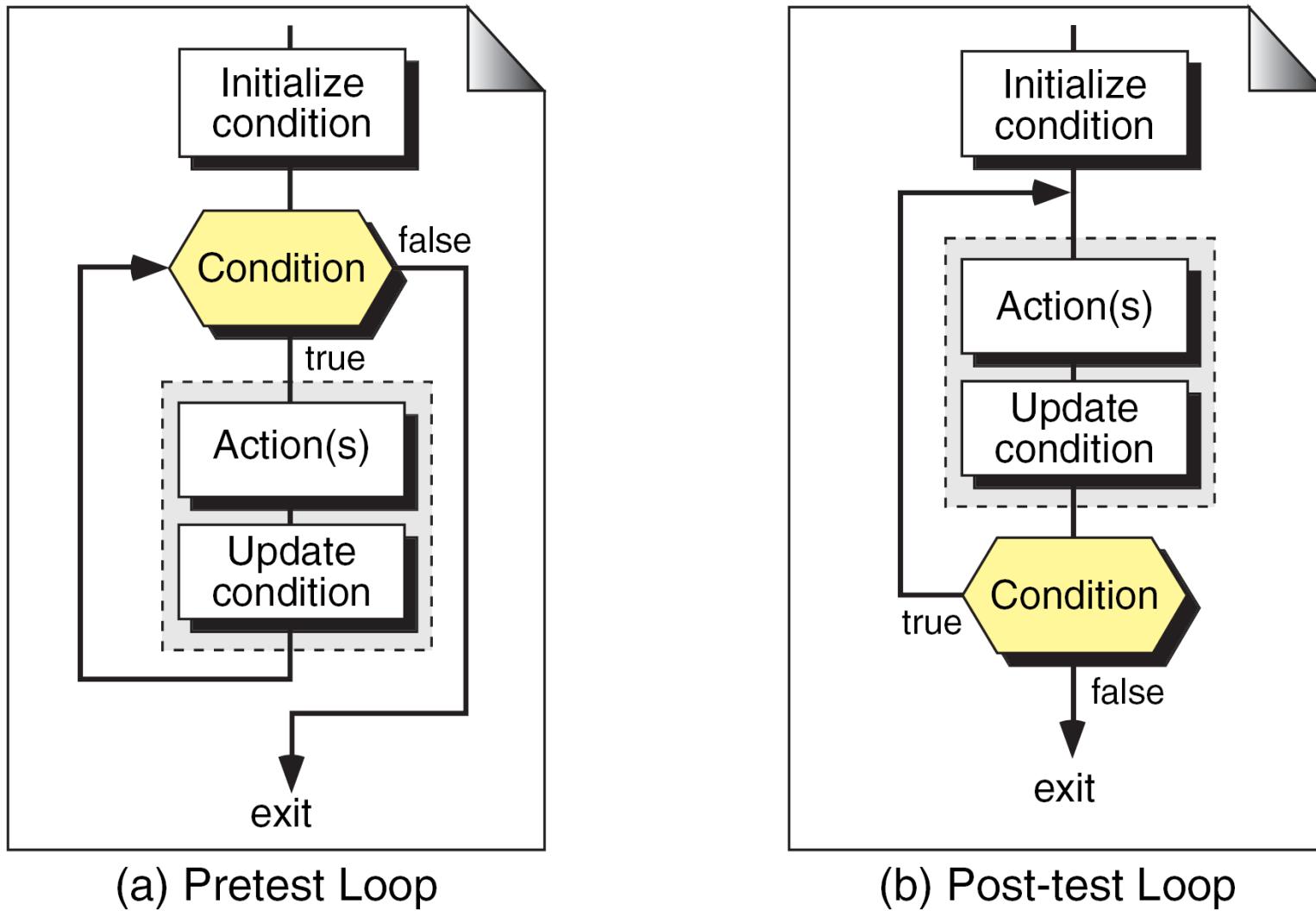
*All the possible expressions that can be used in a loop limit test can be summarized into two general categories: event-controlled loops and counter-controlled loops.*

*Topics discussed in this section:*

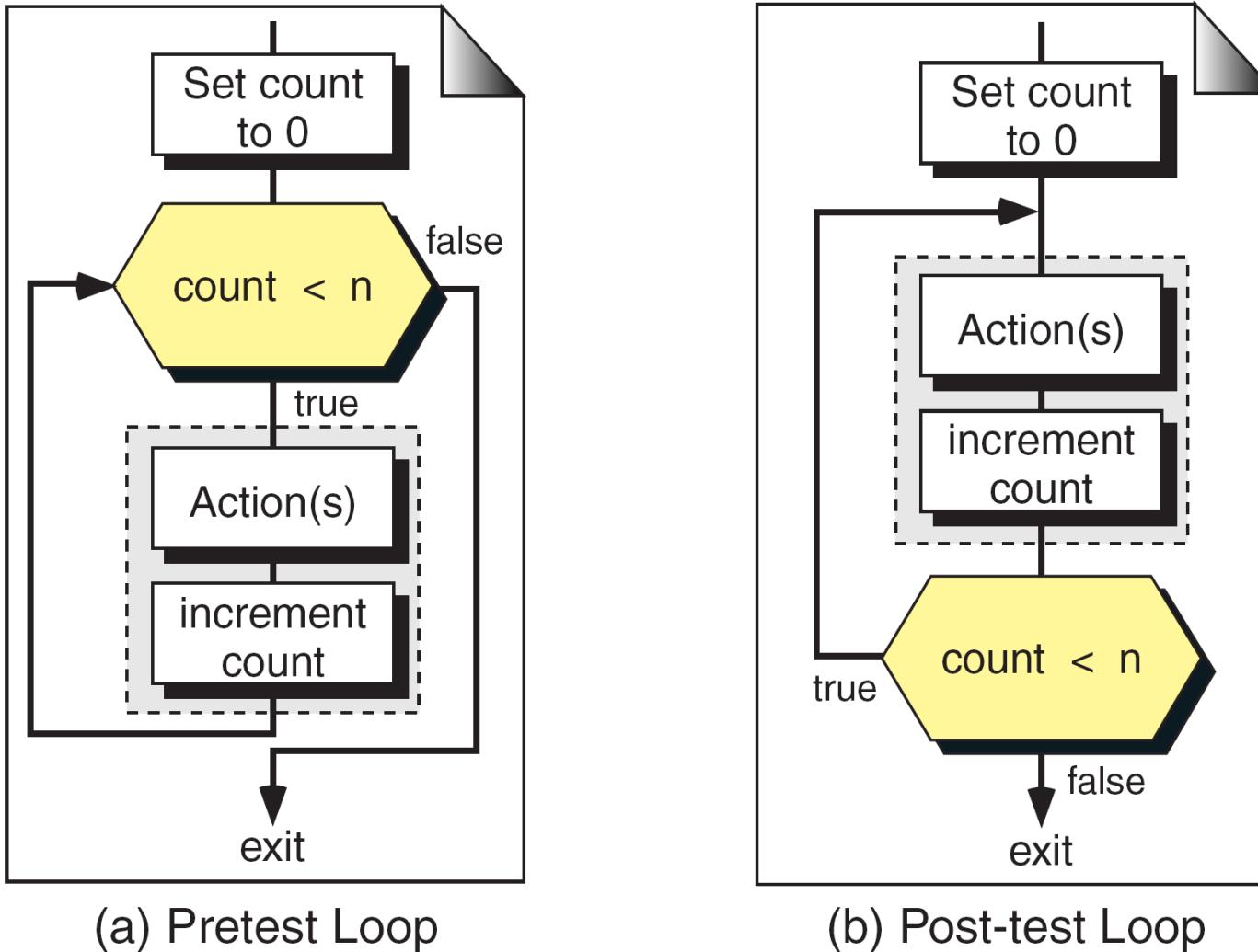
[Event-Controlled Loops](#)

[Counter-Controlled Loops](#)

[Loop Comparison](#)



**FIGURE 6-7** Event-controlled Loop Concept



**FIGURE 6-8** Counter-controlled Loop Concept

<b>Pretest Loop</b>		<b>Post-test Loop</b>	
Initialization:	1	Initialization:	1
Number of tests:	$n + 1$	Number of tests:	$n$
Action executed:	$n$	Action executed:	$n$
Updating executed:	$n$	Updating executed:	$n$
Minimum iterations:	0	Minimum iterations:	1

**Table 6-1** Loop Comparisons

## 6-5 Loops in C

*C has three loop statements: the while, the for, and the do...while. The first two are pretest loops, and the third is a post-test loop. We can use all of them for event-controlled and counter-controlled loops.*

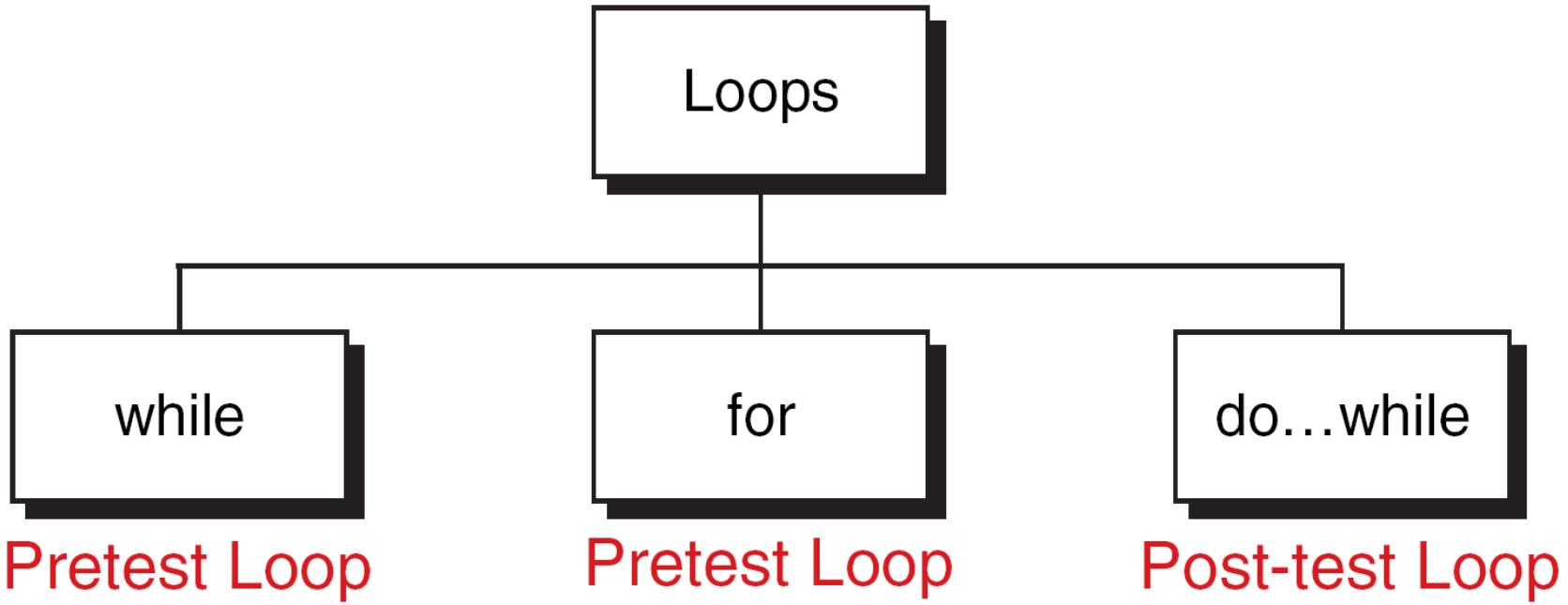
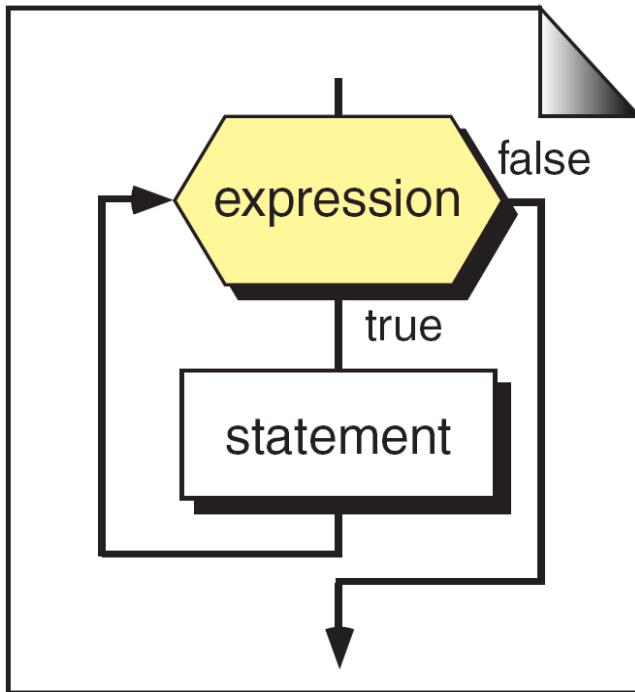


FIGURE 6-9 C Loop Constructs

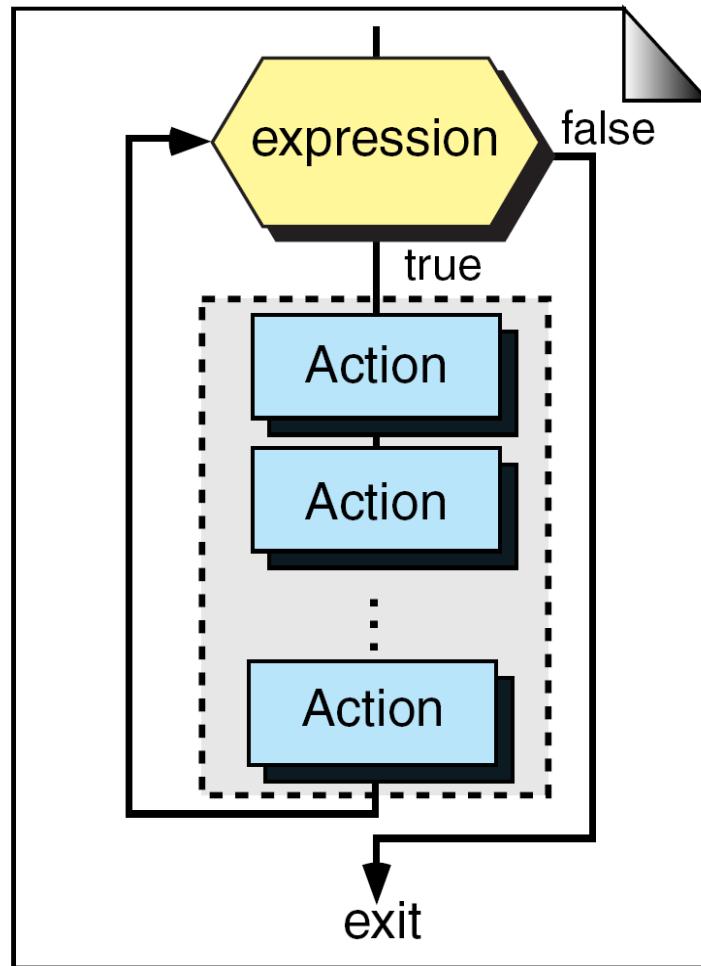


(a) Flowchart

while (expression)  
 statement

(b) Sample Code

FIGURE 6-10 The while Statement



(a) Flowchart

```

while ( expression )
{
    Action
    Action
    ...
    Action
} // while
  
```

(b) C Language

FIGURE 6-11 Compound while Statement