

# Distributed and Parallel Computing Lab

## CS461 Lab6

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**Task: Implementation of Distributed Banking Application.**

IDE: VS Code Program Language: Python

**Server Side:**

```
from socket import *

class Server:
    def __init__(self):
        self.socket = socket(AF_INET, SOCK_STREAM)
        self.socket.bind(('127.0.0.1', 9000))
        self.clients = {}
    def listen(self):
        self.socket.listen(5)
        (client, dummy) = self.socket.accept()
        packet = client.recv(50).decode()
        # Registration
        if packet[:3] == 'id_':
            self.clients[packet[3:]] = 0
            print('client id:', packet[3:])
        # Withdrawal
        elif packet[0] == '1':
            id, amount = packet[1:].split('.')

            if abs(int(amount)) > self.clients[id]:
                msg = '0'
                client.sendall(msg.encode())
            else:
                msg = '1'
                client.sendall(msg.encode())
                self.clients[id] -= abs(int(amount))
        # Deposit
        elif packet[0] == '2':
            id, amount = packet[1:].split('.')
            self.clients[id] += abs(int(amount))
        # Transfer
        elif packet[0] == '3':
            id, id2, amount = packet[1:].split('.')
            if abs(int(amount)) > self.clients[id]:
```

```

        msg = '0'
        client.sendall(msg.encode())
    elif id2 not in self.clients:
        msg = '1'
        client.sendall(msg.encode())
    else:
        msg = '2'
        self.clients[id] -= abs(int(amount))
        self.clients[id2] += abs(int(amount))
        client.sendall(msg.encode())

    # Balance
    elif packet[0] == '4':
        client.sendall(str(self.clients[packet[1:]]).encode())
    client.close()
server = Server()

while True:
    server.listen()

```

### Client Side:

```

from socket import *
import sys

class Client:
    def __init__(self):
        self.socket = socket(AF_INET, SOCK_STREAM)
        self.socket.connect(('127.0.0.1', 9000))
        print('Enter your first name and ID (Ex: John 123)')
        self.id = input().replace(' ', '')
        msg = 'id_' + self.id
        self.socket.send(msg.encode())
        self.socket.close()

    def connect(self):
        self.socket = socket(AF_INET, SOCK_STREAM)
        self.socket.connect(('127.0.0.1', 9000))

    def sendmsg(self):
        print('Enter the number according to the option you want:')
        print('1: Withdraw')
        print('2: Deposit')
        print('3: Transfer')
        print('4: Balance')
        print('5: Exit')
        msg = input()

```

```

print('')
# Withdrawal
if msg == '1':
    print('Enter the amount')
    msg = msg + self.id + '.' + input().strip()
    self.connect()
    self.socket.send(msg.encode())
    response = self.socket.recv(1).decode()
    if response == '1':
        print('Your request was successful!')
    else:
        print('Insufficient amount!')
# Deposit
elif msg == '2':
    print('Enter the amount')
    msg = msg + self.id + '.' + input().strip()
    self.connect()
    self.socket.send(msg.encode())
    print('Your request was successful!')
# Transfer
elif msg == '3':
    print('Enter the recipient\'s account (id)')
    recipient = input()
    print('Enter the amount')
    msg = msg + self.id + '.' + recipient + '.' + input().strip()
    self.connect()
    self.socket.send(msg.encode())
    response = self.socket.recv(1).decode()
    if response == '2':
        print('Your request was successful!')
    elif response == '1':
        print('Invalid recipient!')
    else:
        print('Insufficient amount!')
# Balance option
elif msg == '4':
    msg = msg + self.id
    self.connect()
    self.socket.send(msg.encode())
    balance = self.socket.recv(10).decode()
    print('Your balance is:', balance)
# Exit
elif msg == '5':
    self.connect()
    self.socket.send(msg.encode())

```

```

        self.socket.close()
        sys.exit()
    # Error handling in case the user selects an invalid option
    else:
        self.connect()
        print('Invalid operation!')

    print('')
    self.socket.close()
client = Client()
while True:
    client.sendmsg()

```

## EXECUTION

First Server is run through command `python server6.py`

After server is up and running, run multiple clients through `python client6.py`.

As, clients are initiated it gets listed in server side:

```

D:\Python>python server6.py
client id: DIPEAN188
client id: RANA249

```

## OUTPUT

### Case1: Deposit Amount

```

D:\Python>python client6.py
Enter your first name and ID (Ex: John 123)
DIPEAN 188
Enter the number according to the option you want:
1: Withdraw
2: Deposit
3: Transfer
4: Balance
5: Exit
2

Enter the amount
5500
Your request was successful!

Your balance is: 5500

```

## Case2: Withdraw amount

```
Enter the number according to the option you want:
```

```
1: Withdraw
```

```
2: Deposit
```

```
3: Transfer
```

```
4: Balance
```

```
5: Exit
```

```
1
```

```
Enter the amount
```

```
2500
```

```
Your request was successful!
```

```
Your balance is: 3000
```

## Case3: Amount transfer

For DIPEAN188 account amount in balance 3000. Lets send 1200 to RANA249 account.

```
RANA 249
```

```
Enter the number according to the option you want:
```

```
1: Withdraw
```

```
1: Withdraw
```

```
2: Deposit
```

```
3: Transfer
```

```
4: Balance
```

```
5: Exit
```

```
2
```

```
Enter the amount
```

```
2000
```

```
Your request was successful!
```

Rana has already 2000 in his account.

```
Enter the recipient's account (id)
```

```
RANA249
```

```
Enter the amount
```

```
1200
```

```
Your request was successful!
```

```
Your balance is: 1800
```

Transfer is successful; Dipean's new balance is 1800; after transferring 1200 to Rana.

```
Enter the number according to the option you want:
```

```
1: Withdraw
```

```
2: Deposit
```

```
3: Transfer
```

```
4: Balance
```

```
5: Exit
```

```
4
```

```
Your balance is: 3200
```

Rana s account balance is now 3200 after 1200 transfer from Dipean.

-----END OF ASSIGNMENT-----