

# A Universal Turing Machine

# A limitation of Turing Machines:

Turing Machines are "hardwired"



they execute  
only one program

Real Computers are re-programmable

Solution: Universal Turing Machine

Attributes:

- Reprogrammable machine
- Simulates any other Turing Machine

# Universal Turing Machine

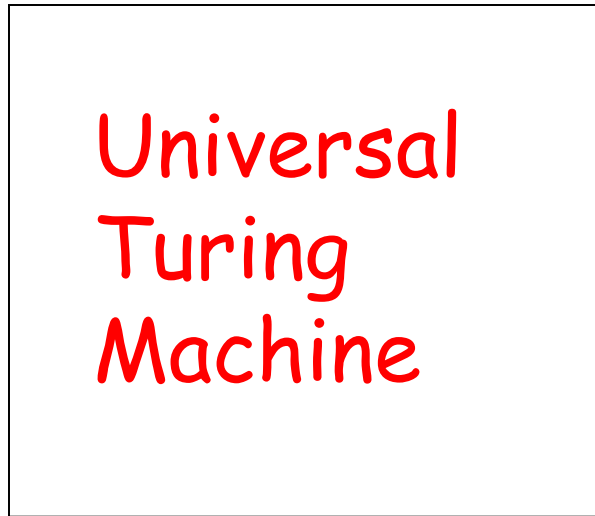
simulates any Turing Machine  $M$

Input of Universal Turing Machine:

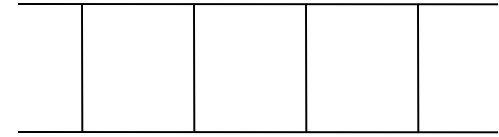
Description of transitions of  $M$

Input string of  $M$

Three tapes

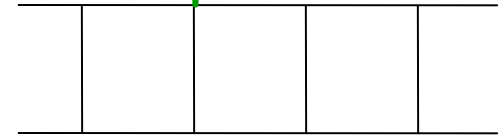


Tape 1



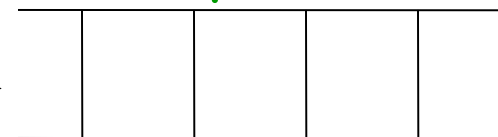
Description of  $M$

Tape 2



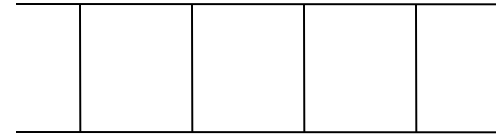
Tape Contents of  $M$

Tape 3



State of  $M$

Tape 1



Description of  $M$

We describe Turing machine  $M$   
as a string of symbols:

We encode  $M$  as a string of symbols

# Alphabet Encoding

Symbols:

*a*

*b*

*c*

*d*

...



Encoding:

1

11

111

1111

## State Encoding

States:  $q_1$        $q_2$        $q_3$        $q_4$        $\dots$

Encoding:       $\downarrow$        $\downarrow$        $\downarrow$        $\downarrow$

1      11      111      1111

## Head Move Encoding

Move:  $L$        $R$

Encoding:  $\downarrow$        $\downarrow$

1      11



# Transition Encoding

Transition:  $\delta(q_1, a) = (q_2, b, L)$

Encoding:

10101101101

separator

# Turing Machine Encoding

Transitions:

$$\delta(q_1, a) = (q_2, b, L)$$

$$\delta(q_2, b) = (q_3, c, R)$$

Encoding:

1 0 1 0 1 1 0 1 1 0 1 00 1 1 0 1 1 0 1 1 1 0 1 1 1 0 1 1

separator

# Tape 1 contents of Universal Turing Machine:

binary encoding  
of the simulated machine  $M$

Tape 1

---

1 0 1 0 11 0 11 0 10011 0 1 10 111 0 111 0 1100...

---



A Turing Machine is described  
with a binary string of 0's and 1's

Therefore:

The set of Turing machines  
forms a language:

each string of this language is  
the binary encoding of a Turing Machine

# Language of Turing Machines

$L = \{$  010100101, (Turing Machine 1)  
00100100101111, (Turing Machine 2)  
111010011110010101,  
.....  
..... }

# Countable Sets

Infinite sets are either:

Countable

or

Uncountable

## Countable set:

There is a one to one correspondence  
of  
elements of the set  
to  
Natural numbers (Positive Integers)

every element of the set is mapped to a number  
(such that no two elements are mapped to same number)

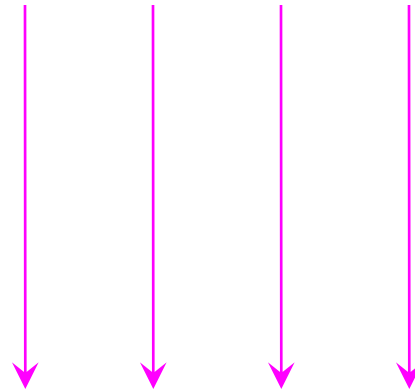


**Example:** The set of even integers  
is countable

Even integers:  
(positive)

0, 2, 4, 6, ...

Correspondence:



Positive integers:

1, 2, 3, 4, ...

$2n$  corresponds to  $n+1$

**Example:** The set of rational numbers  
is countable

Rational numbers:  $\frac{1}{2}, \frac{3}{4}, \frac{7}{8}, \dots$

$$\frac{p}{q}, \quad q \neq 0$$

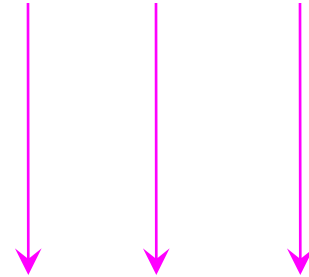
# Naïve Approach

Rational numbers:

Nominator 1

$$\frac{1}{1}, \frac{1}{2}, \frac{1}{3}, \dots$$

Correspondence:



Positive integers:

1, 2, 3, ...

Doesn't work:

we will never count  
numbers with nominator 2:

$$\frac{2}{1}, \frac{2}{2}, \frac{2}{3}, \dots$$

# Better Approach

$$\frac{1}{1} \qquad \frac{1}{2} \qquad \frac{1}{3} \qquad \frac{1}{4} \qquad \dots$$

$$\frac{2}{1} \qquad \frac{2}{2} \qquad \frac{2}{3} \qquad \dots$$

$$\frac{3}{1} \qquad \frac{3}{2} \qquad \dots$$

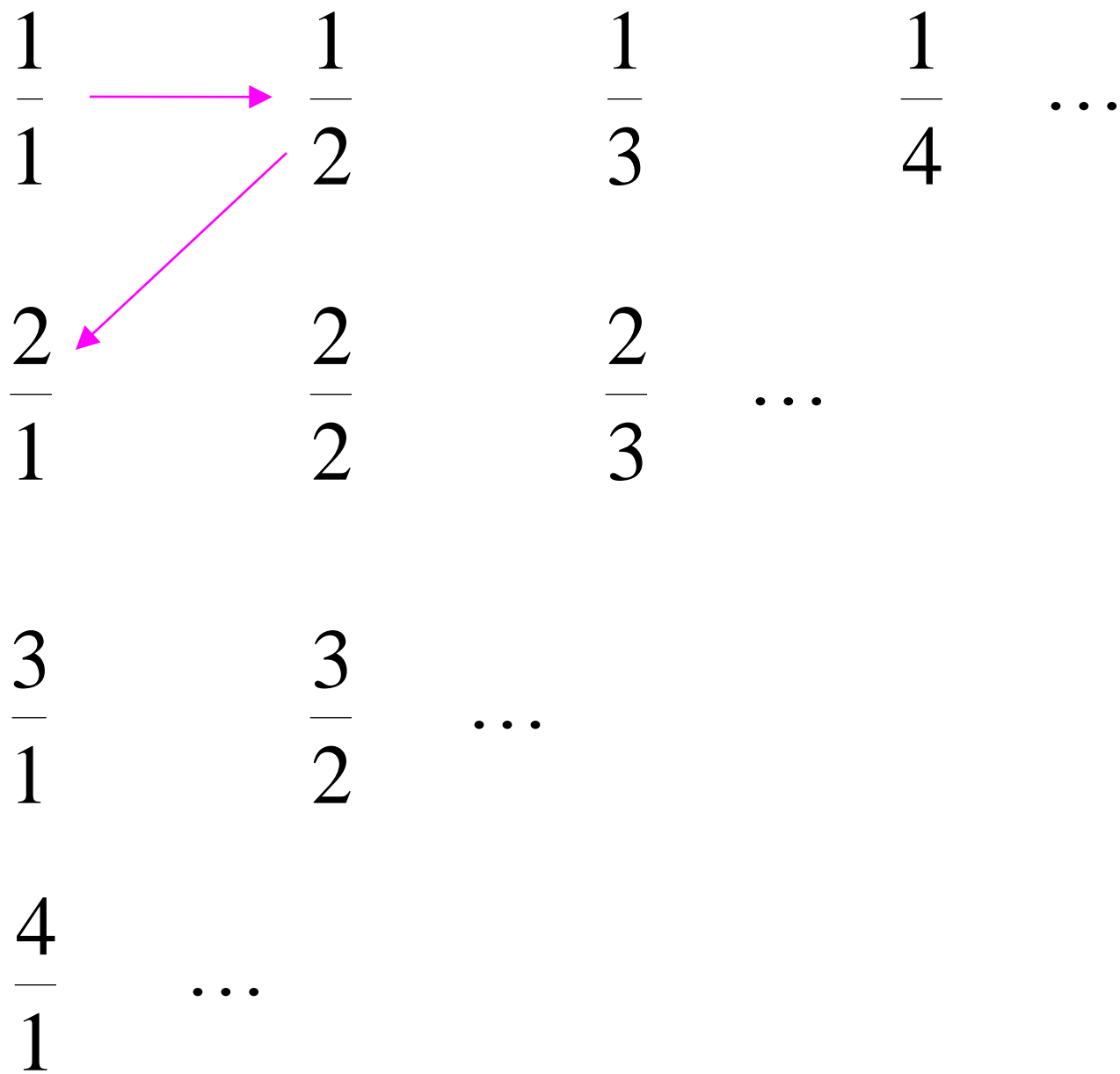
$$\frac{4}{1} \qquad \dots$$

$$\frac{1}{1} \longrightarrow \frac{1}{2} \qquad \frac{1}{3} \qquad \frac{1}{4} \qquad \dots$$

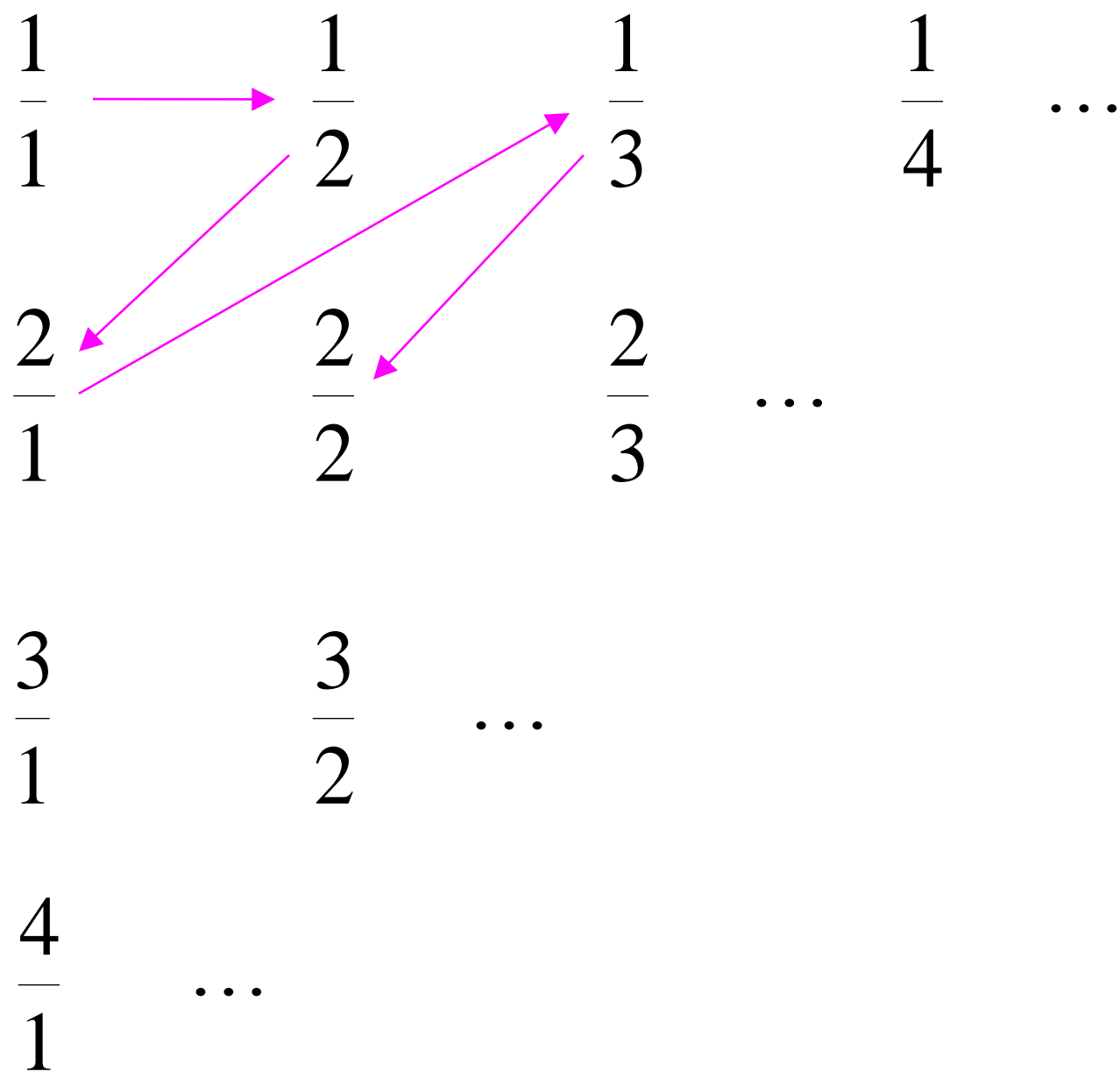
$$\frac{2}{1} \qquad \frac{2}{2} \qquad \frac{2}{3} \qquad \dots$$

$$\frac{3}{1} \qquad \frac{3}{2} \qquad \dots$$

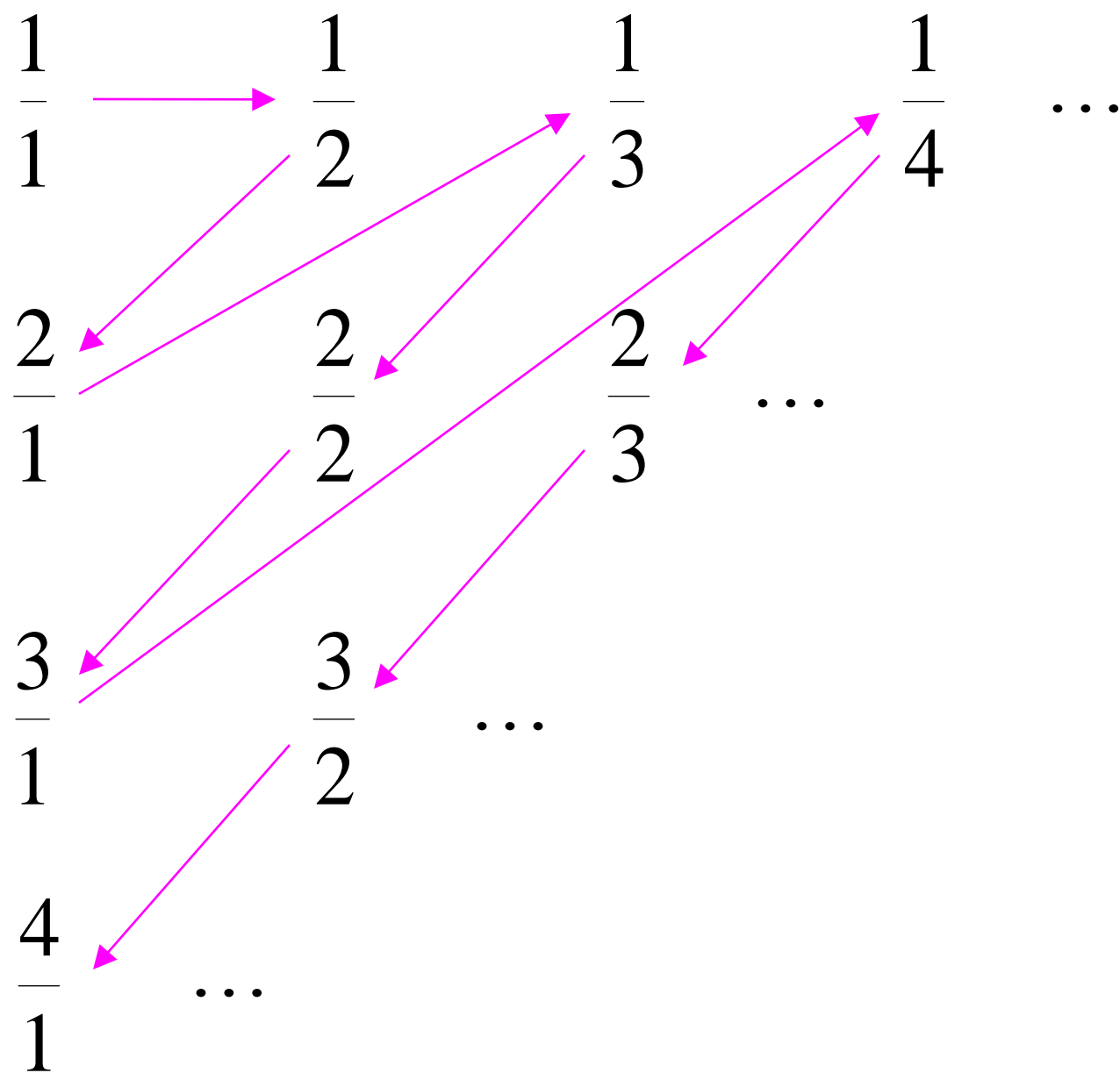
$$\frac{4}{1} \qquad \dots$$











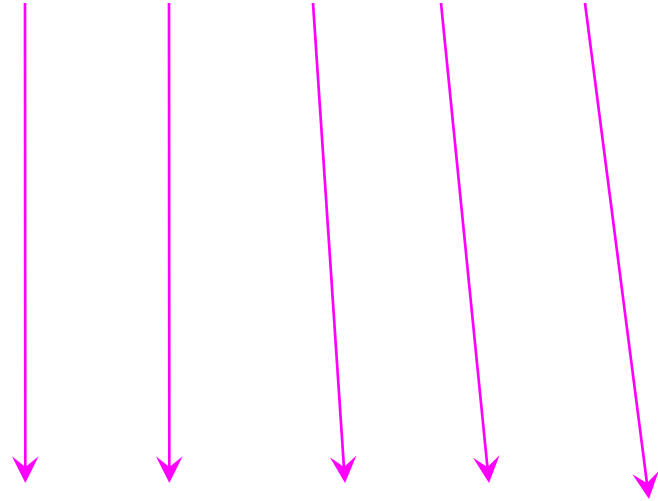
Rational Numbers:

$\frac{1}{1}, \frac{1}{2}, \frac{2}{1}, \frac{1}{3}, \frac{2}{2}, \dots$

Correspondence:

Positive Integers:

1, 2, 3, 4, 5, ...



We proved:

the set of rational numbers is countable  
by describing an enumeration procedure  
(enumerator)

for the correspondence to natural  
numbers

# Definition

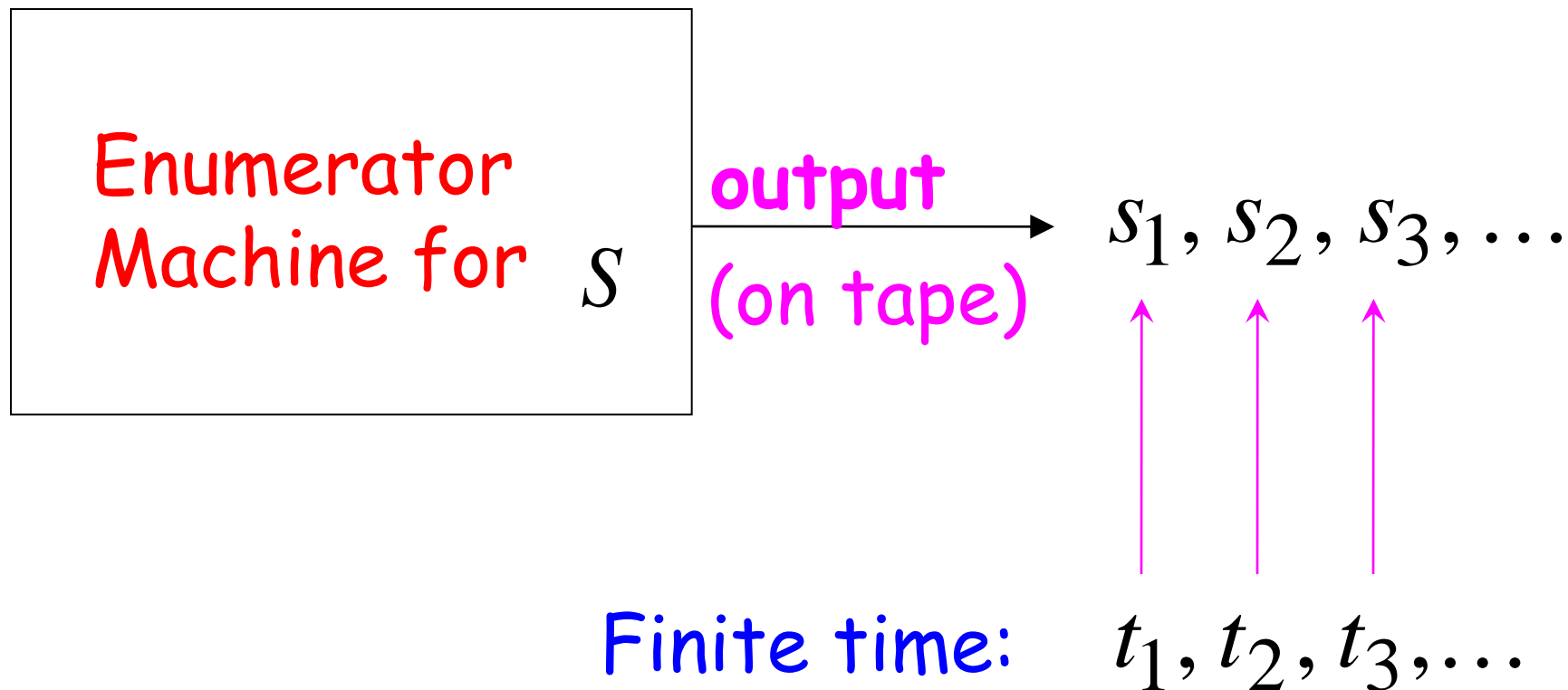
Let  $S$  be a set of strings (Language)

An **enumerator** for  $S$  is a Turing Machine that generates (prints on tape) all the strings of  $S$  one by one

and

each string is generated in finite time

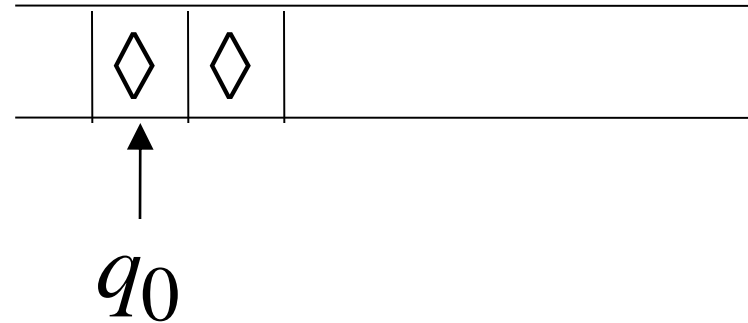
strings  $s_1, s_2, s_3, \dots \in S$



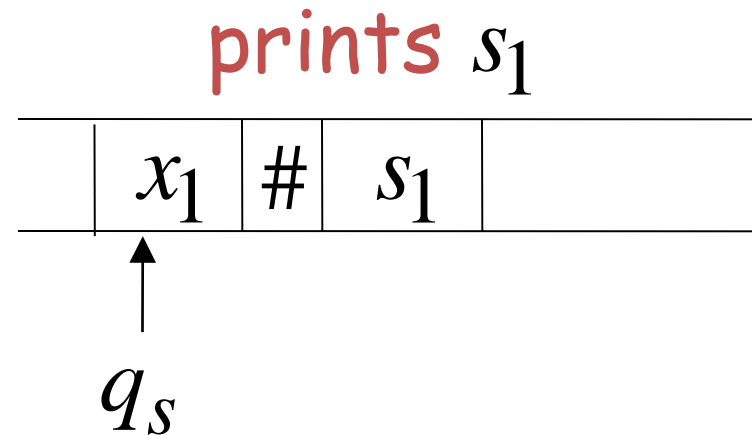
# Enumerator Machine

## Configuration

Time 0



Time  $t_1$



Time  $t_2$

prints  $s_2$

	$x_2$	#	$s_2$	
--	-------	---	-------	--

$\uparrow$   
 $q_s$

Time  $t_3$

prints  $s_3$

	$x_3$	#	$s_3$	
--	-------	---	-------	--

$\uparrow$   
 $q_s$

## Observation:

If for a set  $S$  there is an enumerator,  
then the set is countable

The enumerator describes the  
correspondence of  $S$  to natural numbers



Example: The set of strings  $S = \{a, b, c\}^+$  is countable

Approach:

We will describe an enumerator for  $S$

??

## Naive enumerator:

Produce the strings in lexicographic order:

$$s_1 = a$$

$$s_2 = aa$$

$$\vdots \quad aaa$$

$$aaaa$$

.....

Doesn't work:

strings starting with  $b$   
will never be produced

## Better procedure: Proper Order (Canonical Order)

1. Produce all strings of length 1
2. Produce all strings of length 2
3. Produce all strings of length 3
4. Produce all strings of length 4
- .....

Produce strings in  
Proper Order:

$s_1 = a$   
 $s_2 = b$   
 $\vdots c$  } length 1

$aa$   
 $ab$   
 $ac$   
 $ba$   
 $bb$   
 $bc$   
 $ca$   
 $cb$   
 $cc$  } length 2

$aaa$   
 $aab$   
 $aac$   
 $\dots\dots$  } length 3

**Theorem:** The set of all Turing Machines is countable

**Proof:** Any Turing Machine can be encoded with a binary string of 0's and 1's

Find an enumeration procedure for the set of Turing Machine strings

# Enumerator:

## Repeat

1. Generate the next binary string of 0's and 1's in proper order
2. Check if the string describes a Turing Machine
  - if **YES**: print string on output tape
  - if **NO**: ignore string

# Binary strings

# Turing Machines

0

1

00

01

⋮

1 0 1 0 1 1 0 1 1 0 0  $\lambda$

1 0 1 0 1 1 0 1 1 0 1

$\xrightarrow{s_1}$

$\delta(q, a) = (q, b, L)$

1 0 1 0 1 1 0 1 1 0 1

$\xrightarrow{s_2}$

1 0 1 1 0 1 0 1 0 0 1 0 1 0 1 1 0 1

1 0 1 1 0 1 0 1 0 0 1 0 1 0 1 1 0 1

⋮

End of Proof

# Uncountable Sets



We will prove that there is a language  $L'$  which is not accepted by any Turing machine

Technique:

Turing machines are countable

Languages are uncountable

(there are more languages than Turing Machines)

**Definition:** A set is uncountable  
if it is not countable

We will prove that there is a language  
which is not accepted by any Turing machine

## Theorem:

If  $S$  is an infinite countable set, then  
the powerset  $2^S$  of  $S$  is uncountable.

(the powerset  $2^S$  is the set whose elements  
are all possible sets made from the elements of  $S$ )

**Proof:**

Since  $S$  is countable, we can write

$$S = \{s_1, s_2, s_3, \dots\}$$



Elements of  $S$

Elements of the powerset  $2^S$  have the form:

$$\emptyset$$

$$\{s_1, s_3\}$$

$$\{s_5, s_7, s_9, s_{10}\}$$

.....

We encode each element of the powerset with a binary string of 0's and 1's

Powerset element  (in arbitrary order)	Binary encoding				
	$s_1$	$s_2$	$s_3$	$s_4$	$\dots$
<u><math>\{s_1\}</math></u>	1	0	0	0	$\dots$
<u><math>\{s_2, s_3\}</math></u>	0	<u>1</u>	<u>1</u>	0	$\dots$
<u><math>\{s_1, s_3, s_4\}</math></u>	<u>1</u>	0	<u>1</u>	<u>1</u>	$\dots$

## Observation:

Every infinite binary string corresponds to an element of the powerset:

Example:

1 0 0 1 1 1 0 ...

Corresponds to:  $\{s_1, s_4, s_5, s_6, \dots\} \in 2^S$

Let's assume (for contradiction)  
that the powerset  $2^S$  is countable

Then: we can enumerate  
the elements of the powerset

$$2^S = \{t_1, t_2, t_3, \dots\}$$



Powerset  
element

suppose that this is the respective  
Binary encoding

---

 $t_1$ 

1 0 0 0 0 ...

---

 $t_2$ 

1 1 0 0 0 ...

---

 $t_3$ 

1 1 0 1 0 ...

---

 $t_4$ 

1 1 0 0 1 ...

---

...

...

Take the binary string whose bits  
are the complement of the diagonal

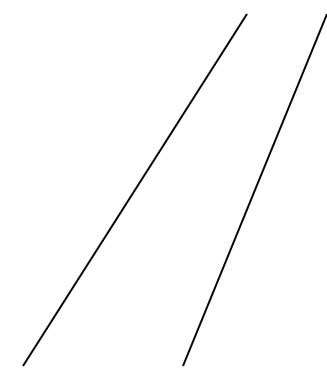
$t_1$	<u>1</u>	0	0	0	0	...
$t_2$	1	<u>1</u>	0	0	0	...
$t_3$	1	1	<u>0</u>	1	0	...
$t_4$	1	1	0	<u>0</u>	1	...

Binary string:  $\boxed{t} = \underline{0}0\underline{1}\underline{1}\dots$   
(binary complement of diagonal)

The binary string

corresponds  
to an element of  
the powerset  $2^S$  :

$$t = 0011\dots$$


$$t = \{s_3, s_4, \dots\} \in \underline{2^S}$$

Thus,  $t$  must be equal to some  $t_i$

$$t = t_i$$

However,

the  $i$ -th bit in the encoding of  $t$  is  
the complement of the  $i$ -th bit of  $t_i$  thus:

$$t \neq t_i$$

Contradiction!!!

Since we have a contradiction:

The powerset  $2^S$  of  $S$  is uncountable

End of proof

# An Application: Languages

Consider Alphabet :  $A = \{a, b\}$

The set of all Strings:

$$S = \{a, b\}^* = \{\lambda, a, b, aa, ab, ba, bb, aaa, aab, \dots\}$$

infinite and countable

(we can enumerate the strings  
in proper order)

Consider Alphabet :  $A = \{a, b\}$

The set of all Strings:

$$S = \{a, b\}^* = \{\lambda, a, b, aa, ab, ba, bb, aaa, aab, \dots\}$$

infinite and countable

Any language is a subset of  $S$  :

$$L = \{aa, ab, aab\}$$

Consider Alphabet :  $A = \{a, b\}$

The set of all Strings:

$$S = A^* = \{a, b\}^* = \{\lambda, a, b, aa, ab, ba, bb, aaa, aab, \dots\}$$

infinite and countable

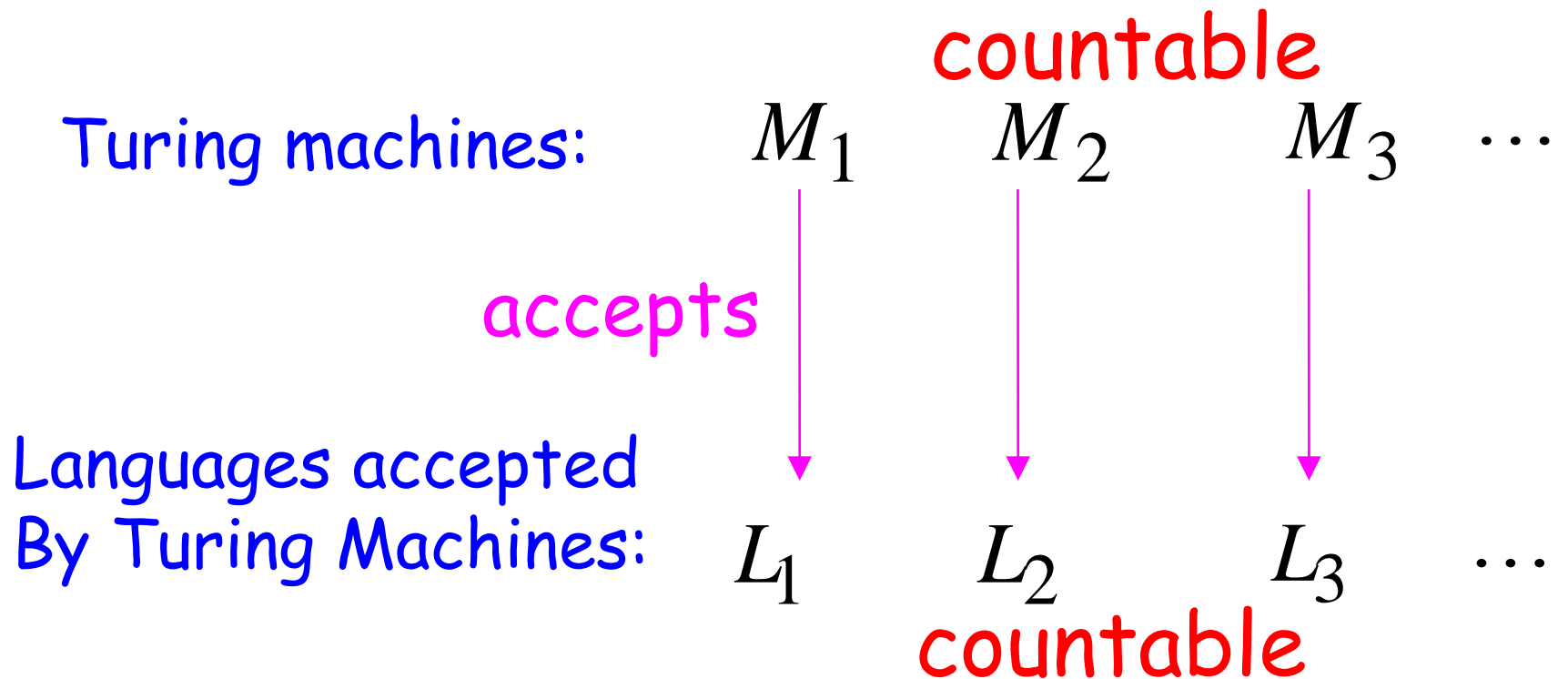
The powerset of  $S$  contains all languages:

$$2^S = \{\emptyset, \{\lambda\}, \{a\}, \{a, b\}, \{aa, b\}, \dots, \{\underline{aa, ab, aab}\}, \dots\}$$

uncountable └



Consider Alphabet :  $A = \{a, b\}$



Denote:  $X = \{L_1, L_2, L_3, \dots\}$       Note:  $X \subseteq 2^S$   
countable  
 $(S = \{a, b\}^*)$

Languages accepted  
by Turing machines:

$X$  countable

All possible languages:  $2^S$  uncountable

Therefore:  $X \neq 2^S$

(since  $X \subseteq 2^S$ , we have  $X \subset 2^S$ )

## Conclusion:

There is a language  $L'$  not accepted  
by any Turing Machine:

$$\underline{X \subset 2^S} \implies \exists L' \in 2^S \text{ and } L' \notin X$$

(Language  $L'$  cannot be described  
by any algorithm)

# Non Turing-Acceptable Languages

$L'$



Turing-Acceptable  
Languages

Note that:  $X = \{L_1, L_2, L_3, \dots\}$

is a *multi-set* (elements may repeat)  
since a language may be accepted  
by more than one Turing machine

However, if we remove the repeated elements,  
the resulting set is again countable since every element  
still corresponds to a positive integer

# Recursively Enumerable and Recursive Languages

## Definition:

A language is **recursively enumerable** if some Turing machine accepts it

Let  $L$  be a recursively enumerable language  
and  $M$  the Turing Machine that accepts it

For string  $w$ :

if  $w \in L$  then  $M$  halts in a final state

if  $w \notin L$  then  $M$  halts in a non-final state  
or loops forever



## Definition:

A language is **recursive**  
if some Turing machine accepts it  
and halts on any input string

## In other words:

A language is recursive if there is  
a **membership algorithm** for it

Let  $L$  be a recursive language

and  $M$  the Turing Machine that accepts it

For string  $w$ :

if  $w \in L$  then  $M$  halts in a final state

if  $w \notin L$  then  $M$  halts in a non-final state

We will prove:

1. There is a specific language which is not recursively enumerable (not accepted by any Turing Machine)
2. There is a specific language which is recursively enumerable but not recursive

# Non Recursively Enumerable



Recursively Enumerable

Recursive

A Language which  
is not  
Recursively Enumerable

We want to find a language that  
is not Recursively Enumerable

This language is not accepted by any  
Turing Machine

Consider alphabet  $\{a\}$

Strings:  $a, aa, aaa, aaaa, \dots$

$a^1 \quad a^2 \quad a^3 \quad a^4 \quad \dots$

Consider Turing Machines  
that accept languages over alphabet  $\{a\}$

They are countable:

$M_1, M_2, M_3, M_4, \dots$



Example language accepted by  $M_i$

$$L(M_i) = \{aa, aaaa, aaaaaa\}$$

$$L(M_i) = \{a^2, a^4, a^6\}$$

Alternative representation

	$a^1$	$a^2$	$a^3$	$a^4$	$a^5$	$a^6$	$a^7$	$\dots$
$L(M_i)$	0	1	0	1	0	1	0	$\dots$

	$a^1$	$a^2$	$a^3$	$a^4$	$\dots$
$L(M_1)$	0	1	0	1	$\dots$
$L(M_2)$	1	0	0	1	$\dots$
$L(M_3)$	0	1	1	1	$\dots$
$L(M_4)$	0	0	0	1	$\dots$

Consider the language

$$L = \{a^i : a^i \in L(M_i)\}$$

$L$  consists from the 1's in the diagonal

	$a^1$	$a^2$	$a^3$	$a^4$	$\dots$
$L(M_1)$	0	1	0	1	$\dots$
$L(M_2)$	1	0	0	1	$\dots$
$L(M_3)$	0	1	1	1	$\dots$
$L(M_4)$	0	0	0	1	$\dots$

$$L = \{a^3, a^4, \dots\}$$

Consider the language  $\overline{L}$

$$L = \{a^i : a^i \in L(M_i)\}$$

$$\overline{L} = \{a^i : a^i \notin L(M_i)\}$$

$\overline{L}$  consists of the 0's in the diagonal

	$a^1$	$a^2$	$a^3$	$a^4$	$\dots$
$L(M_1)$	0	1	0	1	$\dots$
$L(M_2)$	1	0	0	1	$\dots$
$L(M_3)$	0	1	1	1	$\dots$
$L(M_4)$	0	0	0	1	$\dots$

$$\overline{L} = \{a^1, a^2, \dots\}$$

**Theorem:**

Language  $\overline{L}$  is not recursively enumerable

**Proof:**

Assume for contradiction that

$\overline{L}$  is recursively enumerable

There must exist some machine  $M_k$   
that accepts  $\overline{L}$

$$L(M_k) = \overline{L}$$



	$a^1$	$a^2$	$a^3$	$a^4$	$\dots$
$L(M_1)$	0	1	0	1	$\dots$
$L(M_2)$	1	0	0	1	$\dots$
$L(M_3)$	0	1	1	1	$\dots$
$L(M_4)$	0	0	0	1	$\dots$

Question:  $M_k = M_1$ ?

	$a^1$	$a^2$	$a^3$	$a^4$	$\dots$
$L(M_1)$	0	1	0	1	$\dots$
$L(M_2)$	1	0	0	1	$\dots$
$L(M_3)$	0	1	1	1	$\dots$
$L(M_4)$	0	0	0	1	$\dots$

Answer:  $M_k \neq M_1$

$$a^1 \in L(M_k)$$

$$a^1 \notin L(M_1)$$

	$a^1$	$a^2$	$a^3$	$a^4$	$\dots$
$L(M_1)$	0	1	0	1	$\dots$
$L(M_2)$	1	0	0	1	$\dots$
$L(M_3)$	0	1	1	1	$\dots$
$L(M_4)$	0	0	0	1	$\dots$

Question:  $M_k = M_2$  ?

	$a^1$	$a^2$	$a^3$	$a^4$	$\dots$
$L(M_1)$	0	1	0	1	$\dots$
$L(M_2)$	1	0	0	1	$\dots$
$L(M_3)$	0	1	1	1	$\dots$
$L(M_4)$	0	0	0	1	$\dots$

Answer:

$$M_k \neq M_2$$

$$a^2 \in L(M_k)$$

$$a^2 \notin L(M_2)$$

	$a^1$	$a^2$	$a^3$	$a^4$	$\dots$
$L(M_1)$	0	1	0	1	$\dots$
$L(M_2)$	1	0	0	1	$\dots$
$L(M_3)$	0	1	1	1	$\dots$
$L(M_4)$	0	0	0	1	$\dots$

Question:  $M_k = M_3$  ?

	$a^1$	$a^2$	$a^3$	$a^4$	$\dots$
$L(M_1)$	0	1	0	1	$\dots$
$L(M_2)$	1	0	0	1	$\dots$
$L(M_3)$	0	1	1	1	$\dots$
$L(M_4)$	0	0	0	1	$\dots$

**Answer:**  $M_k \neq M_3$

$$a^3 \notin L(M_k)$$

$$a^3 \in L(M_3)$$

Similarly:  $\underline{M_k \neq M_i}$  for any  $i$

Because either:

$$a^i \in L(M_k)$$

or

$$a^i \notin L(M_k)$$

$$a^i \notin L(M_i)$$

$$a^i \in L(M_i)$$

Therefore, the machine  $M_k$  cannot exist

Therefore, the language  $\bar{L}$   
is not recursively enumerable

End of Proof



## Observation:

There is no algorithm that describes  $\overline{L}$

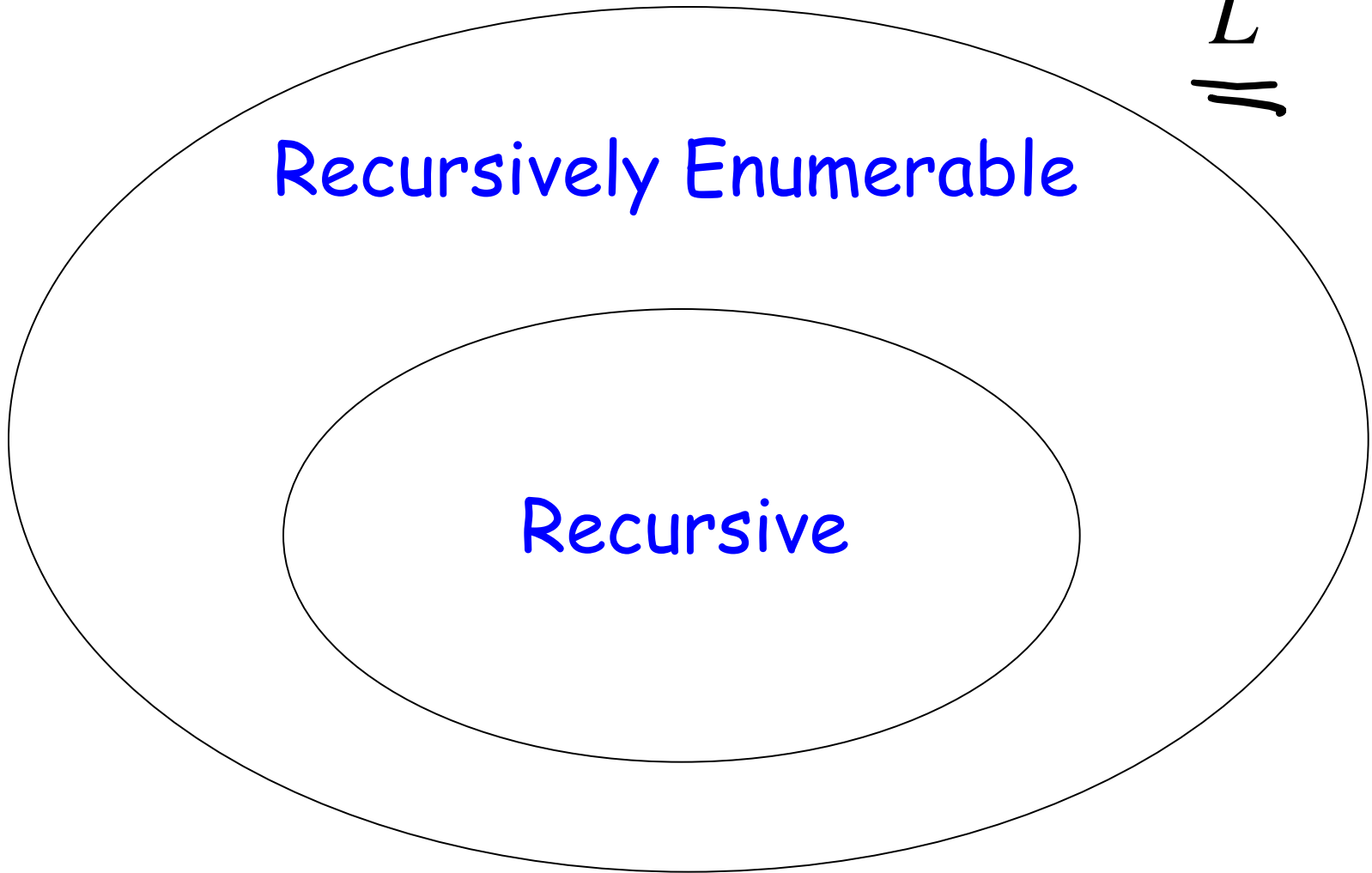
(otherwise  $\overline{L}$  would be accepted by  
some Turing Machine)

# Non Recursively Enumerable

$\overline{L}$   
 $\neq$

## Recursively Enumerable

## Recursive



A Language which is  
Recursively Enumerable  
and not Recursive

We want to find a language which

Is recursively  
enumerable

But not  
recursive

There is a  
Turing Machine  
that accepts  
the language

The machine  
doesn't halt  
on some input



We will prove that the language

$$L = \{a^i : a^i \in L(M_i)\}$$

Is recursively enumerable  
but not recursive

	$a^1$	$a^2$	$a^3$	$a^4$	$\dots$
$L(M_1)$	0	1	0	1	$\dots$
$L(M_2)$	1	0	0	1	$\dots$
$L(M_3)$	0	1	1	1	$\dots$
$L(M_4)$	0	0	0	1	$\dots$

$$L = \{a^3, a^4, \dots\}$$

## Theorem:

The language  $L = \{a^i : a^i \in L(M_i)\}$

is recursively enumerable

**Proof:**

We will give a Turing Machine that  
accepts  $L$



# Turing Machine that accepts $L$

For any input string  $w$

- Compute  $i$ , for which  $w = a^i$
- Find Turing machine  $M_i$   
(using an enumeration procedure  
for Turing Machines)
- Simulate  $M_i$  on input  $a^i$
- If  $M_i$  accepts, then accept  $w$

End of Proof

Observation:

Recursively enumerable

$$L = \{a^i : a^i \in L(M_i)\}$$

Not recursively enumerable

$$\overline{L} = \{a^i : a^i \notin L(M_i)\}$$

(Thus, also not recursive)

## Theorem:

The language  $L = \{a^i : a^i \in L(M_i)\}$   
is not recursive

Proof:

Assume for contradiction that  $L$  is recursive

Then  $\overline{L}$  is recursive:

Take the Turing Machine  $M$  that accepts  $L$

$M$  halts on any input:

If  $M$  accepts then reject

If  $M$  rejects then accept

Therefore:

$\overline{L}$  is recursive

But we know:

$\overline{L}$  is not recursively enumerable  
thus, not recursive

CONTRADICTION!!!!

Therefore,  $L$  is not recursive

End of Proof

# Non Recursively Enumerable

$\overline{L}$

Recursively Enumerable

$L$

Recursive

The diagram consists of three nested ellipses. The innermost ellipse is labeled 'Recursive'. The middle ellipse is labeled 'Recursively Enumerable' and contains the 'Recursive' ellipse. The outermost ellipse is labeled 'Non Recursively Enumerable' and contains both the 'Recursively Enumerable' and 'Recursive' ellipses. To the right of the 'Recursively Enumerable' ellipse is the label  $L$ , and to the right of the 'Non Recursively Enumerable' ellipse is the label  $\overline{L}$ .

# Turing acceptable languages and Enumeration Procedures



We will prove:

(weak result)

- If a language is recursive then there is an enumeration procedure for it

(strong result)

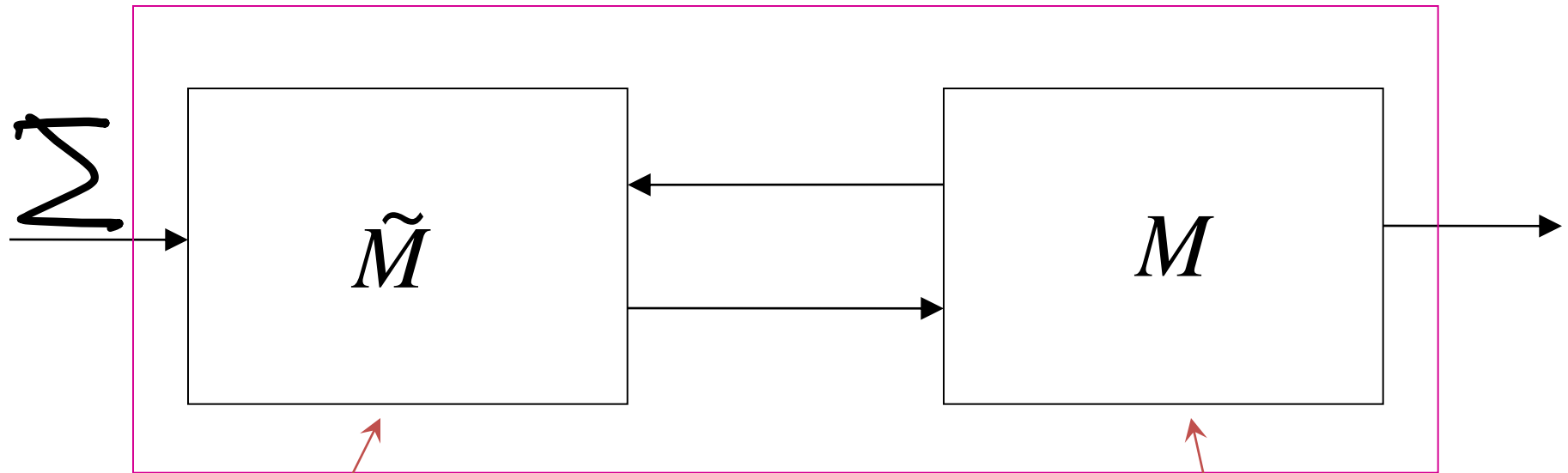
- A language is recursively enumerable if and only if there is an enumeration procedure for it

## Theorem:

if a language  $L$  is recursive then  
there is an enumeration procedure for it

Proof:

## Enumeration Machine



Enumerates all  
strings of input alphabet

Accepts  $L$

If the alphabet is  $\{a, b\}$  then  
 $\tilde{M}$  can enumerate strings as follows:

*a*

*b*

*aa*

*ab*

*ba*

*bb*

*aaa*

*aab*

.....

# Enumeration procedure

Repeat:

$\tilde{M}$  generates a string  $w$

$M$  checks if  $w \in L$

YES: print  $w$  to output

NO: ignore  $w$

End of Proof

Example:

$$L = \{b, ab, bb, aaa, \dots\}$$

Enumeration  
Output

$\tilde{M}$

$L(M)$

$a$   
 $b$   
 $aa$   
 $ab$   
 $ba$   
 $bb$   
 $aaa$   
 $aab$   
 $\dots$

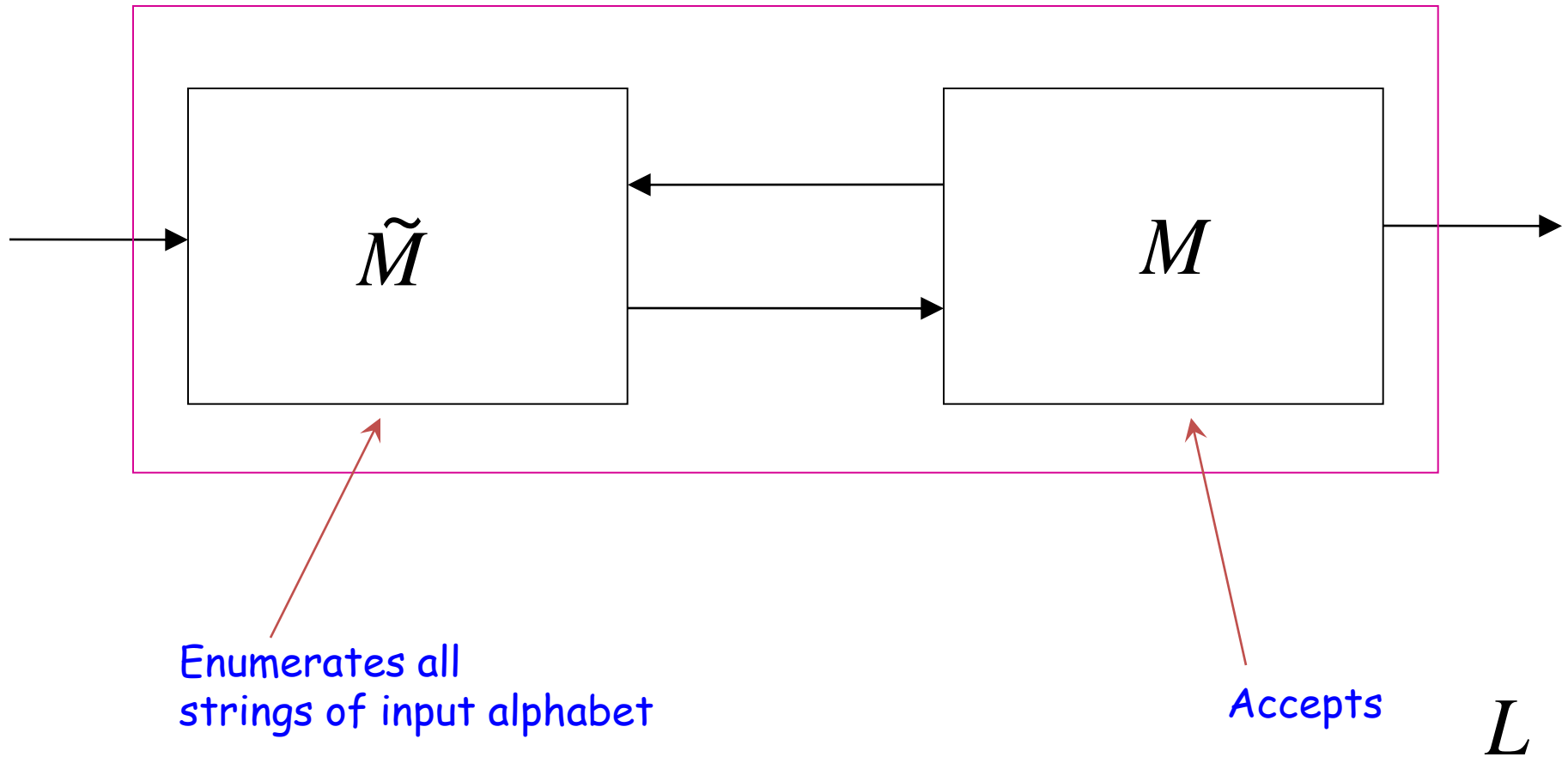
$b$   $\longrightarrow$   $b$   
 $ab$   $\longrightarrow$   $ab$   
 $bb$   $\longrightarrow$   $bb$   
 $aaa$   $\longrightarrow$   $aaa$   
 $\dots$   $\longrightarrow$   $\dots$

## Theorem:

if language  $L$  is recursively enumerable then  
there is an enumeration procedure for it

Proof:

## Enumeration Machine





If the alphabet is  $\{a, b\}$  then

$\tilde{M}$  can enumerate strings as follows:

$a$

$b$

$aa$

$ab$

$ba$

$bb$

$aaa$

$aab$

# NAIVE APPROACH

## Enumeration procedure

Repeat:  $\tilde{M}$  generates a string  $w$

$M$  checks if  $w \in L$

YES: print  $w$  to output

NO: ignore  $w$

Problem: If  $w \notin L$   
machine  $M$  may loop forever

# BETTER APPROACH

$w_1$ :  $aabba$

$\tilde{M}$  Generates first string  $w_1$   $w_2$ :  $bbaa$

$M$  executes first step on  $w_1$

$w_3$ :  $gabba$

$\tilde{M}$  Generates second string  $w_2$

$M$  executes first step on  $w_2$

second step on  $w_1$

$\tilde{M}$  Generates third string  $w_3$

$M$  executes first step on  $w_3$

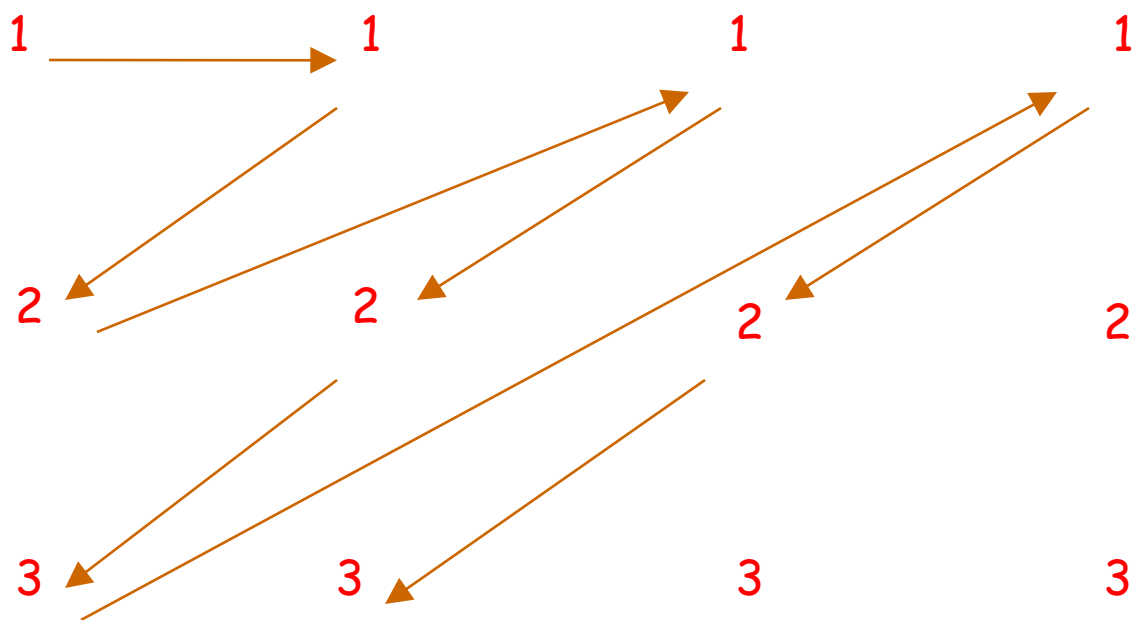
second step on  $w_2$

third step on  $w_1$

And so on.....

$w_1$                        $w_2$                        $w_3$                        $w_4$                        $\dots$

Step  
in  
string



$\dots$

If for any string  $w_i$   
machine  $M$  halts in a final state  
then it prints  $w_i$  on the output

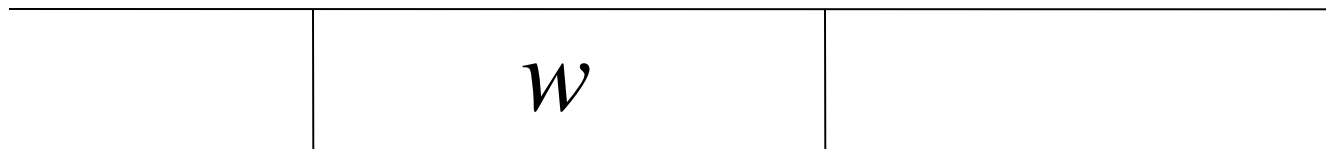
End of Proof

# Theorem:

If for language  $L$   
there is an enumeration procedure  
then  $L$  is recursively enumerable

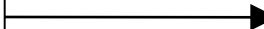
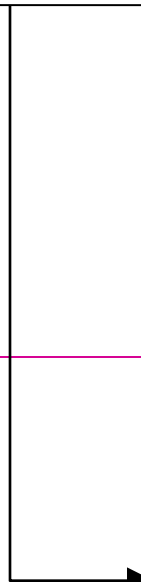
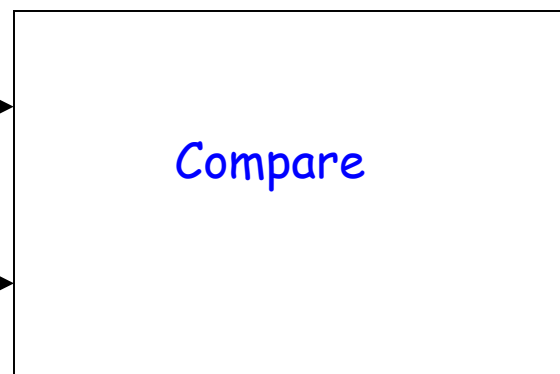
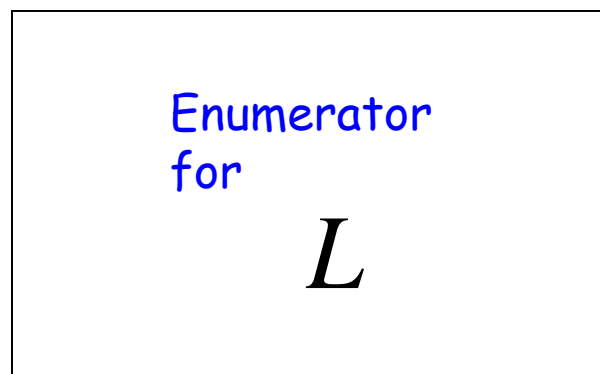
**Proof:**

Input Tape



Machine that  
accepts

$L$





Turing machine that accepts  $L$

For input string  $w$

Repeat:

- Using the enumerator,  
generate the next string of  $L$
- Compare generated string with  $w$   
If same, accept and exit loop

End of Proof

We have proven:

A language is recursively enumerable  
if and only if  
there is an enumeration procedure for it