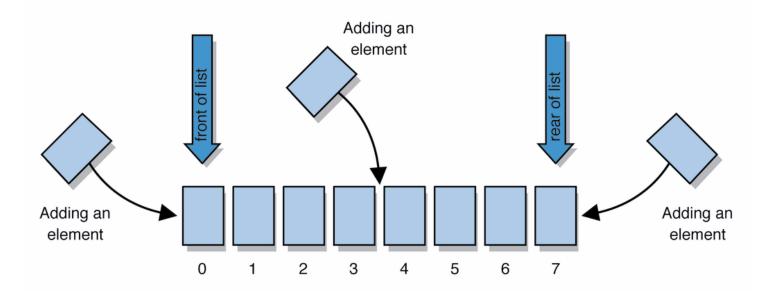
Lists

- a collection storing a sequence of elements
 - each element is accessible by a 0-based index
 - a list has a size (# of elements present)
 - element can be added to the front, back, or elsewhere
 - in Java, a list can be represented as an **ArrayLinearList** object



Linear List

Method Summary

void addToFront(java.lang.Object element)

Adds the given element to the front of the current list

void addToRear(java.lang.Object element)

Adds the given element to the rear of the current list

boolean isEmpty()

Predicate returns true if the list is empty and false otherwise java.lang.Object removeFront()

Removes the first element in the list and returns a reference to it. java.lang.Object removeRear()

Removes the last element in the list and returns a reference to it. int <u>size()</u>

Returns the number of nodes in the list

java.lang.String toString()

Returns a string representation of the list.

Create an empty List

ArrayLinearList a = new ArrayLinearList(100);

b = new ArrayLinearList()

The class ArrayLinearList

```
/** array implementation of LinearList */
import java.util.*; // has Iterator interface
import utilities.*; // has array resizing class
public class ArrayLinearList // implements LinearList
   // data members
      protected Object element[]; // array of elements
      protected int size; // number of elements in array
   // constructors and other methods come here
```

A Constructor

```
/** create a list with initial capacity initialCapacity
  * @throws IllegalArgumentException when
  * initialCapacity < 1 */
 public ArrayLinearList(int initialCapacity)
    if (initialCapacity < 1)
      throw new IllegalArgumentException
                 ("initialCapacity must be \geq 1");
    // size has the default initial value of 0
    element = new Object [initialCapacity];
```

Another Constructor

```
/** create a list with initial capacity 10 */
public ArrayLinearList()
{// use default capacity of 10
    this(10);
}
```

The Method is Empty

```
/** @return true iff list is empty */
public boolean isEmpty()
{return size == 0;}
```

The Method size()

```
/** @return current number of elements in list */
public int size()
{return size;}
```

The Method checkIndex

```
/** @throws IndexOutOfBoundsException when
  * index is not between 0 and size - 1 */
void checkIndex(int index)
  if (index < 0 || index >= size)
    throw new IndexOutOfBoundsException
        ("index = " + index + " size = " + size);
```

The Method get

```
/** @return element with specified index
 * @throws IndexOutOfBoundsException when
 * index is not between 0 and size - 1 */
public Object get(int index)
  checkIndex(index);
  return element[index];
```

The Method indexOf

```
/** @return index of first occurrence of the Element,
 * return -1 if the Element not in list */
public int indexOf(Object theElement)
  // search element[] for the Element
  for (int i = 0; i < size; i++)
    if (element[i].equals(theElement))
      return i;
  // theElement not found
  return -1;
```

The Method remove

```
public Object remove(int index)
   checkIndex(index);
  // copy the element to be deleted
  Object removedElement = element[index];
  // valid index, shift elements with higher index
  for (int i = index + 1; i < size; i++)
    element[i-1] = element[i];
  size=size-1;
   element[size] = null; // enable garbage collection
  return removedElement;
```

The Method add

```
public void add(int index, Object theElement)
    if (index < 0 || index > size)
    // invalid list position
    throw new IndexOutOfBoundsException
        ("index = " + index + " size = " + size);
    // valid index, make sure we have space
    if (size == element.length)
      // no space, double capacity
      element = ChangeArrayLength.changeLength1D(element, 2 *
                                                            size);
```

The Method add

```
// shift elements right one position
for (int i = size - 1; i >= index; i--)
  element[i + 1] = element[i];

element[index] = theElement; // insert element
  size++;
}
```

Convert To A String

```
public String toString()
  StringBuffer s = new StringBuffer("[");
  // put elements into the buffer
  for (int i = 0; i < size; i++)
    if (element[i] == null) s.append("null, ");
    else s.append(element[i].toString() + ", ");
  if (size > 0) s.delete(s.length() - 2, s.length()); // remove last ", "
  s.append("]");
  // create equivalent String
  return new String(s);
```

Conclusions

Advantages

- Quick insertion insert at last O(1)
- Very fast access if index known O(1)

Disadvantages

- Slow search O(n)
- Slow deletion O(n)
- Fixed size- need dynamic array