

## **Counter Strike v1.6**

College League: Only for technical Students (Students will have to provide valid credentials).

Note - All participants must have a valid Id-card of their respective college.-to prove that they are college student.

## **Competition Structure:**

The tournament will be a knockout. Winning teams move to the next stage, while losing teams are knocked out.

The team will have 5 members and may have 1 substitute.

**NOTE**: A single person cannot play for two different teams.

## **Rules:**

- 1. The rounds would be played on a single map for a race to 30 rounds.
- 2. Match would be a race to 16 rounds, where in teams swap at 15 rounds.
- 3. Teams swap sides after 15 rounds.
- 4. Final match will be "best of three maps".
- 5. Starting money will be \$800.
- 6. Round time of 1 min and 45 seconds will be given.
- 7. Freeze time of 07 seconds will be given per round.
- 8. Bye time of 25 second will be given per round.
- 9. C4 timer 35 seconds