



Ahmedabad  
University

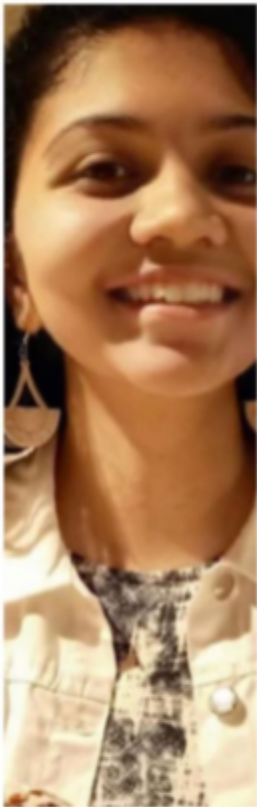
**PROJECT REPORT**

**ECE211 - Analog and Digital  
Communications Theory**

**(Group 07)**

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**MIRACLE**



**FRENCY**

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# **BPSK AND QPSK SIMULATIONS**

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# SYNOPSIS

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- **BPSK**

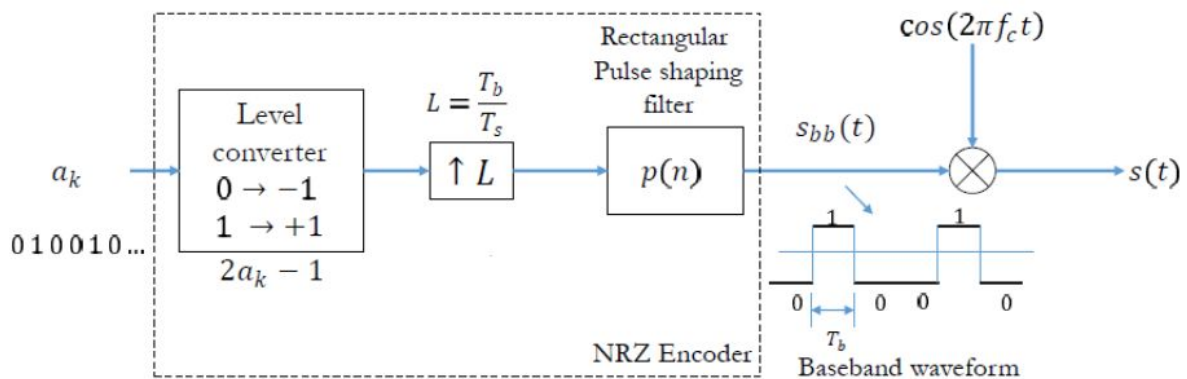
- BPSK is the simplest method for encoding the data in two different phases.
- It can transmit one bit per symbol. It is also similar to the double side band suppressed carrier (DSBSC).
- It uses two phases each separated by a phase difference of 180 degrees.
- The modulator gives the output of 180 degree rotated phase modulated carrier wave which gets transmitted.
- The demodulator receives that wave and decodes it with some error rate to the original wave.

- **QPSK**

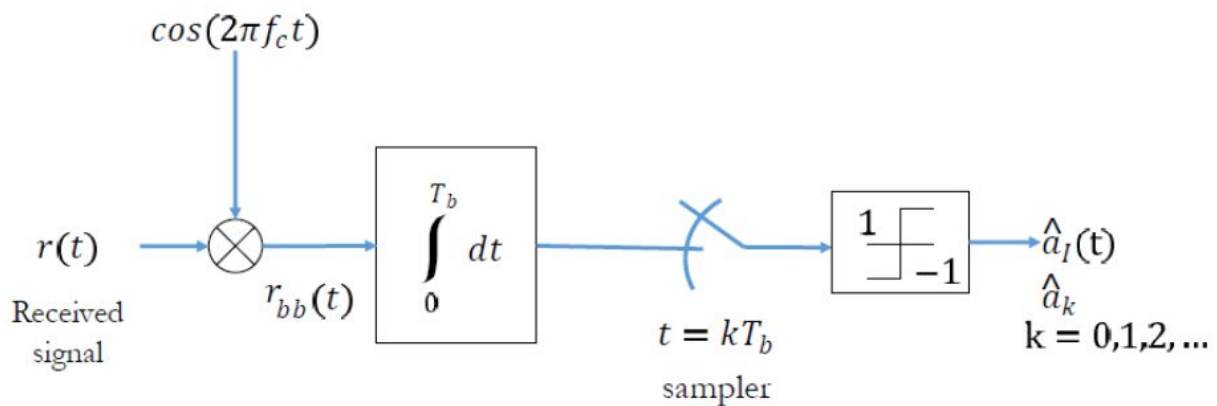
- QPSK, a variation of BPSK, encodes the data into four different phases.
- It can transmit 2 bits per symbol which in turn doubles the data rate using the same bandwidth or using the same data rate and halving the bandwidth.
- So, QPSK enables us to transmit at twice the data rate with the same bit error probability. It uses four phases separated by a phase difference of 90 degrees.

# SYSTEM BLOCK DIAGRAM

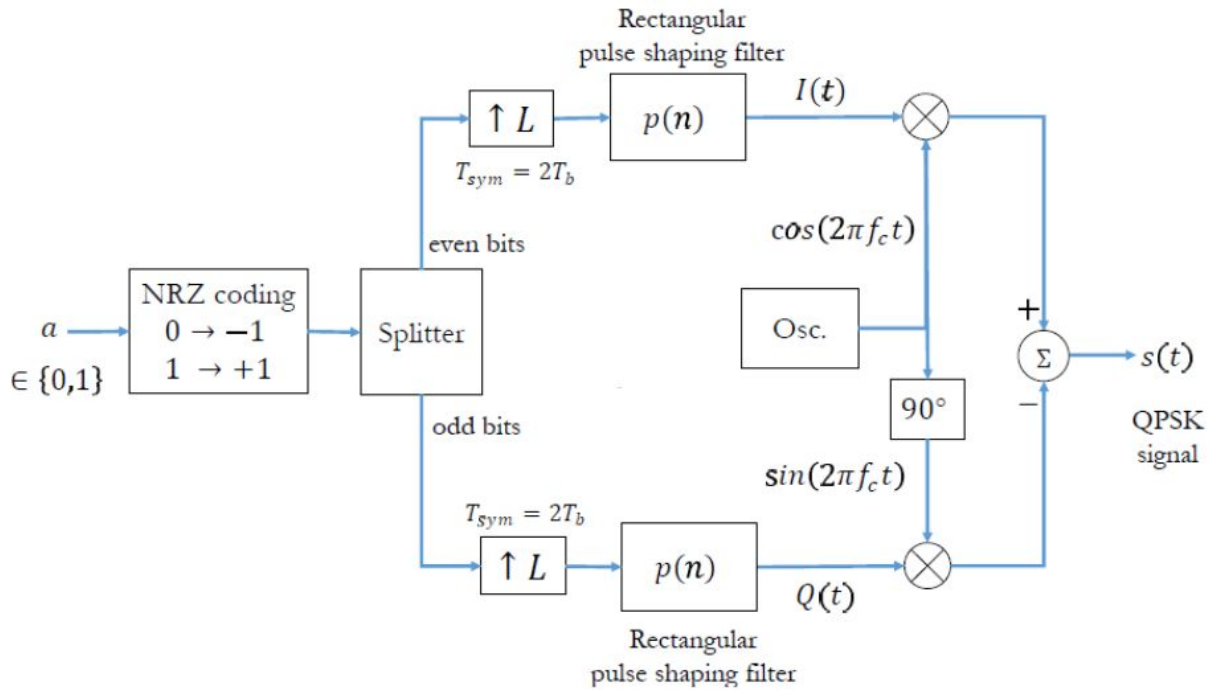
## • BPSK Transmitter



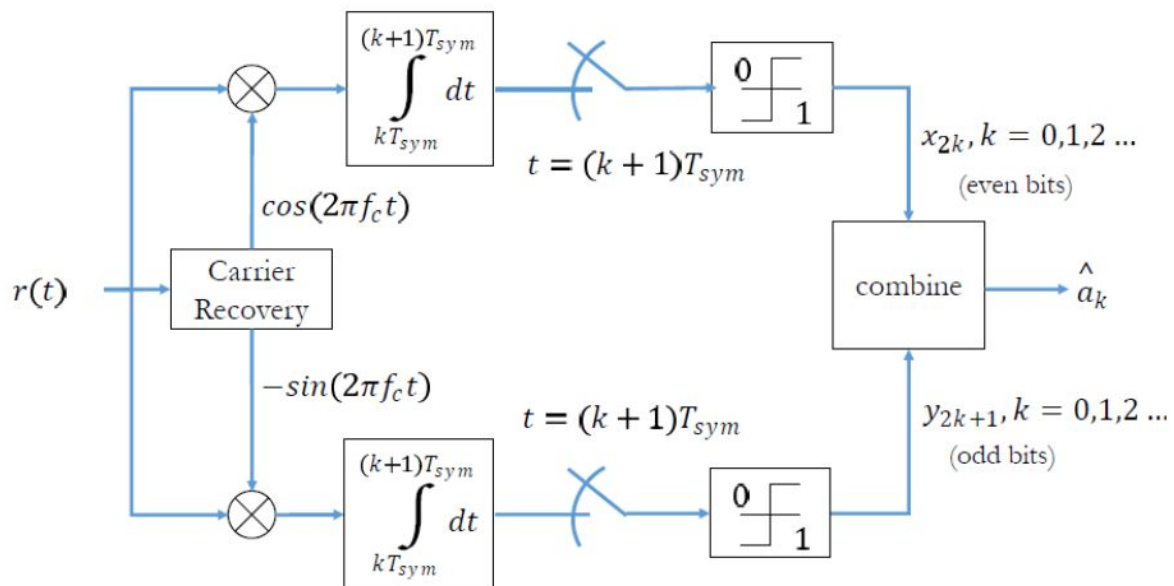
## • BPSK Receiver



## • QPSK Transmitter



## • QPSK Receiver



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# SPECIFICATIONS

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- All the simulations are done in **Scilab**.
- **BPSK**
  - The binary message in the form of 0's and 1's are represented by two different phases: 0 and 180 degrees.
  - For performing modulation, consider basic functions which are orthogonal to each other.
  - For BPSK, there is only one basic function. The message bit is represented in terms of basic function.
  - The BPSK signal is thus represented using 2 constellation points.
- Modulation is achieved by varying phases of basic function according to the form of the message bit.

$$s_1(t) = A_c \cos(2\pi f_c t), \quad 0 \leq t \leq T_b \text{ for binary 1}$$

$$s_0(t) = A_c \cos(2\pi f_c t + \pi), \quad 0 \leq t \leq T_b \text{ for binary 0}$$

where  $A_c$  is the amplitude of the sinusoidal signal,  $f_c$  is the carrier frequency (Hz),  $t$  being the instantaneous time in seconds,  $T_b$  is the bit period in seconds.

- Then additive white gaussian noise is added to the signal and the signal is transmitted.
- The signal is received at the receiver and it is multiplied with carrier signal in the coherent receiver.

- Then the phase lock loop keeps check for the received signal to be in phase.
- Then the signal is integrated and passed through a decision block.
- Above a threshold value(Here threshold value is zero), the threshold detector takes the decision and returns the original waveform with some amount of bit error rate.

## • QPSK

- Here the signal is considered to contain two message bits.
- So, there are four different phase states possible.

$$s(t) = A \cos(2\pi f_c t + \theta_n), \quad 0 \leq t \leq T_{sym}, \quad n = 1, 2, 3, 4$$

where the signal phase is given by

$$\theta_n = (2n - 1) \pi/4$$

Therefore, the four possible initial signal phases are  $\pi/4$ ,  $3\pi/4$ ,  $5\pi/4$  and  $7\pi/4$  radians.

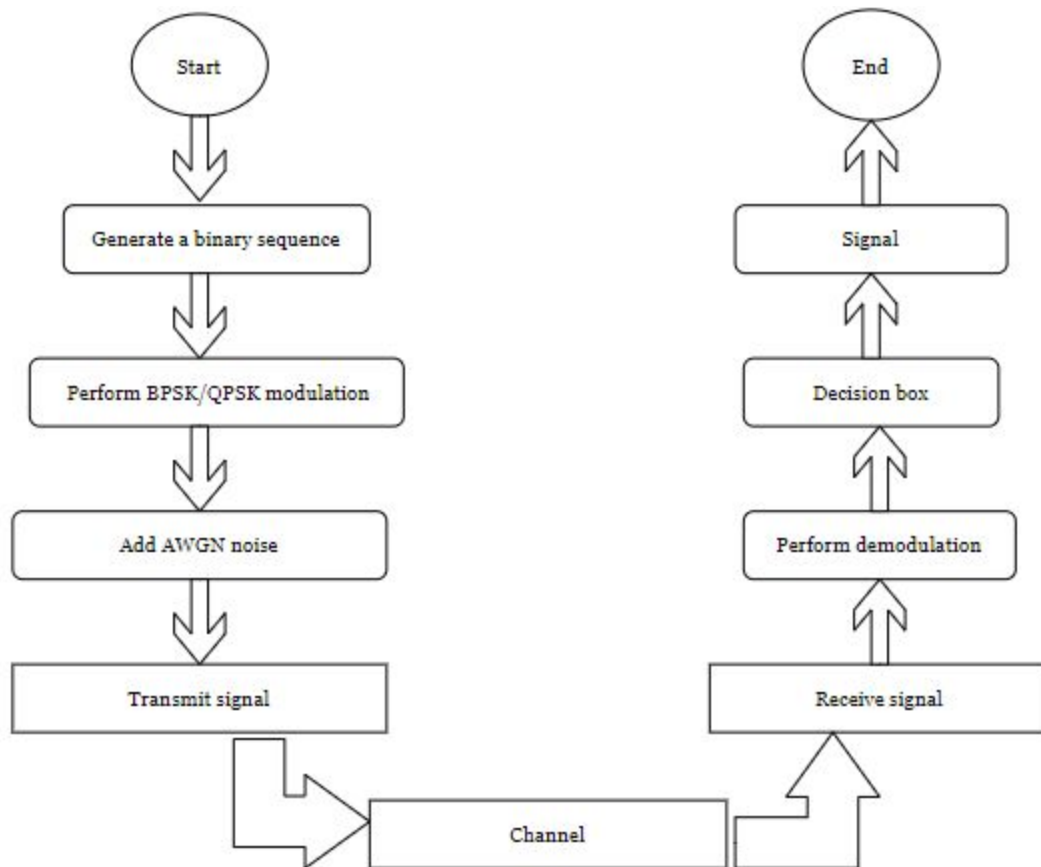
- So, the signal is modulated using one of the four possible phase states.
- As there are 2 bits, there are 2 basic functions which are used for obtaining the modulated signal.
- Both the basic functions are orthogonal to each other.
- A splitter is used for splitting the odd and the even bits of the signal so that odd bits multiplied with one basic function and even bits with another one.
- Then noise is added to the signal and transmission of signal is done.
- After it is received the demodulation occurs through the process similar to that of BPSK.
- At the end the whole signal is combined to obtain back the original signal.



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# FLOWCHART

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# CODE

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- **BPSK:**
- **Plotting the process of BPSK**

```
clear;

clf;

fm = 1;  //Modulating wave frequency

dt = 0.001;
T = 2;
t = 0:dt:T;

m = sin(2*pi*fm*t);  //Modulating signal

//*****Level Converter Block*****//
N = length(t);
modulating_signal = zeros(1:N);
for i=1:N
    if m(i)>0 then
        modulating_signal(i) = 1;  //Modulating square wave
    else
        modulating_signal(i) = -1; //Modulating square wave
    end
```

```

end

fc = 10;  //Carrier wave frequency
Ac = 5;  //Carrier wave amplitude

carrier_signal = Ac*cos(2*%pi*fc*t);  //Carrier signal

phi = sqrt(2/T)*carrier_signal;  //Orthogonal component

psk = carrier_signal.*modulating_signal;  //Phase modulated wave
// Transmitted Signal

*****Addition of Gaussian Noise in Transmitted signal*****//

noiseVariance = 0.1;
noise = sqrt(noiseVariance)*rand(1,length(psk)); //Generation of noise
transmitted_signal = psk+noise; //Addition of noise to signal(Transmitted signal)

dm = (transmitted_signal).*phi; //Received Signal

*****Demodulation Block*****//
demodulated_signal = zeros(1:N);
for i=1:N
    demodulated_signal(i) = (dm(i)*dt); //Integration of received signal

```

```

end

final_signal = zeros(1:N);
N = length(t);

//*****Decision Making Block*****//
for i = 1:N
    if demodulated_signal(i)>0 then
        final_signal(i) = 1; //Output of decision block
    else
        final_signal(i) = -1; //Output of decision block
    end
end

//*****Bit Error Probability Calculation*****//
count = 0;
for i=1:N
    if final_signal(i)==modulating_signal(i) then
        count = count;
    else
        count = count+1;
    end
end

disp(count); //Wrong number of samples
disp(count/N); //Displaying bit error probability = wrong
samples/total number of samples

//*****Plots*****//

```

```

//Modulating signal
subplot(321);
plot(t,modulating_signal);
xgrid(3);
xlabel("time","fontsize",2);
ylabel("amplitude","fontsize",2);
title("Modulating signal", "fontsize", 4);

//Carrier signal
subplot(322);
plot(t,carrier_signal);
xgrid(3);
xlabel("time","fontsize",2);
ylabel("amplitude","fontsize",2);
title("Carrier signal", "fontsize", 4);

//Modulated signal
subplot(323);
plot(t,psk);
xgrid(3);
xlabel("time","fontsize",2);
ylabel("amplitude","fontsize",2);
title("BPSK transmitted signal", "fontsize", 4);

//transmitted signal with noise
subplot(324);
plot(t,transmitted_signal);

```

```
xgrid(3);  
xlabel("time","fontsize",2);  
ylabel("amplitude","fontsize",2);  
title("Signal with noise", "fontsize", 4);
```

#### **//Received demodulated Signal**

```
subplot(325);  
plot(t,demodulated_signal);  
xgrid(3);  
xlabel("time","fontsize",2);  
ylabel("amplitude","fontsize",2);  
title("Demodulated signal", "fontsize", 4);
```

#### **//Received demodulated square signal**

```
subplot(326);  
plot(t,final_signal);  
xgrid(3);  
xlabel("time","fontsize",2);  
ylabel("amplitude","fontsize",2);  
title("Demodulated signal from decision box", "fontsize", 4);
```

- **Plotting the Bit error rate of BPSK( different power levels)**

```
clear;

clf;

fm = 1;  //Modulating wave frequency

dt = 0.001;

T = 2;

t = 0:dt:T;

m = sin(2*pi*fm*t);  //Modulating signal

//*****Level Converter Block*****//

N = length(t);

modulating_signal = zeros(1:N);

for i =1:N

    if (m(i)>0) then

        modulating_signal(i) = 1;//Modulating square wave

    else

        modulating_signal(i) = -1;//Modulating square wave

    end

end

fc = 10;  //Carrier wave frequency

Acarrier = 1:0.5:15;

nle = length(Acarrier);
```

```

pb = zeros(1:nle); //Bit error probability
eb = zeros(1:nle); //Bit energy
//*****Loop of Amplitudes*****//
for j=1:nle
    Ac = Acarrier(j); //Carrier wave amplitude
    eb(j) = Ac*Ac/(2*T);

    carrier_signal = Ac*cos(2*%pi*fc*t); //Carrier signal

    phi = sqrt(2/T)*carrier_signal; //Phase shift

    psk = carrier_signal.*modulating_signal; //Phase modulated
    signal

//*****Addition of Gaussian Noise in Transmitted signal*****//
    noiseVariance = 0.1;

    //Generation of noise
    noise = sqrt(noiseVariance)*rand(1,length(psk));

    //Addition of noise to signal(Transmitted signal)
    transmitted_signal = psk+noise;
    dm = (transmitted_signal).*phi; //Received Signal

//*****Demodulation Block*****//
    demodulated_signal = zeros(1:N);
    for i=1:N

        //Demodulation of received signal
        demodulated_signal(i)=(dm(i)*dt);
    end

```



```

    final_signal = zeros(1:N);
    N = length(t);

//*****Decision Block*****//
    for i=1:N
        if (demodulated_signal(i)>0) then
            final_signal(i) = 1;//Output of decision block
        else
            final_signal(i) = -1;//Output of decision block
        end
    end

//*****Bit Error Probability*****//
    count = 0;
    for i=1:N
        if final_signal(i)==modulating_signal(i) then
            count = count;
        else
            count = count+1;
        end
    end

    pb(j)=count/N;
    disp(count/N); //Bit error probability value
end

//*****Plot*****//

```

```
//Bit error probability at various energy levels
plot(eb,pb);
xgrid(3);
xlabel("Eb", "fontsize", 2);
ylabel("Bit error rate", "fontsize", 2);
title("Bit error probability curve for BPSK with
noise","fontsize",4);
```

- **QPSK:**
- **Plotting the process of QPSK**

```

clear;

clf;

fm=1; //Modulating wave frequency

dt=0.001;

t=0:dt:2;

m=sin(2*%pi*fm*t); //Modulating wave

//*****Level Converter Block*****//

N=length(t);

modulating_signal=zeros(1:N);

for i =1:N

    if(m(i)>0) then

        modulating_signal(i)=1; //Modulating square wave

    else

        modulating_signal(i)=-1; //Modulating square wave

    end

end

//*****Carrier wave generator*****//

fc=fm*10; //Carrier wave frequency

Ac=4.25;

oddSample=1:2:N;

evenSample=2:2:N;

carrier_odd=Ac*sin(2*%pi*fc*dt*oddSample); //Carrier wave 1 with odd samples

```

```
carrier_even=Ac*cos(2*%pi*fc*dt*evenSample); //Carrier wave 2
with even samples
```

```
//*****Modulated signal generator*****//
```

```
modulated_signal=zeros(1:N);
```

```
for i=1:N
```

```
    if modulo(i,2)==0 then
```

```
        modulated_signal(i) =
modulating_signal(i).*carrier_even(i/2);
```

```
    else
```

```
        modulated_signal(i) =
modulating_signal(i).*carrier_odd(i/2+1);
```

```
    end
```

```
end
```

```
//*****Addition of Gaussian Noise in Transmitted signal*****//
```

```
r=rand(modulated_signal,"uniform");
```

```
hp=ffilt("hp",100,(fm)*dt);
```

```
filtered=filter(hp,1,r);
```

```
noiseVariance=0.1;
```

```
noise = sqrt(noiseVariance)*rand(1,length(modulated_signal));
```

```
//Generation of noise
```

```
qpsk=noise+modulated_signal; //Transmitted signal
```

```
//*****Received signal*****//
```

```
dm=zeros(1:N); //Received signal
```

```
for i=1:N
```

```
    if modulo(i,2)==0 then
```

```
        //disp(i);
```

```

        dm(i)=qpsk(i).*carrier_even(i/2);
    else
        dm(i)=qpsk(i).*carrier_odd(i/2+1);
    end
end

end

//*****Demodulation Block*****//
demodulated_signal=zeros(1:N);
for i=1:N
    demodulated_signal(i)=(dm(i)*dt); //demodulated signal
end

//*****Decision Block*****//
final_signal=zeros(1:N);
for i=1:N
    if (demodulated_signal(i)>0) then
        final_signal(i)=1; //Output of decision block
    else
        final_signal(i)=-1;//Output of decision block
    end
end

end

//*****Bit Error Probability*****//
count=0;
for i=1:N
    if final_signal(i)==modulating_signal(i) then
        count=count;
    end
end

```

```

        else
            count=count+1;
        end
    end
end
disp(count);
disp(count/N); //Displaying the value of bit error probability

//*****Plots*****//
//Modulating signal
subplot(421);
plot(t,modulating_signal);
xgrid(3);
xlabel("time","fontsize",2);
ylabel("amplitude","fontsize",2);
title("Modulating signal", "fontsize", 4);

//carrier wave 1
subplot(422);
plot(carrier_odd);
xgrid(3);
xlabel("time","fontsize",2);
ylabel("amplitude","fontsize",2);
title("Odd carrier Signal", "fontsize", 4);

//carrier wave 2
subplot(423);
plot(carrier_even);

```

```

xgrid(3);
xlabel("time","fontsize",2);
ylabel("amplitude","fontsize",2);
title("Even carrier signal", "fontsize", 4);

```

#### **//Modulated signal**

```

subplot(424);
plot(modulated_signal);
xgrid(3);
xlabel("time","fontsize",2);
ylabel("amplitude","fontsize",2);
title("Modulated signal", "fontsize", 4);

```

#### **//Transmitted signal with noise**

```

subplot(425);
plot(qpsk);
xgrid(3);
xlabel("time","fontsize",2);
ylabel("amplitude","fontsize",2);
title("signal with noise", "fontsize", 4);

```

#### **//Received signal**

```

subplot(426);
plot(dm);
xgrid(3);
xlabel("time","fontsize",2);
ylabel("amplitude","fontsize",2);

```

```
title("Received signal", "fontsize", 4);

//Demodulated Signal

subplot(427);
plot(demodulated_signal);
xgrid(3);
xlabel("time","fontsize",2);
ylabel("amplitude","fontsize",2);
title("Demodulated signal", "fontsize", 4);
```

```
//Signal from decision box

subplot(428);
plot(final_signal);
xgrid(3);
xlabel("time","fontsize",2);
ylabel("amplitude","fontsize",2);
title("Final signal from decision box", "fontsize", 4);
```



## ● Plotting the Bit error rate of QPSK( different power levels)

```

clear;

clf;

fm=1; //Modulating wave frequency

dt=0.001;

t=0:dt:2;

T=2;

m=sin(2*%pi*fm*t); //Modulating wave

//*****Level Converter Block*****//

N=length(t);

modulating_signal=zeros(1:N);

for i =1:N

    if(m(i)>0) then

        modulating_signal(i)=1; //Modulating square wave

    else

        modulating_signal(i)=-1; //Modulating square wave

    end

end

//*****Carrier wave generator*****//

fc=fm*10; //Carrier wave frequency

oddSample=1:2:N;

evenSample=2:2:N;

Acarrier=1:10;

nle=length(Acarrier);

pb=zeros(1:nle);

eb=zeros(1:nle);

```

```

//*****Loop of amplitudes*****//
for j=1:nle
    Ac=Acarrier(j);
    eb(j)=Ac*Ac/(2*T);

carrier_odd=Ac*sin(2*pi*fc*dt*oddSample); //Carrier wave 1
carrier_even=Ac*cos(2*pi*fc*dt*evenSample); //Carrier wave 2

//*****Modulated signal generator*****//
modulated_signal=zeros(1:N);
for i=1:N
    if modulo(i,2)==0 then
        //disp(i);

modulated_signal(i)=modulating_signal(i).*carrier_even(i/2);
        else

modulated_signal(i)=modulating_signal(i).*carrier_odd(i/2+1);
        end
end

//*****Addition of Gaussian Noise in Transmitted signal*****//
r=rand(modulated_signal,"uniform");
hp=ffilt("hp",100,(fm)*dt);
filtered=filter(hp,1,r);
noiseVariance=0.1;

```

```

noise = sqrt(noiseVariance)*rand(1,length(modulated_signal));
//Generation of noise

qpsk=noise+modulated_signal; //Transmitted signal


//*****Received signal*****//
dm=zeros(1:N); //Received signal
for i=1:N
    if modulo(i,2)==0 then
        //disp(i);
        dm(i)=qpsk(i).*carrier_even(i/2);
    else
        dm(i)=qpsk(i).*carrier_odd(i/2+1);
    end
end
end

//*****Demodulation Block*****//
demodulated_signal=zeros(1:N);
for i=1:N
    demodulated_signal(i)=(dm(i)*dt);//demodulated signal
end


//*****Decision Block*****//
final_signal=zeros(1:N);
for i=1:N
    if (demodulated_signal(i)>0) then
        final_signal(i)=1; //Output of decision block
    else
        final_signal(i)=-1; //Output of decision block
    end
end

```

end

**//\*\*\*\*\*Bit Error Probability\*\*\*\*\*//**

count=0;

for i=1:N

if final\_signal(i)==modulating\_signal(i) then

count=count;

else

count=count+1;

end

end

pb(j)=count/N;

disp(pb(j)); **//displaying the value of bit error probability**

**end**

**//\*\*\*\*\*Plot\*\*\*\*\*//**

**//Bit error probability at various energy levels**

plot(eb,pb);

xgrid(3);

xlabel("Eb", "fontsize", 2);

ylabel("Bit error rate", "fontsize", 2);

title("Bit error probability curve for QPSK with  
noise","fontsize",4);

---

# RESULTS

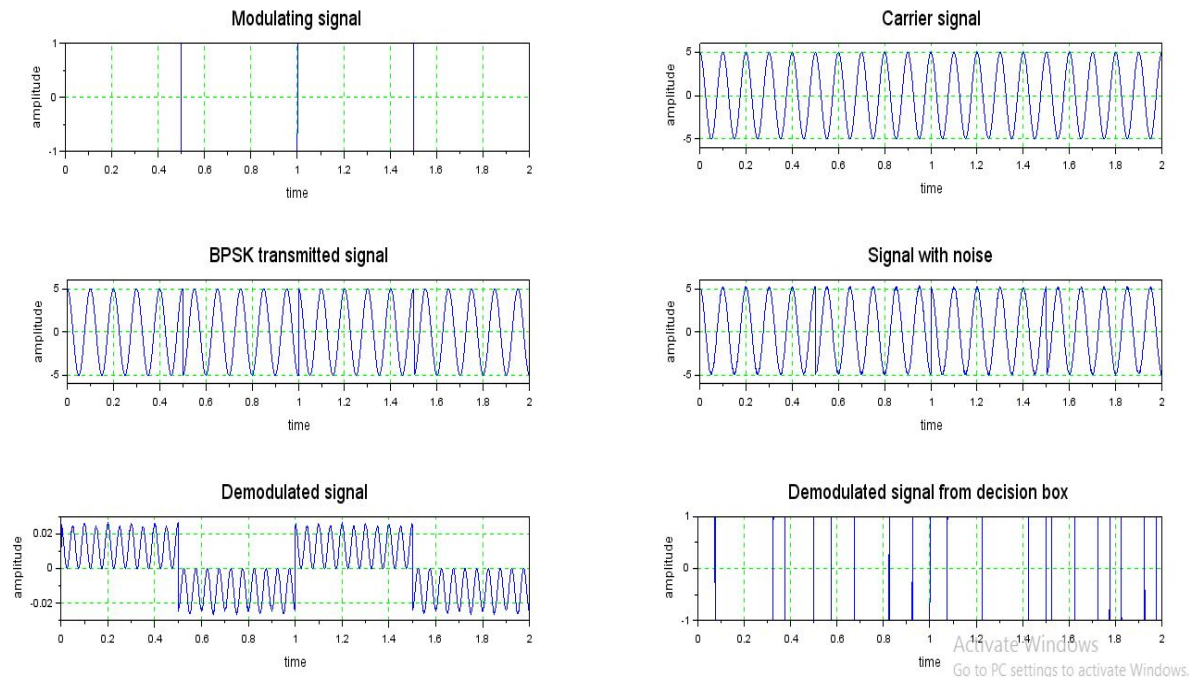
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**The following are the results generated for the BPSK and QPSK Simulations performed with their respective bit error probabilities:**

From the graphs, we understand that the bit error probabilities for BPSK and QPSK are almost equal although QPSK is a more robust technique.

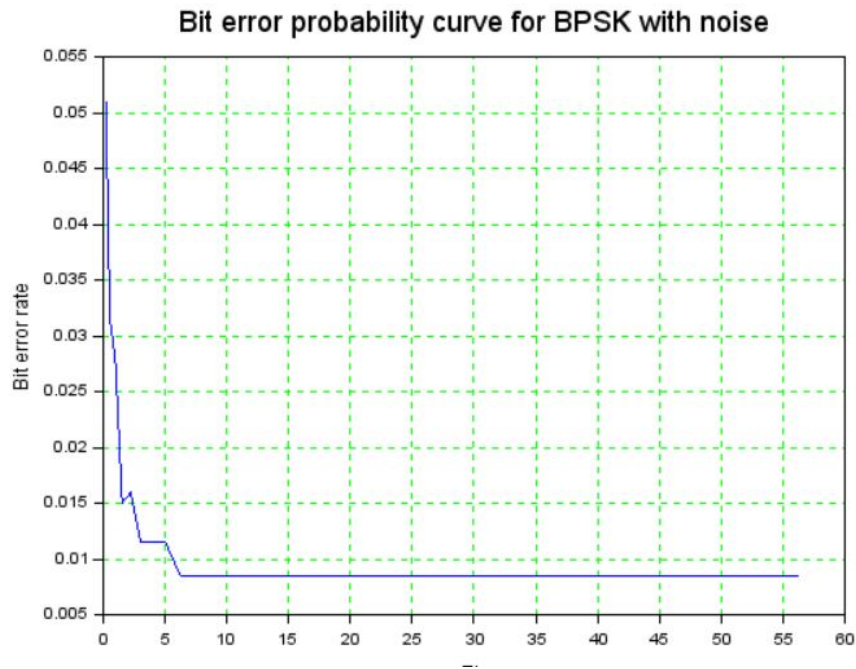
## ● BPSK

### 1) Graphs Generated: (with noise)

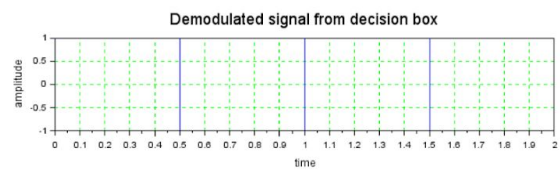
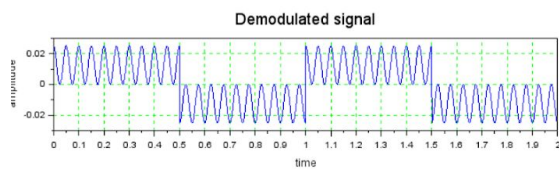
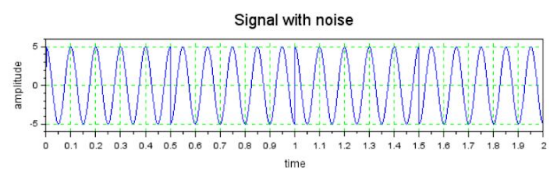
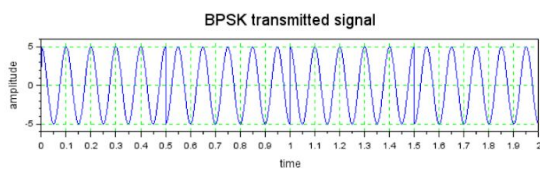
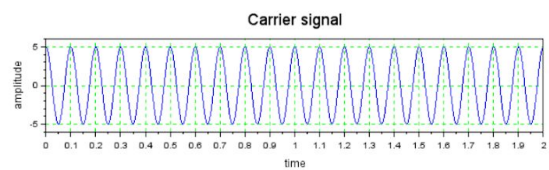
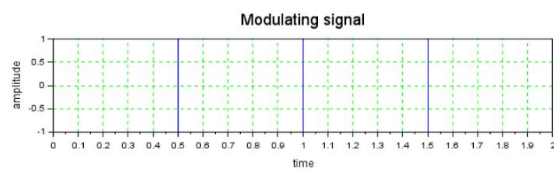


## Bit error probability for BPSK, $P_B = 0.0084958$

### 2) Variation of bit error probability:

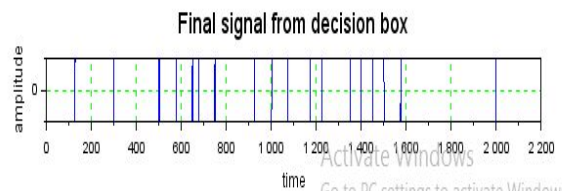
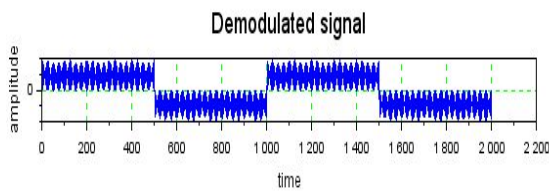
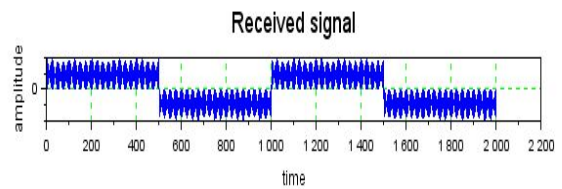
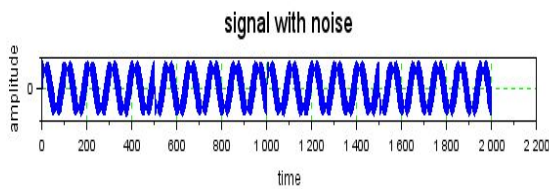
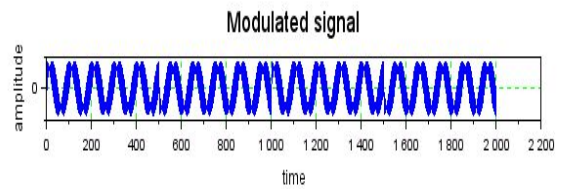
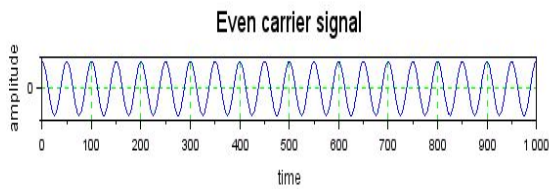
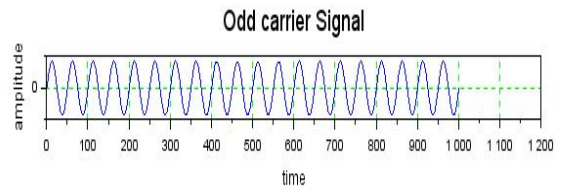
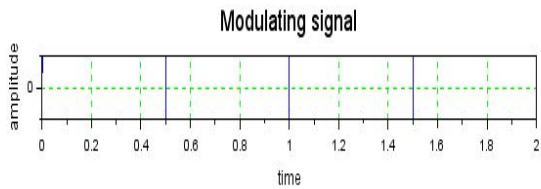


### 3) Without Noise: (Zero bit error probability)



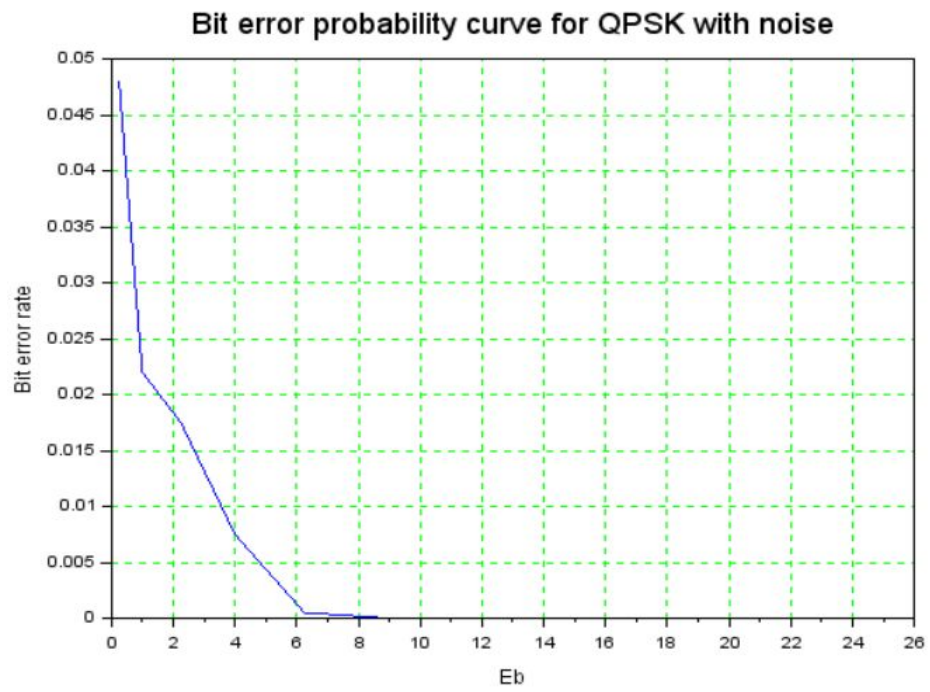
- **QPSK**

## 1) Graphs Generated:



**Bit error probability for QPSK,  $P_B = 0.0079960$**

## 2) Variation of bit error probability:





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# APPLICATIONS

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- Phase Shift Keying is widely used for Biometric purposes.
- It is also used in wireless communications like bluetooth and RFID.
- QPSK is used in various cellular wireless standards like GSM, LTE , 802.11 WLAN etc.
- It is also useful in optical communications and multi-channel WDM(Wavelength Division Multiplexer).

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# REFERENCES

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1. <https://www.gaussianwaves.com/2010/04/bpsk-modulation-and-demodulation-2/>
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