

Problem Menu

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Statement

Submissions

Your score

not attempted

Spoilers

Show difficulty

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solved by 29 / 30

graph: shortest path

Top users by time

#	User	Time
1	levirs565	129 ms
2	irdacin	129 ms
3	AhmadRomy	131 ms
4	JUstRadr	133 ms
5	Arman10	147 ms

Top users by memory

#	User	Memory
1	zhoelzx	8152 KB
2	levirs565	9032 KB
3	vandykas	9196 KB
4	AhmadRomy	9416 KB
5	Arman10	10568 KB

Arkavidia 9.0 - Penyisihan CP > G

Submission #3542045

Arkavidia 9.0 - Penyisihan CP / G. Gerbang Sihir Arkavidia

Accepted · levirs565 · C++20 · April 25, 2025 at 22:33:30

▶ Sample Test Data Results

▶ Test Data Results

```
1 #include <bits/stdc++.h>
2
3 using namespace std;
4
5 #define INF 1e18
6 struct Edge
7 {
8     int to, travelTime, switchTime;
9     int firstState;
10 };
11
12 struct State
13 {
14     long long currTime;
15     int node;
16     bool operator>(const State &other) const
17     {
18         return currTime > other.currTime;
19     }
20 };
21 long long magicBridge(int N, int K, vector<vector<Edge>> &graph, int X, int Y)
22 {
23     vector<long long> dist(N + 1, INF);
24     priority_queue<State, vector<State>, greater<State>> pq;
25     pq.push({0, X});
26     dist[X] = 0;
27
28     while (!pq.empty())
29     {
30         State top = pq.top();
31         pq.pop();
32         long long currTime = top.currTime;
33         int node = top.node;
34
35         if (node == Y)
36             return currTime;
37         if (currTime > dist[node])
38             continue;
39
40         for (auto &edge : graph[node])
41         {
42             int neighbor = edge.to;
43             bool dapatDilewati = (currTime / edge.switchTime + edge.firstState) % 2 == 0;
44             // cout << currTime << " " << edge.switchTime << " " << edge.firstState << endl;
45             long long nextTime = currTime + edge.travelTime;
46             if (!dapatDilewati) {
47                 // cout << "Tidak dapat" << endl;
48                 nextTime += edge.switchTime - currTime % edge.switchTime;
49             }
50             if (nextTime < dist[neighbor])
51             {
52                 dist[neighbor] = nextTime;
53                 pq.push({nextTime, neighbor});
54             }
55         }
56     }
57     return -1;
58 }
59 void solution()
60 {
61     int n, k;
62     cin >> n >> k;
63     vector<vector<Edge>> graf(n + 1);
64     for (int i = 0; i < k; i++)
65     {
66         int a, b, c, t;
67         cin >> a >> b >> c >> t;
68         graf[a].push_back({b, c, t, 0});
69         graf[b].push_back({a, c, t, 1});
70     }
71     int x, y;
72     cin >> x >> y;
73     cout << magicBridge(n, k, graf, x, y) << endl;
74 }
75 int main()
76 {
77     ios_base::sync_with_stdio(false);
78     cin.tie(NULL);
79     cout.tie(0);
80     int t;
81     t = 1;
82     // cin >> t;
83     while (t--)
84     {
85         solution();
86     }
87     return 0;
88 }
```