

Principal Component Analysis: Dynamics of a paint can

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Abstract

This homework explores the implementation of the principal component analysis on the videos of an object. An exploration of the application of the PCA yields new perspectives on the underlying dynamics of the object.

1 Introduction and Overview

The Principal Component Analysis is a technique from linear algebra that transform a matrix into its principal components. Each principal component captures most of the variation in the data while remaining orthogonal to and thus independent of the other components. When faced with an unknown data set, the PCA can look at the key components and offer new insights.

2 Theoretical Background

Suppose our data consists of measurements in the n dimensional space, the first principal component is an n -dimensional vector from which the variance of the measurements is minimized. Thus, by definition, it passes through the mean. The next component is obtained by removing all correlation with this first component. Thus, all the principal components are orthogonal. The SVD of a matrix decomposes it into three matrices.

$$A = USV^*$$

Here, U and V represent matrices of basis elements. S is the matrix of singular values. V could be considered as the original basis matrix. U would then be the principal component basis.

The principal components can simply be obtained as

$$T = U * S$$

3 Implementation and Development

The resource available to us are a set of video files documenting the motion of a paint can. Most of the code focuses on extracting relevant information from the video and tracking the paint can.

3.1 Tracking the paint can

I employed two methods to tracked the paint can

3.1.1 Average and spot

- Convert the image to greyscale
- Take the mean of all images (frames).

- Subtract the mean from all images.
- Filter out regions where the paint can won't go.
- Threshold the intensity.
- Use centroid to make clusters of the bright spots.
- Choose the center of the biggest cluster.

3.1.2 White Edges

- Filter out regions where the paint can won't go.
- Find out the columns containing points where the maximum value in all red , green and blue are close to 255(white).
- Find the longest line(adjacent rows) of whiteness in all the columns.
- Choose the column as x and the mean of the rows as y.
- This corresponds to the left white edge of the paint can.
- In the case of the tilted cam 3, we use the rows instead of the columns.

The white edges method generated much more smooth curves than the averaging technique.

3.2 The Principal Components

We deal with data from 3 camera in both the x and y directions. That leads to 6 directions in total. We also consider 4 different cases - the ideal case, the noisy case and horizontal displacement and rotation.

The data for each case is converted to a 226x6 matrix. It is then normalized by dividing it by the maximum value (for each direction) and subtracting the mean(of each direction) from the matrix. This normalized matrix is subjected to the singular value decomposition. We then take a look at its principal components to get an idea of the dynamics of the paint can.

4 Computational Results

4.1 The Ideal Case

4.1.1 The raw data

After tracking the paint cans in all three videos, we get the following information

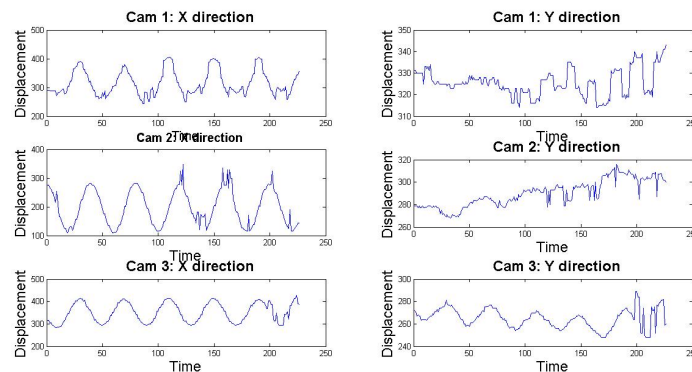


Figure 1: The raw data for the ideal case

4.1.2 The Percentage of variation captured

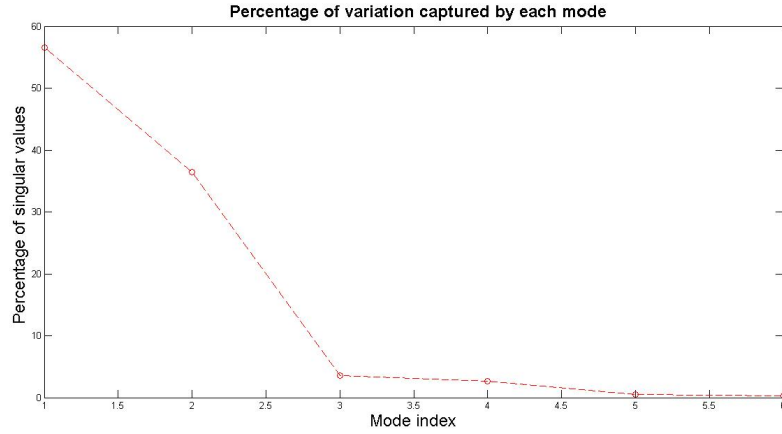


Figure 2: The variation captured by each principal component

Nearly 60 percent of the data is captured by the first principal component.

4.1.3 The Principal Component

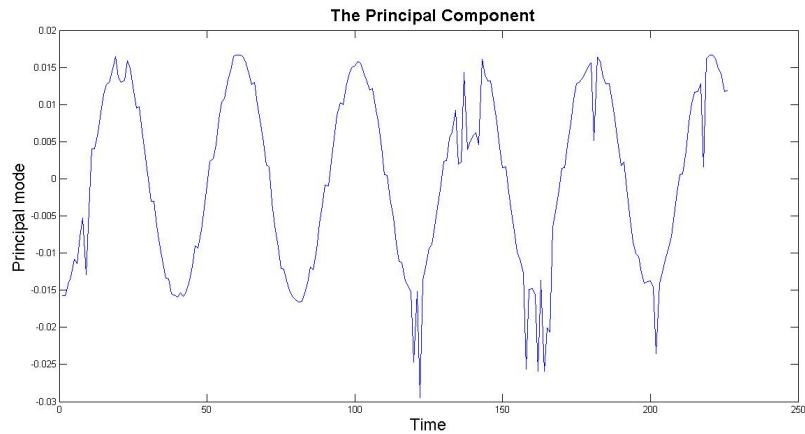


Figure 3: The First Principal Component

This is very close to the following equation

$$y = A \cos(\omega t + w_0)$$

The first mode captures the simple harmonic nature of the paint can with a little spikes.

4.2 The Noisy Case

4.2.1 The raw data

After tracking the paint cans in all three videos, we get the following information.

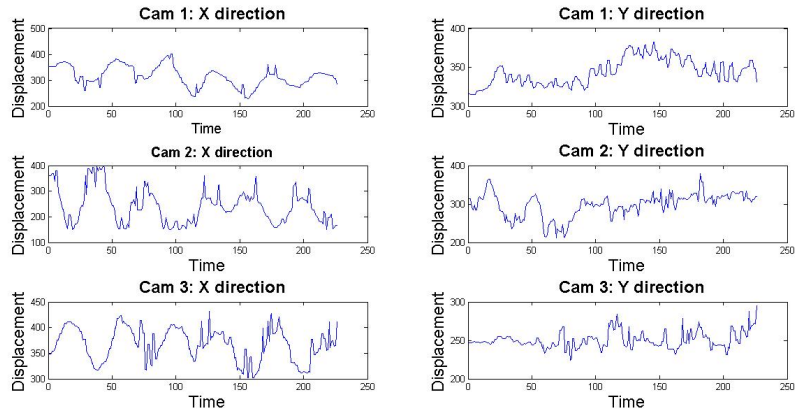


Figure 4: The raw data for the noisy case

There are lots of spikes in this data coming from the bad recording of the video.

4.2.2 The Percentage of variation captured

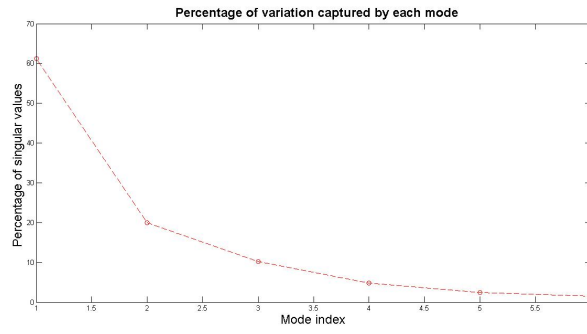


Figure 5: The variation captured by each principal component

Over 60 percent of the data is captured by the first principal component.

4.2.3 The Principal Component

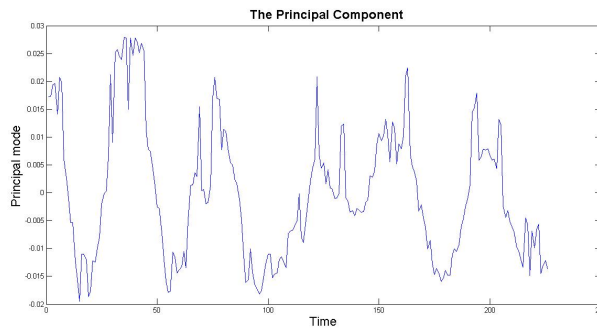


Figure 6: The First Principal Component

This is far from the result we obtained in the previous case. The noise has taken over the data for us to derive much insight.

4.3 Horizontal Displacement

4.3.1 The Percentage of variation captured

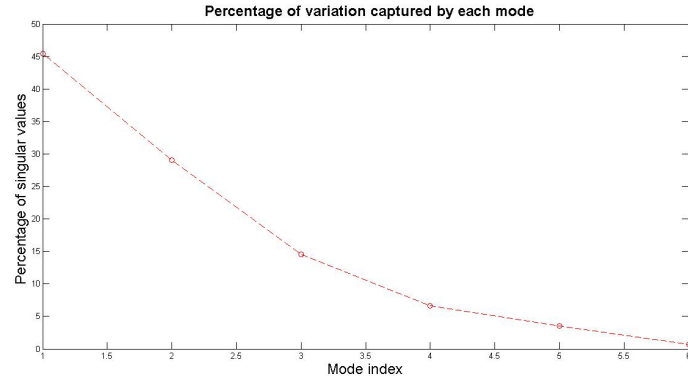


Figure 7: The variation captured by each principal component

Over 45 percent of the data is captured by the first principal component. The second component has around 30 percent. So, it can't be ignored

4.3.2 The Principal Components

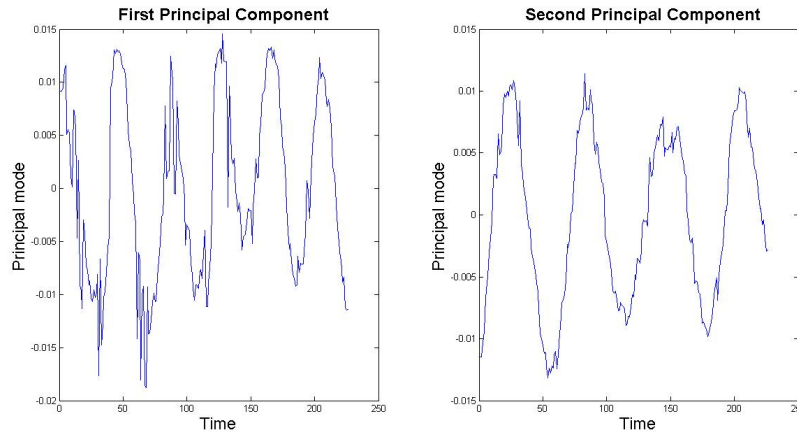


Figure 8: The First and Second Principal Component

Although there are a few spikes, this shows oscillations in two orthogonal directions.

4.4 Horizontal Displacement and Rotation

4.4.1 The Percentage of variation captured

Over 45 percent of the data is captured by the first principal component and 35 percent is in the second component.

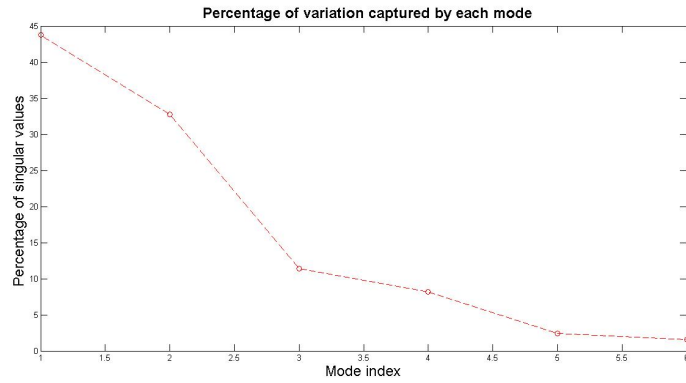


Figure 9: The variation captured by each principal component

4.4.2 The Principal Components

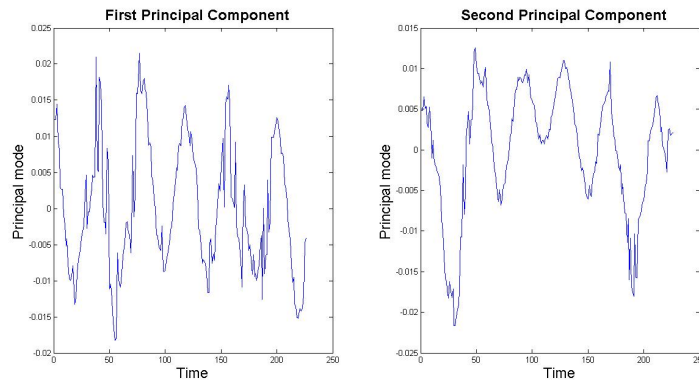


Figure 10: The First and Second Principal Components

These show damped oscillations in two orthogonal directions.

5 Summary and Conclusions

The Principal Component Analysis is a valuable tool to understand the dynamics of unknown phenomena through a mere optimal matrix transformation. We obtained the following conclusions.

- The PCA works well to isolate the dynamics of systems
- However, it depends on the format of the input data. Two motions that seem orthogonal may actually be a single motion in a different frame of reference. (like the Ferris wheel example)
- The PCA loses accuracy with noise.
- Superposition of motions leads to principal components which are not small enough to ignore, like in the last two cases.

A MATLAB Functions used

- **[U,S,V]=svd(A):**
This function performs the singular value decomposition of A and returns U,S and V.
- **ceil:**
Finds a number greater than it which is closest to it.
- **find:**
This is used to find indices in a matrix where a certain condition is met.
- **frame2im:**
Converts a video frame to an image.
- **regionprops:**
Enables you to find clusters of brightness in black and white images

B MATLAB Code

B.1 getmovout.m

```
1 function [mov]= getmovout(vidFrames)
2 for k=1:226
3 mov(k).cdata = vidFrames(:, :, :, k); mov(k).colormap = [];
4 end
```

B.2 indexmat.m

```
1 function [w]= indexmat(a)
2 i= ceil(a/480);
3 j=a- 480*(i-1);
4 w=[i , j ];
5 end
```

B.3 loader.m

```
1 X4= frame2im(mov(1));
2 X4=rgb2gray(X4);
3 X4=double(X4);
4 disp(1);
5 l1=[];
6 l2=[];
7 disp(2);
8 for j=2:226
9 x1=frame2im(mov(j));
10 x=rgb2gray(x1);
11 x=double(x);
12 Y2=x-X4;
13 Y2(:,1:300)=0;
14 Y2(:,400:640)=0;
15 ma=0.8*max(max(Y2));
16 Y2(Y2<ma)=0;
17
18 y2bw=im2bw(Y2);
19 stats = regionprops(y2bw, 'Centroid');
20 di=stats.Centroid;
21 l1=[l1 , di(1)];
```

```

22 l2=[l2,di(2)];
23 imagesc(Y2); colorbar; drawnow;
24 end

```

B.4 whiteedges.m

```

1 function [a1,a2,t]= whiteedges(mov,l,r,u,d,dimr)
2 if nargin < 6
3     dimr = 1;
4 end
5 a1= zeros(226,1);
6 a2= zeros(226,1);
7 for j=1:226
8     y=[];
9     X=frame2im(mov(j));
10    X=double(X);
11    X(:,1:1)=0;
12    X(:,r:640)=0;
13    X(1:u,:)=0;
14    X(d:480,:)=0;
15    w=0.988;
16    s= find(X(:,:,1)>w*max(max(X(:,:,1))) &X(:,:,2)>w*max(max(X(:,:,2)))& X(:,:,3)>w*max(
17        max(X(:,:,3))) );
18    while isempty(s)
19        w=0.988*w;
20        s= find(X(:,:,1)>w*max(max(X(:,:,1))) &X(:,:,2)>w*max(max(X(:,:,2)))& X(:,:,3)>w*max(
21            max(X(:,:,3))) );
22    end
23    t= indexmat(s);
24    %t=t(t(:,1)>200,:);
25    m=mode(t(:,dimr));
26    if dimr==1
27        diml=2;
28    else
29        diml=1;
30    end
31    y= t( t(:,dimr)==m,diml);
32    a1(j)=mean(y);
33    a2(j)=mean(m);
34 end

```

B.5 mainregular.m

```

1 %% Regular Case
2 %% First Cam
3 load('cam1_1.mat');
4 mov1_1=getmovout(vidFrames1_1);
5 %playmov(mov1_1);
6 [a11_1,a21_1]=whiteedges(mov1_1,300,400,170,480);
7
8 %% Second Cam
9 load('cam2_1.mat');
10 mov2_1=getmovout(vidFrames2_1);
11 %playmov(mov2_1);
12 [a12_1,a22_1]=whiteedges(mov2_1,220,370,100,400);
13
14 %% Third Cam
15 load('cam3_1.mat');
16 mov3_1=getmovout(vidFrames3_1);
17 %playmov(mov3_1);
18 [a13_1,a23_1]=whiteedges(mov3_1,250,500,150,350,2);

```


B.6 mainsecond.m

```

1 %% Second Case
2 %% First Cam
3 load('cam1_2.mat');
4 mov1_2=getmovout(vidFrames1_2);
5 %%playmov(mov1_2);
6 [a11_2,a21_2]=whiteedges(mov1_2,300,420,220,420);
7
8 %% Second Cam
9 load('cam2_2.mat');
10 mov2_2=getmovout(vidFrames2_2);
11
12
13 %playmov(mov2_2);
14 [a12_2,a22_2]=whiteedges(mov2_2,200,400,150,400);
15
16 %% Third Cam
17 load('cam3_2.mat');
18 mov3_2=getmovout(vidFrames3_2);
19 %%
20 %playmov(mov3_2);
21
22 [a13_2,a23_2]=whiteedges(mov3_2,300,500,200,350,2);
23

```

B.7 mainthird.m

```

1
2 %% Third Case
3 %% First Cam
4 load('cam1_3.mat');
5 mov1_3=getmovout(vidFrames1_3);
6 %playmov(mov1_3);
7 [a11_3,a21_3]=whiteedges(mov1_3,270,400,200,450);
8
9 %% Second Cam
10 load('cam2_3.mat');
11 mov2_3=getmovout(vidFrames2_3);
12
13 %playmov(mov2_3);
14 [a12_3,a22_3]=whiteedges(mov2_3,220,450,150,400);
15
16 %% Third Cam
17 load('cam3_3.mat');
18 mov3_3=getmovout(vidFrames3_3);
19
20 %playmov(mov3_3);
21
22 [a13_3,a23_3]=whiteedges(mov3_3,300,500,150,350,2);

```

B.8 mainfourth.m

```

1
2 %% Fourth Case
3 %% First Cam
4 load('cam1_4.mat');

```

```

5 mov1_4=getmovout(vidFrames1_4);
6 %playmov(mov1_4);
7 [a11_4,a21_4]=whiteedges(mov1_4,300,450,220,450);
8
9 %% Second Cam
10 load('cam2_4.mat');
11 mov2_4=getmovout(vidFrames2_4);
12 %playmov(mov2_4);
13 [a12_4,a22_4]=whiteedges(mov2_4,200,420,150,350);
14
15 %% Third Cam
16 load('cam3_4.mat');
17 mov3_4=getmovout(vidFrames3_4);
18 %playmov(mov3_4);
19 [a13_4,a23_4]=whiteedges(mov3_4,320,480,150,250,2);

```

B.9 mainfourth.m

```

1 %clc; clear all; close all;
2 n=226;
3 f=18;
4 main-regular;
5 figure(1);
6 subplot(3,2,1);
7 plot(a11_1);
8 xlabel('Time','FontSize',f-3) % x-axis label
9 ylabel('Displacement','FontSize',f) % y-axis label
10 title('\bf Cam 1: X direction','FontSize',f)
11 subplot(3,2,2);
12 plot(a21_1);
13 xlabel('Time','FontSize',f) % x-axis label
14 ylabel('Displacement','FontSize',f) % y-axis label
15 title('\bf Cam 1: Y direction','FontSize',f)
16 subplot(3,2,3);
17 plot(a12_1);
18 xlabel('Time','FontSize',f) % x-axis label
19 ylabel('Displacement','FontSize',f) % y-axis label
20 title('\bf Cam 2: X direction','FontSize',f-3)
21 subplot(3,2,4);
22 plot(a22_1);
23 xlabel('Time','FontSize',f) % x-axis label
24 ylabel('Displacement','FontSize',f) % y-axis label
25 title('\bf Cam 2: Y direction','FontSize',f)
26 subplot(3,2,5);
27 plot(a13_1);
28 xlabel('Time','FontSize',f) % x-axis label
29 ylabel('Displacement','FontSize',f) % y-axis label
30 title('\bf Cam 3: X direction','FontSize',f)
31 subplot(3,2,6);
32 plot(a23_1);
33 xlabel('Time','FontSize',f) % x-axis label
34 ylabel('Displacement','FontSize',f) % y-axis label
35 title('\bf Cam 3: Y direction','FontSize',f)
36
37 X1=[a11_1/max(a11_1),a21_1/max(a21_1),a12_1/max(a12_1),a22_1/max(a22_1),a13_1/max(a13_1),a23_1/max(a23_1)];
38 mn =mean(X1,1);
39 X1=X1-repmat(mn,n,1);
40 [u1,s1,v1]=svd(X1/sqrt(n-1),'econ');
41 lambda1=diag(s1).^2;
42 percent1= lambda1*100/sum(lambda1);
43 figure(2);
44 plot(percent1,'ro');
45 xlabel('Mode index','FontSize',f) % x-axis label

```

```

46 ylabel('Percentage of singular values','FontSize', f) % y-axis label
47 title(' \bf Percentage of variation captured by each mode','FontSize', f)
48
49 T1=u1*s1;
50 figure(3);
51 plot(T1(:,1), 'b');
52 xlabel('Time','FontSize', f) % x-axis label
53 ylabel('Principal mode','FontSize', f) % y-axis label
54 title(' \bf The Principal Component','FontSize', f)
55 disp(1);
56
57 main_second;
58 figure(4);
59 subplot(3,2,1);
60 plot(a11_2);
61 xlabel('Time','FontSize', f-3) % x-axis label
62 ylabel('Displacement','FontSize', f) % y-axis label
63 title(' \bf Cam 1: X direction','FontSize', f)
64 subplot(3,2,2);
65 plot(a21_2);
66 xlabel('Time','FontSize', f) % x-axis label
67 ylabel('Displacement','FontSize', f) % y-axis label
68 title(' \bf Cam 1: Y direction','FontSize', f)
69 subplot(3,2,3);
70 plot(a12_2);
71 xlabel('Time','FontSize', f) % x-axis label
72 ylabel('Displacement','FontSize', f) % y-axis label
73 title(' \bf Cam 2: X direction','FontSize', f-3)
74 subplot(3,2,4);
75 plot(a22_2);
76 xlabel('Time','FontSize', f) % x-axis label
77 ylabel('Displacement','FontSize', f) % y-axis label
78 title(' \bf Cam 2: Y direction','FontSize', f)
79 subplot(3,2,5);
80 plot(a13_2);
81 xlabel('Time','FontSize', f) % x-axis label
82 ylabel('Displacement','FontSize', f) % y-axis label
83 title(' \bf Cam 3: X direction','FontSize', f)
84 subplot(3,2,6);
85 plot(a23_2);
86 xlabel('Time','FontSize', f) % x-axis label
87 ylabel('Displacement','FontSize', f) % y-axis label
88 title(' \bf Cam 3: Y direction','FontSize', f)
89 X2=[a11_2/max(a11_2), a21_2/max(a21_2), a12_2/max(a12_2), a22_2/max(a22_2), a13_2/max(a13_2),
90      a23_2/max(a23_2)];
91 mn =mean(X2,1);
92 X2=X2-repmat(mn,n,1);
93 [u2,s2,v2]=svd(X2/sqrt(n-1), 'econ');
94 lambda2=diag(s2).^2;
95 percent2= lambda2*100/sum(lambda2);
96 figure(5);
97 plot(percent2, 'ro');
98 xlabel('Mode index','FontSize', f) % x-axis label
99 ylabel('Percentage of singular values','FontSize', f) % y-axis label
100 title(' \bf Percentage of variation captured by each mode','FontSize', f)
101 T2=u2*s2;
102 figure(6);
103 plot(T2(:,1), 'b');
104 xlabel('Time','FontSize', f) % x-axis label
105 ylabel('Principal mode','FontSize', f) % y-axis label
106 title(' \bf The Principal Component','FontSize', f)
107 disp(2);
108
109 main_third;
110 figure(7);

```

```

111 subplot(3,2,1);
112 plot(a11_3);
113 xlabel('Time','FontSize',f-3) % x-axis label
114 ylabel('Displacement','FontSize',f) % y-axis label
115 title(' \bf Cam 1: X direction','FontSize',f)
116 subplot(3,2,2);
117 plot(a21_3);
118 xlabel('Time','FontSize',f) % x-axis label
119 ylabel('Displacement','FontSize',f) % y-axis label
120 title(' \bf Cam 1: Y direction','FontSize',f)
121 subplot(3,2,3);
122 plot(a12_3);
123 xlabel('Time','FontSize',f) % x-axis label
124 ylabel('Displacement','FontSize',f) % y-axis label
125 title(' \bf Cam 2: X direction','FontSize',f-3)
126 subplot(3,2,4);
127 plot(a22_3);
128 xlabel('Time','FontSize',f) % x-axis label
129 ylabel('Displacement','FontSize',f) % y-axis label
130 title(' \bf Cam 2: Y direction','FontSize',f)
131 subplot(3,2,5);
132 plot(a13_3);
133 xlabel('Time','FontSize',f) % x-axis label
134 ylabel('Displacement','FontSize',f) % y-axis label
135 title(' \bf Cam 3: X direction','FontSize',f)
136 subplot(3,2,6);
137 plot(a23_3);
138 xlabel('Time','FontSize',f) % x-axis label
139 ylabel('Displacement','FontSize',f) % y-axis label
140 title(' \bf Cam 3: Y direction','FontSize',f)
141 X3=[a11_3/max(a11_3),a21_3/max(a21_3),a12_3/max(a12_3),a22_3/max(a22_3),a13_3/max(a13_3),a23_3/max(a23_3)];
142 mn =mean(X3,1);
143 X3=X3-repmat(mn,n,1);
144 [u3,s3,v3]=svd(X3/sqrt(n-1),'econ');
145 lambda3=diag(s3).^2;
146 percent3= lambda3*100/sum(lambda3);
147 figure(8);
148 plot(percent3,'ro');
149 xlabel('Mode index','FontSize',f) % x-axis label
150 ylabel('Percentage of singular values','FontSize',f) % y-axis label
151 title(' \bf Percentage of variation captured by each mode','FontSize',f)
152 T3=u3*s3;
153 figure(9);
154 subplot(1,2,1);
155 plot(T3(:,1),'b');
156 xlabel('Time','FontSize',f) % x-axis label
157 ylabel('Principal mode','FontSize',f) % y-axis label
158 title(' \bf First Principal Component','FontSize',f)
159 subplot(1,2,2);
160 plot(T3(:,2),'b');
161 xlabel('Time','FontSize',f) % x-axis label
162 ylabel('Principal mode','FontSize',f) % y-axis label
163 title(' \bf Second Principal Component','FontSize',f)
164 disp(3);
165
166
167 main_fourth;
168 figure(10);
169 subplot(3,2,1);
170 plot(a11_4);
171 xlabel('Time','FontSize',f-3) % x-axis label
172 ylabel('Displacement','FontSize',f) % y-axis label
173 title(' \bf Cam 1: X direction','FontSize',f)
174 subplot(3,2,2);
175 plot(a21_4);

```

```

176 xlabel('Time','FontSize',f) % x-axis label
177 ylabel('Displacement','FontSize',f) % y-axis label
178 title(' \bf Cam 1: Y direction','FontSize',f)
179 subplot(3,2,3);
180 plot(a12_4);
181 xlabel('Time','FontSize',f) % x-axis label
182 ylabel('Displacement','FontSize',f) % y-axis label
183 title(' \bf Cam 2: X direction','FontSize',f-3)
184 subplot(3,2,4);
185 plot(a22_4);
186 xlabel('Time','FontSize',f) % x-axis label
187 ylabel('Displacement','FontSize',f) % y-axis label
188 title(' \bf Cam 2: Y direction','FontSize',f)
189 subplot(3,2,5);
190 plot(a13_4);
191 xlabel('Time','FontSize',f) % x-axis label
192 ylabel('Displacement','FontSize',f) % y-axis label
193 title(' \bf Cam 3: X direction','FontSize',f)
194 subplot(3,2,6);
195 plot(a23_4);
196 xlabel('Time','FontSize',f) % x-axis label
197 ylabel('Displacement','FontSize',f) % y-axis label
198 title(' \bf Cam 3: Y direction','FontSize',f)
199 X4=[a11_4/max(a11_4),a21_4/max(a21_4),a12_4/max(a12_4),a22_4/max(a22_4),a13_4/max(a13_4),
    a23_4/max(a23_4)];
200 mn =mean(X4,1);
201 X4=X4-repmat(mn,n,1);
202 [u4,s4,v4]=svd(X4/sqrt(n-1),'econ');
203 lambda4=diag(s4).^2;
204 percent4= lambda4*100/sum(lambda4);
205 figure(11);
206 plot(percent4,'ro');
207 xlabel('Mode index','FontSize',f) % x-axis label
208 ylabel('Percentage of singular values','FontSize',f) % y-axis label
209 title(' \bf Percentage of variation captured by each mode','FontSize',f)
210 T4=u4*s4;
211 figure(12);
212 subplot(1,2,1);
213 plot(T4(:,1),'b');
214 xlabel('Time','FontSize',f) % x-axis label
215 ylabel('Principal mode','FontSize',f) % y-axis label
216 title(' \bf First Principal Component','FontSize',f)
217 subplot(1,2,2);
218 plot(T4(:,2),'b');
219 xlabel('Time','FontSize',f) % x-axis label
220 ylabel('Principal mode','FontSize',f) % y-axis label
221 title(' \bf Second Principal Component','FontSize',f)
222 disp(4);

```