Computer Vision Assignment 6

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1 Deep learning packages

1.1 Task Description

We have to choose a deep learning package and explain the reason behind our choice.

1.2 Method and Discussion

For this assignment I decided to use Keras. Keras is a high-level deep learning package that runs on top of Tensorflow. Tensorflow is an end-to-end platform for machine learning. Keras was initially released in 2015 by Francois Chollet and has now grown into one of the most popular libraries for building deep learning models due to its simplicity. Keras is widely used in accdemia and in the industry because it abstracts alot of the complexity. Keras also supports a large variety of neural network architectures including convolution neural networks (CNNs).

I chose Keras over PyTorch as it is much easier to use and much easier to create simple deep learning models. Keras also offer a wide range of pre-trained models and support transfer learning. Keras is also good with stuff like integrating data augmentation which helped us overcome the limitations of our small dataset.

Getting Keras to run in my environment was quite easy. We first had to create a virtual environment and then run (pip install tensorflow). After that we ran code to see if our GPU was detected and being used by Keras. We wanted to use the GPU to speed things up. After that we also had to re-organiuze our file structure as Keras expects it in a specific structure to use (flowfromdirectory). We also had to import the neccesary libraries such as tensorflow.keras, numpy, matplotlib, and seaborn.

2 Training a CNN from scratch

2.1 Task Description

We have to start by resizing our scene images and then we have to set up a CNN with three convolution stages (each consisting of a convolutional layer, batch normalisation, ReLU, and max pooling), followed by a fully-connected layer with 9 outputs, and softmax activation. After that we have to reduce over-fitting using certain remedies.

2.2 Method and Discussion

We start this task by making use of the Image Data Generator which resizes all the images for us. We do the resizing by just defining the target size in our training and testing generators.

Now before we start building the model we have to restructure our current images file structure. We do this because the flow_from_directory method expects the files to be in a certain structure. The images are organized into two main directories: train and validation. Within each of these directories, the images are further organized into subdirectories representing each class. For example:

- images/train/Coast
- images/train/Mountain
- images/validation/Coast
- images/validation/Mountain

This structure allows us to easily load the training and validation datasets using Keras.

Now that we have the correct file structure we define two data generators and we input all our images into them as previously described with the flow_from_directory method by defining the root folder. We make sure to make the class mode categorical as we are working with 9 distinct categories. The categorical mode also converts the labels into one-hot encoded vectors.

Now it is time to start building the model. To start I thought it was a good idea to first explore other models and which of them works best for what kind of datasets. I found this very nice website that made very good suggestions for small datasets. I decided to build by model based of VGG-16 which is very

good with small datasets. We thus started by using a sequential type. Sequential allows us to stack layers in linear order.

We built ther model using three convolution stages, all with ReLu activation, padding and max pooling. ReLu activation introduces non-linearity into the model and ensures it is fast to compute. Padding ensures that the output dimensions after convolution. The Polling reduces the network complexity and reduces noise.

After the convolutional and pooling layers, the output is flattened into a 1D vector to prepare it for the fully connected layers. The final layer has 9 neurons because there are 9 output classes in your dataset. The softmax activation function is used to output probabilities for each class, ensuring that the sum of all outputs equals 1. The class with the highest probability is chosen as the predicted class.

Our original model overfits too much so we must come up with methods that could counteract this. We implement two tricks for this. We started by doing data augmentation. We did a horizontal flip to the training images, which effectively doubles the amount of training images the model can use. This makes the model more robust and open to different variations and basically increases the accuracy.

The second method we used is dropout regulation. We do this by adding a dropout layer just before the fully connected layers. It "drops out" a fraction of the neurons during training, which means that those neurons are ignored during forward and backward propagation. This helps the model to generalize better.

We then proceed to train the model and output the test accuracy. We also then create a confusion matrix and print out the top-1 and top-3 accuracy. Lastly we plot 5 correct and 5 incorrect classifications.

2.3 Results

The accuracy of our VGG-16 inspired model looks as expected. Our average accuracy is around 60-65%. We did not expect better results as we have not done anything to try and decrease over fitting. The batch size of 64 were chosen with a learning rate of 0.0001 as this yielded the best results.

We then started work on our new and improved model with the over-fitting techniques implemented. For the data augmentation we did a horizontal flip and for the dropout layer we decided on a rate of 50% which also gave us the best results.

```
9s 297ms/step - loss: 2.1526 - accuracy: 0.1414 - val_loss: 1.9710 - val_accuracy: 0.2347
                                                                  loss: 1.2225 - accuracy: 0.5782 - val loss: 1.2988 - val accuracy: 0.5454
                                                                  loss: 0.7502 - accuracy: 0.7563 - val loss: 1.2162 - val accuracy: 0.6185
                                                                  loss: 0.3002 - accuracy: 0.8977 - val_loss: 1.8273 - val_accuracy: 0.5531
                                                    347ms/step - loss: 0.1933 - accuracy: 0.9253 - val loss: 1.6256 - val accuracy: 0.6238
poch 9/20
18/28 [====
poch 10/20
28/28 [====
Epoch 11/20
28/28 [====
Epoch 12/20
                                                                  loss: 0.1720 - accuracy: 0.9460 - val loss: 2.2992 - val accuracy: 0.5566
                                                                  loss: 0.0887 - accuracy: 0.9713 - val_loss: 2.1011 - val_accuracy: 0.5955
28/28 [====
Epoch 14/20
28/28 [====
Epoch 15/20
                                                                  loss: 0.0111 - accuracy: 0.9989 - val loss: 2.4813 - val accuracy: 0.6350
28/28 [====
Epoch 16/20
                                                7s 273ms/step - loss: 0.0027 - accuracy: 0.9989 - val loss: 2.8446 - val accuracy: 0.6315
poch 16/20
28/28 [====
Epoch 17/20
                                                                  loss: 4.7675e-04 - accuracy: 1.0000 - val loss: 3.0083 - val accuracy: 0.628
                                                                  loss: 3.6907e-04 - accuracy: 1.0000 - val_loss: 3.0629 - val_accuracy: 0.630
      19/20
                                               7s 253ms/step - loss: 2.3501e-04 - accuracy: 1.0000 - val_loss: 3.2120 - val_accuracy: 0.6321
3s 50ms/step - loss: 3.2002 - accuracy: 0.6325
```

Figure 1: Three-layer model

Our top 1% accuracy is what we expected and then our top 3% accuracy looks very good.

Then we created the confusion matrix. The result looks good as the diagonal is much darker than the other squares. This refers to the correct matches because the labels matches here. Some of the squares are a bit of a worry for example Mountain, Forest and Coast were wrongly classified between each other.

Then we also decided to plot 5 correctly classified scenes and also 5 incorrectly classified scenes. Highway and coast are here twice but this makes sense as highways and coast has both long lines in it and no good way to classify between the two. The 4th incorrect image is ambiguous because you can sort off see an highway but should have still been classified as the coast.

```
14/14 [====
Epoch 2/20
14/14 [====
Epoch 3/20
14/14 [====
Epoch 4/20
                                             - 8s 551ms/step - loss: 1.6379 - accuracy: 0.4189 - val_loss: 1.4582 - val_accuracy: 0.4928
                                               8s 577ms/step - loss: 1.3181 - accuracy: 0.5435 - val_loss: 1.2999 - val_accuracy: 0.5300
Epoch 4/20
14/14 [====
Epoch 5/20
14/14 [====
Epoch 6/20
14/14 [====
Epoch 7/20
                                               8s 554ms/step - loss: 1.1500 - accuracy: 0.6026 - val_loss: 1.2316 - val_accuracy: 0.5781
                                             - 8s 553ms/step - loss: 1.1329 - accuracy: 0.6408 - val loss: 1.2543 - val accuracy: 0.5643
                                              8s 555ms/step - loss: 0.9995 - accuracy: 0.6599 - val_loss: 1.1575 - val_accuracy: 0.6058
- 8s 565ms/step - loss: 0.8824 - accuracy: 0.7041 - val_loss: 1.1038 - val_accuracy: 0.6106
                                             - 8s 558ms/step - loss: 0.8905 - accuracy: 0.7112 - val loss: 1.1300 - val accuracy: 0.6076
                                             - 8s 576ms/step - loss: 0.7597 - accuracy: 0.7470 - val_loss: 0.9904 - val_accuracy: 0.6623
                                               8s 554ms/step - loss: 0.6246 - accuracy: 0.7768 - val_loss: 1.0078 - val_accuracy: 0.6785
                                            - 8s 581ms/step - loss: 0.6327 - accuracy: 0.7721 - val_loss: 1.1622 - val_accuracy: 0.6094
                                             - 8s 551ms/step - loss: 0.4657 - accuracy: 0.8496 - val loss: 0.9109 - val accuracy: 0.7091
                                               8s 567ms/step - loss: 0.3213 - accuracy: 0.8962 - val_loss: 0.9375 - val_accuracy: 0.7013
                                             - 8s 553ms/step - loss: 0.2482 - accuracy: 0.9212 - val loss: 1.1371 - val accuracy: 0.6863
                                             - 8s 580ms/step - loss: 0.2561 - accuracy: 0.9129 - val loss: 0.9778 - val accuracy: 0.7248
                                              8s 551ms/step - loss: 0.2487 - accuracy: 0.9224 - val_loss: 1.2503 - val_accuracy: 0.6581
                                            - 8s 568ms/step - loss: 0.1879 - accuracy: 0.9391 - val_loss: 1.1093 - val_accuracy: 0.6893
Epoch 18/20
14/14 [====
Epoch 19/20
14/14 [====
Epoch 20/20
14/14 [=====
27/27 [=====
                                            - 8s 570ms/step - loss: 0.1180 - accuracy: 0.9690 - val loss: 1.2880 - val accuracy: 0.6899
                                               8s 578ms/step - loss: 0.1358 - accuracy: 0.9475 - val_loss: 1.2895 - val_accuracy: 0.7238
                                               7s 542ms/step - loss: 0.8707 - accuracy: 0.9761 - val_loss: 1.1484 - val_accuracy: 0.7248 6s 211ms/step - loss: 1.1433 - accuracy: 0.7250
```

Figure 2: Improved Three-layer model

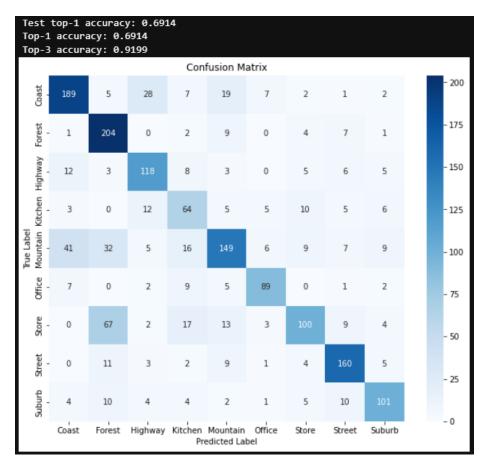


Figure 3: Confusion Matrix



Figure 4: Classifications

3 Transfer learning

3.1 Task Description

We have to firstly decide on a pre-trained model. We then have to load this model and with similar parameters and no data augmentation. Then we have to visualise and repeat question 2d for this model.

3.2 Method and Discussion

We selected VGG-16 as the pre-trained model for transfer learning due to its simplicity and effectiveness in image classification tasks specifically. Furthermore, VGG16 is widely used and well-documented, making it easier to fine-tune and adapt to new tasks. It has also been said that VGG-16 performs very well on small datasets.

We started exactly the same way as we did in Question 2 by restructuring the file-structure. We then loaded that data in the same way. We kept all the other parameters the same as requested. After that we loaded in the pre-trained model with the imagenet weights.

Initially we freeze all the layers of the VGG-16 based model to prevent them from being updated during training, preserving the knowledge from the pre-trained weights. Then we unfreeze the last 4 layers to allow fine-tuning.

Again we create a sequential model. We use global average pooling to reduce the dimentionality. A Dense layer with 512 units and ReLU activation is added to introduce more learnable parameters. A final Dense layer with 9 units (one for each class) and softmax activation is used to output the predicted probabilities for each of the 9 classes.

We then train the model and start visualizing with a confusion matrix and correct and incorrect classifications.

3.3 Results

The accuracy we achieve ends up in between 93% and 96% which is very good and what we expected. As mentioned we kept the parameters the same. The freezing and unfreezing made a very large change in the accuracy.

```
400ms/step - loss: 1.8209 - accuracy: 0.3126 - val loss: 1.0400 - val accuracy: 0.798
                                                                            loss: 0.9035 - accuracy: 0.6802 - val_loss: 0.5256 - val_accuracy: 0.8359
Epoch 5/20
14/14 [====
Epoch 6/20
14/14 [====
Epoch 7/20
14/14 [====
Epoch 8/20
                                                                            loss: 0.2957 - accuracy: 0.9057 - val loss: 0.2197 - val accuracy: 0.929
                                                                            loss: 0.1227 - accuracy: 0.9582 - val loss: 0.1904 - val accuracy: 0.939
Epoch 8/20
14/14 [=====
Epoch 9/20
14/14 [=====
Epoch 10/20
14/14 [=====
Epoch 11/20
                                                                            loss: 0.1540 - accuracy: 0.9523 - val loss: 0.2217 - val accuracy: 0.929
Epoch 11/20
14/14 [=====
Epoch 12/20
14/14 [=====
Epoch 13/20
14/14 [=====
Epoch 14/20
                                                           394ms/step - loss: 0.0437 - accuracy: 0.9869 - val_loss: 0.1818 - val accuracy: 0.9429
                                                       5s 383ms/step - loss: 0.1155 - accuracy: 0.9570 - val_loss: 0.1399 - val_accuracy: 0.957
Epoch 14/20
14/14 [=====
Epoch 15/20
14/14 [=====
Epoch 16/20
                                                           378ms/step - loss: 0.0237 - accuracy: 0.9916 - val loss: 0.1301 - val accuracy: 0.9633
Epoch 16/20
14/14 [====
Epoch 17/20
Epoch 14/14 [====
Epoch 18/20
                                                           364ms/step - loss: 0.0175 - accuracy: 0.9967 - val loss: 0.1616 - val accuracy: 0.953
14/14 [====
Epoch 19/20
14/14 [====
                                                      5s 358ms/step - loss: 0.0104 - accuracy: 0.9988 - val loss: 0.1262 - val accuracy: 0.965
                                                     - 5s 366ms/step - loss: 0.0072 - accuracy: 1.0000 - val loss: 0.1424 - val accuracy: 0.962
```

Figure 5: Pre-trained Model

The confusion matrix looks very good with a very strong diagonal. It contains minimal wrong classifications. There was not 1 scene that was misclassified more than 7 times.

Again the classification has a few ambiguous scene for example the street and highway image can go either way, it might as well be a highway.

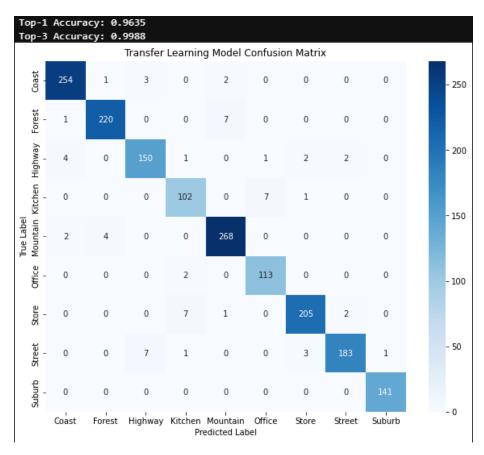


Figure 6: Confusion Matrix

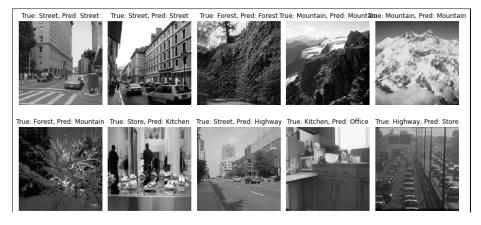


Figure 7: Classifications

4 Further Findings

I was not satisfied with 95% accuracy so I decided to play around and see if I can achieve a even higher accuracy. I got a highest accuracy of 96.70%.

Transfer Learning with VGG16 Test Accuracy after Fine-Tuning: 0.9670

Figure 8: Best Accuracy

I firstly added an learning rate scheduler which dynamically reduces the learning rate during training when the model hits a plateau to help it fine-tune and converge better. I also added early stopping that stops training when validation accuracy stops improving. I also unfreeze more layers toward the end of training, allowing the model to adapt more to the dataset by refining weights.

5 References

- R. Hartley, A. Zisserman Multiple View Geometry in Computer Vision, A comprehensive reference for projective geometry and camera models.
- ChatGPT by OpenAI for generating ideas, code assistance, and explanations.
- TensorFlow Documentation.
- Kanerika Inc Keras vs PyTorch: Which ML Framework is the Best for You?
- Keras Documentation.
- Quora CNN Architectures for Small Data Sets.
- GeeksforGeeks VGG-16 CNN Model.