

RESOURCE OUTLINE LABEL

- Motivation and aim of this module.
- Administration trivia Contact hours, Assessment structure, ...
- Resources



Outline

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(Aim)

Aim, as per Module Descriptor*...

This module provides a solid foundation of selected topics in discrete mathematics related to computing and information sciences. The topics are covered in an elementary manner in order to reinforce understanding of concepts and improving algebraic problem-solving skills so that the student can effectively proceed with their study of a degree programme in computing.

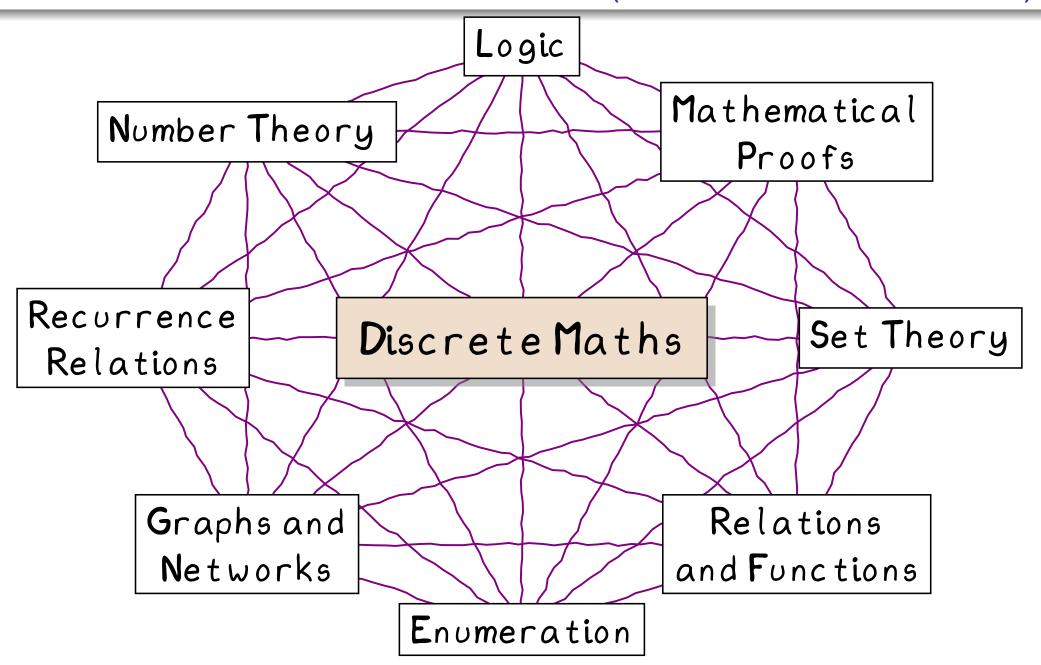
Translation (Informal Aims)

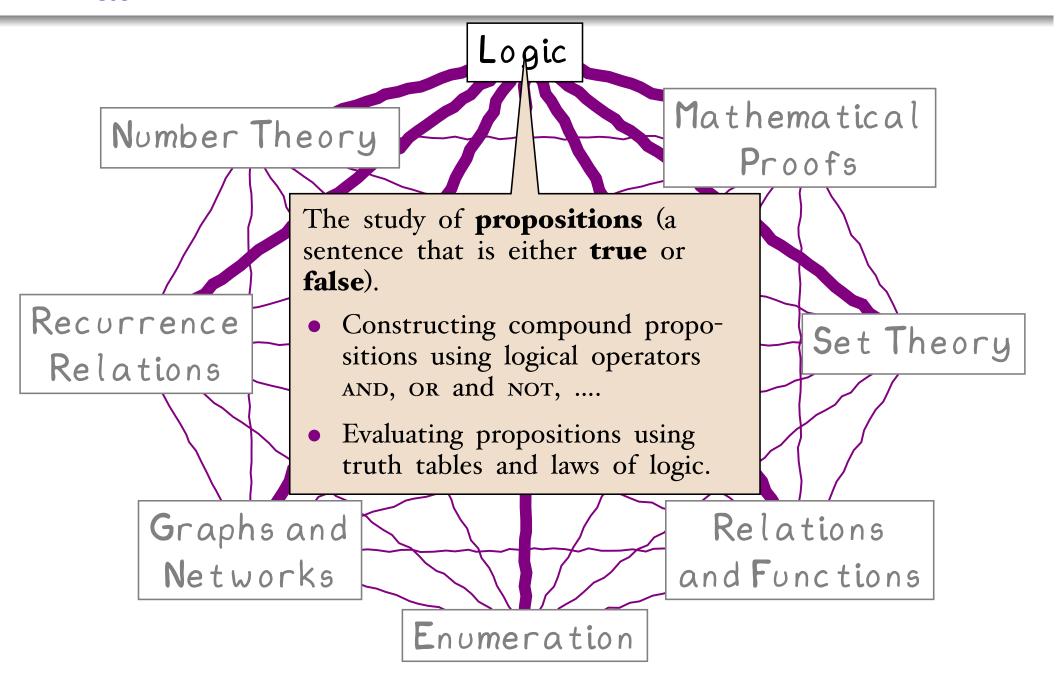
- Reason logically aim for precision and correctness over speed.
- Develop and manipulate theoretical models
 - a set is a collection of things, a relation is a collection of pairs of things, a graph is a collection of things with pairwise connections, etc..
- Translate

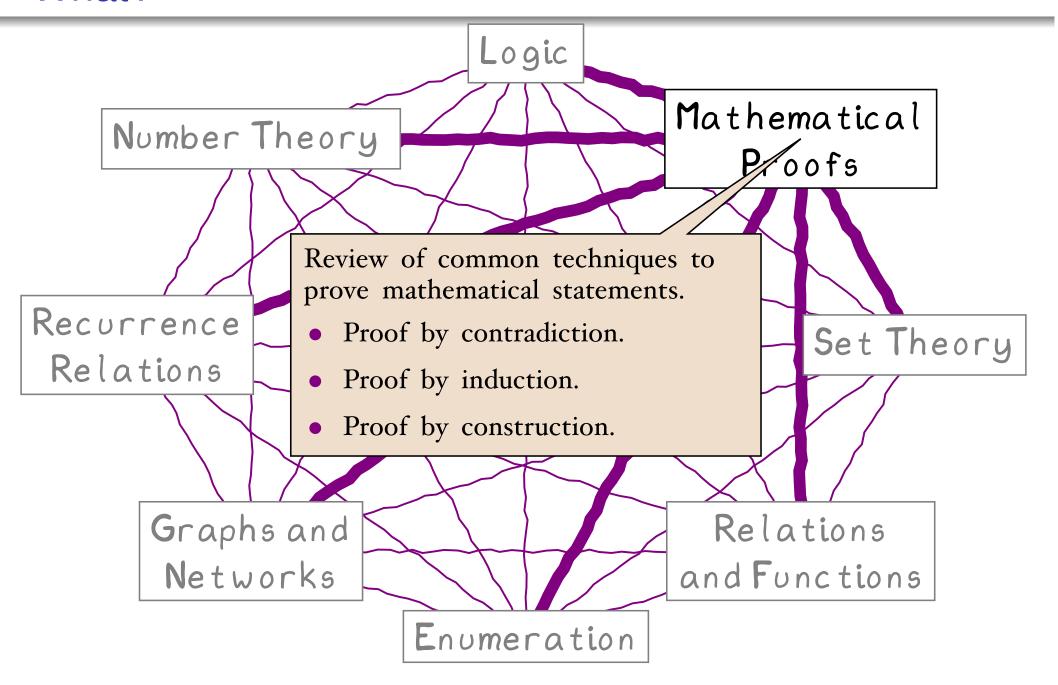
computing concepts/languages (Python) ↔ theoretical models (mathematics).

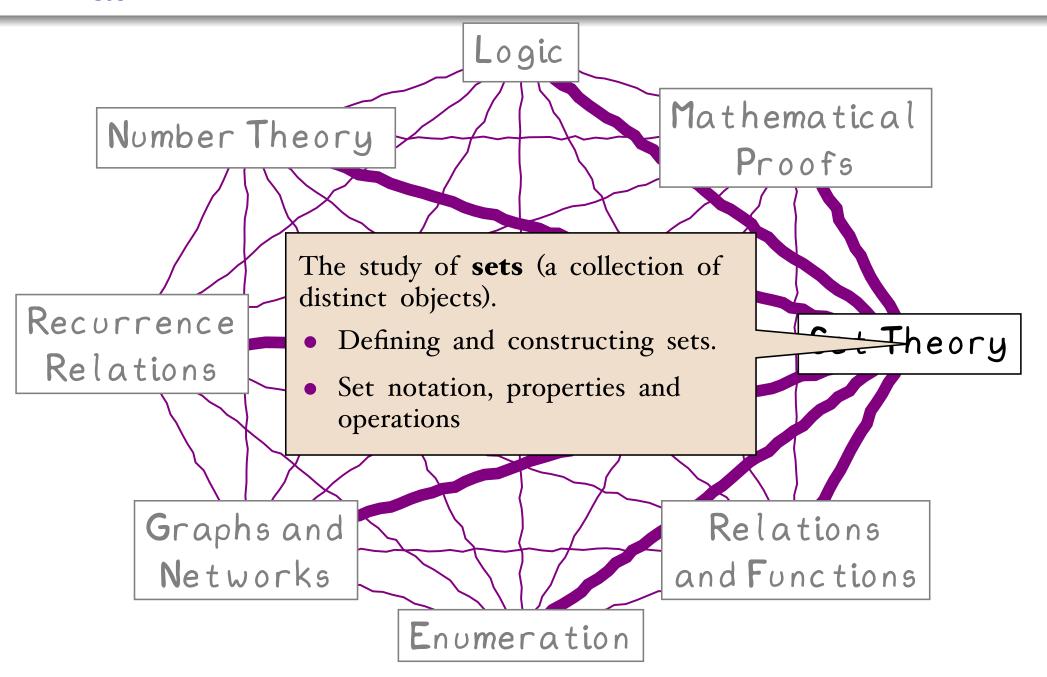
^{*}Also, see the module descriptor for the learning outcomes, if that rocks your boat

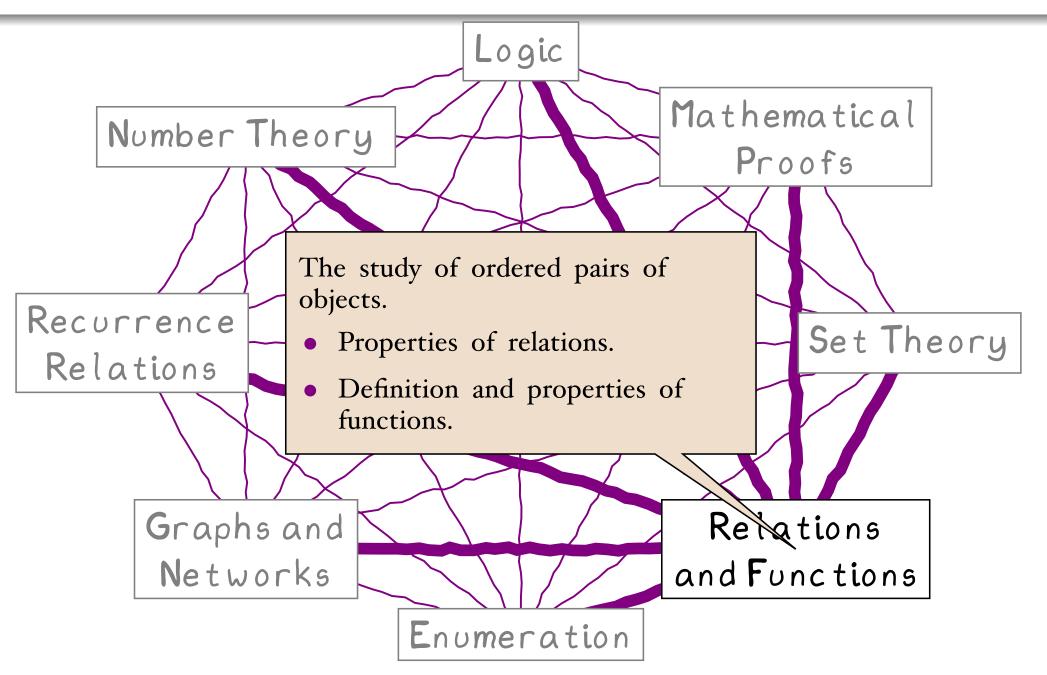
(Discrete Mathematics)

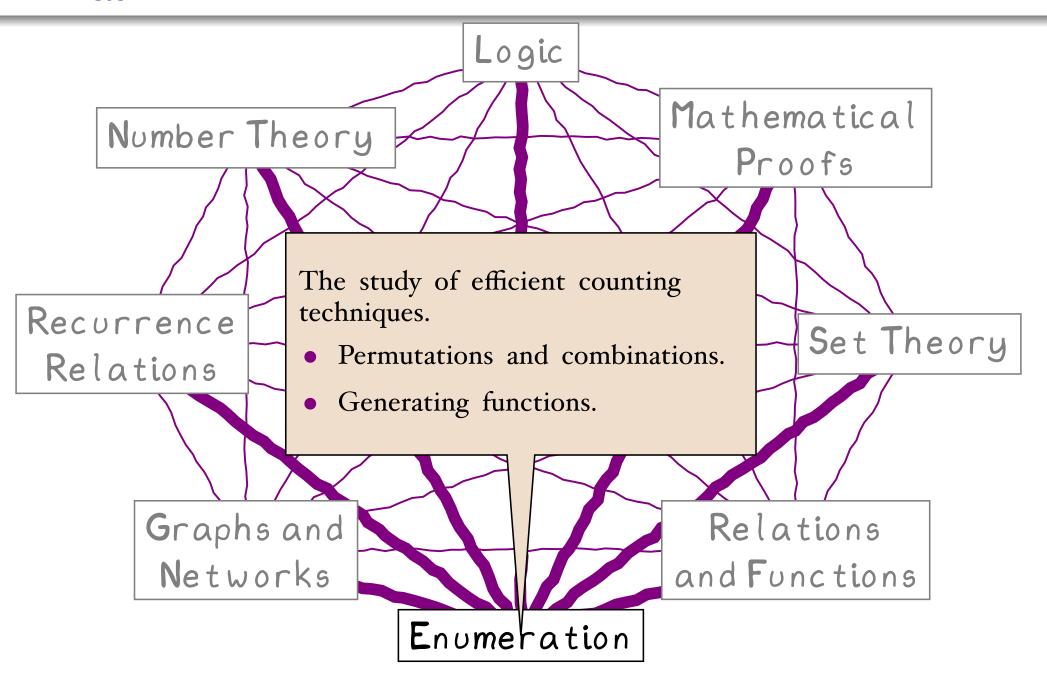


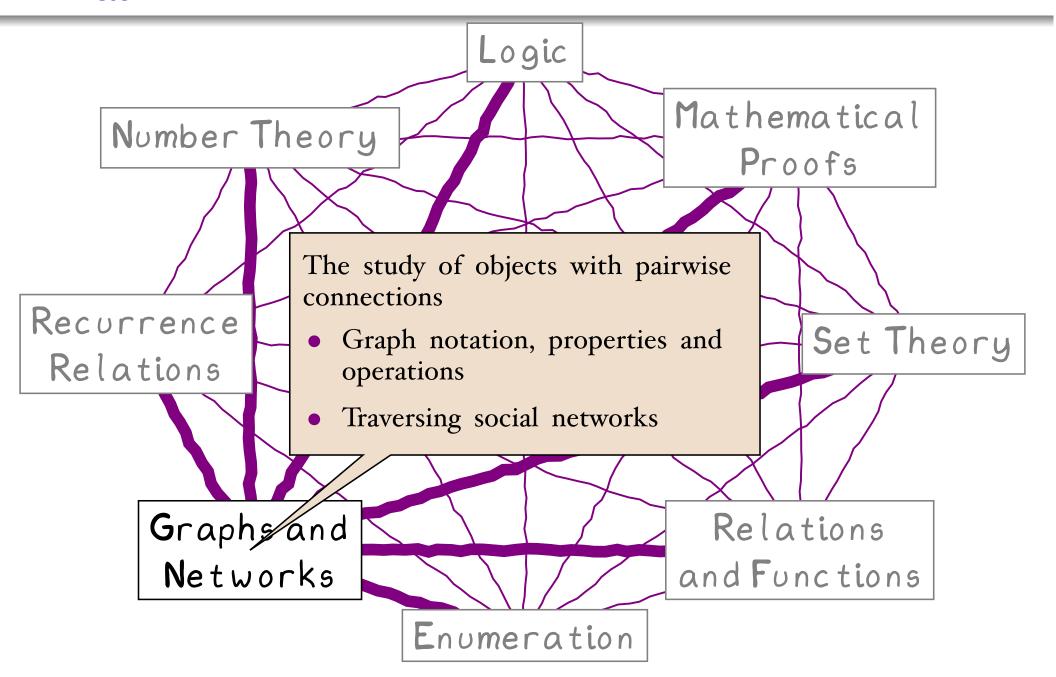


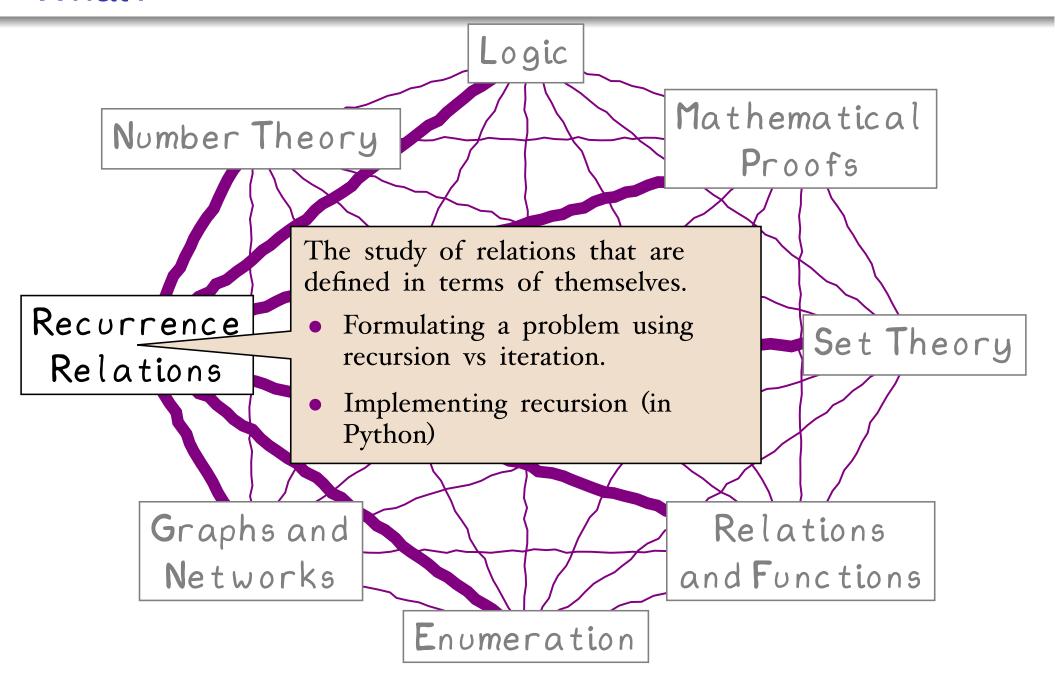


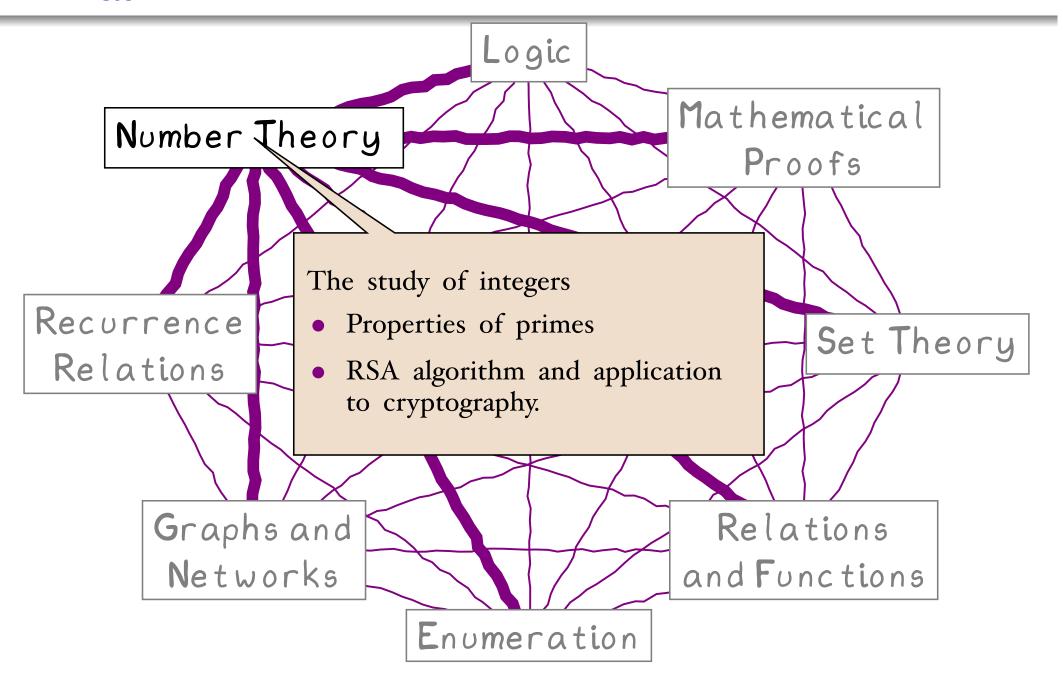








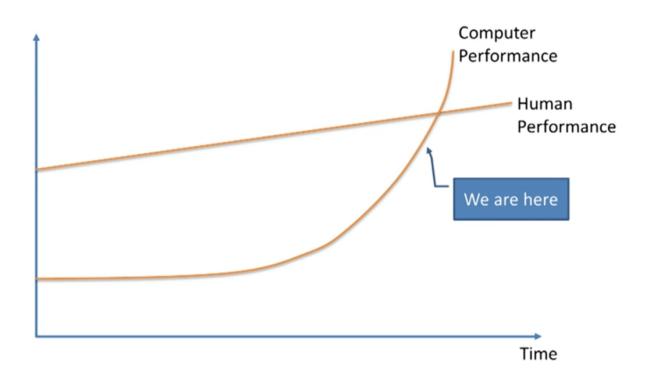




Many reasons ... to pick one ...

Machine learning is the future of computing

Discrete mathematics is the core of machine learning.



^{*}The Al Revolution: Our Immortality or Extinction

waitbutwhy.com/2015/01/artificial-intelligence-revolution-2. html

How?

(Contact Hours)

- Three lectures per week
 - Cover concepts, definitions, examples, etc.
 - BUT feel free to stop me and ask questions at any point.
 - A You need to have printout of notes in advance of lecture.
 - Ideally you skim over the notes in advance of lecture.
- One tutorial per week
 - Review of exercises based on the material covered in the lecturers.
 - A You need to have printout of tutorial sheets in advance of lecture.
 - Ideally you have attempted/completed some/all questions in advance of tutorial and you are just attending the tutorials to show off.
 - Online quiz for self review at end of each topic.
- One practical per week
 - Using Python (via *jupyter notebooks*) to demonstrate implementation details of discrete mathematics concepts.
 - Introduce programming in Python never have too much programming.

How?

(Assessment Structure)

>75% End of Semester Exam >

Current plan (this is subject to change so ask about this in week 10!)

- 4 questions (typicaly 3–5 parts per question. Answer all questions (i.e. no choice).
- Tend not to have question per topic.
- Same lecturers as last year but there may still be some differences in format/style of questions as will the relative emphasis/weighting of the different topics.

>25% Continuous Assessment >

- Practical work based on 10 python practicals and 2 online class tests[†].
- In theory[‡], weekly assignments, are graded in advance of next week.

[†]The end of topic online quiz are formative assessment only (zero weighting).

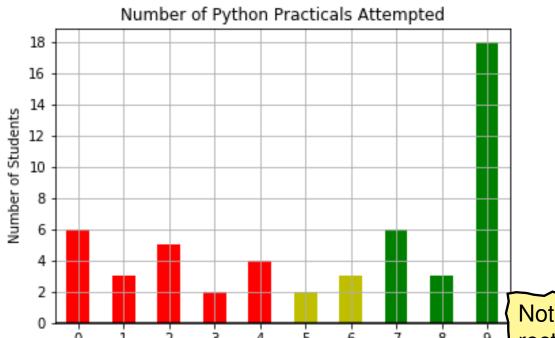
[‡]In practice, I may will fall behind a bit.

A Brief Look at Last Year's Results

52 students enrolled, but only 28 passed!
53.8%.

- \implies pass rate of
- Of the 32 students who attempted at least 5 practicals, 25 passed
 - \implies pass rate of 78.1%.
- Of the 27 students who attempted at least 7 practicals, 24 passed

 \implies pass rate of 88.8%.



Keep up with the material:

- Read notes before & after lecturers
- Attend practicals
- Attempt tutorial questions.

Note "Attempted" ≠ "Completed correctly"

Who?

Dr. Denis Flynn



**** 051–30 2068

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Background

- PhD in Applied Mathematics and Civil Engineering.
- BSc (H) Physics.

Academic Interests

- Dynamical systems, in particular systems with hysteresis
- Game development
- Langauges: C/C++, Python,Java

Dr. Kieran Murphy



**** 051–30 2055

Background

- PhD in Applied Mathematics
 Sciences
- BSc (H) Applied Mathematics.

Academic Interests

- Dynamical systems, in particular numerical analysis
- Game development
- Langauges: C/C++, Python, Java



Proposed Calendar§

Week	Topic	Practical	
1	Logic	P01 — Introduction to Python (and	
		Jupyter)	
2	Mathematical Proofs	P02 — Propositional logic in Python	
3	Set Theory	P03 — Mathematical Proofs	
4	Relations and Functions	P04 — Using sets in Python	
5	Relations and Functions	P05 — Using functions in Python	
6	Enumeration	Online quiz 1	
7	Enumeration	P06 — A second look a Python (loops)	
8	Enumeration	P07 — Enumeration in Python	
9	Graphs and Networks	Online quiz 2	
10	Recurrence Relations	P08 — Graphs/Networks in Python	
11	Number Theory	P09 — Recursion in Python	
12	Module Review	P10 — Implementation of RSA	
14/15	End of Semester Exams		

[‡]Please note that this is provisional and will be updated during the semester. In fact, as it stands it is highly unrealistic in predicting that I will have a week at end to do module review. But let's start off being optimistic.

Resources



- URL: moodle.wit.ie/course/view.php?id=120068
- Used for all notices, assignment and practical work submissions.



- URL: kmurphy.bitbucket.io/modules/Discrete_Mathematics
- Used for content delivery.

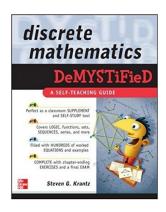
Software

All software used during this module is open source or freely available for non-commercial use (URLs given in notes).

Python www.anaconda.com.

You don't need a laptop for this module, but If you prefer to use your own laptop, then just install (64-bit, version 3.+) Python from the above link.

I like the following textbooks on discrete mathematics and expect that my notes will overlap significantly with these books. I do encourage you to read[¶] them[∥], however, be aware they may use different notation or cover different topics.



Discrete Mathematics Demystified

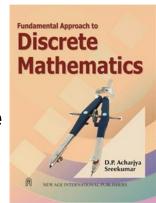
by Steven Krantz

Touches on nearly all of the topics that we hope to cover. We will probably go into greater depth in places, but a very nice and short read.

Fundamental Approach to Discrete Mathematics

by D. P. Acharjya Sreekumar

I also liked this book, however, due to time constraints, this module only focuses on material in chapter 1–4, 8, and 10.



[¶]or skim them over a coffee or two.

I also like *Applied Discrete Structures* by Alan Doerr and Kenneth Levasseur — it is a good source of exercises. (and is free (legally))

Final Comments on Module

- Discrete Mathematics concepts appear either directly or indirectly in approximately 22 of the 30 modules on your degree.
 - ⇒ Knowing Discrete Mathematics concepts greatly simplfies rest of the course.
- The module is intended to be an introduction to a large number of topics, so treatment is broad rather then deep.
 - Most of material is at an introductory level.
 - Keeping in sync with material, practicals and tutorials is important.
- The continuous assessment (the practicals) is intended to reenforce the connections between programming and discrete mathematics.

The CA is a "carrot not a stick" — we want you to enjoy the module and keep up to date with the material.

